* about yourself
* why programming
* why JS
* other langs/technologies, decision making
* js data types
  + nill vs undefined
  + string literals and string objects, any specifics?
* js/general patterns
  + singleton
  + observer
  + decorator
  + proxy
  + memoization
  + factory
* variable hoisting
* closure
  + with loop
* lodash lib
* tasks
* html events top-down-top
* why angular? Other options?
* about angular

-How would you react on model changes to trigger some further action? For instance, say you have an input text field called email and you want to trigger or execute some code as soon as a user starts to type in their email.

- Explain the concept of digest cycle, watchers and dirty checking?

- Can we force the digest cycle to run manually?

- Explain compile and link phase?

- What is a singleton pattern and where we can find it in Angularjs?

* service types: value, factory, service, provider | constant
* factory and service difference
* when to use one or other
* what is special about constant

- Where should we implement the DOM manipulation in AngularJS?

- How can we create a custom directive in Angular?

-directives interaction

* components
* about NodeJS