

Lab 8

RESTful API

CSCI2720 Building Web Applications

Agenda

- Being RESTful
- Using HTTP for CRUD
- Setting up an API service



Web API

- Web API (Application Programmatic Interface) can provide
 - Data resources
 - e.g. bus arrival time, restaurant ratings, ...
 - Services or *microservices*
 - e.g. converting coordinates into place names, creating QR codes
- Developers can then easily incorporate these building blocks into other web applications

Being RESTful

- RESTful API is a common architecture
- To prepare a RESTful web service API, these are generally required:
 1. Use HTTP methods explicitly
 2. Be stateless
 3. Expose directory structure-like URIs
 4. Transfer data in JSON or XML

Using HTTP for CRUD

■ HTTP Methods \leftrightarrow *CRUD* operations

- **POST** – To Create a resource on the server
- **GET** – To Retrieve a resource
 - Idempotent, should not initiate a state change
 - Cacheable
- **PUT** – To Update a resource
- **DELETE** – To Delete a resource
- **Note:** Though not recommended, it is possible to use only **GET** and **POST** methods to support CRUD operations

Being stateless

- Not to store session data in a local storage
 - *e.g.*, memory, disk
- Each request is complete and independent
- Being stateless promotes scalability
- ***Idempotence***: repeated calls produce the same result

Designing proper URI

- Every service is treated as a resource identifiable by a URI, *e.g.*
 - URI for a forum service of topics
`http://www.myservice.org/discussion/topics/{topic}`
- Keep URI *consistent, straightforward, predictable, and easily understood*
- Keep URI ***hierarchical*** but not merely slash-delimited strings



Outputting data

- ***XML***
 - Standardized format
 - Good for strongly typed data
- ***JSON (compared to XML)***
 - Lightweight
 - Easier to parse
- Give client applications the ability to request for a specific content type
 - Make use of the built-in HTTP **Accept** header

An example pattern

- List container contents: **GET /items**
- Add an item to container: **POST /items**
 - with item details in request body
 - URI of item returned in HTTP response header, *e.g.*
Location: http://host/items/itemid
- Retrieve an item: **GET /items/itemid**
- Update an item: **PUT /items/itemid**
 - with updated item in request body
- Delete an item: **DELETE /items/itemid**

Your task...

- Using Node.js and Express on CSCI2720 VM, prepare these

endpoints:

- List all courses:
GET /courses
- List details of one course:
GET /courses/*courseid*
- Add one course:
POST /courses
- Update one course:
PUT /courses/*courseid*
- Delete one course:
DELETE /courses/*courseid*

Your task...

- For this lab, simply don't care about database or other data structure
- Just build the endpoints (URL to access) in Node using `app.get()`, ...
- Output a simple message using `res.send()` for each endpoint, including `courseid` if there is

Using Postman

- While GET is easily achieved using a browser, POST, PUT and DELETE require extra effort
- Try using ***Postman*** to send appropriate HTTP requests
 - Download here:
<https://www.postman.com/downloads/>
- Another possibility: the command line tool cURL

Using Postman

Get started

 Create a request

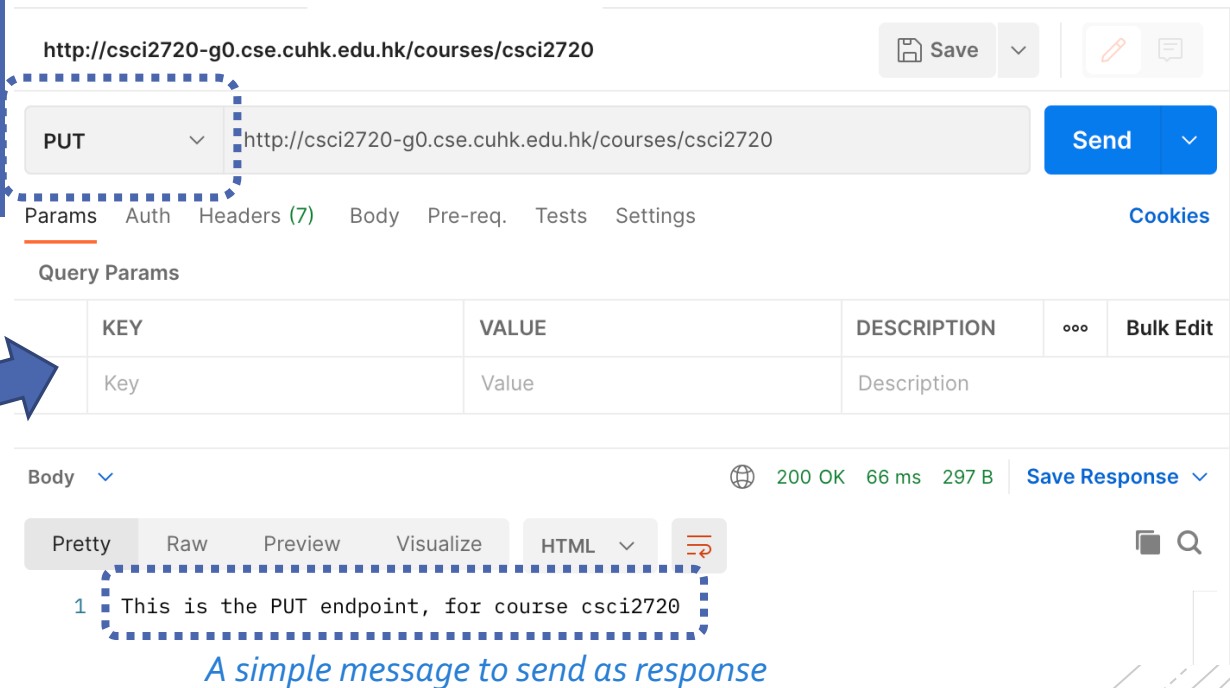
 Create a collection

 Create an API

 Create an environment

 View More

- *Note: You don't need any account or signing in to use this app!*
- Send requests by adjusting **URL**, **HTTP method**, and **body** (if needed)



The screenshot shows the Postman interface with a PUT request configured. The URL is `http://csci2720-g0.cse.cuhk.edu.hk/courses/csci2720`. The HTTP method is set to PUT. The Params tab is selected, showing a table for Query Params.

KEY	VALUE	DESCRIPTION	...	Bulk Edit
Key	Value	Description		

The Body tab is selected, showing a text input field with the message: "This is the PUT endpoint, for course csci2720". A blue arrow points from the "Create a request" button in the "Get started" section to the PUT method dropdown in the Postman interface.

A simple message to send as response



Submission

- No submission is needed for labs
- What you have done could be useful for your further exploration or the upcoming assignment
- **Please keep your own code safely**