

# 香港中文大學

The Chinese University of Hong Kong

# CSCI2510 Computer Organization

### **Tutorial 02: MASM Basics**

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### Review



- You can use the video demo for Tut1 to revisit how to setup basic MASM environment step by step
- Please create a new file for each program. If you
  want to have two assembly file in one project, please
  exclude all assembly files until only one included, and
  rebuild it.
  - [Right Click] the .asm file > [Exclude From Project].
  - You can include it again in [Project] > [Show All Files]

## **Program structure**



.386

.model flat, stdcall

option casemap:none

include windows.inc

include kernel32.inc

include user32.inc

.data

MsgCaption db "CSCI2510 Tutorial", 0

MsgBoxText db "Hello, World!", 0

.code

start:

invoke MessageBox, NULL,addr MsgBoxText, addr MsgCaption, MB\_OK invoke ExitProcess.NULL

end start

Assembler Directives

Data Segment

Code Segement

### **Assembler Directives**



- Telling the assembler what to do:
  - Option, configuration, syntax etc...
- .386
  - Use 80386 instruction set (intel 1985's architecture, most common supported)
- .model flat
  - Memory model of the assembly program
  - Only flat model is supported under Win32 program
- (.model) stdcall
  - Function calling convention, parameter passed from right to left (stack)

### **Includes Files**



- casemap:none
  - The assembly language is case insensitive
  - i.e. Label = label = lAbEl
- include windows.inc
- include kerner32.inc
  - Include the files, which handles the system calls
  - E.g. invoke ExitProcess, 0 (valid after include files)
- include user32.inc
  - Graphical User Interface (GUI) elements in windows

## **Data Segment & Datatypes**



- ".data" is also assembler directives
  - Declare and apply some memory space in primary memory (e.g. RAM)

```
.data Variable name Datatype values

MsgCaption db "CSCI2510 Tutorial", 0

MsgBoxText db "Hello, World!", 0
```

- Identifier: variable name
  - a programmer-choice name
  - The first character must be a letter (A..Z, a..z), underscore
     (\_), @, ?, or \$. Subsequent character can be digits (0...9).
  - An identifier cannot be the same as an assembler reserved word. Examples: include, option...

## **Data Segment & Datatypes**

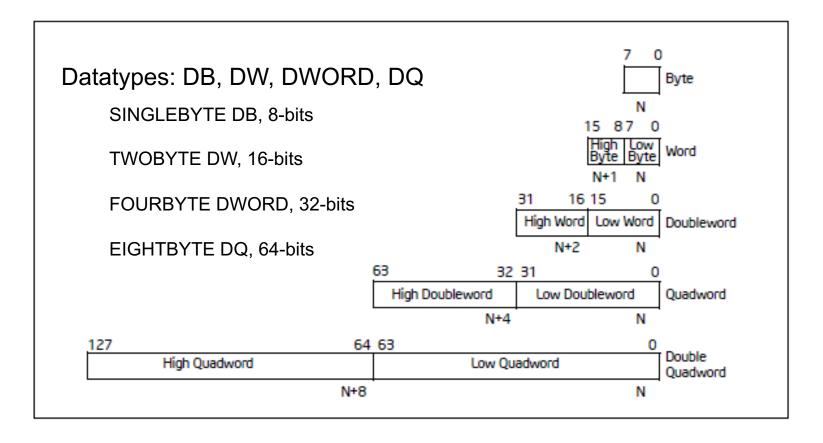


number DW 12 number DW 12345

.data

MsgCaption db "CSCI2510 Tutorial", 0

MsgBoxText db "Hello, World!", 0



### **Extended ASCII**



.data

■13 chracters, 67,83,...

MsgCaption db "CSCI2510 Tutorial", 0

MsgBoxText db "Hello, World!", 0

ASCII control characters							
00	NULL	(Null character)					
01	SOH	(Start of Header)					
02	STX	(Start of Text)					
03	ETX	(End of Text)					
04	EOT	(Ènd of Trans.)					
05	ENQ	(Enquiry)					
06	ACK	(Acknowledgement)					
07	BEL	(Bell)					
80	BS	(Backspace)					
09	HT	(Horizontal Tab)					
10	LF	(Line feed)					
11	VT	(Vertical Tab)					
12	FF	(Form feed)					
13	CR	(Carriage return)					
14	SO	(Shift Out)					
15	SI	(Shift In)					
16	DLE	(Data link escape)					
17	DC1	(Device control 1)					
18	DC2	(Device control 2)					
19	DC3	(Device control 3)					
20	DC4	(Device control 4)					
21	NAK	(Negative					
22	SYN	(Syn <b>ekkonow</b> ds)idle)					
23	ETB	(End of trans.					
24	CAN	(Opportal)					
25	EM	(End of medium)					
26	SUB	(Substitute)					
27	ESC	(Escape)					
28	FS	(File separator)					
29	GS	(Group separator)					
30	RS	(Record separator)					
31	US	(Unit separator)					
127	DEL	(Delete)					

ASCII printable characters									
32	space	64	@	96	,				
33	!	65	Ä	97	а				
34		66	В	98	b				
35	#	67	c	99	C				
36	\$	68	D	100	d				
37	%	69	E	101	e				
38	&	70	F	102	f				
39	•	71	G	103	g				
40	(	72			ĥ				
41	)	73	ı	105	i				
42	*	74	J	106	j				
43	+	75	K	107	k				
44	,	76	L	108	- 1				
45	-	77	M	109	m				
46		78	N	110	n				
47	1	79	0	111	0				
48	0	80	Р	112	р				
49	1	81	Q	113	q				
50	2	82	R	114	r				
51	3	83	S	115	S				
52	4	84	Т	116	t				
53	5	85	U	117	u				
54	6	86	V	118	V				
55	7	87	W	119	W				
56	8	88	X	120	X				
57	9	89	Y	121	у				
58	:	90	Z	122	Z				
59	;	91	[	123	{				
60	<	92	1	124					
61	=	93	]	125	}				
62	>	94	۸	126	~				
63	?	95	_						

Extended ASCII characters									
128	Ç	160	á	192	L	224	Ó		
129	ű	161	ĺ	193	$\perp$	225	ß		
130	é	162	ó	194	т	226	Ô		
131	â	163	ú	195	Ţ	227	Ò		
132	ä	164	ñ	196		228	õ		
133	à	165	Ñ	197	+	229	Õ		
134	å	166	а	198	ã	230	μ		
135	Ç	167	0	199	Ã	231	þ		
136	ê	168	ż	200	L	232	Þ		
137	ë	169	®	201	F	233	Ú		
138	è	170	7	202	1	234	Û		
139	Ï	171	1/2	203	īĒ	235	Ù		
140	Î	172	1/4	204	Ţ	236	ý Ý		
141	ì	173	i	205	=	237	Ý		
142	Ä	174	<b>«</b>	206	#	238	_		
143	Å	175	<b>&gt;&gt;</b>	207	¤	239	,		
144	É	176	000 000 000 200	208	ð	240	=		
145	æ	177		209	Ð	241	±		
146	Æ	178		210	Ê	242	_		
147	Ô	179		211	Ë	243	<del>3</del> √4		
148	Ö	180	-	212	È	244	¶		
149	Ò	181	Á	213	ļ	245	§		
150	û	182	Â	214	ĺ	246	÷		
151	ù	183	À	215	Î	247	3		
152	ÿ	184	©	216	Ï	248			
153	Ö	185	1	217	Т	249			
154	Ü	186		218	Γ	250	•		
155	Ø	187	]	219		251	1		
156	£	188		220		252	3		
157	Ø	189	¢	221		253	2		
158	×	190	¥	222		254			
159	f	191	٦	223	-	255	nbsp		

## **Code Segment**



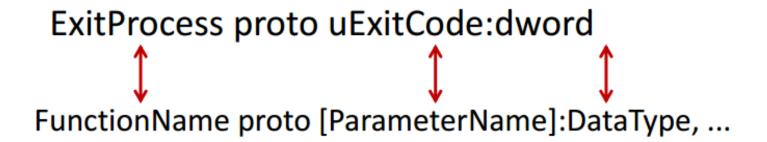
```
.code
start:
invoke MessageBox, NULL,addr MsgBoxText, addr MsgCaption, MB_OK
invoke ExitProcess,NULL
end start
```

- ".code" is also assembler directives
  - State the following segment is the program assembly code
- start:
  - Label that indicates where should the program begins
  - End function with "end start"
- Comment in masm: ";"
  - It will directly comment the whole line

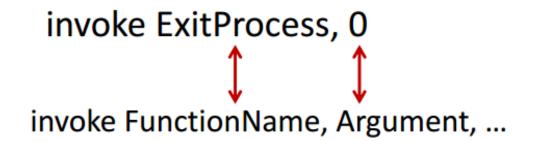
### **Function in MASM**



Prototype (Declaration):



Usage (call the function)



### **Three Printout Functions**



- MessageBox (Win32 message box)
  - Include "user32.inc"
- crt\_printf (c style function)
- StdOut (standard print in MASM32)

#### **Declaration:**

- MessageBox PROTO hwnd:DWORD, IpText:DWORD, IpCaption:DWORD, uType:DWORD
- Usage:

```
.data
MsgCaption db "CSCI2510 Tutorial 1", 0
MsgBoxText db "Win 32 Assembly is Great!", 0

.code
start:
   invoke MessageBox, NULL, addr MsgBoxText, addr MsgCaption, MB_OK invoke ExitProcess, NULL
end start
```

### **Three Printout Functions**



- crt\_printf (c style function)
  - Include "msvcrt.inc" and "msvcrt.lib" (for C functions)
  - Declaration: crt\_printf PROTO format:dword ...
  - Usage:

```
.data
PrintFormat db "String: %s, Int: %d", 10, 0
String db "Tutorial", 0
Number db 2

.code
start:
   invoke crt_printf, addr PrintFormat, addr String, Number invoke ExitProcess, NULL
end start
```

- StdOut (standard print in MASM32)
- MessageBox (Win32 message box)

### **Three Printout Functions**



- StdOut (standard print in MASM32)
  - Include "masm32.inc" and "masm32.lib"
  - Declaration: StdOut proto lpszText:dword
  - Usage:

```
.data
Message db "CSCI2510 Tutorial 2", 10, 0

.code
start:
   invoke StdOut, addr Message
   invoke ExitProcess, NULL
end start
```

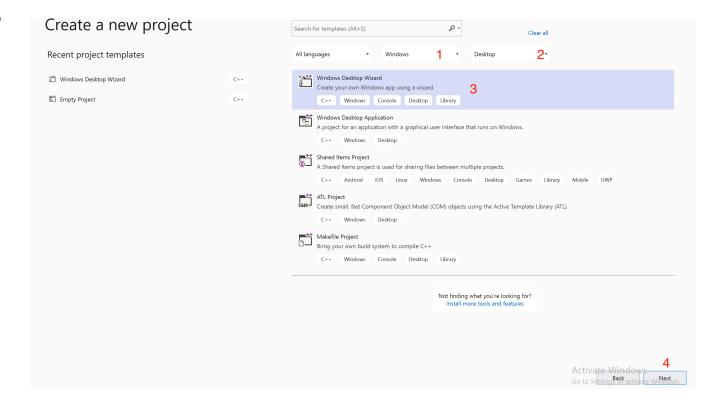


- Download the new library:
  - You can download it at: Blackboard CUHK -> Courses -> CSCI2510 -> Course Content -> Tutorial Notes -> Tut02masm.zip
  - extract the lib and include files to pathC:\Users\yhliang\Documents\masm3\libC:\Users\yhliang\Documents\masm3\include



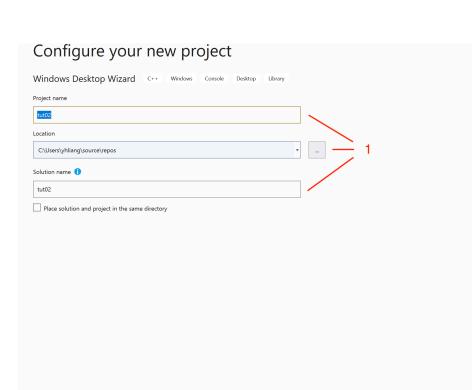
Open VS community, click [New] > [Project] > [Visual C++] > [Windows Desktop] > [Windows Desktop Wizard] > [Console application] > only choose [Empty

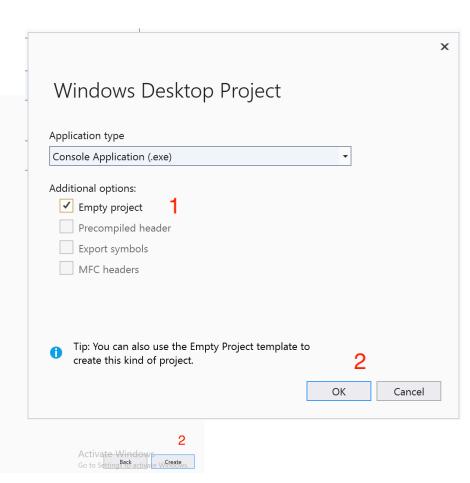
project].





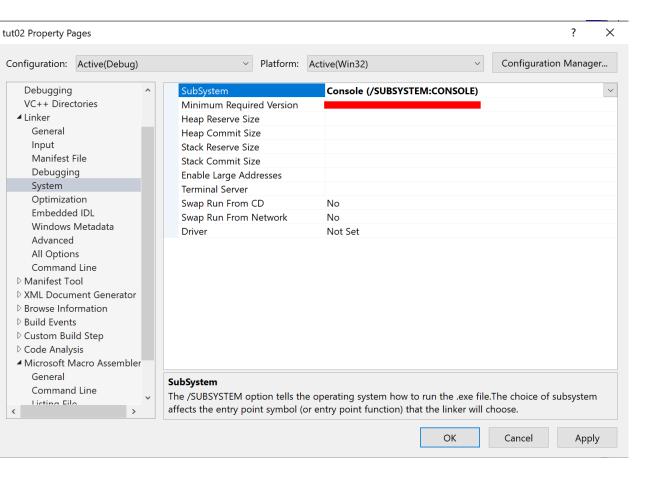
- Input the projectname
- Choose empty project





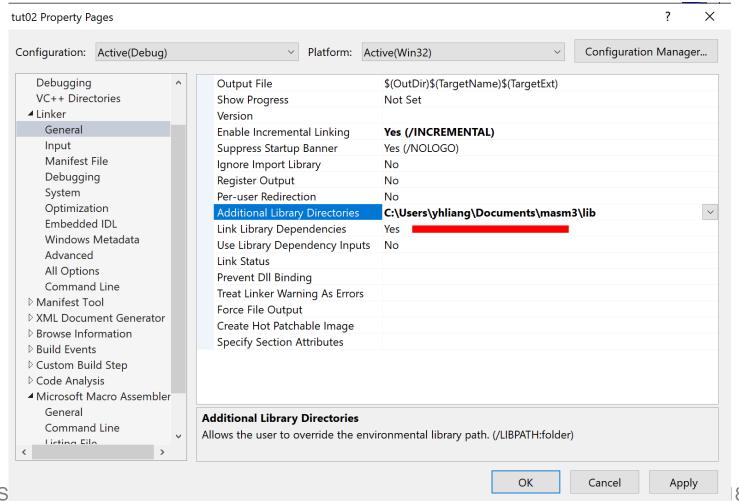


- Same as the steps in page 16 ~ page 19 in TUT01
- Page19 : [Linker] > [System] > [SubSystem]





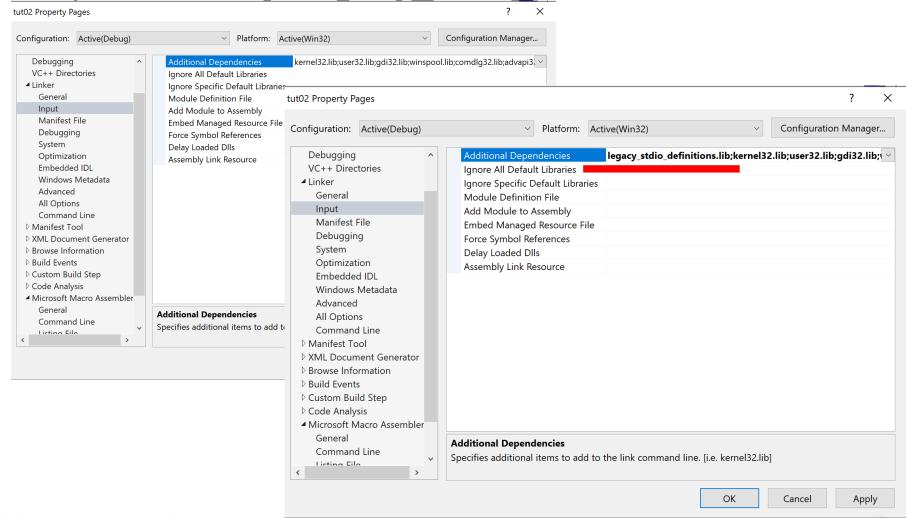
Page19 : [Linker] > [General] > [Additional Library Directories]



CSCI2510 Tut02: MAS



 Page19 : [Linker] > [System] > [Input]>[Additional Dependencies] : legacy\_stdio\_definitions.lib;



CSCI2510 Tut02: MASM Basics

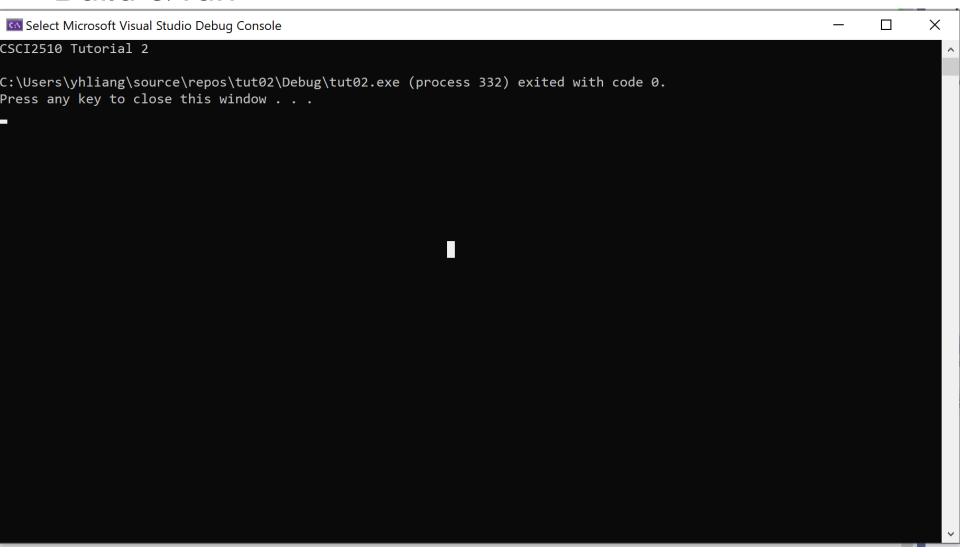


```
.386
```

- .model flat, stdcall
- option casemap:none
- include windows.inc
- include kernel32.inc
- include msvcrt.inc
- includelib msvcrt.lib
- includelib ucrtd.lib
- .data
- APrompt db "CSCI2510 Tutorial 2", 0
- .code
- start:
- invoke crt\_printf, addr APrompt
- invoke ExitProcess, 0
- end start



Build & run



## **Summary**



Program Structure

Datatypes

Printout Function