CSCI3100 In-Class Practice

Finite State Machines

Date:		
Students Names:	IDs:	

Construct a Finite State Machine to specify the problem in Figure 4.13 (A Producer-Consumer System) with the following additional features:

- 1. There are three buffer slots. Each message occupies one buffer slot.
- 2. As long as there are enough buffer slots available, the producer has the options to write either 1, 2, or 3 messages at the same time.
- 3. As long as there are messages in the buffer, the consumer has the options to read either 1, 2, or 3 messages at the same time.

How many total states and arcs are there in the Finite State Machine?