

Sorting and Complexity Analysis

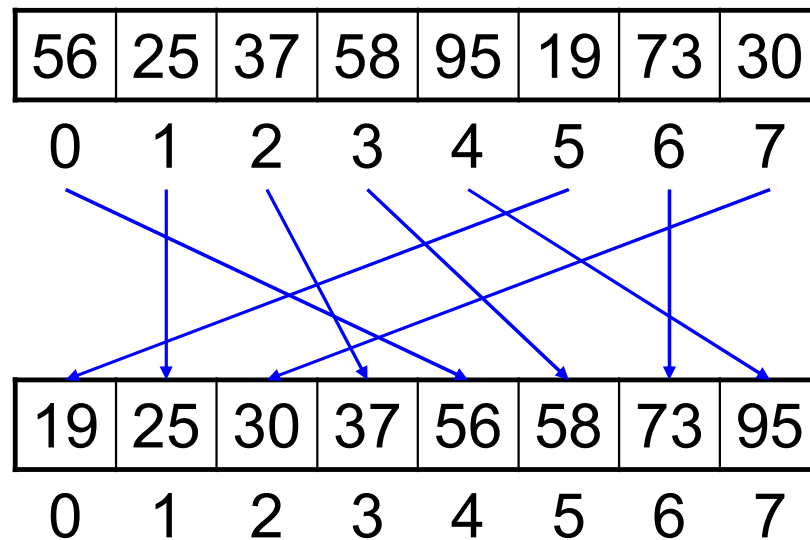
Algorithmic Efficiency

- We sometimes say “algorithm *A* is *faster or more efficient* than algorithm *B*.” But how do we actually measure efficiency?
- We shall discuss how we can qualitatively measure the efficiency of an algorithm.
- We start with the problem of *sorting*.

The Sorting Problem

- The problem of **sorting** is to **reorder** the elements in an array so that they fall in some defined sequence.

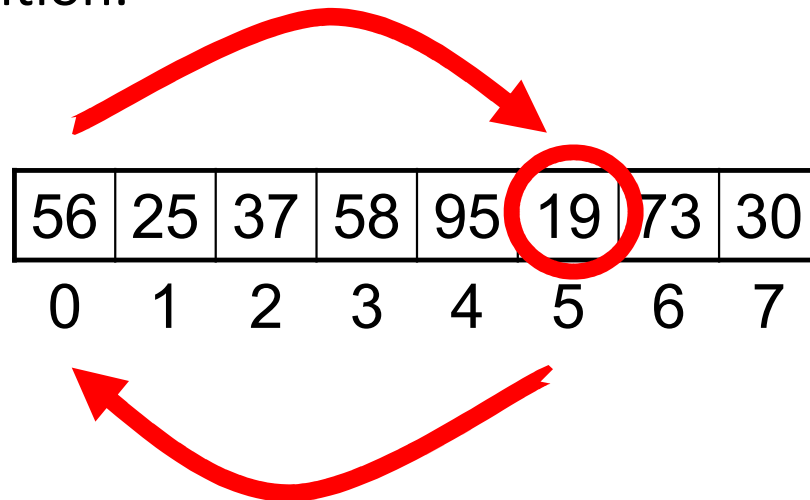
Ascending order



The Selection Sort Algorithm

- One of the simplest sorting algorithms is the *selection sort*.
- The algorithm goes through each array *position* and *selects* a suitable value for that position.

Position 0



array[0] : swap with the smallest
value of array[0] to array[n]

array[1] : swap with the smallest
value of array[1] to array[n]

array[2] : swap with the smallest
value of array[2] to array[n]

⋮
⋮

The Selection Sort Algorithm

Initial:	56	25	37	58	95	19	73	30
Round 0:	19	25	37	58	95	56	73	30
Round 1:	19	25	37	58	95	56	73	30
Round 2:	19	25	30	58	95	56	73	37
Round 3:	19	25	30	37	95	56	73	58
Round 4:	19	25	30	37	56	95	73	58
Round 5:	19	25	30	37	56	58	73	95
Round 6:	19	25	30	37	56	58	73	95

selects a value for:

`array[0]` 56 : swap with 19

`array[1]` 25 : no swap

`array[2]` 37 : swap with 30

`array[3]` 58 : swap with 37

`array[4]` 95 : swap with 56

`array[5]` 95 : swap with 58

`array[6]` 73 : no swap

Goes through each array *position* and *selects* a suitable value for that position.

The Selection Sort Algorithm

- Round 0: find the smallest element in `array[0 ... n-1]` and exchange it with `array[0]`.
- Round 1: find the smallest element in `array[1 ... n-1]` and exchange it with `array[1]`.
- Round 2: find the smallest element in `array[2 ... n-1]` and exchange it with `array[2]`.
- ...
- Round `i`: find the smallest element in `array[i ... n-1]` and exchange it with `array[i]`.
- ...
- Round `n-2`: find the smallest element in `array[n-2 ... n-1]` and exchange it with `array[n-2]`.

Selection Sort Implementation

```
void SelectionSort(int array[], int n) {  
    int i, j, k;  
    for (i = 0; i < n - 1; i++) {  
  
        (Find the index k such that array[k] is  
        the smallest in array[i ... n-1].)  
  
        (Exchange array[i] and array[k].)  
  
    }  
}
```

Round *i*

Round *i*: find the smallest element in `array[i ... n-1]` and exchange it with `array[i]`.

Round 0 to Round *n-2*

Selection Sort Implementation

```
void SelectionSort(int array[], int n) {  
    int i, j, k;  
    for (i = 0; i < n - 1; i++) {  
        k = i;  
        for (j = i + 1; j < n; j++)  
            if (array[j] < array[k])  
                k = j;  
  
        (Exchange array[i] and array[k])  
    }  
}
```

Round *i*

Find the index *k* such that *array[k]* is the smallest in *array[i ... n-1]*

Round *i*: find the smallest element in *array[i ... n-1]* and exchange it with *array[i]*.

Selection Sort Implementation

```
void SelectionSort(int array[], int n) {  
    int i, j, k, tmp;  
    for (i = 0; i < n - 1; i++) {  
        k = i;  
        for (j = i + 1; j < n; j++)  
            if (array[j] < array[k])  
                k = j;  
        tmp = array[i];  
        array[i] = array[k];  
        array[k] = tmp;  
    }  
}
```

Round **i**

Find the index **k**
such that **array[k]**
is the smallest in
array[i ... n-1]

Exchange **array[i]**
and **array[k]**

Round **i**: find the smallest element in **array[i ... n-1]** and exchange it with **array[i]**.

How Efficient is Selection Sort?

- Some *empirical* measurements

N	Time (s)
10,000	0.265
20,000	1.061
40,000	4.260
100,000	26.797
110,000	32.557
120,000	38.721
140,000	54.142
200,000	110.032

Observations:

Doubling N increases the running time by 4 times roughly.

Multiplying N by 10 times increases the running time by 100 times roughly.

CPU: AMD Athlon™ 64 3500+ (2.2GHz)

Analyzing Selection Sort

Initial:

56	25	37	58	95	19	73	30
----	----	----	----	----	----	----	----

- Round 0: must consider all N elements in `array[0 ... n-1]`

Round 0:

19	25	37	58	95	56	73	30
----	----	----	----	----	----	----	----

- Round 1: must consider $N - 1$ elements in `array[1 ... n-1]`

Round 1:

19	25	37	58	95	56	73	30
----	----	----	----	----	----	----	----

- Round 2: must consider $N - 2$ elements in `array[2 ... n-1]`

Round 2:

19	25	30	58	95	56	73	37
----	----	----	----	----	----	----	----

- Round 3: must consider $N - 3$ elements...

Round i : find the smallest element in `array[i ... n-1]` and exchange it with `array[i]`.

Analyzing Selection Sort

- The total running time is roughly *proportional* to

$$\begin{aligned} & N + (N-1) + (N-2) + \dots + 3 + 2 + 1 \\ &= N(N+1)/2 \\ &= (N^2 + N)/2 \end{aligned}$$

How Big is $(N^2 + N)/2$?

N	Time (s)	$F(N)=(N^2 + N)/2$
10,000	0.265	50,005,000
20,000	1.061	200,010,000
40,000	4.260	800,020,000
100,000	26.797	5,000,050,000
110,000	32.557	6,050,055,000
120,000	38.721	7,200,060,000
140,000	54.142	9,800,070,000
200,000	110.032	20,000,100,000

Observations:

Doubling N increases $F(N)$ by 4 times roughly.

Multiplying N by 10 times increases $F(N)$ by 100 times roughly.

Analyzing an Algorithm

- Precise running time of an algorithm depends on specific computer hardware.
- The *essence* of analyzing the selection sort, however, is *how the algorithm responds to changes in the size N of the array*.
 - That is,

Doubling N increases the running time by 4 times roughly.

Computational Complexity

- The relationship between the problem size N and the performance of an algorithm as N becomes large is called the **computational complexity** (or time complexity) of the algorithm.
- To denote computational complexity, we use the **big-O notation**.

Big-O Notation

- The **big-O notation** is used to provide a *quantitative insight* as to how changes in the problem size N affect the algorithmic performance as N becomes *large*.
- For example, as we shall see, the computational complexity of selection sort is $O(N^2)$ (Read as “big-O of N squared.”)

Standard Simplifications of Big-O

- Before giving the formal definition, let's see how we can simplify a formula when using big-O notation.
- We illustrate the simplifications using the formula obtained from selection sort:

$$(N^2 + N)/2$$

Simplification Rule 1

- *Eliminate any term whose contribution to the total becomes insignificant as N becomes large.*

- Example: $(N^2 + N)/2$
 $= N^2/2 + N/2$
 $= O(N^2/2)$

Simplification Rule 1

N	$N^2/2$	$N/2$	$(N^2 + N)/2$
10	50	5	55
100	5,000	50	5,050
1,000	500,000	500	500,500
10,000	50,000,000	5,000	50,005,000
100,000	5,000,000,000	50,000	5,000,050,000

The term $N/2$ (comparing with $N^2/2$) becomes *in*significant to the total value when N becomes large.

Simplification Rule 1

- When a formula involves a summation of several terms, the *fastest growing term* alone will *control* the running time of the algorithm for large N .
- More examples
 - $N + 1 = O(N)$
 - $N^3 + 1000N^2 + N = O(N^3)$

Simplification Rule 2

- *Eliminate any constant factors.*

• Example: $(N^2 + N)/2$

$$= O(N^2/2)$$


Rule 1

$$= O(N^2)$$


Rule 2

Simplification Rule 2

Increase by 100 times
when N is increased by 10 times

N	$N^2/2$	N^2
10	50	100
100	5,000	10,000
1,000	500,000	1,000,000
10,000	50,000,000	100,000,000
100,000	5,000,000,000	10,000,000,000

The constant factor $1/2$
has **no** effect on the growth
rate.

Simplification Rule 2

- What we want to capture in computational complexity is how changes in N affect the algorithmic performance.
- Constant factors have no effect on the growth rate.
- More examples
 - $10000N^{0.5} = O(N^{0.5})$
 - $0.0001N^3 + 10000N^2 + N + 3 = O(N^3)$

Exercises

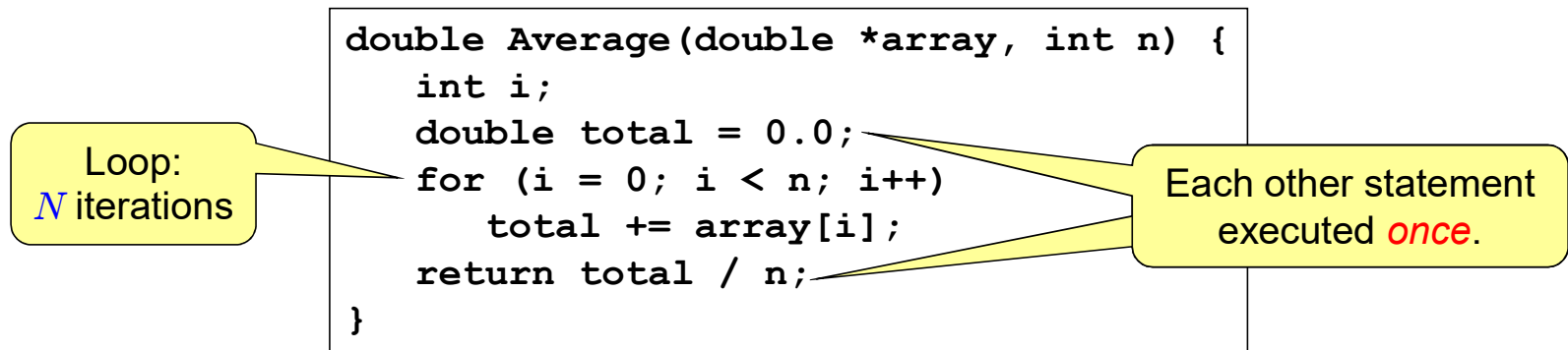
- $2N^9 + N = O(?)$
- $7N - 2N^{1/2} + 4 = O(?)$
- $N^{3/2} - 2N^{1/2} = O(?)$
- $2N + 4\log N = O(?)$
- $N^2 + N\log N = O(?)$

Implications of Computational Complexity

- Recall that the computational complexity of selection sort is $O(N^2)$.
- An implication on $O(N^2)$ is that the *running time grows by the square of the increase in the problem size*.
- This *precisely* captures the performance of selection sort, which is
doubling N increases the running time by 4 times,
multiplying N by 10 times increases the running time by 100 times

Determining Computational Complexity from Code Structure

- What is the computational complexity of the following function?



Determining Computational Complexity from Code Structure

- What is the computational complexity of the following function?

```
double Average(double *array, int n) {  
    int i;  
    double total = 0.0;  
    for (i = 0; i < n; i++)  
        total += array[i];  
    return total / n;  
}
```

Each of these statements runs in **constant time** (independent to N).

Constant is denoted as $O(1)$ in big-O notation.

- Hence, computational complexity is $O(N)$.
- Commonly called **linear time**.

Determining Computational Complexity from Code Structure

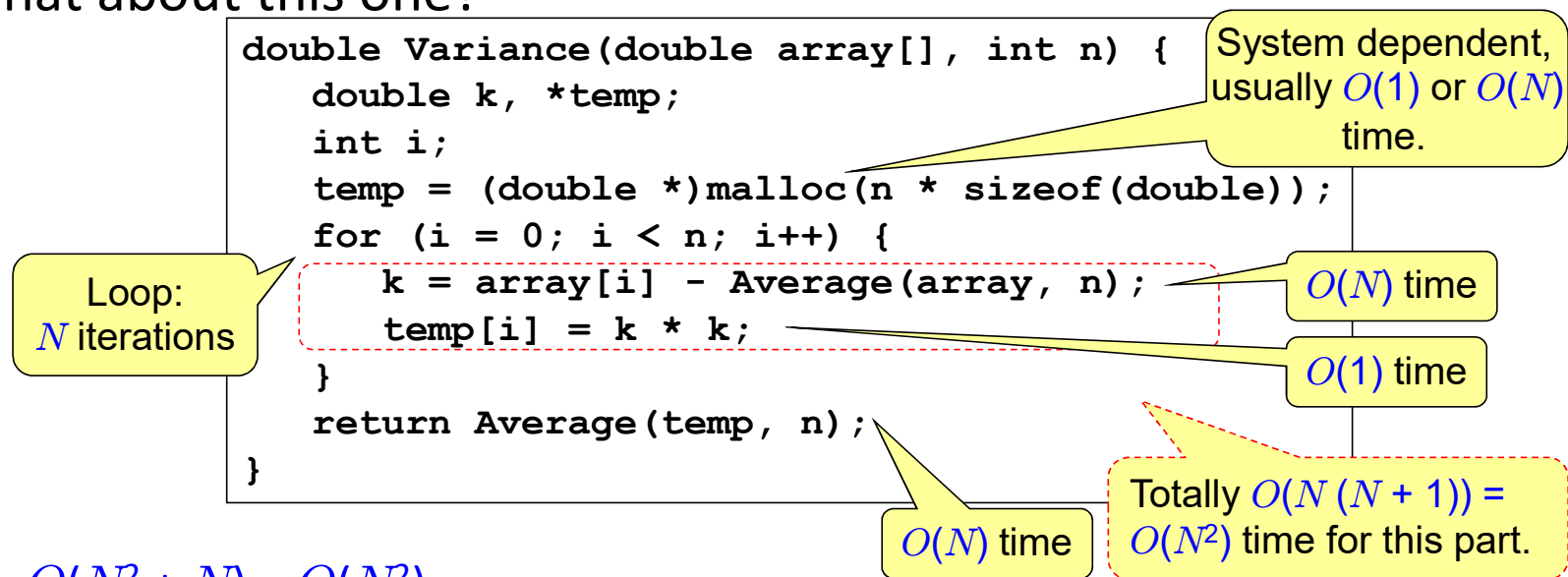
- In general, we can determine the time complexity simply by finding the piece of the code that is executed *most often*.

```
for (i = 0; i < n; i++)  
    total += array[i];
```

- However, if an expression or statement involves *function calls*, it must be accounted *separately*.

Determining Computational Complexity from Code Structure

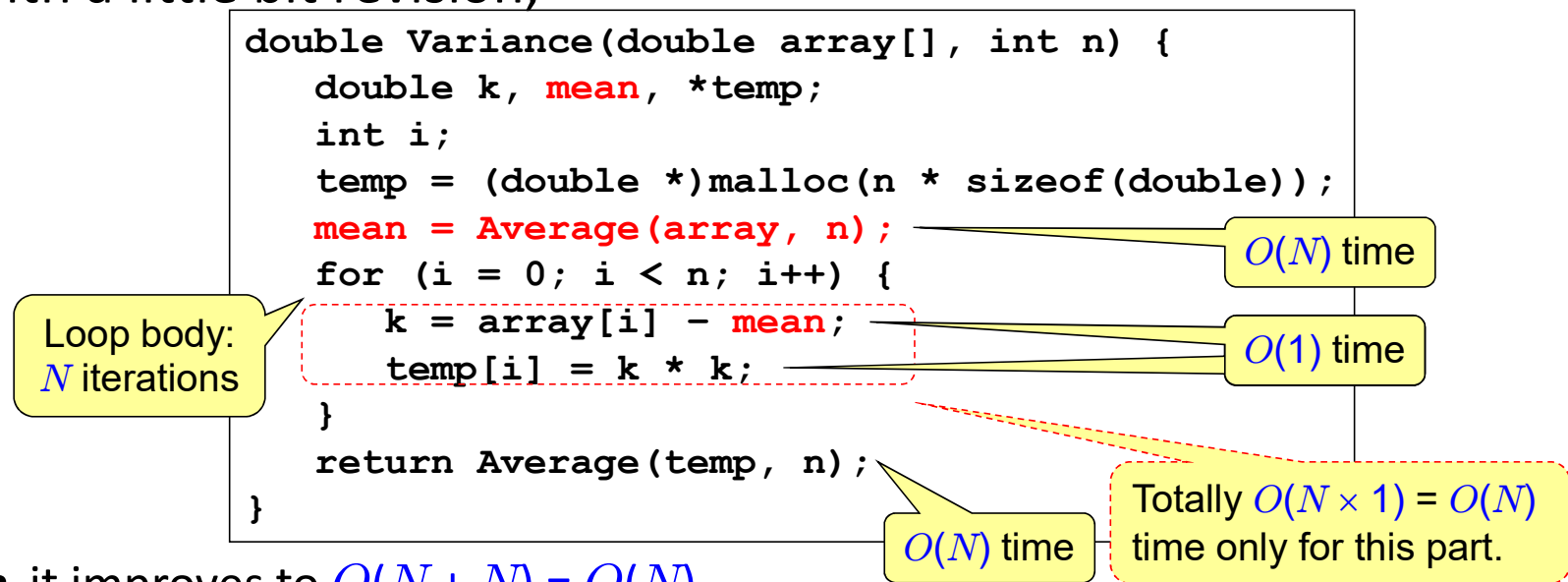
- What about this one?



- $O(N^2 + N) = O(N^2)$
- Commonly called **quadratic time**.

Determining Complexity from Code Structure

- With a little bit revision,



- it improves to $O(N + N) = O(N)$.

Selection Sort Revisited

```
void SelectionSort(int array[], int n) {  
    int i, j, k;  
    for (i = 0; i < n - 1; i++) {  
        k = i;  
        for (j = i + 1; j < n; j++)  
            if (array[j] < array[k])  
                k = j;  
        j = array[i];  
        array[i] = array[k];  
        array[k] = j;  
    }  
}
```

Outer loop:
 $O(N)$ iterations

Inner loop: $O(N)$
iterations

Each *single* statement/expression executes in $O(1)$ time.

- $O(N \times N) = O(N^2)$

Formal Definition of Big-O

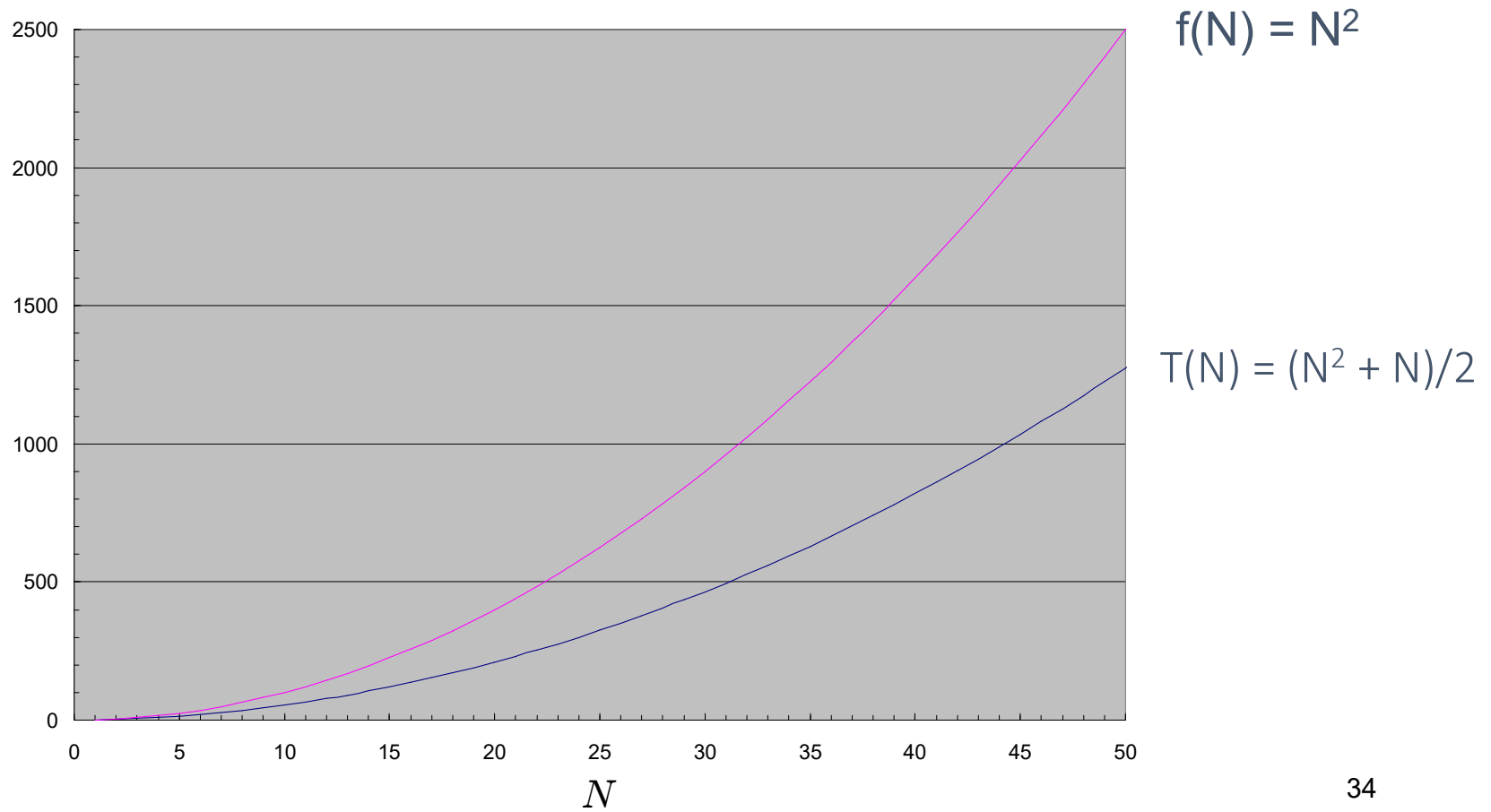
- Definition: $T(N) = O(f(N))$ if and only if
 - there are positive constants n_0 and c such that for every value of $N \geq n_0$, the following condition holds:
$$T(N) \leq c \times f(N)$$
- As long as N is “*large enough*,” $T(N)$ is always bounded by a constant multiple of $f(N)$.

$$\text{for } N \geq n_0, T(N) \leq c \times f(N)$$

Example: why $(N^2 + N)/2 = O(N^2)$?

- To prove $(N^2 + N)/2 = O(N^2)$, we need to find constants n_0 and c so that for all values of $N \geq n_0$, $(N^2 + N)/2 \leq cN^2$
- We know that $N \leq N^2$ when $N \geq 1$
- Therefore, for all $N \geq n_0 = 1$, we have
$$\begin{aligned}(N^2 + N)/2 &\leq (N^2 + N^2)/2 \\ &= N^2 \\ &= 1N^2\end{aligned}$$
- Thus, setting $n_0 = 1$ and $c = 1$ completes the proof

$$(N^2 + N)/2 = O(N^2)$$



Examples

(A) $2N + 4 = O(N)$

for all $N \geq 4$, $2N + 4 \leq 2N + N = 3N$

($n_0 = 4$ and $c = 3$)

(B) $N^8 + 1000N^3 = O(N^8)$

for all $N \geq 4$, $N^8 + 1000N^3 \leq N^8 + N^5N^3 = 2N^8$

Note that

when $N = 3$, $N^5 = 243 < 1000$

when $N = 4$, $N^5 = 1024 > 1000$ (or $1000 < N^5$)

($n_0 = 4$ and $c = 2$)

Polynomials

- In general, given a polynomial $P(N)$ of degree k ,

$$P(N) = a_k N^k + a_{k-1} N^{k-1} + \dots + a_2 N^2 + a_1 N + a_0$$

where a_0, \dots, a_k and k are constants, we can prove that

$$P(N) = O(N^k)$$

Examples

$$4N + \log N = O(N)$$

$$\text{for all } N \geq 1, \quad \begin{array}{l} 4N + \log N \leq 4N + N \\ = 5N \end{array}$$

$$(n_0 = 1 \text{ and } c = 5)$$