

cpptoolkit

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# Chapter 1

## C++ Toolkit Documentation

### 1.1 Description

This toolkit provides a collection of utilities and tools to enhance C++ development. It includes various modules for file handling, string manipulation, and more.

### 1.2 Build Process

To build the toolkit, follow these steps:

1. Ensure you have CMake installed on your system.
2. Clone the repository to your local machine.
3. Navigate to the root directory of the repository.
4. Run CMake to configure the project: `cmake -B build -DCMAKE_BUILD_TYPE=Release`
5. Build the project using Make: `cmake --build build --config Release`
6. The compiled binaries will be located in the `build` directory.
7. Run the tests: `ctest --test-dir build -C Release`



## Chapter 2

# Functional Requirements

### 2.1 CtCore (001)

#### 2.1.1 CtExceptions (001)

ID	Description
FR-001-001-001	<code>CtException</code> must inherit <code>std::exception</code> and provide a mechanism to print meaningful messages to the developer.
FR-001-001-002	<code>CtException</code> must be inherited by all other exceptions used in CppToolkit.
FR-001-001-003	<code>CtException</code> and the inherited classes must provide a method to allocate and initialize its resources.
FR-001-001-004	<code>CtTypeParseError</code> should be thrown if a type requested cannot be parsed.
FR-001-001-005	<code>CtKeyNotFoundError</code> should be thrown if a requested key is not linked to a value.
FR-001-001-006	<code>CtOutOfRangeError</code> should be thrown if a requested resource is out of range.
FR-001-001-007	<code>CtThreadError</code> should be thrown if a <code>CtThread</code> started while it is already running.
FR-001-001-008	<code>CtWorkerError</code> should be thrown if a <code>CtWorker</code> or a <code>CtWorkerPool</code> started while it is already running.
FR-001-001-009	<code>CtServiceError</code> should be thrown if a <code>CtService</code> started while it is already running.
FR-001-001-010	<code>CtSocketError</code> should be thrown if a socket allocation failed.
FR-001-001-011	<code>CtSocketBindError</code> should be thrown if a network interface or a port is not available.
FR-001-001-012	<code>CtSocketPollError</code> should be thrown if the polling to an already initialized socket failed.
FR-001-001-013	<code>CtSocketReadError</code> should be thrown if reading of an already initialized socket failed.
FR-001-001-014	<code>CtSocketWriteError</code> should be thrown if writing of an already initialized socket failed.
FR-001-001-015	<code>CtFileReadError</code> should be thrown if reading of a file failed.
FR-001-001-016	<code>CtFileWriteError</code> should be thrown if writing to a file failed.
FR-001-001-017	<code>CtFileParseError</code> should be thrown if parsing an already open file failed.
FR-001-001-018	<code>CtEventAlreadyExistsError</code> should be thrown if a <code>CtObject</code> try to register an already registered event.
FR-001-001-019	<code>CtEventNotExistsError</code> should be thrown if an event is not registered to a <code>CtObject</code> but connection or triggering called.

#### 2.1.2 CtHelpers (002)

ID	Description
FR-001-002-001	<code>CtStringHelpers</code> namespace must provide functions related to string manipulation.
FR-001-002-002	<code>CtStringHelpers</code> namespace must provide function <code>split</code> that splits a string into substrings given a delimiter.
FR-001-002-003	<code>CtStringHelpers</code> namespace must provide function <code>trim</code> that removes whitespaces from boths ends of a string.
FR-001-002-004	<code>CtStringHelpers</code> namespace must provide functions <code>StrToInt</code> for string to int transformation.
FR-001-002-005	<code>CtStringHelpers</code> namespace must provide functions <code>StrToUInt</code> for string to uint transformation.
FR-001-002-006	<code>CtStringHelpers</code> namespace must provide functions <code>StrToFloat</code> for string to float transformation.
FR-001-002-007	<code>CtStringHelpers</code> namespace must provide functions <code>StrToDouble</code> for string to double transformation.
FR-001-002-100	<code>CtSocketHelpers</code> namespace must provide a function for setting the timeout for poll requests.
FR-001-002-101	<code>CtSocketHelpers</code> namespace must provide a function for getting all available network interfaces.
FR-001-002-102	<code>CtSocketHelpers</code> namespace must provide a function for getting the address of a specific network interface.
FR-001-002-103	<code>CtSocketHelpers</code> namespace must provide functions for transforming an interface from string to uint and vice versa.

### 2.1.3 CtTypes (003)

ID	Description
FR-001-003-001	<code>CppToolkit</code> core must offer a data type for handling network addresses.
FR-001-003-002	<code>CppToolkit</code> core must offer a data type <code>CtRawData</code> to store and handle data on any type.
FR-001-003-003	<code>CtRawData</code> must provide a method to allocate and initialize its resources.
FR-001-003-004	<code>CtRawData</code> should have a default internal buffer size of 2048 bytes if there is no size given by the user.
FR-001-003-005	<code>CtRawData</code> must provide the functionality to be allocated by another <code>CtRawData</code> object.
FR-001-003-006	<code>CtRawData</code> must provide a method to free its resources.
FR-001-003-007	<code>CtRawData</code> must maintain the size of the data stored and the max size of the data that can be stored.
FR-001-003-008	<code>CtRawData</code> must provide a method to set the following byte.
FR-001-003-009	<code>CtRawData</code> must provide a method to set the following number of bytes given a <code>CtUInt8*</code> buffer and its size.
FR-001-003-010	<code>CtRawData</code> must provide a method to return a pointer to the last N bytes of the internal buffer.
FR-001-003-011	<code>CtRawData</code> must provide a method to remove the last N bytes of the internal buffer and modify the size of the data stored accordingly.
FR-001-003-012	<code>CtRawData</code> must provide a method to return the size of the buffer.
FR-001-003-013	<code>CtRawData</code> must provide a method to return the max size of the buffer.
FR-001-003-014	<code>CtRawData</code> must provide a method to return a pointer to the internal buffer.
FR-001-003-015	<code>CtRawData</code> must provide a method to copy data to the internal buffer using another <code>CtRawData</code> object.
FR-001-003-016	<code>CtRawData</code> must provide a method to copy data to the internal buffer using a <code>CtUInt*</code> buffer and its size.
FR-001-003-017	<code>CtRawData</code> must provide a method to reset the internal buffer to zero size.
FR-001-003-018	<code>CtRawData</code> must provide assignment operator.

ID	Description
FR-001-003-019	<code>CtRawData</code> must throw <code>CtOutOfRangeError</code> if any of its methods try to access a memory out of internal buffer size.

## 2.2 IO (002)

### 2.2.1 CtFileInput (001)

ID	Description
FR-002-001-001	<code>CtFileInput</code> must open a file given its name.
FR-002-001-002	<code>CtFileInput</code> must provide a method to allocate and initialize its resources.
FR-002-001-003	<code>CtFileInput</code> must throw <code>CtFileReadError</code> if the file cannot be open.
FR-002-001-004	<code>CtFileInput</code> must provide a method to free its resources and close the file.
FR-002-001-005	<code>CtFileInput</code> must provide a method to read the file.
FR-002-001-006	<code>CtFileInput</code> must provide a method to set a delimiter. This delimiter will be used during read to split file into batches.
FR-002-001-007	<code>CtFileInput</code> must use the delimiter provided to split the file data to batches during read method call.
FR-002-001-008	If the delimiter size is zero or the delimiter provided is null the read method call must handle the rest of the file as one batch.
FR-002-001-009	The read method of <code>CtFileInput</code> must get as argument a <code>CtRawData</code> and fill it with the next batch of data or till the buffer is full.
FR-002-001-010	The read method must return <code>FALSE</code> in case of end-of-file or <code>TRUE</code> in any other case.
FR-002-001-011	<code>CtFileReadError</code> must be thrown during read method if the file is not open.

### 2.2.2 CtFileOutput (002)

ID	Description
FR-002-002-001	<code>CtFileOutput</code> must open a file given its name and the writing mode.
FR-002-002-002	<code>CtFileOutput</code> must provide a method to allocate and initialize its resources.
FR-002-002-003	Writing mode must be <code>Append</code> or <code>Truncate</code> . <code>Append</code> must append data to a file or create a new one. <code>Truncate</code> must create a new file.
FR-002-002-004	<code>CtFileOutput</code> must throw <code>CtFileWriteError</code> if the file cannot be open.
FR-002-002-005	<code>CtFileOutput</code> must provide a method to free its resources and close the file.
FR-002-002-006	<code>CtFileOutput</code> must provide a method to set a delimiter.
FR-002-002-007	<code>CtFileOutput</code> must provide a method to write data to the file and append the delimiter to them.
FR-002-002-008	If delimiter size is zero or the delimiter provided is null the write method call must write just the data requested with no delimiter.
FR-002-002-009	<code>CtFileOutput</code> must provide a method to write data to the file without appending a delimiter to them.
FR-002-002-010	<code>CtFileWriteError</code> must be thrown during write method if the file is not open.

## 2.3 Time (003)

### 2.3.1 CtTimer (001)

ID	Description
FR-003-001-001	<code>CtTimer</code> must provide a method to allocate and initialize its resources.
FR-003-001-002	<code>CtTimer</code> must provide a method to free its resources.
FR-003-001-003	<code>CtTimer</code> must provide a method for setting the reference point in milliseconds.
FR-003-001-004	<code>CtTimer</code> must provide a method for getting the time passed since the reference point in milliseconds.
FR-003-001-005	<code>CtTimer</code> must provide a method for getting the milliseconds passed since epoch.

## 2.4 Utils (004)

### 2.4.1 CtConfig (001)

ID	Description
FR-004-001-001	<code>CtConfig</code> must provide a method to allocate and initialize its resources given a filename.
FR-004-001-002	<code>CtConfig</code> must provide a method to free its resources.
FR-004-001-003	<code>CtConfig</code> must provide the functionality to save and restore uint, int, float, double and string values to a file.
FR-004-001-004	<code>CtConfig</code> must maintain and provide an internal map key-value set with variable's names and values that restored or will be stored.
FR-004-001-005	<code>CtConfig</code> must provide a method to write a configuration loaded in the internal map to a file.
FR-004-001-006	<code>CtConfig</code> must provide a method to read a configuration from a file and load it to the internal map.
FR-004-001-007	<code>CtFileReadError</code> must be thrown if an error occur with external file while reading.
FR-004-001-008	<code>CtFileWriteError</code> must be thrown if an error occur with external file while writing.
FR-004-001-009	<code>CtFileParseError</code> must be thrown if an error occur parsing the configuration file.
FR-004-001-010	<code>CtConfig</code> must provide a method for parsing values stored in the map given the key.
FR-004-001-011	<code>CtConfig</code> must provide a method for writing values to the map given the key and the value.
FR-004-001-012	<code>CtKeyNotFoundError</code> must be thrown if a key requested cannot be found in the internal map.
FR-004-001-013	<code>CtTypeParseError</code> must be thrown if a value can not be parsed with the requested type.
FR-004-001-014	<code>CtConfig</code> must provide a method for resetting map deleting all stored values.

### 2.4.2 CtLogger (002)

ID	Description
FR-004-002-001	<code>CtLogger</code> must provide a method to allocate and initialize its resources given the Log level and a name or an identifier for the logger.
FR-004-002-002	<code>CtLogger</code> must provide a method to free its resources.
FR-004-002-003	<code>CtLogger</code> must provide 5 log levels DEBUG, INFO, WARNING, ERROR, CRITICAL.
FR-004-002-004	<code>CtLogger</code> must provide methods to log a message for all the log levels.
FR-004-002-005	<code>CtLogger</code> must log identifier, log time, log level and the message if the message level is higher or equal to logger level.

### 2.4.3 CtObject (003)

ID	Description
FR-004-003-001	<code>CtObject</code> should be inherited by other classes to utilize event capabilities.
FR-004-003-002	<code>CtObject</code> must provide a method to allocate and initialize its resources.
FR-004-003-003	<code>CtObject</code> must provide a method to free its resources.
FR-004-003-004	<code>CtObject</code> must provide a method to register an event.
FR-004-003-005	<code>CtEventAlreadyExistsError</code> must be thrown during register event if the event is already registered.
FR-004-003-006	<code>CtObject</code> must provide a method to connect an event with a <code>CtTask</code> or a function.
FR-004-003-007	<code>CtObject</code> must provide a method to trigger an event.
FR-004-003-008	<code>CtEventNotExistsError</code> must be thrown during connect or trigger event if an event does not exists.
FR-004-003-009	<code>CtObject</code> must wait for all running activities to stop before free.
FR-004-003-010	<code>CtObject</code> must provide a method to wait for all events to run the assigned tasks.

## 2.5 Threading (005)

### 2.5.1 CtTask (001)

ID	Description
FR-005-001-001	<code>CtTask</code> must maintain and provide a function call and a callback function either by using another <code>CtTask</code> or using functions.
FR-005-001-002	<code>CtTask</code> must provide a method to allocate and initialize its resources.
FR-005-001-003	<code>CtTask</code> must provide a method to free its resources.
FR-005-001-004	<code>CtTask</code> must provide a method to get the task function.
FR-005-001-005	<code>CtTask</code> must provide a method to get the callback of the task function.
FR-005-001-006	<code>CtTask</code> must provide a method to set the task function.
FR-005-001-007	<code>CtTask</code> must provide a method to set the callback of the task function.
FR-005-001-008	<code>CtTask</code> must provide the assignment operator.

### 2.5.2 CtThread (002)

ID	Description
FR-005-002-001	<code>CtThread</code> must manage and host a <code>std::thread</code> .
FR-005-002-002	<code>CtThread</code> should be inherited by other classes to utilize thread capabilities.
FR-005-002-003	<code>CtThread</code> must provide a method to allocate and initialize its resources.
FR-005-002-004	<code>CtThread</code> must provide and maintain the status of the thread.
FR-005-002-005	<code>CtThread</code> must provide a method to get the status of the thread in a thread-safe way.
FR-005-002-006	<code>CtThread</code> must provide a method to set the status of the thread in a thread-safe way.
FR-005-002-007	<code>CtThread</code> must provide a method to start the thread.
FR-005-002-008	<code>CtThread</code> must throw <code>CtThreadError</code> during start method if the thread is already running.
FR-005-002-009	<code>CtThread</code> must provide a method to stop the thread.
FR-005-002-010	<code>CtThread</code> during stop method must change the status of the thread to not running and wait for the thread to finish.
FR-005-002-011	<code>CtThread</code> must provide a method that waits for thread exit and to free its resources.
FR-005-002-012	<code>CtThread</code> must provide a method to join the thread.
FR-005-002-013	<code>CtThread</code> must provide a static method to put the current running thread to sleep for a specified duration in milliseconds.

### 2.5.3 CtWorker (003)

ID	Description
FR-005-003-001	<code>CtWorker</code> must handle the execution of a <code>CtTask</code> or a function asynchronously.
FR-005-003-002	<code>CtWorker</code> must provide a method to allocate and initialize its resources.
FR-005-003-003	<code>CtWorker</code> must provide a method to free its resources.
FR-005-003-004	<code>CtWorker</code> must provide a method to get the status of the worker in a thread-safe way.
FR-005-003-005	<code>CtWorker</code> must provide a method to set the status of the worker in a thread-safe way.
FR-005-003-006	<code>CtWorker</code> must provide a method to join the task execution.
FR-005-003-007	<code>CtWorker</code> must provide a method to set the task of the worker.
FR-005-003-008	The task of the worker must be set either by <code>CtTask</code> object or by function.
FR-005-003-009	<code>CtWorker</code> must provide the functionality of a callback function call upon task completion.
FR-005-003-010	<code>CtWorker</code> must provide a method to run the setted task.
FR-005-003-011	<code>CtWorker</code> must throw <code>CtWorkerError</code> during the call of either run or set task if the worker is currently running another task.

### 2.5.4 CtWorkerPool (004)

ID	Description
FR-005-004-001	<code>CtWorkerPool</code> must handle the execution of <code>CtTask</code> objects or functions asynchronously.
FR-005-004-002	<code>CtWorkerPool</code> must maintain a vector of <code>CtWorker</code> objects and a queue of <code>CtTask</code> objects.
FR-005-004-003	<code>CtWorkerPool</code> must provide a method to allocate and initialize its resources given the number of <code>CtWorker</code> that need to be utilized.
FR-005-004-004	<code>CtWorkerPool</code> must provide a method to free its resources.
FR-005-004-005	<code>CtWorkerPool</code> must wait for all running activities to stop before closing.
FR-005-004-006	<code>CtWorkerPool</code> must provide a method to add a new task to the queue either by <code>CtTask</code> or by function in a thread-safe way.
FR-005-004-007	<code>CtWorkerPool</code> must provide a method to join the execution of all active and queued tasks.
FR-005-004-008	When a <code>CtWorker</code> is free, the next available active task must be assigned to it in a thread-safe way.
FR-005-004-009	If no active or queued tasks are available the <code>CtWorkerPool</code> should stop running till a new task is added.

### 2.5.5 CtService (005)

ID	Description
FR-005-005-001	<code>CtService</code> must handle the execution of a <code>CtTask</code> object or a function asynchronously and repeatedly.
FR-005-005-002	<code>CtService</code> must provide a method to allocate and initialize all resources needed to support its functionality.
FR-005-005-003	<code>CtService</code> must provide a method to free its resources.
FR-005-005-004	<code>CtService</code> must wait for all running activities to stop before closing.
FR-005-005-005	<code>CtService</code> must provide a method to start running the service.
FR-005-005-006	<code>CtService</code> must provide a method to stop running the service.
FR-005-005-007	<code>CtService</code> must throw <code>CtServiceError</code> if a service is started more than once.
FR-005-005-008	<code>CtService</code> should inherit the <code>CtThread</code> and run the given tasks repeatedly at constant rates.



ID	Description
FR-005-005-009	<code>CtService</code> must maintain a counter representing the number of task executions skipped because they were not yet completed.
FR-005-005-010	<code>CtService</code> must maintain a counter representing the number of tasks that should have been executed.
FR-005-005-011	<code>CtService</code> must provide a method to get the ratio of skipped task executions to the total task executions.
FR-005-005-012	<code>CtService</code> must maintain a variable that represents the minimum time interval between task executions in milliseconds.
FR-005-005-013	The interval given for each service must be calculated as an integer multiplier of this minimum interval.

### 2.5.6 CtServicePool (006)

ID	Description
FR-005-006-001	<code>CtServicePool</code> must handle the execution of <code>CtTask</code> objects or functions asynchronously and repeatedly.
FR-005-006-002	<code>CtServicePool</code> must provide a method to allocate and initialize all resources needed to support its functionality.
FR-005-006-003	<code>CtServicePool</code> must provide a method to free its resources.
FR-005-006-004	<code>CtServicePool</code> must wait for all running activities to stop before closing.
FR-005-006-005	<code>CtServicePool</code> must provide a method to add a service task either by <code>CtTask</code> or by function a call in a thread-safe way.
FR-005-006-006	<code>CtServicePool</code> must provide a method to remove a service task either by <code>CtTask</code> or by function a call in a thread-safe way.
FR-005-006-007	<code>CtServicePack</code> a struct must be used to store tasks' period in number of intervals, identifier and task itself.
FR-005-006-008	<code>CtServicePool</code> must maintain an internal vector of <code>CtServicePack</code> objects.
FR-005-006-009	<code>CtServicePool</code> must provide a method for start running the services.
FR-005-006-010	<code>CtServicePool</code> must provide a method for stop running the services.
FR-005-006-011	<code>CtServicePool</code> should inherit the <code>CtThread</code> and run the given tasks repeatedly at constant rates.

## 2.6 Networking (006)

### 2.6.1 CtSocketUdp (001)

ID	Description
FR-006-001-001	<code>CtSocketUdp</code> must provide a method to allocate and initialize all resources needed to support its functionality.
FR-006-001-002	<code>CtSocketUdp</code> must provide a method to free its resources.
FR-006-001-003	<code>CtSocketError</code> must be thrown if allocation of <code>CtSocketUdp</code> failed.
FR-006-001-004	<code>CtSocketUdp</code> must provide a method for configuring a socket to subscribe for data.
FR-006-001-005	<code>CtSocketUdp</code> must provide a method for configuring a socket to publish data.
FR-006-001-006	<code>CtSocketUdp</code> must provide a method for polling a socket to read data if available.
FR-006-001-007	<code>CtSocketUdp</code> must provide a method for polling a socket availability to publish data.
FR-006-001-008	<code>CtSocketPollError</code> must be thrown if polling a socket failed.
FR-006-001-009	<code>CtSocketUdp</code> must provide methods to send data over a publisher socket either using <code>CtRawData</code> or <code>CtUInt8*</code> buffer.

ID	Description
FR-006-001-010	<code>CtSocketUdp</code> must provide methods to read data from a subscriber socket either using <code>CtRawData</code> or <code>CtUInt8*</code> buffer.
FR-006-001-011	<code>CtSocketWriteError</code> must be thrown if writing data to a socket failed.
FR-006-001-012	<code>CtSocketReadError</code> must be thrown if reading data from a socket failed.

## Chapter 3

# Namespace Index

### 3.1 Namespace List

Here is a list of all namespaces with brief descriptions:

<a href="#">CtSocketHelpers</a>	
This namespace contains socket helper functions . . . . .	<a href="#">19</a>
<a href="#">CtStringHelpers</a>	
This namespace contains string helper functions . . . . .	<a href="#">21</a>



## Chapter 4

# Hierarchical Index

### 4.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

<a href="#">_CtNetAddress</a>	<a href="#">27</a>
<a href="#">CtServicePool::_CtServicePack</a>	<a href="#">28</a>
<a href="#">CtConfig</a>	<a href="#">29</a>
<a href="#">CtFileInput</a>	<a href="#">44</a>
<a href="#">CtFileOutput</a>	<a href="#">47</a>
<a href="#">CtLogger</a>	<a href="#">58</a>
<a href="#">CtObject</a>	<a href="#">64</a>
<a href="#">CtRawData</a>	<a href="#">74</a>
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<a href="#">CtSocketUdp</a>	<a href="#">102</a>
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## Chapter 5

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## Chapter 7

# Namespace Documentation

### 7.1 CtSocketHelpers Namespace Reference

This namespace contains socket helper functions.

#### Functions

- `EXPORTED_API void setSocketTimeout (CtInt32 socketTimeout)`  
*Set the Socket Timeout object.*
- `EXPORTED_API CtVector< CtString > getInterfaces ()`  
*Get all available interfaces the device.*
- `EXPORTED_API CtString interfaceToAddress (const CtString &p_ifName)`  
*Get address of a specific interface.*
- `EXPORTED_API CtUInt32 getAddressAsUInt (const CtString &p_addr)`  
*Convert address to uin32\_t.*
- `EXPORTED_API CtString getAddressAsString (CtUInt32 p_addr)`  
*Convert address to CtString.*

#### Variables

- static `CtInt32 socketTimeout = 0`

#### 7.1.1 Detailed Description

This namespace contains socket helper functions.

#### 7.1.2 Function Documentation

##### 7.1.2.1 getAddressAsString()

```
CtString CtSocketHelpers::getAddressAsString (  
    CtUInt32 p_addr )
```

Convert address to CtString.

FR-001-002-103

**Parameters**

<i>p_addr</i>	The address in form of CtUInt32
---------------	---------------------------------

**Returns**

CtString The address in form of CtString

Definition at line 162 of file [CtHelpers.cpp](#).

**7.1.2.2 getAddressAsUInt()**

```
CtUInt32 CtSocketHelpers::getAddressAsUInt (
    const CtString & p_addr )
```

Convert address to uin32\_t.

FR-001-002-103

**Parameters**

<i>p_addr</i>	The address in form of CtString
---------------	---------------------------------

**Returns**

CtUInt32 The address in form of CtUInt32

Definition at line 152 of file [CtHelpers.cpp](#).

**7.1.2.3 getInterfaces()**

```
CtVector< CtString > CtSocketHelpers::getInterfaces ( )
```

Get all available interfaces the device.

FR-001-002-101

**Returns**

CtVector<CtString> The available interfaces.

Definition at line 105 of file [CtHelpers.cpp](#).

**7.1.2.4 interfaceToAddress()**

```
CtString CtSocketHelpers::interfaceToAddress (
    const CtString & p_ifName )
```

Get address of a specific interface.

FR-001-002-102

## Parameters

<i>p_ifName</i>	The name of the interface.
-----------------	----------------------------

## Returns

CtString The address of the interface.

Definition at line 119 of file [CtHelpers.cpp](#).

### 7.1.2.5 setSocketTimeout()

```
void CtSocketHelpers::setSocketTimeout (
    CtInt32 socketTimeout )
```

Set the Socket Timeout object.

FR-001-002-100

## Parameters

<i>socketTimeout</i>	The target timeout for the poll request.
----------------------	--

Definition at line 101 of file [CtHelpers.cpp](#).

## 7.1.3 Variable Documentation

### 7.1.3.1 socketTimeout

```
CtInt32 CtSocketHelpers::socketTimeout = 0 [static]
```

The timeout value for socket poll operations.

Definition at line 125 of file [CtHelpers.hpp](#).

## 7.2 CtStringHelpers Namespace Reference

This namespace contains string helper functions.

## Functions

- **EXPORTED\_API** void **split** (const **CtString** &p\_string, char p\_delimiter, **CtVector**< **CtString** > \*p\_result)  
*This method splits the string into substrings using the given delimiter.*
- **EXPORTED\_API** **CtString** **trim** (const **CtString** &p\_string)  
*This method trims the string from the left and right side.*
- **EXPORTED\_API** **CtDouble** **StrToDouble** (const **CtString** &p\_str)  
*This method converts a string to a CtDouble.*
- **EXPORTED\_API** **CtFloat** **StrToFloat** (const **CtString** &p\_str)  
*This method converts a string to a CtFloat.*
- **EXPORTED\_API** **CtUInt32** **StrToUInt** (const **CtString** &p\_str)  
*This method converts a string to a CtUInt32.*
- **EXPORTED\_API** **CtInt32** **StrToInt** (const **CtString** &p\_str)  
*This method converts a string to a CtInt32.*

### 7.2.1 Detailed Description

This namespace contains string helper functions.

FR-001-002-001

### 7.2.2 Function Documentation

#### 7.2.2.1 split()

```
EXPORTED_API void CtStringHelpers::split (
    const CtString & p_string,
    char p_delimiter,
    CtVector< CtString > * p_result )
```

This method splits the string into substrings using the given delimiter.

FR-001-002-002

#### Parameters

<i>p_string</i>	The string to be split.
<i>p_delimiter</i>	This is the delimiter that will be used to split the string.
<i>p_result</i>	The vector that will contain the substrings.

#### 7.2.2.2 StrToDouble()

```
CtDouble CtStringHelpers::StrToDouble (
    const CtString & p_str )
```

This method converts a string to a CtDouble.

FR-001-002-007

If the string can not be converted to a CtDouble, a [CtTypeParseError](#) exception is thrown.

#### Parameters

<i>p_str</i>	The string to be converted.
--------------	-----------------------------

#### Returns

CtDouble The converted CtDouble.

Definition at line 61 of file [CtHelpers.cpp](#).

### 7.2.2.3 StrToFloat()

```
CtFloat CtStringHelpers::StrToFloat (  
    const CtString & p_str )
```

This method converts a string to a CtFloat.

FR-001-002-006

If the string can not be converted to a CtFloat, a [CtTypeParseError](#) exception is thrown.

#### Parameters

<i>p_str</i>	The string to be converted.
--------------	-----------------------------

#### Returns

CtFloat The converted CtFloat.

Definition at line 71 of file [CtHelpers.cpp](#).

### 7.2.2.4 StrToInt()

```
CtInt32 CtStringHelpers::StrToInt (  
    const CtString & p_str )
```

This method converts a string to a CtInt32.

FR-001-002-004

If the string can not be converted to a CtInt32, a [CtTypeParseError](#) exception is thrown.

**Parameters**

<i>p_str</i>	The string to be converted.
--------------	-----------------------------

**Returns**

CtInt32 The converted CtInt32.

Definition at line 91 of file [CtHelpers.cpp](#).

**7.2.2.5 StrToUInt()**

```
CtUInt32 CtStringHelpers::StrToUInt (
    const CtString & p_str )
```

This method converts a string to a CtUInt32.

FR-001-002-005

If the string can not be converted to a CtUInt32, a [CtTypeParseError](#) exception is thrown.

**Parameters**

<i>p_str</i>	The string to be converted.
--------------	-----------------------------

**Returns**

CtUInt32 The converted CtUInt32.

Definition at line 81 of file [CtHelpers.cpp](#).

**7.2.2.6 trim()**

```
CtString CtStringHelpers::trim (
    const CtString & p_string )
```

This method trims the string from the left and right side.

FR-001-002-003

**Parameters**

<i>p_string</i>	The string to be trimmed.
-----------------	---------------------------



#### Returns

CtString The trimmed string.

Definition at line 55 of file [CtHelpers.cpp](#).



## Chapter 8

# Class Documentation

### 8.1 `_CtNetAddress` Struct Reference

Struct describing a network address.

```
#include <CtTypes.hpp>
```

#### Public Attributes

- [CtString](#) `addr`
- [CtUInt16](#) `port`

#### 8.1.1 Detailed Description

Struct describing a network address.

FR-001-003-001

The network address is described by the IP address and the port number.

Definition at line [91](#) of file [CtTypes.hpp](#).

#### 8.1.2 Member Data Documentation

##### 8.1.2.1 `addr`

[CtString](#) `_CtNetAddress::addr`

Definition at line [92](#) of file [CtTypes.hpp](#).

### 8.1.2.2 port

`CtUInt16 _CtNetAddress::port`

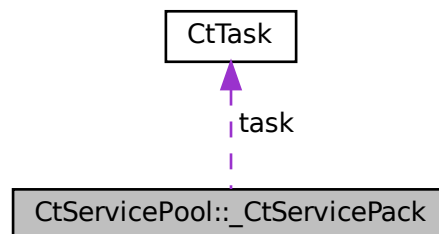
Definition at line 93 of file [CtTypes.hpp](#).

The documentation for this struct was generated from the following file:

- [include/core/CtTypes.hpp](#)

## 8.2 CtServicePool::\_CtServicePack Struct Reference

Collaboration diagram for CtServicePool::\_CtServicePack:



### Public Attributes

- [CtTask task](#)
- [CtString id](#)
- [CtUInt32 nslots](#)

### 8.2.1 Detailed Description

Definition at line 78 of file [CtServicePool.hpp](#).

### 8.2.2 Member Data Documentation

#### 8.2.2.1 id

`CtString CtServicePool::_CtServicePack::id`

Definition at line 80 of file [CtServicePool.hpp](#).

### 8.2.2.2 nslots

`CtUInt32 CtServicePool::_CtServicePack::nslots`

Definition at line 81 of file [CtServicePool.hpp](#).

### 8.2.2.3 task

`CtTask CtServicePool::_CtServicePack::task`

Definition at line 79 of file [CtServicePool.hpp](#).

The documentation for this struct was generated from the following file:

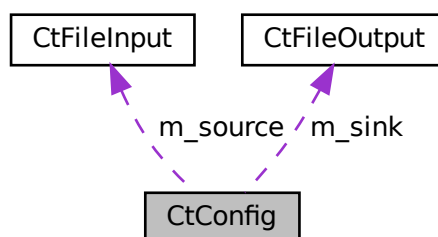
- [include/threading/CtServicePool.hpp](#)

## 8.3 CtConfig Class Reference

A configuration file parser class for extracting various data types from configuration values.

```
#include <CtConfig.hpp>
```

Collaboration diagram for CtConfig:



## Public Member Functions

- [EXPORTED\\_API CtConfig](#) (const [CtString](#) &p\_configFile)  
*Constructor for [CtConfig](#).*
- [EXPORTED\\_API ~CtConfig](#) ()  
*Destructor for cleaning up resources.*
- [EXPORTED\\_API void read](#) ()  
*Read data from config file. This method can throw [CtFileParseError](#) if file cannot be parsed. This method can throw [CtFileError](#) if there is a problem with the file.*
- [EXPORTED\\_API void write](#) ()  
*Write data to config file.*
- [EXPORTED\\_API CtInt32 parseAsInt](#) (const [CtString](#) &p\_key)  
*Parse a value as a 32-bit signed integer or throw [CtKeyNotFoundError](#) if key is not found in the map or throw [CtParseError](#) if key value cannot be parsed as int.*
- [EXPORTED\\_API CtUInt32 parseAsUInt](#) (const [CtString](#) &p\_key)  
*Parse a value as a 32-bit unsigned integer or throw [CtKeyNotFoundError](#) if key is not found in the map or throw [CtParseError](#) if key value cannot be parsed as uint.*
- [EXPORTED\\_API CtFloat parseAsFloat](#) (const [CtString](#) &p\_key)  
*Parse a value as a CtFloat or throw [CtKeyNotFoundError](#) if key is not found in the map or throw [CtParseError](#) if key value cannot be parsed as CtFloat.*
- [EXPORTED\\_API CtDouble parseAsDouble](#) (const [CtString](#) &p\_key)  
*Parse a value as a CtDouble-precision floating-point number or throw [CtKeyNotFoundError](#) if key is not found in the map or throw [CtParseError](#) if key value cannot be parsed as CtDouble.*
- [EXPORTED\\_API CtString parseAsString](#) (const [CtString](#) &p\_key)  
*Parse a value as a standard C++ string or throw [CtKeyNotFoundError](#) if key is not found in the map.*
- [EXPORTED\\_API void writeInt](#) (const [CtString](#) &p\_key, const [CtInt32](#) &p\_value)  
*Write value to key as int.*
- [EXPORTED\\_API void writeUInt](#) (const [CtString](#) &p\_key, const [CtUInt32](#) &p\_value)  
*Write value to key as uint.*
- [EXPORTED\\_API void writeFloat](#) (const [CtString](#) &p\_key, const [CtFloat](#) &p\_value)  
*Write value to key as CtFloat.*
- [EXPORTED\\_API void writeDouble](#) (const [CtString](#) &p\_key, const [CtDouble](#) &p\_value)  
*Write value to key as CtDouble.*
- [EXPORTED\\_API void writeString](#) (const [CtString](#) &p\_key, const [CtString](#) &p\_value)  
*Write value to key as string.*
- [EXPORTED\\_API void reset](#) ()  
*This method resets the configuration values.*

## Private Member Functions

- [CtString getValue](#) (const [CtString](#) &p\_key)  
*This method returns the value associated with the given key or throw [CtKeyNotFoundError](#) if key is not found in the map.*
- void [parseLine](#) (const [CtString](#) &p\_line)  
*This method gets a line as input and parse it in order to find the key and value of configured item. These values are stored in the CtMap m\_configValues. This method can throw [CtFileParseError](#) if file cannot be parsed.*

## Private Attributes

- [CtMutex m\\_mtx\\_control](#)
- [CtFileInput \\* m\\_source](#)
- [CtFileOutput \\* m\\_sink](#)
- [CtString m\\_configFile](#)
- [CtMap< CtString, CtString > m\\_configValues](#)

### 8.3.1 Detailed Description

A configuration file parser class for extracting various data types from configuration values.

The [CtConfig](#) class provides a mechanism for reading and writing configuration files providing key-value pairs of various data types. The class can parse integer, unsigned integer, CtFloat, CtDouble, and string values. The class is thread-safe and can be used in multi-threaded environments.

Definition at line 49 of file [CtConfig.hpp](#).

### 8.3.2 Constructor & Destructor Documentation

#### 8.3.2.1 CtConfig()

```
CtConfig::CtConfig (
    const CtString & p_configFile ) [explicit]
```

Constructor for [CtConfig](#).

FR-004-001-001

Parameters

<i>configFile</i>	The path to the configuration file to be parsed.
-------------------	--

Definition at line 34 of file [CtConfig.cpp](#).

#### 8.3.2.2 ~CtConfig()

```
CtConfig::~CtConfig ( )
```

Destructor for cleaning up resources.

FR-004-001-002

Definition at line 39 of file [CtConfig.cpp](#).

### 8.3.3 Member Function Documentation

#### 8.3.3.1 getValue()

```
CtString CtConfig::getValue (
    const CtString & p_key ) [private]
```

This method returns the value associated with the given key or throw [CtKeyNotFoundError](#) if key is not found in the map.

FR-004-001-004 FR-004-001-012

**Parameters**

<i>key</i>	The key value to be parsed.
------------	-----------------------------

**Returns**

CtString The string value associated with the given key.

Definition at line 140 of file [CtConfig.cpp](#).

**8.3.3.2 parseAsDouble()**

```
CtDouble CtConfig::parseAsDouble (
    const CtString & p_key )
```

Parse a value as a CtDouble-precision floating-point number or throw [CtKeyNotFoundError](#) if key is not found in the map or throw CtParseError if key value cannot be parsed as CtDouble.

FR-004-001-010 FR-004-001-003 FR-004-001-013

**Parameters**

<i>key</i>	The key value to be parsed.
------------	-----------------------------

**Returns**

The parsed CtDouble value.

Definition at line 127 of file [CtConfig.cpp](#).

**8.3.3.3 parseAsFloat()**

```
CtFloat CtConfig::parseAsFloat (
    const CtString & p_key )
```

Parse a value as a CtFloat or throw [CtKeyNotFoundError](#) if key is not found in the map or throw CtParseError if key value cannot be parsed as CtFloat.

FR-004-001-010 FR-004-001-003 FR-004-001-013

**Parameters**

<i>key</i>	The key value to be parsed.
------------	-----------------------------



**Returns**

The parsed floating-point value.

Definition at line 122 of file [CtConfig.cpp](#).

**8.3.3.4 parseAsInt()**

```
CtInt32 CtConfig::parseAsInt (
    const CtString & p_key )
```

Parse a value as a 32-bit signed integer or throw [CtKeyNotFoundError](#) if key is not found in the map or throw [CtParseError](#) if key value cannot be parsed as int.

FR-004-001-010 FR-004-001-003 FR-004-001-013

**Parameters**

<i>key</i>	The key value to be parsed.
------------	-----------------------------

**Returns**

The parsed integer value.

Definition at line 112 of file [CtConfig.cpp](#).

**8.3.3.5 parseAsString()**

```
CtString CtConfig::parseAsString (
    const CtString & p_key )
```

Parse a value as a standard C++ string or throw [CtKeyNotFoundError](#) if key is not found in the map.

FR-004-001-010 FR-004-001-003

**Parameters**

<i>key</i>	The key value to be parsed.
------------	-----------------------------

**Returns**

The parsed string.

Definition at line 132 of file [CtConfig.cpp](#).

### 8.3.3.6 parseAsUInt()

```
CtUInt32 CtConfig::parseAsUInt (
    const CtString & p_key )
```

Parse a value as a 32-bit unsigned integer or throw [CtKeyNotFoundError](#) if key is not found in the map or throw [CtParseError](#) if key value cannot be parsed as uint.

FR-004-001-010 FR-004-001-003 FR-004-001-013

#### Parameters

<i>key</i>	The key value to be parsed.
------------	-----------------------------

#### Returns

The parsed unsigned integer value.

Definition at line 117 of file [CtConfig.cpp](#).

### 8.3.3.7 parseLine()

```
void CtConfig::parseLine (
    const CtString & p_line ) [private]
```

This method gets a line as input and parse it in order to find the key and value of configured item. These values are stored in the `CtMap m_configValues`. This method can throw [CtFileParseError](#) if file cannot be parsed.

FR-004-001-006 FR-004-001-009

#### Parameters

<i>line</i>	
-------------	--

Definition at line 82 of file [CtConfig.cpp](#).

### 8.3.3.8 read()

```
void CtConfig::read ( )
```

Read data from config file. This method can throw [CtFileParseError](#) if file cannot be parsed. This method can throw [CtFileError](#) if there is a problem with the file.

FR-004-001-006 FR-004-001-009 FR-004-001-007

Definition at line 48 of file [CtConfig.cpp](#).

#### 8.3.3.9 reset()

```
void CtConfig::reset ( )
```

This method resets the configuration values.

FR-004-001-014

##### Returns

void

Definition at line 136 of file [CtConfig.cpp](#).

#### 8.3.3.10 write()

```
void CtConfig::write ( )
```

Write data to config file.

FR-004-001-005 FR-004-001-008

Definition at line 64 of file [CtConfig.cpp](#).

#### 8.3.3.11 writeDouble()

```
void CtConfig::writeDouble (
    const CtString & p_key,
    const CtDouble & p_value )
```

Write value to key as CtDouble.

FR-004-001-011 FR-004-001-003

##### Parameters

<i>p_key</i>	The key value.
<i>p_value</i>	The value to be written for this key.

Definition at line 160 of file [CtConfig.cpp](#).

#### 8.3.3.12 writeFloat()

```
void CtConfig::writeFloat (
```

```
const CtString & p_key,  
const CtFloat & p_value )
```

Write value to key as CtFloat.

FR-004-001-011 FR-004-001-003

#### Parameters

<i>p_key</i>	The key value.
<i>p_value</i>	The value to be written for this key.

Definition at line 156 of file [CtConfig.cpp](#).

#### 8.3.3.13 writeInt()

```
void CtConfig::writeInt (  
    const CtString & p_key,  
    const CtInt32 & p_value )
```

Write value to key as int.

FR-004-001-011 FR-004-001-003

#### Parameters

<i>p_key</i>	The key value.
<i>p_value</i>	The value to be written for this key.

Definition at line 148 of file [CtConfig.cpp](#).

#### 8.3.3.14 writeString()

```
void CtConfig::writeString (  
    const CtString & p_key,  
    const CtString & p_value )
```

Write value to key as string.

FR-004-001-011 FR-004-001-003

#### Parameters

<i>p_key</i>	The key value.
<i>p_value</i>	The value to be written for this key.

Definition at line 164 of file [CtConfig.cpp](#).

#### 8.3.3.15 writeUInt()

```
void CtConfig::writeUInt (
    const CtString & p_key,
    const CtUInt32 & p_value )
```

Write value to key as uint.

FR-004-001-011 FR-004-001-003

##### Parameters

<i>p_key</i>	The key value.
<i>p_value</i>	The value to be written for this key.

Definition at line 152 of file [CtConfig.cpp](#).

### 8.3.4 Member Data Documentation

#### 8.3.4.1 m\_configFile

```
CtString CtConfig::m_configFile [private]
```

The path to the configuration file.

Definition at line 247 of file [CtConfig.hpp](#).

#### 8.3.4.2 m\_configValues

```
CtMap<CtString, CtString> CtConfig::m_configValues [private]
```

A map to store configuration key-value pairs.

Definition at line 248 of file [CtConfig.hpp](#).

#### 8.3.4.3 m\_mtx\_control

```
CtMutex CtConfig::m_mtx_control [private]
```

Internal mutex for synchronization.

Definition at line 244 of file [CtConfig.hpp](#).

#### 8.3.4.4 m\_sink

```
CtFileOutput* CtConfig::m_sink [private]
```

The sink file for writing configuration values.

Definition at line 246 of file [CtConfig.hpp](#).

#### 8.3.4.5 m\_source

```
CtFileInput* CtConfig::m_source [private]
```

The source file for reading configuration values.

Definition at line 245 of file [CtConfig.hpp](#).

The documentation for this class was generated from the following files:

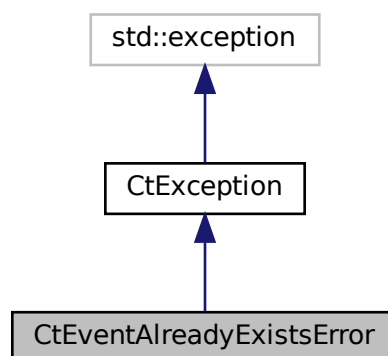
- [include/utis/CtConfig.hpp](#)
- [src/utis/CtConfig.cpp](#)

## 8.4 CtEventAlreadyExistsError Class Reference

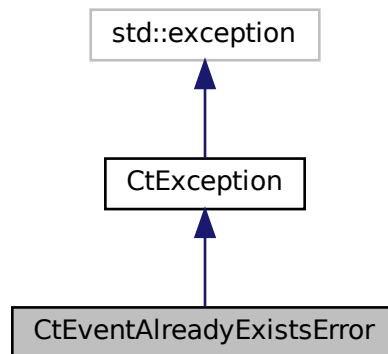
This exception is thrown when an event already exists in the event manager.

```
#include <CtEventExceptions.hpp>
```

Inheritance diagram for CtEventAlreadyExistsError:



Collaboration diagram for CtEventAlreadyExistsError:



## Public Member Functions

- [CtEventAlreadyExistsError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.4.1 Detailed Description

This exception is thrown when an event already exists in the event manager.

FR-001-001-018 FR-001-001-002 FR-001-001-003

Definition at line 56 of file [CtEventExceptions.hpp](#).

### 8.4.2 Constructor & Destructor Documentation

#### 8.4.2.1 CtEventAlreadyExistsError()

```
CtEventAlreadyExistsError::CtEventAlreadyExistsError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 58 of file [CtEventExceptions.hpp](#).

The documentation for this class was generated from the following file:

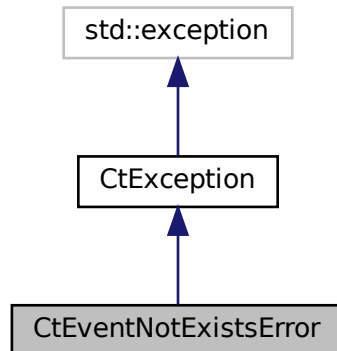
- include/core/exceptions/[CtEventExceptions.hpp](#)

## 8.5 CtEventNotExistsError Class Reference

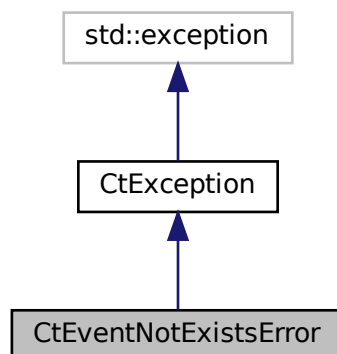
This exception is thrown when an event does not exist in the event manager.

```
#include <CtEventExceptions.hpp>
```

Inheritance diagram for CtEventNotExistsError:



Collaboration diagram for CtEventNotExistsError:



### Public Member Functions

- [CtEventNotExistsError](#) (const [CtString](#) &msg)



## Additional Inherited Members

### 8.5.1 Detailed Description

This exception is thrown when an event does not exist in the event manager.

FR-001-001-019 FR-001-001-002 FR-001-001-003

Definition at line 44 of file [CtEventExceptions.hpp](#).

### 8.5.2 Constructor & Destructor Documentation

#### 8.5.2.1 CtEventNotExistsError()

```
CtEventNotExistsError::CtEventNotExistsError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 46 of file [CtEventExceptions.hpp](#).

The documentation for this class was generated from the following file:

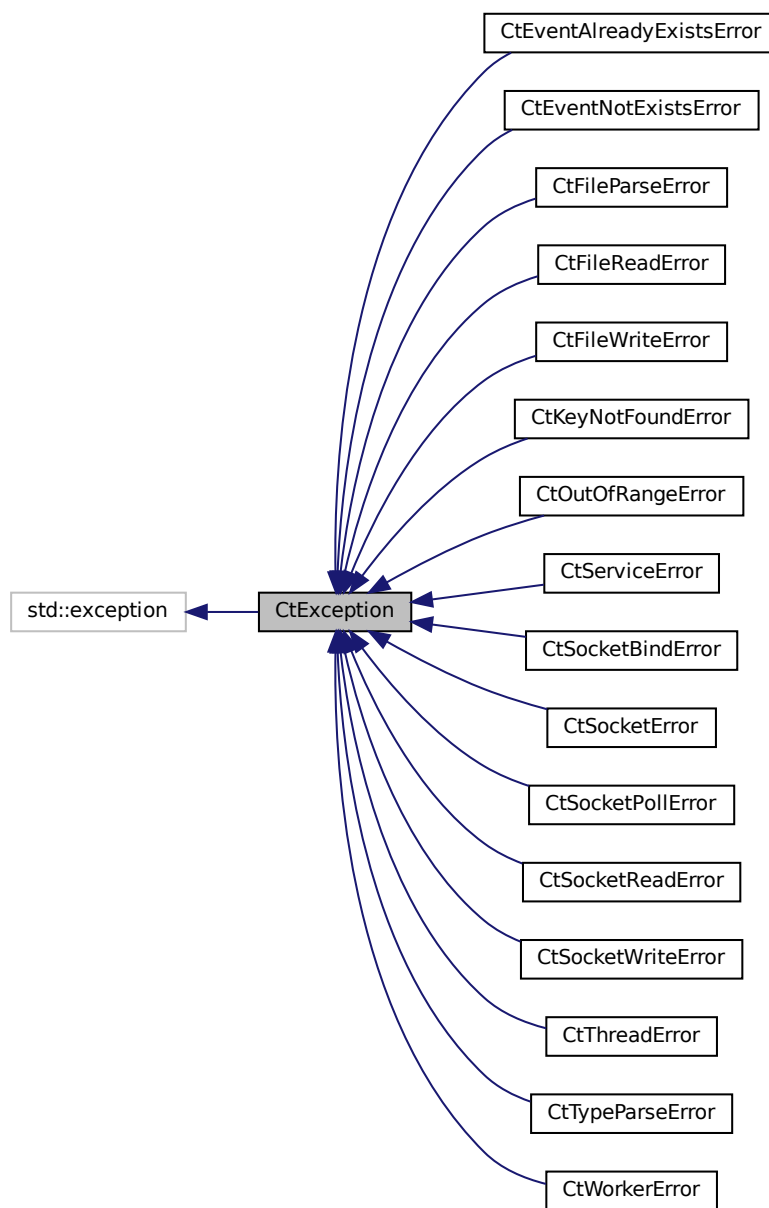
- include/core/exceptions/[CtEventExceptions.hpp](#)

## 8.6 CtException Class Reference

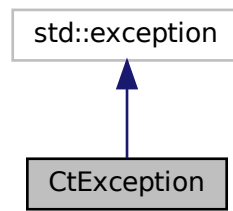
An exception class for the cpptoolkit library.

```
#include <CtException.hpp>
```

Inheritance diagram for CtException:



Collaboration diagram for CtException:



## Public Member Functions

- `const char * what () const noexcept` override  
*This method returns the message stored in the exception.*

## Protected Member Functions

- `CtException (const CtString &msg)`  
*Construct a new Ct Exception object.*

## Private Attributes

- `CtString m_msg`

### 8.6.1 Detailed Description

An exception class for the cpptoolkit library.

This is an abstract class derived from `std::exception` and is used as a base class for all the exceptions in the library.

Definition at line 47 of file [CtException.hpp](#).

### 8.6.2 Constructor & Destructor Documentation

#### 8.6.2.1 CtException()

```
CtException::CtException (  
    const CtString & msg ) [inline], [explicit], [protected]
```

Construct a new Ct Exception object.

FR-001-001-003

#### Parameters

<i>msg</i>	Message to be stored in the exception.
------------	--

Definition at line 56 of file [CtException.hpp](#).

### 8.6.3 Member Function Documentation

#### 8.6.3.1 what()

```
const char* CtException::what ( ) const [inline], [override], [noexcept]
```

This method returns the message stored in the exception.

FR-001-001-001

#### Returns

const char\* the message stored in the exception.

Definition at line 66 of file [CtException.hpp](#).

### 8.6.4 Member Data Documentation

#### 8.6.4.1 m\_msg

```
CtString CtException::m_msg [private]
```

The message stored in the exception.

Definition at line 71 of file [CtException.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtException.hpp](#)

## 8.7 CtFileInput Class Reference

[CtFileInput](#) class for reading data from file.

```
#include <CtFileInput.hpp>
```

## Public Member Functions

- [EXPORTED\\_API CtFileInput](#) (const [CtString](#) &p\_fileName)  
*Constructs the [CtFileInput](#) object.*
- [EXPORTED\\_API ~CtFileInput](#) ()  
*Destructor for [CtFileInput](#).*
- [EXPORTED\\_API void setDelimiter](#) (const [CtChar](#) \*p\_delim, [CtUInt8](#) p\_delim\_size)  
*Set the the delimiter of [read\(\)](#) method.*
- [EXPORTED\\_API CtBool read](#) ([CtRawData](#) \*p\_data)  
*This method read data from the file.*

## Private Attributes

- [std::ifstream m\\_file](#)
- [CtChar \\* m\\_delim](#)
- [CtUInt8 m\\_delim\\_size](#)

### 8.7.1 Detailed Description

[CtFileInput](#) class for reading data from file.

This class provides an interface for reading data from a file. The data can be read in batches or one by one.

```
// create a file input object
CtFileInput fileInput("input.txt");
CtRawData data;
while (fileInput.read(&data)) {
    // process data
}
```

Definition at line 57 of file [CtFileInput.hpp](#).

### 8.7.2 Constructor & Destructor Documentation

#### 8.7.2.1 CtFileInput()

```
CtFileInput::CtFileInput (
    const CtString & p_fileName ) [explicit]
```

Constructs the [CtFileInput](#) object.

FR-002-001-001 FR-002-001-002 FR-002-001-003

Parameters

<a href="#">p_fileName</a>	Filename.
----------------------------	-----------

Definition at line 34 of file [CtFileInput.cpp](#).

### 8.7.2.2 ~CtFileInput()

```
CtFileInput::~~CtFileInput ( )
```

Destructor for [CtFileInput](#).

FR-002-001-004

Performs any necessary cleanup.

Definition at line 43 of file [CtFileInput.cpp](#).

## 8.7.3 Member Function Documentation

### 8.7.3.1 read()

```
CtBool CtFileInput::read (
    CtRawData * p_data )
```

This method read data from the file.

FR-002-001-005 FR-002-001-007 FR-002-001-008 FR-002-001-009 FR-002-001-010 FR-002-001-011

#### Parameters

<i>p_data</i>	Where to store the data read
---------------	------------------------------

#### Returns

CtBool Returns True on success or False on EOF.

Definition at line 65 of file [CtFileInput.cpp](#).

### 8.7.3.2 setDelimiter()

```
void CtFileInput::setDelimiter (
    const CtChar * p_delim,
    CtUInt8 p_delim_size )
```

Set the the delimiter of [read\(\)](#) method.

FR-002-001-006

#### Parameters

<i>p_delim</i>	The delimiter.
<i>p_delim_size</i>	The delimiter size.

Definition at line 52 of file [CtFileInput.cpp](#).

## 8.7.4 Member Data Documentation

### 8.7.4.1 m\_delim

```
CtChar* CtFileInput::m_delim [private]
```

Batch read delimiter.

Definition at line 106 of file [CtFileInput.hpp](#).

### 8.7.4.2 m\_delim\_size

```
CtUInt8 CtFileInput::m_delim_size [private]
```

Delimiter size.

Definition at line 107 of file [CtFileInput.hpp](#).

### 8.7.4.3 m\_file

```
std::ifstream CtFileInput::m_file [private]
```

File stream.

Definition at line 105 of file [CtFileInput.hpp](#).

The documentation for this class was generated from the following files:

- [include/io/CtFileInput.hpp](#)
- [src/io/CtFileInput.cpp](#)

## 8.8 CtFileOutput Class Reference

[CtFileOutput](#) class for writing data to file.

```
#include <CtFileOutput.hpp>
```

## Public Types

- enum class [WriteMode](#) { [Append](#) , [Truncate](#) }
- Enum representing write mode.*

## Public Member Functions

- [EXPORTED\\_API](#) [CtFileOutput](#) (const [CtString](#) &p\_fileName, [WriteMode](#) p\_mode=[WriteMode::Append](#))  
*Constructs the [CtFileOutput](#) object.*
- [EXPORTED\\_API](#) [~CtFileOutput](#) ()  
*Destructor for [CtFileOutput](#).*
- [EXPORTED\\_API](#) void [setDelimiter](#) (const char \*p\_delim, [CtUInt8](#) p\_delim\_size)  
*Set the the delimiter of [write\(\)](#) method.*
- [EXPORTED\\_API](#) void [write](#) ([CtRawData](#) \*p\_data)  
*This method writes to file.*
- [EXPORTED\\_API](#) void [writePart](#) ([CtRawData](#) \*p\_data)  
*This method writes to file.*

## Private Attributes

- std::ofstream [m\\_file](#)
- std::unique\_ptr< char[]> [m\\_delim](#)
- [CtUInt8](#) [m\\_delim\\_size](#)

### 8.8.1 Detailed Description

[CtFileOutput](#) class for writing data to file.

This class provides an interface for writing data to a file. The data can be written in batches or one by one.

```
// create a file output object
CtFileOutput fileOutput("output.txt");
fileOutput.write("Hello, World!");
```

Definition at line 55 of file [CtFileOutput.hpp](#).

### 8.8.2 Member Enumeration Documentation

#### 8.8.2.1 WriteMode

```
enum CtFileOutput::WriteMode [strong]
```

Enum representing write mode.

FR-002-002-003



## Enumerator

Append	
Truncate	

Definition at line 62 of file [CtFileOutput.hpp](#).

### 8.8.3 Constructor & Destructor Documentation

#### 8.8.3.1 CtFileOutput()

```
CtFileOutput::CtFileOutput (
    const CtString & p_fileName,
    WriteMode p_mode = WriteMode::Append ) [explicit]
```

Constructs the [CtFileOutput](#) object.

FR-002-002-001 FR-002-002-002 FR-002-002-003 FR-002-002-004

## Parameters

<i>p_fileName</i>	Filename.
-------------------	-----------

Definition at line 34 of file [CtFileOutput.cpp](#).

#### 8.8.3.2 ~CtFileOutput()

```
CtFileOutput::~CtFileOutput ( )
```

Destructor for [CtFileOutput](#).

FR-002-002-005

Performs any necessary cleanup.

Definition at line 50 of file [CtFileOutput.cpp](#).

### 8.8.4 Member Function Documentation

#### 8.8.4.1 setDelimiter()

```
void CtFileOutput::setDelimiter (
    const char * p_delim,
    CtUInt8 p_delim_size )
```

Set the the delimiter of [write\(\)](#) method.

FR-002-002-006

**Parameters**

<i>p_delim</i>	The delimiter.
<i>p_delim_size</i>	The delimiter size.

Definition at line 56 of file [CtFileOutput.cpp](#).

**8.8.4.2 write()**

```
void CtFileOutput::write (
    CtRawData * p_data )
```

This method writes to file.

FR-002-002-007 FR-002-002-008 FR-002-002-010

Use this method to write data one by one. After writing the data, the delimiter is written.

**Parameters**

<i>p_data</i>	The data to be written.
---------------	-------------------------

**Returns**

void

Definition at line 68 of file [CtFileOutput.cpp](#).

**8.8.4.3 writePart()**

```
void CtFileOutput::writePart (
    CtRawData * p_data )
```

This method writes to file.

FR-002-002-009 FR-002-002-010

Use this method to write data in batches. No delimiter is written.

**Parameters**

<i>p_data</i>	The data to be written.
---------------	-------------------------

### Returns

void

Definition at line 79 of file [CtFileOutput.cpp](#).

## 8.8.5 Member Data Documentation

### 8.8.5.1 m\_delim

```
std::unique_ptr<char[]> CtFileOutput::m_delim [private]
```

Batch write delimiter.

Definition at line 126 of file [CtFileOutput.hpp](#).

### 8.8.5.2 m\_delim\_size

```
CtUInt8 CtFileOutput::m_delim_size [private]
```

Delimiter size.

Definition at line 127 of file [CtFileOutput.hpp](#).

### 8.8.5.3 m\_file

```
std::ofstream CtFileOutput::m_file [private]
```

File stream.

Definition at line 125 of file [CtFileOutput.hpp](#).

The documentation for this class was generated from the following files:

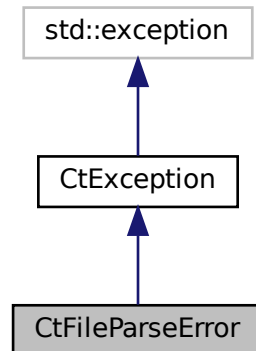
- [include/io/CtFileOutput.hpp](#)
- [src/io/CtFileOutput.cpp](#)

## 8.9 CtFileParseError Class Reference

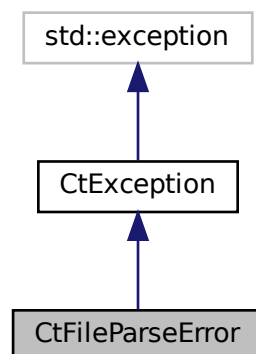
This exception is thrown when a file cannot be parsed.

```
#include <CtFileExceptions.hpp>
```

Inheritance diagram for CtFileParseError:



Collaboration diagram for CtFileParseError:



### Public Member Functions

- [CtFileParseError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.9.1 Detailed Description

This exception is thrown when a file cannot be parsed.

FR-001-001-017 FR-001-001-002 FR-001-001-003

Definition at line 68 of file [CtFileExceptions.hpp](#).

### 8.9.2 Constructor & Destructor Documentation

#### 8.9.2.1 CtFileParseError()

```
CtFileParseError::CtFileParseError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 70 of file [CtFileExceptions.hpp](#).

The documentation for this class was generated from the following file:

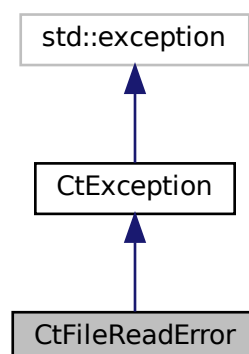
- include/core/exceptions/[CtFileExceptions.hpp](#)

## 8.10 CtFileReadError Class Reference

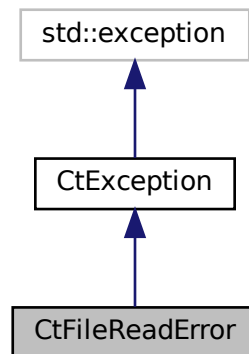
This exception is thrown when a file cannot be read.

```
#include <CtFileExceptions.hpp>
```

Inheritance diagram for CtFileReadError:



Collaboration diagram for CtFileReadError:



## Public Member Functions

- [CtFileReadError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.10.1 Detailed Description

This exception is thrown when a file cannot be read.

FR-001-001-015 FR-001-001-002 FR-001-001-003

Definition at line [44](#) of file [CtFileExceptions.hpp](#).

### 8.10.2 Constructor & Destructor Documentation

#### 8.10.2.1 CtFileReadError()

```
CtFileReadError::CtFileReadError (  
    const CtString & msg ) [inline], [explicit]
```

Definition at line [46](#) of file [CtFileExceptions.hpp](#).

The documentation for this class was generated from the following file:

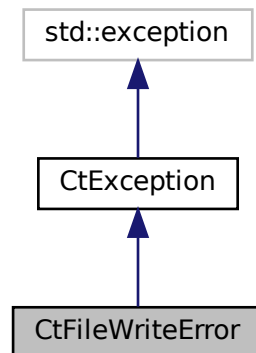
- include/core/exceptions/[CtFileExceptions.hpp](#)

## 8.11 CtFileWriteError Class Reference

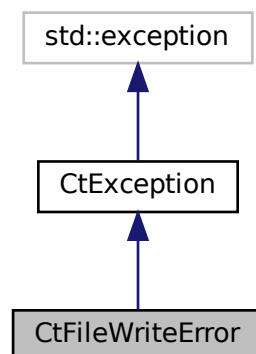
This exception is thrown when a file cannot be written.

```
#include <CtFileExceptions.hpp>
```

Inheritance diagram for CtFileWriteError:



Collaboration diagram for CtFileWriteError:



### Public Member Functions

- [CtFileWriteError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.11.1 Detailed Description

This exception is thrown when a file cannot be written.

FR-001-001-016 FR-001-001-002 FR-001-001-003

Definition at line 56 of file [CtFileExceptions.hpp](#).

### 8.11.2 Constructor & Destructor Documentation

#### 8.11.2.1 CtFileWriteError()

```
CtFileWriteError::CtFileWriteError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 58 of file [CtFileExceptions.hpp](#).

The documentation for this class was generated from the following file:

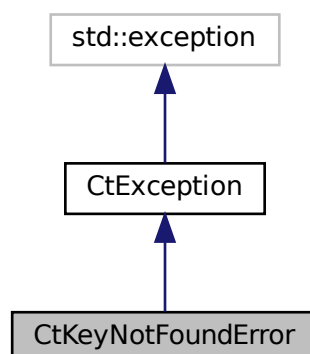
- [include/core/exceptions/CtFileExceptions.hpp](#)

## 8.12 CtKeyNotFoundError Class Reference

This exception is thrown when a key is not found in a container.

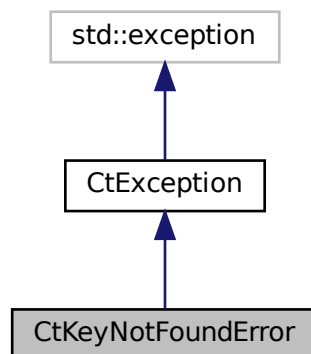
```
#include <CtTypeExceptions.hpp>
```

Inheritance diagram for CtKeyNotFoundError:





Collaboration diagram for CtKeyNotFoundError:



## Public Member Functions

- [CtKeyNotFoundError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.12.1 Detailed Description

This exception is thrown when a key is not found in a container.

FR-001-001-005 FR-001-001-002 FR-001-001-003

Definition at line 56 of file [CtTypeExceptions.hpp](#).

### 8.12.2 Constructor & Destructor Documentation

#### 8.12.2.1 CtKeyNotFoundError()

```
CtKeyNotFoundError::CtKeyNotFoundError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 58 of file [CtTypeExceptions.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtTypeExceptions.hpp](#)

## 8.13 CtLogger Class Reference

A simple logger with log levels and timestamp.

```
#include <CtLogger.hpp>
```

### Public Types

- enum class [Level](#) {  
    [DEBUG](#) , [INFO](#) , [WARNING](#) , [ERROR](#) ,  
    [CRITICAL](#) }

*Enum representing log levels.*

### Public Member Functions

- [EXPORTED\\_API](#) [CtLogger](#) ([CtLogger::Level](#) level=[CtLogger::Level::DEBUG](#), const [CtString](#) &component\_name="")  
*Constructs a [CtLogger](#) with a component name.*
- [EXPORTED\\_API](#) [~CtLogger](#) ()  
*Destructor.*
- [EXPORTED\\_API](#) void [log\\_debug](#) (const [CtString](#) &message)  
*Log a message with debug log level.*
- [EXPORTED\\_API](#) void [log\\_info](#) (const [CtString](#) &message)  
*Log a message with info log level.*
- [EXPORTED\\_API](#) void [log\\_warning](#) (const [CtString](#) &message)  
*Log a message with warning log level.*
- [EXPORTED\\_API](#) void [log\\_error](#) (const [CtString](#) &message)  
*Log a message with error log level.*
- [EXPORTED\\_API](#) void [log\\_critical](#) (const [CtString](#) &message)  
*Log a message with critical log level.*

### Private Member Functions

- void [log](#) ([CtLogger::Level](#) level, const [CtString](#) &message)  
*Log a message with the specified log level.*

### Static Private Member Functions

- static const [CtString](#) [levelToString](#) ([CtLogger::Level](#) level)  
*Given the logger output level in enum [CtLogger::Level](#) format this method returns it in a string format.*
- static const [CtString](#) [generateLoggerMsg](#) ([CtLogger::Level](#) level, const [CtString](#) &component\_name, const [CtString](#) &message)  
*This method generates the message to be printed via logger.*

### Private Attributes

- [CtMutex](#) m\_mtx\_control
- [CtLogger::Level](#) m\_level
- [CtString](#) m\_componentName

### 8.13.1 Detailed Description

A simple logger with log levels and timestamp.

The [CtLogger](#) class provides a mechanism for logging messages with different log levels. The log levels are DEBUG, INFO, WARNING, ERROR, and CRITICAL and can be used to filter messages. The logger also provides a timestamp for each message. It is thread-safe and can be used in multi-threaded environments.

Definition at line 51 of file [CtLogger.hpp](#).

### 8.13.2 Member Enumeration Documentation

#### 8.13.2.1 Level

```
enum CtLogger::Level [strong]
```

Enum representing log levels.

FR-004-002-003

Enumerator

DEBUG	
INFO	
WARNING	
ERROR	
CRITICAL	

Definition at line 58 of file [CtLogger.hpp](#).

### 8.13.3 Constructor & Destructor Documentation

#### 8.13.3.1 CtLogger()

```
CtLogger::CtLogger (
    CtLogger::Level level = CtLogger::Level::DEBUG,
    const CtString & componentName = "" ) [explicit]
```

Constructs a [CtLogger](#) with a component name.

FR-004-002-001

## Parameters

<i>level</i>	The selected level given as <a href="#">CtLogger::Level</a> . All messages that have level above or equal to this value will be logged.
<i>componentName</i>	The name of the component or module.

Definition at line 34 of file [CtLogger.cpp](#).

### 8.13.3.2 ~CtLogger()

```
CtLogger::~CtLogger ( )
```

Destructor.

FR-004-002-002

Definition at line 37 of file [CtLogger.cpp](#).

## 8.13.4 Member Function Documentation

### 8.13.4.1 generateLoggerMsg()

```
const CtString CtLogger::generateLoggerMsg (
    CtLogger::Level level,
    const CtString & component_name,
    const CtString & message ) [static], [private]
```

This method generates the message to be printed via logger.

FR-004-002-005

## Parameters

<i>level</i>	The level of the message.
<i>component_name</i>	The component's name.
<i>message</i>	The message.

## Returns

const CtString The generated message to be printed via logger.

Definition at line 68 of file [CtLogger.cpp](#).

#### 8.13.4.2 levelToString()

```
const CtString CtLogger::levelToString (
    CtLogger::Level level ) [static], [private]
```

Given the logger output level in enum [CtLogger::Level](#) format this method returns it in a string format.

FR-004-002-005

##### Parameters

<i>level</i>	The level in enum <a href="#">CtLogger::Level</a> format.
--------------	---

##### Returns

CtString The level in string format.

Definition at line 77 of file [CtLogger.cpp](#).

#### 8.13.4.3 log()

```
void CtLogger::log (
    CtLogger::Level level,
    const CtString & message ) [private]
```

Log a message with the specified log level.

FR-004-002-004 FR-004-002-005

##### Parameters

<i>level</i>	The log level.
<i>componentName</i>	The name of the component or module.
<i>message</i>	The log message.

Definition at line 60 of file [CtLogger.cpp](#).

#### 8.13.4.4 log\_critical()

```
void CtLogger::log_critical (
    const CtString & message )
```

Log a message with critical log level.

FR-004-002-004

**Parameters**

<i>message</i>	The log message.
----------------	------------------

Definition at line 56 of file [CtLogger.cpp](#).

**8.13.4.5 log\_debug()**

```
void CtLogger::log_debug (
    const CtString & message )
```

Log a message with debug log level.

FR-004-002-004

**Parameters**

<i>message</i>	The log message.
----------------	------------------

Definition at line 40 of file [CtLogger.cpp](#).

**8.13.4.6 log\_error()**

```
void CtLogger::log_error (
    const CtString & message )
```

Log a message with error log level.

FR-004-002-004

**Parameters**

<i>message</i>	The log message.
----------------	------------------

Definition at line 52 of file [CtLogger.cpp](#).

**8.13.4.7 log\_info()**

```
void CtLogger::log_info (
    const CtString & message )
```

Log a message with info log level.

FR-004-002-004

## Parameters

<i>message</i>	The log message.
----------------	------------------

Definition at line 44 of file [CtLogger.cpp](#).

#### 8.13.4.8 log\_warning()

```
void CtLogger::log_warning (
    const CtString & message )
```

Log a message with warning log level.

FR-004-002-004

## Parameters

<i>message</i>	The log message.
----------------	------------------

Definition at line 48 of file [CtLogger.cpp](#).

### 8.13.5 Member Data Documentation

#### 8.13.5.1 m\_componentName

```
CtString CtLogger::m_componentName [private]
```

Component name.

Definition at line 160 of file [CtLogger.hpp](#).

#### 8.13.5.2 m\_level

```
CtLogger::Level CtLogger::m_level [private]
```

Level of message logging.

Definition at line 159 of file [CtLogger.hpp](#).

### 8.13.5.3 m\_mtx\_control

```
CtMutex CtLogger::m_mtx_control [private]
```

Mutex for controlling access to shared resources.

Definition at line 158 of file [CtLogger.hpp](#).

The documentation for this class was generated from the following files:

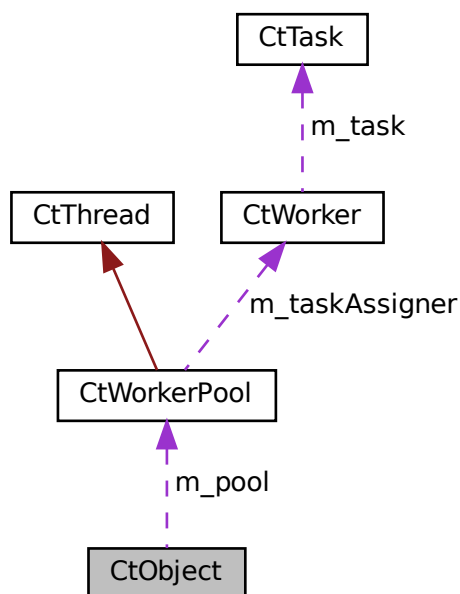
- [include/utis/CtLogger.hpp](#)
- [src/utis/CtLogger.cpp](#)

## 8.14 CtObject Class Reference

This abstract class can be used as a base class for objects that can trigger events.

```
#include <CtObject.hpp>
```

Collaboration diagram for CtObject:





## Public Member Functions

- `template<typename F , typename... FArgs>`  
`EXPORTED_API void connectEvent (CtUInt32 p_eventCode, F &&func, FArgs &&... fargs)`  
*This method connects an event code with a function that should be triggered.*
- `EXPORTED_API void connectEvent (CtUInt32 p_eventCode, CtTask &p_task)`  
*This method connects an event code with a function that should be triggered.*
- `EXPORTED_API void waitPendingEvents ()`  
*This method holds current thread waiting for all the pending events of this object to finish.*
- `template<typename F , typename... FArgs>`  
`void connectEvent (CtObject *p_obj, CtUInt32 p_eventCode, F &&func, FArgs &&... fargs)`
- `template<typename F , typename... FArgs>`  
`void connectEvent (CtUInt32 p_eventCode, F &&func, FArgs &&... fargs)`

## Static Public Member Functions

- `template<typename F , typename... FArgs>`  
`static EXPORTED_API void connectEvent (CtObject *p_obj, CtUInt32 p_eventCode, F &&func, FArgs &&... fargs)`  
*This method connects an event code with a function that should be triggered.*
- `static EXPORTED_API void connectEvent (CtObject *p_obj, CtUInt32 p_eventCode, CtTask &p_task)`  
*This method connects an event code with a function that should be triggered.*

## Protected Member Functions

- `EXPORTED_API CtObject ()`  
*The constructor of the [CtObject](#) class.*
- `EXPORTED_API ~CtObject ()`  
*The destructor of the [CtObject](#) class.*
- `EXPORTED_API void triggerEvent (CtUInt32 p_eventCode)`  
*This method triggers a specific event code.*
- `EXPORTED_API void registerEvent (CtUInt32 p_eventCode)`  
*This event registers a specific event code.*

## Private Member Functions

- `EXPORTED_API CtBool hasEvent (CtUInt32 p_eventCode)`  
*This methods checks if a specific event code is already registered in this object.*

## Private Attributes

- `CtMutex m_mtx_control`
- `CtVector< CtUInt32 > m_events`
- `CtMultiMap< CtUInt32, CtTask > m_triggers`
- `CtWorkerPool m_pool`

### 8.14.1 Detailed Description

This abstract class can be used as a base class for objects that can trigger events.

FR-004-003-001

The [CtObject](#) class provides a mechanism for connecting events with functions that should be triggered. This class is thread-safe and can be used in multi-threaded environments.

```
triggerEvent(100);  
connectEvent(obj, 100, [](){});  
connectEvent(obj, 100, [](){});
```

Definition at line 59 of file [CtObject.hpp](#).

### 8.14.2 Constructor & Destructor Documentation

#### 8.14.2.1 CtObject()

```
CtObject::CtObject ( ) [protected]
```

The constructor of the [CtObject](#) class.

FR-004-003-002

Definition at line 36 of file [CtObject.cpp](#).

#### 8.14.2.2 ~CtObject()

```
CtObject::~~CtObject ( ) [protected]
```

The destructor of the [CtObject](#) class.

FR-004-003-003 FR-004-003-009

Definition at line 39 of file [CtObject.cpp](#).

### 8.14.3 Member Function Documentation

#### 8.14.3.1 connectEvent() [1/6]

```
void CtObject::connectEvent (  
    CtObject * p_obj,  
    CtUInt32 p_eventCode,  
    CtTask & p_task ) [static]
```

This method connects an event code with a function that should be triggered.

FR-004-003-006 FR-004-003-008

## Parameters

<i>p_obj</i>	The object that hosts the event.
<i>p_eventCode</i>	The event code.
<i>p_task</i>	The task to be executed.

## Returns

void

Definition at line 43 of file [CtObject.cpp](#).

**8.14.3.2 connectEvent()** [2/6]

```
template<typename F , typename... FArgs>
static EXPORTED_API void CtObject::connectEvent (
    CtObject * p_obj,
    CtUInt32 p_eventCode,
    F && func,
    FArgs &&... fargs ) [static]
```

This method connects an event code with a function that should be triggered.

FR-004-003-006 FR-004-003-008

## Template Parameters

<i>F</i>	Type of the callable function.
<i>FArgs</i>	Types of the arguments for the callable function.

## Parameters

<i>p_obj</i>	The object that hosts the event.
<i>p_eventCode</i>	The event code.
<i>func</i>	The function to be executed.
<i>fargs</i>	The parameters of the function that will be executed.

## Returns

void

**8.14.3.3 connectEvent()** [3/6]

```
template<typename F , typename... FArgs>
void CtObject::connectEvent (
```

```

CtObject * p_obj,
CtUInt32 p_eventCode,
F && func,
FArgs &&... fargs )

```

Definition at line 196 of file [CtObject.hpp](#).

#### 8.14.3.4 connectEvent() [4/6]

```

void CtObject::connectEvent (
    CtUInt32 p_eventCode,
    CtTask & p_task )

```

This method connects an event code with a function that should be triggered.

FR-004-003-006 FR-004-003-008

##### Parameters

<i>p_eventCode</i>	The event code.
<i>p_task</i>	The task to be executed.

##### Returns

void

Definition at line 51 of file [CtObject.cpp](#).

#### 8.14.3.5 connectEvent() [5/6]

```

template<typename F , typename... FArgs>
EXPORTED_API void CtObject::connectEvent (
    CtUInt32 p_eventCode,
    F && func,
    FArgs &&... fargs )

```

This method connects an event code with a function that should be triggered.

FR-004-003-006 FR-004-003-008

##### Template Parameters

<i>F</i>	Type of the callable function.
<i>FArgs</i>	Types of the arguments for the callable function.

## Parameters

<i>p_eventCode</i>	The event code.
<i>func</i>	The function to be executed.
<i>fargs</i>	The parameters of the function that will be executed.

## Returns

void

**8.14.3.6 connectEvent()** [6/6]

```
template<typename F , typename... FArgs>
void CtObject::connectEvent (
    CtUInt32 p_eventCode,
    F && func,
    FArgs &&... fargs )
```

Definition at line 203 of file [CtObject.hpp](#).

**8.14.3.7 hasEvent()**

```
CtBool CtObject::hasEvent (
    CtUInt32 p_eventCode ) [private]
```

This methods checks if a specific event code is already registered in this object.

FR-004-003-005 FR-004-003-008

## Parameters

<i>p_eventCode</i>	The event code to be checked.
--------------------	-------------------------------

## Returns

CtBool True if the event code is registered, CT\_FALSE otherwise.

Definition at line 81 of file [CtObject.cpp](#).

**8.14.3.8 registerEvent()**

```
void CtObject::registerEvent (
    CtUInt32 p_eventCode ) [protected]
```

This event registers a specific event code.

FR-004-003-004 FR-004-003-005

## Parameters

<code>p_eventCode</code>	The event code to be registered.
--------------------------	----------------------------------

## Returns

void

Definition at line 73 of file [CtObject.cpp](#).

### 8.14.3.9 triggerEvent()

```
void CtObject::triggerEvent (
    CtUInt32 p_eventCode ) [protected]
```

This method triggers a specific event code.

FR-004-003-007 FR-004-003-008

## Parameters

<code>p_eventCode</code>	The event code to be triggered.
--------------------------	---------------------------------

## Returns

void

Definition at line 59 of file [CtObject.cpp](#).

### 8.14.3.10 waitPendingEvents()

```
void CtObject::waitPendingEvents ( )
```

This method holds current thread waiting for all the pending events of this object to finish.

FR-004-003-010

## Returns

void

Definition at line 47 of file [CtObject.cpp](#).

## 8.14.4 Member Data Documentation

#### 8.14.4.1 m\_events

```
CtVector<CtUInt32> CObject::m_events [private]
```

This vector contains all the registered event codes.

Definition at line 190 of file [CObject.hpp](#).

#### 8.14.4.2 m\_mtx\_control

```
CtMutex CObject::m_mtx_control [private]
```

Mutex for controlling access to shared resources.

Definition at line 189 of file [CObject.hpp](#).

#### 8.14.4.3 m\_pool

```
CtWorkerPool CObject::m_pool [private]
```

This [CtWorkerPool](#) executes the triggered tasks.

Definition at line 192 of file [CObject.hpp](#).

#### 8.14.4.4 m\_triggers

```
CtMultiMap<CtUInt32, CtTask> CObject::m_triggers [private]
```

This map represents a list of tasks that should be triggered for each event code.

Definition at line 191 of file [CObject.hpp](#).

The documentation for this class was generated from the following files:

- [include/utis/CObject.hpp](#)
- [src/utis/CObject.cpp](#)

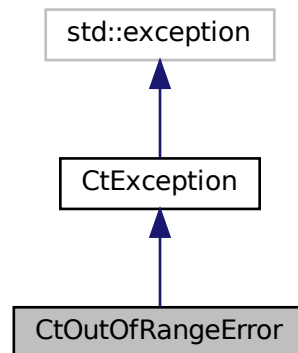


## 8.15 CtOutOfRangeError Class Reference

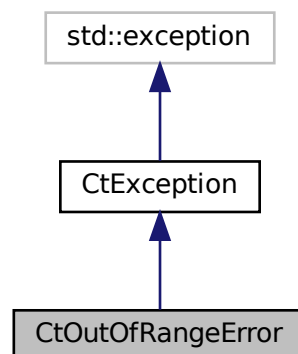
This exception is thrown when an index is out of bounds.

```
#include <CtTypeExceptions.hpp>
```

Inheritance diagram for CtOutOfRangeError:



Collaboration diagram for CtOutOfRangeError:



### Public Member Functions

- [CtOutOfRangeError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.15.1 Detailed Description

This exception is thrown when an index is out of bounds.

FR-001-001-006 FR-001-001-002 FR-001-001-003

Definition at line 68 of file [CtTypeExceptions.hpp](#).

### 8.15.2 Constructor & Destructor Documentation

#### 8.15.2.1 CtOutOfRangeException()

```
CtOutOfRangeException::CtOutOfRangeException (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 70 of file [CtTypeExceptions.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtTypeExceptions.hpp](#)

## 8.16 CtRawData Class Reference

Struct describing raw data buffer.

```
#include <CtTypes.hpp>
```

### Public Member Functions

- [EXPORTED\\_API CtRawData](#) ([CtUInt32](#) p\_size=[CT\\_BUFFER\\_SIZE](#))  
*CtRawData* constructor.
- [EXPORTED\\_API CtRawData](#) ([CtRawData](#) &p\_data)  
*CtRawData* copy constructor.
- virtual [EXPORTED\\_API ~CtRawData](#) ()  
*Destructor.*
- [EXPORTED\\_API void](#) [setNextByte](#) ([CtUInt8](#) p\_data)  
*Sets the next byte of the buffer. It also raises the size of the buffer. If the buffer is full an exception will be thrown - CtOutOfRangeException()*
- [EXPORTED\\_API void](#) [setNextBytes](#) ([CtUInt8](#) \*p\_data, [CtUInt32](#) p\_size)  
*Sets the next byte of the buffer. It also raises the size of the buffer. If the buffer is full an exception will be thrown - CtOutOfRangeException()*
- [EXPORTED\\_API CtUInt8](#) \* [getNLastBytes](#) ([CtUInt32](#) p\_num)

*This method returns a pointer to the last N bytes of the buffer. If the number of bytes is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)*

- **EXPORTED\_API** void [removeNLastBytes](#) (CtUInt32 p\_num)

*This method removes the last N bytes of the buffer. It also reduces the size of the buffer. If the number of bytes is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)*

- **EXPORTED\_API** CtUInt32 [size](#) ()

*The actual size of the buffer.*

- **EXPORTED\_API** CtUInt32 [maxSize](#) ()

*The max size of the buffer.*

- **EXPORTED\_API** CtUInt8 \* [get](#) ()

*This method returns a pointer to the buffer data.*

- **EXPORTED\_API** void [clone](#) (const CtUInt8 \*p\_data, CtUInt32 p\_size)

*This method fills the buffer with the data given in the parameters. This method overwrites the buffer and the actual size. The maximum size of the buffer is preserved. If the size of the data is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)*

- **EXPORTED\_API** void [clone](#) (CtRawData &p\_data)

*This method fills the buffer with the data given in the parameters. This method overwrites the buffer and the actual size. The maximum size of the buffer is preserved. If the size of the data is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)*

- **EXPORTED\_API** void [reset](#) ()

*This method resets the buffer to 0 size. The allocated memory is not freed. The actual size of the buffer is set to 0.*

- **EXPORTED\_API** CtRawData & [operator=](#) (CtRawData &other)

*Assignment operator for [CtRawData](#). Copies the data from a [CtRawData](#) to another [CtRawData](#) object.*

## Private Attributes

- CtUInt8 \* [m\\_data](#)
- CtUInt32 [m\\_size](#)
- const CtUInt32 [m\\_maxSize](#)

### 8.16.1 Detailed Description

Struct describing raw data buffer.

FR-001-003-002

The default buffer size is defined as CT\_BUFFER\_SIZE bytes. The buffer can be set either by another buffer object or given the size of the buffer. The buffer has a prespecified size that can be filled with bytes. It can monitor the size of the buffer that it is currently used and it ensures that the buffer will not overflow. If an overflow occurs an exception will be thrown - [CtOutOfRangeException\(\)](#).

```
CtRawData data;
data.nextByte('a');
data.nextByte('b');
data.nextByte('c');
CtUInt8* buffer = data.get(); // returns "abc"
data.removeNLastBytes(1);
buffer = data.get(); // returns "ab"
data.reset(); // resets the buffer
buffer = data.get(); // returns ""
```

Definition at line 120 of file [CtTypes.hpp](#).

### 8.16.2 Constructor & Destructor Documentation

**8.16.2.1 CtRawData()** [1/2]

```
CtRawData::CtRawData (
    CtUInt32 p_size = CT\_BUFFER\_SIZE ) [explicit]
```

[CtRawData](#) constructor.

FR-001-003-003 FR-001-003-004 FR-001-003-007

**Parameters**

<i>p_size</i>	The size of the buffer. The default size is defined as CT_BUFFER_SIZE bytes.
---------------	--

Definition at line 39 of file [CtTypes.cpp](#).

**8.16.2.2 CtRawData()** [2/2]

```
CtRawData::CtRawData (
    CtRawData & p_data )
```

[CtRawData](#) copy constructor.

FR-001-003-003 FR-001-003-005 FR-001-003-007

**Parameters**

<i>p_data</i>	Another <a href="#">CtRawData</a> object that it is used to init the currently created.
---------------	---

Definition at line 44 of file [CtTypes.cpp](#).

**8.16.2.3 ~CtRawData()**

```
CtRawData::~~CtRawData ( ) [virtual]
```

Destructor.

FR-001-003-006

Definition at line 49 of file [CtTypes.cpp](#).

**8.16.3 Member Function Documentation**

### 8.16.3.1 clone() [1/2]

```
void CtRawData::clone (
    const CtUInt8 * p_data,
    CtUInt32 p_size )
```

This method fills the buffer with the data given in the parameters. This method overwrites the buffer and the actual size. The maximum size of the buffer is preserved. If the size of the data is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)

FR-001-003-016 FR-001-003-019

#### Parameters

<i>p_data</i>	A pointer to the data to be cloned.
<i>p_size</i>	The size of the given buffer.

#### Returns

void

Definition at line 94 of file [CtTypes.cpp](#).

### 8.16.3.2 clone() [2/2]

```
void CtRawData::clone (
    CtRawData & p_data )
```

This method fills the buffer with the data given in the parameters. This method overwrites the buffer and the actual size. The maximum size of the buffer is preserved. If the size of the data is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)

FR-001-003-015 FR-001-003-019

#### Parameters

<i>p_data</i>	A <a href="#">CtRawData</a> object to be cloned.
---------------	--

#### Returns

void

Definition at line 102 of file [CtTypes.cpp](#).

### 8.16.3.3 get()

```
CtUInt8 * CtRawData::get ( )
```

This method returns a pointer to the buffer data.

FR-001-003-014

#### Returns

CtUInt8\* Pointer to the buffer data.

Definition at line 90 of file [CtTypes.cpp](#).

### 8.16.3.4 getNLastBytes()

```
CtUInt8 * CtRawData::getNLastBytes (
    CtUInt32 p_num )
```

This method returns a pointer to the last N bytes of the buffer. If the number of bytes is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)

FR-001-003-010 FR-001-003-019

#### Parameters

<i>p_num</i>	Number of bytes to be returned.
--------------	---------------------------------

#### Returns

CtUInt8\* Pointer to the last N bytes of the buffer.

Definition at line 68 of file [CtTypes.cpp](#).

### 8.16.3.5 maxSize()

```
CtUInt32 CtRawData::maxSize ( )
```

The max size of the buffer.

FR-001-003-007 FR-001-003-013

#### Returns

CtUInt32 The max size of the buffer.

Definition at line 86 of file [CtTypes.cpp](#).

### 8.16.3.6 operator=()

```
CtRawData & CtRawData::operator= (
    CtRawData & other )
```

Assignment operator for [CtRawData](#). Copies the data from a [CtRawData](#) to another [CtRawData](#) object.

FR-001-003-018

#### Parameters

<i>other</i>	The <a href="#">CtRawData</a> object to copy.
--------------	---

#### Returns

[CtRawData&](#) Reference to the current [CtRawData](#) object.

Definition at line 114 of file [CtTypes.cpp](#).

### 8.16.3.7 removeNLastBytes()

```
void CtRawData::removeNLastBytes (
    CtUInt32 p_num )
```

This method removes the last N bytes of the buffer. It also reduces the size of the buffer. If the number of bytes is greater than the buffer size an exception will be thrown - [CtOutOfRangeException\(\)](#)

FR-001-003-011 FR-001-003-019

#### Parameters

<i>p_num</i>	Number of bytes to be returned.
--------------	---------------------------------

#### Returns

void

Definition at line 75 of file [CtTypes.cpp](#).

### 8.16.3.8 reset()

```
void CtRawData::reset ( )
```

This method resets the buffer to 0 size. The allocated memory is not freed. The actual size of the buffer is set to 0.

FR-001-003-017

**Returns**

void

Definition at line 110 of file [CtTypes.cpp](#).

**8.16.3.9 setNextByte()**

```
void CtRawData::setNextByte (
    CtUInt8 p_data )
```

Sets the next byte of the buffer. It also raises the size of the buffer. If the buffer is full an exception will be thrown - [CtOutOfRangeException\(\)](#)

FR-001-003-008 FR-001-003-019

**Parameters**

<i>p_data</i>	The byte to be added.
---------------	-----------------------

**Returns**

void

Definition at line 53 of file [CtTypes.cpp](#).

**8.16.3.10 setNextBytes()**

```
void CtRawData::setNextBytes (
    CtUInt8 * p_data,
    CtUInt32 p_size )
```

Sets the next byte of the buffer. It also raises the size of the buffer. If the buffer is full an exception will be thrown - [CtOutOfRangeException\(\)](#)

FR-001-003-009 FR-001-003-019

**Parameters**

<i>p_data</i>	The byte to be added.
<i>p_size</i>	The number of bytes to be added.

**Returns**

void

Definition at line 60 of file [CtTypes.cpp](#).



### 8.16.3.11 size()

```
CtUInt32 CtRawData::size ( )
```

The actual size of the buffer.

FR-001-003-007 FR-001-003-012

#### Returns

CtUInt32 The actual size of the buffer.

Definition at line 82 of file [CtTypes.cpp](#).

## 8.16.4 Member Data Documentation

### 8.16.4.1 m\_data

```
CtUInt8* CtRawData::m_data [private]
```

The buffer data.

Definition at line 281 of file [CtTypes.hpp](#).

### 8.16.4.2 m\_maxSize

```
const CtUInt32 CtRawData::m_maxSize [private]
```

The maximum size of the buffer.

Definition at line 283 of file [CtTypes.hpp](#).

### 8.16.4.3 m\_size

```
CtUInt32 CtRawData::m_size [private]
```

The actual size of the buffer.

Definition at line 282 of file [CtTypes.hpp](#).

The documentation for this class was generated from the following files:

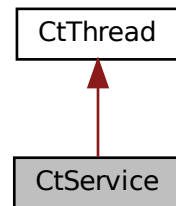
- [include/core/CtTypes.hpp](#)
- [src/core/CtTypes.cpp](#)

## 8.17 CtService Class Reference

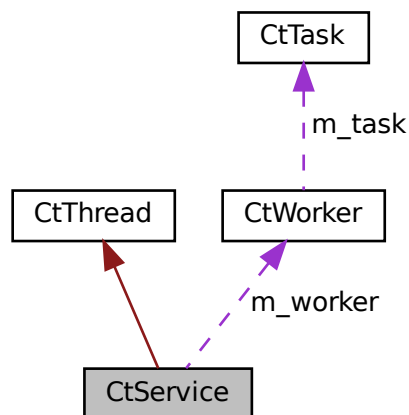
A class representing a service that runs a given task at regular intervals using a worker thread.

```
#include <CtService.hpp>
```

Inheritance diagram for CtService:



Collaboration diagram for CtService:



### Public Member Functions

- `EXPORTED_API CtService (CtUInt64 nslots, const CtTask &task)`  
*Constructor for CtService.*
- `template<typename F , typename... FArgs>`  
`EXPORTED_API CtService (CtUInt64 nslots, const F &&func, FArgs &&... fargs)`  
*Constructor for CtService.*
- `EXPORTED_API ~CtService ()`

- Destructor for CtService.*
- `EXPORTED_API` void `runService` ()  
*Run the task provided by the service.*
- `EXPORTED_API` void `stopService` ()  
*Stop the task provided by the service.*
- `EXPORTED_API` float `getIntervalValidity` ()  
*Get the Interval Validity Factor.*
- `template<typename F , typename... FArgs>`  
`CtService` (`CtUInt64` nslots, const F &&func, FArgs &&... fargs)

## Static Public Attributes

- static `CtUInt32` `m_slot_time` = 10  
*The time interval for each "slot" in milliseconds.*

## Private Member Functions

- void `loop` () override  
*Overridden run function from CtThread, representing the main logic of the service.*

## Private Attributes

- `CtWorker` `m_worker`
- `CtUInt64` `m_nslots`
- `CtUInt32` `m_skip_ctr`
- `CtUInt32` `m_exec_ctr`

## Additional Inherited Members

### 8.17.1 Detailed Description

A class representing a service that runs a given task at regular intervals using a worker thread.

FR-005-005-001 FR-005-005-008 FR-005-005-013

The `CtService` class provides a mechanism for running a task at regular intervals using a worker thread. The service can be configured to run the task immediately or after a certain number of time slots. The service can be stopped and started at any time. The service is thread-safe and can be used in multi-threaded environments.

```
// create a service that runs a task every 1000 milliseconds
CtService service(1000, [](){ std::cout << "Hello from service!" << std::endl; });
service.runService();
// do something else
service.stopService();
```

Definition at line 64 of file `CtService.hpp`.

### 8.17.2 Constructor & Destructor Documentation

#### 8.17.2.1 CtService() [1/3]

```
CtService::CtService (
    CtUInt64 nslots,
    const CtTask & task )
```

Constructor for `CtService`.

FR-005-005-002

**Parameters**

<i>nslots</i>	The number of time slots between task executions. Default is 0 (run immediately).
<i>task</i>	The task to be executed by the service.

Definition at line 36 of file [CtService.cpp](#).

**8.17.2.2 CtService() [2/3]**

```
template<typename F , typename... FArgs>
EXPORTED_API CtService::CtService (
    CtUInt64 nslots,
    const F && func,
    FArgs &&... fargs )
```

Constructor for [CtService](#).

FR-005-005-002

**Parameters**

<i>nslots</i>	The number of time slots between task executions. Default is 0 (run immediately).
<i>func</i>	The task function to be executed by the service.
<i>fargs</i>	The task function's parameters.

**8.17.2.3 ~CtService()**

```
CtService::~~CtService ( )
```

Destructor for [CtService](#).

FR-005-005-003 FR-005-005-004

Definition at line 40 of file [CtService.cpp](#).

**8.17.2.4 CtService() [3/3]**

```
template<typename F , typename... FArgs>
CtService::CtService (
    CtUInt64 nslots,
    const F && func,
    FArgs &&... fargs )
```

Definition at line 160 of file [CtService.hpp](#).

### 8.17.3 Member Function Documentation

#### 8.17.3.1 `getIntervalValidity()`

```
float CtService::getIntervalValidity ( )
```

Get the Interval Validity Factor.

FR-005-005-011

This method returns a factor that represents the validity of the interval. If the factor is 1, the task is executed at the correct interval. If the factor is less than 1, the task is executed less frequently than expected. The closer the factor is to 1, the more frequently the task is executed.

##### Returns

float The interval validity factor.

Definition at line 57 of file [CtService.cpp](#).

#### 8.17.3.2 `loop()`

```
void CtService::loop ( ) [override], [private], [virtual]
```

Overridden run function from [CtThread](#), representing the main logic of the service.

FR-005-005-008 FR-005-005-009 FR-005-005-010

Implements [CtThread](#).

Definition at line 61 of file [CtService.cpp](#).

#### 8.17.3.3 `runService()`

```
void CtService::runService ( )
```

Run the task provided by the service.

FR-005-005-005 FR-005-005-007

[CtServiceError](#) is thrown in case of service is already running.

Definition at line 44 of file [CtService.cpp](#).

#### 8.17.3.4 stopService()

```
void CtService::stopService ( )
```

Stop the task provided by the service.

FR-005-005-006

Definition at line 52 of file [CtService.cpp](#).

### 8.17.4 Member Data Documentation

#### 8.17.4.1 m\_exec\_ctr

```
CtUInt32 CtService::m_exec_ctr [private]
```

Total loop counter.

Definition at line 156 of file [CtService.hpp](#).

#### 8.17.4.2 m\_nslots

```
CtUInt64 CtService::m_nslots [private]
```

The number of slots to wait before rerunning the service.

Definition at line 154 of file [CtService.hpp](#).

#### 8.17.4.3 m\_skip\_ctr

```
CtUInt32 CtService::m_skip_ctr [private]
```

Task execution skip counter.

Definition at line 155 of file [CtService.hpp](#).

#### 8.17.4.4 m\_slot\_time

```
CtUInt32 CtService::m_slot_time = 10 [static]
```

The time interval for each "slot" in milliseconds.

FR-005-005-012

Definition at line 139 of file [CtService.hpp](#).

#### 8.17.4.5 m\_worker

```
CtWorker CtService::m_worker [private]
```

Worker for executing the task.

Definition at line 153 of file [CtService.hpp](#).

The documentation for this class was generated from the following files:

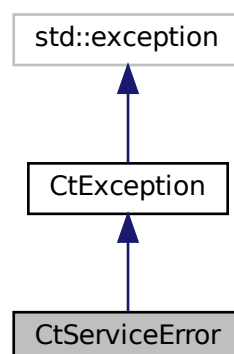
- include/threading/[CtService.hpp](#)
- src/threading/[CtService.cpp](#)

## 8.18 CtServiceError Class Reference

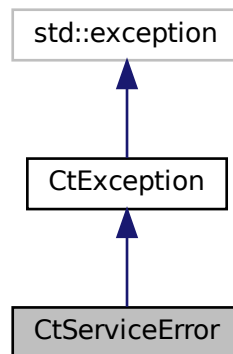
This exception is thrown when a service pool error occurs.

```
#include <CtThreadExceptions.hpp>
```

Inheritance diagram for CtServiceError:



Collaboration diagram for CtServiceError:



## Public Member Functions

- [CtServiceError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.18.1 Detailed Description

This exception is thrown when a service pool error occurs.

FR-001-001-008 FR-001-001-002 FR-001-001-003

Definition at line 56 of file [CtThreadExceptions.hpp](#).

### 8.18.2 Constructor & Destructor Documentation

#### 8.18.2.1 CtServiceError()

```
CtServiceError::CtServiceError (  
    const CtString & msg ) [inline], [explicit]
```

Definition at line 58 of file [CtThreadExceptions.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtThreadExceptions.hpp](#)



## 8.19 CtServicePack Struct Reference

Represents a pack containing a task, an ID, and an interval for execution.

### 8.19.1 Detailed Description

Represents a pack containing a task, an ID, and an interval for execution.

FR-005-006-007

The documentation for this struct was generated from the following file:

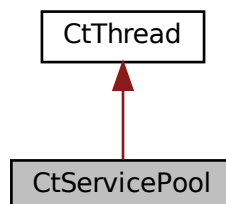
- [include/threading/CtServicePool.hpp](#)

## 8.20 CtServicePool Class Reference

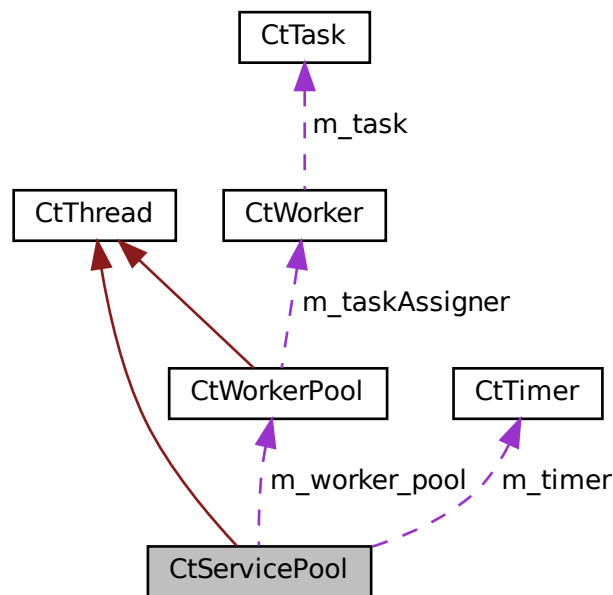
A service pool for managing and executing tasks at specified intervals using a worker pool.

```
#include <CtServicePool.hpp>
```

Inheritance diagram for CtServicePool:



Collaboration diagram for CtServicePool:



## Classes

- struct [\\_CtServicePack](#)

## Public Member Functions

- [EXPORTED\\_API CtServicePool](#) (CtUInt32 nworkers)  
*Constructor for CtServicePool.*
- [EXPORTED\\_API ~CtServicePool](#) ()  
*Destructor for CtServicePool.*
- [EXPORTED\\_API void addTask](#) (CtUInt32 nslots, const [CtString](#) &id, [CtTask](#) &task)  
*Add a task to the service pool with a specified interval and an optional ID.*
- [template<typename F , typename... FArgs>](#)  
[EXPORTED\\_API void addTaskFunc](#) (CtUInt32 nslots, const [CtString](#) &id, F &&func, FArgs &&... fargs)  
*Add a task to the service pool with a specified interval and an optional ID.*
- [EXPORTED\\_API void removeTask](#) (const [CtString](#) &id)  
*Remove a task from the service pool based on its ID.*
- [EXPORTED\\_API void startServices](#) ()  
*Start the services provided by the service pool.*
- [EXPORTED\\_API void shutdownServices](#) ()  
*Shutdown the services provided by the service pool.*
- [template<typename F , typename... FArgs>](#)  
[void addTaskFunc](#) (CtUInt32 nslots, const [CtString](#) &id, F &&func, FArgs &&... fargs)

## Private Types

- typedef struct [CtServicePool::\\_CtServicePack](#) [CtServicePack](#)

## Private Member Functions

- void [loop](#) () override  
*Overridden loop function from [CtThread](#), representing the main thread logic.*

## Private Attributes

- [CtUInt32](#) [m\\_nworkers](#)
- [CtUInt32](#) [m\\_slot\\_cnt](#)
- [CtVector](#)< [CtServicePack](#) > [m\\_tasks](#)
- [CtMutex](#) [m\\_mtx\\_control](#)
- [CtWorkerPool](#) [m\\_worker\\_pool](#)
- [CtTimer](#) [m\\_timer](#)
- [CtUInt64](#) [m\\_exec\\_time](#)

## Additional Inherited Members

### 8.20.1 Detailed Description

A service pool for managing and executing tasks at specified intervals using a worker pool.

FR-005-006-001 FR-005-006-008

The [CtServicePool](#) class provides a mechanism for managing and executing tasks at specified intervals using a worker pool. [CtService::m\\_slot\\_time](#) is used to determine the interval at which tasks are executed. The default slot time is 10 ms. You can modify the slot time using the [setSlotTime\(\)](#) method. The class uses a worker pool to execute tasks concurrently. The class is thread-safe and can be used in multi-threaded environments.

```
// create a service pool with 4 worker threads
CtServicePool pool(4);
// add tasks to the pool
// add a lambda function
pool.addTask(100, [](){ std::cout << "Hello from worker thread!" << std::endl; });
// add a function with arguments
pool.addTask(100, func, arg1, arg2);
// start the services
pool.startServices();
// stop the services
pool.shutdownServices();
```

Definition at line 70 of file [CtServicePool.hpp](#).

### 8.20.2 Member Typedef Documentation

#### 8.20.2.1 CtServicePack

```
typedef struct CtServicePool::\_CtServicePack CtServicePool::CtServicePack [private]
```

## 8.20.3 Constructor & Destructor Documentation

### 8.20.3.1 CtServicePool()

```
CtServicePool::CtServicePool (
    CtUInt32 nworkers ) [explicit]
```

Constructor for [CtServicePool](#).

FR-005-006-002

#### Parameters

<i>nworkers</i>	The number of worker threads in the service pool.
-----------------	---

Definition at line 34 of file [CtServicePool.cpp](#).

### 8.20.3.2 ~CtServicePool()

```
CtServicePool::~~CtServicePool ( )
```

Destructor for [CtServicePool](#).

FR-005-006-003 FR-005-006-004

Definition at line 39 of file [CtServicePool.cpp](#).

## 8.20.4 Member Function Documentation

### 8.20.4.1 addTask()

```
void CtServicePool::addTask (
    CtUInt32 nslots,
    const CtString & id,
    CtTask & task )
```

Add a task to the service pool with a specified interval and an optional ID.

FR-005-006-005

Adding a task to the service pool with a specified interval and an optional ID. The service pool automatically starts when a task is added.

## Parameters

<i>nslots</i>	The interval in slots for executing the task.
<i>id</i>	An optional ID for the task.
<i>task</i>	The task to be added.

Definition at line 44 of file [CtServicePool.cpp](#).

## 8.20.4.2 addTaskFunc() [1/2]

```
template<typename F , typename... FArgs>
EXPORTED_API void CtServicePool::addTaskFunc (
    CtUInt32 nslots,
    const CtString & id,
    F && func,
    FArgs &&... fargs )
```

Add a task to the service pool with a specified interval and an optional ID.

FR-005-006-005

Adding a task to the service pool with a specified interval and an optional ID. The service pool automatically starts when a task is added.

## Parameters

<i>nslots</i>	The interval in slots for executing the task.
<i>id</i>	An optional ID for the task.
<i>func</i>	The task function to be added.
<i>fargs</i>	The task function's arguments to be added.

## 8.20.4.3 addTaskFunc() [2/2]

```
template<typename F , typename... FArgs>
void CtServicePool::addTaskFunc (
    CtUInt32 nslots,
    const CtString & id,
    F && func,
    FArgs &&... fargs )
```

Definition at line 180 of file [CtServicePool.hpp](#).

#### 8.20.4.4 loop()

```
void CtServicePool::loop ( ) [override], [private], [virtual]
```

Overridden loop function from [CtThread](#), representing the main thread logic.

FR-005-006-011

Implements [CtThread](#).

Definition at line 70 of file [CtServicePool.cpp](#).

#### 8.20.4.5 removeTask()

```
void CtServicePool::removeTask (
    const CtString & id )
```

Remove a task from the service pool based on its ID.

FR-005-006-006

##### Parameters

<i>id</i>	The ID of the task to be removed.
-----------	-----------------------------------

Definition at line 49 of file [CtServicePool.cpp](#).

#### 8.20.4.6 shutdownServices()

```
void CtServicePool::shutdownServices ( )
```

Shutdown the services provided by the service pool.

FR-005-006-010

Definition at line 65 of file [CtServicePool.cpp](#).

#### 8.20.4.7 startServices()

```
void CtServicePool::startServices ( )
```

Start the services provided by the service pool.

FR-005-006-009

Definition at line 58 of file [CtServicePool.cpp](#).

## 8.20.5 Member Data Documentation

### 8.20.5.1 m\_exec\_time

`CtUInt64 CtServicePool::m_exec_time [private]`

Variable used for time tracking during a loop.

Definition at line 176 of file [CtServicePool.hpp](#).

### 8.20.5.2 m\_mtx\_control

`CtMutex CtServicePool::m_mtx_control [private]`

Mutex for controlling access to shared resources.

Definition at line 173 of file [CtServicePool.hpp](#).

### 8.20.5.3 m\_nworkers

`CtUInt32 CtServicePool::m_nworkers [private]`

The number of worker threads in the service pool.

Definition at line 170 of file [CtServicePool.hpp](#).

### 8.20.5.4 m\_slot\_cnt

`CtUInt32 CtServicePool::m_slot_cnt [private]`

Counter for the current slot.

Definition at line 171 of file [CtServicePool.hpp](#).

### 8.20.5.5 m\_tasks

`CtVector<CtServicePack> CtServicePool::m_tasks [private]`

Vector of tasks in the service pool.

Definition at line 172 of file [CtServicePool.hpp](#).

### 8.20.5.6 m\_timer

```
CtTimer CtServicePool::m_timer [private]
```

Timer for tracking time intervals.

Definition at line 175 of file [CtServicePool.hpp](#).

### 8.20.5.7 m\_worker\_pool

```
CtWorkerPool CtServicePool::m_worker_pool [private]
```

Worker pool for executing tasks.

Definition at line 174 of file [CtServicePool.hpp](#).

The documentation for this class was generated from the following files:

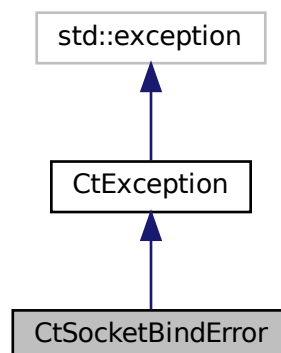
- include/threading/[CtServicePool.hpp](#)
- src/threading/[CtServicePool.cpp](#)

## 8.21 CtSocketBindError Class Reference

This exception is thrown when a socket bind error occurs.

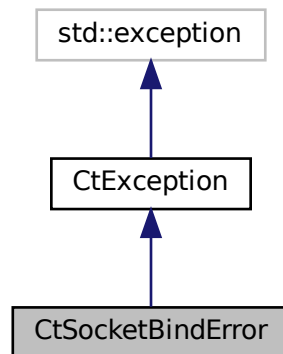
```
#include <CtNetworkExceptions.hpp>
```

Inheritance diagram for CtSocketBindError:





Collaboration diagram for CtSocketBindError:



## Public Member Functions

- [CtSocketBindError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.21.1 Detailed Description

This exception is thrown when a socket bind error occurs.

FR-001-001-011 FR-001-001-002 FR-001-001-003

Definition at line 56 of file [CtNetworkExceptions.hpp](#).

### 8.21.2 Constructor & Destructor Documentation

#### 8.21.2.1 CtSocketBindError()

```
CtSocketBindError::CtSocketBindError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 58 of file [CtNetworkExceptions.hpp](#).

The documentation for this class was generated from the following file:

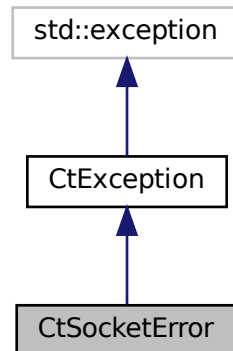
- include/core/exceptions/[CtNetworkExceptions.hpp](#)

## 8.22 CtSocketError Class Reference

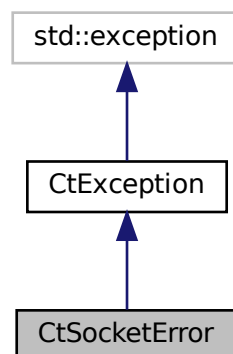
This exception is thrown when a socket error occurs.

```
#include <CtNetworkExceptions.hpp>
```

Inheritance diagram for CtSocketError:



Collaboration diagram for CtSocketError:



### Public Member Functions

- [CtSocketError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.22.1 Detailed Description

This exception is thrown when a socket error occurs.

FR-001-001-010 FR-001-001-002 FR-001-001-003

Definition at line 44 of file [CtNetworkExceptions.hpp](#).

### 8.22.2 Constructor & Destructor Documentation

#### 8.22.2.1 CtSocketError()

```
CtSocketError::CtSocketError (  
    const CtString & msg ) [inline], [explicit]
```

Definition at line 46 of file [CtNetworkExceptions.hpp](#).

The documentation for this class was generated from the following file:

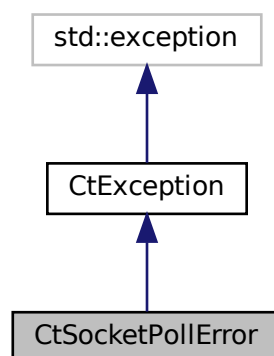
- include/core/exceptions/[CtNetworkExceptions.hpp](#)

## 8.23 CtSocketPollError Class Reference

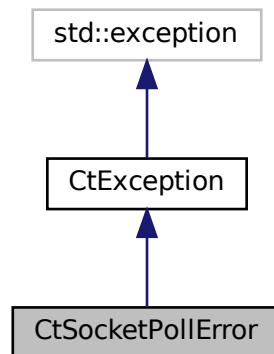
This exception is thrown when a socket listen error occurs.

```
#include <CtNetworkExceptions.hpp>
```

Inheritance diagram for CtSocketPollError:



Collaboration diagram for CtSocketPollError:



## Public Member Functions

- [CtSocketPollError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.23.1 Detailed Description

This exception is thrown when a socket listen error occurs.

FR-001-001-012 FR-001-001-002 FR-001-001-003

Definition at line 68 of file [CtNetworkExceptions.hpp](#).

### 8.23.2 Constructor & Destructor Documentation

#### 8.23.2.1 CtSocketPollError()

```
CtSocketPollError::CtSocketPollError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 70 of file [CtNetworkExceptions.hpp](#).

The documentation for this class was generated from the following file:

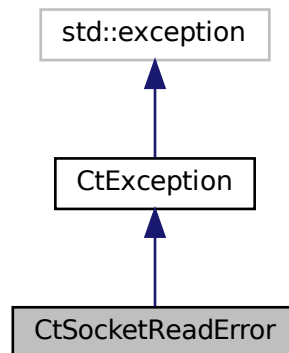
- include/core/exceptions/[CtNetworkExceptions.hpp](#)

## 8.24 CtSocketReadError Class Reference

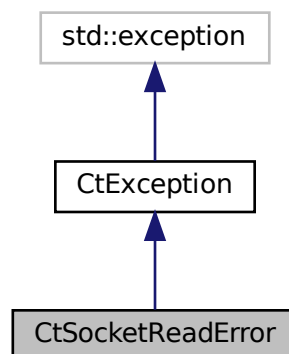
This exception is thrown when a socket accept error occurs.

```
#include <CtNetworkExceptions.hpp>
```

Inheritance diagram for CtSocketReadError:



Collaboration diagram for CtSocketReadError:



### Public Member Functions

- [CtSocketReadError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.24.1 Detailed Description

This exception is thrown when a socket accept error occurs.

FR-001-001-013 FR-001-001-002 FR-001-001-003

Definition at line 80 of file [CtNetworkExceptions.hpp](#).

### 8.24.2 Constructor & Destructor Documentation

#### 8.24.2.1 CtSocketReadError()

```
CtSocketReadError::CtSocketReadError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 82 of file [CtNetworkExceptions.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtNetworkExceptions.hpp](#)

## 8.25 CtSocketUdp Class Reference

A class representing a UDP socket wrapper.

```
#include <CtSocketUdp.hpp>
```

### Public Member Functions

- [EXPORTED\\_API CtSocketUdp \(\)](#)  
*Constructor for [CtSocketUdp](#).*
- [EXPORTED\\_API ~CtSocketUdp \(\)](#)  
*Destructor for [CtSocketUdp](#).*
- [EXPORTED\\_API void setSub \(const \[CtString\]\(#\) &p\\_interfaceName, \[CtUInt16\]\(#\) p\\_port\)](#)  
*Set the socket for subscribing.*
- [EXPORTED\\_API void setPub \(\[CtUInt16\]\(#\) p\\_port, const \[CtString\]\(#\) &p\\_addr="0.0.0.0"\)](#)  
*Set the socket for publishing.*
- [EXPORTED\\_API CtBool pollRead \(\)](#)  
*Check if there is data available to read.*
- [EXPORTED\\_API CtBool pollWrite \(\)](#)  
*Check if data can be written to the fd.*
- [EXPORTED\\_API void send \(\[CtUInt8\]\(#\) \\*p\\_data, \[CtUInt32\]\(#\) p\\_size\)](#)  
*Send data over the socket.*
- [EXPORTED\\_API void send \(\[CtRawData\]\(#\) &p\\_message\)](#)  
*Send data over the socket.*
- [EXPORTED\\_API void receive \(\[CtUInt8\]\(#\) \\*p\\_data, \[CtUInt32\]\(#\) p\\_size, \[CtNetAddress\]\(#\) \\*p\\_client=nullptr\)](#)  
*Receive data from the socket.*
- [EXPORTED\\_API void receive \(\[CtRawData\]\(#\) \\*p\\_message, \[CtNetAddress\]\(#\) \\*p\\_clientAddress=nullptr\)](#)  
*Receive data from the socket.*

## Private Attributes

- int [m\\_addrType](#)
- int [m\\_socket](#)
- [CtUInt16](#) [m\\_port](#)
- [CtString](#) [m\\_addr](#)
- struct pollfd [m\\_pollin\\_sockets](#) [1]
- struct pollfd [m\\_pollout\\_sockets](#) [1]
- sockaddr\_in [m\\_pubAddress](#)
- sockaddr\_in [m\\_subAddress](#)

### 8.25.1 Detailed Description

A class representing a UDP socket wrapper.

This class provides an interface for creating and managing UDP sockets. It can be used for both subscribing and publishing data. [CtSocketHelpers::socketTimeout](#) can be used to set the timeout for polling operations. By default, the timeout is set to 0 which means that the poll operation will return immediately. If the timeout is set to -1, the poll operation will block indefinitely. If set to a positive value, the poll operation will block for that amount of time.

Example subscriber:

```
// create a UDP socket
CtSocketUdp socket;
// set the socket for subscribing
socket.setSub("lo", 1234);
// run a loop to receive messages
while (CT_TRUE) {
    if (socket.pollRead()) {
        CtRawData message;
        socket.receive(&message);
        std::cout << "Received message: " << message.get() << std::endl;
    }
}
```

Example publisher:

```
// create a UDP socket
CtSocketUdp socket;
// set the socket for publishing
socket.setPub(1234, "127.0.0.1");
// send a message
CtRawData message("Hello, World!");
socket.send(message);
```

Definition at line 82 of file [CtSocketUdp.hpp](#).

### 8.25.2 Constructor & Destructor Documentation

#### 8.25.2.1 CtSocketUdp()

```
CtSocketUdp::CtSocketUdp ( )
```

Constructor for [CtSocketUdp](#).

FR-006-001-001 FR-006-001-003

Definition at line 34 of file [CtSocketUdp.cpp](#).

### 8.25.2.2 ~CtSocketUdp()

```
CtSocketUdp::~~CtSocketUdp ( )
```

Destructor for [CtSocketUdp](#).

FR-006-001-002

Definition at line 48 of file [CtSocketUdp.cpp](#).

## 8.25.3 Member Function Documentation

### 8.25.3.1 pollRead()

```
CtBool CtSocketUdp::pollRead ( )
```

Check if there is data available to read.

FR-006-001-006 FR-006-001-008

#### Returns

True if data is available, CT\_FALSE otherwise.

Definition at line 70 of file [CtSocketUdp.cpp](#).

### 8.25.3.2 pollWrite()

```
CtBool CtSocketUdp::pollWrite ( )
```

Check if data can be written to the fd.

FR-006-001-007 FR-006-001-008

#### Returns

True if there is at least one byte available, CT\_FALSE otherwise.

Definition at line 82 of file [CtSocketUdp.cpp](#).

### 8.25.3.3 receive() [1/2]

```
void CtSocketUdp::receive (
    CtRawData * p_message,
    CtNetAddress * p_clientAddress = nullptr )
```

Receive data from the socket.

FR-006-001-010 FR-006-001-012



## Parameters

<i>p_message</i>	Struct to store the message received.
<i>p_clientAddress</i>	Pointer to a CtNetAddress object to store the client's address (output parameter).

Definition at line 120 of file [CtSocketUdp.cpp](#).

**8.25.3.4 receive()** [2/2]

```
void CtSocketUdp::receive (
    CtUInt8 * p_data,
    CtUInt32 p_size,
    CtNetAddress * p_client = nullptr )
```

Receive data from the socket.

FR-006-001-010 FR-006-001-012

## Parameters

<i>p_data</i>	Buffer containing the data to sent.
<i>p_size</i>	Size of the buffer.
<i>p_client</i>	Pointer to a CtNetAddress object to store the client's address (output parameter).

Definition at line 103 of file [CtSocketUdp.cpp](#).

**8.25.3.5 send()** [1/2]

```
void CtSocketUdp::send (
    CtRawData & p_message )
```

Send data over the socket.

FR-006-001-009 FR-006-001-011

## Parameters

<i>p_message</i>	Struct containing the message to sent.
------------------	--

Definition at line 99 of file [CtSocketUdp.cpp](#).

**8.25.3.6 send()** [2/2]

```
void CtSocketUdp::send (
```

```
CtUInt8 * p_data,  
CtUInt32 p_size )
```

Send data over the socket.

FR-006-001-009 FR-006-001-011

#### Parameters

<i>p_data</i>	Buffer containing the data to sent.
<i>p_size</i>	Size of the buffer.

Definition at line 93 of file [CtSocketUdp.cpp](#).

### 8.25.3.7 setPub()

```
void CtSocketUdp::setPub (   
    CtUInt16 p_port,   
    const CtString & p_addr = "0.0.0.0" )
```

Set the socket for publishing.

FR-006-001-005

#### Parameters

<i>p_port</i>	The port to send data to.
<i>p_addr</i>	The address to send data to. Default to empty string.

Definition at line 63 of file [CtSocketUdp.cpp](#).

### 8.25.3.8 setSub()

```
void CtSocketUdp::setSub (   
    const CtString & p_interfaceName,   
    CtUInt16 p_port )
```

Set the socket for subscribing.

FR-006-001-004

#### Parameters

<i>p_interfaceName</i>	The interface name to bind to.
<i>p_port</i>	The port to bind to.

Definition at line 52 of file [CtSocketUdp.cpp](#).

## 8.25.4 Member Data Documentation

### 8.25.4.1 m\_addr

```
CtString CtSocketUdp::m_addr [private]
```

The address associated with the socket.

Definition at line 189 of file [CtSocketUdp.hpp](#).

### 8.25.4.2 m\_addrType

```
int CtSocketUdp::m_addrType [private]
```

The socket domain (IPv4 or IPv6).

Definition at line 186 of file [CtSocketUdp.hpp](#).

### 8.25.4.3 m\_pollin\_sockets

```
struct pollfd CtSocketUdp::m_pollin_sockets[1] [private]
```

Array for polling-in file descriptors.

Definition at line 189 of file [CtSocketUdp.hpp](#).

### 8.25.4.4 m\_pollout\_sockets

```
struct pollfd CtSocketUdp::m_pollout_sockets[1] [private]
```

Array for polling-out file descriptors.

Definition at line 189 of file [CtSocketUdp.hpp](#).

#### 8.25.4.5 m\_port

```
CtUInt16 CtSocketUdp::m_port [private]
```

The port associated with the socket.

Definition at line 188 of file [CtSocketUdp.hpp](#).

#### 8.25.4.6 m\_pubAddress

```
sockaddr_in CtSocketUdp::m_pubAddress [private]
```

The address for publishing data.

Definition at line 192 of file [CtSocketUdp.hpp](#).

#### 8.25.4.7 m\_socket

```
int CtSocketUdp::m_socket [private]
```

The socket descriptor.

Definition at line 187 of file [CtSocketUdp.hpp](#).

#### 8.25.4.8 m\_subAddress

```
sockaddr_in CtSocketUdp::m_subAddress [private]
```

The address for subscribing to data.

Definition at line 193 of file [CtSocketUdp.hpp](#).

The documentation for this class was generated from the following files:

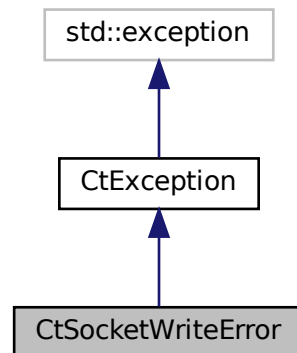
- [include/networking/CtSocketUdp.hpp](#)
- [src/networking/CtSocketUdp.cpp](#)

## 8.26 CtSocketWriteError Class Reference

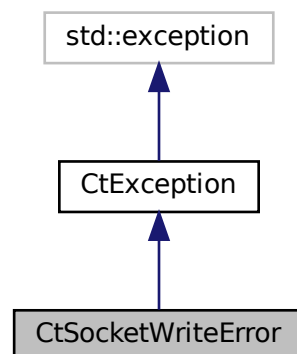
This exception is thrown when a socket connect error occurs.

```
#include <CtNetworkExceptions.hpp>
```

Inheritance diagram for CtSocketWriteError:



Collaboration diagram for CtSocketWriteError:



### Public Member Functions

- [CtSocketWriteError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.26.1 Detailed Description

This exception is thrown when a socket connect error occurs.

FR-001-001-014 FR-001-001-002 FR-001-001-003

Definition at line 92 of file [CtNetworkExceptions.hpp](#).

### 8.26.2 Constructor & Destructor Documentation

#### 8.26.2.1 CtSocketWriteError()

```
CtSocketWriteError::CtSocketWriteError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 94 of file [CtNetworkExceptions.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtNetworkExceptions.hpp](#)

## 8.27 CtTask Class Reference

Represents a task class that encapsulates a callable function (task) and a callback function.

```
#include <CtTask.hpp>
```

### Public Member Functions

- [EXPORTED\\_API CtTask \(\)](#)  
*Default constructor for CtTask. Initializes task and callback with empty lambda functions.*
- [EXPORTED\\_API CtTask \(const CtTask &other\)](#)  
*Copy constructor for CtTask. Copies the task and callback from another CtTask object.*
- [EXPORTED\\_API ~CtTask \(\)](#)  
*Destructor for CtTask.*
- [template<typename F , typename... FArgs>](#)  
[EXPORTED\\_API void setTaskFunc \(const F &&func, FArgs &&... fargs\)](#)  
*Set the main task function. The task function can also have arguments.*
- [template<typename C , typename... CArgs>](#)  
[EXPORTED\\_API void setCallbackFunc \(const C &&callback, CArgs &&... cargs\)](#)  
*Set the callback function. The callback function can also have arguments.*
- [EXPORTED\\_API std::function< void\(\)> getTaskFunc \(\)](#)  
*Get the main task function.*
- [EXPORTED\\_API std::function< void\(\)> getCallbackFunc \(\)](#)  
*Get the callback function.*
- [EXPORTED\\_API CtTask & operator= \(const CtTask &other\)](#)  
*Assignment operator for CtTask. Copies the task and callback from another CtTask object.*
- [template<typename F , typename... FArgs>](#)  
[void setTaskFunc \(const F &&func, FArgs &&... fargs\)](#)
- [template<typename C , typename... CArgs>](#)  
[void setCallbackFunc \(const C &&callback, CArgs &&... cargs\)](#)

## Private Attributes

- `std::function< void()>` [m\\_task](#)
- `std::function< void()>` [m\\_callback](#)

### 8.27.1 Detailed Description

Represents a task class that encapsulates a callable function (task) and a callback function.

The task function is the main function that will be executed. The callback function is the function that will be executed after the task function. The task and callback functions can have arguments. This method can be used to organise a specific functionality and post process of it in a single object.

```
CtTask task;
// Set the task function to a lambda function that prints the sum of two integers.
task.setTaskFunc([](int a, int b) {
    std::cout << "Task function: " << a + b << std::endl;
}, 1, 2);
task.setCallbackFunc([](int a, int b) {
    std::cout << "Callback function: " << a - b << std::endl;
}, 1, 2);
// Set the task function to a function with arguments.
task.setTaskFunc(func, arg1, arg2);
task.setCallbackFunc(callbackFunc, arg1, arg2);
```

Definition at line 61 of file [CtTask.hpp](#).

### 8.27.2 Constructor & Destructor Documentation

#### 8.27.2.1 CtTask() [1/2]

```
CtTask::CtTask ( ) [explicit]
```

Default constructor for [CtTask](#). Initializes task and callback with empty lambda functions.

FR-005-001-002

Definition at line 34 of file [CtTask.cpp](#).

#### 8.27.2.2 CtTask() [2/2]

```
CtTask::CtTask (
    const CtTask & other )
```

Copy constructor for [CtTask](#). Copies the task and callback from another [CtTask](#) object.

FR-005-001-001 FR-005-001-002

#### Parameters

<i>other</i>	The <a href="#">CtTask</a> object to copy.
--------------	--

Definition at line 37 of file [CtTask.cpp](#).

### 8.27.2.3 ~CtTask()

```
CtTask::~~CtTask ( )
```

Destructor for [CtTask](#).

FR-005-001-003

Definition at line 40 of file [CtTask.cpp](#).

## 8.27.3 Member Function Documentation

### 8.27.3.1 getCallbackFunc()

```
std::function< void()> CtTask::getCallbackFunc ( )
```

Get the callback function.

FR-005-001-001 FR-005-001-005

#### Returns

The callback function.

Definition at line 47 of file [CtTask.cpp](#).

### 8.27.3.2 getTaskFunc()

```
std::function< void()> CtTask::getTaskFunc ( )
```

Get the main task function.

FR-005-001-001 FR-005-001-004

#### Returns

The main task function.

Definition at line 43 of file [CtTask.cpp](#).

### 8.27.3.3 operator=()

```
CtTask & CtTask::operator= (
    const CtTask & other )
```

Assignment operator for [CtTask](#). Copies the task and callback from another [CtTask](#) object.

FR-005-001-001 FR-005-001-008



## Parameters

<i>other</i>	The <a href="#">CtTask</a> object to copy.
--------------	--

## Returns

[CtTask](#)& Reference to the current [CtTask](#) object.

Definition at line 51 of file [CtTask.cpp](#).

## 8.27.3.4 setCallbackFunc() [1/2]

```
template<typename C , typename... CArgs>
EXPORTED_API void CtTask::setCallbackFunc (
    const C && callback,
    CArgs &&... args )
```

Set the callback function. The callback function can also have arguments.

FR-005-001-001 FR-005-001-007

## Template Parameters

<i>C</i>	Type of the callable function.
<i>CArgs</i>	Types of the arguments for the callable function.

## Parameters

<i>callback</i>	The callable function.
<i>cargs</i>	The arguments for the callable function.

## Returns

void

## 8.27.3.5 setCallbackFunc() [2/2]

```
template<typename C , typename... CArgs>
void CtTask::setCallbackFunc (
    const C && callback,
    CArgs &&... args )
```

Definition at line 169 of file [CtTask.hpp](#).

**8.27.3.6 setTaskFunc() [1/2]**

```
template<typename F , typename... FArgs>
EXPORTED_API void CtTask::setTaskFunc (
    const F && func,
    FArgs &&... fargs )
```

Set the main task function. The task function can also have arguments.

FR-005-001-001 FR-005-001-006

**Template Parameters**

<i>F</i>	Type of the callable function.
<i>FArgs</i>	Types of the arguments for the callable function.

**Parameters**

<i>func</i>	The callable function.
<i>fargs</i>	The arguments for the callable function.

**Returns**

void

**8.27.3.7 setTaskFunc() [2/2]**

```
template<typename F , typename... FArgs>
void CtTask::setTaskFunc (
    const F && func,
    FArgs &&... fargs )
```

Definition at line 164 of file [CtTask.hpp](#).

**8.27.4 Member Data Documentation****8.27.4.1 m\_callback**

```
std::function<void()> CtTask::m_callback [private]
```

The callback function

Definition at line 160 of file [CtTask.hpp](#).

### 8.27.4.2 m\_task

```
std::function<void()> CtTask::m_task [private]
```

The main task function

Definition at line 159 of file [CtTask.hpp](#).

The documentation for this class was generated from the following files:

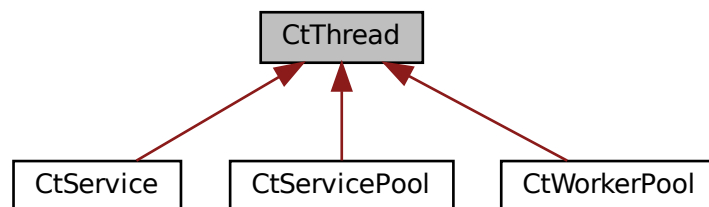
- include/threading/[CtTask.hpp](#)
- src/threading/[CtTask.cpp](#)

## 8.28 CtThread Class Reference

A simple C++ thread management class providing basic thread control and sleep functionality.

```
#include <CtThread.hpp>
```

Inheritance diagram for CtThread:



### Static Public Member Functions

- static [EXPORTED\\_API](#) void [sleepFor](#) ([CtUInt64](#) time)  
*Make the thread sleep for a specified duration in milliseconds.*

### Protected Member Functions

- [EXPORTED\\_API](#) [CtThread](#) ()  
*Constructor for [CtThread](#).*
- virtual [EXPORTED\\_API](#) [~CtThread](#) ()  
*Virtual destructor for [CtThread](#).*
- [EXPORTED\\_API](#) [CtBool](#) [isRunning](#) ()  
*Check if the thread is currently running.*
- [EXPORTED\\_API](#) void [start](#) ()  
*Start the thread.*
- [EXPORTED\\_API](#) void [stop](#) ()  
*Stop the thread.*
- virtual [EXPORTED\\_API](#) void [join](#) ()  
*Join the thread, waiting for it to finish.*
- virtual [EXPORTED\\_API](#) void [loop](#) ()=0  
*Virtual function to be overridden by derived classes. Represents the main functionality of the thread.*
- void [setRunning](#) ([CtBool](#) running)  
*Set the running state of the thread.*

## Private Member Functions

- void [run](#) ()

*Run method executes main loop of each thread.*

## Private Attributes

- [CtAtomic< CtBool > m\\_running](#)
- [std::thread m\\_thread](#)

### 8.28.1 Detailed Description

A simple C++ thread management class providing basic thread control and sleep functionality.

FR-005-002-001

The [CtThread](#) class provides a simple interface for creating and managing threads in C++. The class is thread-safe and can be used in multi-threaded environments. It is intended to be used as a base class for creating custom thread classes.

Definition at line 51 of file [CtThread.hpp](#).

### 8.28.2 Constructor & Destructor Documentation

#### 8.28.2.1 CtThread()

```
CtThread::CtThread ( ) [protected]
```

Constructor for [CtThread](#).

FR-005-002-003

Definition at line 36 of file [CtThread.cpp](#).

#### 8.28.2.2 ~CtThread()

```
CtThread::~~CtThread ( ) [protected], [virtual]
```

Virtual destructor for [CtThread](#).

FR-005-002-011

Definition at line 39 of file [CtThread.cpp](#).

## 8.28.3 Member Function Documentation

### 8.28.3.1 isRunning()

```
CtBool CtThread::isRunning ( ) [protected]
```

Check if the thread is currently running.

FR-005-002-004 FR-005-002-005

#### Returns

True if the thread is running, CT\_FALSE otherwise.

Definition at line 70 of file [CtThread.cpp](#).

### 8.28.3.2 join()

```
void CtThread::join ( ) [protected], [virtual]
```

Join the thread, waiting for it to finish.

FR-005-002-012

Reimplemented in [CtWorkerPool](#).

Definition at line 64 of file [CtThread.cpp](#).

### 8.28.3.3 loop()

```
virtual EXPORTED_API void CtThread::loop ( ) [protected], [pure virtual]
```

Virtual function to be overridden by derived classes. Represents the main functionality of the thread.

FR-005-002-002

Implemented in [CtWorkerPool](#), [CtServicePool](#), and [CtService](#).

### 8.28.3.4 run()

```
void CtThread::run ( ) [private]
```

Run method executes main loop of each thread.

Definition at line 43 of file [CtThread.cpp](#).

### 8.28.3.5 setRunning()

```
void CtThread::setRunning (
    CtBool running ) [protected]
```

Set the running state of the thread.

FR-005-002-006

**Parameters**

<i>running</i>	The running state to set.
----------------	---------------------------

Definition at line 74 of file [CtThread.cpp](#).

**8.28.3.6 sleepFor()**

```
void CtThread::sleepFor (
    CtUInt64 time ) [static]
```

Make the thread sleep for a specified duration in milliseconds.

FR-005-002-013

**Parameters**

<i>time</i>	Duration to sleep in milliseconds.
-------------	------------------------------------

Definition at line 78 of file [CtThread.cpp](#).

**8.28.3.7 start()**

```
void CtThread::start ( ) [protected]
```

Start the thread.

**Exceptions**

<a href="#"><i>CtThreadError</i></a>	if the thread is already running.
--------------------------------------	-----------------------------------

FR-005-002-007 FR-005-002-008

Definition at line 49 of file [CtThread.cpp](#).

**8.28.3.8 stop()**

```
void CtThread::stop ( ) [protected]
```

Stop the thread.

FR-005-002-009 FR-005-002-010

Definition at line 59 of file [CtThread.cpp](#).

## 8.28.4 Member Data Documentation

### 8.28.4.1 m\_running

```
CtAtomic<CtBool> CtThread::m_running [private]
```

Atomic flag indicating whether the thread is running.

Definition at line 139 of file [CtThread.hpp](#).

### 8.28.4.2 m\_thread

```
std::thread CtThread::m_thread [private]
```

The underlying thread object.

Definition at line 140 of file [CtThread.hpp](#).

The documentation for this class was generated from the following files:

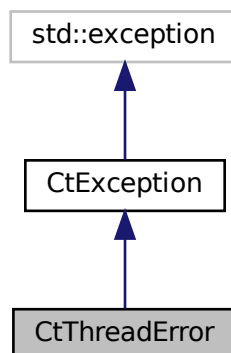
- include/threading/[CtThread.hpp](#)
- src/threading/[CtThread.cpp](#)

## 8.29 CtThreadError Class Reference

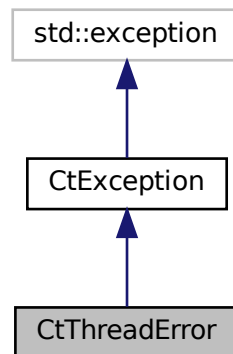
This exception is thrown when a thread error occurs.

```
#include <CtThreadExceptions.hpp>
```

Inheritance diagram for CtThreadError:



Collaboration diagram for CtThreadError:



## Public Member Functions

- [CtThreadError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.29.1 Detailed Description

This exception is thrown when a thread error occurs.

FR-001-001-007 FR-001-001-002 FR-001-001-003

Definition at line 44 of file [CtThreadExceptions.hpp](#).

### 8.29.2 Constructor & Destructor Documentation

#### 8.29.2.1 CtThreadError()

```
CtThreadError::CtThreadError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 46 of file [CtThreadExceptions.hpp](#).

The documentation for this class was generated from the following file:

- include/core/exceptions/[CtThreadExceptions.hpp](#)



## 8.30 CtTimer Class Reference

Simple timer utility using `std::chrono` for high-resolution timing.

```
#include <CtTimer.hpp>
```

### Public Member Functions

- [EXPORTED\\_API CtTimer \(\)](#)  
*Constructor for [CtTimer](#).*
- [EXPORTED\\_API ~CtTimer \(\)](#)  
*Destructor for [CtTimer](#).*
- [EXPORTED\\_API void tic \(\)](#)  
*Record the current time as a reference point.*
- [EXPORTED\\_API CtUInt64 toc \(\)](#)  
*Measure the elapsed time since the last call to [tic\(\)](#).*

### Static Public Member Functions

- static [EXPORTED\\_API CtUInt64 current \(\)](#)  
*Get the current time in milliseconds.*

### Private Attributes

- [CtUInt64 m\\_reference](#)

#### 8.30.1 Detailed Description

Simple timer utility using `std::chrono` for high-resolution timing.

The [CtTimer](#) class provides a simple interface for measuring elapsed time.

```
CtTimer timer;  
timer.tic();  
// Do something  
CtUInt64 elapsed = timer.toc();  
std::cout << "Elapsed time: " << elapsed << " ms" << std::endl;
```

Definition at line 55 of file [CtTimer.hpp](#).

#### 8.30.2 Constructor & Destructor Documentation

### 8.30.2.1 CtTimer()

```
CtTimer::CtTimer ( )
```

Constructor for [CtTimer](#).

FR-003-001-001

Definition at line [34](#) of file [CtTimer.cpp](#).

### 8.30.2.2 ~CtTimer()

```
CtTimer::~~CtTimer ( )
```

Destructor for [CtTimer](#).

FR-003-001-002

Definition at line [38](#) of file [CtTimer.cpp](#).

## 8.30.3 Member Function Documentation

### 8.30.3.1 current()

```
CtUInt64 CtTimer::current ( ) [static]
```

Get the current time in milliseconds.

FR-003-001-005

#### Returns

Current time in milliseconds.

Definition at line [49](#) of file [CtTimer.cpp](#).

### 8.30.3.2 tic()

```
void CtTimer::tic ( )
```

Record the current time as a reference point.

FR-003-001-003

Definition at line [41](#) of file [CtTimer.cpp](#).

### 8.30.3.3 toc()

```
CtUInt64 CtTimer::toc ( )
```

Measure the elapsed time since the last call to [tic\(\)](#).

FR-003-001-004

#### Returns

Elapsed time in milliseconds.

Definition at line 45 of file [CtTimer.cpp](#).

## 8.30.4 Member Data Documentation

### 8.30.4.1 m\_reference

```
CtUInt64 CtTimer::m_reference [private]
```

Reference time for measuring elapsed time.

Definition at line 97 of file [CtTimer.hpp](#).

The documentation for this class was generated from the following files:

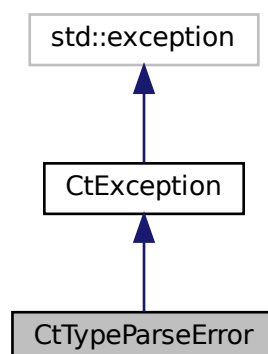
- include/time/[CtTimer.hpp](#)
- src/time/[CtTimer.cpp](#)

## 8.31 CtTypeParseError Class Reference

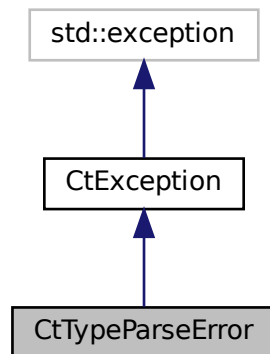
This exception is thrown when a type cannot be parsed.

```
#include <CtTypeExceptions.hpp>
```

Inheritance diagram for CtTypeParseError:



Collaboration diagram for `CtTypeParseError`:



## Public Member Functions

- `CtTypeParseError` (const `CtString` &msg)

## Additional Inherited Members

### 8.31.1 Detailed Description

This exception is thrown when a type cannot be parsed.

FR-001-001-004 FR-001-001-002 FR-001-001-003

Definition at line 44 of file `CtTypeExceptions.hpp`.

### 8.31.2 Constructor & Destructor Documentation

#### 8.31.2.1 `CtTypeParseError()`

```
CtTypeParseError::CtTypeParseError (  
    const CtString & msg ) [inline], [explicit]
```

Definition at line 46 of file `CtTypeExceptions.hpp`.

The documentation for this class was generated from the following file:

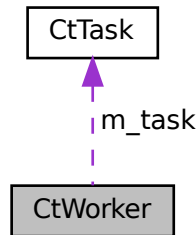
- include/core/exceptions/`CtTypeExceptions.hpp`

## 8.32 CtWorker Class Reference

The [CtWorker](#) class provides a mechanism for executing tasks asynchronously in a separate thread.

```
#include <CtWorker.hpp>
```

Collaboration diagram for CtWorker:



### Public Member Functions

- [EXPORTED\\_API CtWorker \(\)](#)  
*Constructor for [CtWorker](#).*
- [EXPORTED\\_API ~CtWorker \(\)](#)  
*Destructor for [CtWorker](#).*
- [EXPORTED\\_API CtBool isRunning \(\)](#)  
*Returns `CT_TRUE` if the worker is currently running.*
- [EXPORTED\\_API void runTask \(\)](#)  
*Run the task assigned to the worker.*
- [EXPORTED\\_API void joinTask \(\)](#)  
*Join the worker's thread, waiting for the task to complete.*
- [EXPORTED\\_API void setTask \(const \[CtTask\]\(#\) &task, std::function< void\(\)> callback=\[ \]{}\)](#)  
*Set a task for the worker to execute.*
- [template<typename F , typename... FArgs>](#)  
[EXPORTED\\_API void setTaskFunc \(const F &&func, FArgs &&... fargs\)](#)  
*Set a task function for the worker to execute.*
- [template<typename F , typename... FArgs>](#)  
[void setTaskFunc \(const F &&func, FArgs &&... fargs\)](#)

### Private Member Functions

- [void alreadyRunningCheck \(\)](#)  
*Helper function that checks if the [CtWorker](#) is already running and returns an exception.*
- [void setRunning \(\[CtBool\]\(#\) running\)](#)  
*Helper function set the `m_running` flag.*

## Private Attributes

- [CtTask m\\_task](#)
- [CtAtomic< CtBool > m\\_running](#)
- [std::thread m\\_thread](#)
- [std::function< void\(\)> m\\_callback](#)

### 8.32.1 Detailed Description

The [CtWorker](#) class provides a mechanism for executing tasks asynchronously in a separate thread.

FR-005-003-001

```
CtWorker worker;  
// add a lambda function to the worker  
worker.setTask([](){ std::cout << "Hello from worker thread!" << std::endl; });  
// or add a task  
worker.setTask(task);  
// or add a function with arguments  
worker.setTaskFunc(func, arg1, arg2);  
// run the task  
worker.runTask();  
// wait for the task to complete  
worker.joinTask();
```

Definition at line 64 of file [CtWorker.hpp](#).

### 8.32.2 Constructor & Destructor Documentation

#### 8.32.2.1 CtWorker()

```
CtWorker::CtWorker ( ) [explicit]
```

Constructor for [CtWorker](#).

FR-005-003-002

Definition at line 34 of file [CtWorker.cpp](#).

#### 8.32.2.2 ~CtWorker()

```
CtWorker::~~CtWorker ( )
```

Destructor for [CtWorker](#).

FR-005-003-003

Definition at line 37 of file [CtWorker.cpp](#).

## 8.32.3 Member Function Documentation

### 8.32.3.1 alreadyRunningCheck()

```
void CtWorker::alreadyRunningCheck ( ) [private]
```

Helper function that checks if the [CtWorker](#) is already running and returns an exception.

FR-005-003-011

Definition at line 72 of file [CtWorker.cpp](#).

### 8.32.3.2 isRunning()

```
CtBool CtWorker::isRunning ( )
```

Returns CT\_TRUE if the worker is currently running.

FR-005-003-004

Returns

EXPORTED\_API Worker status.

Definition at line 41 of file [CtWorker.cpp](#).

### 8.32.3.3 joinTask()

```
void CtWorker::joinTask ( )
```

Join the worker's thread, waiting for the task to complete.

FR-005-003-006

Definition at line 66 of file [CtWorker.cpp](#).

### 8.32.3.4 runTask()

```
void CtWorker::runTask ( )
```

Run the task assigned to the worker.

FR-005-003-010 FR-005-003-011

Definition at line 55 of file [CtWorker.cpp](#).

### 8.32.3.5 setRunning()

```
void CtWorker::setRunning (
    CBool running ) [private]
```

Helper function set the m\_running flag.

FR-005-003-005

Definition at line 45 of file [CtWorker.cpp](#).

### 8.32.3.6 setTask()

```
void CtWorker::setTask (
    const CTask & task,
    std::function< void()> callback = []{} )
```

Set a task for the worker to execute.

FR-005-003-007 FR-005-003-008 FR-005-003-009

#### Parameters

<i>task</i>	The task to be executed by the worker.
<i>callback</i>	The callback function to be executed after the task is completed. Default is an empty lambda function.

Definition at line 49 of file [CtWorker.cpp](#).

### 8.32.3.7 setTaskFunc() [1/2]

```
template<typename F , typename... FArgs>
EXPORTED_API void CtWorker::setTaskFunc (
    const F && func,
    FArgs &&... fargs )
```

Set a task function for the worker to execute.

FR-005-003-007 FR-005-003-008

#### Parameters

<i>func</i>	The task function to be executed by the worker.
<i>fargs</i>	The arguments of the executed task function.



#### 8.32.3.8 setTaskFunc() [2/2]

```
template<typename F , typename... FArgs>
void CtWorker::setTaskFunc (
    const F && func,
    FArgs &&... fargs )
```

Definition at line 158 of file [CtWorker.hpp](#).

### 8.32.4 Member Data Documentation

#### 8.32.4.1 m\_callback

```
std::function<void()> CtWorker::m_callback [private]
```

Callback function to be executed after the task is completed.

Definition at line 154 of file [CtWorker.hpp](#).

#### 8.32.4.2 m\_running

```
CtAtomic<CtBool> CtWorker::m_running [private]
```

Flag indicating if the worker is currently running.

Definition at line 152 of file [CtWorker.hpp](#).

#### 8.32.4.3 m\_task

```
CtTask CtWorker::m_task [private]
```

The task assigned to the worker.

Definition at line 151 of file [CtWorker.hpp](#).

#### 8.32.4.4 m\_thread

```
std::thread CtWorker::m_thread [private]
```

The worker's thread.

Definition at line 153 of file [CtWorker.hpp](#).

The documentation for this class was generated from the following files:

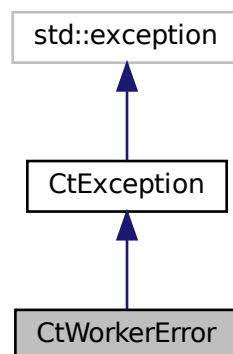
- include/threading/[CtWorker.hpp](#)
- src/threading/[CtWorker.cpp](#)

### 8.33 CtWorkerError Class Reference

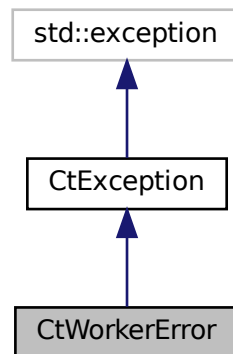
This exception is thrown when a worker error occurs.

```
#include <CtThreadExceptions.hpp>
```

Inheritance diagram for CtWorkerError:



Collaboration diagram for CtWorkerError:



## Public Member Functions

- [CtWorkerError](#) (const [CtString](#) &msg)

## Additional Inherited Members

### 8.33.1 Detailed Description

This exception is thrown when a worker error occurs.

FR-001-001-009 FR-001-001-002 FR-001-001-003

Definition at line 68 of file [CtThreadExceptions.hpp](#).

### 8.33.2 Constructor & Destructor Documentation

#### 8.33.2.1 CtWorkerError()

```
CtWorkerError::CtWorkerError (
    const CtString & msg ) [inline], [explicit]
```

Definition at line 70 of file [CtThreadExceptions.hpp](#).

The documentation for this class was generated from the following file:

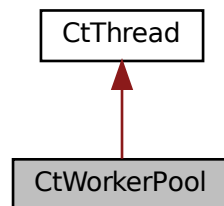
- include/core/exceptions/[CtThreadExceptions.hpp](#)

## 8.34 CtWorkerPool Class Reference

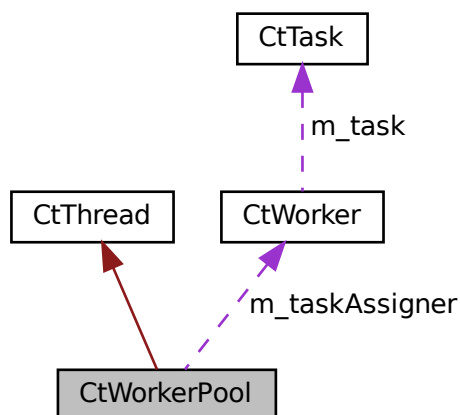
Manages a pool of worker threads for executing tasks concurrently.

```
#include <CtWorkerPool.hpp>
```

Inheritance diagram for CtWorkerPool:



Collaboration diagram for CtWorkerPool:



### Public Member Functions

- [EXPORTED\\_API CtWorkerPool \(CtUInt32 nworkers\)](#)  
*Constructor for CtWorkerPool.*
- [EXPORTED\\_API ~CtWorkerPool \(\)](#)  
*Destructor for CtWorkerPool.*
- [EXPORTED\\_API void addTask \(const CtTask &task\)](#)  
*Add a task to the worker pool.*

- `template<typename F, typename... FArgs>`  
`EXPORTED_API void addTask (const F &&func, FArgs &&... fargs)`  
*Add a task function to the worker pool.*
- `EXPORTED_API void join ()` override  
*Wait for all worker threads to finish their tasks.*
- `template<typename F, typename... FArgs>`  
`void addTask (const F &&func, FArgs &&... fargs)`

## Private Member Functions

- `void assignTask (CtUInt32 idx)`  
*Assign a task to a specified worker.*
- `void free ()`  
*Free resources and clear the worker pool.*
- `void loop ()` override  
*Main loop for the worker pool.*

## Private Attributes

- `CtUInt32 m_nworkers`
- `CtVector< std::unique_ptr< CtWorker > > m_workers`
- `CtQueue< CtTask > m_tasks`
- `CtQueue< CtUInt32 > m_available_workers_idx`
- `CtMutex m_mtx_control`
- `CtAtomic< CtUInt32 > m_active_tasks`
- `CtAtomic< CtUInt32 > m_queued_tasks`
- `CtWorker m_taskAssigner`

## Additional Inherited Members

### 8.34.1 Detailed Description

Manages a pool of worker threads for executing tasks concurrently.

FR-005-004-001 FR-005-004-002

The `CtWorkerPool` class provides a mechanism for managing a pool of worker threads that can execute tasks concurrently. The class is thread-safe and can be used in multi-threaded environments.

```
// create a pool with 4 worker threads
CtWorkerPool pool(4);
// add tasks to the pool
// add a lambda function
pool.addTask([](){ std::cout << "Hello from worker thread!" << std::endl; });
// add a function with arguments
pool.addTask(func, arg1, arg2);
// add a CtTask object
pool.addTask(task);
// wait for all worker threads to finish
pool.join();
```

Definition at line 69 of file [CtWorkerPool.hpp](#).

## 8.34.2 Constructor & Destructor Documentation

### 8.34.2.1 CtWorkerPool()

```
CtWorkerPool::CtWorkerPool (
    CtUInt32 nworkers ) [explicit]
```

Constructor for [CtWorkerPool](#).

FR-005-004-003

#### Parameters

<i>nworkers</i>	The number of worker threads in the pool.
-----------------	---

Definition at line [34](#) of file [CtWorkerPool.cpp](#).

### 8.34.2.2 ~CtWorkerPool()

```
CtWorkerPool::~CtWorkerPool ( )
```

Destructor for [CtWorkerPool](#).

FR-005-004-004 FR-005-004-005

Definition at line [40](#) of file [CtWorkerPool.cpp](#).

## 8.34.3 Member Function Documentation

### 8.34.3.1 addTask() [1/3]

```
void CtWorkerPool::addTask (
    const CtTask & task )
```

Add a task to the worker pool.

FR-005-004-006

#### Parameters

<i>task</i>	The task to be added to the pool.
-------------	-----------------------------------

Definition at line 45 of file [CtWorkerPool.cpp](#).

### 8.34.3.2 addTask() [2/3]

```
template<typename F , typename... FArgs>
EXPORTED_API void CtWorkerPool::addTask (
    const F && func,
    FArgs &&... fargs )
```

Add a task function to the worker pool.

FR-005-004-006

#### Parameters

<i>func</i>	The task function to be added to the pool.
<i>fargs</i>	The arguments of the task function.

### 8.34.3.3 addTask() [3/3]

```
template<typename F , typename... FArgs>
void CtWorkerPool::addTask (
    const F && func,
    FArgs &&... fargs )
```

Definition at line 157 of file [CtWorkerPool.hpp](#).

### 8.34.3.4 assignTask()

```
void CtWorkerPool::assignTask (
    CtUInt32 idx ) [private]
```

Assign a task to a specified worker.

FR-005-004-008

#### Parameters

<i>idx</i>	The index of the worker to which the task is assigned.
------------	--

#### Returns

True if a task was successfully assigned, CT\_FALSE otherwise.

Definition at line 59 of file [CtWorkerPool.cpp](#).

#### 8.34.3.5 free()

```
void CtWorkerPool::free ( ) [private]
```

Free resources and clear the worker pool.

FR-005-004-004

Definition at line 72 of file [CtWorkerPool.cpp](#).

#### 8.34.3.6 join()

```
void CtWorkerPool::join ( ) [override], [virtual]
```

Wait for all worker threads to finish their tasks.

FR-005-004-007

Reimplemented from [CtThread](#).

Definition at line 55 of file [CtWorkerPool.cpp](#).

#### 8.34.3.7 loop()

```
void CtWorkerPool::loop ( ) [override], [private], [virtual]
```

Main loop for the worker pool.

FR-005-004-008 FR-005-004-009

Implements [CtThread](#).

Definition at line 79 of file [CtWorkerPool.cpp](#).

### 8.34.4 Member Data Documentation



#### 8.34.4.1 m\_active\_tasks

```
CtAtomic<CtUInt32> CtWorkerPool::m_active_tasks [private]
```

Number of active tasks that are currently running.

Definition at line 151 of file [CtWorkerPool.hpp](#).

#### 8.34.4.2 m\_available\_workers\_idx

```
CtQueue<CtUInt32> CtWorkerPool::m_available_workers_idx [private]
```

Queue of available worker indices.

Definition at line 149 of file [CtWorkerPool.hpp](#).

#### 8.34.4.3 m\_mtx\_control

```
CtMutex CtWorkerPool::m_mtx_control [private]
```

Mutex for controlling access to shared resources.

Definition at line 150 of file [CtWorkerPool.hpp](#).

#### 8.34.4.4 m\_nworkers

```
CtUInt32 CtWorkerPool::m_nworkers [private]
```

Number of worker threads in the pool.

Definition at line 146 of file [CtWorkerPool.hpp](#).

#### 8.34.4.5 m\_queued\_tasks

```
CtAtomic<CtUInt32> CtWorkerPool::m_queued_tasks [private]
```

Number of queued tasks.

Definition at line 152 of file [CtWorkerPool.hpp](#).

#### 8.34.4.6 m\_taskAssigner

```
CtWorker CtWorkerPool::m_taskAssigner [private]
```

This worker is a task assigner, assigns active tasks to available workers.

Definition at line 153 of file [CtWorkerPool.hpp](#).

#### 8.34.4.7 m\_tasks

```
CtQueue<CtTask> CtWorkerPool::m_tasks [private]
```

Queue of tasks to be executed.

Definition at line 148 of file [CtWorkerPool.hpp](#).

#### 8.34.4.8 m\_workers

```
CtVector<std::unique_ptr<CtWorker> > CtWorkerPool::m_workers [private]
```

Worker thread instances.

Definition at line 147 of file [CtWorkerPool.hpp](#).

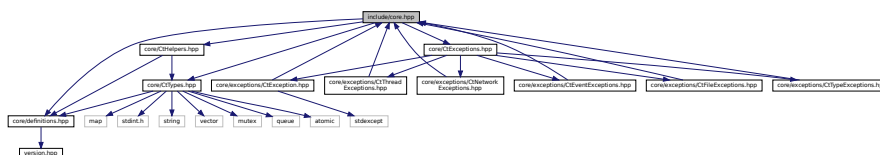
The documentation for this class was generated from the following files:

- [include/threading/CtWorkerPool.hpp](#)
- [src/threading/CtWorkerPool.cpp](#)

## File Documentation

## 9.2 docs/requirements.md File Reference

```
#include "core/definitions.hpp"
#include "core/CtTypes.hpp"
#include "core/CtHelpers.hpp"
#include "core/CtExceptions.hpp"
Include dependency graph for core.hpp:
```



## Date \_\_\_\_\_

Definition in file [core.hpp](#).

## 9.4 core.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CORE_HPP_
00033  #define INCLUDE_CORE_HPP_
00034
00035  #include "core/definitions.hpp"
00036  #include "core/CtTypes.hpp"
00037  #include "core/CtHelpers.hpp"
00038  #include "core/CtExceptions.hpp"
00039
00040  #endif //INCLUDE_CORE_HPP_

```

## 9.5 include/core/CtExceptions.hpp File Reference

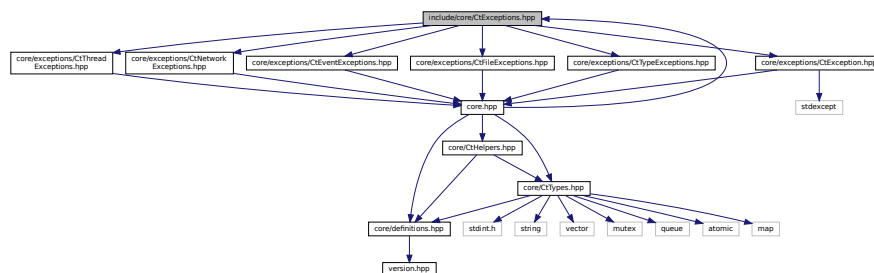
Master header file for the exceptions in the cpptoolkit library.

```

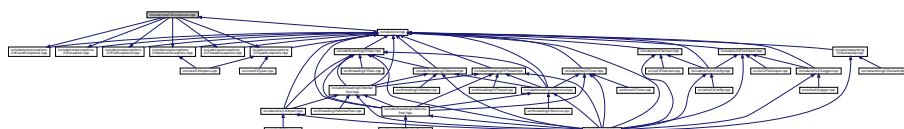
#include "core/exceptions/CtException.hpp"
#include "core/exceptions/CtThreadExceptions.hpp"
#include "core/exceptions/CtNetworkExceptions.hpp"
#include "core/exceptions/CtEventExceptions.hpp"
#include "core/exceptions/CtFileExceptions.hpp"
#include "core/exceptions/CtTypeExceptions.hpp"

```

Include dependency graph for CtExceptions.hpp:



This graph shows which files directly or indirectly include this file:



### 9.5.1 Detailed Description

Master header file for the exceptions in the cpptoolkit library.

Date

18-01-2024

Definition in file [CtExceptions.hpp](#).

## 9.6 CtExceptions.hpp

```

00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
00012
00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_CTEXCEPTIONS_HPP_
00033 #define INCLUDE_CTEXCEPTIONS_HPP_
00034
00035 #include "core/exceptions/CtException.hpp"
00036 #include "core/exceptions/CtThreadExceptions.hpp"
00037 #include "core/exceptions/CtNetworkExceptions.hpp"
00038 #include "core/exceptions/CtEventExceptions.hpp"
00039 #include "core/exceptions/CtFileExceptions.hpp"
00040 #include "core/exceptions/CtTypeExceptions.hpp"
00041
00042 #endif //INCLUDE_CTEXCEPTIONS_HPP_

```

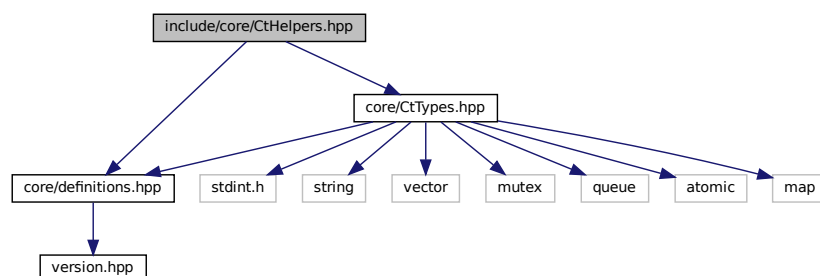
## 9.7 include/core/CtHelpers.hpp File Reference

CtHelpers contains helpers for various utilities.

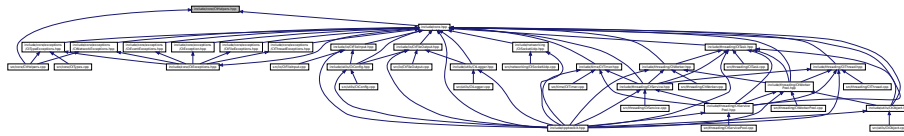
```
#include "core/definitions.hpp"
```

```
#include "core/CtTypes.hpp"
```

Include dependency graph for CtHelpers.hpp:



This graph shows which files directly or indirectly include this file:



## Namespaces

- [CtStringHelpers](#)  
*This namespace contains string helper functions.*
- [CtSocketHelpers](#)  
*This namespace contains socket helper functions.*

## Macros

- `#define ToCtString(x) std::to_string(x)`

## Functions

- `EXPORTED_API void CtStringHelpers::split (const CtString &p_string, char p_delimiter, CtVector< CtString > *p_result)`  
*This method splits the string into substrings using the given delimiter.*
- `EXPORTED_API CtString CtStringHelpers::trim (const CtString &p_string)`  
*This method trims the string from the left and right side.*
- `EXPORTED_API CtDouble CtStringHelpers::StrToDouble (const CtString &p_str)`  
*This method converts a string to a [CtDouble](#).*
- `EXPORTED_API CtFloat CtStringHelpers::StrToFloat (const CtString &p_str)`  
*This method converts a string to a [CtFloat](#).*
- `EXPORTED_API CtUInt32 CtStringHelpers::StrToUInt (const CtString &p_str)`  
*This method converts a string to a [CtUInt32](#).*
- `EXPORTED_API CtInt32 CtStringHelpers::StrToInt (const CtString &p_str)`  
*This method converts a string to a [CtInt32](#).*
- `EXPORTED_API void CtSocketHelpers::setSocketTimeout (CtInt32 socketTimeout)`  
*Set the Socket Timeout object.*
- `EXPORTED_API CtVector< CtString > CtSocketHelpers::getInterfaces ()`  
*Get all available interfaces the device.*
- `EXPORTED_API CtString CtSocketHelpers::interfaceToAddress (const CtString &p_ifName)`  
*Get address of a specific interface.*
- `EXPORTED_API CtUInt32 CtSocketHelpers::getAddressAsUInt (const CtString &p_addr)`  
*Convert address to [uin32\\_t](#).*
- `EXPORTED_API CtString CtSocketHelpers::getAddressAsString (CtUInt32 p_addr)`  
*Convert address to [CtString](#).*

## Variables

- static `CtInt32 CtSocketHelpers::socketTimeout = 0`

## 9.7.1 Detailed Description

CtHelpers contains helpers for various utilities.

### Date

31-01-2025

Definition in file [CtHelpers.hpp](#).

## 9.7.2 Macro Definition Documentation

### 9.7.2.1 ToCString

```
#define ToCString(  
    x ) std::to_string(x)
```

Convert a number to a string.

Definition at line 38 of file [CtHelpers.hpp](#).

## 9.8 CtHelpers.hpp

```
00001 /*  
00002 MIT License  
00003  
00004 Copyright (c) 2024 Mouzenidis Panagiotis  
00005  
00006 Permission is hereby granted, free of charge, to any person obtaining a copy  
00007 of this software and associated documentation files (the "Software"), to deal  
00008 in the Software without restriction, including without limitation the rights  
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell  
00010 copies of the Software, and to permit persons to whom the Software is  
00011 furnished to do so, subject to the following conditions:  
00012  
00013 The above copyright notice and this permission notice shall be included in all  
00014 copies or substantial portions of the Software.  
00015  
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR  
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,  
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE  
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER  
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,  
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE  
00022 SOFTWARE.  
00023 */  
00024  
00032 #ifndef INCLUDE_CTHELPERS_HPP_  
00033 #define INCLUDE_CTHELPERS_HPP_  
00034  
00035 #include "core/definitions.hpp"  
00036 #include "core/CtTypes.hpp"  
00037  
00038 #define ToCString(x) std::to_string(x)  
00045 namespace CStringHelpers {  
00055     EXPORTED_API void split(const CString& p_string, char p_delimiter, CtVector<CString> *p_result);  
00056  
00065     EXPORTED_API CString trim(const CString& p_string);  
00066  
00078     EXPORTED_API CtDouble StrToDouble(const CString& p_str);  
00079  
00091     EXPORTED_API CtFloat StrToFloat(const CString& p_str);  
00092
```

```

00104     EXPORTED_API CtUInt32 StrToUInt(const CtString& p_str);
00105
00117     EXPORTED_API CtInt32 StrToInt(const CtString& p_str);
00118 };
00119
00124 namespace CtSocketHelpers {
00125     static CtInt32 socketTimeout = 0;
00134     EXPORTED_API void setSocketTimeout(CtInt32 socketTimeout);
00135
00143     EXPORTED_API CtVector<CtString> getInterfaces();
00144
00153     EXPORTED_API CtString interfaceToAddress(const CtString& p_ifName);
00154
00163     EXPORTED_API CtUInt32 getAddressAsUInt(const CtString& p_addr);
00164
00173     EXPORTED_API CtString getAddressAsString(CtUInt32 p_addr);
00174 };
00175
00176 #endif //INCLUDE_CTHELPERS_HPP_

```

## 9.9 include/core/CtTypes.hpp File Reference

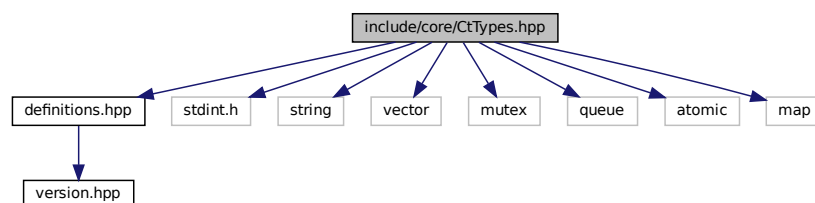
Header file for basic types and classes.

```

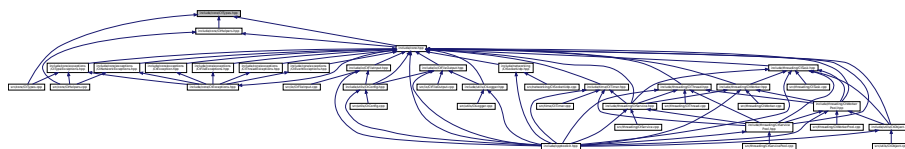
#include "definitions.hpp"
#include <stdint.h>
#include <string>
#include <vector>
#include <mutex>
#include <queue>
#include <atomic>
#include <map>

```

Include dependency graph for CtTypes.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- struct [\\_CtNetAddress](#)  
*Struct describing a network address.*
- class [CtRawData](#)  
*Struct describing raw data buffer.*



## Macros

- `#define CtUInt8 uint8_t`  
*Typedefs for basic types.*
- `#define CtUInt16 uint16_t`
- `#define CtUInt32 uint32_t`
- `#define CtUInt64 uint64_t`
- `#define CtInt8 int8_t`
- `#define CtInt16 int16_t`
- `#define CtInt32 int32_t`
- `#define CtInt64 int64_t`
- `#define CtBool uint8_t`
- `#define CtFloat float`
- `#define CtDouble double`
- `#define CtChar char`
- `#define CtString std::string`
- `#define CtVector std::vector`
- `#define CtMutex std::mutex`
- `#define CtQueue std::queue`
- `#define CtAtomic std::atomic`
- `#define CtMap std::map`
- `#define CtMultiMap std::multimap`
- `#define CT_BUFFER_SIZE 2048u`  
*Default buffer size.*
- `#define CT_TRUE 1u`
- `#define CT_FALSE 0u`

## Typedefs

- `typedef struct _CtNetAddress CtNetAddress`  
*Struct describing a network address.*

### 9.9.1 Detailed Description

Header file for basic types and classes.

Date

21-01-2024

Definition in file [CtTypes.hpp](#).

### 9.9.2 Macro Definition Documentation

### 9.9.2.1 CT\_BUFFER\_SIZE

```
#define CT_BUFFER_SIZE 2048u
```

Default buffer size.

Definition at line 77 of file [CtTypes.hpp](#).

### 9.9.2.2 CT\_FALSE

```
#define CT_FALSE 0u
```

Definition at line 80 of file [CtTypes.hpp](#).

### 9.9.2.3 CT\_TRUE

```
#define CT_TRUE 1u
```

Definition at line 79 of file [CtTypes.hpp](#).

### 9.9.2.4 CtAtomic

```
#define CtAtomic std::atomic
```

Definition at line 69 of file [CtTypes.hpp](#).

### 9.9.2.5 CtBool

```
#define CtBool uint8_t
```

Definition at line 59 of file [CtTypes.hpp](#).

### 9.9.2.6 CtChar

```
#define CtChar char
```

Definition at line 64 of file [CtTypes.hpp](#).

#### 9.9.2.7 CtDouble

```
#define CtDouble double
```

Definition at line 62 of file [CtTypes.hpp](#).

#### 9.9.2.8 CtFloat

```
#define CtFloat float
```

Definition at line 61 of file [CtTypes.hpp](#).

#### 9.9.2.9 CtInt16

```
#define CtInt16 int16_t
```

Definition at line 55 of file [CtTypes.hpp](#).

#### 9.9.2.10 CtInt32

```
#define CtInt32 int32_t
```

Definition at line 56 of file [CtTypes.hpp](#).

#### 9.9.2.11 CtInt64

```
#define CtInt64 int64_t
```

Definition at line 57 of file [CtTypes.hpp](#).

#### 9.9.2.12 CtInt8

```
#define CtInt8 int8_t
```

Definition at line 54 of file [CtTypes.hpp](#).

#### 9.9.2.13 CtMap

```
#define CtMap std::map
```

Definition at line 70 of file [CtTypes.hpp](#).

#### 9.9.2.14 CtMultiMap

```
#define CtMultiMap std::multimap
```

Definition at line 71 of file [CtTypes.hpp](#).

#### 9.9.2.15 CtMutex

```
#define CtMutex std::mutex
```

Definition at line 67 of file [CtTypes.hpp](#).

#### 9.9.2.16 CtQueue

```
#define CtQueue std::queue
```

Definition at line 68 of file [CtTypes.hpp](#).

#### 9.9.2.17 CtString

```
#define CtString std::string
```

Definition at line 65 of file [CtTypes.hpp](#).

#### 9.9.2.18 CtUInt16

```
#define CtUInt16 uint16_t
```

Definition at line 50 of file [CtTypes.hpp](#).

#### 9.9.2.19 CtUInt32

```
#define CtUInt32 uint32_t
```

Definition at line 51 of file [CtTypes.hpp](#).

#### 9.9.2.20 CtUInt64

```
#define CtUInt64 uint64_t
```

Definition at line 52 of file [CtTypes.hpp](#).

#### 9.9.2.21 CtUInt8

```
#define CtUInt8 uint8_t
```

Typedefs for basic types.

Definition at line 49 of file [CtTypes.hpp](#).

#### 9.9.2.22 CtVector

```
#define CtVector std::vector
```

Definition at line 66 of file [CtTypes.hpp](#).

### 9.9.3 Typedef Documentation

#### 9.9.3.1 CtNetAddress

```
typedef struct _CtNetAddress CtNetAddress
```

Struct describing a network address.

FR-001-003-001

The network address is described by the IP address and the port number.

## 9.10 CtTypes.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTTYPES_HPP_
00033  #define INCLUDE_CTTYPES_HPP_
00034
00035  #include "definitions.hpp"
00036
00037  #include <stdint.h>
00038  #include <string>
00039  #include <vector>
00040  #include <mutex>
00041  #include <queue>
00042  #include <atomic>
00043  #include <map>
00044
00049  #define CtUInt8      uint8_t
00050  #define CtUInt16     uint16_t
00051  #define CtUInt32     uint32_t
00052  #define CtUInt64     uint64_t
00053
00054  #define CtInt8       int8_t
00055  #define CtInt16      int16_t
00056  #define CtInt32      int32_t
00057  #define CtInt64      int64_t
00058
00059  #define CtBool       uint8_t
00060
00061  #define CtFloat       float
00062  #define CtDouble      double
00063
00064  #define CtChar        char
00065  #define CtString      std::string
00066  #define CtVector      std::vector
00067  #define CtMutex       std::mutex
00068  #define CtQueue       std::queue
00069  #define CtAtomic      std::atomic
00070  #define CtMap         std::map
00071  #define CtMultiMap    std::multimap
00072
00077  #define CT_BUFFER_SIZE 2048u
00078
00079  #define CT_TRUE        1u
00080  #define CT_FALSE      0u
00081
00091  typedef struct _CtNetAddress {
00092      CtString addr;
00093      CtUInt16 port;
00094  } CtNetAddress;
00095
00120  class CtRawData {
00121  public:
00131      EXPORTED_API explicit CtRawData(CtUInt32 p_size = CT_BUFFER_SIZE);
00132
00142      EXPORTED_API CtRawData(CtRawData& p_data);
00143
00150      EXPORTED_API virtual ~CtRawData();
00151
00162      EXPORTED_API void setNextByte(CtUInt8 p_data);
00163
00175      EXPORTED_API void setNextBytes(CtUInt8* p_data, CtUInt32 p_size);
00176
00187      EXPORTED_API CtUInt8* getNLastBytes(CtUInt32 p_num);
00188

```

```

00199     EXPORTED_API void removeNLastBytes(CtUInt32 p_num);
00200
00209     EXPORTED_API CtUInt32 size();
00210
00219     EXPORTED_API CtUInt32 maxSize();
00220
00228     EXPORTED_API CtUInt8* get();
00229
00242     EXPORTED_API void clone(const CtUInt8* p_data, CtUInt32 p_size);
00243
00244
00256     EXPORTED_API void clone(CtRawData& p_data);
00257
00266     EXPORTED_API void reset();
00267
00278     EXPORTED_API CtRawData& operator=(CtRawData& other);
00279
00280 private:
00281     CtUInt8* m_data;
00282     CtUInt32 m_size;
00283     const CtUInt32 m_maxSize;
00284 };
00285
00286 #endif //INCLUDE_CTYPES_HPP_

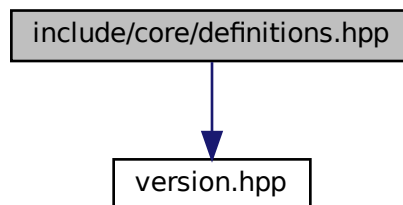
```

## 9.11 include/core/definitions.hpp File Reference

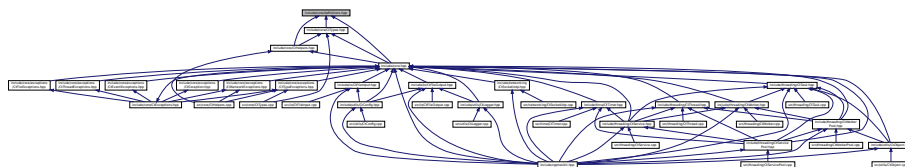
Header file for generic definitions used in teh project.

```
#include "version.hpp"
```

Include dependency graph for definitions.hpp:



This graph shows which files directly or indirectly include this file:



### Macros

- #define `EXPORTED_API` `__attribute__((visibility("default")))`  
*EXPORTED\_API macro for exporting functions in shared libraries.*

### 9.11.1 Detailed Description

Header file for generic definitions used in teh project.

Date

18-01-2024

Definition in file [definitions.hpp](#).

### 9.11.2 Macro Definition Documentation

#### 9.11.2.1 EXPORTED\_API

```
#define EXPORTED_API __attribute__((visibility("default")))
```

EXPORTED\_API macro for exporting functions in shared libraries.

Definition at line 44 of file [definitions.hpp](#).

## 9.12 definitions.hpp

```
00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
00012
00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_DEFINITIONS_HPP_
00033 #define INCLUDE_DEFINITIONS_HPP_
00034
00035 #include "version.hpp"
00036
00041 #ifdef _WIN32
00042     #define EXPORTED_API __declspec(dllexport)
00043 #else
00044     #define EXPORTED_API __attribute__((visibility("default")))
00045 #endif
00046
00047 #endif //INCLUDE_DEFINITIONS_HPP_
```

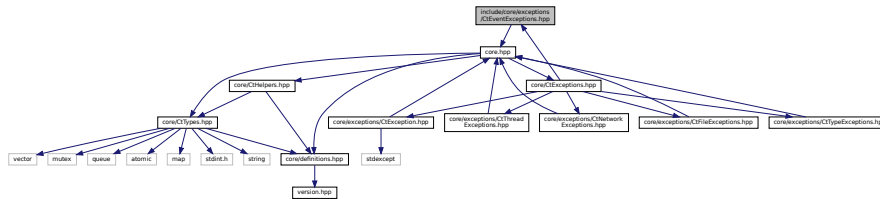


### 9.13 include/core/exceptions/CtEventExceptions.hpp File Reference

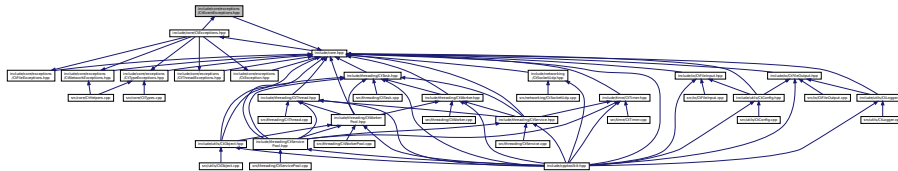
CtEventExceptions header file.

```
#include "core.hpp"
```

Include dependency graph for CtEventExceptions.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class `CtEventNotExistsError`  
*This exception is thrown when an event does not exist in the event manager.*
- class `CtEventAlreadyExistsError`  
*This exception is thrown when an event already exists in the event manager.*

### 9.13.1 Detailed Description

CtEventExceptions header file.

Date

02-02-2024

Definition in file [CtEventExceptions.hpp](#).

## 9.14 CtEventExceptions.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTEVENTEXCEPTIONS_HPP_
00033  #define INCLUDE_CTEVENTEXCEPTIONS_HPP_
00034
00035  #include "core.hpp"
00036
00044  class CtEventNotExistsError : public CtException {
00045  public:
00046      explicit CtEventNotExistsError(const CtString& msg): CtException(msg) {};
00047  };
00048
00056  class CtEventAlreadyExistsError : public CtException {
00057  public:
00058      explicit CtEventAlreadyExistsError(const CtString& msg): CtException(msg) {};
00059  };
00060
00061  #endif //INCLUDE_CTEVENTEXCEPTIONS_HPP_

```

## 9.15 include/core/exceptions/CtException.hpp File Reference

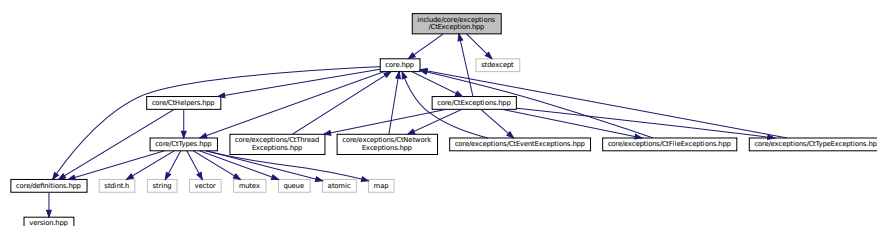
[CtException](#) header file.

```

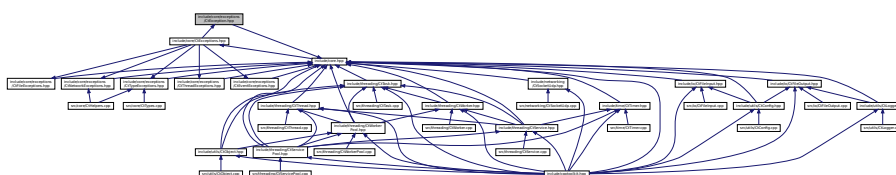
#include "core.hpp"
#include <stdexcept>

```

Include dependency graph for CtException.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtException](#)

*An exception class for the cpptoolkit library.*

### 9.15.1 Detailed Description

[CtException](#) header file.

#### Date

18-01-2024

Definition in file [CtException.hpp](#).

## 9.16 CtException.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTEXCEPTION_HPP_
00033  #define INCLUDE_CTEXCEPTION_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include <stdexcept>
00038
00047  class CtException : public std::exception {
00048  protected:
00056      explicit CtException(const CtString& msg) : m_msg(msg) {};
00057
00058  public:
00066      const char* what() const noexcept override {
00067          return m_msg.c_str();
00068      };
00069
00070  private:
00071      CtString m_msg;
00072  };
00073
00074  #endif //INCLUDE_CTEXCEPTION_HPP_

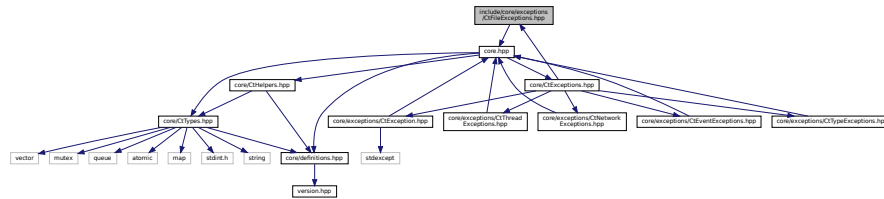
```

## 9.17 include/core/exceptions/CtFileExceptions.hpp File Reference

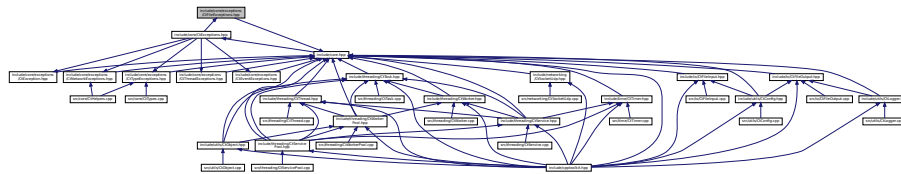
CtFileExceptions header file.

```
#include "core.hpp"
```

Include dependency graph for CtFileExceptions.hpp:



This graph shows which files directly or indirectly include this file:



### Classes

- class [CtFileReadError](#)  
*This exception is thrown when a file cannot be read.*
- class [CtFileWriteError](#)  
*This exception is thrown when a file cannot be written.*
- class [CtFileParseError](#)  
*This exception is thrown when a file cannot be parsed.*

### 9.17.1 Detailed Description

CtFileExceptions header file.

Date

10-03-2024

Definition in file [CtFileExceptions.hpp](#).

## 9.18 CtFileExceptions.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTFILEEXCEPTIONS_HPP_
00033  #define INCLUDE_CTFILEEXCEPTIONS_HPP_
00034
00035  #include "core.hpp"
00036
00044  class CtFileReadError : public CtException {
00045  public:
00046      explicit CtFileReadError(const CtString& msg): CtException(msg) {};
00047  };
00048
00056  class CtFileWriteError : public CtException {
00057  public:
00058      explicit CtFileWriteError(const CtString& msg): CtException(msg) {};
00059  };
00060
00068  class CtFileParseError : public CtException {
00069  public:
00070      explicit CtFileParseError(const CtString& msg): CtException(msg) {};
00071  };
00072
00073  #endif //INCLUDE_CTFILEEXCEPTIONS_HPP_

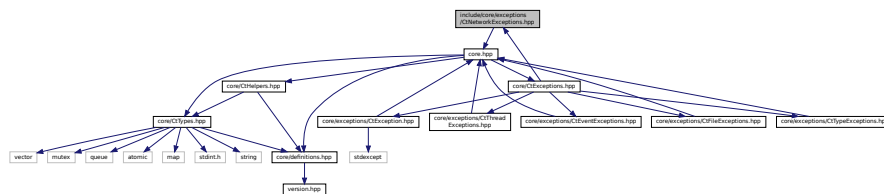
```

## 9.19 include/core/exceptions/CtNetworkExceptions.hpp File Reference

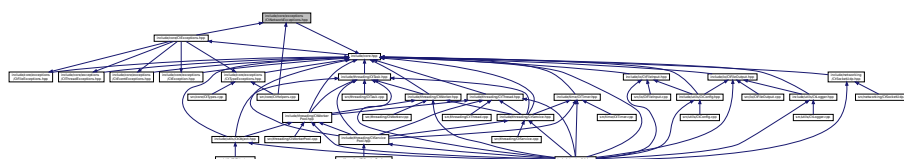
CtNetworkExceptions header file.

```
#include "core.hpp"
```

Include dependency graph for CtNetworkExceptions.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtSocketError](#)  
*This exception is thrown when a socket error occurs.*
- class [CtSocketBindError](#)  
*This exception is thrown when a socket bind error occurs.*
- class [CtSocketPollError](#)  
*This exception is thrown when a socket listen error occurs.*
- class [CtSocketReadError](#)  
*This exception is thrown when a socket accept error occurs.*
- class [CtSocketWriteError](#)  
*This exception is thrown when a socket connect error occurs.*

### 9.19.1 Detailed Description

CtNetworkExceptions header file.

#### Date

18-01-2024

Definition in file [CtNetworkExceptions.hpp](#).

## 9.20 CtNetworkExceptions.hpp

```

00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
00012
00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_CTNETWORKEXCEPTIONS_HPP_
00033 #define INCLUDE_CTNETWORKEXCEPTIONS_HPP_
00034
00035 #include "core.hpp"
00036
00044 class CtSocketError : public CtException {
00045 public:
00046     explicit CtSocketError(const CtString& msg): CtException(msg) {};
00047 };
00048
00056 class CtSocketBindError : public CtException {
00057 public:
00058     explicit CtSocketBindError(const CtString& msg): CtException(msg) {};
00059 };
00060
00068 class CtSocketPollError : public CtException {
00069 public:

```

## 9.21 include/core/exceptions/CtThreadExceptions.hpp File Reference

Include dependency graph for CtThreadExceptions.hpp:



- class `CtThreadError`  
*This exception is thrown when a thread error occurs.*
- class `CtServiceError`  
*This exception is thrown when a service pool error occurs.*
- class `CtWorkerError`  
*This exception is thrown when a worker error occurs.*

Definition in file [CtThreadExceptions.hpp](#).





## Classes

- class [CtTypeParseError](#)  
*This exception is thrown when a type cannot be parsed.*
- class [CtKeyNotFoundError](#)  
*This exception is thrown when a key is not found in a container.*
- class [CtOutOfRangeError](#)  
*This exception is thrown when an index is out of bounds.*

### 9.23.1 Detailed Description

CtTypeExceptions header file.

Date

10-03-2024

Definition in file [CtTypeExceptions.hpp](#).

## 9.24 CtTypeExceptions.hpp

```

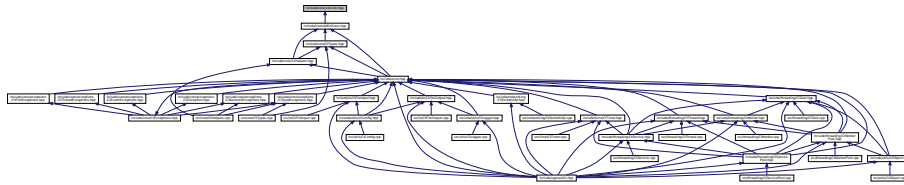
00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTTYPEEXCEPTIONS_HPP_
00033  #define INCLUDE_CTTYPEEXCEPTIONS_HPP_
00034
00035  #include "core.hpp"
00036
00044  class CtTypeParseError : public CtException {
00045  public:
00046      explicit CtTypeParseError(const CtString& msg): CtException(msg) {};
00047  };
00048
00056  class CtKeyNotFoundError : public CtException {
00057  public:
00058      explicit CtKeyNotFoundError(const CtString& msg): CtException(msg) {};
00059  };
00060
00068  class CtOutOfRangeError : public CtException {
00069  public:
00070      explicit CtOutOfRangeError(const CtString& msg): CtException(msg) {};
00071  };
00072
00073  #endif //INCLUDE_CTTYPEEXCEPTIONS_HPP_

```

## 9.25 include/core/version.hpp File Reference

Version information for the project.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define CPPTOOLKIT_VERSION_MAJOR 0`  
Version information for the project.
- `#define CPPTOOLKIT_VERSION_MINOR 1`
- `#define CPPTOOLKIT_VERSION_PATCH 0`
- `#define CPPTOOLKIT_VERSION (CPPTOOLKIT_VERSION_MAJOR ## "." ## CPPTOOLKIT_VERSION_MINOR ## "." ## CPPTOOLKIT_VERSION_PATCH)`

### 9.25.1 Detailed Description

Version information for the project.

Date

18-01-2024

Definition in file [version.hpp](#).

### 9.25.2 Macro Definition Documentation

#### 9.25.2.1 CPPTOOLKIT\_VERSION

```
#define CPPTOOLKIT_VERSION (CPPTOOLKIT_VERSION_MAJOR ## "." ## CPPTOOLKIT_VERSION_MINOR ## "."  
## CPPTOOLKIT_VERSION_PATCH)
```

Definition at line 50 of file [version.hpp](#).

### 9.25.2.2 CPPTOOLKIT\_VERSION\_MAJOR

```
#define CPPTOOLKIT_VERSION_MAJOR 0
```

Version information for the project.

The version information is defined by three macros:

- CPPTOOLKIT\_VERSION\_MAJOR
- CPPTOOLKIT\_VERSION\_MINOR
- CPPTOOLKIT\_VERSION\_PATCH These macros has to be modified after a new release.

Definition at line 46 of file [version.hpp](#).

### 9.25.2.3 CPPTOOLKIT\_VERSION\_MINOR

```
#define CPPTOOLKIT_VERSION_MINOR 1
```

Definition at line 47 of file [version.hpp](#).

### 9.25.2.4 CPPTOOLKIT\_VERSION\_PATCH

```
#define CPPTOOLKIT_VERSION_PATCH 0
```

Definition at line 48 of file [version.hpp](#).

## 9.26 version.hpp

```
00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
00012
00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_VERSION_HPP_
00033 #define INCLUDE_VERSION_HPP_
00034
00046 #define CPPTOOLKIT_VERSION_MAJOR 0
00047 #define CPPTOOLKIT_VERSION_MINOR 1
00048 #define CPPTOOLKIT_VERSION_PATCH 0
00049
00050 #define CPPTOOLKIT_VERSION (CPPTOOLKIT_VERSION_MAJOR ## "." ## CPPTOOLKIT_VERSION_MINOR ## "." ##
    ## CPPTOOLKIT_VERSION_PATCH)
00051
00052 #endif //INCLUDE_VERSION_HPP_
```



```

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00015
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00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_CPPTOOLKIT_HPP_
00033 #define INCLUDE_CPPTOOLKIT_HPP_
00034
00039 #include "core.hpp"
00040
00045 #include "io/CtFileInput.hpp"
00046 #include "io/CtFileOutput.hpp"
00047
00052 #include "networking/CtSocketUdp.hpp"
00053
00058 #include "threading/CtTask.hpp"
00059 #include "threading/CtThread.hpp"
00060 #include "threading/CtWorker.hpp"
00061 #include "threading/CtWorkerPool.hpp"
00062 #include "threading/CtService.hpp"
00063 #include "threading/CtServicePool.hpp"
00064
00069 #include "time/CtTimer.hpp"
00070
00075 #include "utils/CtConfig.hpp"
00076 #include "utils/CtLogger.hpp"
00077 #include "utils/CtObject.hpp"
00078
00079 #endif //INCLUDE_CPPTOOLKIT_HPP_

```

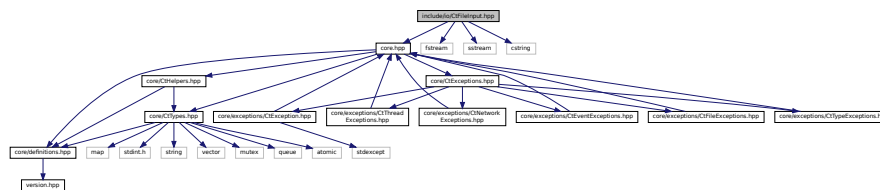
## 9.29 include/io/CtFileInput.hpp File Reference

```

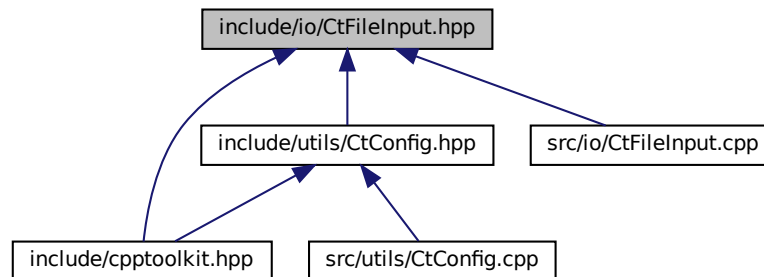
#include "core.hpp"
#include <fstream>
#include <sstream>
#include <cstring>

```

Include dependency graph for CtFileInput.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtFileInput](#)  
*CtFileInput* class for reading data from file.

### 9.29.1 Detailed Description

Date

08-03-2024

Definition in file [CtFileInput.hpp](#).

## 9.30 CtFileInput.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTFILEINPUT_HPP_
00033  #define INCLUDE_CTFILEINPUT_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include <fstream>
00038  #include <sstream>

```

```

00039 #include <cstring>
00040
00057 class CtFileInput {
00058 public:
00068     EXPORTED_API explicit CtFileInput(const CtString& p_fileName);
00069
00077     EXPORTED_API ~CtFileInput();
00078
00087     EXPORTED_API void setDelimiter(const CtChar* p_delim, CtUInt8 p_delim_size);
00088
00102     EXPORTED_API CtBool read(CtRawData* p_data);
00103
00104 private:
00105     std::ifstream m_file;
00106     CtChar* m_delim;
00107     CtUInt8 m_delim_size;
00108 };
00109
00110 #endif //INCLUDE_CTFILEINPUT_HPP_

```

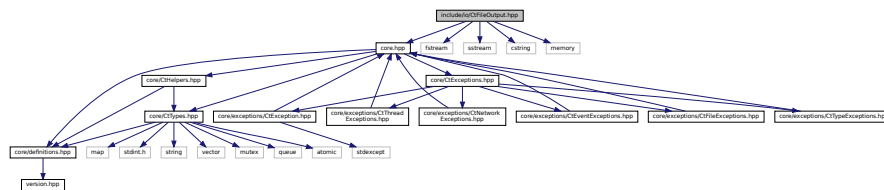
## 9.31 include/io/CtFileOutput.hpp File Reference

```

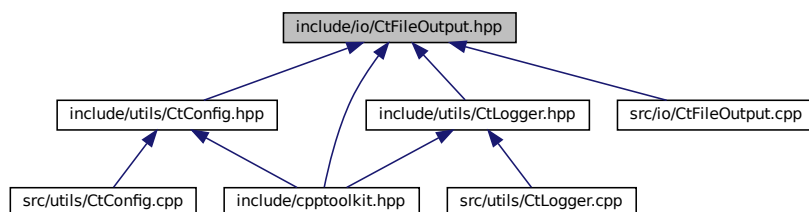
#include "core.hpp"
#include <fstream>
#include <sstream>
#include <cstring>
#include <memory>

```

Include dependency graph for CtFileOutput.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtFileOutput](#)  
*CtFileOutput* class for writing data to file.

### 9.31.1 Detailed Description

Date

09-03-2024

Definition in file [CtFileOutput.hpp](#).

## 9.32 CtFileOutput.hpp

```

00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
00012
00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_CTFILEOUTPUT_HPP_
00033 #define INCLUDE_CTFILEOUTPUT_HPP_
00034
00035 #include "core.hpp"
00036
00037 #include <fstream>
00038 #include <sstream>
00039 #include <cstring>
00040 #include <memory>
00041
00055 class CtFileOutput {
00056 public:
00062     enum class WriteMode { Append, Truncate };
00063
00074     EXPORTED_API explicit CtFileOutput(const CString& p_fileName, WriteMode p_mode =
WriteMode::Append);
00075
00083     EXPORTED_API ~CtFileOutput();
00084
00093     EXPORTED_API void setDelimiter(const char* p_delim, CUInt8 p_delim_size);
00094
00108     EXPORTED_API void write(CtRawData* p_data);
00109
00122     EXPORTED_API void writePart(CtRawData* p_data);
00123
00124 private:
00125     std::ofstream m_file;
00126     std::unique_ptr<char[]> m_delim;
00127     CUInt8 m_delim_size;
00128 };
00129
00130
00131 #endif //INCLUDE_CTFILEOUTPUT_HPP_

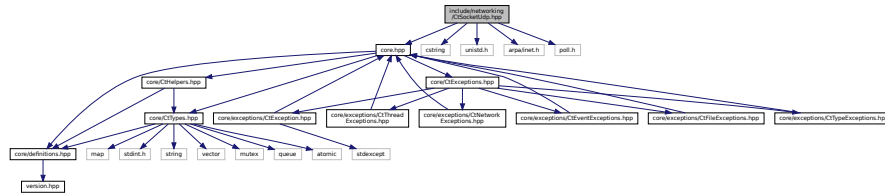
```

## 9.33 include/networking/CtSocketUdp.hpp File Reference

[CtSocketUdp](#) class header file.



Include dependency graph for CtSocketUdp.hpp:



```
graph BT; A[include/cpptoolkit.hpp] --> C[src/networking/CtSocketUdp.cpp]; B[include/networking/CtSocketUdp.hpp] --> C;
```

- class `CtSocketUdp`  
*A class representing a UDP socket wrapper.*

CtSocketUdp class header file.

18-01-2024

Generated by Doxygen

## 9.34 CtSocketUdp.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00014  copies or substantial portions of the Software.
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00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTSOCKETUDP_HPP_
00033  #define INCLUDE_CTSOCKETUDP_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include <cstring>
00038  #include <unistd.h>
00039  #include <arpa/inet.h>
00040  #include <poll.h>
00041
00082  class CtSocketUdp {
00083  public:
00091      EXPORTED_API CtSocketUdp();
00092
00099      EXPORTED_API ~CtSocketUdp();
00100
00109      EXPORTED_API void setSub(const CtString& p_interfaceName, CtUInt16 p_port);
00110
00119      EXPORTED_API void setPub(CtUInt16 p_port, const CtString& p_addr = "0.0.0.0");
00120
00129      EXPORTED_API CBool pollRead();
00130
00139      EXPORTED_API CBool pollWrite();
00140
00150      EXPORTED_API void send(CtUInt8* p_data, CtUInt32 p_size);
00151
00160      EXPORTED_API void send(CtRawData& p_message);
00161
00172      EXPORTED_API void receive(CtUInt8* p_data, CtUInt32 p_size, CtNetAddress* p_client = nullptr);
00173
00183      EXPORTED_API void receive(CtRawData* p_message, CtNetAddress* p_clientAddress = nullptr);
00184
00185  private:
00186      int m_addrType;
00187      int m_socket;
00188      CtUInt16 m_port;
00189      CtString m_addr;
00190      struct pollfd m_pollin_sockets[1];
00191      struct pollfd m_pollout_sockets[1];
00192      sockaddr_in m_pubAddress;
00193      sockaddr_in m_subAddress;
00194  };
00195
00196  #endif //INCLUDE_CTSOCKETUDP_HPP_

```

## 9.35 include/threading/CtService.hpp File Reference

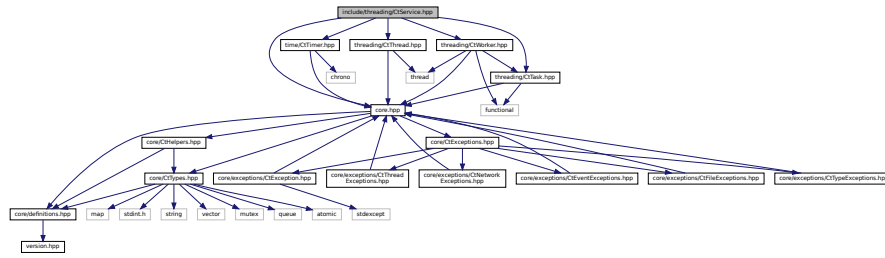
[CtService](#) class header file.

```

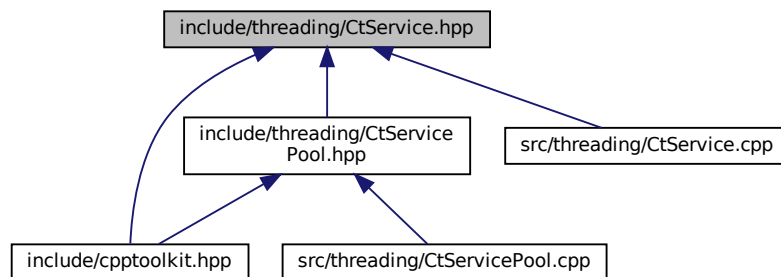
#include "core.hpp"
#include "threading/CtThread.hpp"
#include "threading/CtWorker.hpp"
#include "threading/CtTask.hpp"

```

Include dependency graph for CtService.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class CtService

*A class representing a service that runs a given task at regular intervals using a worker thread.*

### 9.35.1 Detailed Description

CtService class header file.

Date \_\_\_\_\_

18-01-2024

Definition in file [CtService.hpp](#).

## 9.36 CtService.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTSERVICE_HPP_
00033  #define INCLUDE_CTSERVICE_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include "threading/CtThread.hpp"
00038  #include "threading/CtWorker.hpp"
00039  #include "threading/CtTask.hpp"
00040  #include "time/CtTimer.hpp"
00041
00064  class CtService : private CtThread {
00065  public:
00074      EXPORTED_API CtService(CtUInt64 nslots, const CtTask& task);
00075
00085      template <typename F, typename... FArgs>
00086      EXPORTED_API CtService(CtUInt64 nslots, const F&& func, FArgs&&... fargs);
00087
00095      EXPORTED_API ~CtService();
00096
00107      EXPORTED_API void runService();
00108
00115      EXPORTED_API void stopService();
00116
00130      EXPORTED_API float getIntervalValidity();
00131
00132  public:
00139      static CtUInt32 m_slot_time;
00140
00141  private:
00150      void loop() override;
00151
00152  private:
00153      CtWorker m_worker;
00154      CtUInt64 m_nslots;
00155      CtUInt32 m_skip_ctr;
00156      CtUInt32 m_exec_ctr;
00157  };
00158
00159  template <typename F, typename... FArgs>
00160  CtService::CtService(CtUInt64 nslots, const F&& func, FArgs&&... fargs) : m_nslots(nslots){
00161      CtTask s_task;
00162      s_task.setTaskFunc(std::bind(func, std::forward<FArgs>(fargs)...));
00163      m_worker.setTask(s_task);
00164  };
00165
00166  #endif //INCLUDE_CTSERVICE_HPP_

```

## 9.37 include/threading/CtServicePool.hpp File Reference

[CtServicePool](#) class header file.

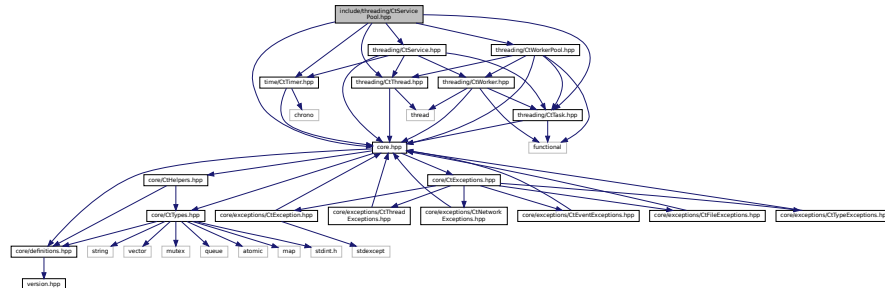
```

#include "core.hpp"
#include "threading/CtService.hpp"

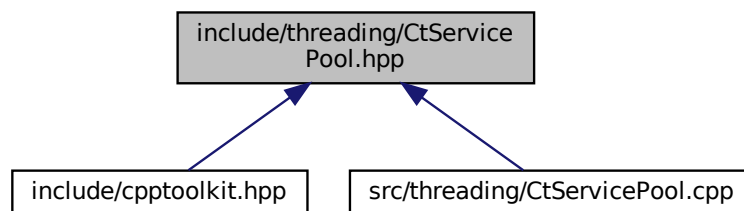
```

```
#include "threading/CtWorkerPool.hpp"
#include "threading/CtThread.hpp"
#include "time/CtTimer.hpp"
#include "threading/CtTask.hpp"
```

Include dependency graph for CtServicePool.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtServicePool](#)  
A service pool for managing and executing tasks at specified intervals using a worker pool.
- struct [CtServicePool::\\_CtServicePack](#)

### 9.37.1 Detailed Description

[CtServicePool](#) class header file.

Date

18-01-2024

Definition in file [CtServicePool.hpp](#).

## 9.38 CtServicePool.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
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00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTSERVICEPOOL_HPP_
00033  #define INCLUDE_CTSERVICEPOOL_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include "threading/CtService.hpp"
00038  #include "threading/CtWorkerPool.hpp"
00039  #include "threading/CtThread.hpp"
00040  #include "time/CtTimer.hpp"
00041  #include "threading/CtTask.hpp"
00042
00070  class CtServicePool : private CtThread {
00071  private:
00078      typedef struct _CtServicePack {
00079          CtTask task;
00080          CtString id;
00081          CtUInt32 nslots;
00082      } CtServicePack;
00083
00084  public:
00092      EXPORTED_API explicit CtServicePool(CtUInt32 nworkers);
00093
00101      EXPORTED_API ~CtServicePool();
00102
00116      EXPORTED_API void addTask(CtUInt32 nslots, const CtString& id, CtTask& task);
00117
00132      template <typename F, typename... FArgs>
00133      EXPORTED_API void addTaskFunc(CtUInt32 nslots, const CtString& id, F& func, FArgs&&... fargs);
00134
00142      EXPORTED_API void removeTask(const CtString& id);
00143
00150      EXPORTED_API void startServices();
00151
00158      EXPORTED_API void shutdownServices();
00159
00160  private:
00167      void loop() override;
00168
00169  private:
00170      CtUInt32 m_nworkers;
00171      CtUInt32 m_slot_cnt;
00172      CtVector<CtServicePack> m_tasks;
00173      CtMutex m_mtx_control;
00174      CtWorkerPool m_worker_pool;
00175      CtTimer m_timer;
00176      CtUInt64 m_exec_time;
00177  };
00178
00179  template <typename F, typename... FArgs>
00180  void CtServicePool::addTaskFunc(CtUInt32 nslots, const CtString& id, F& func, FArgs&&... fargs) {
00181      CtTask s_task;
00182      s_task.setTaskFunc(std::bind(func, std::forward<FArgs>(fargs)...));
00183      addTask(nslots, id, s_task);
00184  };
00185
00186  #endif //INCLUDE_CTSERVICEPOOL_HPP_

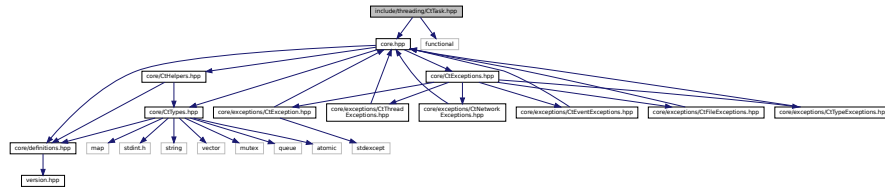
```

### 9.39 include/threading/CtTask.hpp File Reference

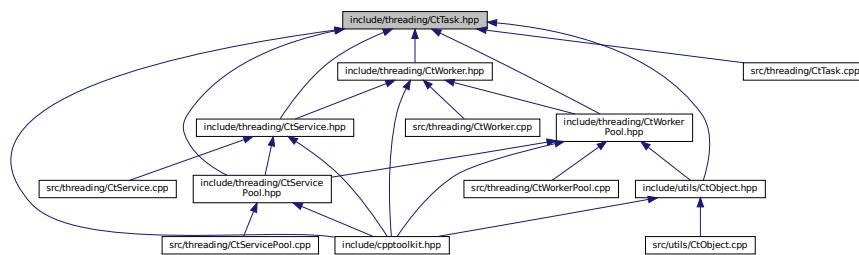
CtTask class header file.

```
#include "core.hpp"
#include <functional>
```

Include dependency graph for CtTask.hpp:



This graph shows which files directly or indirectly include this file:



## Classes

- class **CtTask**

*Represents a task class that encapsulates a callable function (task) and a callback function.*

### 9.39.1 Detailed Description

CtTask class header file.

Date \_\_\_\_\_

18-01-2024

Definition in file [CtTask.hpp](#).

## 9.40 CtTask.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
00012
00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTTASK_HPP_
00033  #define INCLUDE_CTTASK_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include <functional>
00038
00061  class CtTask {
00062  public:
00070      EXPORTED_API explicit CtTask();
00071
00082      EXPORTED_API CtTask(const CtTask& other);
00083
00089      EXPORTED_API ~CtTask();
00090
00105      template <typename F, typename... FArgs>
00106      EXPORTED_API void setTaskFunc(const F&& func, FArgs&&... fargs);
00107
00122      template <typename C, typename... CArgs>
00123      EXPORTED_API void setCallbackFunc(const C&& callback, CArgs&&... cargs);
00124
00133      EXPORTED_API std::function<void()> getTaskFunc();
00134
00143      EXPORTED_API std::function<void()> getCallbackFunc();
00144
00156      EXPORTED_API CtTask& operator=(const CtTask& other);
00157
00158  private:
00159      std::function<void()> m_task;
00160      std::function<void()> m_callback;
00161  };
00162
00163  template <typename F, typename... FArgs>
00164  void CtTask::setTaskFunc(const F&& func, FArgs&&... fargs) {
00165      m_task = std::bind(func, std::forward<FArgs>(fargs)...);
00166  };
00167
00168  template <typename C, typename... CArgs>
00169  void CtTask::setCallbackFunc(const C&& callback, CArgs&&... cargs) {
00170      m_callback = std::bind(callback, std::forward<CArgs>(cargs)...);
00171  };
00172
00173  #endif //INCLUDE_CTTASK_HPP_

```

## 9.41 include/threading/CtThread.hpp File Reference

[CtThread](#) class header file.

```

#include "core.hpp"
#include <thread>

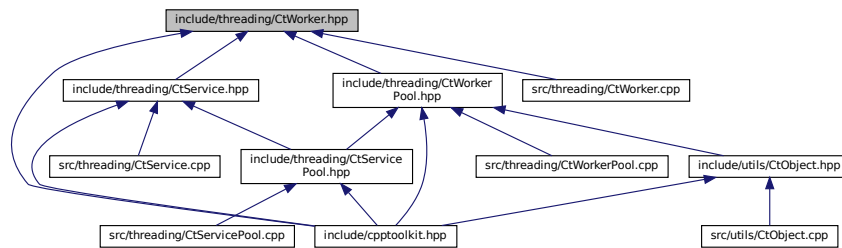
```







This graph shows which files directly or indirectly include this file:



## Classes

- class [CtWorker](#)

The [CtWorker](#) class provides a mechanism for executing tasks asynchronously in a separate thread.

### 9.43.1 Detailed Description

[CtWorker](#) class header file.

Date

18-01-2024

Definition in file [CtWorker.hpp](#).

## 9.44 CtWorker.hpp

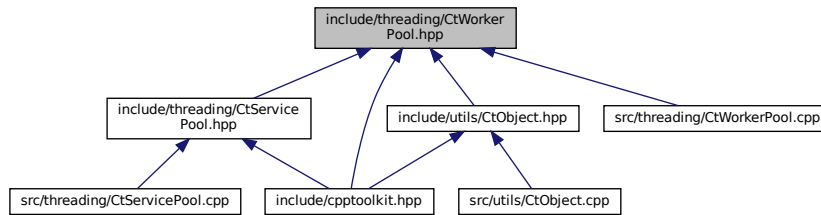
```

00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
00012
00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_CTWORER_HPP_
00033 #define INCLUDE_CTWORER_HPP_
00034
00035 #include "core.hpp"
00036
00037 #include "threading/CtTask.hpp"
00038
00039 #include <thread>

```



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtWorkerPool](#)  
*Manages a pool of worker threads for executing tasks concurrently.*

### 9.45.1 Detailed Description

[CtWorkerPool](#) class header file.

#### Date

18-01-2024

Definition in file [CtWorkerPool.hpp](#).

## 9.46 CtWorkerPool.hpp

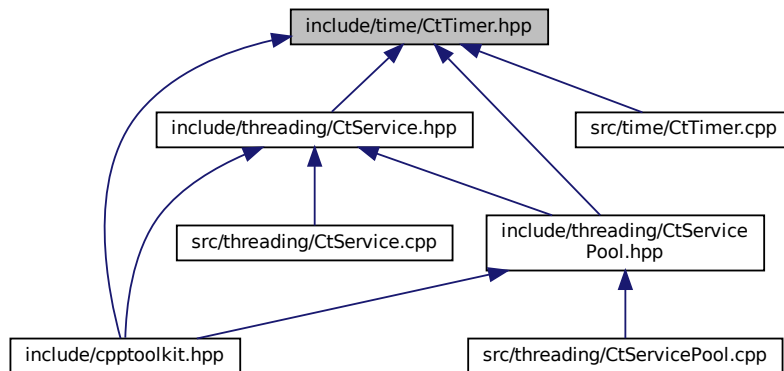
```

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00022 SOFTWARE.
00023 */
00024
00032 #ifndef INCLUDE_CTWORKERPOOL_HPP_
00033 #define INCLUDE_CTWORKERPOOL_HPP_
00034
00035 #include "core.hpp"
00036
00037 #include "threading/CtWorker.hpp"
00038 #include "threading/CtThread.hpp"
00039 #include "threading/CtTask.hpp"

```



This graph shows which files directly or indirectly include this file:



## Classes

- class [CtTimer](#)

*Simple timer utility using `std::chrono` for high-resolution timing.*

### 9.47.1 Detailed Description

[CtTimer](#) class header file.

#### Date

18-01-2024

Definition in file [CtTimer.hpp](#).

## 9.48 CtTimer.hpp

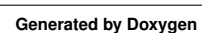
```

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00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
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00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
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00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */

```

## 9.49 include/utils/CtConfig.hpp File Reference

```
#include "core.hpp"
#include "io/CtFileOutput.hpp"
#include "io/CtFileInput.hpp"
Include dependency graph for CtConfig.hpp:
```





## Classes

- class [CtConfig](#)

*A configuration file parser class for extracting various data types from configuration values.*

### 9.49.1 Detailed Description

[CtConfig](#) class header file.

#### Date

10-03-2024

Definition in file [CtConfig.hpp](#).

## 9.50 CtConfig.hpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00013  The above copyright notice and this permission notice shall be included in all
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00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
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00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTCONFIG_HPP_
00033  #define INCLUDE_CTCONFIG_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include "io/CtFileOutput.hpp"
00038  #include "io/CtFileInput.hpp"
00039
00049  class CtConfig {
00050  public:
00058      EXPORTED_API explicit CtConfig(const CtString& p_configFile);
00059
00065      EXPORTED_API ~CtConfig();
00066
00076      EXPORTED_API void read();
00077
00084      EXPORTED_API void write();
00085
00098      EXPORTED_API CtInt32 parseAsInt(const CtString& p_key);
00099
00112      EXPORTED_API CtUInt32 parseAsUInt(const CtString& p_key);
00113
00126      EXPORTED_API CtFloat parseAsFloat(const CtString& p_key);
00127
00140      EXPORTED_API CtDouble parseAsDouble(const CtString& p_key);
00141
00152      EXPORTED_API CtString parseAsString(const CtString& p_key);
00153
00163      EXPORTED_API void writeInt(const CtString& p_key, const CtInt32& p_value);
00164
00174      EXPORTED_API void writeUInt(const CtString& p_key, const CtUInt32& p_value);

```



## Classes

- class [CtLogger](#)

*A simple logger with log levels and timestamp.*

### 9.51.1 Detailed Description

[CtLogger](#) class header file.

#### Date

10-03-2024

Definition in file [CtLogger.hpp](#).

## 9.52 CtLogger.hpp

```

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00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTLOGGER_HPP_
00033  #define INCLUDE_CTLOGGER_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include "io/CtFileOutput.hpp"
00038
00039  #include <iomanip>
00040  #include <chrono>
00041  #include <iostream>
00042
00051  class CtLogger {
00052  public:
00058      enum class Level { DEBUG, INFO, WARNING, ERROR, CRITICAL };
00059
00068      EXPORTED_API explicit CtLogger(CtLogger::Level level = CtLogger::Level::DEBUG, const CString&
componentName = "");
00069
00075      EXPORTED_API ~CtLogger();
00076
00084      EXPORTED_API void log_debug(const CString& message);
00085
00093      EXPORTED_API void log_info(const CString& message);
00094
00102      EXPORTED_API void log_warning(const CString& message);
00103
00111      EXPORTED_API void log_error(const CString& message);
00112
00120      EXPORTED_API void log_critical(const CString& message);
00121
00122  private:

```



### 9.53.1 Detailed Description

[CtObject](#) class header file.

Date

02-02-2024

Definition in file [CtObject.hpp](#).

## 9.54 CtObject.hpp

```

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00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #ifndef INCLUDE_CTOBJECT_HPP_
00033  #define INCLUDE_CTOBJECT_HPP_
00034
00035  #include "core.hpp"
00036
00037  #include "threading/CtTask.hpp"
00038  #include "threading/CtWorkerPool.hpp"
00039
00040  #include <functional>
00041
00059  class CtObject {
00060  public:
00077      template <typename F, typename... FArgs>
00078      EXPORTED_API static void connectEvent(CtObject* p_obj, CtUInt32 p_eventCode, F&& func, FArgs&&...
00079      fargs);
00092      EXPORTED_API static void connectEvent(CtObject* p_obj, CtUInt32 p_eventCode, CtTask& p_task);
00093
00109      template <typename F, typename... FArgs>
00110      EXPORTED_API void connectEvent(CtUInt32 p_eventCode, F&& func, FArgs&&... fargs);
00111
00123      EXPORTED_API void connectEvent(CtUInt32 p_eventCode, CtTask& p_task);
00124
00133      EXPORTED_API void waitPendingEvents();
00134
00135  protected:
00141      EXPORTED_API CtObject();
00142
00149      EXPORTED_API ~CtObject();
00150
00161      EXPORTED_API void triggerEvent(CtUInt32 p_eventCode);
00162
00173      EXPORTED_API void registerEvent(CtUInt32 p_eventCode);
00174
00175  private:
00186      EXPORTED_API CBool hasEvent(CtUInt32 p_eventCode);
00187
00188  private:
00189      CtMutex m_mtx_control;
00190      CtVector<CtUInt32> m_events;
00191      CtMultiMap<CtUInt32, CtTask> m_triggers;

```



```

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00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #include "core/CtHelpers.hpp"
00033
00034 #include "core/exceptions/CtTypeExceptions.hpp"
00035 #include "core/exceptions/CtNetworkExceptions.hpp"
00036
00037 #include <sys/socket.h>
00038 #include <arpa/inet.h>
00039 #include <ifaddrs.h>
00040
00041 void CtStringHelpers::split(const CtString& p_string, CtChar p_delimiter, CtVector<CtString>
    *p_result) {
00042     CtString::size_type s_start = 0;
00043     auto s_end = p_string.find(p_delimiter);
00044
00045     while (s_end != CtString::npos) {
00046         p_result->push_back(trim(p_string.substr(s_start, s_end - s_start)));
00047         s_start = s_end + 1;
00048         s_end = p_string.find(p_delimiter, s_start);
00049     }
00050
00051     p_result->push_back(trim(p_string.substr(s_start)));
00052 }
00053
00054
00055 CtString CtStringHelpers::trim(const CtString& p_string) {
00056     auto s_start = p_string.find_first_not_of(" \t\n");
00057     auto s_end = p_string.find_last_not_of(" \t\n");
00058     return ((s_start == CtString::npos) ? "" : p_string.substr(s_start, s_end - s_start + 1));
00059 }
00060
00061 CtDouble CtStringHelpers::StrToDouble(const CtString& p_string) {
00062     CtDouble parsed_value;
00063     try {
00064         parsed_value = stod(p_string);
00065     } catch (...) {
00066         throw CtTypeParseError(p_string + CtString(" can not be parsed as CtDouble."));
00067     }
00068     return parsed_value;
00069 }
00070
00071 CtFloat CtStringHelpers::StrToFloat(const CtString& p_string) {
00072     CtDouble parsed_value;
00073     try {
00074         parsed_value = stof(p_string);
00075     } catch (...) {
00076         throw CtTypeParseError(p_string + CtString(" can not be parsed as CtFloat."));
00077     }
00078     return parsed_value;
00079 }
00080
00081 CtUInt32 CtStringHelpers::StrToUInt(const CtString& p_string) {
00082     CtUInt32 parsed_value;
00083     try {
00084         parsed_value = stoul(p_string);
00085     } catch (...) {
00086         throw CtTypeParseError(p_string + CtString(" can not be parsed as uint."));
00087     }
00088     return parsed_value;
00089 }
00090
00091 CtInt32 CtStringHelpers::StrToInt(const CtString& p_string) {
00092     CtInt32 parsed_value;
00093     try {
00094         parsed_value = stoi(p_string);
00095     } catch (...) {
00096         throw CtTypeParseError(p_string + CtString(" can not be parsed as int."));
00097     }
00098     return parsed_value;
00099 }
00100
00101 void CtSocketHelpers::setSocketTimeout(CtInt32 p_socketTimeout) {
00102     CtSocketHelpers::socketTimeout = p_socketTimeout;
00103 }
00104
00105 CtVector<CtString> CtSocketHelpers::getInterfaces() {

```

```

00106     struct ifaddrs *s_ifaddr, *s_ifa;
00107     CtVector<CtString> s_interfaces;
00108
00109     if (getifaddrs(&s_ifaddr) == -1) {
00110         throw CtSocketError("Cannot get interfaces.");
00111     }
00112
00113     for (s_ifa = s_ifaddr; s_ifa != nullptr; s_ifa = s_ifa->ifa_next) {
00114         s_interfaces.push_back(CtString(s_ifa->ifa_name));
00115     }
00116     return s_interfaces;
00117 }
00118
00119 CtString CtSocketHelpers::interfaceToAddress(const CtString& p_ifName) {
00120     struct ifaddrs *ifaddr, *ifa;
00121
00122     if (getifaddrs(&ifaddr) == -1) {
00123         throw CtSocketError("Cannot get interfaces.");
00124     }
00125
00126     for (ifa = ifaddr; ifa != nullptr; ifa = ifa->ifa_next) {
00127         if (CtString(ifa->ifa_name) == p_ifName) {
00128             if (ifa->ifa_addr == nullptr) {
00129                 freeifaddrs(ifaddr);
00130                 throw CtSocketError("Not valid interface entered.");
00131             }
00132
00133             if (ifa->ifa_addr->sa_family == AF_INET) {
00134                 CtChar ipBuffer[INET_ADDRSTRLEN];
00135                 sockaddr_in* sockAddr = reinterpret_cast<sockaddr_in*>(ifa->ifa_addr);
00136
00137                 if (inet_ntop(AF_INET, &(sockAddr->sin_addr), ipBuffer, INET_ADDRSTRLEN) == nullptr) {
00138                     freeifaddrs(ifaddr);
00139                     throw CtSocketError("Failed to convert IPv4 address.");
00140                 }
00141
00142                 freeifaddrs(ifaddr);
00143                 return ipBuffer;
00144             }
00145         }
00146     }
00147
00148     freeifaddrs(ifaddr);
00149     throw CtSocketError("Not valid interface found.");
00150 }
00151
00152 CtUInt32 CtSocketHelpers::getAddressAsUInt(const CtString& p_addr) {
00153     CtUInt32 result = inet_addr(p_addr.c_str());
00154
00155     if (result == INADDR_NONE) {
00156         throw CtSocketError("Invalid address given.");
00157     }
00158
00159     return result;
00160 };
00161
00162 CtString CtSocketHelpers::getAddressAsString(CtUInt32 p_addr) {
00163     CtChar result[INET_ADDRSTRLEN];
00164
00165     if (inet_ntop(AF_INET, &p_addr, result, INET_ADDRSTRLEN) == nullptr) {
00166         throw CtSocketError("Failed to convert IPv4 address.");
00167     }
00168
00169     return CtString(result);
00170 };

```

## 9.57 src/core/CtTypes.cpp File Reference

```

#include "core/CtTypes.hpp"
#include "core/exceptions/CtTypeExceptions.hpp"
#include <cstring>
#include <memory>

```





```

00056     }
00057     m_data[m_size++] = p_data;
00058 }
00059
00060 void CtRawData::setNextBytes(CtUInt8* p_data, CtUInt32 p_size) {
00061     if (m_size + p_size > m_maxSize) {
00062         throw CtOutOfRangeError("Data size is out of range.");
00063     }
00064     memcpy(&m_data[m_size], p_data, p_size);
00065     m_size += p_size;
00066 }
00067
00068 CtUInt8* CtRawData::getNLastBytes(CtUInt32 p_num) {
00069     if (p_num > m_size) {
00070         throw CtOutOfRangeError("Data size is out of range.");
00071     }
00072     return &m_data[m_size - p_num];
00073 }
00074
00075 void CtRawData::removeNLastBytes(CtUInt32 p_num) {
00076     if (p_num > m_size) {
00077         throw CtOutOfRangeError("Data size is out of range.");
00078     }
00079     m_size -= p_num;
00080 }
00081
00082 CtUInt32 CtRawData::size() {
00083     return m_size;
00084 }
00085
00086 CtUInt32 CtRawData::maxSize() {
00087     return m_maxSize;
00088 }
00089
00090 CtUInt8* CtRawData::get() {
00091     return m_data;
00092 }
00093
00094 void CtRawData::clone(const CtUInt8* p_data, CtUInt32 p_size) {
00095     if (p_size > m_maxSize) {
00096         throw CtOutOfRangeError("Data size is out of range.");
00097     }
00098     m_size = p_size;
00099     memcpy(m_data, p_data, p_size);
00100 }
00101
00102 void CtRawData::clone(CtRawData& p_data) {
00103     if (p_data.size() > m_maxSize) {
00104         throw CtOutOfRangeError("Data size is out of range.");
00105     }
00106     m_size = p_data.size();
00107     memcpy(m_data, p_data.get(), p_data.size());
00108 }
00109
00110 void CtRawData::reset() {
00111     m_size = 0;
00112 }
00113
00114 CtRawData& CtRawData::operator=(CtRawData& other) {
00115     if (this != &other) {
00116         clone(other);
00117     }
00118     return *this;
00119 }

```

## 9.59 src/io/CtFileInput.cpp File Reference

```
#include "io/CtFileInput.hpp"
```



```

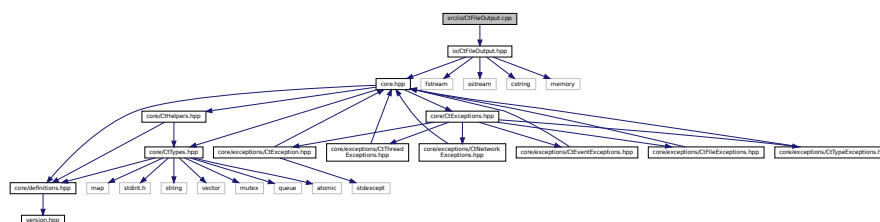
00057     } else {
00058         m_delim_size = 0;
00059         if (m_delim != nullptr) {
00060             delete[] m_delim;
00061         }
00062     }
00063 }
00064
00065 CtBool CtFileInput::read(CtRawData* p_data) {
00066     CtBool s_res = CT_FALSE;
00067
00068     if (m_file.is_open()) {
00069         CtChar next_char;
00070         CtUInt8* delim_ptr = nullptr;
00071         p_data->reset();
00072
00073         while (m_file.get(next_char)) {
00074             try {
00075                 p_data->setNextByte(next_char);
00076             } catch (const CtOutOfRangeError& e) {
00077                 m_file.seekg(-(m_delim_size+1), std::ios::cur);
00078                 p_data->removeNLastBytes(m_delim_size);
00079                 break;
00080             }
00081
00082             if (m_delim != nullptr && p_data->size() >= m_delim_size) {
00083                 delim_ptr = p_data->getNLastBytes(m_delim_size);
00084
00085                 if (memcmp(delim_ptr, m_delim, m_delim_size) == 0) {
00086                     p_data->removeNLastBytes(m_delim_size);
00087                     break;
00088                 }
00089             }
00090         }
00091
00092         if (p_data->size() > 0) {
00093             s_res = CT_TRUE;
00094         } else if (m_file.eof()) {
00095             s_res = CT_FALSE;
00096         }
00097     } else {
00098         throw CtFileReadError("File is not open.");
00099     }
00100
00101     return s_res;
00102 }

```

## 9.61 src/io/CtFileOutput.cpp File Reference

#include "io/CtFileOutput.hpp"

Include dependency graph for CtFileOutput.cpp:



### 9.61.1 Detailed Description

Date

09-03-2024

Definition in file [CtFileOutput.cpp](#).

## 9.62 CtFileOutput.cpp

```

00001  /*
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00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
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00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #include "io/CtFileOutput.hpp"
00033
00034  CtFileOutput::CtFileOutput(const CtString& p_fileName, WriteMode p_mode) {
00035      m_delim_size = 0;
00036      switch (p_mode) {
00037          case WriteMode::Append:
00038              m_file.open(p_fileName, std::ios::out | std::ios::app);
00039              break;
00040              default:
00041                  case WriteMode::Truncate:
00042                      m_file.open(p_fileName, std::ios::out | std::ios::trunc);
00043                      break;
00044      }
00045      if (!m_file.is_open()) {
00046          throw CtFileWriteError("File cannot open.");
00047      }
00048  }
00049
00050  CtFileOutput::~CtFileOutput() {
00051      if (m_file.is_open()) {
00052          m_file.close();
00053      }
00054  }
00055
00056  void CtFileOutput::setDelimiter(const CtChar* p_delim, CtUInt8 p_delim_size) {
00057      if (p_delim_size > 0 && p_delim != nullptr) {
00058          m_delim_size = p_delim_size;
00059          m_delim.reset();
00060          m_delim = std::make_unique<CtChar[]>(m_delim_size);
00061          memcpy(m_delim.get(), p_delim, m_delim_size);
00062      } else {
00063          m_delim_size = 0;
00064          m_delim.reset();
00065      }
00066  }
00067
00068  void CtFileOutput::write(CtRawData* p_data) {
00069      if (m_file.is_open()) {
00070          m_file.write((CtChar*)p_data->get(), p_data->size());
00071          if (m_delim_size > 0) {
00072              m_file.write(m_delim.get(), m_delim_size);
00073          }
00074      } else {
00075          throw CtFileWriteError("File is not open.");
00076      }
00077  }
00078
00079  void CtFileOutput::writePart(CtRawData* p_data) {
00080      if (m_file.is_open()) {
00081          m_file.write((CtChar*)p_data->get(), p_data->size());
00082      } else {
00083          throw CtFileWriteError("File is not open.");
00084      }
00085  }

```



```

00051
00052 void CtSocketUdp::setSub(const CtString& p_interfaceName, CtUInt16 p_port) {
00053     memset(&m_subAddress, 0, sizeof(m_subAddress));
00054     m_subAddress.sin_family = m_addrType;
00055     m_subAddress.sin_addr.s_addr =
00056         CtSocketHelpers::getAddressAsUInt(CtSocketHelpers::interfaceToAddress(p_interfaceName));
00057     m_subAddress.sin_port = htons(p_port);
00058     if (bind(m_socket, (struct sockaddr*)&m_subAddress, sizeof(m_subAddress)) == -1) {
00059         throw CtSocketBindError(CtString("Socket bind to port ") + ToCtString(p_port) + CtString("
00060         failed."));
00061     }
00062 }
00063 void CtSocketUdp::setPub(CtUInt16 p_port, const CtString& p_addr) {
00064     memset(&m_pubAddress, 0, sizeof(m_pubAddress));
00065     m_pubAddress.sin_family = m_addrType;
00066     m_pubAddress.sin_addr.s_addr = CtSocketHelpers::getAddressAsUInt(p_addr);
00067     m_pubAddress.sin_port = htons(p_port);
00068 }
00069
00070 CBool CtSocketUdp::pollRead() {
00071     CtInt32 pollResult = poll(m_pollin_sockets, 1, CtSocketHelpers::socketTimeout);
00072
00073     if (pollResult < 0) {
00074         throw CtSocketPollError("Socket polling-in failed.");
00075     } else if (pollResult == 0) {
00076         return CT_FALSE;
00077     } else {
00078         return CT_TRUE;
00079     }
00080 }
00081
00082 CBool CtSocketUdp::pollWrite() {
00083     CtInt32 pollResult = poll(m_pollout_sockets, 1, CtSocketHelpers::socketTimeout);
00084     if (pollResult < 0) {
00085         throw CtSocketPollError("Socket polling-out failed.");
00086     } else if (pollResult == 0) {
00087         return CT_FALSE;
00088     } else {
00089         return CT_TRUE;
00090     }
00091 }
00092
00093 void CtSocketUdp::send(CtUInt8* p_data, CtUInt32 p_size) {
00094     if (sendto(m_socket, p_data, p_size, MSG_DONTWAIT, (struct sockaddr*)&m_pubAddress,
00095         sizeof(m_pubAddress)) == -1) {
00096         throw CtSocketWriteError("Sending data via socket failed.");
00097     }
00098 }
00099 void CtSocketUdp::send(CtRawData& p_message) {
00100     send(p_message.get(), p_message.size());
00101 }
00102
00103 void CtSocketUdp::receive(CtUInt8* p_data, CtUInt32 p_size, CtNetAddress* p_client) {
00104     sockaddr_in s_clientAddress_in;
00105     socklen_t s_clientAddressLength = sizeof(s_clientAddress_in);
00106     CtInt32 bytesRead = recvfrom(m_socket, p_data, p_size, MSG_DONTWAIT, (struct
00107     sockaddr*)&s_clientAddress_in, &s_clientAddressLength);
00108     if (bytesRead == -1) {
00109         throw CtSocketReadError("Receiving data via socket failed.");
00110     }
00111     if (p_client != nullptr) {
00112         p_client->addr =
00113             (CtString)CtSocketHelpers::getAddressAsString(*(CtUInt32*)&s_clientAddress_in.sin_addr);
00114         p_client->port = s_clientAddress_in.sin_port;
00115     }
00116     p_data[bytesRead] = '\0';
00117 }
00118
00119 void CtSocketUdp::receive(CtRawData* p_message, CtNetAddress* p_client) {
00120     CtUInt8* s_buffer = new CtUInt8[p_message->maxSize()];
00121     receive(s_buffer, p_message->maxSize(), p_client);
00122     p_message->clone(s_buffer, p_message->maxSize());
00123     delete[] s_buffer;
00124 }
00125

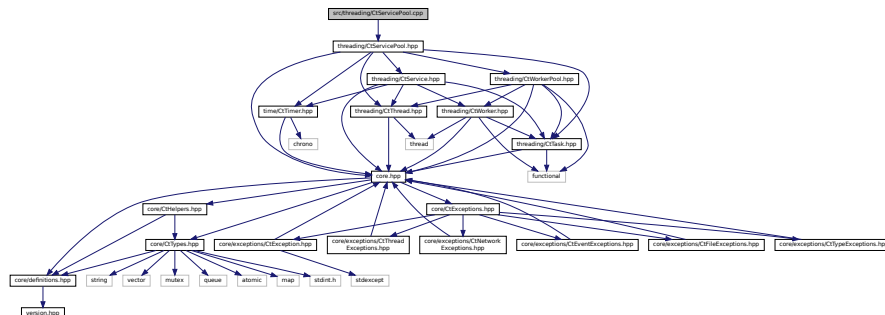
```





## 9.67 src/threading/CtServicePool.cpp File Reference

Include dependency graph for CtServicePool.cpp:



## Date \_\_\_\_\_

Definition in file [CtServicePool.cpp](#).

## 9.68 CtServicePool.cpp

```

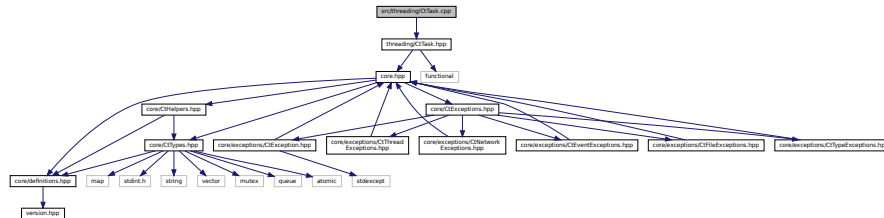
00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #include "threading/CtServicePool.hpp"
00033
00034  CtServicePool::CtServicePool(CtUInt32 nworkers) : m_nworkers(nworkers), m_worker_pool(m_nworkers) {
00035      m_slot_cnt = 0;
00036      m_exec_time = 0;
00037  }
00038
00039  CtServicePool::~CtServicePool() {
00040      stop();
00041      m_worker_pool.join();
00042  }
00043
00044  void CtServicePool::addTask(CtUInt32 nslots, const CtString& id, CtTask& task) {
00045      std::scoped_lock lock(m_mtx_control);
00046      m_tasks.push_back({task, id, nslots});
00047  }
00048
00049  void CtServicePool::removeTask(const CtString& id) {
00050      std::scoped_lock lock(m_mtx_control);
00051      m_tasks.erase(std::remove_if(m_tasks.begin(), m_tasks.end(),
00052                                  [id](CtServicePack pack) {
00053                                      return pack.id.compare(id) == 0;
00054                                  }), m_tasks.end());
00055  }
00056
00057
00058  void CtServicePool::startServices() {
00059      try {
00060          start();
00061      } catch(const CtThreadError& e) {
00062      }
00063  }
00064
00065  void CtServicePool::shutdownServices() {
00066      stop();
00067      m_worker_pool.join();
00068  }
00069
00070  void CtServicePool::loop() {
00071      m_timer.tic();
00072      {
00073          std::scoped_lock lock(m_mtx_control);
00074          if (m_tasks.size() == 0) {
00075              return;
00076          } else {
00077              for (const CtServicePack& pack : m_tasks) {
00078                  if (m_slot_cnt % pack.nslots == 0) {
00079                      m_worker_pool.addTask(pack.task);
00080                  }
00081              }
00082          }
00083      }
00084      m_slot_cnt++;
00085      if (!isRunning()) return;
00086      m_exec_time = CtService::m_slot_time - m_timer.toc();
00087      if (m_exec_time > 0) {
00088          CtThread::sleepFor(m_exec_time);
00089      }
00090  }

```

## 9.69 src/threading/CtTask.cpp File Reference

```
#include "threading/CtTask.hpp"
```

Include dependency graph for CtTask.cpp:



### 9.69.1 Detailed Description

Date

18-01-2024

Definition in file [CtTask.cpp](#).

## 9.70 CtTask.cpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #include "threading/CtTask.hpp"
00033
00034  CtTask::CtTask() : m_task({}), m_callback({}) {
00035  }
00036
00037  CtTask::CtTask(const CtTask& other) : m_task(other.m_task), m_callback(other.m_callback) {
00038  }
00039
00040  CtTask::~CtTask() {
00041  }
00042
00043  std::function<void()> CtTask::getTaskFunc() {
00044      return m_task;
00045  }
00046
00047  std::function<void()> CtTask::getCallbackFunc() {
00048      return m_callback;
00049  }
00050

```

```

00051 CtTask& CtTask::operator=(const CtTask& other) {
00052     if (this != &other) {
00053         m_task = other.m_task;
00054         m_callback = other.m_callback;
00055     }
00056     return *this;
00057 }

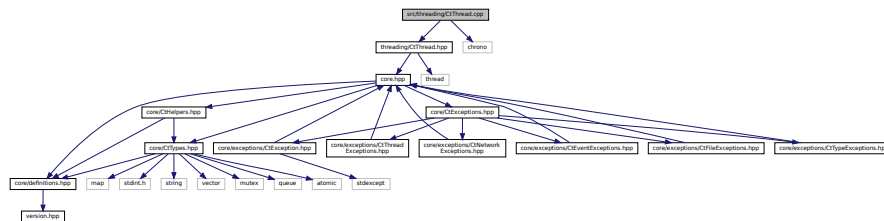
```

## 9.71 src/threading/CtThread.cpp File Reference

```
#include "threading/CtThread.hpp"
```

```
#include <chrono>
```

Include dependency graph for CtThread.cpp:



### 9.71.1 Detailed Description

Date

18-01-2024

Definition in file [CtThread.cpp](#).

## 9.72 CtThread.cpp

```

00001 /*
00002 MIT License
00003
00004 Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006 Permission is hereby granted, free of charge, to any person obtaining a copy
00007 of this software and associated documentation files (the "Software"), to deal
00008 in the Software without restriction, including without limitation the rights
00009 to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010 copies of the Software, and to permit persons to whom the Software is
00011 furnished to do so, subject to the following conditions:
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00013 The above copyright notice and this permission notice shall be included in all
00014 copies or substantial portions of the Software.
00015
00016 THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017 IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018 FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019 AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020 LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021 OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022 SOFTWARE.
00023 */
00024
00032 #include "threading/CtThread.hpp"
00033
00034 #include <chrono>
00035
00036 CtThread::CtThread() : m_running(CT_FALSE) {
00037 }

```

### 9.73 src/threading/CtWorker.cpp File Reference

Include dependency graph for CtWorker.cpp:



18-01-2024

Generated by Doxygen

## 9.74 CtWorker.cpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #include "threading/CtWorker.hpp"
00033
00034  CtWorker::CtWorker() : m_running(CT_FALSE) {
00035  }
00036
00037  CtWorker::~CtWorker() {
00038      joinTask();
00039  }
00040
00041  CtBool CtWorker::isRunning() {
00042      return m_running.load();
00043  }
00044
00045  void CtWorker::setRunning(CtBool running) {
00046      return m_running.store(running);
00047  }
00048
00049  void CtWorker::setTask(const CtTask& task, std::function<void()> callback) {
00050      alreadyRunningCheck();
00051      m_task = task;
00052      m_callback = callback;
00053  }
00054
00055  void CtWorker::runTask() {
00056      alreadyRunningCheck();
00057      setRunning(CT_TRUE);
00058      m_thread = std::thread([this]{
00059          m_task.getTaskFunc()();
00060          m_task.getCallbackFunc()();
00061          m_callback();
00062          setRunning(CT_FALSE);
00063      });
00064  }
00065
00066  void CtWorker::joinTask() {
00067      if (m_thread.joinable()) {
00068          m_thread.join();
00069      }
00070  }
00071
00072  void CtWorker::alreadyRunningCheck() {
00073      if (isRunning()) {
00074          throw CtWorkerError("CtWorker already running.");
00075      }
00076      joinTask();
00077  }

```

## 9.75 src/threading/CtWorkerPool.cpp File Reference

```
#include "threading/CtWorkerPool.hpp"
```









## 9.80 CtConfig.cpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
00015
00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
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00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #include "utils/CtConfig.hpp"
00033
00034  CtConfig::CtConfig(const CtString& configFile) : m_configFile(configFile) {
00035      m_source = nullptr;
00036      m_sink = nullptr;
00037  }
00038
00039  CtConfig::~CtConfig() {
00040      if (m_source != nullptr) {
00041          delete m_source;
00042      }
00043      if (m_sink != nullptr) {
00044          delete m_sink;
00045      }
00046  }
00047
00048  void CtConfig::read() {
00049      std::scoped_lock lock(m_mtx_control);
00050      m_source = new CtFileInput(m_configFile);
00051      m_source->setDelimiter("\n", 1);
00052
00053      CtRawData data(512);
00054
00055      while(m_source->read(&data)) {
00056          parseLine(CtString((CtChar*)data.get(), data.size()));
00057          data.reset();
00058      }
00059
00060      delete m_source;
00061      m_source = nullptr;
00062  }
00063
00064  void CtConfig::write() {
00065      std::scoped_lock lock(m_mtx_control);
00066      m_sink = new CtFileOutput(m_configFile, CtFileOutput::WriteMode::Truncate);
00067      m_sink->setDelimiter("\n", 1);
00068      CMap<CtString, CtString>::iterator iter;
00069
00070      CtRawData data(512);
00071      for (iter = m_configValues.begin(); iter != m_configValues.end(); ++iter) {
00072          CtString line = iter->first + CtString(" = ") + iter->second;
00073          data.clone((CtUInt8*)line.c_str(), line.size());
00074          m_sink->write(&data);
00075          data.reset();
00076      }
00077
00078      delete m_sink;
00079      m_sink = nullptr;
00080  }
00081
00082  void CtConfig::parseLine(const CtString& line) {
00083      size_t separatorPos = line.find('=');
00084      size_t commentPos = line.find('#');
00085      size_t eol = line.size();
00086      CtBool hasComment = commentPos != CtString::npos;
00087      CtBool hasSeparator = separatorPos != CtString::npos;
00088
00089      if (hasSeparator && hasComment) {
00090          if (separatorPos > commentPos) {
00091              throw CtFileParseError("Invalid comment.");
00092          } else {

```

```

00093         eol = commentPos;
00094     }
00095     } else if (!hasSeparator && !hasComment) {
00096         throw CtFileParseError("Invalid line entry.");
00097     } else if (!hasSeparator && hasComment) {
00098         return;
00099     }
00100
00101     CtString key = line.substr(0, separatorPos);
00102     CtString value = line.substr(separatorPos + 1, eol - (separatorPos + 1));
00103
00104     key.erase(0, key.find_first_not_of(" \t\r\n"));
00105     key.erase(key.find_last_not_of(" \t\r\n") + 1);
00106     value.erase(0, value.find_first_not_of(" \t\r\n"));
00107     value.erase(value.find_last_not_of(" \t\r\n") + 1);
00108
00109     m_configValues[key] = value;
00110 }
00111
00112 CtInt32 CtConfig::parseAsInt(const CtString& key) {
00113     CtString str_value = getValue(key);
00114     return CtStringHelpers::StrToInt(str_value);
00115 }
00116
00117 CtUInt32 CtConfig::parseAsUInt(const CtString& key) {
00118     CtString str_value = getValue(key);
00119     return CtStringHelpers::StrToUInt(str_value);
00120 }
00121
00122 CtFloat CtConfig::parseAsFloat(const CtString& key) {
00123     CtString str_value = getValue(key);
00124     return CtStringHelpers::StrToFloat(str_value);
00125 }
00126
00127 CtDouble CtConfig::parseAsDouble(const CtString& key) {
00128     CtString str_value = getValue(key);
00129     return CtStringHelpers::StrToDouble(str_value);
00130 }
00131
00132 CtString CtConfig::parseAsString(const CtString& key) {
00133     return getValue(key);
00134 }
00135
00136 void CtConfig::reset() {
00137     m_configValues.clear();
00138 }
00139
00140 CtString CtConfig::getValue(const CtString& key) {
00141     if (m_configValues.find(key) != m_configValues.end()) {
00142         return m_configValues[key];
00143     } else {
00144         throw CtKeyNotFoundError(CtString("Key <" + key + CtString("> not found."));
00145     }
00146 }
00147
00148 void CtConfig::writeInt(const CtString& p_key, const CtInt32& p_value) {
00149     writeString(p_key, ToCtString(p_value));
00150 }
00151
00152 void CtConfig::writeUInt(const CtString& p_key, const CtUInt32& p_value) {
00153     writeString(p_key, ToCtString(p_value));
00154 }
00155
00156 void CtConfig::writeFloat(const CtString& p_key, const CtFloat& p_value) {
00157     writeString(p_key, ToCtString(p_value));
00158 }
00159
00160 void CtConfig::writeDouble(const CtString& p_key, const CtDouble& p_value) {
00161     writeString(p_key, ToCtString(p_value));
00162 }
00163
00164 void CtConfig::writeString(const CtString& p_key, const CtString& p_value) {
00165     m_configValues[p_key] = p_value;
00166 }

```

## 9.81 src/utls/CtLogger.cpp File Reference

```
#include "utls/CtLogger.hpp"
```



### 9.83 src/utils/CtObject.cpp File Reference

[illegible]

Generated by Doxygen

## Date

02-02-2024

Definition in file [CtObject.cpp](#).

## 9.84 CtObject.cpp

```

00001  /*
00002  MIT License
00003
00004  Copyright (c) 2024 Mouzenidis Panagiotis
00005
00006  Permission is hereby granted, free of charge, to any person obtaining a copy
00007  of this software and associated documentation files (the "Software"), to deal
00008  in the Software without restriction, including without limitation the rights
00009  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  copies of the Software, and to permit persons to whom the Software is
00011  furnished to do so, subject to the following conditions:
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00013  The above copyright notice and this permission notice shall be included in all
00014  copies or substantial portions of the Software.
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00016  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  SOFTWARE.
00023  */
00024
00032  #include "utils/CtObject.hpp"
00033
00034  #include <algorithm>
00035
00036  CtObject::CtObject() : m_pool(1) {
00037  }
00038
00039  CtObject::~CtObject() {
00040      m_pool.join();
00041  }
00042
00043  void CtObject::connectEvent(CtObject* p_obj, CtUInt32 p_eventCode, CtTask& p_task) {
00044      p_obj->connectEvent(p_eventCode, p_task);
00045  }
00046
00047  void CtObject::waitPendingEvents() {
00048      m_pool.join();
00049  }
00050
00051  void CtObject::connectEvent(CtUInt32 p_eventCode, CtTask& p_task) {
00052      std::scoped_lock lock(m_mtx_control);
00053      if (!hasEvent(p_eventCode)) {
00054          throw CtEventNotExistsError("Event is not registered. " + ToCString(p_eventCode));
00055      }
00056      m_triggers.insert({p_eventCode, p_task});
00057  }
00058
00059  void CtObject::triggerEvent(CtUInt32 p_eventCode) {
00060      std::scoped_lock lock(m_mtx_control);
00061      if (!hasEvent(p_eventCode)) {
00062          throw CtEventNotExistsError("Event is not registered. " + ToCString(p_eventCode));
00063      }
00064      std::pair<CtMultiMap<CtUInt32, CtTask>::iterator, CtMultiMap<CtUInt32, CtTask>::iterator>
00065          s_iterRange;
00066      s_iterRange = m_triggers.equal_range(p_eventCode);
00067
00068      CtMultiMap<CtUInt32, CtTask>::iterator s_iter;
00069      for (s_iter = s_iterRange.first; s_iter != s_iterRange.second; ++s_iter) {
00070          m_pool.addTask(s_iter->second);
00071      }
00072  }
00073
00074  void CtObject::registerEvent(CtUInt32 p_eventCode) {
00075      std::scoped_lock lock(m_mtx_control);
00076      if (hasEvent(p_eventCode)) {
00077          throw CtEventAlreadyExistsError("Event is already registered.");
00078      }
00079      m_events.push_back(p_eventCode);

```

```
00080
00081 CtBool CtObject::hasEvent(CtUInt32 p_eventCode) {
00082     return std::any_of(m_events.begin(), m_events.end(), [&p_eventCode](CtUInt8 s_event) {
00083         return (s_event == p_eventCode);
00084     });
00085 }
```





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