

```
1 Public Class Form1
2
3     '=====
4     '# Close the splash screen and open the new form once the progress bar
      timer expires '
5     '=====
6
7     Private Sub Timer1_Tick(sender As Object, e As EventArgs) Handles
      Timer1.Tick
8         ProgressBar1.Increment(2)
9
10        'The bar is being filled by two vallues at a time. When it reaches 80
      the cover page hides and form 2 is shown
11        If ProgressBar1.Value = 80 Then
12            Form2.Show()
13            Me.Hide()
14        End If
15
16    End Sub
17
18
19 End Class
20
```