Programming Group project 2018-19: Creating a stencyl game

Create a Stencyl game about a theme of your choice containing

- *scene(s)*
- *player(s)*
- *actor(s)*
- *tiles*
- *enemies*
- *sounds*
- *background music*
- *behaviors*
- *physics*
- *collisions*
- *logic*
- *coordinates*
- *positioning*
- *advanced movements – collisions*
- *points collection*
- *score keeping – fonts*
- *+ any features you are able to include from the extra activities of the attached zip file named "Stencyl educator's kit"*

Please export your game and send it to me (gkchristos@gmail.com) via email by Thursday 12th April.

You can work either individually or in groups of 2-3.

Please note that late submission will be marked down by 10% per week.

You will present your work in class on Wednesday 18th April.!!

Thank you,
Chris Gkikas