

Education

Boston College

B.S. in Computer Science
GPA: 3.93 Major GPA: 3.97
Dean's List First Honors.
Aug 2018 – May 2022 (*exp.*)

Skills

Languages

C and C++
TypeScript
Python
Rust
Go
Dart
Java
Bash
HTML + CSS

Technologies

Linux
Git
Node.js
React + Redux
Flutter
Express
NGINX
MongoDB
MariaDB
PostgreSQL

Awards

Codestellation

Judge's Pick
Nov 10 2019
Best Web/Mobile Hack
Nov 4 2018

Hack the Heights

First Place
Apr 14 2019

Hack Haverhill

First Place
Nov 17 2018

BC Hacks

Grand Prize; Hacker's Choice
Nov 11 2018

Experience

Microsoft Base OS Kernel Software Engineering Intern

Redmond, WA **Remote**
Jun 2020 – Aug 2020

- Brought layering support, a feature highly desired by clients and other companies, to Windows Containers on Windows Desktop. This enables clients to create containers customized for their own purposes.
- Wrote a specification detailing the motivations behind and customer impact of the project.

Rocket Software Zowe App Platform Software Engineering Intern

Waltham, MA
Jun 2019 – Dec 2019

- Built a new web interface for mainframes to filter and search for objects in a Db2 database, visualize and explore their hierarchical relationships, and define "Collections" of many objects.
- Designed and implemented a modular plugin system to add Microsoft Language Servers to a browser-based code editor for the mainframe.

Fellowship of Christian Clubs Software Engineer

Remote
Jun 2019 – Present

- Developed, maintained, and hosted the backend and database.
- Designed and helped develop the web interface.

Boston College

Teaching Assistant for Computer Science II

Chestnut Hill, MA
Jan 2019 – May 2019

- Wrote a script to automatically download students' problem sets, suggest grades, and upload grades and comments to the Canvas Learning Management System, saving the professor hours of time.
- Assisted students with problem sets and answered student questions.

BC GET Delivery Student Run Startup Full Stack Developer

Chestnut Hill, MA
Oct 2018 – Feb 2019

- Developed an automated app-to-SMS messaging platform, to ease communication between deliverer and customer and improve customer privacy.
- Discovered and fixed critical security flaws.

Projects

BC COVID-19 Dashboard

 [bccovid.dav.sh](https://github.com/bccovid.dav.sh)  [pantherman594/bc-covid](https://github.com/pantherman594/bc-covid)

Unofficial COVID-19 dashboard to visualize the COVID-19 testing at Boston College during the 2021-22 school year. It automatically scrapes BC's official dashboard to display it in a more informative and user-friendly manner. Built with React and Recharts on the frontend, with a TypeScript backend and MongoDB database.

In-Person Among Us

Flutter app that recreates the Among Us game in real life, allowing players to complete tasks, kill nearby crewmates, and report bodies in real time. Tasks are initiated by scanning a QR code at a specified location, which launches the task in the app. The "wires" task was also recreated in real life with an Arduino.

WikiWhere

 [wikiwhere.ciliber.to](https://github.com/wikiwhere.ciliber.to)  [wikiwhere/wikiwhere](https://github.com/wikiwhere/wikiwhere)

Visualization of Wikipedia articles and their links. Built with d3 and Express.js, with a bi-directional breadth first search algorithm in C++.

hackm.app

 [hackmapp.dav.sh](https://github.com/hackmapp.dav.sh)  [hackmapp/hackmapp](https://github.com/hackmapp/hackmapp)

Interactive map of the previous, current, and upcoming MLH hackathons. Built with d3, Express.js, and BeautifulSoup.