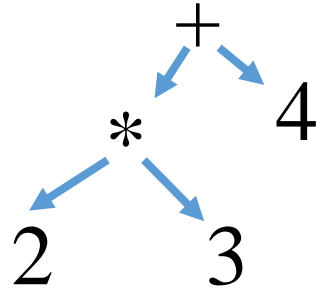


# Lesson 12

monadic parsing

a parser is a program that takes a string of characters as input and produces some form of a tree

«2\*3+4»



\* has higher priority than + and both have arity 2

many parsers:

- real life programs parse their inputs
- GHC parses the Haskell programs

parsers as functions

we assume to have some general type `Tree`

`type Parser = String -> Tree`

more convenient

`type Parser = String -> (Tree, String)`

but parsers may fail

`type Parser = String -> [(Tree, String)]` and `[] = failure`

different parsers return different type of trees

```
type Parser a = String -> [(a, String)]
```

observe the similarity with ST, the difference is [] = failure

```
import Control.Applicative
```

```
import Data.Char
```

```
newtype Parser a = P (String -> [(a, String)])
```

```
parse :: Parser a -> String -> [(a, String)]
```

```
parse (P p) inp = p inp
```

first basic parser

item :: Parser Char

item = P (\inp -> case inp of

    []      -> []

    (x:xs)  -> [(x,xs)]

consumes one character

all other parsers follow from it

parse item «» ➔ []

parse item «abc» ➔ [(‘a’, «bc»)]

we make Parser a Functor, an Applicative and a Monad

instance Functor Parser where

--fmap :: (a -> b) -> Parser a -> Parser b

fmap g p = P (\inp -> case parse p inp of

    [] -> []

    [(v,out)] -> [(g v, out)]

parse (fmap toUpper item) «abc» ➔ [(‘A’, «bc»)]

parse (fmap toUpper item) «» ➔ []

toUpper comes from Data.Char

instance Applicative Parser where

--pure :: a -> Parser a

pure v = P (\inp -> [(v,inp)])

--(<\*>) :: Parser (a -> b) -> Parser a -> Parser b

pg <\*> px = P (\inp -> case parse pg inp of

                  []                  -> []

                  [(g, out)] -> parse (fmap g px) out)

parse (pure 1) «abc» ➔ [(1, «abc»)]

three :: Parser (Char, Char)

three = pure g <\*> item <\*> item <\*> item  
 where g x y z = (x,z)

parse three «abcdef» ➔ [((‘a’,’c’), «def»)]

parse three «ab» ➔ []



instance Monad Parser where

--(>>=) :: Parser a -> (a -> Parser b) -> Parser b

p >>= f = P (\inp -> case parse p inp of

                    []                    -> []

                    [(v,out)]            -> parse (f v) out )

three :: Parser (Char, Char)

three = do x <- item

          item

          z <- item

          return (x,z)

making choices

class Applicative f => Alternative f where

empty :: f a

(<|>) :: f a -> f a -> f a

they must satisfy the laws:

empty <|> x = x

x <|> empty = x

x <|> (y <|> z) = (x <|> y ) <|> z

instance Alternative Maybe where

--empty :: Maybe a

empty = Nothing

--(<|>) :: Maybe a -> Maybe a -> Maybe a

Nothing <|> my = my

(Just x) <|> \_ = Just x

instance Alternative Parser where

--empty :: Parser a

empty = P (\inp -> [])

--(<|>) :: Parser a -> Parser a -> Parser a

p <|> q = P (\inp -> case parse p inp of

          []                    -> parse q inp

          [(v,out)]         -> [(v,out)]

parse empty «abc» ➔ []

parse (item <|> return 'd') «abc» ➔ [('a', «bc»)]

parse (empty <|> return 'd') «abc» ➔ [('d', «abc»)]

Derived parsers

we have 3 parsers: item, return v and empty

we make new ones:

sat :: (Char -> Bool) -> Parser Char

sat p = do x <- item

if p x then return x else empty

digit :: Parser Char  
digit = sat isDigit

lower :: Parser Char  
lower = sat isLower

upper :: Parser Char  
upper = sat isUpper

letter :: Parser Char  
letter = sat isAlpha

```
alphanum :: Parser Char  
alphanim = sat isAlphaNum
```

```
char :: Char -> Parser Char  
char x = sat (==x)
```

examples:

```
parse (char 'a') «abc» ➔ [('a', «bc»)]
```

```
parse (char 'b') «abc» ➔ []
```

```
string :: String -> Parser String
string []      = return []
string (x:xs) = do char x
                  string xs
                  return (x:xs)
```

`parse (string «abc») «abcdef» → [(«abc», «def»)]`

`parse (string «abc») «ab1234» → []`



many and some

parse (many digit) «123abc»  $\rightarrow$  [(«123», «abc»)]

parse (many digit) «abc»  $\rightarrow$  [(«», «abc»)]

parse (some digit) «abc»  $\rightarrow$  []

are operators of Alternative

class Applicative f => Alternative f where

empty :: f a

(<|>) :: f a -> f a -> f a

many :: f a -> f [a]

some :: f a -> f [a]

many x = some x <|> pure []

some x = pure (:) <\*> x <\*> many x

more parsers:

ident :: Parser String

ident = do x <- lower

xs <- many alphanum

return (x:xs)

nat :: Parser Int

nat = do xs <- some digit

return (read xs)

```
space :: Parser ()  
space = do many (sat isSpace)  
        return ()
```

```
parse ident «abc def» ➔ [(«abc», « def»)]
```

```
parse nat «123 abc» ➔ [(123, « abc»)]
```

```
parse space « abc» ➔ [((), «abc»)]
```

a parser for integer numbers:

```
int :: Parser Int
```

```
int = do char '-'  
      n <- nat  
      return (-n)  
    <|> nat
```

```
parse int «-123 abc» ➔ [(-123, « abc»)]
```

handling spacing

token :: Parser a -> Parser a

token p = do space

    v <- p

    space

    return v

identifier :: Parser String

identifier = token ident

natural :: Parser Int

natural = token nat

integer :: Parser Int

integer = token int

symbol :: String -> Parser String

symbol xs = token (string xs)

```
nats :: Parser [Int]
nats = do symbol «[»
         n <- natural
         ns <- many ( do symbol «,»
                        natural)
         symbol «]»
         return (n:ns)
```



parser for arithmetic expressions

$\text{expr} ::= \text{term } (+ \text{ expr} \mid \text{epsi})$

$\text{term} ::= \text{factor } (* \text{ Term} \mid \text{epsi})$

$\text{factor} ::= (\text{expr}) \mid \text{nat}$

$\text{nat} ::= 0 \mid 1 \mid \dots$

expr :: Parser Int

expr = do t <- term

do symbol «+»

e <- expr

return (t + e)

<|> return t

term :: Parser Int

term = do f <- factor

do symbol «\*»

t <- term

return (f \* t)

<|> return f

```
factor :: Parser Int
factor = do symbol «(«
            e <- expr
            symbol «)»
            return e
        <|> natural
```

```
eval :: String -> Int
eval xs = case (parse expr xs) of
    [(n,[])] -> n
    [(_,out)] -> error («Unused input»++out)
    [] -> error «Invalid input»
```