

# Traffic Detection and Tracking System Using YOLOv8

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**Abstract**

This report presents a comprehensive traffic detection and tracking system built using YOLOv8, a state-of-the-art object detection algorithm. The system identifies and tracks vehicles in traffic videos, classifies them as incoming or outgoing, and generates statistical reports on traffic patterns. The project demonstrates real-time vehicle detection, tracking across frames, and directional classification with an emphasis on accuracy and efficiency. The system utilizes a pre-fine-tuned YOLOv8 model that was trained separately on a custom dataset of traffic objects.

**Keywords:** traffic detection, YOLOv8, object tracking, computer vision, traffic monitoring, machine learning

■ Contents

|     |                               |   |
|-----|-------------------------------|---|
| 1   | Introduction                  | 1 |
| 1.1 | Project Objective             | 1 |
| 1.2 | Application Areas             | 1 |
| 2   | System Pipeline Architecture  | 1 |
| 2.1 | Overview                      | 1 |
| 2.2 | Vehicle Detection Component   | 2 |
| 2.3 | Vehicle Tracking Algorithm    | 2 |
| 2.4 | Direction Classification      | 2 |
| 2.5 | Output Generation             | 3 |
| 3   | Pipeline Testing Results      | 3 |
| 3.1 | Detection Performance         | 3 |
| 3.2 | Tracking Results              | 3 |
| 3.3 | Final Output                  | 3 |
| 4   | YOLOv8 Fine-tuning Process    | 3 |
| 4.1 | Overview                      | 3 |
| 4.2 | Data Preparation              | 3 |
| 4.3 | Training Configuration        | 4 |
| 4.4 | Training Performance          | 4 |
| 4.5 | Validation Performance        | 4 |
| 4.6 | Model Saving and Export       | 4 |
| 5   | Challenges and Solutions      | 5 |
| 5.1 | Challenges Encountered        | 5 |
| 5.2 | Solutions Implemented         | 5 |
| 6   | Future Improvements           | 5 |
| 6.1 | Short-term Enhancements       | 5 |
| 6.2 | Long-term Research Directions | 5 |
| 7   | Conclusion                    | 5 |
| 8   | References                    | 5 |

1. Introduction

The primary goal of this project is to develop a robust traffic monitoring system capable of detecting various traffic objects, tracking unique vehicles across video frames, classifying vehicles based on their movement direction, and generating statistical reports on traffic flow. The approach combines state-of-the-art object detection with custom tracking algorithms to create an efficient and accurate system.

1.1. Project Objective

The traffic detection and tracking system aims to accomplish the following tasks:

- Detect various traffic objects (cars, trucks, buses, motorcycles, traffic lights, stop signs, etc.)
- Track unique vehicles across video frames
- Classify vehicles based on their movement direction (incoming or outgoing)
- Generate statistical reports on traffic flow

1.2. Application Areas

This system has potential applications in several domains:

- Smart traffic management
- Urban planning and infrastructure development
- Safety and security monitoring
- Traffic flow optimization
- Automated toll collection systems

2. System Pipeline Architecture

2.1. Overview

The system follows a pipeline architecture (Figure 1) designed for efficient traffic monitoring and analysis:

1. **Video Input Processing:** Frame extraction at 1 frame per second to optimize processing resources
2. **Object Detection:** Using a pre-fine-tuned YOLOv8 model to identify vehicles
3. **Vehicle Tracking:** Custom tracking algorithm based on centroid positioning and color matching
4. **Direction Classification:** Based on vertical movement patterns
5. **Data Aggregation:** Counting and classifying vehicles as incoming or outgoing
6. **Visualization:** Annotated video output with tracking information
7. **Output Generation:** CSV file containing vehicle count statistics

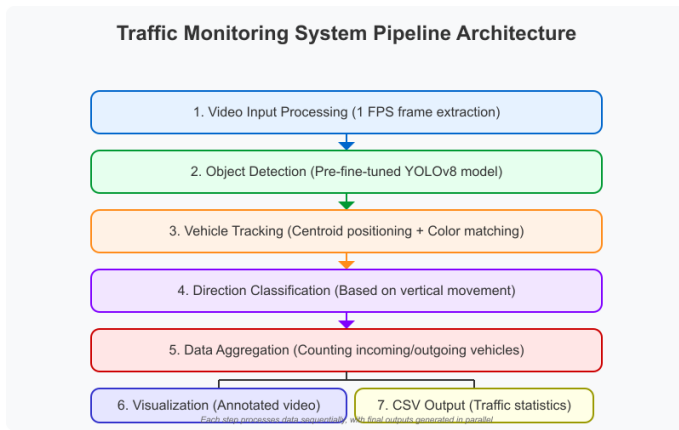


Figure 1. System Pipeline

## 2.2. Vehicle Detection Component

The detection component uses a fine-tuned YOLOv8n model to identify vehicles in each frame. The detection function processes frames and returns bounding boxes with class information:

```

1 # Pseudocode for vehicle detection
2 function detect_vehicles(frame):
3     Run YOLOv8 model on frame
4     Initialize empty list for vehicle detections
5
6     For each detected object:
7         If object class is vehicle (car, truck,
8         bus, motorcycle):
9             Extract bounding box coordinates and
10             class
11             Calculate dominant color of vehicle
12             Add detection to vehicle list
13
14     Return list of vehicle detections
  
```

Code 1. Pseudocode for vehicle detection

The system also extracts the dominant color of each vehicle for use in tracking:

```

1 # Pseudocode for color extraction
2 function get_vehicle_color(frame, bbox):
3     Extract region of interest from frame using
4     bbox
5     Calculate mean color (RGB) of region
6     Return mean color
  
```

Code 2. Pseudocode for color extraction

## 2.3. Vehicle Tracking Algorithm

The tracking algorithm (implemented in `VehicleTracker` class) uses multiple criteria for vehicle identification:

- Spatial Consistency:** Euclidean distance between centroids < 50 pixels
- Color Similarity:** Color difference < 50 (RGB space)
- Temporal Consistency:** Time difference between detections  $\leq$  3 frames
- Class Consistency:** Vehicles are tracked separately by their class ID

The algorithm employs these heuristics to maintain vehicle identity across frames (Figure 2):

```

1 # Pseudocode for tracking heuristics
2 Calculate Euclidean distance between centroids
  
```

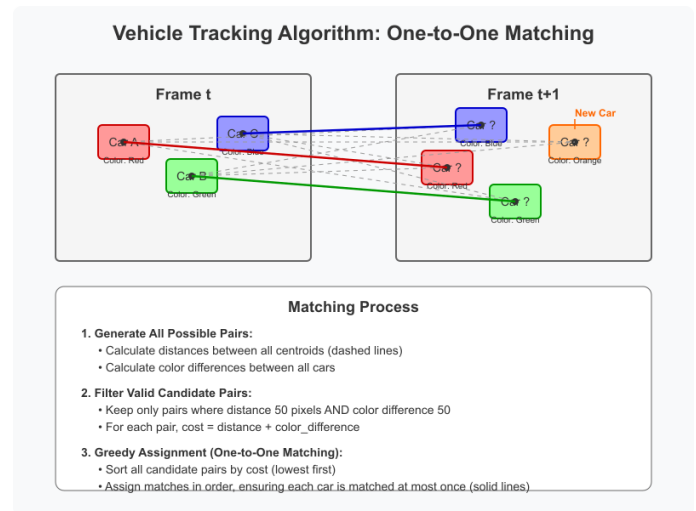


Figure 2. Vehicle tracking

```

3 Calculate color difference between vehicles
4 If distance < 50 pixels AND color difference <
5 50:
6     Add potential match with cost = distance +
    color_diff
  
```

Code 3. Pseudocode for tracking heuristics

The tracking involves a one-to-one matching process based on a combined cost function (distance + color difference) using a greedy assignment approach:

```

1 # Pseudocode for matching algorithm
2 Sort candidate matches by cost (lowest first)
3 For each candidate match:
4     If both detection and vehicle are unassigned
5     :
6         Assign detection to vehicle
  
```

Code 4. Pseudocode for matching algorithm

This heuristic approach ensures that each detection is matched to at most one existing vehicle, and each existing vehicle is matched to at most one new detection, minimizing false associations.

## 2.4. Direction Classification

Vehicle direction is determined by:

- For newly detected vehicles: Position relative to frame height midpoint

```

1 # Pseudocode for new vehicle direction
2 If centroid_y > frame_height/2:
3     direction = "Incoming"
4 Else:
5     direction = "Outgoing"
6
  
```

Code 5. Pseudocode for new vehicle direction

- For tracked vehicles: Vertical movement between frames

```

1 # Pseudocode for tracked vehicle direction
2 If current_centroid_y > previous_centroid_y:
3     direction = "Incoming"
4 Else:
5     direction = "Outgoing"
6
  
```

Code 6. Pseudocode for tracked vehicle direction

## 2.5. Output Generation

The system produces two main outputs:

1. **Annotated Video:** Shows detected vehicles with their unique IDs and bounding boxes
2. **CSV Report:** Contains the count of incoming and outgoing vehicles

The console output provides real-time monitoring information:

```
1 [DETECTION OUTPUT PLACEHOLDER]
2 [FRAME OUTPUT PLACEHOLDER]
3 [TIME UPDATE PLACEHOLDER]
4 [PROCESS COMPLETE PLACEHOLDER]
5
```

Code 7. Console output format

## 3. Pipeline Testing Results

### 3.1. Detection Performance

The fine-tuned YOLOv8n model demonstrated strong performance in detecting vehicles in the test video. Sample output from the detection process:

```
1 0: 480x640 (no detections), 53.8ms
2 Speed: 0.9ms preprocess, 53.8ms inference, 0.2ms
   postprocess per image at shape (1, 3, 480,
   640)
```

Code 8. Detection performance example

The detection speed averaged around 60ms per frame on CPU (Apple M2), demonstrating the model's efficiency for near real-time applications.

### 3.2. Tracking Results

The tracking algorithm successfully maintained vehicle identities across frames and classified their directions:

```
1 [DETECTION] Vehicles Detected: 0
2 [FRAME 170] Vehicles Detected: 0
3
4 [TIME UPDATE]
5 -----
6 Time Elapsed: 17 sec
7 Vehicles Detected: 0 in this second
8 New Vehicles:
9 Old Vehicles:
10 -----
```

Code 9. Tracking results example

### 3.3. Final Output

The system generated a comprehensive summary of traffic patterns in the analyzed time interval:

```
1 [PROCESS COMPLETE]
2 -----
3 Processed Video Interval: 15 - 20 sec
4 Vehicle Counts Saved to: ./result/vehicle_counts.csv
5 Incoming Vehicles: 1
6 Outgoing Vehicles: 0
7 -----
```

Code 10. Final output example

This output format provides clear, concise information that can be easily interpreted for traffic management purposes.

## 4. YOLOv8 Fine-tuning Process

### 4.1. Overview

The YOLOv8 fine-tuning (Figure 3) was performed as a separate, one-time process before implementing the main pipeline. This approach allows the system to use a pre-trained, optimized model during regular operation, significantly improving efficiency.

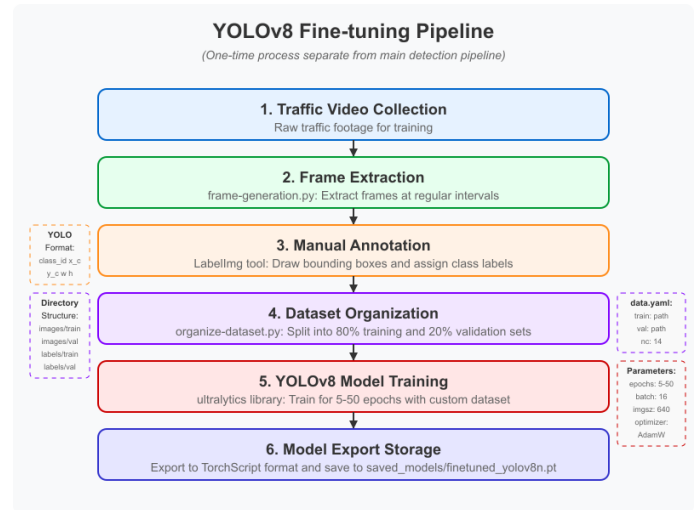


Figure 3. YOLO Fine tuning Pipeline

### 4.2. Data Preparation

The data preparation process involved several steps:

1. **Frame Extraction:** Using frame-generation.py to extract frames from traffic videos:

```
1 # Pseudocode for frame extraction
2 function extract_frames(video_path,
3   output_dir, frame_interval):
4   Open video
5   For each frame:
6     If frame_count % interval == 0:
7       Save frame as image in output
8     directory
9   Close video
```

Code 11. Pseudocode for frame extraction

This script created a dataset of image frames stored in the datasets/dataset/images/all directory.

2. **Manual Annotation:** Using LabelImg tool to annotate the extracted frames:

- **LabelImg Setup:**
  - Clone repository: `git clone https://github.com/tzutalin/labelImg.git`
  - Install dependencies: `pip install PyQt5 lxml`
  - Run the tool: `python labelImg.py`
- **Annotation Process:**
  - Open directory containing the extracted frames
  - Set annotation format to YOLO
  - Draw bounding boxes around objects
  - Assign appropriate class labels
  - Save annotations as .txt files with same name as image

The LabelImg tool generates YOLO format annotations where each line represents one object in the format:

```
1 <class_id> <x_center> <y_center> <width> <
   height>
```

**Code 12.** YOLO annotation format**3. Dataset Organization:** Using `organize-dataset.py` to split data into training and validation sets:

```

1 # Pseudocode for dataset organization
2 function organize_dataset(source_dir,
3   train_dir, val_dir, split_ratio):
4   Get all images from source directory
5   Randomly shuffle images
6   Split images into train (80%) and
7   validation (20%) sets
8   Copy images and corresponding labels to
9   respective directories

```

**Code 13.** Pseudocode for dataset organization

This script created the following directory structure:

```

1 datasets/
2   dataset/
3     images/
4       train/
5       # 80% of images
6       val/
7       # 20% of images
8     labels/
9       train/
10      # Corresponding labels for
11      training images
12      val/
13      # Corresponding labels for
14      validation images

```

**Code 14.** Dataset directory structure**4. Configuration File:** Creating `data.yaml` to specify dataset parameters:

```

1 # data.yaml
2 train: datasets/dataset/images/train
3 val: datasets/dataset/images/val
4
5 # Number of classes
6 nc: 14
7
8 # Class names
9 names: ['person', 'bicycle', 'car', '
10  motorcycle', 'airplane', 'bus', 'train',
11  'truck', 'boat',
12  'traffic light', 'fire hydrant', '
13  stop sign', 'parking meter', 'other']

```

**Code 15.** data.yaml configuration**4.3. Training Configuration**

The YOLOv8n model was trained on the custom dataset with the following configuration:

```

1 # Pseudocode for model training
2 model = YOLO("yolov8n.pt") # Load pre-trained
3   base model
4 model.train(
5   data="data.yaml", # Dataset
6   configuration # Training epochs
7   epochs=50, # Batch size
8   batch=16, # Input image size
9   imgsz=640

```

**Code 16.** Pseudocode for model training**4.4. Training Performance**

The YOLOv8n model was trained on a custom dataset with 14 classes. Key metrics from the training process:

**Table 1.** Training metrics by epoch

| Epoch | Box Loss | Class Loss | DFL Loss | mAP50  | mAP50  |
|-------|----------|------------|----------|--------|--------|
| 1/50  | 1.81     | 4.63       | 1.465    | 0.0701 | 0.0532 |
| 10/50 | 1.589    | 2.166      | 1.336    | 0.353  | 0.215  |
| 25/50 | 1.377    | 1.54       | 1.196    | 0.47   | 0.308  |
| 50/50 | 1.261    | 1.39       | 1.113    | 0.528  | 0.335  |

The model showed steady improvement throughout training, with the final model achieving an mAP50 of 0.528 and mAP50-95 of 0.335.

**4.5. Validation Performance**

Class-specific performance of the best model:

**Table 2.** Validation metrics by class

| Class         | Precision | Recall | mAP50  | mAP50-95 |
|---------------|-----------|--------|--------|----------|
| All           | 0.77      | 0.49   | 0.519  | 0.344    |
| Car           | 0.865     | 0.773  | 0.868  | 0.556    |
| Truck         | 0.809     | 0.867  | 0.888  | 0.555    |
| Bus           | 0.851     | 1.0    | 0.995  | 0.845    |
| Motorcycle    | 0.618     | 0.571  | 0.686  | 0.394    |
| Traffic Light | 1.0       | 0.0    | 0.0301 | 0.00438  |
| Stop Sign     | 1.0       | 0.0    | 0.0    | 0.0      |
| Random        | 0.248     | 0.222  | 0.164  | 0.0519   |

**4.6. Model Saving and Export**

After training, the best model was saved and exported for use in the detection pipeline:

```

1 # Pseudocode for model saving
2 If training successful:
3   Load best model from trained weights
4   Export model to TorchScript format
5   Copy model to final destination for pipeline
6   use

```

**Code 17.** Pseudocode for model saving

The exported model was saved to `saved_models/finetuned_yolov8n.pt` for subsequent use in the detection pipeline.

## 5. Challenges and Solutions

### 5.1. Challenges Encountered

During the development of the traffic detection and tracking system, several challenges were encountered:

1. **Occlusion Handling:** Vehicles sometimes overlap or get occluded, making tracking difficult
2. **Class Imbalance:** Uneven distribution of classes in the training dataset
3. **Color Variation:** Vehicle color appears different under varying lighting conditions
4. **Real-time Processing:** Balancing accuracy and processing speed
5. **Direction Classification:** Determining vehicle movement direction from static frames

### 5.2. Solutions Implemented

To address these challenges, the following solutions were implemented:

1. **Robust Tracking Algorithm:** Using multiple criteria (position, color, time) to maintain identity
2. **One-frame-per-second Processing:** Optimizing resource usage while maintaining tracking integrity
3. **Class-specific Tracking:** Separating tracking by vehicle class to reduce false matches
4. **Cost-based Assignment:** Using a combined cost function for optimal matching
5. **Vertical Position Heuristic:** Using frame position and movement direction for classification

## 6. Future Improvements

### 6.1. Short-term Enhancements

Several potential enhancements could be implemented in the near term:

1. **Speed Estimation:** Calculate vehicle speeds based on displacement and frame time
2. **Lane Detection:** Identify lanes and associate vehicles with specific lanes
3. **Traffic Density Analysis:** Calculate congestion levels in different road segments
4. **Multi-camera Support:** Extend tracking across multiple camera views

### 6.2. Long-term Research Directions

Looking further ahead, several research directions could be pursued:

1. **Behavior Analysis:** Detect abnormal driving patterns or traffic violations
2. **Traffic Flow Prediction:** Use historical data to predict future traffic patterns
3. **Environmental Impact Assessment:** Estimate emissions based on vehicle types and counts
4. **Integration with Traffic Control Systems:** Feed data to traffic light control systems

## 7. Conclusion

This project successfully demonstrates the effectiveness of YOLOv8 for traffic object detection, combined with a custom tracking algorithm for vehicle monitoring. The system achieved good performance in detecting and tracking vehicles, as well as classifying their direction of movement.

The separation of the model fine-tuning process from the main detection pipeline allows for efficient deployment, with the system

using a pre-optimized model during regular operation. The modular architecture enables easy extensions and improvements, making it adaptable to various traffic monitoring scenarios.

## 8. References

1. Ultralytics YOLOv8: <https://github.com/ultralytics/ultralytics>
2. Joseph Redmon, et al. "You Only Look Once: Unified, Real-Time Object Detection."
3. Glenn Jocher, et al. "YOLOv5: Better, Faster, Stronger."
4. Wu, Z., et al. "Deep SORT: Simple Online and Realtime Tracking with a Deep Association Metric."
5. LabelImg: <https://github.com/tzutalin/labelImg>

## ■ Appendix A: Implementation Details

### A.1 Project Structure

```

1 TrafficDetection/
2   data.yaml
3   # Dataset configuration
4   frame-generation.py
5   # Script to extract frames from videos
6   organize-dataset.py
7   # Script to organize dataset
8   TrafficDetection.ipynb
9   # Main notebook for detection & tracking
10  saved_models/
11   # Directory for saved models
12   finetuned_yolov8n.pt
13   # Fine-tuned YOLOv8 model
14  datasets/
15   # Training datasets
16   dataset/
17     images/
18       all/
19         # All extracted frames
20         train/
21         # Training images
22         val/
23         # Validation images
24         labels/
25           train/
26           # Training labels
27           val/
28           # Validation labels
29   frames/
30   # Directory for input video frames
31   output739864687.mp4
32   # Sample input video
33   result/
34   # Results of detection and tracking
35   output_lane_detected.mp4
36   # Processed video with annotations
37   vehicle_counts.csv
38   # Traffic statistics in CSV format
39

```

Code 18. Project directory structure

### A.2 Key Functions

#### Video Processing Function

The main video processing function handles the complete pipeline from video input to statistical output:

```

1 # Pseudocode for video processing
2 function process_video(input_video, output_video
3   , output_csv, start_time, end_time):
4   Open input video
5   Initialize vehicle tracker
6   Set up output video writer
7
8   For each frame in the specified time range:
9     If frame is at 1-second interval:
10      Detect vehicles in frame
11      Update tracker with detected
12      vehicles
13      Log progress information
14      Display and save annotated frame
15    Else:
16      Save original frame to output video
17
18  Calculate final statistics (incoming and
19  outgoing vehicles)
20  Save statistics to CSV file
21  Display final summary

```

Code 19. Pseudocode for video processing

The VehicleTracker class implements the core tracking logic:

```

1 # Pseudocode for vehicle tracker
2 class VehicleTracker:
3   Initialize empty vehicle dictionary
4
5   function update(detected_vehicles, frame_idx
6   , frame, fps):
7     Group detections by vehicle class
8
9     For each vehicle class:
10      Find potential matches between new
11      detections and existing vehicles
12      Calculate matching cost based on
13      distance and color
14      Assign matches greedily to ensure
15      one-to-one mapping
16
17     For each matched detection:
18      Update vehicle record
19      Determine direction based on
20      movement
21      Draw bounding box and label
22
23     For each unmatched detection:
24      Create new vehicle entry
25      Determine initial direction
26      based on position
27      Draw bounding box and label
28
29     Return lists of new and updated vehicles
30     , and annotated frame

```

Code 20. Pseudocode for vehicle tracker

### A.3 Output Format

The system generates two primary outputs:

1. **Annotated Video:** The processed video with bounding boxes around detected vehicles, each labeled with its unique ID.
2. **CSV File:** A simple CSV file containing counts of incoming and outgoing vehicles:

```

1 Incoming Vehicles,Outgoing Vehicles
2 1,0
3

```

Code 21. CSV output format

3. **Console Output:** Detailed logging information to monitor the system's operation:

```

1 0: 480x640 (no detections), 53.8ms
2 Speed: 0.9ms preprocess, 53.8ms inference,
3   0.2ms postprocess per image at shape (1,
4   3, 480, 640)
5
6 [DETECTION] Vehicles Detected: 0
7 [FRAME 170] Vehicles Detected: 0
8
9 [TIME UPDATE]
10 -----
11 Time Elapsed: 17 sec
12 Vehicles Detected: 0 in this second
13 New Vehicles:
14 Old Vehicles:
15 -----
16 [PROCESS COMPLETE]
17 -----
18 Processed Video Interval: 15 - 20 sec
19 Vehicle Counts Saved to: ./result/
20   vehicle_counts.csv
21 Incoming Vehicles: 1
22 Outgoing Vehicles: 0

```

### Vehicle Tracker Class

19 |-----

**Code 22.** Console output example

This multi-faceted output approach provides both visual confirmation of the system's operation and statistical data for further analysis.