






Panu Robert Niskakoski

Technical Game Artist & Generalist

CONTACT

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-  LinkedIn
-  Online Portfolio
-  My Website

ABOUT ME

For the past 4 years, I've worked as a game artist and a generalist at *Unibyte Studios*. I have plenty of experience in creating 2D graphics & animation, sound production (SFX / MUSIC) as well as game programming. I am also a novice 3D artist.

I have a master's degree in IT from the University of Jyväskylä. In my studies, I focused on game development.

I've done freelance graphic design gigs varying from band shirts to deck designs and from company logos to social media creatives.

DEV TOOLS

Procreate & Gimp
Unity
Blender
Aseprite
Reaper & Audacity
Trello & Asana
Game Maker Studio
Github Desktop

PROGRAMMING

C#
JavaScript
HTML & CSS
Java

LANGUAGES

Finnish
English
Swedish

REFERENCES

Will be given upon request.

WORK EXPERIENCE

★ CEO & LEAD DESIGNER ★

Herra Koira Company | 2023 – present
Game design – Research - Graphics & Animation - Sound design
Marketing material – Prototyping - QA

★ GAME ARTIST & GENERALIST ★

Unibyte Studios | 2019 – 2023
2D Graphics - Marketing material - Music & SFX – Testing - Design

★ GRAPHIC DESIGNER ★

Freelance | 2018 – present
Company logos - Shirt designs - Social media creatives – Prints
Business charts - Skateboard decks

★ DEPARTMENT MANAGER ★

K-Supermarket Kotikenttä | 2014 – 2017
Orders - Campaigns - Loss tracking – Inventory - Negotiations

EDUCATION

◆ MASTER OF SCIENCE (IT) ◆

University of Jyväskylä | 2017 – 2022
Masters thesis about animal-computer interaction (ACI)

◆ NCO-Course ◆

Karjala Brigade | 2013 - 2014