

PARONI'S PORTFOLIO

2023

PANU NISKAKOSKI

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ABOUT ME

Panu Robert Niskakoski

- **2D artist + animator, sound generalist, programmer, 3D art beginner**
- **4 years of commercial game development**
- **Master of Science (IT)**



SPIRIT TRIALS

2022–2023
GAME ARTIST

FULLY REMOTE
WORK

SPIRIT TRIALS



TRAIN NEW
CHARACTERS



TIMEBREAK

EPIC RELIC



FIND LOOT
AND GEAR UP



CRAZY
BOSS FIGHTS



MOW DOWN
ENEMY Hordes



MEET CURIOUS
STRANGERS

CHARACTERS



I worked as a part time game artist + generalist while finishing my masters thesis.

As the only artist in the project, I designed both concept art and actual game assets.

BOSSES AND ENEMIES



36 boss designs.

**Voiced and produced all character and
boss dialogue (+ screeches).**

ENVIRONMENT



Learned how to make tilemaps.

Also produced all the game music.

MISCELLANEOUS



Did most of the UI elements.

Game testing and marketing trailers.

TERRAMORPHERS

2019–2022
GAME ARTIST

FULLY REMOTE
WORK

TERRAMORPHERS



EPIC ADVENTURE!
WITH BOSSSES AND LOOT

FIND NEW GEAR!
CUSTOMIZE WITH ORBS

RAISE YOUR PETS!
LEVEL UP TO EVOLVE



COMPANIONS (0/2)		RARITY
JUGGERNAUT	1. Level	GOLD
CULTIST	1. Level	PURPLE



COMPANION SYSTEM
VENTURE WITH BUDDIES!

MULTIPLE GAME MODES
LIKE NEW DRAFT MODE



CHARACTERS

Jemutt



Paldur



Maak



Sadon



Worked as a part time game artist alongside my university studies. I was the only artist in the project.

Designed close to 250 character and enemy designs.

TERRAMORPHERS



TERRAMORPHERS



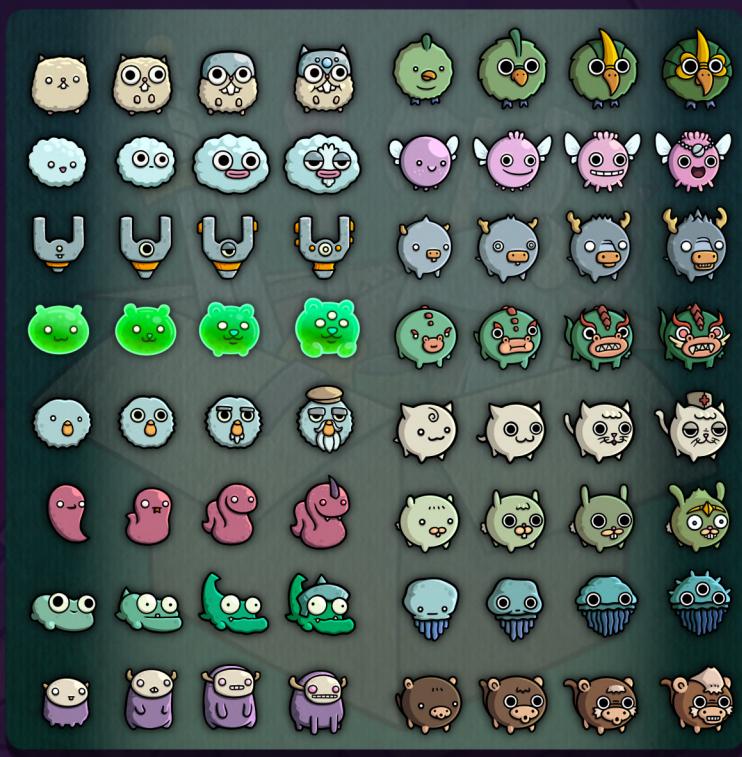
TERRAMORPHERS



TERRAMORPHERS

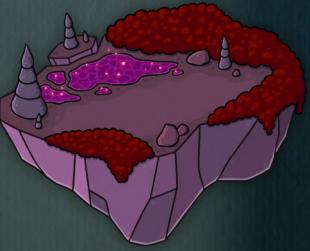


WORLD



Variety of different regions and arenas.

36 pets with evolutions.



MISCELLANEOUS



Did most of the UI elements.

Gear, orbs, ores, scrolls, chests. You name it.

OTHER
**GAME
PROJECTS**
2019–2022

SPACE VAC

GRAPHICS, ANIMATION



CHICKEN MANAGER

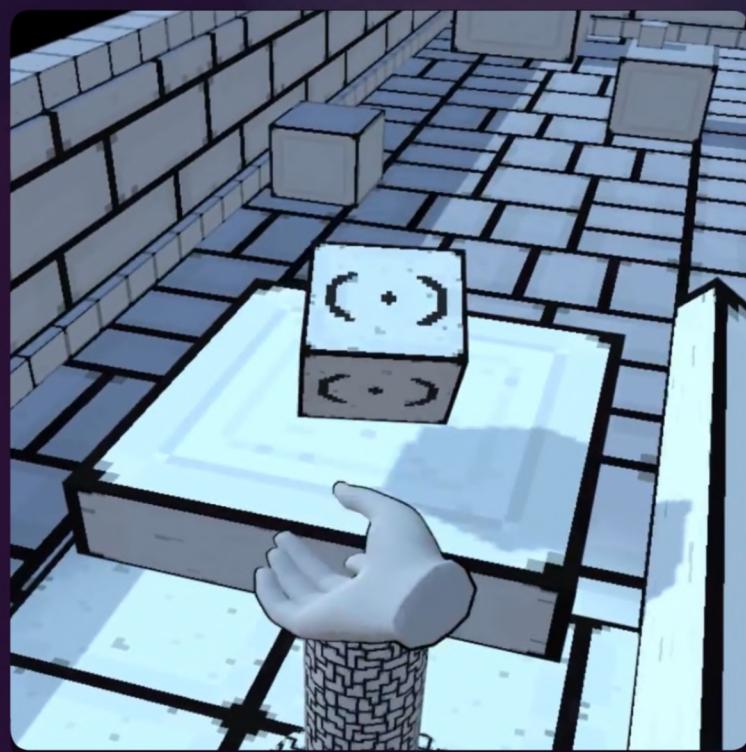
GRAPHICS, ANIMATION



CM WAS MY FIRST GAME JAM. PROTO WAS MADE IN 48 H

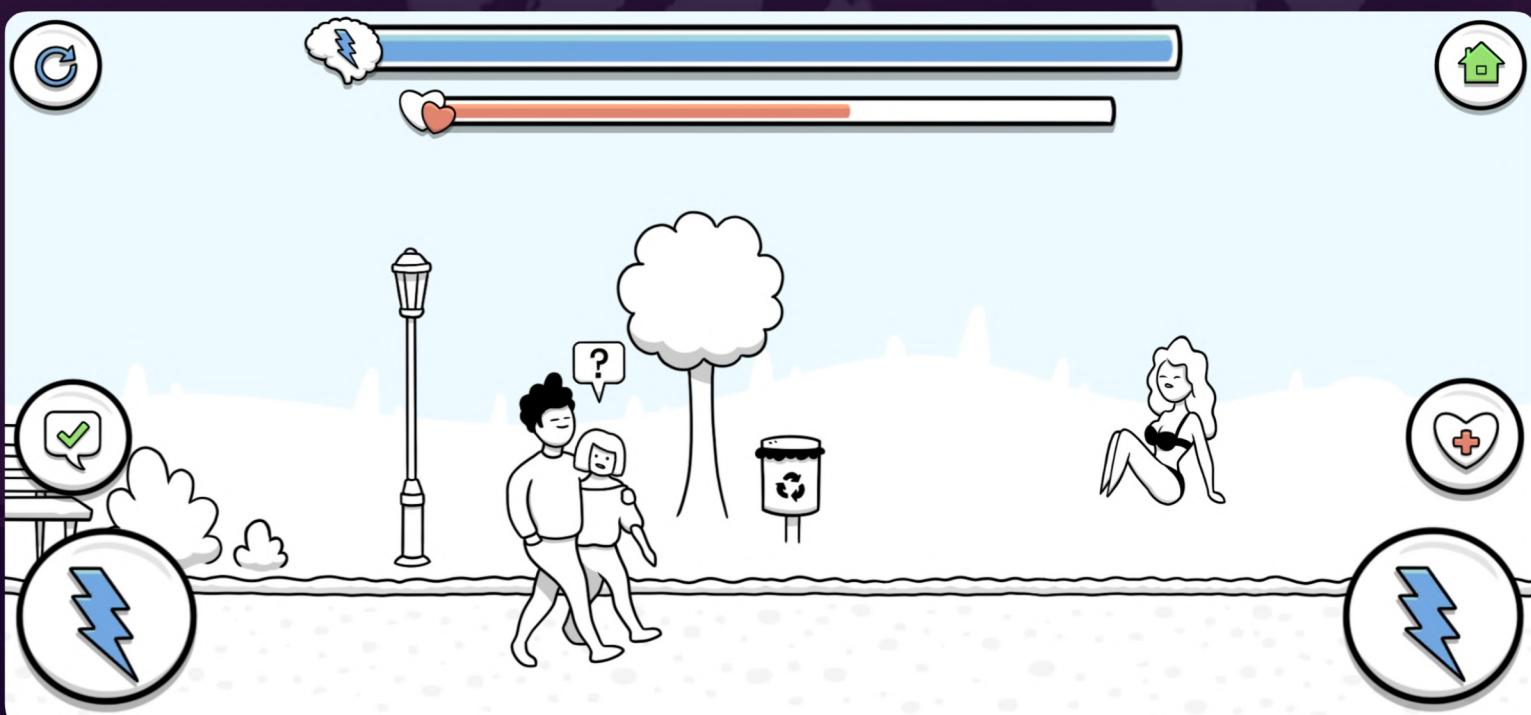
CUBE VR

SOLO



WALK IN THE PARK

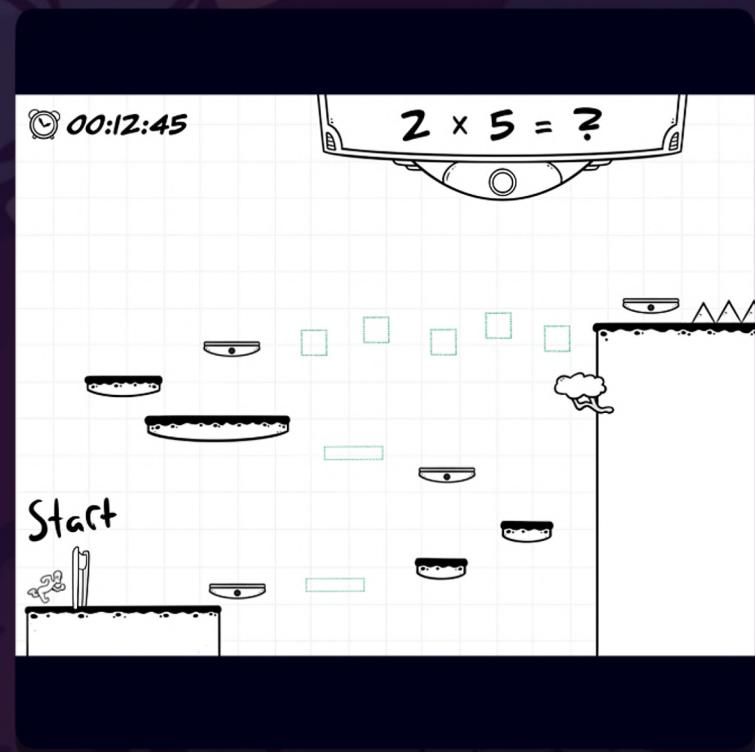
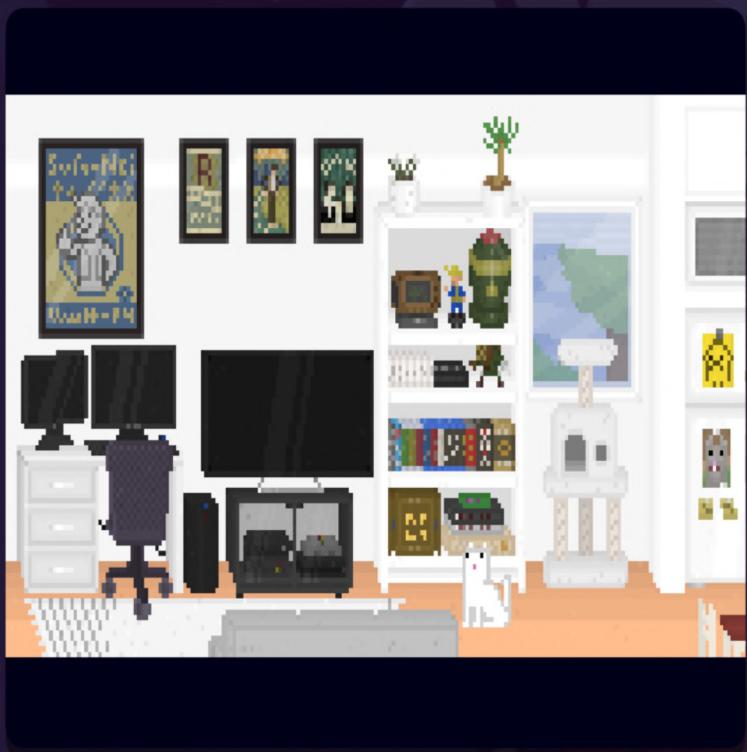
SOLO



SOLO = GRAPHICS, ANIMATION, PROGRAMMING & AUDIO

BLANCA SIMULATOR SOLO

RUNNING MATH SOLO



THE DEV_OLUTION SOLO

ROAD TO SPACE PARTY SOLO

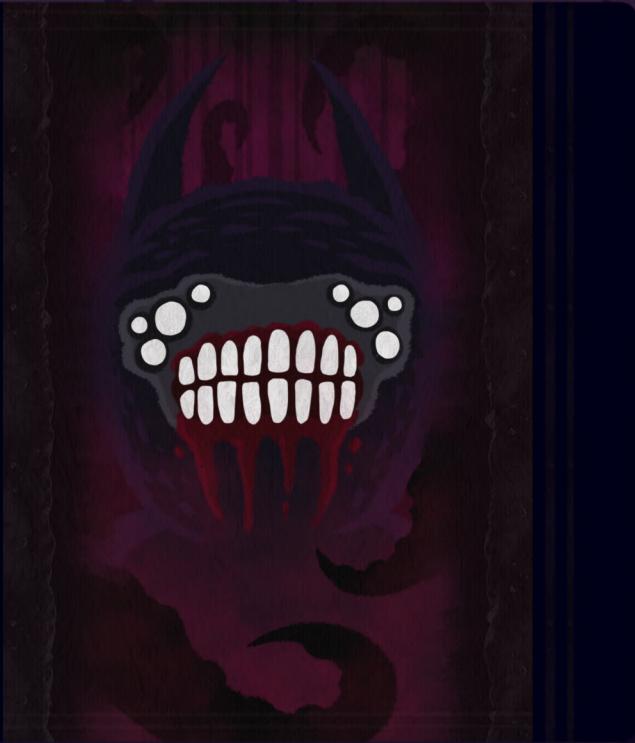
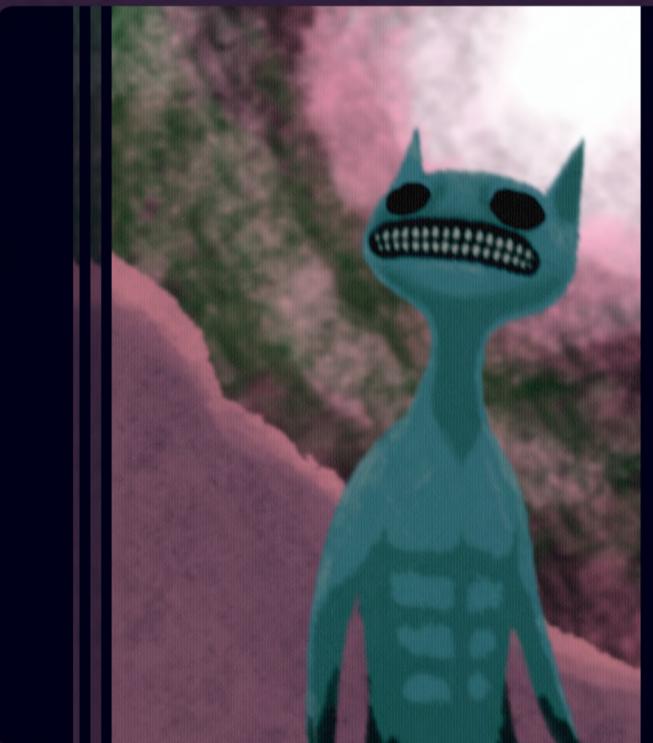


SOLO = GRAPHICS, ANIMATION, PROGRAMMING & AUDIO

MY ART

2018–2023

PRINTS



I like to try out different art styles.

**One might characterise my style as crazy cartoony.
I love horror that doesn't take itself too seriously.**



LOOK THAT GETS GIRLS ^{THE}



ALSO BEGINNER 3D ARTIST



TO BE CONTINUED

CONTACT

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These were the highlights.

Check out the comprehensive portfolio on my web site.