PARONI'S PORTFOLIO

2024

PANU NISKAKOSKI

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ABOUT ME

Panu Robert Niskakoski

Technical game artist and designer with 5 years of experience on commercial game development and entrepreneurship.

Master of Science (IT)

★ 2D / 3D artist & animator ★

★ Game designer & Programmer ★

★ Music & SFX producer ★

PLAY WITH YOUR CAT!

2022 – 2023
LEAD DESIGNER

FULLY REMOTE
COMPANY

PLAY WITH YOUR CAT!

THE PET TOY APP THAT MAKES YOUR CAT GO BANANAS!

DESIGNED AND PLAY TESTED WITH THE ACTUAL END USERS: THE CATS!

PLAY WITH A CONTROLLER OR USE AI PLAY!

VARIETY OF PLAY MODES SUITABLE FOR KITTENS AND SENIORS

ZERO NONSENSE

NO ADS, TIMERS, POINTS OR CURRENCIES! JUST THE FUN OF FREE & MUTUAL PLAY

TRY THE FREE TRIAL MODES DEVELOPED FOR AN UNIVERSITY STUDY

DESIGN & ART

I am the CEO and co-founder of Herra Koira Company.

PWYC is built on my masters thesis' research artefact.

Check out the trailer for the app by clicking [here](#)!

We also do subcontracting on art and development.

GAME MODES

My responsibilities include design, prototyping, graphics, animation, audio and testing.

SPIRIT TRIALS

2022 – 2023
GAME ARTIST

FULLY REMOTE
WORK

SPIRIT TRIALS

TRAIN NEW CHARACTERS

FIND LOOT AND GEAR UP

CRAZY BOSS FIGHTS

MOW DOWN ENEMY HORDES

MEET CURIOUS STRANGERS

CHARACTERS

I worked as a part time game artist + generalist while finishing my masters thesis.

As the only artist in the project, I produced bot the concept art and the actual game assets.
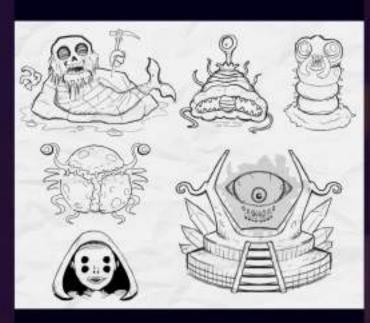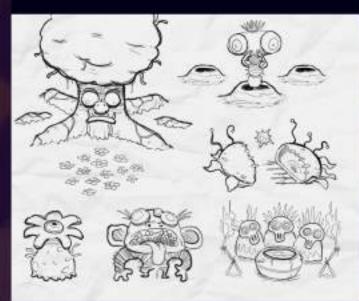
ENEMIES

36 boss designs + 52 enemy designs.

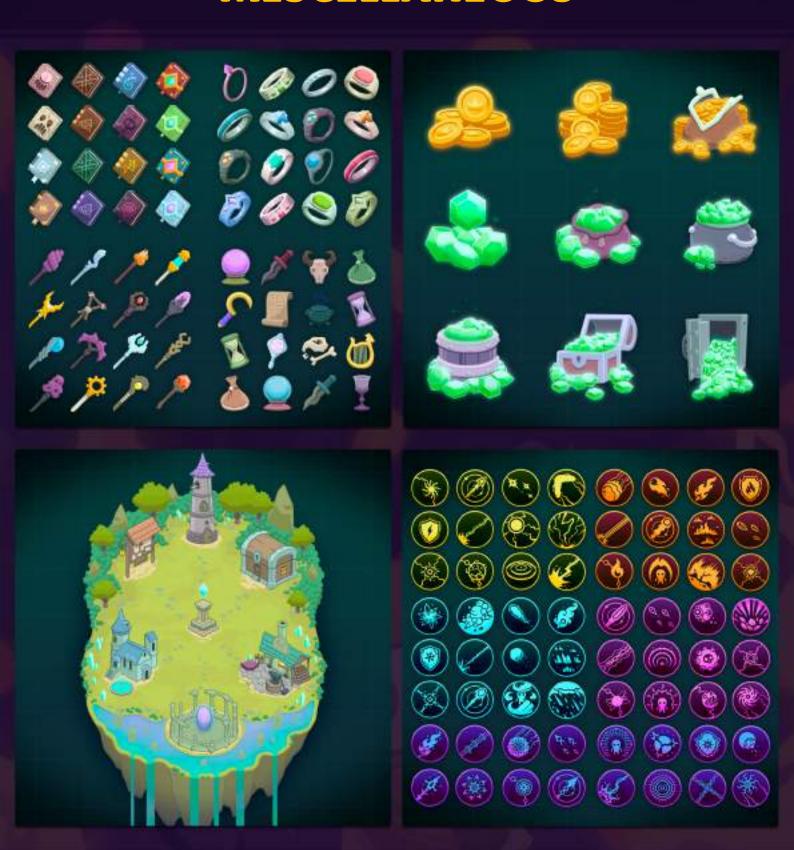I voiced and produced all the sounds regarding bosses and characters.

ENVIRONMENT

I learned how to make *tilemaps*.

Also composed and produced all the game music.
Some music samples can be found **here**.

MISCELLANEOUS

I did most of the UI elements.

Also worked as the main game tester, recorded gameplay and edited the trailers. Trailer here.

TERRAMORPHERS

2019 – 2022
GAME ARTIST

FULLY REMOTE
WORK

TO STORE PAGE

TERRAMORPHERS

EPIC ADVENTURE!
WITH BOSSES AND LOOT

FIND NEW GEAR!
CUSTOMIZE WITH ORBS

RAISE YOUR PETS!
LEVEL UP TO EVOLVE

EPIC ADVENTURE!
WITH BOSSES AND LOOT

COMPANION SYSTEM
VENTURE WITH BUDDIES!

MULTIPLE GAME MODES
LIKE NEW DRAFT MODE

CHARACTERS

Jemutt

Paldur

Maak

Sadon

I worked as a part time game artist alongside my
university studies. I was the only artist in the project.

Designed close to 250 character and enemy designs.

WORLD

Variety of different regions and arenas.

36 pets with evolutions.

MISCELLANEOUS

I did most of the UI elements.

Gear, orbs, ores, scrolls, chests. You name it.
General overview of the game **here.**

3D
ART

2023

REALISTIC 3D

I have done building modeling as a subcontracting gigs. Modeling, UV mapping, texturing etc.
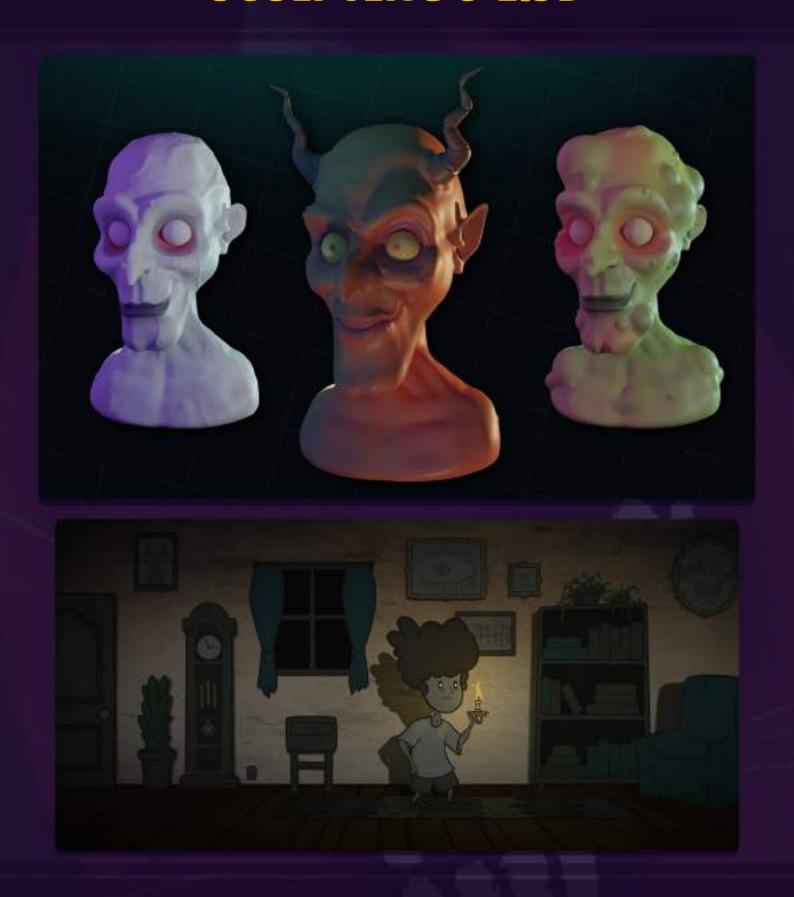
This has been a great way to learn more realistic 3D.

RETRO 3D

I made a retro 3D short film as a demo. I would really like to do a game with this kind of old school look.
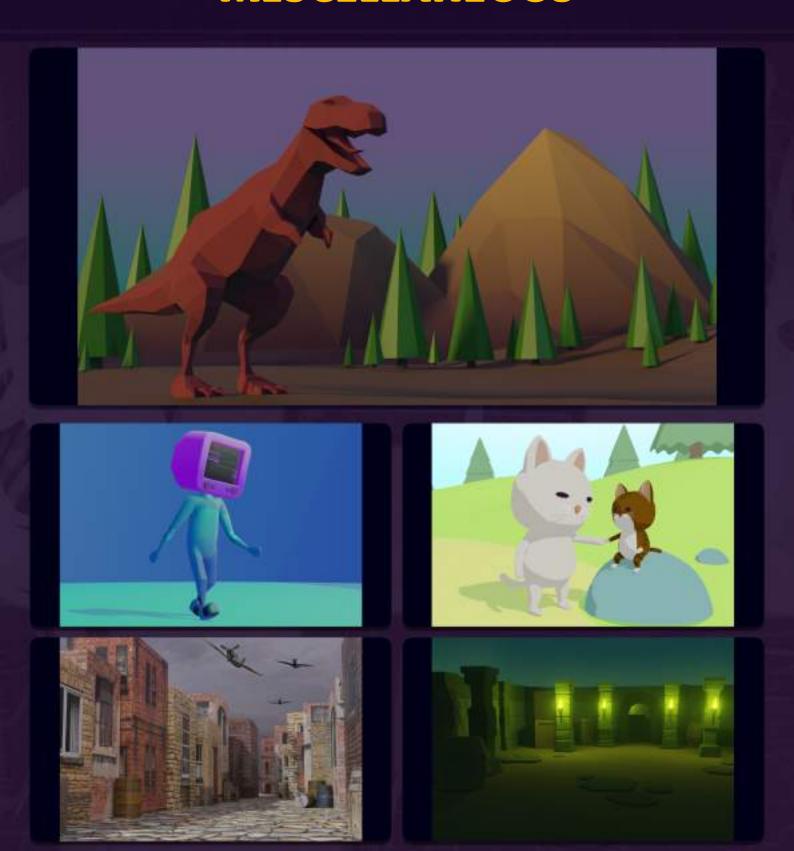
Check out the demo video here!

SCULPTING & 2.5D
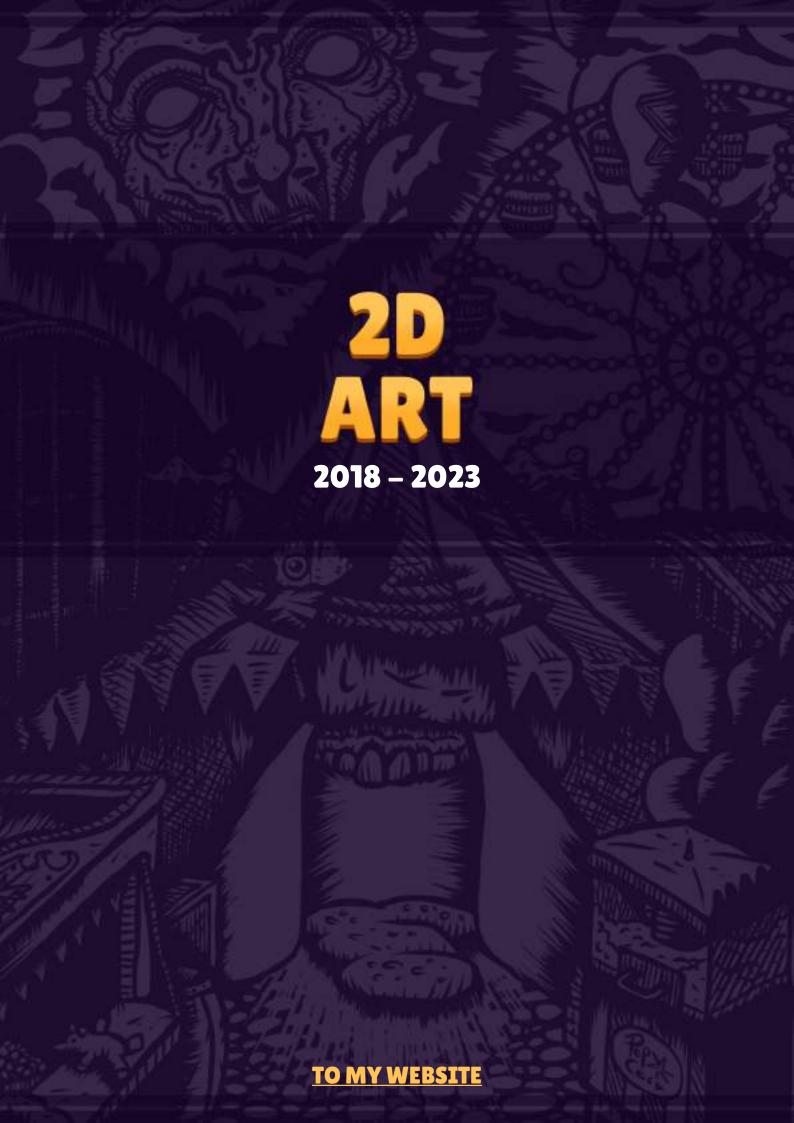

The heads were a sculpting exercise. Video **here**!

The bottom one is a quick 2.5D visual demo. Demo **here**!

MISCELLANEOUS

I can also rig & animate. Learning performance efficient topology has also been important to me.

I can create modular environment, like the bottom right dungeon. Everything has been done with Blender.

2D ART

2018 – 2023

PRINTS

I like to try out different art styles.

One might characterize my art style as crazy cartoony.
I love horror that doesn't take itself too seriously.

LOOK THAT GETS GIRLS

FAMILY RIGGED

I designed, rigged and animated these characters as an 2D rigging exercise. Check out the demo video **here**!

These could fit for a turn based RPG maybe?

OTHER

GAME PROJECTS

2019 – 2023

KITTY
COULDN'T
STOP!
SOLO

SOLO = GRAPHICS, ANIMATION, CODE & AUDIO

SPACE VAC
GRAPHICS, ANIMATION

CHICKEN MANAGER
GRAPHICS, ANIMATION
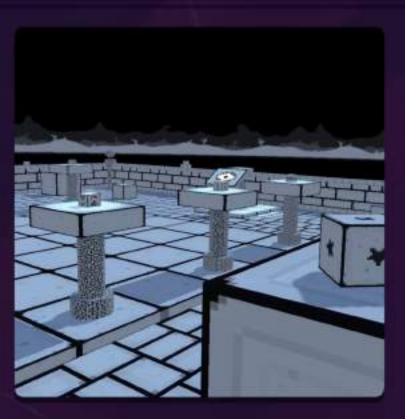
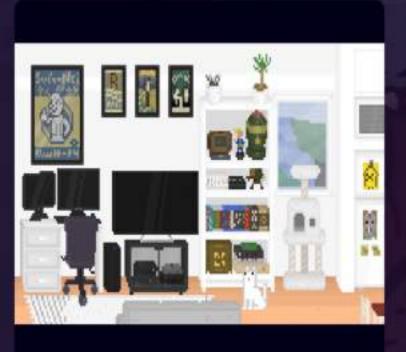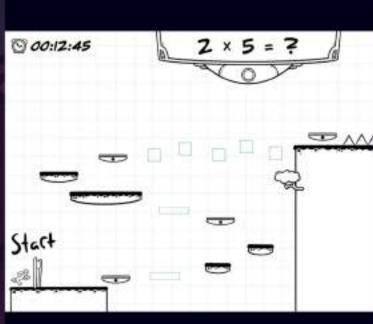CM was a GAME JAM project. Proto was made in 48h.

CUBE VR
SOLO

WALK IN THE PARK
SOLO
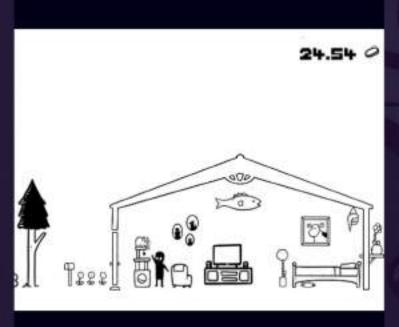
BLANCA SIMULATOR
SOLO

RUNNING MATH
SOLO

THE DEV_OLUTION
SOLO

ROAD TO SPACE PARTY
SOLO

SOLO = GRAPHICS, ANIMATION, CODE & AUDIO

TO BE CONTINUED. . .

CONTACT

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Take a look at my CV by clicking here!

These were the highlights.

More can be found on
YOUTUBE   &   MY WEBSITE