```
step 1

p = 82
c = 94
m = 76
e = 77
h = 83

sum =p+c+m+e+h
percentage = (sum)/100
```

```
int p = 82;
int c = 94;
int m = 76;
int e = 77;
int h = 83;
sum = (p+c+m+e+h);
percentage = (sum)/100;
```

```
// step 3
      # include <stdio.h>
          int main() {
          int p = 82;
          int c = 94;
          int m = 76;
          int e = 77;
          int h = 83;
 int sum = p + c + m + e + h;
float per = (sum)/500.0 * 100;
      printf("%f", per);
               }
```

```
# include <stdio.h>
int main() {
  int physics = 82;
  int chemistry = 94;
  int mathematics = 76;
  int english = 77;
  int hindi = 83;
  int sum= physics + chemistry + mathematics + english + hindi;
  float percentage = (sum)/500.0 *100;
  printf("percentage: %f", percentage);
}
```

```
// step 5
# include <stdio.h>
int main() {
  int physics;
  printf("enter the marks of physics:");
  scanf("%d", &physics);
  int mathematics:
  printf("enter the marks of mathematics:");
  scanf("%d", &mathematics);
  int chemistry;
  printf("enter the marks of chemistry:");
  scanf("%d", &chemistry);
  int hindi;
  printf("enter the marks of hindi:");
  scanf("%d", &hindi);
  int english;
  printf("enter the marks of english:");
  scanf("%d", &english);
  int sum = physics + chemistry + mathematics + english + hindi;
  float percentage = (sum)/500.0 *100;
  printf("percentage of student is : %f", percentage);
}
```

```
// step 6
  # include <stdio.h>
int main() {
  int physics, chemistry, mathematics, hindi, english, sum;
  printf("enter the marks of physics:");
  scanf("%d", &physics);
  printf("enter the marks of mathematics:");
  scanf("%d", &mathematics);
  printf("enter the marks of chemistry:");
  scanf("%d", &chemistry);
  printf("enter the marks of hindi:");
  scanf("%d", &hindi);
  printf("enter the marks of english:");
  scanf("%d", &english);
  sum = physics + chemistry + mathematics + english + hindi;
  float percentage = (sum)/500.0 *100;
  printf("percentage of student is: %f", percentage);
}
```

$$p = 7800$$

$$r = 5$$

$$t = 3$$

$$S.I = (p*r*t)/100$$

$$A = p*(1+r/100)^t$$

$$C.I = A - p$$

int
$$p = 7800$$
;

int
$$r = 5$$
;

int
$$t = 3$$
;

int S.I =
$$(p*r*t)/100$$
;

int
$$A = p*(1+r/100)^t$$
;

int
$$C.I = A - p$$
;

```
// step 3
```

```
# include <stdio.h>
# include <math.h>
int main () {

   int p = 7800;
   int r = 5;
   int t = 3;

   float si = (p*r*t)/100.0;
   printf("%f\n", si);

   float A = p * pow(1+ r/100.0 ,t);
   printf("%f\n", A);

   float ci = (A - p);
   printf("%f", ci);

   return 0;
}
```

```
// step 4
```

```
# include <stdio.h>
# include <math.h>
int main () {

  int principle = 7800;
  int rate = 5;
  int time = 3;

  float simple = (principle*rate*time)/100.0;
  printf("%f\n", simple );

  float Amount = principle * pow(1+ rate/100.0 ,time);
  printf("%f\n", Amount);

  float compound = (Amount - principle);
  printf("%f\n", compound);
  return 0;
}
```

```
# include <stdio.h>
# include <math.h>
int main () {
  int principle;
  printf("enter the principle amount: ");
  scanf("%d", &principle);
  int rate;
  printf("enter the rate:");
  scanf("%d", &rate);
  int time:
  printf("enter the time:");
  scanf("%d", &time);
  float simple = (principle*rate*time)/100.0;
  printf("%f\n", simple);
  float Amount = principle * pow(1+ rate/100.0, time);
  printf("%f\n", Amount);
  float compound = (Amount - principle);
  printf("%f\n", compound);
  return 0;
}
```

```
# include <stdio.h>
# include <math.h>
int main () {
  int principle, rate, time;
  printf("enter the principle amount : ");
  scanf("%d", &principle);
  printf("enter the rate:");
  scanf("%d", &rate);
  printf("enter the time:");
  scanf("%d", &time);
  float simple = (principle*rate*time)/100.0;
  printf("%f\n", simple );
  float Amount = principle * pow(1+ rate/100.0 ,time);
  printf("%f\n", Amount);
  float compound = (Amount - principle);
  printf("%f\n", compound);
  return 0;
}
```

$$a = 3.14*r*r$$

int
$$r = 14$$
;

int
$$a = 3.14*r*r;$$

int
$$c = 3.14*r$$
;

```
// step 3
# include <stdio.h>
int main() {
   int r= 14;
   float a = 3.14*r*r;
   printf("%f\n", a);

float c = 2*3.14*r;
   printf("%f\n", c);

   return 0;
}
```

```
// step 4

# include <stdio.h>

int main() {
    int radius = 14;
    float area = 3.14*radius*radius;
    printf("%f\n", area);

float circumference = 2*3.14*radius;
    printf("%f\n", circumference);

return 0;
}
```

```
// step 5

# include <stdio.h>

int main() {
    int radius;
    printf("enter the radius of circle:");
    scanf("%d", &radius);

float area = 3.14*radius*radius;
    printf("area of circle is: %f\n", area);

float circumference = 2*3.14*radius;
    printf("circumference of circle is: %f\n", circumference);
}
```

$$c = 35;$$

$$f = (c*9/5)+32$$

int
$$c = 35$$
;

int
$$f = (c*9/5)+32$$
;

```
// step 3
# include <stdio.h>
int main(){
  int c = 35;
  float f = (c*9/5)+32;
  printf("%f", f);
}
```

```
# include <stdio.h>
int main(){
  int celcius = 35;
  float fahrenheit = (celcius*9/5)+32;

printf("temprature in fahrenheit is: %f", fahrenheit);
}
```

```
//step 5

# include <stdio.h>
int main(){
  int celcius;
  printf("enter the temprature in celcius :");
  scanf("%d", &celcius);

float fahrenheit = (celcius*9/5)+32;
  printf("temprature in fahrenheit is : %f ", fahrenheit);
}
```

```
//step 6
```

```
# include <stdio.h>
int main(){
  int celcius;
  printf("enter the temprature in celcius :");
  scanf("%d", &celcius);

float fahrenheit = (celcius*9/5)+32;
  printf("temprature in fahrenheit is : %f ", fahrenheit);
}
```

```
Step 1
a = 5
b = 8
temp

temp = a
a = b
b = temp
```

```
Step 2
int a = 5;
int b = 8;
int temp;
temp = a;
a = b;
b = temp;
```

```
// step 3
```

```
# include <stdio.h>
int main() {
    int a= 5;
    int b = 8;
    int temp;

    temp = a;
    a = b;
    b = temp;

    printf ("the value of a after swapping: %d\n", a);
    printf ("the value of b after swapping: %d\n", b);

return 0;
}
```

```
// step 4
```

```
# include <stdio.h>
int main() {
    int firstnum = 5;
    int secondnum = 8;
    int temp;

    temp = firstnum;
    firstnum = secondnum;
    secondnum = temp;

    printf ("the value of firstnum after swapping: %d\n", firstnum);
    printf ("the value of secondnum after swapping: %d\n", secondnum);
    return 0;
}
```

```
// step 5
```

```
# include <stdio.h>
int main() {
  int firstnum;
  printf("enter the firstnum :");
  scanf("%d", &firstnum);
  int secondnum:
  printf("enter the secondnum :");
  scanf("%d", &secondnum);
  int temp;
  temp = firstnum;
  firstnum = secondnum;
  secondnum = temp;
  printf ("the value of firstnum after swapping: %d\n", firstnum);
  printf ("the value of secondnum after swapping: %d\n", secondnum);
   return 0;
}
```

```
// step 6
```

```
# include <stdio.h>
int main() {
    int firstnum , secondnum ;
    printf("enter the firstnum :");
    scanf("%d", &firstnum);

printf("enter the secondnum :");
    scanf("%d", &secondnum );

int temp ;
    temp = firstnum;
    firstnum = secondnum ;
    secondnum = temp;

printf ("the value of firstnum after swapping : %d\n", firstnum);
    printf ("the value of secondnum after swapping : %d\n", secondnum);
    return 0; }
```

```
Step 1

a = 5
b = 5

if a = b
print a equal to b

else
a not equal to b
```

```
Step 2

int a = 5;
int b = 5;

if (a==b){
 print a equal to b
}

else {
 print a not equal
 to b }
```

```
# include <stdio.h>
int main(){

int a = 5;
int b = 5;
if (a==b) {
    printf("the numbers are equal\n");
}
    else {
        printf("the numbers are not equal\n");
}
    return 0;
}
```

```
// step 4
```

```
# include <stdio.h>
int main(){

int firstnum = 5;
int secondnum = 5;

if (firstnum == secondnum) {
    printf("the numbers are equal\n");
}
    else {
        printf("the numbers are not equal\n");
    }
    return 0;
}
```

```
// step 5
       # include <stdio.h>
int main(){
  int firstnum;
  printf("enter the firstnum: ");
  scanf("%d", &firstnum);
  int secondnum;
  printf("enter the secondnum:");
  scanf("%d", &secondnum);
  if (firstnum == secondnum){
    printf("the numbers are equal\n");
  }
  else {
    printf(" the numbers are not equal");
  }
}
```

```
//step 6
     # include <stdio.h>
int main() {
    int firstnum , secondnum ;
    printf("enter the firstnum : ");
    scanf("%d", &firstnum);

printf("enter the secondnum :");
    scanf("%d", &secondnum );

if (firstnum == secondnum){
    printf("the numbers are equal\n");
    }
    else {
        printf(" the numbers are not equal");
    }
}
```

a = 56

b = 89

c = 45

if(a>b , a>c) a is greatest

if(b>c , b>a) b is greatest

else c is greatest

```
Step 2

int a = 56;
int b = 89;
int c = 45;

if(a>b,&& a>c) {
    a is greatest}

if(b>c, && b>a){
    b is greatest

else {
    c is greatest}
```

```
// step 3
    # include <stdio.h>
int main() {
  int a = 56;
  int b = 89;
  int c = 45;
  if(a>=b && a>=c) {
     printf("a is greatest\n");
  }
  else if (b>=a \&\&b>=c) {
     printf("b is greatest\n");
  }
  else {
     printf("c is greatest\n");
  }
   return 0;
```

```
// step 4
# include <stdio.h>
int main() {
  int firstnum = 56;
  int secondnum = 89;
  int thirdnum = 45;
  if(firstnum>=secondnum && firstnum>=thirdnum) {
    printf("firstnum is greatest\n");
  }
  else if (secondnum>=firstnum && secondnum>=thirdnum) {
    printf("secondnum is greatest\n");
  }
  else {
    printf("thirdnum is greatest\n");
  }
  return 0;
}
```

```
// step 5
```

```
# include <stdio.h>
int main() {
  int firstnum:
  printf("enter the first number:");
  scanf("%d", &firstnum);
  int secondnum;
  printf("enter the second number:");
  scanf("%d", &secondnum);
  int thirdnum:
  printf("enter the third number:");
  scanf("%d", &thirdnum);
  if(firstnum>=secondnum && firstnum>=thirdnum) {
    printf("firstnum is greatest\n");
  }
  else if (secondnum>=firstnum && secondnum>=thirdnum) {
    printf("secondnum is greatest\n");
  }
  else {
    printf("thirdnum is greatest\n");
  }
   return 0;
}
```

```
// step 6
```

```
# include <stdio.h>
int main() {
  int firstnum, secondnum, thirdnum;
  printf("enter the first number:");
  scanf("%d", &firstnum);
  printf("enter the second number:");
  scanf("%d", &secondnum);
  printf("enter the third number:");
  scanf("%d", &thirdnum);
  if(firstnum>=secondnum && firstnum>=thirdnum) {
    printf("firstnum is greatest\n");
  }
  else if (secondnum>=firstnum && secondnum>=thirdnum) {
    printf("secondnum is greatest\n");
  }
  else {
    printf("thirdnum is greatest\n");
  return 0;
}
```

a = 5 if(a/2=0) a is even

else a is odd

Step 2

int a = 5; if(a/2==0) { print a is even}

else { a is odd }

```
// step 3
     # include <stdio.h>
int main() {
    int a = 5;
    if(a/2==0) {
        printf("the number is even\n");
    }
    else {
        printf("the number is odd\n");
    }
    return 0;
}
```

```
// step 4

# include <stdio.h>

int main() {

   int num = 5;

   if(num/2==0) {
      printf("the number is even\n");
   }

   else {
      printf("the number is odd\n");
   }

   return 0;
}
```

```
// step 5

# include <stdio.h>

int main() {

   int num;
   printf("enter thenumber:");
   scanf("%d", &num);

   if(num/2==0) {
      printf("the number is even\n");
   }
   else {
      printf("the number is odd\n");
   }
   return 0;
}
```

```
// step 6
    # include <stdio.h>
int main() {
    int num;
    printf("enter thenumber:");
    scanf("%d", &num);

if(num/2==0) {
    printf("the number is even\n");
    }
    else {
        printf("the number is odd\n");
    }
    return 0;
```

Step 1

$$a = 2025$$

if
$$(a / 4 = 0)$$

a is leap year

else

a is non leap year

Step 2

int
$$a = 2025$$
;

else {
a is non leap year}

```
// step 3

# include <stdio.h>

int main() {

   int y = 2025;
   if(y/4==0) {
      printf("the year is leap year\n");
   }

   else {
      printf("the year is non leap year ");
   }
   return 0;
}
```

```
# include <stdio.h>
    int main() {

    int year = 2025;
if(year/4==0) {
    printf("the year is leap year\n");
}

else {
    printf("the year is non leap year ");
}
return 0;
}
```

```
// step 5

# include <stdio.h>
    int main() {

    int year;
    printf("enter the year:");
    scanf("%d", &year);

if(year/4==0) {
    printf("the year is leap year\n");
    }
    else {
        printf("the year is non leap year ");
    }
    return 0;
}
```

```
# include <stdio.h>
    int main() {

    int year;
    printf("enter the year:");
    scanf("%d", &year);

if(year/4==0) {
    printf("the year is leap year\n");
    }
    else {
        printf("the year is non leap year ");
    }
    return 0;
}
```

```
step 1
p = 82
c = 94
```

$$m = 76$$

$$h = 83$$

$$sum = (p+c+m+e+h)$$

per = $(sum/500)*100$

if per between 90-100% - A

If per between 80-90% - B

if per between 60-80% - C

if per below 60% - D

```
int p = 82;
int c = 94;
int m = 76;
int e = 77;
int h = 83;

int sum = (p+c+m+e+h);
int per = (sum/500)*100;

if 90<per<100 - grade A
if 80<per<90 - grade B
if 60<per<80 - grade C
if per below 60% - grade D</pre>
```

```
// step 3
         # include <stdio.h>
int main() {
  int p = 82;
  int c = 94;
  int m = 76;
  int e = 77;
  int h = 83;
  int sum = p + c + m + e + h;
  float per = (sum)/500.0 * 100;
  if(per>= 90){}
     printf("grade A \n");
  }
  if(per>=80 && per<90) {
     printf("grade B \n");
  }
  if(per>=60 && per<80) {
     printf("grade C\n");
  }
  if(per<60) {
     printf("grade D \n");
  }
  return 0;
}
```

```
// step 4
     # include <stdio.h>
int main() {
  int physics = 82;
  int chemistry = 94;
  int mathematics = 76;
  int english = 77;
  int hindi = 83;
  int sum = physics + chemistry + mathematics + english + hindi;
  float per = (sum)/500.0 * 100;
  if(per>= 90){
     printf("grade A \n");
  }
  if(per>=80 && per<90) {
    printf("grade B \n");
  }
  if(per>=60 && per<80) {
     printf("grade C\n");
  }
  if(per<60) {
     printf("grade D \n");
  }
  return 0;
}
```

```
// step 5
          # include <stdio.h>
int main() {
  int physics;
  printf("enter the marks of physics:");
  scanf("%d", &physics);
   int mathematics:
  printf("enter the marks of mathematics:");
  scanf("%d", &mathematics);
   int chemistry;
  printf("enter the marks of chemistry:");
  scanf("%d", &chemistry);
    int hindi;
  printf("enter the marks of hindi:");
  scanf("%d", &hindi);
   int english;
  printf("enter the marks of english:");
  scanf("%d", &english);
  int sum = physics + chemistry + mathematics + english + hindi;
  float per = (sum)/500.0 * 100;
  if(per>= 90){
    printf("grade A \n");
  }
  if(per>=80 && per<90) {
    printf("grade B \n");
  }
  if(per>=60 && per<80) {
    printf("grade C\n");
  }
```

```
// step 6
       # include <stdio.h>
int main() {
  int physics, chemistry, mathematics, hindi, english;
  printf("enter the marks of physics:");
  scanf("%d", &physics);
  printf("enter the marks of mathematics:");
  scanf("%d", &mathematics);
  printf("enter the marks of chemistry:");
  scanf("%d", &chemistry);
  printf("enter the marks of hindi:");
  scanf("%d", &hindi);
  printf("enter the marks of english:");
  scanf("%d", &english);
  int sum = physics + chemistry + mathematics + english + hindi;
  float per = (sum)/500.0 * 100;
  if(per>= 90){
    printf("grade A \n");
  }
  if(per>=80 && per<90) {
    printf("grade B \n");
  }
  if(per>=60 && per<80) {
    printf("grade C\n");
  }
```