

# Attack Coordinates for Hodge Conjecture and Navier-Stokes

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## Hodge Conjecture

### Core Idea

Embed the target variety  $X \subset \mathbb{CP}^N$  in a compact “complex sphere” parameter space; use angular parameters (rotations + scales of a 6-point hexagram seed) to produce a dense family of candidate subloci (“foam”), then (A) algebraically fit low-degree polynomials to clusters of intersection samples and (B) certify cycle classes by numerical periods + rational reconstruction + symbolic verification.

### Mathematical Formalization

- Seed points:  $z(\text{sub } k) = c^\wedge(2\pi ik/6)$  for  $k = 0..5$ . Hexagram generator  $H$  = piecewise linear path through  $\{z(\text{sub } k)\}$
- Generator family:
  - $\mathcal{G} = \{rR(H) : r \in \mathcal{R}, R \in SO(3)\}$  embedded into  $\mathbb{CP}^N$  via chosen affine/projective map
  - For each direction/plane  $L(R, r)$  compute  $L \cap X$  (degree  $d$  univariate polynomial in line parameter)
  - Fit polynomial(s)  $Q(x(\text{sub } 0), \dots, x(\text{sub } n)) = 0$  to point clusters; compute cycle class  $cl(Q)$  ( $H^2 p(X)$ ) and test equality with target  $\alpha$  via pairings  $\int_X cl(Q) \wedge \varphi(\text{sub } I)$

### Concrete Engineer Pipeline

#### Stage 0 – Inputs and Environment

- Input: explicit homogeneous polynomial  $F(x(\text{sub } 0) : \dots : x(\text{sub } N))$  for  $X \subset \mathbb{P}^N$ , degree  $d$

#### Stage 1 – Sphere cast and line/plane sampling (coarse → refined)

1. Choose an ambient embedding (affine patch or unit sphere in  $\mathbb{C}^{(N+1)}$  with Hopf projection).
2. Sample directions  $U = \{u(\text{sub } i)\} (\text{sub } i = 1..M)$  on the sphere (start  $M = 500$ ). Sampling: icosphere, Sobol low-discrepancy, or quasi-random
3. For each  $u(\text{sub } i)$  define a parametric complex line  $L(u(\text{sub } i))(t)$  (or small family of complex planes if you want surfaces).
4. Solve  $F(L(u(\text{sub } i))(t)) = 0$  for  $t$  (univariate polynomial of degree  $d$ ). Use high-precision root solver (128- to 256-bit). Record real/complex intersection points in projective coordinates and multiplicities.

#### Stage 2 – Directional coherence and cluster tracing

1. Build adjacency on direction mesh (neighbor list for  $u_i$ ).
2. For each neighbor pair, match intersection points by nearest Euclidean distance in ambient coords; chain matches across neighbors to form continuous *branches*.
3. Each branch = ordered point cloud parameterized by direction index; prune branches with  $< K$  points (e.g.  $K = 8$ ).

#### Stage 3 – Algebraization (fit candidate polynomials)

1. For each branch cluster, attempt polynomial fitting:
  - Use homogeneous monomial basis up to degree  $D$  (start  $D = 1..4$ , increase as needed). Form linear system  $Ac = 0$  with rows = monomials evaluated at sample points.
  - Solve via SVD/TLS and check normalized residual  $r = \|Ac\| / (\|A\| \|c\|)$ .
  - Robustly with RANSAC to reject outliers.

2. Acceptance criteria:
  - Residual  $r < r(\text{sub tol})$  (e.g.,  $r(\text{sub tol}) = 10^{-10}$  at 128-bit).
  - Design condition number  $< \text{threshold}$  (e.g.,  $10^{10}$ ).
  - Persistence: candidate polynomial stable under  $\pm$  jitter of sampling.
3. If accepted, store candidate polynomial  $Q$  (homogenized) and the angular footprint of the cluster, Mark that region covered.

Deliverable: list of  $Q(\text{sub } j)$  with score metrics (degree, residual, condition number).

#### Stage 4 – Selection/ranking (selector principles)

Rank candidates by:

1. Minimal algebraic degree (primary)
2. Minimal Hodge-norm distance to target harmonic representative (if target known). Compute harmonic representative numerically (solve Laplacian PDE on  $X$ ).
3. Minimal volume (geometric) – compute discrete area/volume of the fitted locus.
4. Hilbert/Chow family plausibility – compute Hilbert polynomial heuristics; prefer fits in low-degree parameter families.

Produce top-K candidates for verification.

#### Stage 5 – Certification

1. Numeric certification
  - Compute cycle class pairings: for a basis  $\{\varphi(\text{sub } i)\}$  of  $(H^2p)(X)$ , numerically evaluate  $\int_X cl(Q) \wedge \varphi(\text{sub } i)$ , and  $\int_Z \iota^* \varphi(\text{sub } i)$ . Use high precision quadrature and Griffiths residue methods.
    - Use PSLQ/LLL to rationalize coefficients to exact rationals/integers
    - Acceptance: matches within numeric tolerance and rational reconstruction yields small-height rationale
2. Symbolic certification
  - Convert candidate polynomial(s)  $Q$  into exact rational coefficients (from rational reconstruction).
  - Use Macaulay2/Singular to compute: dimension of variety defined by  $F \cap Q$  (correct codimension), intersection numbers, and compare to theoretical invariants. Run Groebner elimination to show ideal membership claims.
  - 3. Final Certificate = (exact  $Q$ , Groebner logs, intersection numbers, comparison to  $\alpha$ ).

#### Stage 6 – Adaptive refinement and multi-scale prune

After first pass, identify uncovered spherical patches. Refine sampling only in those patches (e.g., 5x or 10x denser). Repeat Stages 1-5 on refined patches until:

- Coverage target reached, or
- Resource cap, or
- A validated candidate is found.
- Multi-scale strategy drastically reduces compute vs. brute-force

#### Hard Target Example

Target: general sextic fourfold  $X \subset \mathbb{P}^5$

Produce an explicit codimension-2 algebraic cycle  $Z$  and numerical certificate that  $[Z]$  equals a chosen rational primitive Hodge class  $\alpha$  (with PSLQ  $\rightarrow$  exact rationals) and symbolic Groebner verification.

## Appendix A – Compact pseudocode

```
# Pseudocode (high-level)
# Inputs: hypersurface F, degree d, coarse_dirs, D_max, precision, rtol

initialize direction_mesh = sample_sphere(coarse_dirs)
covered_regions = empty_list()
accepted_fits = []

def intersect_line_with_X(direction):
    # parametrize line L(t) in projective coords from direction
    # form univariate polynomial p(t) = F(L(t))
    # solve p(t) at high precision
    # return list of hit points (3D or projective coords), multiplicities
    ...

# Stage 1: coarse pass
hits = {}
for u in direction_mesh:
    hits[u] = intersect_line_with_X(u)

# Stage 2: cluster coherent hits
clusters = cluster_by_direction_and_spatial_coherence(hits)

# Stage 3: try to algebraize clusters
for cluster in clusters:
    pts = collect_points(cluster)
    for deg in range(1, D_max+1):
        candidate = robust_poly_fit(pts, deg)  # RANSAC + TLS
        if candidate and fit_is_acceptable(candidate, pts, rtol):
            accepted_fits.append((candidate, cluster.angular_footprint))
            mark_region_covered(cluster.angular_footprint)
            break

# Stage 4: find uncovered patches and refine
uncovered_patches = compute_uncovered_patches(direction_mesh, covered_regions)
for patch in uncovered_patches:
    refined_dirs = refine_patch_sampling(patch, factor=10) # e.g. 10x denser
    for u in refined_dirs:
        hits[u] = intersect_line_with_X(u)
    # repeat clustering and fitting in that patch until convergence or limit
```

## Navier-Stokes Singularity Research Statement

The Navier-Stokes existence and smoothness problem asks whether, for any given smooth initial conditions, solutions to the incompressible Navier-Stokes equations in 3D remain smooth for all time, or whether they can develop singularities (“blow-up”) in finite time.

By observing real-world turbulent phenomena – tornadoes, hurricanes, rogue waves – we garner evidence that singularities do occur, suggesting that *universal smoothness* may not hold. Rather than searching for smoothness proofs, we seek to map the conditions under which complexity blow-up must occur and define the threshold at which smooth solutions lose physical relevance.

### Core Insight

I posit that complexity blow-up is not arbitrary but a predictable phase transition triggered when vorticity growth exceeds the stabilizing effect of viscosity and when space-time curvature (local or global) introduces feedback loops that cannot be damped.

This leads to the conditional statement:

Conditional Singularity Theorem (Proposed):

A smooth solution to the 3D incompressible Navier-Stokes equations loses regularity at time  $t = t^*$  if and only if

$$\limsup_{t \rightarrow t^*} \int_{\Omega} |\omega(x,t)|^2 dx = \infty$$

and the local Reynolds number  $Re(x,t)$  satisfies

$$Re(\text{sub local})(x,t) > Re(\text{sub critical})(\Omega)$$

where  $Re(\text{sub critical})$  is dynamically coupled to space-time curvature via

$$Re(\text{sub critical}) = f(K(x,t), v)$$

with  $k(x,t)$  the local curvature operator and  $v$  viscosity.

This reframes complexity blow-up as the emergence of a curvature-driven attractor in vorticity dynamics.

### Approach

#### 1. Global Bounding Sphere:

Cast a complex bounding sphere around the fluid domain. Treat this as a global constraint container to capture all relevant energy and vorticity flow.

#### 2. Intersection Mapping:

Identify primary intersection lines between flow field and sphere. Solve for circulation and vorticity distribution along these critical curves.

#### 3. Curvature Detection:

Track local curvature operators (via Ricci scalar approximations or Gaussian curvature in discrete cells). Mark regions where curvature growth outpaces viscous damping,

#### 4. Selective Refinement:

Focus computational power on “undefined” regions where vorticity spikes or curvature gradients exceed a set threshold. Avoid brute force by scanning only emergent hotspots.

#### 5. Temporal Phase Detection:

Using PDE evolution, track the exact moment  $t^*$  when

$d/dt \|\omega\| L^2 \rightarrow \infty$  to mark the “point of no return.”

#### 6. Coupling with Space-Time Curvature:

Augment Navier-Stokes model with a curvature coupling term

$F(\text{sub } curvature) = ak(x,t)u$  to test whether inclusion of gravitational or global perturbations reduces or accelerates blow-up

#### Why this Matters:

-Theoretical: It reframes the Clay Millenium Problem from a yes/no smoothness question to a conditional mapping of singularity conditions, aligning with physical reality.

-Practical: Improves predictive power for hurricanes, rogue waves, turbulence onset – by correlating complexity blow-up to measurable curvature + vorticity signatures.

-Defense/DARPA Relevance: Better modeling of turbulence has direct applications to aerospace design, hypersonic flight, climate control, and energy systems.

#### Proposed Projects

-Simulation: Build a numerical model incorporating space-time curvature terms, run scenarios at high Reynolds numbers, track blow-up indicators.

-Data Integration: Use NOAA, NASA, and military weather datasets to correlate vorticity spikes with real singular events (superstorms, rogue waves, etc.)

-Analytical: Formalize  $Re(\text{sub } critical)$  as a function of curvature and viscosity, providing a predictive threshold for singularity formation.

#### Strategic Insight

This approach does not merely chase smoothness proofs but instead narrows solution space by focusing on the singularity's approach. By treating blow-up as a topological attractor in vorticity space, we turn an infinite search into a finite detection problem.