

LAB 1

潘亦晟

515021910384

1 ELF文件逆向分析

1.1 编译并去掉符号表,试比较有无符号表的区别

- 去掉符号表后, IDA中无法显示真实函数名
- 去掉符号表后, 文件相对有符号表变小

1.2 使用IDA分析程序算法

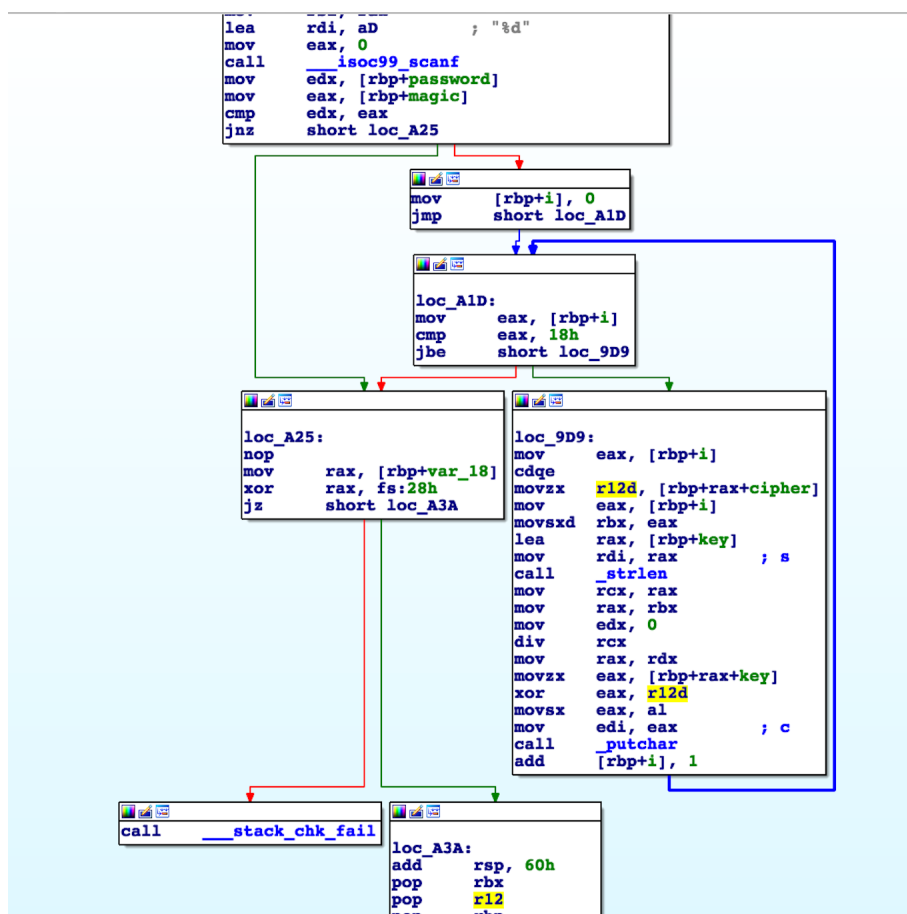


Figure 1: IDA 分析

- 从随机数表中获取password;

- 输入magic，并与password进行比较；
- 若相等，输出secret。secret由cipher[i]异或上key[i% strlen(key)]得到。

1.3 使用gdb调试，观察password的值，输出secret

1.3.1 步骤：

```

pys666@ubuntu: ~/Downloads/Is308_labs/Lab1/elf
File Edit View Search Terminal Help
0x55555554993 <get_flag+201>: mov rsi,rcx
0x55555554996 <get_flag+204>: mov edi,eax
0x55555554998 <get_flag+206>: call 0x55555554770 <read@plt>
=> 0x5555555499d <get_flag+211>: lea rdi,[rip+0x16d] # 0x55555554
0x555555549a4 <get_flag+218>: mov eax,0x0
0x555555549a9 <get_flag+223>: call 0x55555554760 <printf@plt>
0x555555549ae <get_flag+228>: lea rax,[rbp-0x6c]
0x555555549b2 <get_flag+232>: mov rsi,rax
[rip+0x16d] : 0x55555554b11 ("Give me maigc :)")
Stack
0000| 0x7fffffffdf80 --> 0x7d51aa9a
0008| 0x7fffffffdf88 --> 0x3f7a7b102
0016| 0x7fffffffdf90 ("Ban_Ruo_Bo_Luo_Mi!")
0024| 0x7fffffffdf98 ("Bo_Luo_Mi!")
0032| 0x7fffffffdfa0 --> 0x2169 ('i!')
0040| 0x7fffffffdfa8 --> 0x0
0048| 0x7fffffffdfb0 --> 0x1330003d06310e06
0056| 0x7fffffffdfb8 --> 0x3e360721133a042b
Legend: code, data, rodata, heap, value
0x00005555555499d in get_flag ()
gdb-peda$ c
Continuing.
C:\Terminal>maigc :2102504090
Do You Like This Game???
[Inferior 1 (process 3026) exited normally]
Warning: not running or target is remote
gdb-peda$

```

Figure 2: gdb 调试

- 我们使用gdb-peda调试si命令，进入get flag()函数中
- 使用ni命令，观察到执行call 0x55555554770 read@plt后，栈中写入password值
- 在栈中读出0x7fffffffdf80 地址中的数据，将其转换为十进制数即得到password值。
- 使用c命令继续执行剩余代码，屏幕中显示“Give me maigc :”
- 输入之前得到的password值,即可得到secret值

1.3.2 结论：

Secret: *Do You Like This Game???*

1.4 其他得到secret值的方法

1.4.1 原理：

使用IDA中的修改汇编代码的功能，可将get flag函数中用来判断magic和password是否相等的跳转语句jnz short loc_A25 改为 jz short loc_A25，即可得到输入任何不等于password的magic得到secret值的程序。

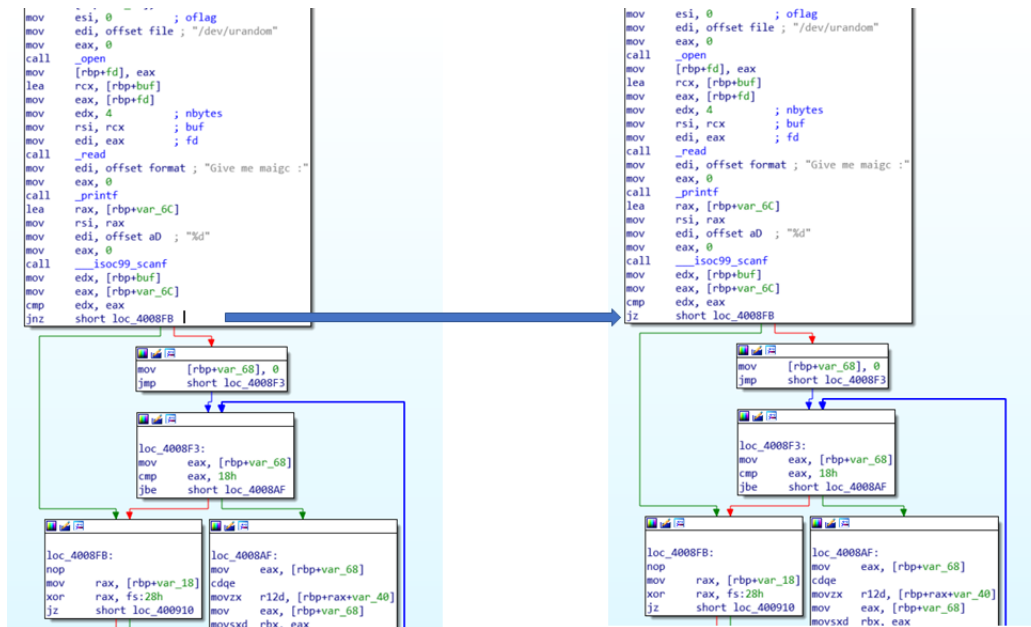


Figure 3: 更改汇编代码

1.4.2 步骤:

- 使用IDA中的Assemble功能对原elf文件进行更改
- 使用apply patches to input file保存更改后的elf文件
- 在Ubuntu中运行elf文件，输入任何magic值验证猜想

1.4.3 结果:

```
pys666@ubuntu:~/Downloads$ chmod +x eld
chmod: cannot access 'eld': No such file or directory
pys666@ubuntu:~/Downloads$ chmod +x elf
pys666@ubuntu:~/Downloads$ ./elf
Give me maigc :2222
Do_You_Like_This_Game???
pys666@ubuntu:~/Downloads$
```

Figure 4: other method

2 EXE文件分析

2.1 分析程序算法

2.1.1 还原算法

- 输入字符串;
- 将字符串进过预处理。若字符为A-M或者a-m，则将其ASCII码加13; 若字符为N-Z或者n-z，则将其ASCII码减13; 若为0-4的数字，则加4; 若为5-9的数字，则减4;

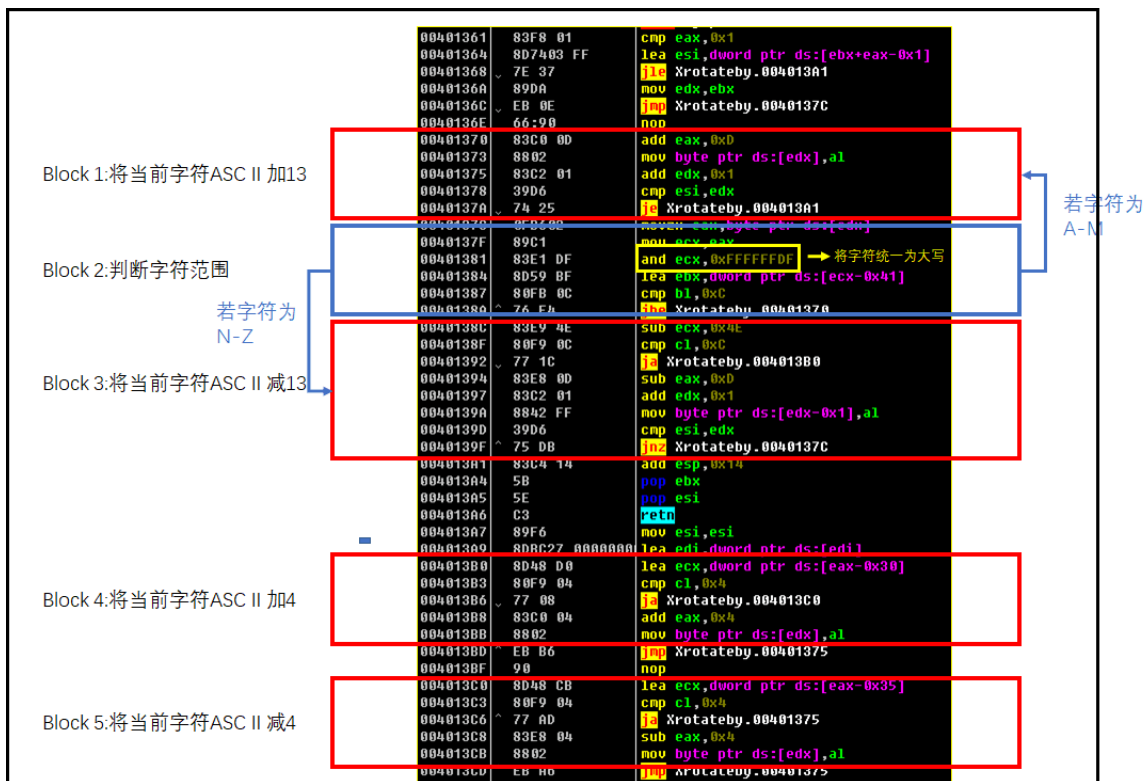


Figure 5

- 将预处理后的字符串与预设flag (“the quick brown fox jumps over the lazy dog”) 进行比较;
- 若相等, 则输出”Big Cong !!! ”; 若不相等, 则输出”Try again ... ”、

2.1.2 还原passcode

具体代码见 6

Passcode: gur dhvpx oebja sbk whzcf bire gur ynml qbt

2.2 使用Python还原程序主要功能

具体代码见 7

```

flag = "the quick brown fox jumps over the lazy dog"
passcode = ""
for word in flag:
    if ((word <= "Z" and word >= "N") or (word <="z" and word >="n")):
        passcode = passcode + chr(ord(word)-13)
    elif ((word <= "M" and word >= "A") or (word <="m" and word >="a")):
        passcode = passcode + chr(ord(word)+13)
    else:
        passcode = passcode + word
print(passcode)

```

Figure 6: decode

```

def rot(input):
    output = ""
    for word in input:
        if ((word < "N" and word >= "A") or (word < "n" and word >= "a")):
            output = output + chr(ord(word)+13)
        elif ((word <= "Z" and word >= "N") or (word <= "z" and word >= "n")):
            output = output + chr(ord(word) - 13)
        elif (word >= "0" and word < "5"):
            output = output + chr(ord(word) + 4)
        elif (word >= "5" and word <= "9"):
            output = output + chr(ord(word) - 4)
        else:
            output = output + word
    return output

if __name__ == '__main__':
    read = input("Enter passcode: ")
    passcode = rot(read)
    flag = "the quick brown fox jumps over the lazy dog"
    if (flag == passcode):
        print("Big Cong!!!")
    else:
        print("Try again...")

```

Figure 7: python code