

# Optimization of a Distributed Storage Architecture under Uncertain Demand

## A Study in Fast Flow Algorithms

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March 20, 2015

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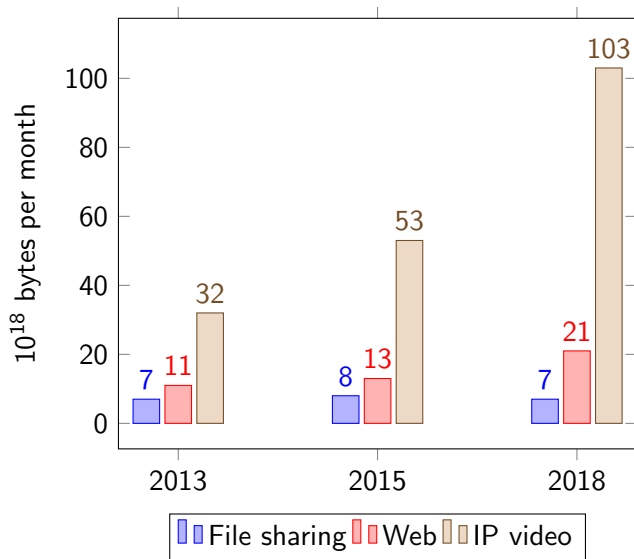
- Solving large flow problems

- Column generation

- A fast approximation algorithm

## Conclusion & Perspectives

## Context: The rise of IP video



- ▶ IP video: 80% of all IP traffic by 2020.

# Content Delivery Network

- ▶ distributed storage architecture
- ▶ reduced upstream bandwidth consumption
- ▶ increased quality of service

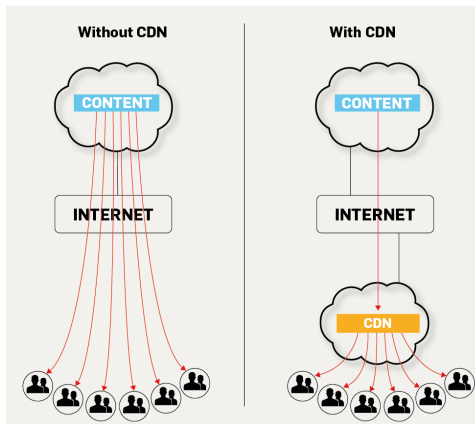
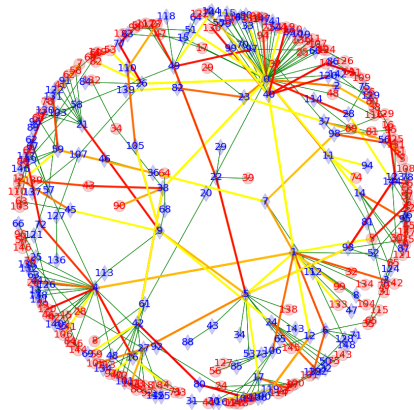


Figure: Caching content closer to demand

# Multicommodity Flow = Content Delivery



source	cache server
target	client
capacity	bandwidth
commodity	content

# Fractional Multiflow is in P

No combinatorial algorithm known to solve multiflow.

Polynomial-size LP with edge formulation

$$\begin{aligned} \max \quad & \sum_{s,t \in K} \sum_{a \in \delta^+(s)} f_a^{s,t} \\ \text{s.t.} \quad & \sum_{s,t \in K} f_a^{s,t} \leq c_a, \quad \forall a \in A \\ & \sum_{s,t \in K} \sum_{a \in \delta^-(v)} f_a^{s,t} = \sum_{s,t \in K} \sum_{a \in \delta^+(v)} f_a^{s,t}, \quad \forall v \in V \setminus \{s, t\} \\ & \sum_{a \in \delta^-(s)} f_a^{s,t} = 0, \quad \forall s \in S \\ & f \in \mathbb{R}_+^{|A \times K|} \end{aligned}$$

can be solved in polynomial time with an IPM

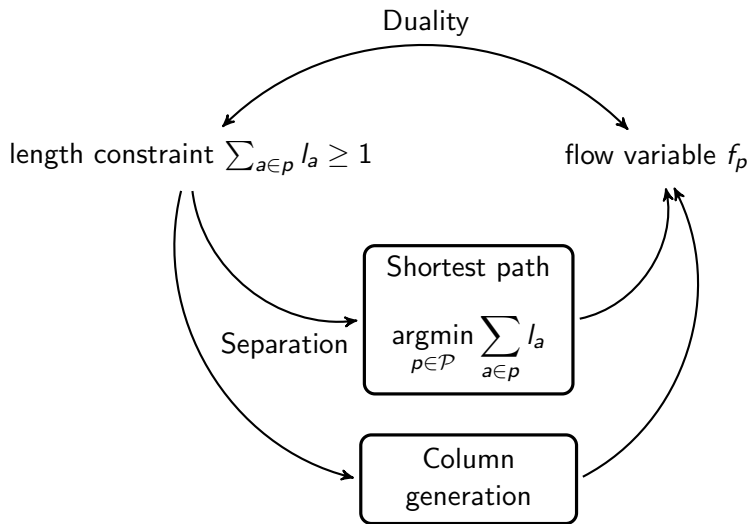
$\implies \text{MULTIFLOW} \in \text{P}$

Can it be solved on large instances?

Implicit exponential-size path formulation

$$\begin{aligned} (\Pi) \quad & \left\{ \begin{array}{ll} \max & \sum_{p \in \mathcal{P}} f_p \\ \text{s.t.} & \sum_{p \ni a} f_p \leq c_a, \quad \forall a \in A \quad (l_a) \\ & f \in \mathbb{R}_+^{|\mathcal{P}|} \end{array} \right. \\ (\Delta) \quad & \left\{ \begin{array}{ll} \min & \sum_{a \in A} c_a l_a \\ \text{s.t.} & \sum_{a \in p} l_a \geq 1, \quad \forall p \in \mathcal{P} \quad (f_p) \\ & l \in \mathbb{R}_+^{|A|} \end{array} \right. \end{aligned}$$

## Column generation





# Primal-dual approximation algorithm

## Fully Polynomial Time Approximation Scheme

An algorithm that returns a solution of value within  $\epsilon$  of the optimal value:

- ▶ in time bounded by a polynomial in the instance size,
- ▶ in time bounded by a polynomial in  $\epsilon^{-1}$ .

There are combinatorial algorithms that achieve such guarantees.

## How to design one?

- ▶ leverage the multiplicative weights algorithm
- ▶ reuse ideas from column generation

# Multiplicative weights

## Background

Discovered several times

- ▶ 1950's: game theory
- ▶ 1970's: machine learning
- ▶ 2000's: design of competitive online algorithms
- ▶ 2010's: approximation algorithms for SDP

## Definition

Given a finite set of actions with bounded gain

$$\mathcal{A} = \{a \mid g_a^t \in [0, 1]\}$$

Associate weights

$$\forall a \in \mathcal{A} \quad \begin{cases} \lambda_a^1 &= 1 \\ \lambda_a^{t+1} &= \lambda_a^t (1 + \epsilon g_a^t) \end{cases}$$

# A surprising result

## The multiplicative weights algorithm

- At round  $t$ , choose action  $a$  with probability  $\frac{\lambda_a^t}{\sum_a \lambda_a^t}$

has a guaranteed gain of

$$G \geq (1 - \epsilon)G_a - \frac{\ln |\mathcal{A}|}{\epsilon}, \quad \forall a \in \mathcal{A}$$

$G = \sum_t \mathbb{E}(g^t)$     expected gain of the algorithm

$G_a = \sum_t g_a^t$     gain of action  $a$

# Mapping multiplicative weights concepts to multiflow

## Mapping concepts

actions	$\mathcal{A}$	$\rightarrow$	$A$	arcs
gain	$g_a$	$\rightarrow$	$f_a/c_a$	arc congestion
compound gain	$\lambda_a$	$\rightarrow$	$l_a$	length (compound congestion)

## Iterative primal-dual algorithm

Successively adds flow to the graph

## Choosing arcs by constraint separation

Instead of choosing arcs randomly:

- ▶ compute shortest path w.r.t. the length  $l_a^t$
- ▶ all arcs on that path receive maximum feasible flow
- ▶ probabilities are set a posteriori

# Combining gain guarantee and properties of flows

Using the gain guarantee

$$G \geq (1 - \epsilon)G_* - \frac{\log m}{\epsilon}$$

and simple flow considerations

- ▶  $G_*$   $\begin{cases} \text{gain of the best action in hindsight} \\ \text{congestion rate of the most congested arc} \end{cases}$
- ▶  $F/F^* \geq G$ : approximation ratio bounds expected gain

results in

- ▶ If  $G_* = \log m \epsilon^{-2}$  then  $F/G_* \geq (1 - 2\epsilon)F^* \leftarrow \text{AS}$
- ▶ Runtime:  $O(km^2 \log m \epsilon^{-2}) \leftarrow \text{FPT}$

# Numerical experiments

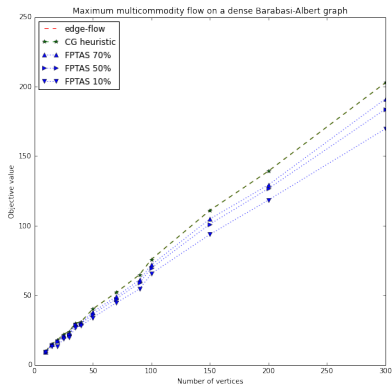
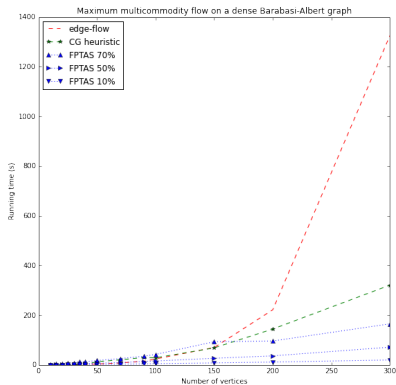


Figure: Performance of LP, column generation, and FPTAS

# Conclusion

## Highlights

- ▶ CDN design naturally involves multiflows
- ▶ Approximation: an interesting alternative to exact algorithms

## Achievements

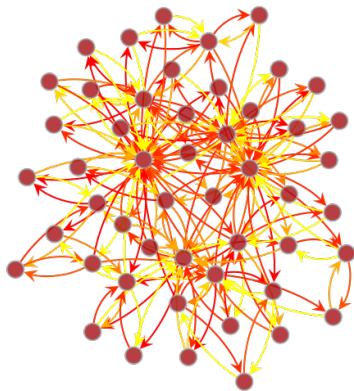
- ▶ Studied a theoretical problem in-depth
- ▶ Implemented a state-of-the-art algorithm
- ▶ Integrated it in an Operations Research library

## Perspectives

- ▶ Studying the matrix multiplicative weights algorithm
- ▶ Applying it to solve SDP approximatively

during a PhD with Éric at Orange Labs and Paris-Dauphine

Thank you!



Any questions?