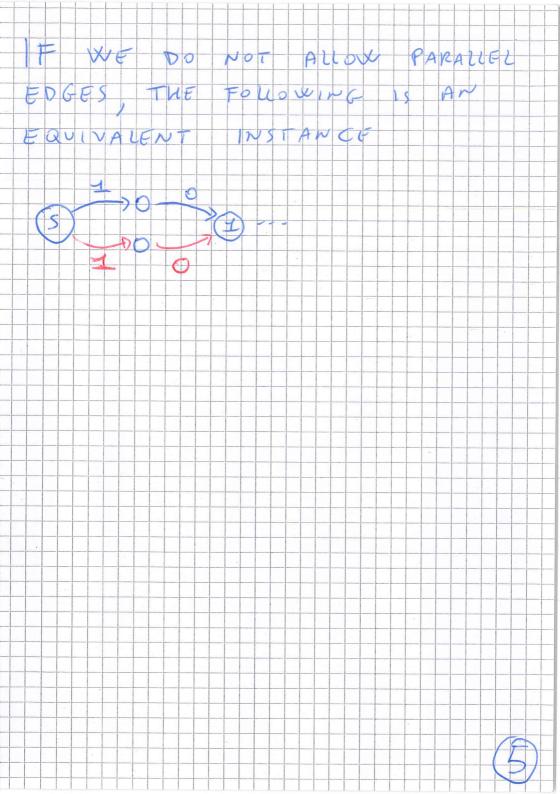


PROBLEM 5 SUPPOSE A TRUTHFUL MECHANISM FOR MIN MAXCOST BXUSTS CONSIDER THIS INSTANCE: 2 3 --- 2m IN WHICH ALL EDGE COSTS ARE 1 WE HAVE 2m NODES, WITHOUT COUPING OPT = M THE MECHANISM (A, P) SELECTS M BLUE EDGES AND M RED NOW CHANGE RED COSTS AS FOLLOWS 0280 0 1+80 ENGES NOT SELECTED EDBES SELECTED IN PREVIOUS CASE IN PREVIOUS CASE (ALL COSTS = 1) (ALU COSTS=4)

WE MAVE TWO POSSIBLE COSTS FOR PLAYER C=RED C; = (--, 1, ---) COWHERE COLUENOUSE FOR CI, AND BLUE PLAYER UN CHANGED, THE BETIMUM MUST SECECT ALL E EDGES AND ABOUT HALF OF THE OTHERS --- 0 1+8 WHICH ARE M \_ 50 OPT \( (1+E) \frac{m}{2} AND IT MUST SELECT K COGES OF COST 1+E FOR KZ1

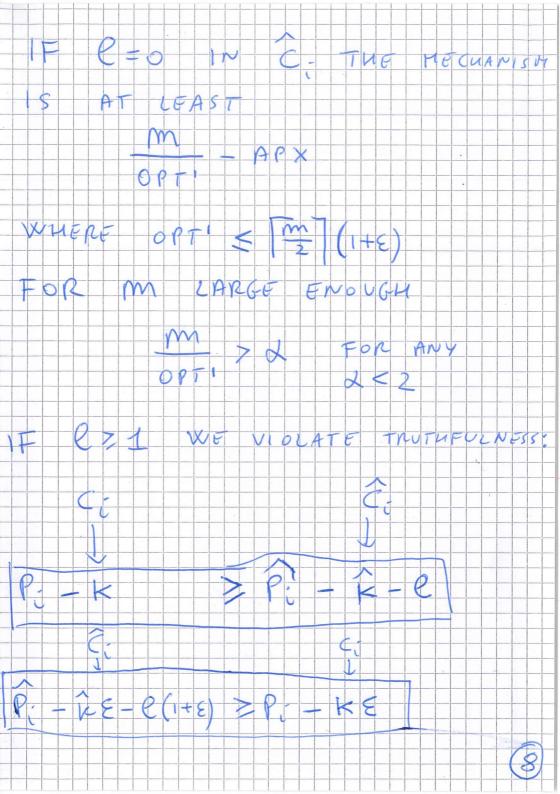
TRUTHEULNES REQUIRES THAT IS THE TRUE COST THE REPORTING BENEFICIAL AND ALSO THE OPPOSITE CASE THAT IS FAUSE TRUE

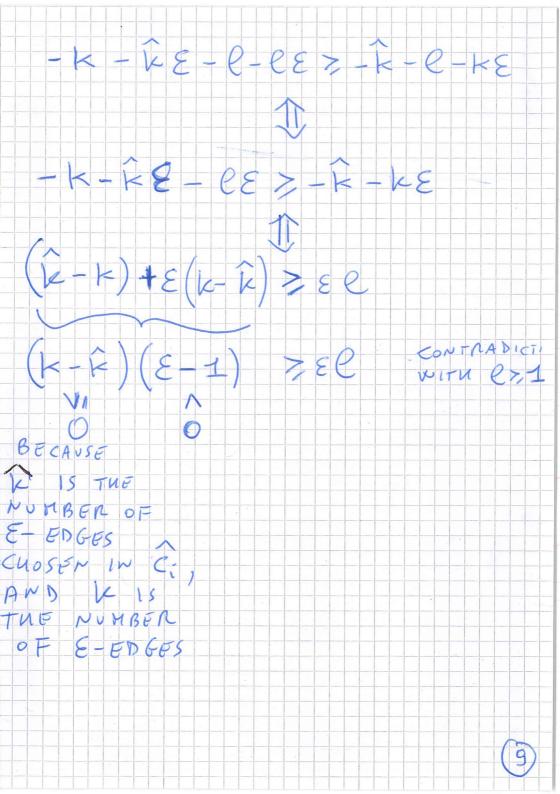
SUMMING UP THE TWO INEQUALITIES WE GET +m+&m+k+&&>-m-K+&m -KE >0 WHICH IS A CONTRADICTION WITH 47,1



SUPPOSE NAPX : X-APX THE PREVIOUS ISTANCES ALL IS = ONE PLAYER MUST GET AT LEAST I EDGE, AND AT MOST M THE RED CHANGE COSTS OF THIS PLATER BEFORE 1+8 IF Q TAKEN NOT TAKEN

IN ÉI PLAYER E GETS SOME OF E-EDGES AND AT LEAST C OF (LTE) - EDGES K = # OF E-E0GES LET R=# OF E-EDGES SELECTED IN C.





PROBLEM 4 (BARTZ)/

THE VCG MECHANISH COMPOTING THE SHORTEST PATH (MINIMIZE THE OF EDGE COSTS) IS TRUTHFUL (UCG MECHANISMS ARE TRUTH FUL) WE SHOW IT IS AN M-APX

MINMAX COST? FOP-SOLOF VCG (SHORTEST)

e = OPTIMUM FOR MINMAX COST

THEN (MAX COST TO AT HOST SON)
ALL COSTS 44x Ci (e) <

SUM OF COSTS)  $\sum_{i} |C_{i}(e)| \leq$ 

SUM ALL COSTS AT HOST M. HAX COST 2 (0\*) \$ m. MAX (i(e4)= FOR MIN MAX )

m. OPT

SVM