# TRUTHFUL MECHANISMS FOR GENERALIZED UTILITARIAN PROBLEMS

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# INTERNET

- · NO CENTRAL AUTHORITY
- · SELF-INTERESTED COMPONENTS
  - DIFFERENT GOALS PRIVATES
    - NOT ALTRUISTIC
  - MAY NOT FOLLOW -

PRIVATE COMPANIES AUTONOHOUS SYSTEMS PROVIDERS

# INTERNET

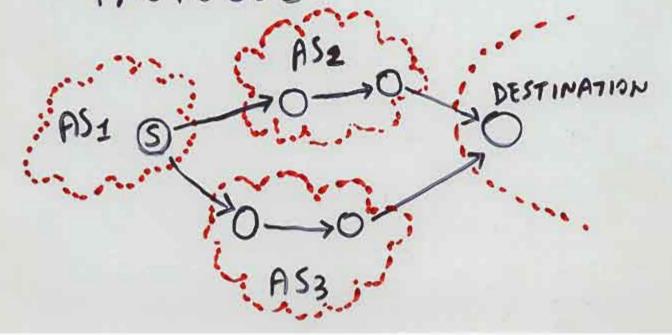
- · NO CENTRAL AUTHORITY
- · SELF-INTERESTED COMPONENTS
  - DIFFERENT GOALS
  - NOT ALTRUISTIC
  - MAY NOT FOLLOW THE "PROTOCOL"



SELFISH AGENTS

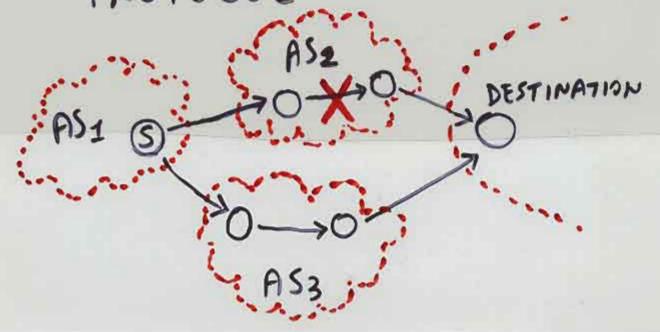
#### AUTONOMOUS SYSTEMS

- OWN PHYSICAL RESOURCES (ROUTERS, SUBNETS,..)
- EXCHANGE INFORMATION
- IMPLEMENT ROUTING-PROTOCOL



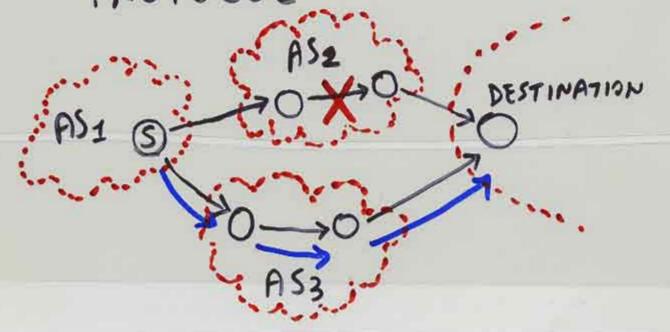
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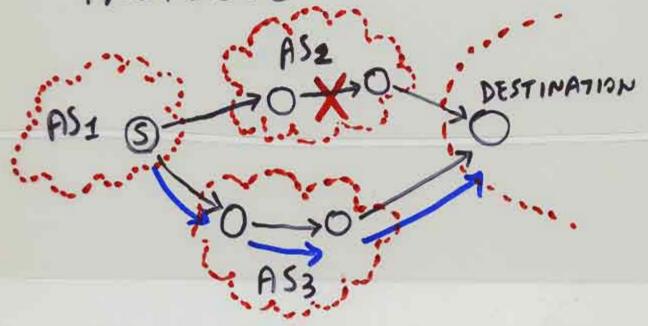
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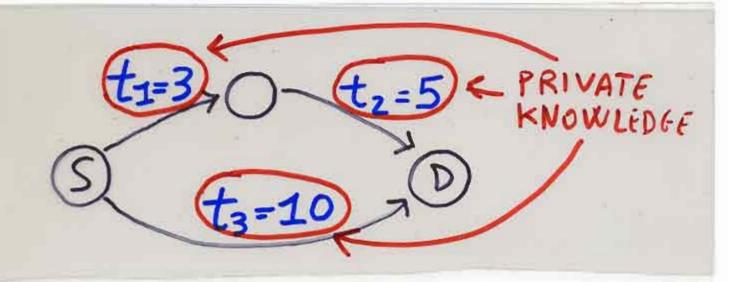


FALSE LINK STATUS

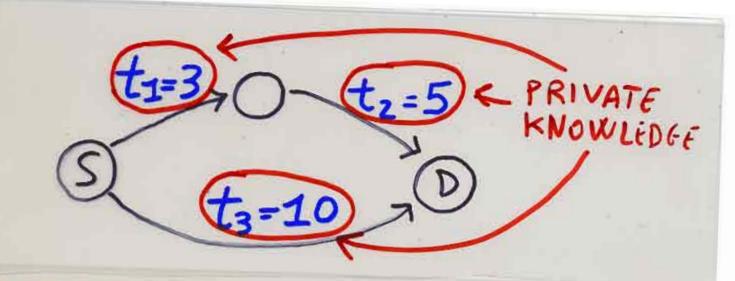
REDIRECT THE TRAFFIC

$$t_{1=3}$$
 0  $t_{2}=5$ 
 $t_{3}=10$ 

GOAL: PICK THE CHEAPEST PATH FROM S TO D

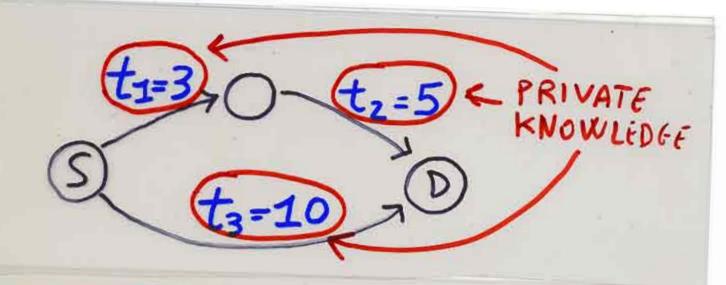


GOAL: PICK THE CHEAPEST PATH FROM S TO D



COST FOR AGENT i

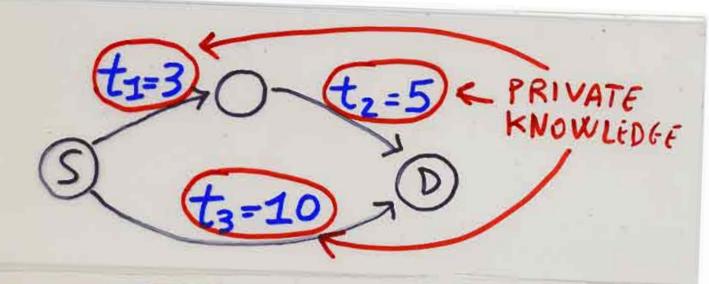
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COST FOR AGENT i

GOAL: PICK THE CHEAPEST PATH FROM S TO D

AGENTS CAN CHEAT:
REPORT 7: + ti



COST FOR AGENT i

GOAL: PICK THE CHEAPEST PATH FROM S TO D

AGENTS CAN CHEAT:
REPORT 7: + ti

GIVE INCENTIVES!

# PROBLEMS

# INVOLVING

INPUT: I= (T, t)

PRIVATE

t1,..., tm

AG1 AGM

MEASURE: SOLUTION X

mm (X,t)

DEPENDS ON PRIVATE INPUT

GOAL: OPTIMIZE m(X,t)

#### PROBLEMS INVOLVING SELFISH AGENTS

MEASURE: SOLUTION X

mm (X,t)

DEPENDS ON PRIVATE INPUT

GOAL: OPTIMIZE m(X,t)

WE NEED tz,..., tm!

MECHANISM:

ALGORITHM + INCENTIVES

(2.9. PAYMENTS)

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(2.g. PAYMENTS)

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MECHANISM:

ALGORITHM + INCENTIVES

(2.2. PAYMENTS)

$$M = (A, P)$$

$$X = A(n)$$

$$AG_{i}:$$

$$M_{i}(X, P_{i}(n), t_{i})$$

X AND Pi(r) DEPEND ON  $T = (R_1, ..., T_i, ..., T_m)$ 

MECHANISM:

ALGORITHM + INCENTIVES (2.g. PAYMENTS)

$$M = (A, P)$$

$$X = A(\pi)$$

$$A(\pi)$$

X AND Pi(r) DEPEND ON  $T = (R_1, ..., T_i, ..., T_m)$ 

MECHANISM:

ALGORITHM + INCENTIVES (2.9. PAYMENTS)

$$M = (A, P)$$

$$X = A(\pi)$$

$$AG_{i}:$$

$$M_{i}(\bigotimes_{i} P(n), t_{i})$$

$$CAN LIE (\pi_{i} \neq t_{i})$$

X AND Pi(r) DEPEND ON  

$$T = (R_1, ..., T_i, ..., T_m)$$

#### MAIN ISSUES

#### WHICH PROBLEMS CAN BE SOLVED?

- M=(A,P) IS TRUTHFUL
- A(t) IS OPTIMAL SOLUTION

GENERAL TECHNIQUES?

## ANSWER:

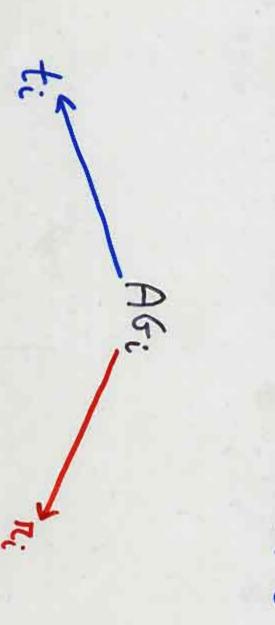
CAN BE SOLVED WITH

VCG MECHANISMS

[VICREY'61, CLARKE'71, GROVES'73]

THE ONLY WAY (IN SOME CASES)

[GREEN-LAFFONT'77]



π3,...,π;-3, ti, π;+1,..., ~m

Ry Ria Right, 7m

MECHANISM M=(A,P) IS TRUTHFUL IF

A (M3, , , Ri+3, ti, Ri+3, ..., R, M; (+; / -;)

MECHANISM M=(A,P) IS TRUTHFUL IF

γί, γπ-i=(π3,,,πi+,,πi+,,,πm), γπ;

A ( ", " ; ti, " i+1, " ] ? [ Mi(+1,1) A(RZ Right, Titz Tm  $\mathcal{M}_{i}(n_{i}, n_{i})$ 

MECHANISM M=(A,P) IS TRUTHFUL IF

γί, ∀π\_i=(π3,,,πί,,πί+1,,,πm), ∀πί

M; (+1,12) A(12,-,71,71,71,71,7,7,7) Mi(ni, ni)

NONE HAS AN INCENTIVE

#### UTILITARIAN PROBLEMS

$$M_i(P_i, X, t_i)$$

MONEY RECEVED

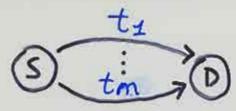
MEASURE: 
$$m(x,t)$$
 $X \vdash \cdots \vdash \cdots \vdash \cdots$ 
 $VAL_1(x,t_1)+\cdots \vdash VAL_m(x,t_m)$ 

#### UTILITARIAN PROBLEMS

PUBLIC

#### NON-UTILITARIAN CASES

EX1: MOST RELIABLE LINK



ti = PR[LINK i DOES NOT FAIL]

INCENTIVE: PAY P: IF LINK i SUCCEDED

UTILITY: Mi(X,Pi,ti)=Pi.ti
VALi(X,ti)

EX2: TASK SCHEDULING

X = JOB ALLOCATION

VAL: (X,ti) = FINISH TIME OF
HACHINE i

m(X,t)=MAX (VAL: (X,ti),..., VALm(X,tm))

## OUR CONTRIBUTION

DEXTEND THE VCG IDEA TO A WIDER CLASS OF PROBLEMS:

PROBLEMS

(EXTEND UTILITARIAN)

TRUTHFUL

VCGC

MECHANISMS

(EXTEND VCG-)

2 UNIQUENESS CONLY ONLY VCGC

3 LIMITS

CNONE COUNT WORK

CNONE MOT WORK

CNONE MECHANISM

4 APPLICATIONS
NON-UTILITARIAN PROBLEMS
(BASIC CS PROBLEMS)

OUR GOAL

m(x,t)

AGi'S GOAL

 $M_i(X, P_i, t_i)$ 

POSSIBLE "=" IF m() AND LUIS HAVE A COMMON "ROOT"

Milk Alex P. VAL(Stale R. - Parts In

OUR GOAL

AGi'S GOAL

m(x,t)

 $= M_i(X,P_i,t_i)$ 

AG: IS WILLING TO HELP US (MAXIMIZE m(X,t))

OUR GOAL AG'S GOAL

 $m(x,t) = \mu_i(x,P_i,t_i)$ 

AG: IS WILLING TO HELP US (MAXIMIZE m(X,t)) (i)

POSSIBLE =" IF m(·) AND Mi(·) HAVE A COMMON "ROOT"

OUR GOAL

AGi'S GOAL

m(x,t)

 $= M_i(X,P_i,t_i)$ 

AG: IS WILLING TO HELP US (MAXIMIZE M (X,t))

POSSIBLE = IF m(·) AND Mi(·) HAVE A COMMON "ROOT"

 $M_i(x,P_i,t_i)$  m(x,t) $VAL_i(x,t_i) \oplus P_i$   $VAL_i(x,t_1) \oplus \cdots \oplus VAL_m(x,t_m)$ 

# VCG PAYMENTS

KNOW ALL BUT ONE (ti)

X

#### VCG PAYMENTS

### VCG PAYMENTS

### KNOW ALL BUT ONE (ti)

$$X \mapsto m(X,t)$$
 $P_i \oplus VAL_i(X,t_i)$ 
 $M_i$ 

### VCG PAYMENTS

### KNOW ALL BUT ONE (ti)

$$X \mapsto m(X,t)$$

$$P_i \bigoplus VAL_i(X,t_i)$$

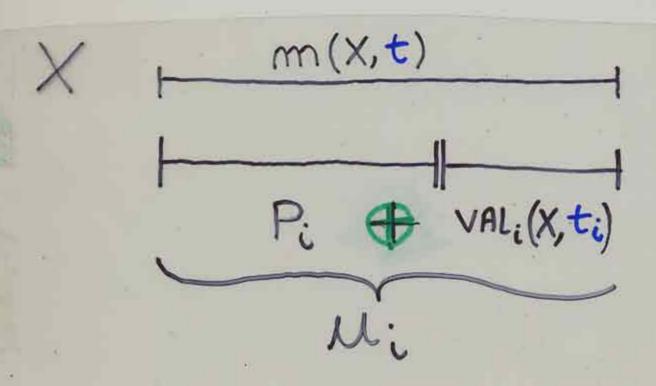
$$M_i$$

$$P_{i} = \bigoplus_{j \neq i} VAL_{j}(X, \pi_{j})$$

$$j \neq i$$

$$U_{i} = m(X, (\pi_{1}, \pi_{i-1}, t_{i}, \pi_{i+1}, \pi_{m}))$$

### VCG PAYMENTS



$$P_{i} = \bigoplus VAL_{j}(X, \pi_{j})$$

$$j \neq i$$

$$\downarrow ? ('+' ok)$$

$$\mathcal{M}_{i} = m(X, (\pi_{3}, \pi_{i-3}, t_{i}, \pi_{i+3}, \pi_{m}))$$

### TRUTHFULNESS:

$$m(x,(x_1,..,t_i,..,x_m))$$
  $m(x',(x_i,t_i,..,x_m))$ 

### TRUTHFULNESS:

$$AG: \\ T: \\ W: \\ M: \\ M(X,(x_1, t_i, x_m)) > m(X,(x_1, t_i, x_m)) \\ A^*(x_1, t_i, x_m) = A^*(x_1, x_i, x_m) \\ OPT FOR \\ x_1, t_i, t_i, x_m$$

# $\mu_i(x,P_i,t_i) \stackrel{?}{\Longrightarrow} m(x,\cdot)$

DICOMPOSE (M(X,T)) [PAYMENTS]
VAL\_(X,Ti) ... &VAL\_(X,Ti) ... &VAL\_m(X,Tm)

RIASSEMBLE 
$$m(X,\cdot)$$
 [UTILITY]  
 $\mathcal{U}_{i}(X,P_{i},t_{i})=P_{i}\oplus \vee \mathsf{AL}_{i}(X,t_{i})=$   
 $(A\oplus B)\oplus \vee \mathsf{AL}_{i}(X,t_{i})$ 

## $\mathcal{M}_{i}(X,P_{i},t_{i}) \stackrel{?}{\Longrightarrow} m(X,\cdot)$

DICOMPOSE (M(X,T)) [PAYMENTS]
VALI(X,TI) O ... O VALI(X,TI) O ... O VALI(X,TI)

F. HITERSLE MARKET

a (ACE, to) - Bearing Dist

# $\begin{array}{c} M_{i}(X,P_{i},t_{i}) \stackrel{?}{\Longrightarrow} m(X,\tau) \\ DICOMPOSE & m(X,\tau) & [PAYMENTS] \\ VAL_{1}(X,\tau_{i}) \oplus \cdots \oplus VAL_{i}(X,\tau_{i}) \oplus \cdots \oplus VAL_{m}(X,\tau_{m}), \\ A & P_{i} = A \oplus B \end{array}$

SECTION BLE MARY TO A SECTION

[2] (X E TE) = E m 22 (0), (1)

Committee Andrew Collection

$$\mu_i(x,P_i,t_i) \stackrel{?}{\Longrightarrow} m(x,\cdot)$$

RIASSEMBLE 
$$m(X,\cdot)$$
 [UTILITY]  
 $\mathcal{M}_{i}(X,P_{i},t_{i})=P_{i}\oplus \vee AL_{i}(X,t_{i})=$   
 $(A\oplus B)\oplus \vee AL_{i}(X,t_{i})$ 

$$M_i(X,P_i,t_i) \stackrel{?}{\Longrightarrow} m(X,\cdot)$$

DICOMPOSE 
$$M(X,T)$$
 [PAYMENTS]

VAL\_1(X,T,) \( \Phi \cdots \Pi = A \Pi \B)

Pi = A \Pi B

RIASSEMBLE 
$$(m(X,\cdot))$$
 [UTILITY]  
 $\mathcal{M}_{i}(X,P_{i},t_{i})=P_{i}\oplus \vee AL_{i}(X,t_{i})=$   
 $(A\oplus B)\oplus \vee AL_{i}(X,t_{i})$   
 $A\oplus \vee AL_{i}(X,t_{i})\oplus B$ 

$$\mu_i(x,P_i,t_i) \stackrel{?}{\Longrightarrow} m(x,\cdot)$$

RIASSEMBLE 
$$(m(X,\cdot))$$
 [UTILITY]

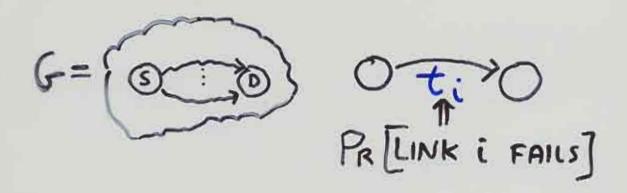
 $\mathcal{M}_{i}(X,P_{i},t_{i})=P_{i}\oplus VAL_{i}(X,t_{i})=$ 
 $(A\oplus B)\oplus VAL_{i}(X,t_{i})$ 
 $A\oplus VAL_{i}(X,t_{i})\oplus B$ 
 $(X,(x_{1},...,x_{i-1},t_{i},x_{i+1},...,x_{m}))$ 

$$\mu_i(x,P_i,t_i) \stackrel{?}{\Longrightarrow} m(x,\cdot)$$

RIASSEMBLE 
$$(m(X,\cdot))$$
 [UTILITY]

 $\mathcal{U}_{i}(X,P_{i},t_{i})=P_{i}\oplus \vee AL_{i}(X,t_{i})=$ 
 $(A\oplus B)\oplus \vee AL_{i}(X,t_{i})$ 
 $(A\oplus B)\oplus \vee AL_{i}(X,t_{i})\oplus B$ 

## MOST RELIABLE PATH



GOAL: FIND MOST RELIABLE
PATH FROM S TO D

UTILITY:

EXPECTED PAYMENT Pioti

PAYMENTS:

Pi = PR[X DOES NOT FAIL | i DOES NOT FAIL]

### TASK SCHEDULING

M MACHINES, & JOBS

ASSIGNMENT:

X: [e] → [mn]

VAL:(X,ti)= - (FINISH TIME of MACHINE i)

GOAL: MINIMIZE MAKESPAN

MAX {-NAL; (X,t;)}

#### CONSISTENT?

YES: "RENT THE MACHINES"

### RENTING:

- 1) PAY <- FINISH TIME
- 2) NO MORE THAN P:

MONEY TO AG:

MIN { < + VAL; (X,ti), Pi}

 $m(x,t) = MIN \{VAL_i(x,t_i)\}$ 

### CONSISTENT! 0

NOTE: WITHOUT "RENTING" NO MECHANISM (EVEN FOR M=2)

[NISAN-RONEN'99]

# RENTING: 1) PAY <- FINISH TIME 2) NO MORE THAN P: MONEY TO AG: MIN {d+VAL; (X,ti), Pi} $m(x,t) = MIN \{VAL_i(x,t_i)\}$

NOTE: WITHOUT "RENTING" NO
MECHANISM (EVEN FOR M=2)

[NISAN-RONEN'99]

CONSISTENT! 1

## OPEN QUESTIONS

SEMI-CONSISTENT PROBLEMS ?

$$\bigoplus_{W} (X,t) \\
\mathsf{M}(X,t) \\
\mathsf$$

HOW MUCH COMPUTATIONAL

- TASK SCHEDULING

  (MAKE THE PROBLEM CONSISTENT)
- SELFISH KMAPSACK

  (WHICH INFORMATION ARE "CRITICAL")

## INTUITION

OUR GOAL

AGi'S GOAL

m(x,t)

 $= M_i(X,P_i,t_i)$ 

AG: IS WILLING TO HELP US (MAXIMIZE m(X,t))

POSSIBLE = IF m(·) AND Mi(·)
HAVE A COMMON "ROOT"

Mi(X,Pi,ti) m(X,t)

VAL; (X,ti) Pi VAL; (X,ti) MECH. DESIGN
PART (FIND Pi())

IDENTICAL