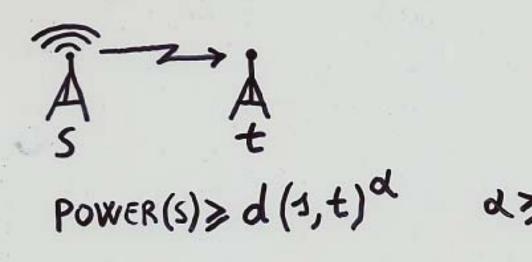
## ENERGY CONSUMPTION IN RADIO NETWORKS: SELFISH AGENTS AND REWARDING MECHANISMS

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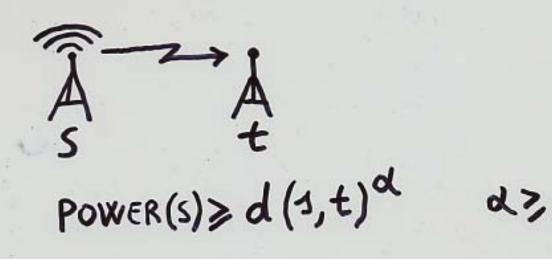


OVERALL ENERGY:

MULTIHOP > O(m)

ONE HOP >> O(ma)

5. ...t

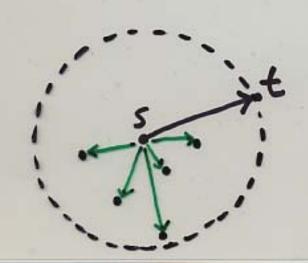




OVERALL ENERGY:

HULTIHOP > O(m)

ONE HOP >> O(ma)



Ci = POWER FOR TRANSMISSION

$$i \rightarrow j$$
 ONE HOP

 $C_1^2 = d(1,2)^2$   $d = 2$ 
 $C_1^3 = ol(1,3)^{2,5...}$  RIFRACTION

 $C_1^4 = \infty$  OBSTACLE

 $C_1^4 = \infty$  TOO FAR

$$E = connections = \{(1,2), (1,3),...\}$$
 $cost(E,c) = Power(±) + Power(2) + ...$ 
 $= Max\{c^2, c^3\} + ...$ 

## RANGE ASSIGNMENT

INPUT: 
$$S = \{4,...,m\}$$
 STATIONS  
 $C: S \times S \longrightarrow \mathbb{R}^+$ 

MEASURE: OVERALL ENERGY

$$COST(E,c) := \sum_{i \in S} COST_i(E,c)$$

## PREVIOUS WORK

Ci= ol (i,i) a GEOMETRIC INSTANCES 1D POLYNOMIAL [KIROUSIS, KRANAKIS, KRIZANG, PELC 97] 2D NP-HARD [CLEMENTI, P., SILVESTRI 99] 3D APX-HARD [CPS'99] GENERAL COSTS C: 2-APX ALGORITHM [KKKP 197] METRIC CASE CISCIL+CI 1.61-APX ALGORITHM

1.61-APX ALGORITHM
[CALINESCU, ZARAGOZA 'OZ]
NP-HARD
[CPS' 99]

## AD-HOC NETWORKS

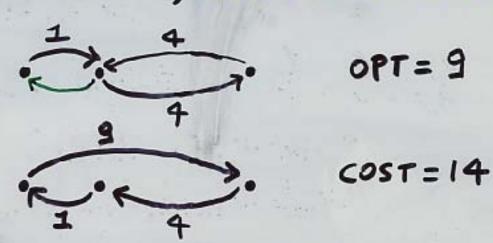
# NO INFRASTRUCTURE

NO "EXTERNAL" ENTITY
IMPOSING ITS OWN WILL
(GOVERNMENTS, PROVIDERS, PRIVATE COMPANIES)

1

# SELF-ORGANIZATION

COOPERATION ALTRUISTIC BEHAVIOR



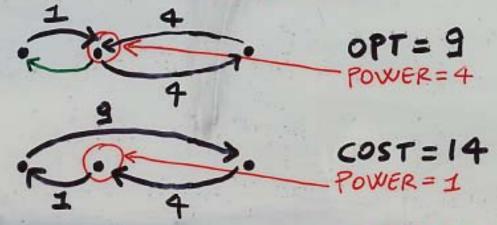
## AD-HOC NETWORKS

# NO INFRASTRUCTURE

NO "EXTERNAL" ENTITY
IMPOSING ITS OWN WILL
(GOVERNMENTS, PROVIDERS, PRIVATE COMPANIES)

SELF-ORGANIZATION

COOPERATION, ALTRUISTIC BEHAVIOR



DIFFERENT OWNERS > SELFISH STATIONS

## THE MODEL

#### PRIVATE INPUT:

#### AGENTS:

## ALGORITHM ALG COMPUTES

ALG (D=,..., Di,..., Dm)= 
$$E$$
 $E = \{E_{1},..., E_{i},..., E_{m}\}$ 

## COST FOR AGENT i

$$COST_{i}(E_{i},C)=MAX\{C_{i}^{i}|(i,i)\in E_{i}\}$$

$$=COST_{i}(D_{i},C_{i},ALG)$$

## THE MODEL (CNTD.)

MECHANISM: ALGORITHM
PAYMENT FUNCTION

AGENTS' UTILITY

SELFISH AGENTS: AGENT I WANTS

LIE ONLY IF Ui (Di)>Vi(Ci)

## TRUTHFULNESS

YDi,

$$P_{i}^{Al6}(D_{1,...,D_{i-1},C_{i},D_{i+1,...,D_{m}})$$
 $-COST(C_{i},C_{i},Al6) \ge P_{i}^{Al6}(D_{1,...,D_{i-1},D_{i},D_{i+1,...,D_{m}})$ 
 $-COST(D_{i},C_{i},Al6)$ 

## PARTICIPATION CONSTRAINT

## TRUTHFULNESS

## PARTICIPATION CONSTRAINT

#### UTILITARIAN PROBLEMS

$$P_{i}^{ALG}(D_{i},D_{i}) = R_{i}(D_{i}) - \sum_{j \neq i} cost_{j}(ALG(D_{i},D_{i}),D_{j})$$

$$U_{i}(D_{i}) = P_{i}^{AlG}(D_{i}, D_{-i}) - COST_{i}(AlG(D_{i}, D_{-i}), C_{i})$$

$$= R_{i}(D_{-i}) - COST(AlG(D_{i}, D_{-i}), (C_{i}, D_{-i}))$$

### UTILITARIAN PROBLEMS

$$P_{i}^{ALG}(D_{i},D_{-i}) = R_{i}(D_{-i}) - \sum_{j \neq i} cost(ALG(D_{i},D_{-i}),D_{i})$$

#### UTILITARIAN PROBLEMS

$$P_{i}^{ALG}(D_{i},D_{-i}) = R_{i}(D_{-i}) - \sum_{j \neq i} (ALG(D_{i},D_{-i}),D_{i})$$

$$U_{i}(D_{i}) = P_{i}^{ALG}(D_{i}, D_{-i}) - COST_{i}(ALG(D_{i}, D_{-i}), C_{i})$$

$$= R_{i}(D_{-i}) - COST(RLG(D_{i}, D_{-i}), (C_{i}, D_{-i}))$$

$$= SOLUTION$$

THEOREM [VICKREY'61, CLARKE'71, GROVES'73]

M= (ALG, PALG) IS TRUTHFUL IF

THE PROBLEM IS UTILITARIAN AND

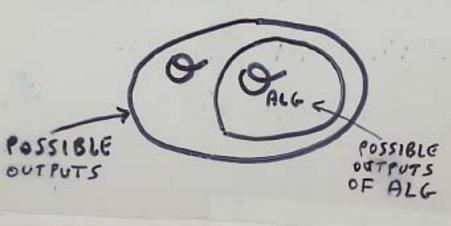
ALG COMPUTES THE OPTIMUM

#### UTILITARIAN PROBLEMS

$$P_{i}^{ALG}(D_{i},D_{-i}) = R_{i}(D_{-i}) - \sum_{j \neq i} cost_{j}(ALG(D_{i},D_{-i}),D_{j})$$

#### THEOREM [NISAN, RONEN'00]

M= (ALG, PALG) IS TRUTHFUL IF THE PROBLEM IS UTILITARIAN AND ALG IS RESTRICTED OPTIMAL:



OPTIMAL W.R.T. OALG OPLY

#### UTILITARIAN PROBLEMS

$$P_{i}^{ALG}(D_{i},D_{-i}) = R_{i}(D_{-i}) - \sum_{j \neq i} cost(ALG(D_{i},D_{-i}),D_{i})$$

THEOREM [NR'OD] THERE EXISTS A CLASS OF UTILITARIAN PROBLEMS CMAP S. t.

## OUR RESULTS

#### GENERAL COSTS:

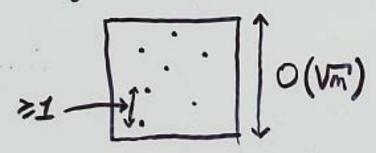
- IN CMAP

- 目 POLY-TIME TRUTHFUL MECHANISM

MHUB = (HUB, PHUB)

(HUB IS RESTRICTED OPTIMAL)

GEOMETRIC CASE



HUB IS O(1)- APX

METRIC CASE CIECK+CK (NP-HARD)

- HUB IS 1.5-APX
- MHUB SATISFIES PARTICIPATION CONSTRAINT

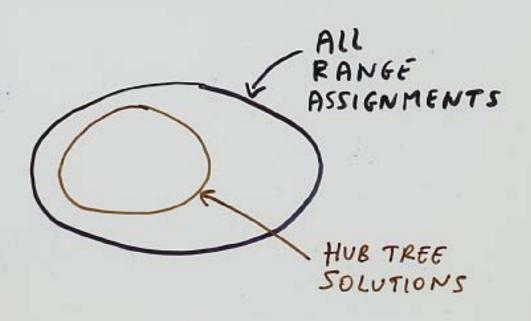
#### HUB ALGORITHM

FOR ALL SES DO COMPUTE

- ALL-TO-3 SOLUTION
- 3-TO-ALL SOLUTION

RETURN THE BEST "HUB\_TREE"

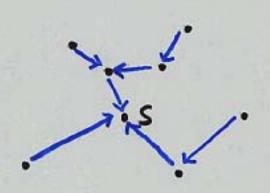
RESTRICTED OPTIMALITY



#### HUB ALGORITHM

FOR ALL JES DO COMPUTE

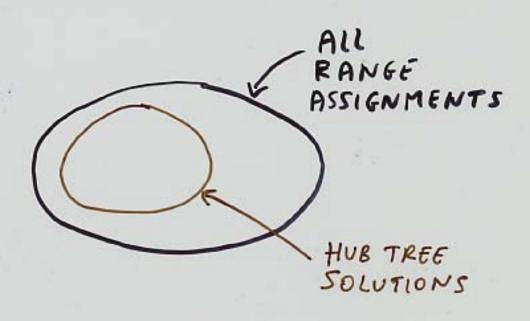
- ALL-TO-S SOLUTION
- 3-TO-ALL SOLUTION



OPTIMAL = MST

RETURN THE BEST "HUB\_TREE"

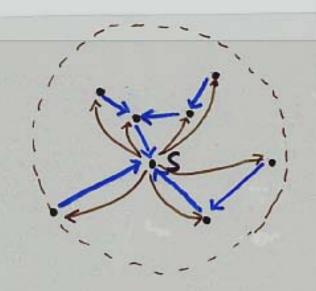
RESTRICTED OPTIMALITY



#### ALGORITHM -

FOR ALL SES DO COMPUTE

- ALL-TO-3 SOLUTION
- 5-TO-ALL SOLUTION

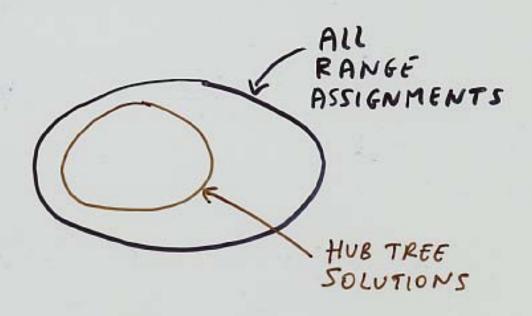


OPTIMAL = MST

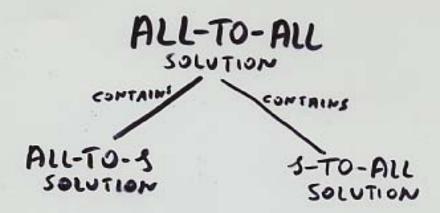
3-TO-ALL = 1 HOP

RETURN THE BEST "HUB\_TREE"

#### RESTRICTED OPTIMALITY

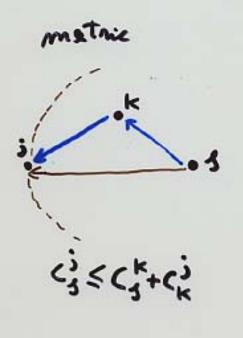


#### APPROXIMATION ANALYSIS

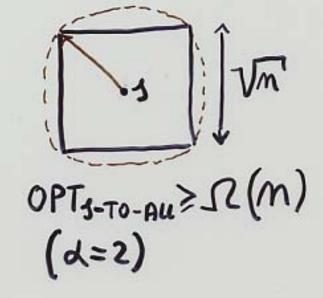


METRIC OR WELL-SPREAD

COST(S-1HOP) = OPTS-TO-ALL . C



well-spread



## OPEN PROBLEMS

- 2D GEOMETRIC CASE

  O(1)-APX TRUTHFUL?
- NON VCG-BASED MECHANISH?
- BUDGET BALANCE

- BROADCAST (1-TO-ALL)