Paolo Torres

3A Mechatronics Engineering, University of Waterloo

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Skills

Languages/Tech: C/C++, C#, XAML, .NET, JavaScript/Node.js/JSON, Python, Arduino, HTML/CSS **Libraries/APIs:** STL, CRT, OpenCV, scikit-learn, Tkinter, jQuery, RESTful APIs, Riot Games API **Tools:** Visual Studio, Git, Azure DevOps, Terminal, PowerShell, MSBuild, Azure Kusto, Linux, Jira

Experience

Software Engineering Intern - Microsoft

May 2018 - Aug 2018

- Developed Visual Studio IDE and IntelliSense features in C++ and C#, shipped to over 5 million users
- Added telemetry analytics and full test coverage to track success metrics and increase robustness
- Utilized Git and Azure DevOps to track work, participated in sprint meetings, and carried out demos

Robotics Engineering Intern - Aeryon Labs

Sep 2017 - Dec 2017

- Generated fixes on IMU sensors and MCUs to improve temperature reading and flight performance in C
- Fixed memory management issues in C++ and CUDA on Nvidia Jetson TK1 to reduce payload crashes
- Squashed 50+ bugs in Jira and tested feature requests related to controls, computer vision, and UI

Software Developer Intern - Solink

Jan 2017 - Apr 2017

- Developed central data source connector in JavaScript for 10,000+ POS device transactions a day
- Wrote camera-based and data extraction automation scripts via REST saving hours of work a week
- Created software tools, patched numerous bugs, and tested the product via Scrum/Agile methodology

Embedded Developer - Waterloo Aerial Robotics Group

Sep 2016 - Dec 2016

- Designed a debugging system in C for the GPS to prevent coordinates from incorrectly locking values
- Utilized integer-based commands to control decision-making for the aircraft's probe drop mechanism
- Employed pulse width modulation code on mounted camera to manage payload imaging for competition

Programming Instructor - Addity

Jul 2016 - Aug 2016

- Implemented Lego Mindstorms activities and taught 40+ students about the fundamentals of robotics
- Configured Gradle automation system with Windows batch files to build and host project workspaces
- Led the WordPress course for 30+ students and integrated HTML and CSS to enrich the program

Computer Technician - Y2K Computers

Jul 2015 - Aug 2015

- Prioritized client specs and built custom-made desktops and laptops to boost company revenue
- Utilized BIOS firmware for OS updating and component testing to improve performance of machines
- Applied troubleshooting to effectively repair system errors, intrusive software, and hard drive failures

₽ Projects

Vehicle Tracker - (C++, OpenCV)

- Created an application enabling users to upload traffic video and have the data analyzed at 96% accuracy
- Employed computer vision and image processing techniques to separate static from dynamic instances

Sign Language Translator - CUHacking (Python)

- Built a sign language recognition system via Leap Motion hardware with an incorporated video chat
- Won Indico's Challenge for best use of machine learning through SVMs and the scikit-learn library

Pathfinding Simulator - (C++)

- Implemented A* search algorithm to simulate closest path robotic navigation with obstacle avoidance
- Allowed users to create the environment and visualize movement and heuristics via binary representation

Toast the North - Hack the North (Arduino, Python)

- Developed a system that allows users to create their own design and have it come to life through toast
- Wrote all the code consisting of the heat control mechanism, Processing software, and Tkinter GUI