# Paolo Torres

paolo-torres.github.io | linkedin.com/in/paolo-torres | github.com/paolo-torres | paolo-torres@hotmail.com | xxx-xxx-xxxx

## EXPERIENCE

Amazon Aug. 2021 – Present

Software Development Engineer

Vancouver, BC

- Built backend system and wrote all APIs for a revamped Help Center, 15,000+ daily active users
- Integrated with internal tools for searchability of content, reduced customer support time by 25%
- Worked with Java, Spring Framework, and AWS in the backend, TypeScript and React in the frontend

**Amazon** May 2020 – Aug. 2020

Software Development Engineer Intern

Vancouver, BC

- Developed software tools for Amazon Freight to track and monitor the statuses of shipper invoices
- Incorporated sorting, pagination, and filtering of data, deployed to production for thousands of users
- Implemented Spring caching to improve page load times from 30s to <1s for all subsequent loads

# Clearpath Robotics

Sep. 2019 – Dec. 2019

Software Developer Intern

Waterloo, ON

- Implemented firmware with DMX512 and sACN compatibility for control of embedded lighting system
- Interfaced with an STM32F407, created device drivers to support UDP transport and SPI conversion
- Developed and tested features for autonomous ground vehicles in C++, utilized ROS and CMake

Microsoft Jan. 2019 – Apr. 2019

 $Software\ Engineering\ Intern$ 

Redmond, WA

- Developed C++20 library conformance features based on the C++ STL that ships with Visual Studio
- Libraries: algorithm, numeric, cmath, containers, type\_traits, string, functional, memory, and new
- Optimized function's move constructor to reduce object file size by 30% for x86 and 45% for x64

Microsoft
Explore Intern

May 2018 – Aug. 2018
Redmond, WA

• Developed Visual Studio <u>IDE and IntelliSense</u> features in C++ and C#, shipped to **5 million users** 

- Added telemetry analytics and full test coverage to track success metrics and increase robustness

• Utilized Git and Azure DevOps to track work, participated in sprint meetings, carried out sprint demos

Robotics Engineering Intern

FLIR Systems

Sep. 2017 – Dec. 2017 Waterloo, ON

- Generated fixes on sensors and MCUs to improve temperature reading and flight performance in C
- Squashed 50+ bugs in Jira and verified feature requests related to controls, computer vision, and UI
- Tested and validated memory management issues, firmware, connectivity, calibration, and custom APIs

# Projects

# Parameter Optimizer/Symbolic Regressor | C++

Apr. 2021

- Implemented a genetic algorithm for optimization and genetic programming for regression problems
- Incorporated crossover/mutation operators to evolve across generations and achieve optimal solutions

## Pathfinding Maze Solver $\mid C++$

Dec. 2020

- ullet Utilized  $oldsymbol{A^*}$  search algorithm with distance heuristic to visualize and optimally solve complex mazes
- Outperformed generic search algorithms by processing significantly less nodes resulting in shorter paths

## EDUCATION

## University of Waterloo

Waterloo, ON

Bachelor of Applied Science, Mechatronics Engineering

Sep. 2016 - Jun. 2021

## SKILLS

Languages/Tech: Java, TypeScript, HTML/CSS, npm, Node.js, C++, C, C#, .NET, Python Libraries/Frameworks: Spring Framework, React, Redux, Angular, JSON, jQuery, C++ STL Tools: Git, AWS (DynamoDB, S3, SQS, Lambda, CloudWatch), IntelliJ/Visual Studio, Terminal