

1) Goals and Overview

- 1) To create a simple calculator using HTML, CSS, JavaScript/jQuery.
- 2) There is **no** backend involved in this application.
- 3) You can only access links provided in the resources section of this document, unless you are stuck with something, please inform your instructor.
- 4) I have attached a screen recording of how your application should work.

2) HTML

1) A basic HTML file is provided to you.

3) Add CSS to make your calculator "pretty"

1) All elements will have the font 'Consolas', monospace;

Resources: R1 & R2

- 2) All elements will have the color #1f262a
- 3) body will have the background color #3fb399
- 4) **div with class container** will have width set to 480px, background color white, and margin 120px auto;

Resources: R3

- 5) table will have width 100% and a solid 1px wide border of color #333333 Resources : R4
- 6) td elements will be 25% wide
- 7) All **button** elements will be 100% wide, height 60px, font size will be 24px, background color will be white, and **no** border

Resources: R2 and R4

8) An element has ID calculatorInput. That element will have height 120px, font size is 40px, vertical-align bottom, text-align right, padding-right 16px, background color #ececec

Resources: R1





4) JavaScript and jQuery:

1) Include the jQuery library inside head tag

```
<script
src="https://ajax.googleapis.com/ajax/libs/jquery/3.2.1/jquery.min.js"></script>
```

- 2) Create and include a calculate.js javascript file. This should come after the jQuery include, for the jquery library to be available inside calculate.js
- 3) Use \$.dcoument ready and add event listeners for all buttons inside the callback.

Resources: R5, R10 and R11

Example event listener for a <div class="xyz">Hello All</div>

```
$ ( document ).ready(function() {
   $(".xyz").on( "click", function() {
      console.log( $( this ).text() );
   });
});
```

- 4) You should have 3 click event handlers:
- 5) On click of class "inputElements", append that element's text to element with ID calculatorInput

Resources: R9. Also, refer to the above code to get clicked element's text

- 6) On click of class "clear", clear the calculatorInput content Resouces: R8
- 7) On click of class "evaluate", i.e. the "=" button, you have to evaluate the calculatorInput's HTML content. Display the evaluated result on calculatorInput.

You can use JavaScript's built-in method "eval"

Example: eval("2 * 6 / 5") will return 2.4

Resources: R6, R7 and R11





5) Resources:

R1: https://www.w3schools.com/cssref/css_selectors.asp

R2: https://www.w3schools.com/css/css font.asp

R3: https://www.w3schools.com/css/css_margin.asp

R4: https://www.w3schools.com/css/css_border.asp

R5: http://learn.jquery.com/using-jquery-core/document-ready/

R6: https://www.w3schools.com/jsref/jsref_eval.asp

R7: https://www.w3schools.com/jquery/jquery_dom_get.asp

R8: https://www.w3schools.com/jquery/html empty.asp

R9: https://www.w3schools.com/jquery/html append.asp

R10: http://api.jquery.com/on/

R11: https://www.w3schools.com/jquery/html text.asp

R12: https://www.w3schools.com/js/js_errors.asp

6) EXTRA CREDIT: Put the eval() method inside a try block. If there is an exception in eval, display an error message on calculatorInput saying, calculator input invalid Resources: R12