

Basic Decision Analysis

B. Render, R.M. Stair and M.E. Hanna, Quantitative analysis for management, 9ed., 2006 Pearson

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Chapter Outline

- 3.1 Introduction
- 3.2 The Six Steps in Decision Theory
- 3.3 Types of Decision-Making Environments
- 3.4 Decision Making under Uncertainty
- 3.5 Decision Making under Risk

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Learning Objectives

- 1. List the steps of the decision-making process.
- 2. Describe the types of decision-making environments.
- 3. Make decisions under uncertainty.
- 4. Use probability values to make decisions under risk.

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Introduction

- Decision theory is an analytical and systematic way to tackle problems.
- A good decision is based on logic.

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The Six Steps in Decision Theory

1. Clearly define the problem at hand.
2. List the possible alternatives.
3. Identify the possible outcomes.
4. List the payoff or profit of each combination of alternatives and outcomes.
5. Select one of the mathematical decision theory models.
6. Apply the model and make your decision.

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Decision Table for Thompson Lumber

| Alternative | State of Nature | | |
|-------------------------|-----------------------|-------------------------|--|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | |
| | | | |

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John Thompson's Backyard Storage Sheds

| | |
|-------------------------------|---|
| Define problem | To manufacture or market backyard storage sheds |
| List alternatives | 1. Construct a large new plant 2. A small plant 3. No plant at all |
| Identify outcomes | The market could be favorable or unfavorable for storage sheds |
| List payoffs | List the payoff for each state of nature/decision alternative combination |
| Select a model | Decision tables and/or trees can be used to solve the problem |
| Apply model and make decision | Solutions can be obtained and a sensitivity analysis used to make a decision |

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Types of Decision-Making Environments

- Type 1: Decision making under certainty.
 - Decision maker *knows with certainty* the consequences of every alternative or decision choice.
- Type 2: Decision making under risk.
 - The decision maker *does know* the probabilities of the various outcomes.
- Decision making under uncertainty.
 - The decision maker *does not know* the probabilities of the various outcomes.

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Decision Making under Uncertainty

- Maximax
- Maximin
- Equally likely (Laplace)
- Criterion of realism
- Minimax

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Thompson Lumber: Maximax Solution

| Alternative | State of Nature | | Maximax |
|-------------------------|-----------------------|-------------------------|---------|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | |

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Decision Table for Thompson Lumber

▪ Maximax: Optimistic Approach

- Find the alternative that maximizes the maximum payoff.

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 | -180,000 |
| Construct a small plant | 100,000 | -20,000 |
| Do nothing | 0 | 0 |

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Decision Table for Thompson Lumber

▪ Maximin: Pessimistic Approach

- Choose the alternative with maximum minimum output.

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 | -180,000 |
| Construct a small plant | 100,000 | -20,000 |
| Do nothing | 0 | 0 |

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Thompson Lumber: Maximin Solution

| Alternative | State of Nature | | Maximin |
|-------------------------|-----------------------|-------------------------|---------|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | 0 |

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Thompson Lumber: Hurwicz

Criterion of Realism (Hurwicz)

- Decision maker uses a weighted average based on optimism of the future.

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 | -180,000 |
| Construct a small plant | 100,000 | -20,000 |
| Do nothing | 0 | 0 |

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Thompson Lumber: Hurwicz Solution

$$CR = \alpha * (\text{row max}) + (1 - \alpha) * (\text{row min})$$

| Alternative | State of Nature | | Criterion of Realism or Weighted Average ($\alpha = 0.8$) (\$) |
|-------------------------|-----------------------|-------------------------|--|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | 160,000 |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | |

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Decision Making under Uncertainty

Equally likely (Laplace)

- Assume all states of nature to be equally likely, choose maximum Average.

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 | -180,000 |
| Construct a small plant | 100,000 | -20,000 |
| Do nothing | 0 | 0 |

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Decision Making under Uncertainty

| Alternative | State of Nature | | Avg. |
|-------------------------|-----------------------|-------------------------|------|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | |
| | | | |

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Thompson Lumber; Minimax Regret

▪ Minimax Regret:

- Choose the alternative that minimizes the maximum opportunity loss .

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 | -180,000 |
| Construct a small plant | 100,000 | -20,000 |
| Do nothing | 0 | 0 |
| | | |

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Thompson Lumber: Opportunity Loss Table

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | | |
| Construct a small plant | | |
| Do nothing | | |
| | | |

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Thompson Lumber: Minimax Regret Solution

| Alternative | State of Nature | | Maximum Opportunity Loss |
|-------------------------|-----------------------|-------------------------|--------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 0 | 180,000 | |
| Construct a small plant | 100,000 | 20,000 | |
| Do nothing | 200,000 | 0 | |
| | | | |

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In-Class Example 1

- Let's practice what we've learned. Use the decision table below to compute

(1) Maximax (2) Maximin (3) Minimax regret

| Alternative | State of Nature | | |
|-------------------------|------------------|---------------------|------------------|
| | Good Market (\$) | Average Market (\$) | Poor Market (\$) |
| Construct a large plant | 75,000 | 25,000 | -40,000 |
| Construct a small plant | 100,000 | 35,000 | -60,000 |
| Do nothing | 0 | 0 | 0 |
| | | | |

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In-Class Example 1: Maximax

| Alternative | State of Nature | | | Maximax |
|-------------------------|------------------|---------------------|------------------|-----------|
| | Good Market (\$) | Average Market (\$) | Poor Market (\$) | |
| Construct a large plant | 75,000 | 25,000 | -40,000 | |
| Construct a small plant | 100,000 | 35,000 | -60,000 | (100,000) |
| Do nothing | 0 | 0 | 0 | |
| | | | | |

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In-Class Example 1: Maximin

| Alternative | State of Nature | | | Maximin |
|-------------------------|------------------|---------------------|------------------|---------|
| | Good Market (\$) | Average Market (\$) | Poor Market (\$) | |
| Construct a large plant | 75,000 | 25,000 | -40,000 | |
| Construct a small plant | 100,000 | 35,000 | -60,000 | |
| Do nothing | 0 | 0 | 0 | (0) |
| | | | | |

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In-Class Example 1: Minimax Regret Opportunity Loss Table

| Alternative | State of Nature | | | Maximum Opp. Loss |
|-------------------------|------------------|---------------------|------------------|-------------------|
| | Good Market (\$) | Average Market (\$) | Poor Market (\$) | |
| Construct a large plant | 25,000 | 10,000 | 40,000 | (10,000) |
| Construct a small plant | 0 | 0 | 60,000 | |
| Do nothing | 100,000 | 35,000 | 0 | |
| | | | | |

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Decision Making under Risk

Expected Monetary Value:

$$EMV(\text{Alternative}) = \sum_{j=1}^n \text{Payoff } S_j * P(S_j)$$

where n = number of states of nature.

In other words:

$$EMV(\text{Alternative } n) = \text{Payoff}_1 * P(S_1) + \text{Payoff}_2 * P(S_2) + \dots + \text{Payoff}_n * P(S_n)$$

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Thompson Lumber: EMV

| Alternative | State of Nature | | EMV |
|-------------------------|-----------------------|-------------------------|-----|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | |
| Probabilities | 0.50 | 0.50 | |

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Thompson Lumber: EMV Solution

| Alternative | State of Nature | | EMV |
|-------------------------|-----------------------|-------------------------|-----|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | |
| Construct a small plant | 100,000 | -20,000 | |
| Do nothing | 0 | 0 | |

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Expected Value of Perfect Information (EVPI)

- EVPI places an upper bound on what one would pay for additional information.
- EVPI is the expected value with perfect information (EV|PI) minus the maximum EMV.

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Expected Value with Perfect Information (EV|PI)

$$EV | PI = \sum_{j=1}^n (\text{Best payoff for state of nature}) * P(S_j)$$

n = number of states of nature.

In other words

$$EV|PI = \text{Best Payoff of } S_1 * P(S_1) + \text{Best Payoff of } S_2 * P(S_2) + \dots + \text{Best Payoff of } S_n * P(S_n)$$

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Expected Value with Perfect Information (EV|PI)

| Alternative | State of Nature | | EMV |
|-------------------------|-----------------------|-------------------------|---------|
| | Favorable Market (\$) | Unfavorable Market (\$) | |
| Construct a large plant | 200,000 | -180,000 | 10,000 |
| Construct a small plant | 100,000 | -20,000 | 40,000 |
| Do nothing | 0 | 0 | 0 |
| Perfect Information | | | EV PI = |

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Expected Value of Perfect Information

$$EVPI = EV|PI - \text{maximum EMV}$$

Expected value with perfect information

Expected value with no additional information

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Thompson Lumber: EVPI Solution

$$EVPI = \text{expected value with perfect information} - \max(\text{EMV})$$

$$= \$100,000 - \$40,000$$

$$= \$60,000$$

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In-Class Example 2

Let's practice what we've learned. Using the table below compute EMV, EV|PI, and EVPI.

| Alternative | State of Nature | | |
|-------------------------|------------------|---------------------|------------------|
| | Good Market (\$) | Average Market (\$) | Poor Market (\$) |
| Construct a large plant | 75,000 | 25,000 | -40,000 |
| Construct a small plant | 100,000 | 35,000 | -60,000 |
| Do nothing | 0 | 0 | 0 |
| Probability | 0.25 | 0.50 | 0.25 |

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In-Class Example 2: EMV and EV|PI Solution

| Alternative | State of Nature | | | EMV |
|-------------------------|------------------|---------------------|------------------|-----|
| | Good Market (\$) | Average Market (\$) | Poor Market (\$) | |
| Construct a large plant | 75,000 | 25,000 | -40,000 | |
| Construct a small plant | 100,000 | 35,000 | -60,000 | |
| Do nothing | 0 | 0 | 0 | |
| Probability | 0.25 | 0.50 | 0.25 | |

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In-Class Example 2: EVPI Solution

EVPI = expected value with perfect information -

$$\max(EMV)$$

$$\begin{aligned} &= \$ \quad *0.25 + \quad *0.50 + \quad *0.25 - 27,500 \\ &= \$ \quad - 27,500 \\ &= \$ \end{aligned}$$

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Expected Opportunity Loss (EOL)

- EOL is the cost of not picking the best solution.

EOL = Expected Regret

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Thompson Lumber: Payoff Table

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 | -180,000 |
| Construct a small plant | 100,000 | -20,000 |
| Do nothing | 0 | 0 |
| Probabilities | 0.50 | 0.50 |

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Thompson Lumber: EOL The Opportunity Loss Table

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 200,000 - 200,000 | 0 - (-180,000) |
| Construct a small plant | 200,000 - 100,000 | 0 - (-20,000) |
| Do nothing | 200,000 - 0 | 0-0 |
| Probabilities | 0.50 | 0.50 |

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Thompson Lumber: Opportunity Loss Table

| Alternative | State of Nature | |
|-------------------------|-----------------------|-------------------------|
| | Favorable Market (\$) | Unfavorable Market (\$) |
| Construct a large plant | 0 | 180,000 |
| Construct a small plant | 100,000 | 20,000 |
| Do nothing | 200,000 | 0 |
| Probabilities | 0.50 | 0.50 |

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Thompson Lumber: EOL Solution

| Alternative | | |
|-------------|--|-----|
| | | EOL |
| Large Plant | | |
| Small Plant | | |
| Do Nothing | | |

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Summary

- Minimum EOL has the same conclusion as maximum EMV.
- EVPI has the same value as EOL.

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Thompson Lumber: Sensitivity Analysis

Let P = probability of favorable market

EMV(Large Plant):

$$= \$200,000P + (-\$180,000)(1-P)$$

EMV(Small Plant):

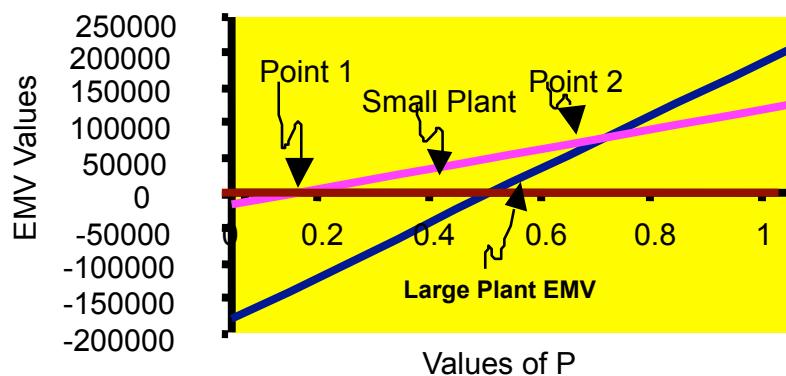
$$= \$100,000P + (-\$20,000)(1-P)$$

EMV(Do Nothing):

$$= \$0P + 0(1-P)$$

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Thompson Lumber: Sensitivity Analysis (continued)



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Sensitivity Analysis

- Point 1: EMV (do nothing) = EMV (small plant)
 - $P=200000/120000 = 0.167$
- Point 2: EMV (small plant) = EMV (large plant)
 - $P=160000/260000 = 0.615$

Best alternative

Range of P values

Do nothing

<0.167

Construct a small plant

0.167-0.615

Construct a large plant

>0.615

Example

- A manufacturer must decide whether to expand his plant capacity now or wait at least another year. His advisors tell him that if he expands now and economic conditions remain good, there will be a profit of \$164,000 during the next year; if he expands now and there is a recession, there will be a loss of \$40,000; if he waits at least another year and economic conditions remain good, there will be a profit of \$80,000; and if he waits at least another year and there is a recession, there will be a small profit of \$8,000. What should the manufacturer decide to do if he wants to minimize the expected loss during the next year and he feels that the odds are 2 to 1 that there will be a recession?

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Example

The manufacturer's expected loss is

if he expands his plant capacity now, and

if he waits at least another year.

Since an expected profit (negative expected loss) of \$ is preferable to an expected profit (negative expected loss) of \$, it follows that the manufacturer should delay expanding the capacity of his plant.

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Example

- Solution:

All these "payoffs" can be represented as in the following table, where the entries are the losses that correspond to the various possibilities and, hence, gains are represented by negative numbers:

| | Expand now | Delay expansion |
|-------------|------------|-----------------|
| remain good | -164,000 | -80,000 |
| recession | 40,000 | -8,000 |

We are working with losses here rather than profits to make this example fit the general scheme. Since the prob. that economic conditions will remain good and recession are 1/3 and 2/3 respectively.

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Example (con't)

- With reference to previous example, suppose that the manufacturer has no idea about the odds that there will be a recession. What should he decide to do if he is a confirmed pessimist?
Solution
- Being the kind of person who always expects the worst to happen, he might argue that if he expands his plant capacity now he could lose \$40,000, if he delays expansion there would be a profit of at least \$8,000 and, hence, that be will minimize the maximum loss if he waits at least another year.
- The criterion used in this example is called the **minmax criterion**, and it is only one of many different criteria that can be used in this kind of situation.

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Decision Making with Uncertainty: Using the Decision Trees

- *Decision trees* are useful tools when a sequence of decisions must be made.
- All information included in a payoff table is also included in a decision tree.

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Structure of Decision Trees

A graphical representation where:

A **decision node** (indicated by a square) from which one of several alternatives may be chosen.

A **state-of-nature node** (indicated by a circle ○) out of which one state of nature will occur.

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Five Steps to Decision Tree Analysis

1. Define the problem.
2. Structure or **draw** the decision tree.
3. Assign probabilities to the states of nature.
4. Estimate payoffs for each possible combination of alternatives and states of nature.
5. Solve the problem by computing expected monetary values (EMVs) at each state of nature node.

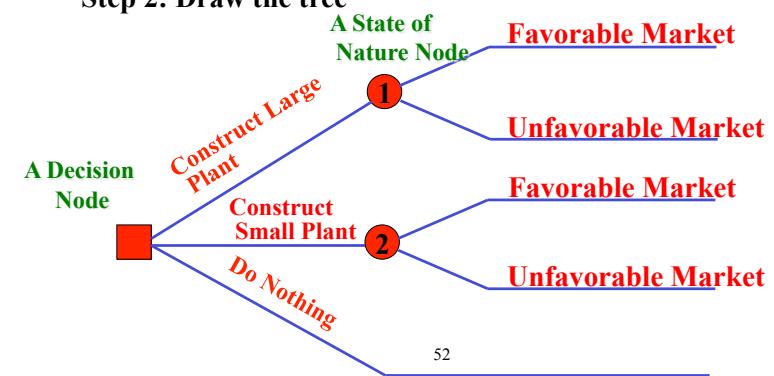
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Thompson's Decision Tree

Step 1: Define the problem

Lets re-look at John Thompson's decision regarding storage sheds. This simple problem can be depicted using a decision tree.

Step 2: Draw the tree

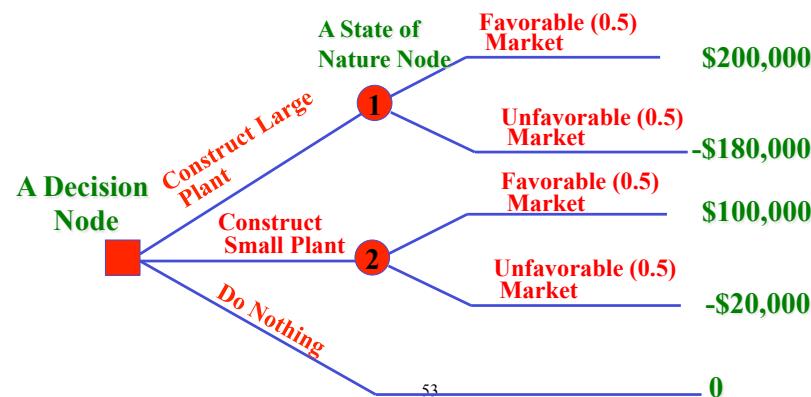


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Thompson's Decision Tree

Step 3: Assign probabilities to the states of nature.

Step 4: Estimate payoffs.



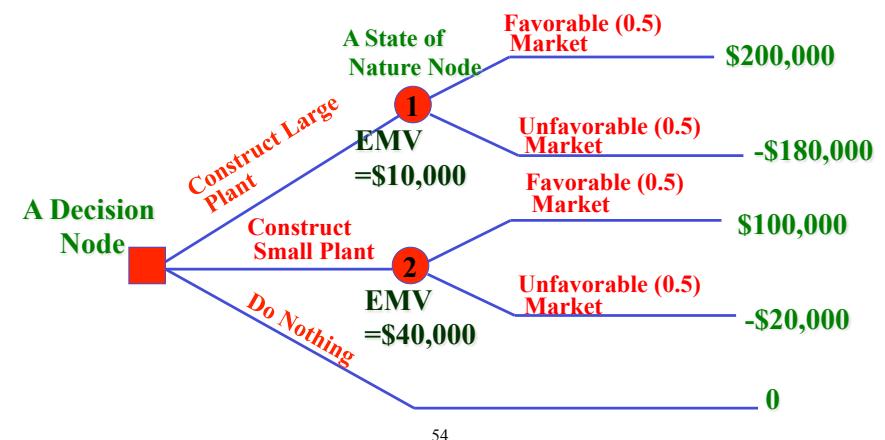
Thompson's Decision: A More Complex Problem

- John has the opportunity of obtaining a market survey that will give additional information about the nature, i.e., percent change of a favorable market.
- Historical data show market surveys accurately predict favorable markets 78 % of the time.
 $P(\text{Fav. Mkt} | \text{Fav. Survey Results}) = .78$
- Likewise, if the market survey predicts an unfavorable market, there is a 73 % chance of its occurring.
 $P(\text{Unfav. Mkt} | \text{Unfav. Survey Results}) = .73$

Now that we have redefined the problem (Step 1), let's use this additional data to redraw the decision tree (Step 2).

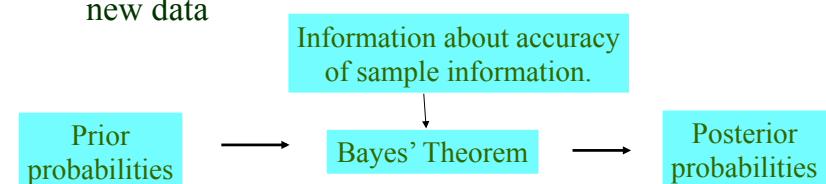
Thompson's Decision Tree

Step 5: Compute EMVs and make decision.



Estimating Probability Values with Bayes' Theorem

- Management experience or intuition
- History
- Existing data
- Need to be able to *revise* probabilities based upon new data



Bayesian Analysis

The probabilities of a favorable/unfavorable state of nature can be obtained by analyzing the Market Survey Reliability in Predicting Actual States of Nature.

| Market Survey Reliability in Predicting Actual States of Nature | | |
|---|---|---|
| | Actual States of Nature | |
| Result of Survey | Favorable Market (FM) | Unfavorable Market (UM) |
| Positive (favorable market) | $P(\text{survey pos.} \text{FM}) = 0.7$ | $P(\text{survey pos.} \text{UM}) = 0.2$ |
| Negative (unfavorable market) | $P(\text{survey neg.} \text{FM}) = 0.3$ | $P(\text{survey neg.} \text{UM}) = 0.8$ |

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Bayes' theorem

$$P(\text{FM} | \text{survey positive})$$

$$= \frac{P(\text{survey positive} | \text{FM}) \cdot P(\text{FM})}{P(\text{survey positive} | \text{FM}) \cdot P(\text{FM}) + P(\text{survey positive} | \text{UM}) \cdot P(\text{UM})}$$

$$= \frac{(0.70)(0.50)}{(0.70)(0.50) + (0.20)(0.50)} = \frac{0.35}{0.45} = 0.78$$

$$P(\text{UM} | \text{survey positive})$$

$$= \frac{P(\text{survey positive} | \text{UM}) \cdot P(\text{UM})}{P(\text{survey positive} | \text{UM}) \cdot P(\text{UM}) + P(\text{survey positive} | \text{FM}) \cdot P(\text{FM})}$$

$$= \frac{(0.20)(0.50)}{(0.20)(0.50) + (0.70)(0.50)} = \frac{0.10}{0.45} = 0.22$$

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Bayes' theorem

$$P(\text{FM} | \text{survey negative})$$

$$= \frac{P(\text{survey negative} | \text{FM}) \cdot P(\text{FM})}{P(\text{survey negative} | \text{FM}) \cdot P(\text{FM}) + P(\text{survey negative} | \text{UM}) \cdot P(\text{UM})}$$

$$= \frac{(0.30)(0.50)}{(0.30)(0.50) + (0.80)(0.50)} = \frac{0.15}{0.55} = 0.27$$

$$P(\text{UM} | \text{survey negative})$$

$$= \frac{P(\text{survey negative} | \text{UM}) \cdot P(\text{UM})}{P(\text{survey negative} | \text{UM}) \cdot P(\text{UM}) + P(\text{survey negative} | \text{FM}) \cdot P(\text{FM})}$$

$$= \frac{(0.80)(0.50)}{(0.80)(0.50) + (0.30)(0.50)} = \frac{0.40}{0.55} = 0.73$$

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Bayesian Analysis (continued): Favorable Survey

Probability Revisions Given a Favorable Survey

| | Conditional Probability | | | |
|-----------------|--|-------------------|-------------------|----------------------------|
| State of Nature | $P(\text{Survey positive} \text{State of Nature})$ | Prior Probability | Joint Probability | Posterior Probability |
| FM | 0.70 | * 0.50 | 0.35 | $\frac{0.35}{0.45} = 0.78$ |
| UM | 0.20 | * 0.50 | 0.10 | $\frac{0.10}{0.45} = 0.22$ |
| | | | 0.45 | 1.00 |

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Bayesian Analysis (continued): Unfavorable Survey

Probability Revisions Given an Unfavorable Survey

| | Conditional Probability | | | |
|-----------------|------------------------------------|-------------------|-------------------|----------------------------|
| State of Nature | P(Survey negative State of Nature) | Prior Probability | Joint Probability | Posterior Probability |
| FM | 0.30 | * 0.50 | 0.15 | $\frac{0.15}{0.55} = 0.27$ |
| UM | 0.80 | * 0.50 | 0.40 | $\frac{0.40}{0.55} = 0.73$ |
| | | | 0.55 | 1.00 |

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Thompson's Decision Tree

Thompson's Decision Tree

Step 3: Assign the new probabilities to the states of nature.

Step 4: Estimate the payoffs.

Step 5: Compute the EMVs and make decision.

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John Thompson Dilemma

John Thompson wants to determine the monetary worth of the survey. He is also interested in how sensitive his decision is to changes in the market survey results. What should he do?

- Expected Value of Sample Information
- Sensitivity Analysis

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Expected Value of Sample Information

- The survey cost \$10,000.
- The expected value of \$49,200 (when the survey is used) is based on payoffs after the \$10,000 cost was subtracted.
- The expected value *with* sample information (EV with SI) := expected value of using the survey assuming no cost to gather it. Thus, in this example
- EV with SI = $\$49,200 + \$10,000 = \$59,200$.
- Without SI, the best EV is \$40,000.
- Thus, the expected value would increase by \$19,200 if the survey was available free.

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Expected Value of Sample Information

$$EVSI = \left\{ EV \text{ with SI, assuming no cost to gather it} \right\} - \left\{ EV \text{ of best decision without SI} \right\}$$

$$\begin{aligned} EVSI \text{ for Thompson Lumber} &= \$59,200 - \$40,000 \\ &= \$19,200 \end{aligned}$$

Thompson could pay up to \$19,200 and come out ahead.

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Sensitivity Analysis

How sensitive are the decisions to changes in the probabilities?

e.g. If the **probability of a favorable survey** were less than the current value, would the survey still be selected? **How low** would this cause a change in the decision?

Let **p** = probability of a favorable survey

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Calculations for Thompson Lumber Sensitivity Analysis

$$\begin{aligned} EMV(\text{node 1}) &= (\$106,400) p + (1 - p)(\$2,400) \\ &= \$104,000 p + 2,400 \end{aligned}$$

Equating the *EMV* with the survey to the *EMV* without the survey, we have

$$\begin{aligned} \$104,000 p + \$2,400 &= \$40,000 \\ \$104,000 p &= \$37,600 \end{aligned}$$

or

$$p = \frac{\$37,600}{\$104,000} = 0.36$$

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In-Class Problem 3

Leo can purchase a house for \$200,000 or land in a for \$50,000. There is a 60% chance the economy will grow and a 40% chance it will not. If it grows, the house will appreciate in value by 15% (\$30,000 profit). If it does not grow, the profit is only \$10,000. If Leo purchases the land he will hold it for 1 year to assess the economic growth. If the economy grew during the first year, there is an 80% chance it will continue to grow. If it did not grow during the first year, there is a 30% chance it will grow in the next 4 years. After a year, if the economy grew, Leo will decide either to build and sell a house or simply sell the land. It will cost Leo \$75,000 to build a house that will sell for a profit of \$55,000 if the economy grows, or \$15,000 if it does not grow. Leo can sell the land for a profit of \$15,000. If, after a year, the economy does not grow, Leo will either develop the land, which will cost \$75,000, or sell the land for a profit of \$5,000. If he develops the land and the economy begins to grow, he will make \$45,000. If he develops the land and the economy does not grow, he will make \$5,000.

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In-Class Problem 3: Solution

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