

# COMP4432 Machine Learning

## Assignment #1 (Reference Answers)

1. Given the following training data for the regression task of  $f(x)$ .

$x$	-2	0	2	4	6	8
$f(x)$	-10	-8	10	10	4	4

Build a decision tree for regression (i.e., a regression tree; cf. slide 32 of the decision tree lecture notes) to perfectly fit all six points. You may use the mean absolute error ([MAE](#)) to measure the impurity. Thus, your predicted values  $\hat{f}(x)$ , being the same as the  $f(x)$ , will have

$$MAE = \frac{1}{6} \sum_{x=-2,0,2,4,6,8} |\hat{f}(x) - f(x)| = 0.$$

Show your steps and draw the regression tree. You may assume that the possible splits are  $x = -1, 1, 3, 5, 7$ .

Answer: [25 marks]

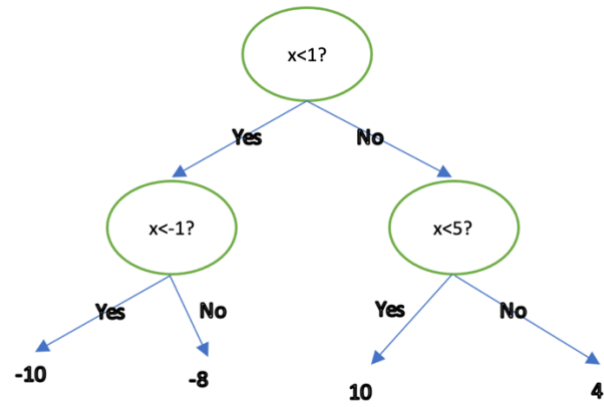
For split points, we consider -1, 1, 3, 5, & 7.

To determine the root node's split, we have

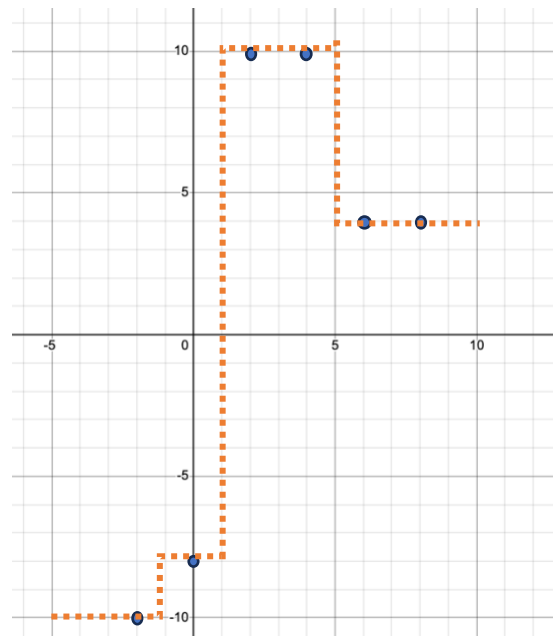
Split point (sp)	Average of points for $x < \text{sp}$	Absolute error of $x < \text{sp}$	Average of points for $x \geq \text{sp}$	Absolute error of $x \geq \text{sp}$	MAE after split
-1	-10/1	0	20/5	24	(0+24)/6
1	-18/2	2	28/4	12	(2+12)/6
3	-8/3	25.33	18/3	8	(25.33+8)/6
5	2/4	38	8/2	0	(38+0)/6
7	6/5	26	4/1	0	(26+0)/6

So, split point=1 can minimize the MAE (see the green one) and therefore is chosen as the root node. It is logical because -10 and -8 are close to each other while 10, 10, 4, 4 are close to each other and the two parts are NOT do close to each other.

The steps above can then be repeated until  $MAE=0$ , basically, the regression tree passes through every point of  $x=-2, 0, 2, 4, 6, 8$ . Taking into consideration of  $f(x)$ 's distribution, we can easily draw the following regression tree and regression result.

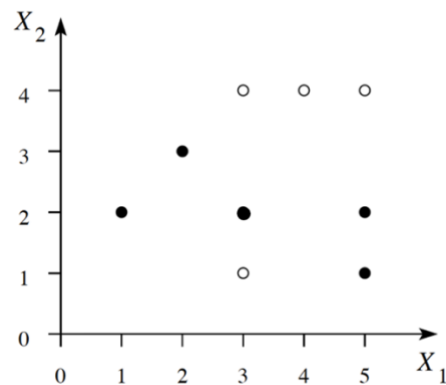


Regression tree constructed



Regression result

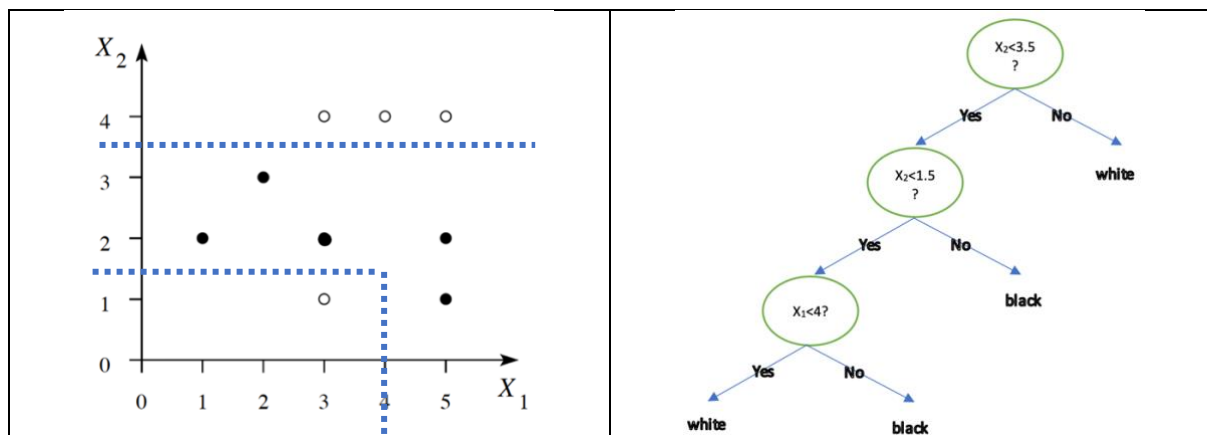
2. For the following dataset with 4 **white** dots and 5 **black** dots (data points), with integer aligned coordinate values, construct a decision tree to attain 100% accuracy on the 9 points.
- Draw the tree and label all the nodes appropriately. Note that you are NOT required to show the steps.
  - Draw the corresponding decision boundary of the tree you provided in part (a).



Answer: [25 marks]

**Any result** satisfying the given criterion (100% accuracy) will be acceptable. For example:

A solution with 3 levels



For the root node:

It is obvious that  $X_2=3.5$  should be adopted because there exists only 1 error point at (3,1) with this split.

Under the root node to check  $X_2 < 3.5$ , the “no” branch will be terminated and the upmost 3 white points are conquered while the “yes” branch to handle the remaining 6 points may proceed as follows.

For the next level:

There exist two potential splits, i.e.,  $X_2=1.5$  and  $X_1=4$ . Let's compute the impurity for these two splits.

For  $X_2 < 1.5$ , the impurity with this split:

$X_2 < 1.5?$	$p_i$ (white)	$p_i$ (black)	$I(p_i, n_i)$
Yes	1	1	1
No	0	4	0

$$Entropy_{X_2 < 1.5} = \frac{2}{6}(1) + \frac{4}{6}(0) = \frac{2}{6}$$

For  $X_1 < 4$ , the impurity with this split:

$X_1 < 4?$	$p_i$ (white)	$p_i$ (black)	$I(p_i, n_i)$
Yes	1	3	$\sim 0.81$
No	0	2	0

$$Entropy_{X_1 < 4} = \frac{4}{6}(0.81) + \frac{2}{6}(0) = \sim 0.54$$

So,  $X_2 < 1.5$  can have higher information gain.

Then, for the third level, we only need to divide (3,1) and (5,1). Hence, the split  $X_1 < 4$  can be applied. The final decision tree can be seen above.

3. Image Inpainting refers to the task of rebuilding missing or damaged patches of an image. Given color images of fixed size 300(h)x200(w) pixels with a rectangular patch of pixels of size 60(h)x100(w) pixels missing as exemplified on the left photo below, we want to rebuild the missing pixels like the right photo on the right. Recall that color images consist of 3 channels with pixel value from 0 to 255 (represented by 1 byte).



- a) Suppose you are asked to use a multilayer perceptron (MLP) neural network as shown in Fig.1 to carry out the inpainting task, i.e., predicting the missing image patch.

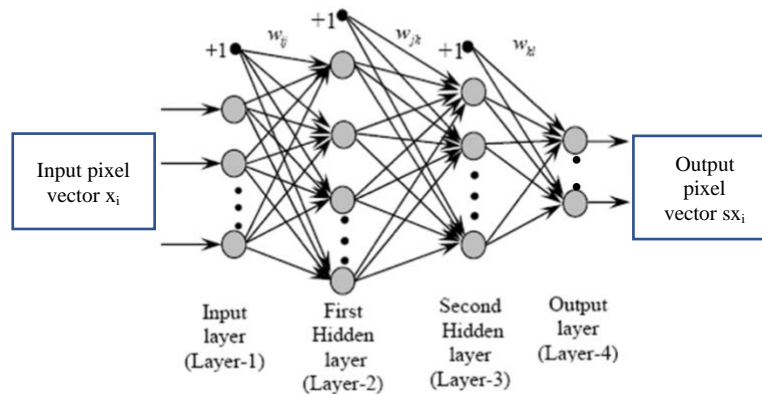


Fig.1

- Describe how you formulate the problem by describing what should be the input (pixel vector  $x_i$ ) and what should be the output (pixel vector  $s x_i$ ).
- How training data should be **prepared** to train the MLP based image inpainting model?

Answers of part (a): [10 marks]

- [5 marks] There can be other formulations. One is that the problem can be viewed as predicting the missing color pixels by the existing ones, i.e., the non-masked pixels ( $300 \times 200 - 60 \times 100 = 54000$  pixels). So, the input pixel vector consists of  $54000 \times 3$ -pixel values (wrt 3 color channels) while the output color pixel vector consists of  $6000 \times 3$ -pixel values. Note that the output layer should just employ a linear activation function to output. On the other hand, using the whole image, including the masked pixels, can also be used as input, resulting to have a  $60000 \times 3$ -pixel vector. This formulation will be preferred if the 2D spatial information needs to be exploited.
- [5 marks] There may involve different aspects. A key one is how to prepare the input and output pixel vectors. A simple solution is just to collect sufficient number of color facial images and separate the mouth pixel patch from the remaining one. It will also involve unifying the image size to  $300 \times 200$  and the collected images should be upsampled or downsampled accordingly. Other issues like aligning and/or normalizing the mouth to the

mask position should be considered. Also, separation of male and female facial images can be added to discuss.

- b) Suppose now the MLP in part (a) is enhanced with convolutional layers and pooling layers so that a CNN is resulted to carry out **color image inpainting**. For the following table of architecture, how many learnable parameters are there in each of the specified layers? Show the formula or calculations in your answers. Also, there exist TWO unknown parameters in the specification column, namely,  $U_1$  and  $U_2$ , write down their correct values.

Layer in CNN	Specification	Number of learnable parameters ( <b>formula answer is acceptable</b> )
Input Layer	Your solution in part (a)	0
1 <sup>st</sup> Convolutional Layer	64 $3 \times 3 \times U_1$ filters; <b>stride=2</b> ; no zero padding	
1 <sup>st</sup> Max Pooling Layer	2x2 window; stride=2	
2 <sup>nd</sup> Convolutional Layer	256 $3 \times 3 \times U_2$ filters; <b>stride=1</b> ; no zero padding	
2 <sup>nd</sup> Max Pooling Layer	2x2 window; stride=2	
Input layer of fully connected (fc) feedforward network	Just the flattened output from previous layer	0
1 <sup>st</sup> hidden layer of fc feedforward network	$N_{L2}$ hidden neurons	
2 <sup>nd</sup> hidden layer of fc feedforward network	$N_{L3}$ hidden neurons	
Output layer	Your solution in part (a)	

Answers of part (b): [15 marks]

Layer in CNN	Specification	Number of learnable parameters ( <b>formula answer is acceptable</b> )
Input Layer	Your solution in part (a) <b>CNN typically assumes a 3D data input and a simple formulation should be a <math>300 \times 200 \times 3</math>, i.e., including the masked pixels.</b>	0
1 <sup>st</sup> Convolutional Layer	64 $3 \times 3 \times U_1$ filters; stride=2; no zero padding <b><math>U_1=3</math></b>	<b><math>64 \times 3 \times 3 \times 3</math></b>
1 <sup>st</sup> Max Pooling Layer	2x2 window; stride=2	<b>0</b>
2 <sup>nd</sup> Convolutional Layer	256 $3 \times 3 \times U_2$ filters; stride=1; no zero padding <b><math>U_2=64</math></b>	<b><math>256 \times 3 \times 3 \times 64</math></b>
2 <sup>nd</sup> Max Pooling Layer	2x2 window; stride=2	<b>0</b>
Input layer of fully connected (fc) feedforward network	Just the flattened output from previous layer	0

1 <sup>st</sup> hidden layer of fc feedforward network	$N_{L2}$ hidden neurons	$(36 \times 21 \times 256 + 1) \times N_{L2}$
2 <sup>nd</sup> hidden layer of fc feedforward network	$N_{L3}$ hidden neurons	$(N_{L2} + 1) \times N_{L3}$
Output layer	Your solution in part (a)	$(N_{L3} + 1) \times 60 \times 100 \times 3$

The answers above are reference ones wrt the adopted formulation. For other input pixel matrix and output pixel matrix, the answers should be adjusted accordingly. Some remarks for the answers above are:

- $U_1 = 3$  because there are 3 color channels
- $U_2 = 64$  because 64 filters are used in the first convolutional layer.
- The mapping between (convolutional and pooling) layers are:  $300 \times 200 \times 3 \Rightarrow 149 \times 99 \times 64$  (for stride=2)  $\Rightarrow 74 \times 49 \times 64 \Rightarrow 72 \times 47 \times 256 \Rightarrow 36 \times 23 \times 256$ .
- Please refer to the CNN lecture notes slide 44 to check with the answer above, e.g., for the 1<sup>st</sup> convolutional layer, it produce a volume of  $[(300-3+2*0)/2+1=149] \times [(200-3+2*0)/2+1=99] \times 64$ .

4. In our lecture notes, we have already seen the derivative of a sigmoid function w.r.t. its weight parameters as follows.

$$f_{\text{sigmoid}}(x) = \frac{1}{1 + e^{-(wx+b)}}$$

we have

$$\begin{aligned} \frac{\partial}{\partial w} \left( \frac{1}{1 + e^{-(wx+b)}} \right) &= \frac{-1}{(1 + e^{-(wx+b)})^2} \frac{\partial}{\partial w} (e^{-(wx+b)}) \\ &= \frac{-1}{(1 + e^{-(wx+b)})^2} * (e^{-(wx+b)}) \frac{\partial}{\partial w} (-(wx+b)) \\ &= \frac{-1}{(1 + e^{-(wx+b)})} * \frac{e^{-(wx+b)}}{(1 + e^{-(wx+b)})} * (-x) \\ &= \frac{1}{(1 + e^{-(wx+b)})} * \frac{e^{-(wx+b)}}{(1 + e^{-(wx+b)})} * (x) \\ &= f(x) * (1 - f(x)) * x \end{aligned}$$

Let us now consider the weighted softmax function  $f_{\text{softmax}}(z_j)$ , i.e.,

$$f_{\text{softmax}}(z_j) = \frac{m_j e^{z_j}}{\sum_k m_k e^{z_k}}$$

where  $m_k$  is a user specified weight for the corresponding  $z_k$ , i.e.,  $m_k$ 's are fixed (not a variable).

- i) Derive the derivative of weighted softmax function w.r.t.  $z_j$ . You MUST use the symbols above, i.e.,  $z_j$ ,  $f_{\text{softmax}}(z_j)$ , etc., to present your answer.

Hint: Using the quotient rule and let  $g(z_j) = e^{z_j}$  and  $h(z_j) = \sum_k e^{z_k}$ , we have

$$\frac{\partial f_{\text{softmax}}(z_j)}{\partial z_l} = \frac{g'(z_j)h(z_j) - g(z_j)h'(z_j)}{[h(z_j)]^2}.$$

Answer: [20 marks]

Using the quotient rule and let  $g(z_j) = m_j e^{z_j}$  and  $h(z_j) = \sum_k m_k e^{z_k}$ , we have

$$\frac{\partial f_{\text{softmax}}(z_j)}{\partial z_l} = \frac{g'(z_j)h(z_j) - g(z_j)h'(z_j)}{[h(z_j)]^2}$$

For  $h(z_j) = \sum_k m_k e^{z_k}$ ,  $h'(z_j)$  (i.e.,  $\frac{\partial h(z_j)}{\partial z_l}$ ) must be  $= m_l e^{z_l}$ , no matter which  $z_l$  we compute the derivative of  $h(z_j)$  for, because it is simply a sum of independent exponent terms. In other words,

$$h'(z_j) = m_l e^{z_l}$$

But for  $g(z_j) = m_j e^{z_j}$ ,

$$g'(z_j) = \frac{\partial g(z_j)}{\partial z_l} = \begin{cases} m_l e^{z_l} & l = j \\ 0 & l \neq j \end{cases} \quad \text{Eq.(a)}$$

Then, for  $l = j$ , we have

$$\begin{aligned} \frac{\partial f_{\text{softmax}}(z_j)}{\partial z_l} &= \frac{m_l e^{z_l} (\sum_k m_k e^{z_k}) - m_j e^{z_j} m_l e^{z_l}}{[h(z_j)]^2} \\ &= \frac{m_l e^{z_l} (\sum_k m_k e^{z_k})}{(\sum_k m_k e^{z_k}) * (\sum_k m_k e^{z_k})} - \frac{m_j e^{z_j} m_l e^{z_l}}{(\sum_k m_k e^{z_k}) * (\sum_k m_k e^{z_k})} \\ &= \frac{m_l e^{z_l}}{\sum_k m_k e^{z_k}} \cdot \frac{\sum_k m_k e^{z_k}}{\sum_k m_k e^{z_k}} - \frac{m_j e^{z_j}}{\sum_k m_k e^{z_k}} \cdot \frac{m_l e^{z_l}}{\sum_k m_k e^{z_k}} \end{aligned}$$



$$\begin{aligned}
&= f_{\max}(z_l) \cdot 1 - f_{\max}(z_j) \cdot f_{\max}(z_l) \\
&= f_{\max}(z_l)[1 - f_{\max}(z_j)]
\end{aligned}$$

Note and be careful about the subscripts  $l$  and  $j$ ! So, the final answer for  $l = j$  is

$$\frac{\partial f_{\max}(z_j)}{\partial z_j} = f_{\max}(z_j)[1 - f_{\max}(z_j)]$$

The following part is a more general answer:

In fact,  $l$  may not necessarily equal to  $j$ .

For  $l \neq j$  and recall Eq.(a) above, we have

$$\begin{aligned}
\frac{\partial f_{\max}(z_j)}{\partial z_l} &= \frac{0 - m_j e^{z_j} m_l e^{z_l}}{[h(z_j)]^2} = -\frac{m_j e^{z_j} m_l e^{z_l}}{(\sum_k m_k e^{z_k}) * (\sum_k m_k e^{z_k})} \\
&= -f_{\max}(z_j) f_{\max}(z_l)
\end{aligned}$$

By using the Kronecker delta function, i.e.,

$$\delta_{lj} = \begin{cases} 1 & l = j \\ 0 & l \neq j \end{cases}$$

we have

$$\frac{\partial f_{\max}(z_j)}{\partial z_l} = f_{\max}(z_l)[\delta_{lj} - f_{\max}(z_j)].$$

This is the answer you may see from the Internet.

- ii) With  $z_j = \mathbf{w}_j^T \mathbf{x} + b$ , i.e., an ordinary input-to-output in perceptron, derive the derivative of the weighted softmax function w.r.t. a weight parameter  $w_{ij}$ .

Answer [5 marks]:

$$\text{Following } \frac{\partial f_{\max}(z_j)}{\partial z_l} = f_{\max}(z_l)[\delta_{lj} - f_{\max}(z_j)].$$

$$\begin{aligned}
\frac{\partial f_{\max}(z_j)}{\partial w_{ij}} &= \frac{\partial f_{\max}(z_j)}{\partial z_l} \cdot \frac{\partial z_l}{\partial w_{ij}} \\
&= f_{\max}(z_l)[\delta_{lj} - f_{\max}(z_j)] \cdot x_i.
\end{aligned}$$