

PAOLO PEPITO

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Skills

- **TOOLS/LANGUAGES** - C | C++ | Java | JavaScript | TypeScript | Kotlin | Dart | Python | Go | Rust | Git | Terminal | Linux
- **WEB** - Angular | Svelte | Vue | React | Ionic | Capacitor | Tailwind | MaterialUI | NodeJS | Cypress | Bootstrap
- **MOBILE** - Flutter | Bloc | Riverpod | Android | Jetpack Compose | Kotlin | Java | Firebase | Geolocation
- **OTHERS** - Google Cloud Console | AWS | Lambda | EC2 | Mixpanel | MongoDB | MySQL | NoSQL | Docker

Experience

Software Engineer

Ereflect Ltd.

June 2022 - Current

- **One of the pioneering devs** at this Australian startup company as a member of a team of six developers maintaining the company's three cross-platform products deployed for web (Angular), mobile (Ionic-Capacitor/Android/iOS), and desktop (Windows/MacOS)
- **Administered improvements** to existing processes resulting in a **major** positive impact on the team's efficiency including but not limited to: improved code review system, co-writing the code style guide, contributed in building the code base wide documentation
- **Led the development of Android components** built with Jetpack Compose and integrated to the main web apps through Capacitor
- **Initiated the development** of end-to-end test automations with Cypress and also implemented build and deployment automations, driving the team towards a more efficient DevOps methodology
- Occasionally tasked to **review my peer's pull requests and assign tasks as the team lead's proxy** during times she's not available

Freelance Software Engineer

Marnikko

May 2020 - May 2022

- **Solo developer** hired by the company to create a desktop app to manage their inventory and analyze sales.
- **Communicated with the client.** Initially to determine the company's main pain points and to agree on a software solution. Met with the client bi-monthly after that for the duration of the contract to showcase progress and feedback.
- **Designed the whole system** from the ground up, based on the main features that had been agreed upon
- **Built the UI with Flutter.** Architected the app around Riverpod as the main state management solution. Initially deployed the app to the client as a desktop app but also later on gave an Android version as per the client's request
- **Built the backend with NodeJS.** Used a locally hosted MongoDB to store the company's data. Deployed the database to the cloud in the later parts of the project.

Software Development Intern

Accenture

5 Months

- **Learned about the Angular framework** through the company's offered training
- Was tasked to implement minor features / bug fixes and also helped out in manually testing the team's app

Projects

KASADO

- A platform that allows basketball players to choose any available court at any available time slot to book and play with each other at their chosen place and time.
- Organically grown to more than **200 paying users** at its peak
- [Link](#) to the app (currently inactive)

KAPIOT

- Mobile app seeking to provide a carpooled ride-sharing system for the University of San Carlos community
- Similar to the concept of Wunder Carpool but exclusive to members of the USC community only.

Education

- **University of San Carlos (2018 - 2022)** Bachelor of Science in Computer Engineering (Cum Laude)

Others

- Active member of the USC Scholars Association
- Proud member of the USC Alpha Basketball Team
- Dog lover, guitar player
- Avid reader