

PAOLO PEPITO

SOFTWARE ENGINEER

<https://paolopepito.me>

SKILLS

Dart, Rust, Python, Kotlin, C, JS/TS

Mobile App Development (Android)

Web Development (Angular, Svelte)

Ionic / Capacitor Integration

Automated Testing (Cypress)

Cross Platform Development (Flutter)

Back-end (NodeJS, Firebase, MongoDB)

Git Version Control

DevOps Technologies (Docker)

AWS Services (EC2, Lambda)

EDUCATION

BS Computer Engineering

Major in Software Engineering

CONTACT

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Facebook: Paolo Pepito

Github: paopp2

AWARDS

High Latin Honor

Consistent Dean's Lister

DOST Merit Scholar

ORGANIZATIONS

Carolinan Scholar Association

USC Alpha Basketball Team

PROFILE

A software engineer with experience in building all kinds of apps - may it be for the web, mobile, or desktop. I take pride in being attentive to the smallest detail and in creating software that is clean, elegant and performant. My peers count on me to come up with creative solutions, and I'm not afraid to think outside the box. Given my passion for learning and drive to continually improve my skills, I believe I could be a valuable asset and help contribute in your organization's success.

EXPERIENCE

SOFTWARE DEVELOPER (WEB AND MOBILE)

eReflect Inc. | June 2022 - Present

One of the pioneering developers at this Australian startup company. Implemented improvements to existing processes resulting in a major positive impact on the team's efficiency. Aside from tasks maintaining the company's three cross-platform products in Angular, I also led the development of custom Android components (using Jetpack Compose) integrated through Capacitor. Additionally, I also had experience in QA and developed test automations (Cypress) to improve the testing processes.

FREELANCE SOFTWARE ENGINEER (DESKTOP)

Marnikko School and Office Supplies | Nov 2020 - June 2022

Solo developer hired by the company to create a desktop app to manage their inventory and analyze sales. Collaborated with the client to design the system and built the app from the ground up with the UI implemented in Flutter and the backend implemented in NodeJS with MongoDB to store data.

PERSONAL PROJECTS

KASADO

<https://kasado-2022.web.app>

App catered to the basketball community, allowing members to choose a court and book a time of their choosing and play ball with other Kasado users booked at that slot. Individual player statistics are also recorded and shown at each player's profiles. At the project's peak, had organically grown to more than 200 users.

KOMPRA & KOMPRA SHOPPER

<https://github.com/paopp2/kompra>

https://github.com/paopp2/kompra_shopper

Android app similar to US's Instacart
Helps customers buy their groceries at the comfort of their homes
Robust MVP complete with geolocation and receipt generator
Complement Kompra Shopper app for the partner "shoppers"

KAPIOT

<https://appdistribution.firebase.dev/i/ba03aa785bf779af>

Thesis project seeking to provide a carpooled ride-sharing system for Carolinians. Similar to the concept of Wunder Carpool but exclusive to members of the USC community only. Now at its beta phase (can be downloaded through the link above).