

## An introduction

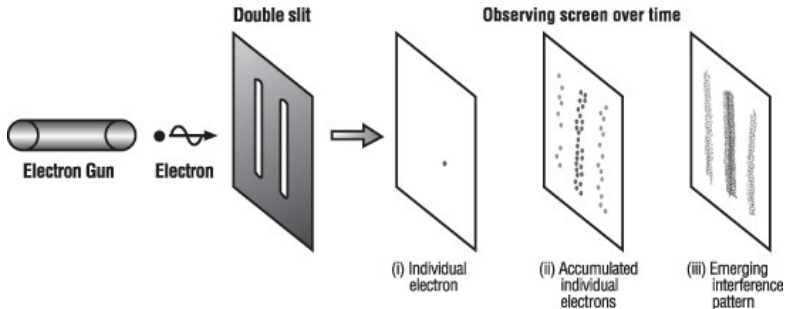
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# Young's Double Slit Experiment

Particles behave like waves

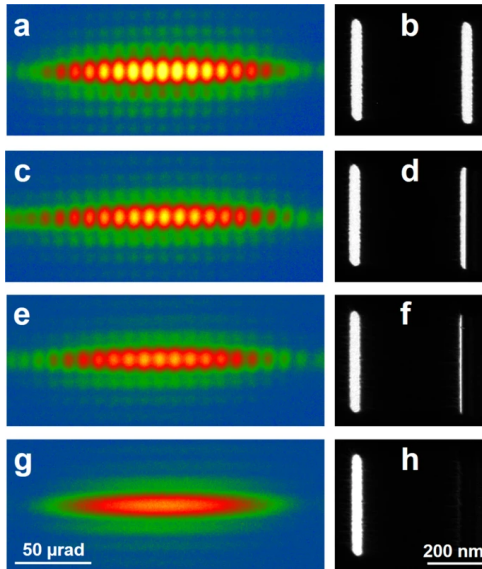


Double-slit apparatus showing the pattern of electron hits on the observing screen building up over time.

**Figure:** Image credit: ©2012 Perimeter Institute for Theoretical Physics, via <https://www.perimeterinstitute.ca/research/research-areas/quantum-foundations/more-quantum-foundations>.

# Quantum world is fascinating

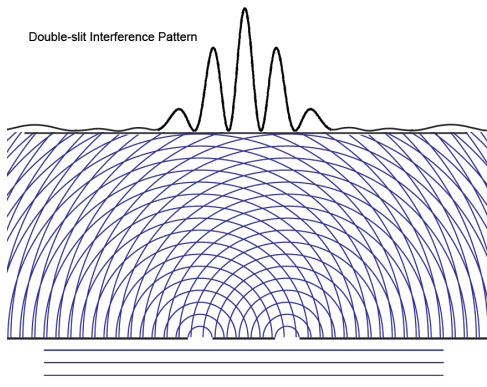
Particles behave like waves



# Quantum world is fascinating

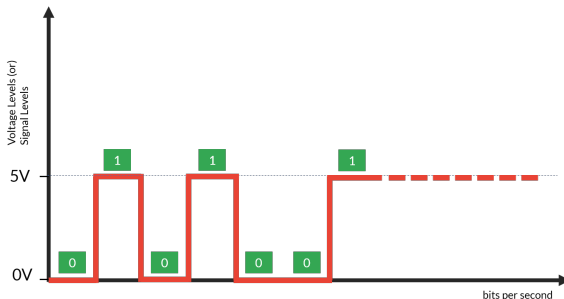
Particles behave like waves

The state of a particle after passing through either one of the slits can be described as a wave function (probability distribution) namely  $\Psi = (\alpha_0\psi_0 + \alpha_1\psi_1)$  with  $\{\alpha_0, \alpha_1\} \in \mathbb{C}$



# Basic Unit of information: Bits

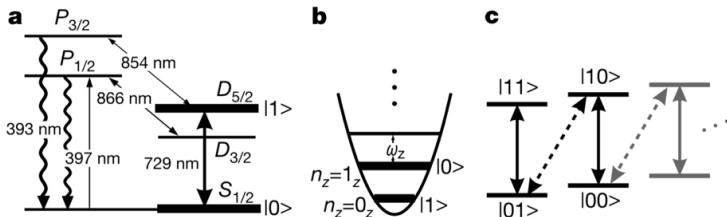
Traditional computation works with 0 and 1 as basic units of information. A physical realization of this is voltage from 0V to 5V



Assume 9600 bits are transmitting  
bit rate = 9600 bits/sec  
baud rate = 9600 bauds/sec

# Basic Unit of information: Qubits

Quantum computation works with  $|0\rangle$  and  $|1\rangle$  as basic units of information. A physical realization of this would be a spin  $1/2$  particle.



# Dirac notation and linear algebra

# Computational basis states

Qubits can be in different states *other* than  $|0\rangle$  or  $|1\rangle$ . It is possible to form *linear combinations* of states, called superpositions:

$$|\psi\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

The numbers  $\alpha_0$  and  $\alpha_1$  are complex numbers and  $|\alpha_0|^2 + |\alpha_1|^2 = 1$ .

Where  $|0\rangle$  and  $|1\rangle$  are vectors  $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$  and  $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$  in  $\mathbb{C}^2$ .

A superposition state is a linear combination  $\psi = \alpha_0 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \alpha_1 \begin{pmatrix} 0 \\ 1 \end{pmatrix}$



- What is bit rate and baud rate with examples – bytesofgigabytes.com. (2019). Retrieved 20 January 2020, from <http://www.bytesofgigabytes.com/embedded/bit-rate-and-baud-rate/>
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