

## Lecture : 5

### Linear Algebra (Review)

" You can't add apples and oranges"

two dimensional vector

column vector

$$\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$v_1 \rightarrow$  first component

$v_2 \rightarrow$  second component

vector  
addition

$$\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} + \vec{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$$

$$\vec{v} + \vec{w} = \begin{bmatrix} v_1 + w_1 \\ v_2 + w_2 \end{bmatrix}$$

scalar  
multiplication

$$2\vec{v} = \begin{bmatrix} 2v_1 \\ 2v_2 \end{bmatrix}$$

$$-\vec{v} = \begin{bmatrix} -v_1 \\ -v_2 \end{bmatrix}$$

linear  
combination

$$= c\vec{v} + d\vec{w} = \vec{r}; \quad c \text{ & } d \text{ are constant}$$

By changing the values of  $c$  &  $d$ , linear combination of two non-parallel vectors  $\vec{v}$  &  $\vec{w}$  can fill entire two dimensional space.

In other words  
can be represented

Example:

$$2x - y = 0$$

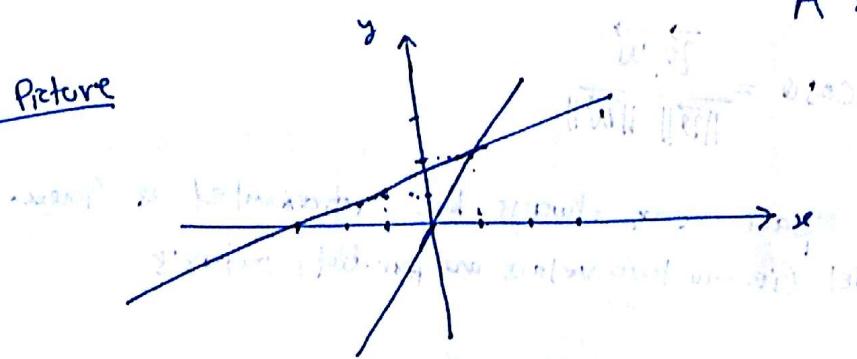
$$-x + 2y = 3$$

any vector in the plane formed by  $\vec{v}$  &  $\vec{w}$   
as sum linear combination of  $\vec{v}$  &  $\vec{w}$ .

$$\Rightarrow \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

$$Ax = b$$

Row Picture

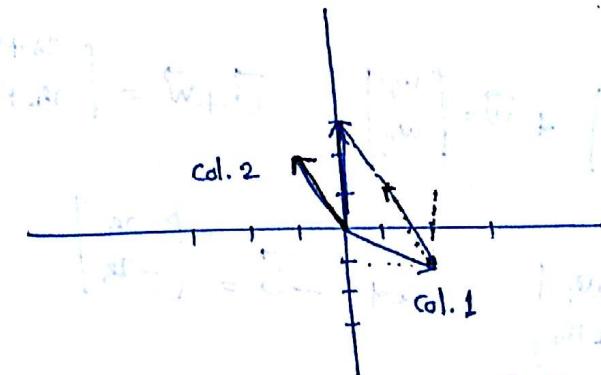


$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

column picture

$$x \begin{bmatrix} 2 \\ -1 \end{bmatrix} + y \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

$$\begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$



$$1 \begin{bmatrix} 2 \\ -1 \end{bmatrix} + 2 \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

Inner product (Dot product) of vector  $\vec{v}$  &  $\vec{w}$

$$\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2$$

$$\text{if } \vec{v} \cdot \vec{w} = 0 \Rightarrow \vec{v} \perp \vec{w}$$

length  $\|\vec{v}\|$  of vector  $\vec{v}$

$$\text{length} = \text{norm}(\vec{v})$$

$$= \sqrt{\vec{v} \cdot \vec{v}}$$

Angle between  $\vec{v}$  &  $\vec{w}$

$$\cos \theta = \frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \|\vec{w}\|}$$

NOTE

A vector in  $n$  dimensional space, can always, be represented as linear combination of  $n$  non-parallel (i.e. no two vectors are parallel) vectors

Matrix multiplication with a vector  $\rightarrow Ax = b$  just for practice

$$\begin{bmatrix} 2 & 5 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 12 \\ 7 \end{bmatrix}$$

$$= 1 \cdot \begin{bmatrix} 2 \\ 1 \end{bmatrix} + 2 \cdot \begin{bmatrix} 5 \\ 3 \end{bmatrix} = \begin{bmatrix} 12 \\ 7 \end{bmatrix}$$

$Ax$  is a comb. of columns of  $A$

$$* \begin{bmatrix} c_1 & c_2 & c_3 \end{bmatrix} \begin{bmatrix} a & b & c \end{bmatrix} = a \times \text{column}(1) + b \times \text{column}(2) + c \times \text{column}(3)$$

$$* \begin{bmatrix} a & b & c \end{bmatrix} \begin{bmatrix} 1 & -1 & -1 \end{bmatrix} = a \times \text{row}(1) + b \times \text{row}(2) + c \times \text{row}(3)$$

for example to subtract  $3 \times \text{row}(1)$  from  $\text{row}(2)$

$$\text{to keep 1st row unchanged } \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 \end{bmatrix}$$

$$\text{to subtract } 3 \times \text{row}(1) \text{ from row(2)} \rightarrow \begin{bmatrix} -3 & 1 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & 8 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 2 & -2 \end{bmatrix}$$

$$\text{to keep 3rd row unchanged } \rightarrow \begin{bmatrix} 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 0 & 4 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 4 & 1 \end{bmatrix}$$

Permutation Matrix (P)

Exchange rows

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} c & d \\ a & b \end{bmatrix}$$

$$0 \times 1^{\text{st}} \text{row} + 1 \times 2^{\text{nd}} \text{row} = 2^{\text{nd}} \text{row}$$

$$1 \times 1^{\text{st}} \text{row} + 0 \times 2^{\text{nd}} \text{row} = 1^{\text{st}} \text{row}$$

Column Exchange

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} b & a \\ d & c \end{bmatrix}$$

$$0 \times 1^{\text{st}} \text{col.} + 1 \times 2^{\text{nd}} \text{col.} = 2^{\text{nd}} \text{col.} \quad 1 \times 1^{\text{st}} \text{col.} + 0 \times 2^{\text{nd}} \text{col.} = 1^{\text{st}} \text{col.}$$

# Multiplication of two Matrices A + B

## Method-I

$$\begin{matrix} \text{i}^{\text{th}} \text{ row} \\ \left[ \quad \right] \end{matrix} \quad \begin{matrix} \text{j}^{\text{th}} \text{ column} \\ \left[ \quad \right] \end{matrix} = \begin{matrix} c_{ij} \\ \left[ \quad \right] \end{matrix} \quad \begin{matrix} \text{C} \in \text{m} \times \text{p} \\ \left[ \quad \right] \end{matrix}$$

$A \quad (\text{m} \times \text{n}) \quad B \quad (\text{m} \times \text{p})$

General element of matrix C

$$c_{ij} = (\text{i}^{\text{th}} \text{ row vector of } A) \cdot (\text{j}^{\text{th}} \text{ column vector of } B)$$

$$= a_{i1}b_{1j} + a_{i2}b_{2j} + a_{i3}b_{3j} + \dots$$

$$\text{Matrix A} \times \text{Matrix B} = \sum_{k=1}^n a_{ik} b_{kj}$$

## Method-II (using column vector)

$$\begin{matrix} \text{Q} \text{ Matrix A} \times \text{Matrix B} = \text{Matrix C} \\ \left[ \quad \right] \end{matrix} \quad \begin{matrix} \text{C}_1 \quad \text{C}_2 \\ \left[ \quad \right] \end{matrix} = \begin{matrix} \left[ \quad \right] \end{matrix}$$

$A \quad \text{Matrix of B} \times \text{Matrix of C} \quad \text{Matrix of C}$

Matrix A  $\times$  1<sup>st</sup> column of B = 1<sup>st</sup> column of Matrix C

Matrix A  $\times$  2<sup>nd</sup> col. of B = 2<sup>nd</sup> col. of C  
... and so on

in general Matrix A  $\times$  j<sup>th</sup> col. vector of B = j<sup>th</sup> col. vector of C

i.e. column of C are linear combination of column of A.

## Method-III (using row vector)

$$\begin{matrix} \text{i}^{\text{th}} \text{ row} \\ \left[ \quad \right] \end{matrix} \quad \begin{matrix} \text{B} \\ \left[ \quad \right] \end{matrix} = \begin{matrix} \text{C} \\ \left[ \quad \right] \end{matrix}$$

Rows of C are linear combination of rows of B

(j<sup>th</sup> row vector of A)  $\times$  Matrix B = j<sup>th</sup> row of C

## Method-IV Outer product

(column vector of A)  $\times$  (row vector of B) = ?

( $m \times 1$ )

( $1 \times p$ )

Example

$$\begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} [1 \ 6] = \begin{bmatrix} 2 & 12 \\ 3 & 18 \\ 4 & 24 \end{bmatrix}$$

A            B            C

$AB = \text{sum of } (\text{cols of } A) \times (\text{rows of } B)$

$$\begin{bmatrix} 2 & 7 \\ 3 & 8 \\ 4 & 9 \end{bmatrix} \begin{bmatrix} 1 & 6 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} [1 \cdot 6] + \begin{bmatrix} 7 \\ 8 \\ 9 \end{bmatrix} [2 \quad 1]$$

## Block Multiplication

$$\begin{array}{c|c} A_1 & A_2 \\ \hline A_3 & A_4 \end{array} \quad \begin{array}{c|c} B_1 & B_2 \\ \hline B_3 & B_4 \end{array} = \begin{array}{c|c} C_1 & C_2 \\ \hline C_3 & C_4 \end{array}$$

A            B            :

$$\begin{aligned} C_1 &= A_1 B_1 + A_2 B_3 \\ C_2 &= A_1 B_2 + A_2 B_4 \\ \text{and so on} \\ C_3 &= A_3 B_1 + A_4 B_3 \\ C_4 &= A_3 B_2 + A_4 B_4 \end{aligned}$$

## Inverses

For  $A$  to have an inverse,  $A$  must be non-singular  
or  $\det(A) \neq 0$

$$\text{If } A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \text{ then } A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$(\text{A} \text{ pound}) \times (\text{A foot}) \text{ force} = \text{Work}$

$$(\text{A} \text{ pound}) \times (\text{A foot}) + (\text{A} \text{ pound}) \times (\text{A foot}) = \text{Work}$$

Newton's Law of Motion

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} s \\ t \end{bmatrix} \quad \begin{bmatrix} a & c \\ b & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} s \\ t \end{bmatrix}$$

$a_1x + b_1y = s$   
 $a_2x + b_2y = t$

Augmented Matrix:  $\left[ \begin{array}{cc|c} a_1 & b_1 & s \\ a_2 & b_2 & t \end{array} \right]$

Augmented Matrix:  $\left[ \begin{array}{cc|c} a_1 & b_1 & s \\ a_2 & b_2 & t \end{array} \right] \xrightarrow{\text{Row 1} \leftrightarrow \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} a_2 & b_2 & t \\ a_1 & b_1 & s \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \frac{a_1}{a_2} \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 0 & b_2 - \frac{a_1}{a_2}b_1 & t - \frac{a_1}{a_2}s \\ a_1 & b_1 & s \end{array} \right] \xrightarrow{\text{Row 2} \rightarrow \text{Row 2} / b_1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 0 & b_2 - \frac{a_1}{a_2}b_1 & t - \frac{a_1}{a_2}s \\ 1 & 1 & 1 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / b_2 - \frac{a_1}{a_2}b_1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 0 & 1 & 1 \\ 1 & 1 & 1 \end{array} \right] \xrightarrow{\text{Row 1} \leftrightarrow \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 1 & 1 \end{array} \right] \xrightarrow{\text{Row 2} \rightarrow \text{Row 2} - \text{Row 1}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 2} \rightarrow \text{Row 2} / 0}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} - \text{Row 2}}$

Augmented Matrix:  $\left[ \begin{array}{cc|c} 1 & 1 & 1 \\ 0 & 0 & 0 \end{array} \right] \xrightarrow{\text{Row 1} \rightarrow \text{Row 1} / 1}$

$$\begin{array}{c}
 \text{row 3} \\
 \left[ \begin{array}{c} \dots \\ \dots \\ \text{row 3} \\ \dots \end{array} \right] \quad \left[ \begin{array}{c} \dots \\ \dots \\ | \\ \dots \end{array} \right] = \left[ \begin{array}{c} \dots \\ \dots \\ C_{34} \\ \dots \end{array} \right]
 \end{array}$$

A  $m \times n$       B  $n \times p$       C = AB  $m \times p$

$$C_{34} = (\text{row 3 of } A) \cdot (\text{4th column of } B)$$

dot product

$$C_{ij} = (\text{i-th row vector of } A) \cdot (\text{j-th column vector of } B)$$

$$\begin{aligned}
 &= a_{i1} b_{1j} + a_{i2} b_{2j} + a_{i3} b_{3j} + \dots \\
 &\equiv \sum_{k=1}^n a_{ik} b_{kj}
 \end{aligned}$$

$$\left[ \begin{array}{c} \dots \\ \dots \\ | \\ \dots \end{array} \right] \left[ \begin{array}{c} \dots \\ \dots \\ | \\ \dots \end{array} \right] = \left[ \begin{array}{c} \dots \\ \dots \\ | \\ \dots \end{array} \right]$$

A      B      C

Matrix X 1st column of B = 1st column of Result C

similar Matrix X 2nd column of B = 2nd column of Ans. C  
and so on

Matrix X jth column of B = jth column of Ans. C

i.e. Column of C are linear combination of columns of A

III<sup>rd</sup> way

$$\begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{bmatrix}_A \begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{bmatrix}_B = \begin{bmatrix} \text{---} \\ \text{---} \end{bmatrix}_C$$

rows of C are combination of rows of B

IV<sup>th</sup> way

column of A  $\times$  row of B

m  $\times$  l  $\times$  p

Examp

$$\begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} \begin{bmatrix} 1 & 6 \end{bmatrix} = \begin{bmatrix} 2 & 12 \\ 3 & 18 \\ 4 & 24 \end{bmatrix}$$

A B = sum of (cols of A)  $\times$  (rows of B)

$$\begin{bmatrix} 2 & 7 \\ 3 & 8 \\ 4 & 9 \end{bmatrix} \begin{bmatrix} 1 & 6 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix} \begin{bmatrix} 1 & 6 \end{bmatrix} + \begin{bmatrix} 7 \\ 8 \\ 9 \end{bmatrix} \begin{bmatrix} 0 & 0 \end{bmatrix}$$

Answe

Block Multiplication

$$\begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix}_A : \begin{bmatrix} B_1 & B_2 \\ B_3 & B_4 \end{bmatrix} = \begin{bmatrix} \checkmark & + \\ + & + \end{bmatrix}$$

$A_1 B_1 + A_2 B_2$

$$\begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix}$$

Matrix x Column = column

Now

$$\begin{bmatrix} 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} -1 & -3 & -1 \\ -1 & -3 & -1 \\ -1 & -3 & -1 \end{bmatrix} = 1 \times 3 \quad 3 \times 3$$

=  $-1 \times \text{row } 1 + 2 \times \text{row } 2 + 1 \times \text{row } 3$

row x Matrix = row

Step 1: Subtract 3x row1 from row2

$$\begin{bmatrix} 1 & 0 & 0 \\ -3 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{bmatrix}$$

3rd row not change  
as 1st row is not clear

$$E_{21}$$

↓  
Elimination Matrix to obtain 2,1

Step Subtract 2 x row2 from row3

$$E_{3,2} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & 5 \end{bmatrix}$$

upper triangular Mat.

$$E_{32}(E_{21}A) = U$$

$$(E_{32} E_{21}) A = U$$

Permutation Matrix  $\rightarrow$  Exchange rows or column Exchange.

$$\begin{bmatrix} 0 & 1 \\ \dots & \dots \\ 1 & 0 \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} c & d \\ a & b \end{bmatrix}$$

P

$$\begin{array}{c} \cancel{\begin{bmatrix} a & b \\ c & d \end{bmatrix}} \rightarrow \begin{bmatrix} b & a \\ d & c \end{bmatrix} \\ \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} b & a \\ d & c \end{bmatrix} \\ P \end{array}$$

## Solving Equ by elimination

$$\begin{array}{l} x + 2y + z = 2 \\ 3x + 2y + z = 12 \\ \hline 4y + z = 10 \end{array}$$

$$Ax = b$$

$$A = \begin{bmatrix} 1 & 2 & 1 \\ 3 & 8 & 1 \\ 0 & 4 & 1 \end{bmatrix}$$

↑ 1st pivot

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 4 & 1 \end{bmatrix}$$

↑ second pivot

$$R_2 - 3R_1$$

$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & 5 \end{bmatrix}$$

↑ 3rd pivot

$$\begin{pmatrix} 1 & 2 & 1 \\ 0 & 2 & -2 \\ 0 & 0 & 5 \end{pmatrix}$$

U → upper triangular Matrix

three pivot 1, 2, 5

→ Pivot is never zero; if zero comes non-zero. If its not possible ⇒ no solution

Switch rows to make it

### Augmented matrix

$$\begin{array}{ccc|c} 1 & 2 & 1 & 2 \\ 3 & 8 & 1 & 12 \\ 0 & 4 & 1 & 2 \end{array} \rightarrow \begin{array}{ccc|c} 1 & 2 & 1 & 2 \\ 0 & 2 & -2 & 6 \\ 0 & 4 & 1 & 2 \end{array} \rightarrow \begin{array}{ccc|c} 1 & 2 & 1 & 2 \\ 0 & 2 & -2 & 6 \\ 0 & 0 & 5 & 10 \end{array}$$

A      b      U      C

### Back Substitution

$$x + 2y + z = 2$$

$$2y - 2z = 6$$

$$\therefore z = -10 \Rightarrow z = -2$$

$$y = 1$$

$$x = 2$$

$$E[AI] = [I \ ?]$$

i.e.  $E A = I$  tells us  $A^{-1} = A^T$

$$E I = A^T I = A^T$$

Inverse of product  $AB$

$$(AB)(B^{-1}A^{-1}) = I$$

$$B^{-1}A^{-1}AB = I$$

$$AA^{-1} = I$$

$$(A^{-1})^T A^T = I$$

$\rightarrow$  Inverse of  $A^T A^{-1}$

i.e. inverse of  $A^T$  is transpose of  $A^{-1}$

$$\begin{bmatrix} E_{21} & A \\ \begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} & \begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix} \quad | \quad E_{21} A = U$$

$$A = L \quad U$$

$$E_{21}^{-1} E_{21} A = E_{21}^{-1} U$$

$$\begin{aligned} A &= E_{21}^{-1} U \\ &= L \quad U \end{aligned}$$

$$\begin{bmatrix} 2 & 1 \\ 8 & 7 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1/2 \\ 0 & 1 \end{bmatrix}$$

$$\begin{array}{c} L \quad D \quad U \\ \uparrow \text{diagonal} \end{array}$$

## Inverse (Square Matrices)

$$A^{-1}A = I = AA^{-1} \quad (\text{for square matrices not for rectangular})$$

If  $A^{-1}$  exists,  $A$  is invertible or non-singular

Singular case : No inverse

Example:  $A = \begin{bmatrix} 1 & 3 \\ 2 & 6 \end{bmatrix}$

$A$  will not have inverse as there exists a vector  $x$

such that  $Ax = 0$

then  $x = \begin{bmatrix} 3 \\ -1 \end{bmatrix} \quad Ax = 0$

Let  $A^{-1}$  exist ;  $\Rightarrow A^{-1}Ax = 0 \quad \Rightarrow x = 0$ , but  $x \neq 0$

i.e.  $A^{-1}$  does not exist.  
i.e. column vectors all point in same direction

## Invertible Matrix

$$\begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} a & c \\ b & d \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$Ax$  column  $j$  of  $A^{-1}$  = column  $j$  of  $I$

Gauss-Jordan (Solve 2 eqns at once)

$$\begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \rightarrow \begin{bmatrix} 1 & 3 & | & 1 & 0 \\ 2 & 7 & | & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad \begin{array}{l} \text{eliminate } A \\ \rightarrow \begin{bmatrix} 1 & 3 & | & 1 & 0 \\ 0 & 1 & | & -2 & 1 \end{bmatrix} \end{array}$$

$$\begin{array}{l} \text{use elimination upwards} \\ \rightarrow \begin{bmatrix} 1 & 0 & | & 7 & -3 \\ 0 & 1 & | & -2 & 1 \end{bmatrix} \end{array}$$

### Example

$$E_{32} E_{31} E_{21} A = U \quad (\text{no row exchange needed})$$

$$A = \underbrace{E_{21}^{-1} E_{31}^{-1} E_{32}^{-1}}_L U$$

let  $E_{31}$  not needed

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -5 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 & 6 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 10 & -5 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 5 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 5 & 1 \end{bmatrix}$$

$$EA = U$$

$$A = L U$$

If no row exchanges

use multipliers (for elimination) directly go to L

Row exchanges

Permutations  $3 \times 3$

Exchanging row 2 & row 1

$$P_{12} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

to Permutation matrix with no row exchange  
is identity matrix.

$$P_{13} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$P_{23} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$3! = 3 \times 2 \times 1$$

row order  
1 2 3

$$321$$

$$132$$

$$213$$

$$312$$

$$231$$

groups of 6 matrices, multiple of 6 gives result in same group

Inverse also is same given

$$\text{i.e. } P^{-1} = P^T$$

for  $4 \times 4$

$$4! = 4 \times 3 \times 2 \times 1 = 24$$

Permutations  $P$ : execute row exchanges

when row exchange becomes necessary to have non-zero pivot

$$A = LU \quad (\text{not applicable})$$

because  $PA = L\cancel{U}$  // for any invertible matrix  $A$

Permutations

$P$  = identity matrix with reordered rows. (??)

$$P^{-1} = P^T \quad \text{or} \quad P^T P = I$$

Transpose

$$(A^T)_{ij} = A_{ji}$$

Symmetric  
matrices

$$A_{ij} = A_{ji} \quad \text{i.e. } A^T = A$$

To get a symmetric matrix for a matrix  $R$

$R^T R$  is always symmetric

$$(R^T R)^T = R^T \cdot (R^T)^T = R^T R$$

$$\text{or } (R R^T)^T = (R^T)^T \cdot R^T = R R^T$$

$$N = A^T A$$

$$N = R^T R$$

$$N = R R^T$$

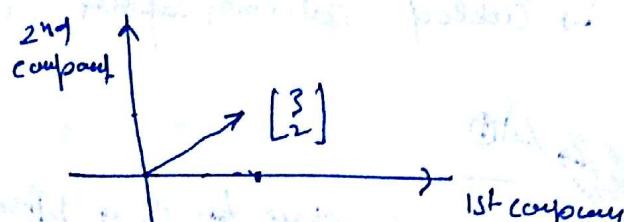
$$N = R^T R$$

$$N = R R^T$$

$$N = R^T R$$

## Vector Spaces & Subspaces

Examples:  $\mathbb{R}^2$  = all 2-dim. real vectors e.g.  $\begin{bmatrix} 3 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} \alpha \\ \beta \end{bmatrix}, \dots$

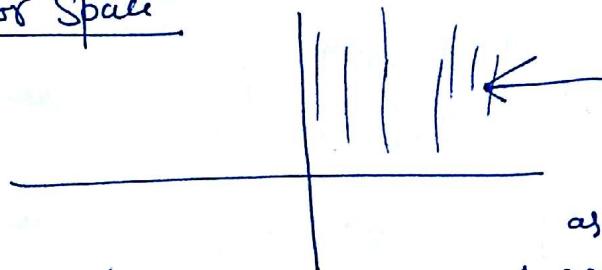


$\mathbb{R}^2$  is all such real 2D Spce

Simil  $\mathbb{R}^3$  = all 3-dim. real vectors with real components.

$\mathbb{R}^n$  = all vector in  $n$  cont real compont in  $n$ -dim.  
columns

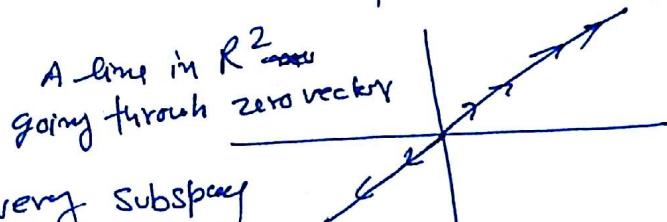
## Not a Vector Space



if we consider only  
3d vector space  
it is not a vector space  
as if we mult by some scalar  
the resultant vector may be out of  
this space.

## Example

a vector space inside  $\mathbb{R}^2$   
i.e. subspace of  $\mathbb{R}^2$



i.e. every subspace  
must have 0.

## Subspace of $\mathbb{R}^2$

- ① all of  $\mathbb{R}^2$
- ② any line through  $\begin{bmatrix} 0 \\ 0 \end{bmatrix}$  (infinity)
- ③ zero vector only

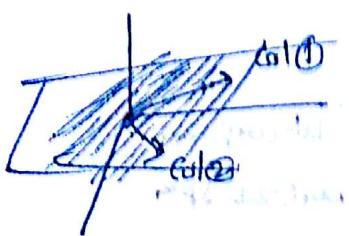
## Subspc of $\mathbb{R}^3$

- ① all of  $\mathbb{R}^3$
- ② a plane passin thr.  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$
- ③ a line "zero vector" only
- ④

$$A = \begin{bmatrix} 1 & 3 \\ 2 & 3 \\ 4 & 1 \end{bmatrix}$$

columns are in  $\mathbb{R}^3$

all their linear combination form a subspace  
↳ called column space  $C(A)$



subspace for 1st 2 vectors form col(1) & col(2)

so we can find a linear combination of them  
with the help of linear transformation  
which will be different from each other  
and will be in the same direction

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## Spanning a Space

Vectors  $v_1, \dots, v_p$  span a space

means, the space consists of all combinations of these vectors

Basis for a space is a sequence of vectors

\* Not unique  $v_1, v_2, \dots, v_d$  with two properties

① They are independent

② They span the space

i.e. sufficient no. of independent vectors not less, not more

for space  $\mathbb{R}^n$ ,  $n$  vectors give basis if the  $n \times n$  matrix with these columns is invertible.

Example: Space is  $\mathbb{R}^3$

One basis is  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$  (not linearly)

other basis

$\begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 3 \\ 3 \\ 8 \end{bmatrix}$

Although basis for given space not unique, but every basis for the space has the same number of vectors, which is dimension of the space. Also,  $\dim(C(A)) = \text{rank}(A)$

Example: Let free space is  $C(A)$

$$\begin{bmatrix} 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 1 \\ 1 & 2 & 3 & 1 \end{bmatrix}$$

rank = 2,  $\dim C(A) = 2$

$N(A)$

$$\begin{bmatrix} -1 \\ -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$\dim N(A) = \text{No. of free variables}$

$= n - \text{rank}$

$n \rightarrow \text{no. of columns}$

$n - \text{rank} \rightarrow \text{no. of pivot columns}$

\*  $\text{rank}(A) = \text{No. of Pivot Columns} = \text{Dimension of column space } C(A)$

Ex Basis: 1st two columns,

or col. 1 & 3

or col. 2 & 4

or combinations like

$$\begin{bmatrix} 2 \\ 2 \\ 2 \end{bmatrix}, \begin{bmatrix} 6 \\ 4 \\ 6 \end{bmatrix} \text{ etc.}$$

## Linear Independence

Let  $A$  is  $m \times n$  matrix  $m < n$

Then there are nonzero solutions to  $Ax=0$   
(more unknown than equations)

Remark: There will be free variables

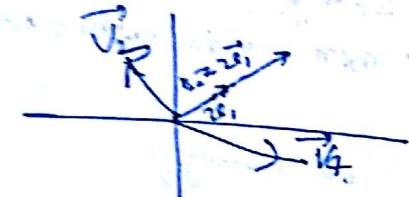
### Independence

Vector  $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n$  are linearly independent if

if

No combination gives zero vector (except the zero comb.)

$$c_1\vec{x}_1 + c_2\vec{x}_2 + \dots + c_n\vec{x}_n \neq 0 \quad (\text{except all } c_i = 0)$$



$$\text{or } \vec{v}_1 = 0$$

$$\vec{v}_2 = \text{any } k\vec{v}_3$$

$\vec{v}_1, \vec{v}_3$  are dependent  
but  $\vec{v}_1, \vec{v}_3$  and any  $\vec{v}_4$

$$5\vec{v}_4 + 0\vec{v}_2 = 0 \quad \text{is dependent.}$$

$\Rightarrow$  dependent

$$A = \begin{bmatrix} v_1 & v_2 & v_3 \\ 2 & 1 & -2 \\ 1 & 2 & -1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Report: When  $v_1, \dots, v_m$  are columns of  $A$

They are independent if null space of  $A$  is only  $\{ \text{zero vector} \}$  | rank =  $n$

They are dependent if  $\exists A\vec{c} = 0$  for some non-zero  $\vec{c}$  in null space | rank  $< n$

✓ Vector space  
Requirements

$\vec{v} + \vec{w}$  and  $c\vec{v}$  are in vector space

all lin. combi:  $c\vec{v} + d\vec{w}$  are in the space

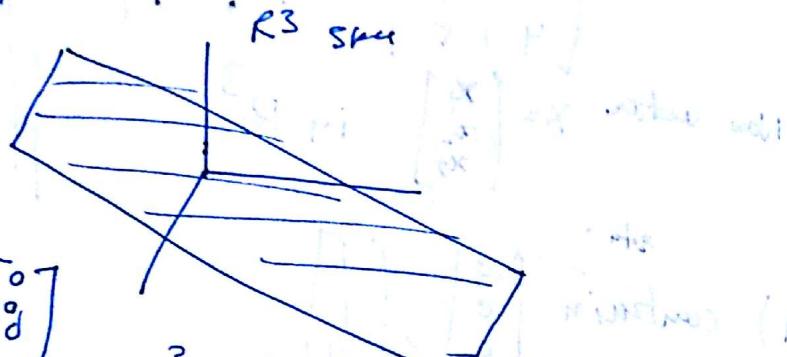
Subspace: A vector space inside a vector space

Example

any plane through  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

is subspace in  $R^3$  vectorspace

or a line passing through  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$



✓ Column Space of  $A_{m \times n}$  is subspace of  $R^k$

$$A = \begin{bmatrix} c_1 & c_2 & c_3 \\ 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix}$$

$C(A)$ : all linear combination of columns

since:  $c_3 = c_1 + c_2$  ie column vector ③ is not independent (only two independent col. vectors)

Here, col. space is 2-D ~~not~~ plane constituted by linear combination of  $c_1$  &  $c_2$ .

Solution of

$$\vec{Ax} = \vec{b}$$
 o.g.

$$\begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 4 \\ 5 \end{bmatrix}$$

exists only if  $\vec{b}$  is a linear combination of column vectors of  $A$ ; for given exists  $\vec{x} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

i.e. The solution to exist  $\vec{b}$  must lies in col. spaces of  $A - C(A)$

Null Space of A: Null space of  $A$  is constituted by a bunch of vectors  $\vec{x}$  such that

$$A\vec{x} = 0$$

i.e. space formed/ solution vectors of above eqn.

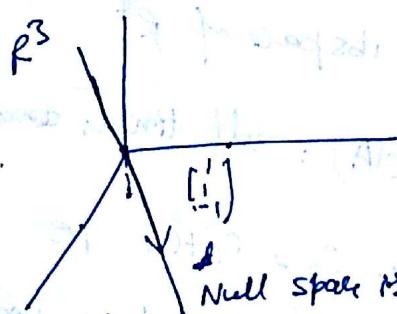
Example:

$$A\vec{x} = \begin{pmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Now vector  $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$  in  $\mathbb{R}^3$

~~Note~~  
N(A) contains  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$

Given  $\begin{pmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{pmatrix} \begin{bmatrix} c \\ c \\ -c \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$  allows one solution i.e.  $c \begin{pmatrix} 1 \\ 1 \\ -1 \end{pmatrix}$



Null space is a line in this example

Now how we can say it is a space?

i.e. it satisfies to conditions  
check first condition for  $A\vec{x} = 0$  always give a

subspace  $\rightarrow$  if  $\vec{v}$  &  $\vec{w}$  are solutions for  $A\vec{v} = 0$  &  $A\vec{w} = 0$  then  $a\vec{v} + b\vec{w}$  is also a solution

i.e.  $A\vec{v} = 0$  and  $A\vec{w} = 0$

then  $A(a\vec{v} + b\vec{w}) = 0$

$\Rightarrow aA\vec{v} + bA\vec{w} = 0$

Also  $\vec{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$  hence if it is a subspace, it is part of solutions.

# Four fundamental Subspaces

Column Space  $C(A)$  in  $\mathbb{R}^m$

Null Space  $N(A)$  in  $\mathbb{R}^n$

Row Space = all linear combns of rows

= all combns. of free column of  $A^T$

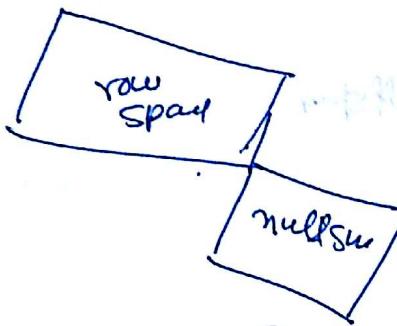
=  $C(A^T)$  in  $\mathbb{R}^n$

Null space of  $A^T$  =  $N(A^T)$  = left Null space of  $A$  in  $\mathbb{R}^m$

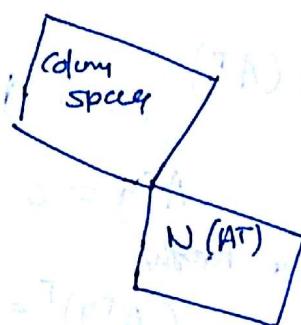
4-subspaces

$A$  is  $m \times n$

$\mathbb{R}^n$



$\mathbb{R}^m$



Basis of these spaces? & dimension?

$$\dim C(A) = \text{rank}(A)$$

one Basis is pivot column (in original matrix before reduction)

Also

$$\dim C(A^T) = \text{rank}(A)$$

$$\dim N(A) = n - \text{rank}(A) = \text{no. of free variables}$$

one Basis of null is free column

$$\dim N(A^T) = m - r$$

$\downarrow$  no. of columns in  $A^T$

Exm

$$A = \begin{bmatrix} 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 1 \\ 1 & 2 & 3 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 1 \\ 0 & -1 & -1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

back upper elimination  $\rightarrow \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = R$

Remember  $C(R) \neq C(A)$

But same row space  $\rightarrow$  rank as we perform row operations

Basis for row space is first 'r' rows of R

Row operation are linear combinations of row that keeps it in row space.

9th space :  $N(A^T)$ , let y is in left null space

$$A^T y = 0$$

take fresh

$$(A^T y)^T = 0^T$$

$$y^T A = [0]$$

$y^T$  row vector  $[y^T] [A] = [0]$  that's why called Left Null space

Basis across - rows

$$\text{ref } [A_{m \times n} I_{n \times m}] \rightarrow [R_{m \times n} E_{m \times n}]$$

$$\Rightarrow E [A_{m \times n} I_{n \times n}] \rightarrow [R_{m \times n} E_{m \times n}]$$

where  $E_{m \times n}$  represents all the step (operations) performed to obtain Reduced form or ref.

Remember if A is invertible square matrix R is Identity matrix (check) (classmate 2), then E was  $A^{-1}$

$$AI = \begin{bmatrix} 1 & 2 & 3 & 1 & | & 1 & 0 & 0 \\ 1 & 1 & 2 & 1 & | & 0 & 1 & 0 \\ 1 & 2 & 3 & 1 & | & 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 1 & | & 1 & 0 & 0 \\ 0 & -1 & -1 & 0 & | & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & | & -1 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 1 & | & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & | & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & | & 1 & 0 & 1 \end{bmatrix}$$

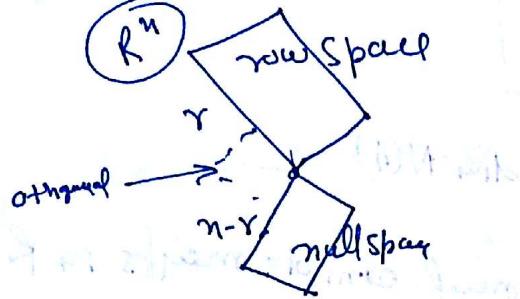
upper elimination  $\rightarrow \begin{bmatrix} 1 & 0 & 1 & 1 & | & -1 & +2 & 0 \\ 0 & 1 & 1 & 0 & | & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & | & -1 & 0 & 1 \end{bmatrix}$

check  $EA = \begin{bmatrix} -1 & 2 & 0 \\ 1 & -1 & 0 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 3 & 1 \\ 1 & 1 & 2 & 1 \\ 1 & 2 & 3 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

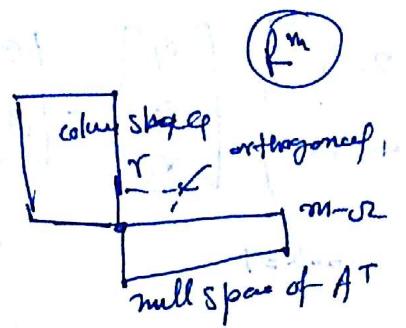
also  $y^T A = [0] + \text{constant}$   $R$   
for  $y^T = [-1, 0, 1]$   $y = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$   $\text{2nd zero row}$

Dimension of  $N(A^T) = m - r = 3 - 2 = 1$

## Orthogonality



$A_{m \times n}$



## Orthogonal vectors



### Pythagoras

$$\text{at } x^T y = y^T x$$

$$\|\vec{x}\|^2 + \|\vec{y}\|^2 = \|\vec{x} + \vec{y}\|^2$$

$$\vec{x}^T \vec{x} + \vec{y}^T \vec{y} \neq (\vec{x} + \vec{y})^T (\vec{x} + \vec{y})$$

$$= \vec{x}^T \vec{x} + \vec{y}^T \vec{y} + \vec{x}^T \vec{y} + \vec{y}^T \vec{x}$$

$$0 = 2 \vec{x}^T \vec{y}$$

$$\Rightarrow \vec{x}^T \vec{y} = 0 \quad \text{or} \quad \vec{y}^T \vec{x} = 0$$

Note  $\vec{0}$  is orthogonal to every vector

Subspace S is orthogonal to Subspace T

means: every vector in S is orthogonal to every vector in T

few space is orthogonal to nullspace ( $\vec{x}^T$ )

why?

for null space  $Ax = 0$

$$\begin{bmatrix} \text{row 1 to } A \\ \text{row 2 to } A \\ \vdots \\ \text{row } m \text{ to } A \end{bmatrix} \begin{bmatrix} x \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

i.e. row vectors are orthogonal to  $\vec{x}$  vectors (which constitute null space).

But rowspace contains all linear combinations of row vectors, which also give zero.

similar: col. space & null space of  $A^T$  are orthogonal.

Example

$$A = \begin{bmatrix} 1 & 2 & 5 \\ 2 & 4 & 10 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$n=3, \text{ rank } = 1$$

$$\dim N(A) = 2$$

Null space and row space are orthogonal complements in  $\mathbb{R}^3$

Null space contains all vector  $\perp$  to row space.

Solve  $Ax=b$ , where there is no solution

$$Ax = b, A^T A x = A^T b$$

$$\underbrace{A^T A}_{m \times m} \rightarrow \text{Square matrix} \quad \underbrace{A^T A}_{m \times n} \rightarrow \text{Symmetric} \quad ((A^T A)^T = A^T A)$$

$$Ax = b$$

$$A^T A x = A^T b$$

Example

$$A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 5 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 5 \end{bmatrix} = \begin{bmatrix} 3 & 8 \\ 8 & 30 \end{bmatrix} \rightarrow \text{invertible}$$

$$N(A^T A) = N(A) \quad \left. \begin{array}{l} A^T A \text{ is invertible exactly if} \\ \text{rank of } A^T A = \text{rank of } A \end{array} \right\} A \text{ has independent columns}$$

R = reduced row echelon form

(zeros above & below pivots)

echelon form (skewsym)

$$\begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

by upward elimination

$$\rightarrow \begin{bmatrix} 1 & 2 & 0 & -2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$R_2 \rightarrow R_2 / 2$$

$$\rightarrow \begin{bmatrix} 1 & 2 & 0 & -2 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix} = R$$

by Matlab  $R = rref(A)$  reduced row echelon form of A

Notice qn pivot rows & pivot column are indent w/  $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

i.e. get back to equations

$$x_1 + 2x_2 - 2x_3 = 0$$

$$x_3 + 2x_4 = 0$$

in the pivot cols

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

free cols

$$\begin{bmatrix} 2 & -2 \\ 0 & 2 \end{bmatrix}$$

compare with two special solutions already obtained

$$\begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

rref form

$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} \leftarrow r \text{ pivot rows}$$

$\uparrow$   
r pivot columns  
 $\uparrow$   
 $n-r$  free columns

$$Rx = 0$$

Null space Matrix (N)

(columns = special soln's)

$$RN = 0, N = \begin{bmatrix} -F \\ I \end{bmatrix}$$

$$Rx = 0$$

$$\begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_{\text{pivot}} \\ x_{\text{free}} \end{bmatrix} = 0$$

$$A = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 2 & 4 & 6 & 4 \\ 3 & 6 & 8 & 10 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

When we perform elimination solution for  $Ax=0$  is not changing i.e. Null Space remain same. Although column vector (row vectors) changes so is column space also changes.

$$\rightarrow A = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 2 & 4 \end{bmatrix} \quad \begin{array}{l} \text{by } R_2 \rightarrow R_2 - 2R_1 \\ R_3 \rightarrow R_3 - 3R_1 \end{array}$$

$$\rightarrow A = \begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix} = 4$$

↑  
we have only two pivot

$$\left. \begin{array}{l} \text{No of free variables for } m \times n \text{ matrix} \\ = m - r \\ = 4 - 2 = 2 \end{array} \right\}$$

### Rank of A

$$r = \text{No. of pivots} \\ = 2 \quad (\text{for above above case})$$

we have two pivot column  $C_1$  &  $C_3$ , while  $C_2$  &  $C_4$  are free columns.

These variable  $x_2$  &  $x_4$  (corresponding to free column) can be assigned any value.

$$\text{let } x_2 = 1, x_4 = 0$$

$$\text{then } x_1 + 2x_2 + 2x_3 + 2x_4 = 0$$

$$2x_3 + 4x_4 = 0$$

$$\Rightarrow x_3 = 0$$

$$4x_1 = -2 \quad \xrightarrow{\text{Ax} = 0} \quad \left. \begin{array}{l} x = \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} \\ \dots \end{array} \right\}$$

or any multiple of  $\vec{x}$  will also constitute a solution

$$\begin{array}{l} \text{Now let } x_2 = 0, x_4 = 1, \Rightarrow x_3 = -2, x_1 = 2. \quad x = \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix} \\ \text{whole Null Space is linear combination of } \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix} \\ \text{i.e. } x = c \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + d \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix} \end{array}$$

$R$  = reduced row echelon form

(zeros above & below pivots)

echelon form  
(staircase)

$$\begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

by upward elimination

$$\rightarrow \begin{bmatrix} 1 & 2 & 0 & -2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{aligned} R_2 &\rightarrow R_2 - 2R_1 \\ \rightarrow &\begin{bmatrix} 1 & 2 & 0 & -2 \\ 0 & 0 & 2 & 4 \\ 0 & 0 & 0 & 0 \end{bmatrix} = R \end{aligned}$$

By Matlab  $R = rref(A)$  reduced row echelon form of  $A$

Notice that pivot rows & pivot columns are indicated  $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

e.g. get back to equations

$$x_1 + 2x_2 - 2x_4 = 0$$

$$x_3 + 2x_4 = 0$$

in the pivot cols

$$\boxed{\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}}$$

$$\boxed{\begin{bmatrix} 2 & -2 \\ 0 & 2 \end{bmatrix}}$$

compare with two specified  
solutions already obtained

$$\begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix}$$

rref form

$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} \leftarrow r \text{ pivot rows}$$

$n-r$  free columns

$r$  pivot columns

$$Rx = 0$$

null space Matrix ( $N$ )

(columns = special solutions)

$$RN = 0, N = \begin{bmatrix} -F \\ I \end{bmatrix}$$

$$Rx = 0$$

$$\begin{bmatrix} I & F \end{bmatrix} \begin{bmatrix} x_{\text{pivot}} \\ x_{\text{free}} \end{bmatrix} = 0$$

### Example

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 2 & 6 & 8 \\ 2 & 8 & 10 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 0 \\ 0 & 2 & 2 \\ 0 & 4 & 4 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 2 \\ 0 & 0 & 0 \\ 0 & 4 & 4 \end{bmatrix}$$

row exchange

$$\rightarrow \begin{bmatrix} 1 & 2 & 3 \\ 0 & 2 & 2 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

↑ 4↑↑

rank       $R = 2$

Pivot pm      Free col 3      Then whole null space

$$(3-2) = 1$$

$$\text{for } Ax = 0 \quad x_1 + 2x_2 + 3x_3 = 0$$

let free variable  $x_3 = 1$

$$2x_2 + 3x_3 = 0$$

$$x = \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}$$

i.e.

$$x = c \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix} = c \begin{bmatrix} -F \\ I \end{bmatrix}$$

rref

$$\rightarrow R = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$\uparrow N = \text{null space matrix}$

complete solution of  $Ax=b$

Augmented matrix  $[A \ b]$

$$\begin{bmatrix} 1 & 2 & 2 & 2 & b_1 \\ 2 & 4 & 6 & 8 & b_2 \\ 3 & 6 & 8 & 10 & b_3 \end{bmatrix} \rightarrow$$

$$\begin{bmatrix} 1 & 2 & 2 & 2 \\ 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 2 & 2 & b_1 \\ 0 & 2 & 2 & 2 & b_2 - 2b_1 \\ 0 & 0 & 2 & 4 & b_3 - 3b_1 \end{bmatrix}$$

Pivot column,

$$\rightarrow \begin{bmatrix} 1 & 2 & 2 & 2 & b_1 \\ 0 & 0 & 2 & 4 & b_2 - 2b_1 \\ 0 & 0 & 0 & 0 & b_3 - b_2 - b_1 \end{bmatrix} \Rightarrow 0 = b_3 - b_2 - b_1 \quad \text{condition to have solution } Ax=b$$

Solvability condition on  $b$

let  $b_1 = 1$

$Ax=b$  solvable when  $b$  is in  $C(A)$  i.e. column space of  $A$

If a comb. of rows of  $A$  gives zero row, the same combination of the entries of  $b$  must give 0

To find complete solution to  $Ax = b$

Step 1 a particular soln

$x_{\text{particular}}:$  set all free variable to zero  
or  $x_{f_k}$

Solve  $Ax = b$  for pivot variable

i.e.  $x_2 = 0 \wedge x_4 = 0$

$$x_1 + 2x_3 = 1 \quad x_1 = -2$$

$$2x_3 = 3 \Rightarrow x_3 = 3/2$$

$$x_p = \begin{bmatrix} -2 \\ 0 \\ 3/2 \\ 0 \end{bmatrix}$$

Step 2

$X_{\text{Nullspace}}:$   
 $x_n$

complete soln  
 $x = x_p + x_n$

$$Ax_p = b$$

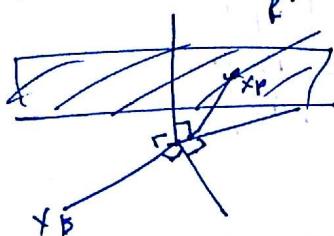
$$Ax_n = 0$$

$$A(x_p + x_n) = b$$

If we have one soln, we can get another solution by adding any vector from null space ( $Ax = 0$ )

for above example  $x_{\text{null}}$

$f^+$



$$= \begin{bmatrix} -2 \\ 0 \\ 3/2 \\ 0 \end{bmatrix} + c_1 \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} 2 \\ 0 \\ -2 \\ 1 \end{bmatrix}$$

2-D Subspace through  $\begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$

two dim subspace passing through  $\begin{pmatrix} -2 \\ 3/2 \\ 0 \\ 0 \end{pmatrix}$  not passing through  $\begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$

in  $m \times n$  matrix  $A$  of rank  $r$  ( $r$ : no. of pivot)

we know  $r \leq m, r \leq n$

Full column rank i.e.  $r=n$  (all columns have pivot i.e. no free variables)

$N(A) = \text{only zero vector}$

Soln to  $Ax = b$ ,  $x = x_p$  (unique soln if it exists at all)

i.e. either zero or 1 solution.

for example

$$A = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 6 & 1 \\ 5 & 1 \end{bmatrix}$$

$$\text{rref}(A) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$$

full row rank ( $r=m$ ) every row have pivot

can solve  $Ax=b$  for  $b$  (~~exists~~) exists  
left wth  $n-m=n-r$  free variable

Example

$$A = \begin{bmatrix} 1 & 2 & 3 & 5 \\ 3 & 1 & 1 & 1 \end{bmatrix}$$

$$\text{rref}(A) = \begin{bmatrix} 1 & 0 & 1 & -2 \\ 0 & 1 & -2 & 1 \end{bmatrix}$$

Full rank  
case-II:  $r=m=n$   $\Rightarrow$  Invertible

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix} \quad N(A) = \text{zero vector only}$$

$$R = [I]$$

1 solution for  $Ax=b$

Similarly  $r=m < n$

$$R = \begin{bmatrix} I \\ 0 \end{bmatrix}$$

0 or + solutions  $Ax=b$

$r=m < n$

$$R = [I \ F]$$

## Eigenvalues - Eigenvectors

like in calculus input  $x$  to a function  $f$  and output  $f(x)$

In linear algebra input vector  $x$  acts on matrix  $A$  reg. results in output  $Ax$

generally vector  $Ax$  have different direction than  $x$ ,

A family of input vector  $x$ , for a matrix  $A$ , giving  $Ax$  in the same direction as  $x$ .

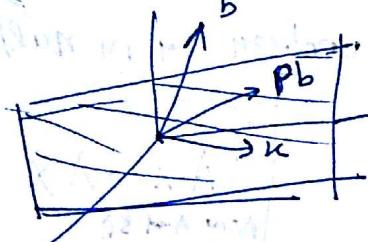
$\Rightarrow Ax \parallel x$  called Eigenvectors

$$Ax = \lambda x$$

$x \rightarrow$  eigenvector,  $\lambda \rightarrow$  eigen value.

If  $A$  is singular,  $\lambda = 0$  ie an eigen value.

example ① eigen values & vectors for projection matrix



Any  $x$  in the plane:  $Px = x$ ,  $\lambda = 1$

any vector  $\perp$  to the plane:  $Px = 0$ ,  $\lambda = 0$

example ②  $A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$  permutation matrix, exchange component of vector

$$x = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, Ax = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \lambda = 1$$

$$\text{also } x = \begin{bmatrix} -1 \\ 1 \end{bmatrix}, Ax = -\begin{bmatrix} 1 \\ -1 \end{bmatrix} = -x = \lambda, \lambda = -1$$

Facts:  $\sum \lambda$ 's = sum of diagonal elements  
 $= a_{11} + a_{22} + a_{33} + \dots + a_{nn}$

for  $n \times n$  matrix, there will be  $n$  eigen values

How to solve

$$Ax = \lambda x$$

Rewrite:  $(A - \lambda I)x = 0$

for above equation to be true, for non-zero  $x$

$A - \lambda I$  must be singular matrix

$$\det(A - \lambda I) = 0 \quad \text{find } \lambda \text{ first}$$

Example

$$A = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix} \quad \det(A - \lambda I) = \begin{vmatrix} 3-\lambda & 1 \\ 1 & 3-\lambda \end{vmatrix} = 0$$

$$\Rightarrow (3-\lambda)^2 - 1 = 0$$

$$\Rightarrow \lambda^2 - 6\lambda + 8 = 0$$

$$\lambda^2 - (\text{trace})\lambda + \det = 0$$

$$\text{as } \lambda = 4$$

$$A - \lambda I = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \quad (A - \lambda I)x = 0$$

$$= \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0$$

Cogn vectors are in null space

$$x_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$\lambda = 2 \quad (A - 2I)x = 0$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 0$$

$$x_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$A_1 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$\lambda_1 = 1, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \lambda_2 = -1, \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$$

$$\lambda_1 = 4, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \lambda_2 = 2, \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

Notice that  $A_2 = A_1 + 3I$

$$\lambda_1' = \lambda_1 + 3$$

but same eigenvectors

If  $Ax = \lambda x$   
Now  $A+3I$   
 $(A+3I)x = \lambda x + 3x$   
 $= (\lambda+3)x$

If  $Ax = \lambda x$   
&  $B$  has eigenvalue  $\alpha$ ,  
 $Bx = \alpha x$

$(A+B)x = (\lambda+\alpha)x$   
Not true  
as  $B$  has different eigen  
vector say  
 $By = \alpha y$

Example Rotation Matrix  
say rotate a unit vector by  $90^\circ$

$$Q = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

$$\text{trace} = 0+0 = \lambda_1 + \lambda_2$$

$$\det = 1 = \lambda_1 \lambda_2$$

$$\det(Q - \lambda I) = \begin{vmatrix} -\lambda & -1 \\ 1 & -\lambda \end{vmatrix} = \lambda^2 + 1 = 0 \Rightarrow \lambda_1 = i, \lambda_2 = -i$$

Eigenvalues are not real ones, but are complex

If matrix is symmetric then eigenvalues will be real

Example

$$A = \begin{bmatrix} 3 & 1 \\ 0 & 3 \end{bmatrix}, \det(A - \lambda I) = \begin{vmatrix} 3-\lambda & 1 \\ 0 & 3-\lambda \end{vmatrix} = (3-\lambda)(3-\lambda) = 0$$

$$\lambda_1 = 3, \lambda_2 = 3$$

Solve  $(A - \lambda I)x = 0$

$$\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$x_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, x_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$2A = 22A$$

$$2A = A$$

$$x_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

The above value of  $x_1$  is called a eigenvector of  $A$  corresponding to eigenvalue  $\lambda_1 = 3$ .

$$Ax_1 = 3x_1 \Rightarrow Ax_1 = \lambda_1 x_1$$

The first row of the left side is equal to the first row of the right side.

$$2x_1 = 2x_1$$

QUESTION

Suppose we have  $n$  linearly independent eigenvectors of  $A$   
Put them in columns of  $S$   $\Rightarrow$  then  $S^{-1}$  exist.

$$\begin{aligned}
 AS &= A \left[ \begin{array}{c|c|c|c} 1 & 1 & 1 \\ \hline x_1 & x_2 & \cdots & x_n \\ \hline 1 & 1 & \ddots & 1 \end{array} \right] \\
 &= \left[ \begin{array}{c|c|c|c} 1 & 1 & 1 \\ \hline \lambda_1 x_1 & \lambda_2 x_2 & \lambda_n x_n \\ \hline \end{array} \right] \\
 &= \left[ \begin{array}{c|c|c|c} 1 & 1 & 1 \\ \hline x_1 & x_2 & \cdots & x_n \\ \hline \end{array} \right] \underbrace{\left[ \begin{array}{cccc} \lambda_1 & 0 & & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{array} \right]}_{\text{diagonal matrix}} = S\Lambda
 \end{aligned}$$

*(Eigenvector matrix)*

$$AS = SA$$

$$\underline{S^{-1}AS = S^{-1}S\Lambda = \Lambda}$$

$$\text{Also } AS S^{-1} = S\Lambda S^{-1}$$

$$\underline{A = S\Lambda S^{-1}}$$

Application

$$\text{If } Ax = \lambda x$$

multiplied by  $A$

$$A^2x = \lambda Ax = \lambda^2 x$$

i.e.  $A^2$  has e.v.  $\lambda^2$   
& same b.vectors

Also

$$A^2 = S\Lambda S^{-1}S\Lambda S^{-1} = S\Lambda^2 S^{-1}$$

Also tells the same fact c.vects  $S$  is sum of e.vects  $\Lambda^2$

ib tkr

$$A^k = S\Lambda^k S^{-1}$$

Why real eigen values?

Let it be complex

$$Ax = \lambda x \xrightarrow{\text{also}} \bar{A}\bar{x} = \bar{\lambda}\bar{x}$$

$$\text{then } A\bar{x} \text{ real} \Rightarrow \bar{A} = A$$

Take Trans of eqn. of  $A\bar{x} = \bar{\lambda}\bar{x}$

$$\bar{x}^T A^T = \bar{x}^T \bar{\lambda} \quad (\text{by property})$$

$$\text{Now } A^T = A, \bar{x}^T A = \bar{x}^T \bar{\lambda}, \text{ with } \cancel{A} \quad (\text{by property})$$

$$\text{Now } Ax = \bar{\lambda}\bar{x}$$

$$\bar{x}^T A x = \bar{x}^T \bar{\lambda} \quad (\text{by property})$$

$$\text{then } \bar{x}^T A x = \bar{\lambda} \bar{x}^T \bar{x} \quad (\text{cancel } \bar{x}^T \text{ from both sides})$$

$$\bar{x}^T A x = \lambda \bar{x}^T x \quad (1)$$

$$\text{from } (1) \text{ & } (2), \lambda \bar{x}^T x = \bar{\lambda} \bar{x}^T x$$

$$\Rightarrow \lambda = \bar{\lambda} \quad (\text{cancel } \bar{x}^T x)$$

Let  $\underline{x}_1$  &  $\underline{x}_2$  be two eigenvectors with eigenvalues  $\lambda_1$  &  $\lambda_2$  for an symmetric matrix  $A$ .

To show  $\underline{x}_1 \cdot \underline{x}_2 = 0$

$$\begin{aligned} \lambda_1 \underline{x}_1^T \underline{x}_2 &= (\lambda_1 \underline{x}_1^T) \underline{x}_2 \\ &= (A \underline{x}_1)^T \underline{x}_2 \\ &= \underline{x}_1^T A^T \underline{x}_2 \end{aligned}$$

$$\begin{aligned} \text{Now } A^T &= A \Rightarrow \underline{x}_1^T (A \underline{x}_2) = \lambda_1 \underline{x}_1^T \underline{x}_2 \\ &= \underline{x}_1^T \lambda_2 \underline{x}_2 \\ &= \lambda_2 \underline{x}_1^T \underline{x}_2 \end{aligned}$$

$$\text{here } (\lambda_1 - \lambda_2) \underline{x}_1^T \underline{x}_2 = 0, \text{ but } \lambda_1 \neq \lambda_2 \neq 0$$

$$\Rightarrow \underline{x}_1^T \underline{x}_2 = 0$$

i.e. eigenvectors for symmetric matrix are orthogonal.

## Theorem

$A^k \rightarrow 0$  as  $k \rightarrow \infty$   
if all  $|\lambda_i| < 1$

• A is sure to have  $n$  indepent vectors  
(and be diagonalizable)

If all the  $\lambda$ 's are different  
(i.e. No repeated  $\lambda$ 's)

Repeating eigenvalues // may or may not have  $n$  indep. vefors.

### Example

$$A = \begin{bmatrix} 2 & 1 \\ 0 & 2 \end{bmatrix} \quad \det(A - \lambda I) = \begin{vmatrix} 2-\lambda & 1 \\ 0 & 2-\lambda \end{vmatrix} = (2-\lambda)^2 = 0$$

$$\lambda_1 = \lambda_2 = 2$$

$$(A - \lambda I)x = 0 \Rightarrow \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ x_2 \end{bmatrix} = 0 \quad x = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \text{ only one}$$

Symmetric Matrix:  $A^T = A$

- ① The eigenvalues are REAL
- ② The eigen vectors are PERPENDICULAR (orthonormal if unit basis)  
can be chosen

### usual case

$$A = S \Lambda S^{-1}$$

$Q$  = column of orthonormal

$$Q^{-1} = Q^T$$

$$\text{for symmetric } A = Q \Lambda Q^{-1}$$

$$= Q \Lambda Q^T$$

or,  $A = Q \Lambda Q^T$  (where  $\Lambda = \text{diag}(\lambda_1, \dots, \lambda_n)$ )

$\Lambda = \text{diag}(\lambda_1, \dots, \lambda_n)$

↳  $\Lambda$  is a matrix of  $n$  non-negative numbers

↳  $Q$  is a matrix

## Optimization

### Example

Machining Type	Product				Total time available per week
	P <sub>1</sub>	P <sub>2</sub>	P <sub>3</sub>	P <sub>4</sub>	
M1	2.7 (time)	3	4.6	3	3000
M2	2	7	2	5.1	9500
M3	2.4	4	6.1	3	6300
Unit Profit	7.5	4.6	9.2	5.25	

if  
unit cost

$x_j$  be the number of units produced for product j (per week)

Maximize

$$Z = 7.5x_1 + 4.6x_2 + 9.2x_3 + 5.25x_4$$

Subject to  $2.7x_1 + 3x_2 + 4.6x_3 + 3x_4 \leq 3000$

$$2x_1 + 7x_2 + 2x_3 + 5.1x_4 \leq 9500$$

$$2.4x_1 + 4x_2 + 6.1x_3 + 3x_4 \leq 6300$$

i.e. to find How much quantity of each product should be produced to maximize profit.

→ George Dantzig - 1940 first optimization linear programming  
 Since then many optimization techniques have been developed  
 optimizations are widely used in operational research, Artificial Intelligence  
 computers & in industry

- \* Linear Problems → opt. fun & constraints linear fn
- \* Nonlinear Problems → " " " non linear
- \* Discrete " "
- \* Continuous " "

## Mathematical Background

### Matrix Algebra

square matrix : an arrangement of  $m \times n$  elements

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

m by  
Rectang.  
n by

$a_{ij}$  : → elements

Diagonal elements  $a_{11}, a_{22}, \dots, a_{nn} \rightarrow$  diagonal elements

Matrix multiplication of two matrices (Element wise)

$$\text{cos}^2 + \text{sin}^2 + 2\text{sin} \cdot \text{cos} + \text{sin}^2 + \text{cos}^2 = 1$$

$$\text{cos}^2 + \text{sin}^2 + 2\text{sin} \cdot \text{cos} + \text{sin}^2 + \text{cos}^2 = 1$$

$$\text{cos}^2 + \text{sin}^2 + 2\text{sin} \cdot \text{cos} + \text{sin}^2 + \text{cos}^2 = 1$$

Matrix function does not follow the normal rules of algebra  
↳ different operations of matrices

Matrix multiplication is not commutative

Matrix multiplication is not distributive from left side

Matrix multiplication is not associative

Matrix multiplication is not distributive from right side

Matrix multiplication is not associative

Matrix multiplication is not distributive from right side

Matrix multiplication is not associative

If we have three independent col. vec  $a, b, c$  & want  $A, B, C$   
as orthogonal vectors

$$A = a$$

$$B = b - \frac{A^T b}{A^T A} A$$

$$r_1 = \frac{A}{\|A\|}, r_2 = \frac{B}{\|B\|}, r_3 = \frac{C}{\|C\|}$$

Now  $C \perp A$  &  $C \perp B$

$$C = c - \frac{A^T c}{A^T A} A - \frac{B^T c}{B^T B} B$$

Example  $a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, b = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$

$$A = a, B = \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} - \frac{3}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ -1 \end{bmatrix}$$

$$Q = \begin{bmatrix} \frac{1}{\sqrt{3}} & 0 \\ \frac{1}{\sqrt{3}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 1 & 2 \end{bmatrix} \rightarrow Q = \begin{bmatrix} \frac{1}{\sqrt{3}} & 0 \\ \frac{1}{\sqrt{3}} & -\frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{3}} & \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$[q_1 \ q_2] = [q_1 \ q_2] \begin{bmatrix} q_1^T q_1 \\ q_1^T q_2 \end{bmatrix}$$

Rubber triangular matrix

$$q_1^T q_2 = 0$$

check in book

please consider, take the first and last

row. Then

$$q_1^T q_2 = 0$$

$$A^T A = I$$

$$A^T B = 0$$

$$A^T C = 0$$

$$A^T A + A^T B + A^T C = 0$$

## Rectangular Example

$$Q = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 & -1 & 2 \\ 2 & -1 & -2 \\ 2 & 2 & 1 \end{bmatrix}$$

$Q$  has orthonormal columns

to project onto its column space

$$\text{projection Matrix} = P = Q(Q^T Q)^{-1} Q^T \quad | \text{ Rew. } (Q^T Q) = I$$

$$= QQ^T$$

$$= \begin{cases} I, \text{ if } Q \text{ is square} \end{cases}$$

(if  $Q$  is square matrix it covers whole space, and projected vector is vector itself)

Revis:  $A^T A \hat{x} = A^T b$

Now  $A$  is  $\ell$

$$\underbrace{Q^T Q}_{I} \hat{x} = Q^T b \Rightarrow \hat{x} = Q^T b$$

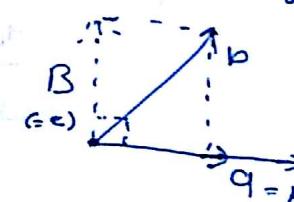
projection on its basis vector is  $q_i^T b$

like component of  $\hat{x}$   
 $\hat{x}_i = q_{i \cdot}^T b$

We have independent vector matrix  $A$  we want to convert it orthonormal

Gram-Schmidt

let two vectors  $a, b$   
independent



goal

Orthogonal vectors

$A, B$  funds

↓  
orthonormally  
 $q_1 = \frac{A}{\|A\|}$        $q_2 = \frac{B}{\|B\|}$

let first vector direction such

~~$A = a$~~

$$p = \text{projector} = \frac{A^T b}{A^T A} A$$

$$B = b - p$$

$$= b - \frac{A^T b}{A^T A} A$$

Check Now if  $A + B$

$$ATB = AT \left( b - \frac{A^T b}{A^T A} A \right) = 0$$

$$= A^T b - \frac{A^T b \cdot A^T A}{A^T A} = 0$$

$A \rightarrow K$   
not  
principle

If  $A$  has independent columns

Then  $ATA$  is invertible

Suppose

$ATAx = 0$ , then  $x$  must be 0 (if  $ATA$  is invertible as Null space has only zero)

take  $x^T$  both side

Take

$$\underline{x^T ATAx} = 0$$

$$\Rightarrow (Ax)^T Ax = 0$$

$$\text{i.e. } \|Ax\|_2^2 = 0 \Rightarrow Ax = 0$$

If  $A$  has independent columns and  $Ax = 0$

then  $x = 0$  (must).

columns are definitely independent if they are perpendicular

Example: column are perpendicular unit vector (orthonormal)

$$I = P^T P$$

$$I = P^T P \text{ just enough to } P^T P = I$$

$$P^T P = I \text{ is ok}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \text{ is ok}$$

$$I = \begin{bmatrix} 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix} = P^T P$$

$$I = P^T P \rightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = P^T P$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = P^T P$$

Orthogonal basis  $q_1, \dots, q_m$

Orthogonal Matrix  $Q$ : Span

Orthonormal Vectors

$$q_i^T q_j = \begin{cases} 0 & \text{if } i=j \\ 1 & \text{if } i \neq j \end{cases}$$

$$Q = \begin{bmatrix} q_1 & q_2 & \cdots & q_m \end{bmatrix}$$

$$Q^T Q = \begin{bmatrix} q_1^T \\ q_2^T \\ \vdots \\ q_m^T \end{bmatrix} \begin{bmatrix} q_1 & q_2 & \cdots & q_m \end{bmatrix} = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

$$Q^T Q = I$$

if  $Q$  is square then  $Q^T Q = I$

tells us  $Q^T = Q^{-1}$

Example

①

permutation  $Q = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$

$$Q Q^T = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} = I$$

②

$$Q = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}, Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$Q = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$$

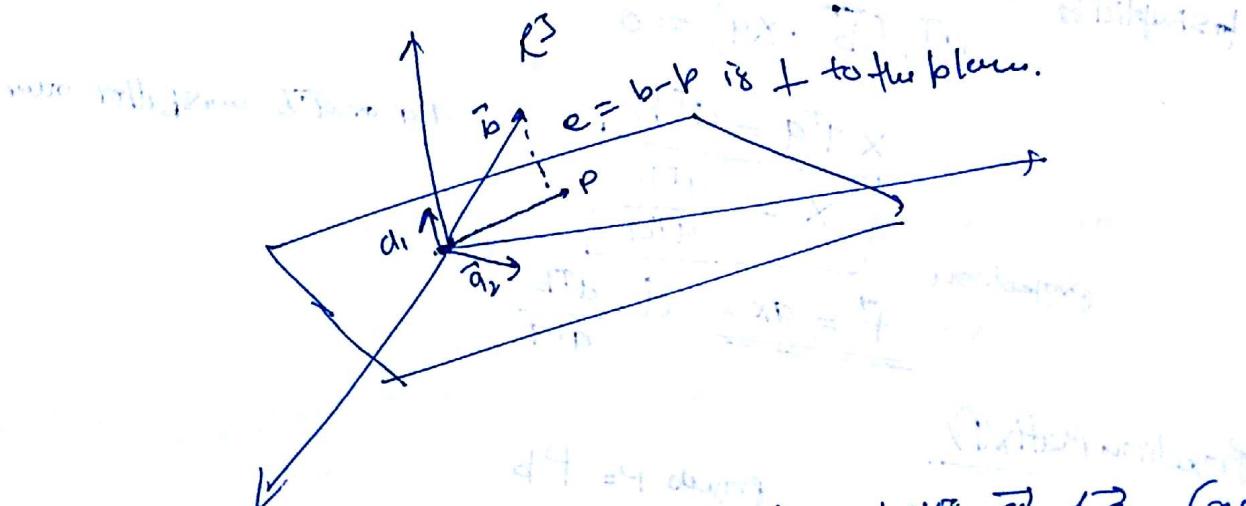
why project?

Since  $Ax = b$  may have no solution (more equations than variables)

$Ax$  - always remain in column space of  $A$ , when  $b$  may not be, which result in no solution

So, we can try for best possible solution by projecting  $b$  in column space of  $A$  and solve

$$Ax = p \text{ instead } \left\{ \begin{array}{l} p \rightarrow \text{proj of } b \text{ onto } C(A) \\ e = b - p \end{array} \right.$$



two describe plane  $C(A)$  let two basis  $\vec{q}_1, \vec{q}_2$  (need not to be perpendicular, but independent)

$$\text{place of } q_1, q_2 = \text{col space of } A = \begin{bmatrix} 1 & 1 \\ 0 & 0 \\ 1 & 0 \end{bmatrix}$$

$$\text{Project}(\vec{q}_1) = \hat{x}_1 q_1 + \hat{x}_2 q_2 \quad \text{(since comb. of } q_1, q_2 \text{ is full)}$$

$$p = A\hat{x} \quad \text{find } \hat{x}$$

key:  $b - A\hat{x}$  is  $\perp$  to the plane. (i.e.  $\perp$  to  $q_1, q_2$  as well)

$$\begin{aligned} q_1^T(b - A\hat{x}) &= 0 \\ q_2^T(b - A\hat{x}) &= 0 \end{aligned} \quad \left\{ \begin{bmatrix} q_1^T \\ q_2^T \end{bmatrix} (b - A\hat{x}) = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right.$$

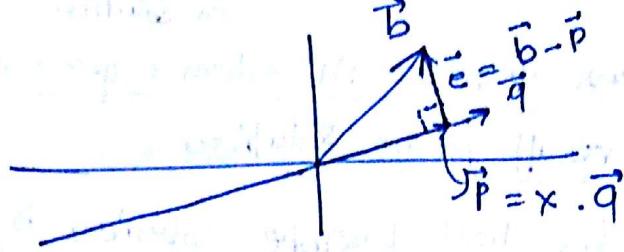
$$\begin{aligned} \Rightarrow A^T(b - A\hat{x}) &= 0 \\ A^TA\hat{x} &= A^Tb \end{aligned}$$

$$A^Te = 0 \text{ i.e. } e \in N(A^T)$$

Also  $e \perp C(A)$

## Projection Matrix

Projectors: ( $\vec{P}$ )



$\vec{a}$  is perpendicular to  $\vec{e} = \vec{b} - \vec{p}$

$$\Rightarrow \vec{a}^T(\vec{b} - \vec{p}) = 0$$

for simplicity

$$\vec{a}^T(\vec{b} - \vec{x}\vec{q}) = 0$$

$$x\vec{a}^T\vec{q} = \vec{a}^T\vec{b}$$

$$x = \frac{\vec{a}^T\vec{b}}{\vec{a}^T\vec{a}}$$

$$\underline{\vec{p} = \vec{q}x = \vec{a} \cdot \frac{\vec{a}^T\vec{b}}{\vec{a}^T\vec{a}}}$$

projection Matrix( $P$ )

projects  $P = Pb$

matrix

$$\boxed{P = \frac{\vec{a}\vec{a}^T}{\vec{a}^T\vec{a}}}$$

columnspace  $C(P) = \text{line through } \vec{a}$

✓ range( $P$ ) = 1

✓ also  $\boxed{P^T = P} \Rightarrow \text{Symmetric Matrix}$

• If you take projections twice or more times leave it remain

$$\boxed{P^2 = P} \quad \text{or} \quad \boxed{P^K = P} \quad K \text{ is any natural no.}$$

$A^T A$  is not scalar as each  $a_i a_i^T$ , if  $A^T A$  non-zero matrix

$$x = (A^T A)^{-1} A^T b$$

projection

$$p = Ax$$

$$= A(A^T A)^{-1} A^T b$$

Projection Matrix:  $P = A(A^T A)^{-1} A^T$

Remember: Since  $A$  is not square invertible matrix, we can't do  $A A^{-1} (A^T)^{-1} A^T$   
i.e.  $(A^T)^{-1} = B^{-1} A^{-1}$  can not used here.

Properties:

$$P^T = P \rightarrow \text{symmetric}$$

$$P^2 = P \rightarrow \text{(multiple projection to not alter results)}$$

$$(P^2 = A(A^T A)^{-1} \underbrace{(A^T A (A^T A)^{-1})^T}_{\text{I}} A^T = A(A^T A)^{-1} A^T)$$

Example (Application)

Least Squares

Fitting by a line

Given data point to be fitted by best line

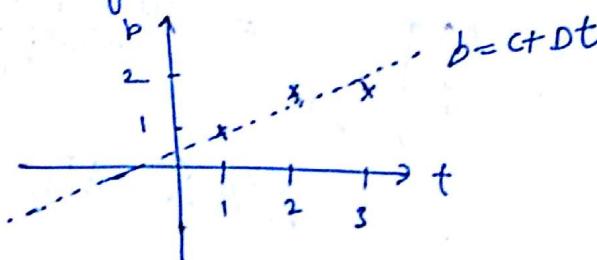
$$(1,1), (2,2), (3,2)$$

$$\text{pt}, \quad C + D = 1$$

$$C + 2D = 2$$

$$C + 3D = 2$$

we can't solve  
but can get best approx



we can't solve

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$$

$$\text{but } \begin{aligned} Ax &= b \\ A^T A x &= A^T b \end{aligned} \text{ can be solved}$$

$$A \times b$$

Projection matrix  $P = A(A^T A)^{-1} A^T$

Extreme cases: if  $b$  in  $\text{colspace } C(A)$ ;  $Pb = b$

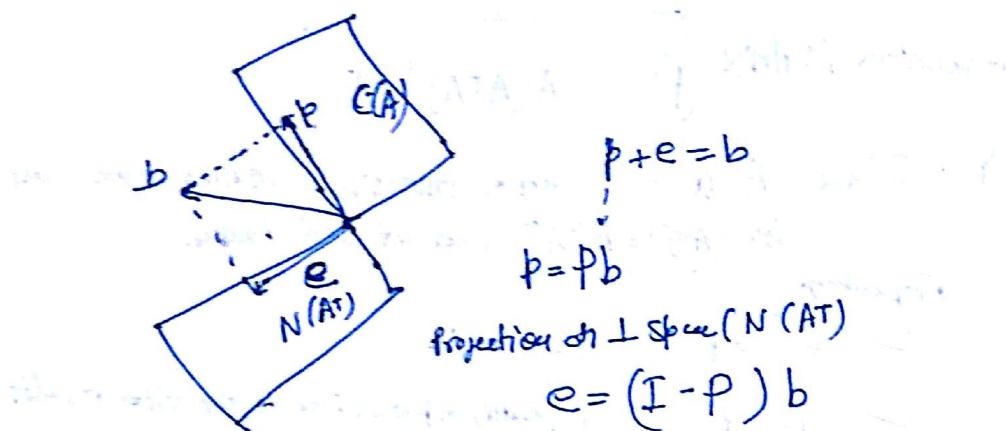
if  $b$   $\perp$  to  $C(A)$ ;  $Pb = 0$   
(i.e. in  $N(A^T)$ )

If  $b$  is in column space ( $\text{lin. comb. of col. of } A \text{ i.e. } Ax$ )

$$\text{projection } p = Pb = A \underbrace{(A^T A)^{-1} A^T}_{=P} A x = Ax$$

if  $b$  is in  $N(A^T)$  then  $A^T b = 0$

$$p = Pb = A A^T A^{-1} \underbrace{A^T b}_{=0} = 0$$



going back to line fitting problem

to get best fitted line, we minimize errors

$$\text{Minimize: } \|Ax - b\|^2 = \|e\|^2 \quad (\text{forgive example})$$
$$= ((+D-1)^2 + (+2D-2)^2 + (+3D-3)^2)$$

$$\text{Find } \hat{x} = \begin{bmatrix} \hat{c} \\ \hat{D} \end{bmatrix}, P \quad A^T A \hat{x} = A^T b$$
$$A^T A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} = \begin{bmatrix} 3 & 6 \\ 6 & 14 \end{bmatrix}$$

$$\text{best line } \frac{2}{3} + \frac{1}{2}t \quad \Rightarrow p = A \hat{x}$$

$$A^T b = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 5 \\ 11 \end{bmatrix}$$

$$\begin{bmatrix} 3 & 6 \\ 6 & 14 \end{bmatrix} \begin{bmatrix} \hat{c} \\ \hat{D} \end{bmatrix} = \begin{bmatrix} 5 \\ 11 \end{bmatrix} \quad \hat{D} = \frac{1}{2}, \quad \hat{c} = \frac{2}{3}$$

$$\begin{bmatrix} 3 & 6 \\ 6 & 14 \end{bmatrix} \begin{bmatrix} \hat{c} \\ \hat{D} \end{bmatrix} = \begin{bmatrix} 5 \\ 11 \end{bmatrix}$$