

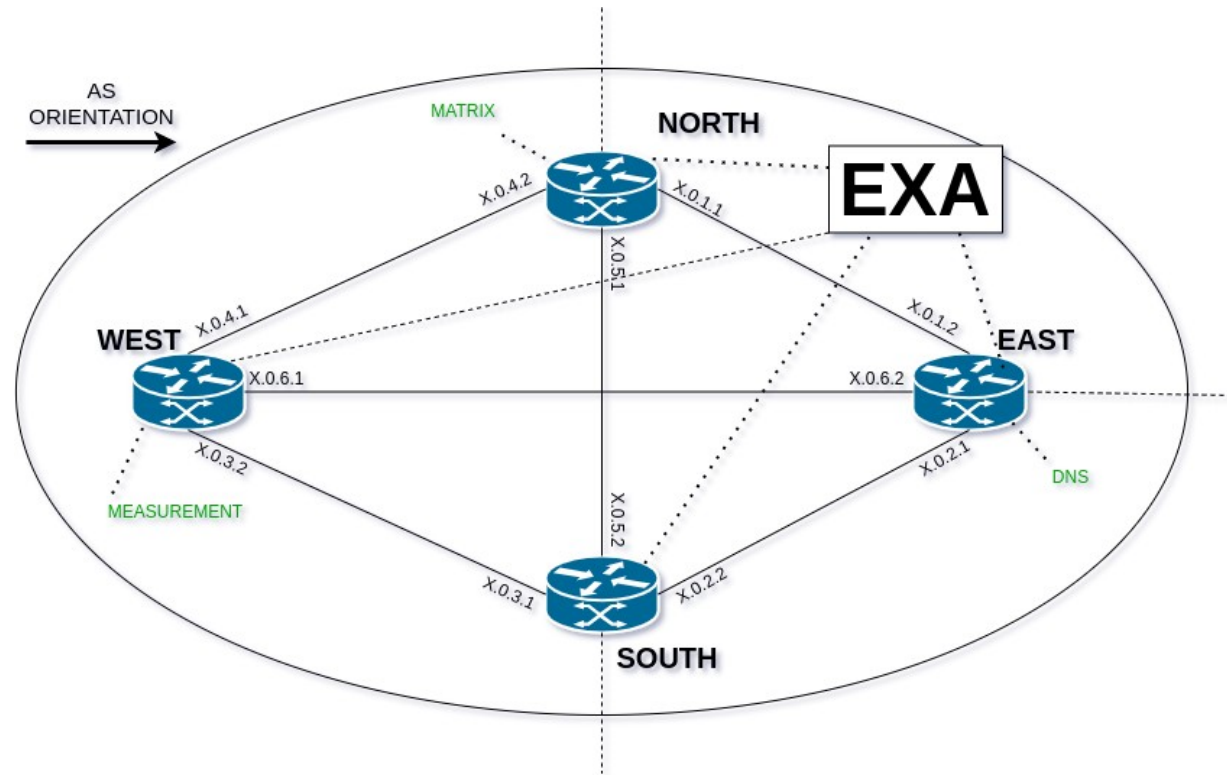
# Introduction to mini-internet

# The platform

- Mini-internet is an educational platform that simulates an internet topology and allows student to practice network configuration on it
- Every device (host, switch, router) is simulated using docker containers
- Virtual links connecting the topology is simulated using Open vSwitch links

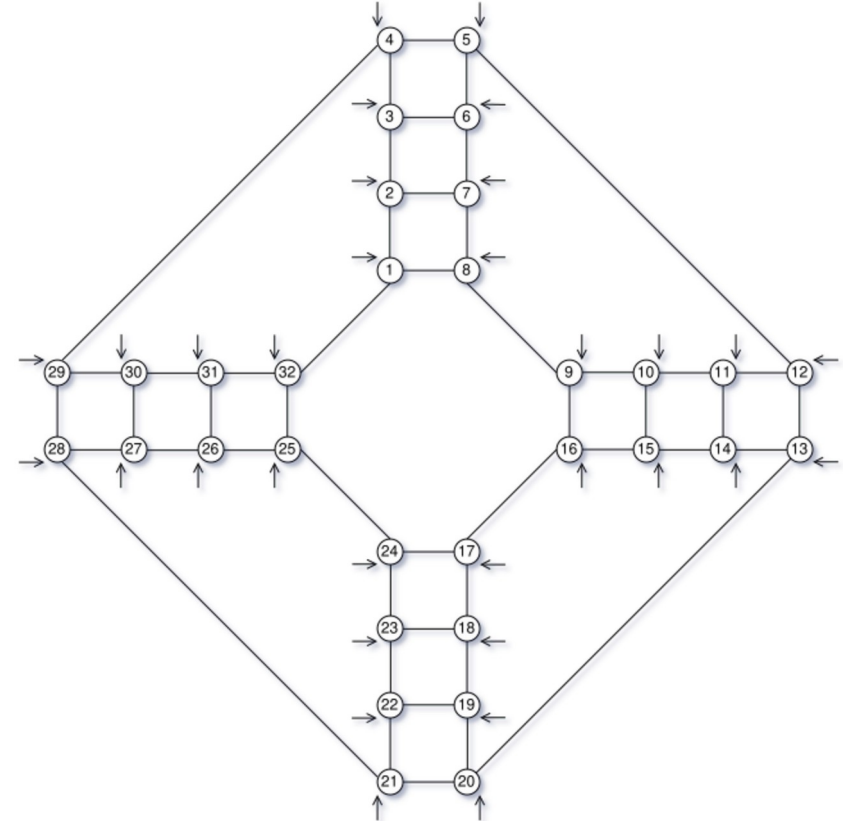
# AS Topology - internal

- Each AS contains 4 routers placed in a diamond configuration and they are connected in a full-mesh style.
- 3 out of the 4 routers (NORTH, SOUTH and EAST) have external connections to the neighboring ASes.
- As seen on the top-left corner, the orientation of this demonstration AS follows the arrow displayed



# AS Topology - external

- All Ases are connected according to the figure on the right. Every student will be assigned an AS and a Target AS.
- Your objective is to hijack the target AS, calculate which ASes you will affect with your hijack.
- While you attack a fellow student of yours, someone will target your AS! You have to detect the hijack and mitigate it accordingly.



# Connecting to the Proxy

- Each AS has a proxy container where one can login with the AS password.
- To connect to the proxy, ssh to the server IP: 147.52.203.13 as user root
- For each AS the port number is equal to: 2000+[AS#]

```
chris@chris-PC-Ubuntu:~$ ssh root@147.52.203.13 -p 2001
root@147.52.203.13's password:
+-----+
|                                     |
|           HY436 - Software Defined Networks           |
|           Assignment 4 | BGP Hijack Simulation         |
|                                                         |
|           For any inquiries contact the TAs           |
|           Chris Papastamos: csd4569@csd.uoc.gr        |
|           Manos Lakiotakis: manoslak@csd.uoc.gr       |
|                                                         |
|           From here, you can access your virtual devices |
|           with the goto.sh script. For instance:     |
|                                                         |
|           ./goto.sh EAST router                       |
|                                                         |
+-----+
root@g1-proxy ~> 
```

# Connecting to the Proxy

## ./goto.sh script:

Using this script you can access all the devices in your topology. Pressing the TAB key will bring suggestions from the available devices.

```
root@g1-proxy ~> ./goto.sh
EAST    NORTH    SOUTH    WEST
root@g1-proxy ~> ./goto.sh EAST
host     router
root@g1-proxy ~> ./goto.sh EAST router
```

## ./save\_configs.sh script:

This script will save the configurations of each router in the proxy container. You will need to copy them to your device in order to turn them in with your report

```
root@g1-proxy ~> ./save_configs.sh
Warning: Permanently added '158.1.10.1' (ECDSA) to the list of known hosts.
Connection to 158.1.10.1 closed.
Warning: Permanently added '158.1.11.1' (ECDSA) to the list of known hosts.
Connection to 158.1.11.1 closed.
Warning: Permanently added '158.1.12.1' (ECDSA) to the list of known hosts.
Connection to 158.1.12.1 closed.
Warning: Permanently added '158.1.13.1' (ECDSA) to the list of known hosts.
Connection to 158.1.13.1 closed.
adding: configs_10-12-2023_18-21-31/EAST.txt (deflated 68%)
adding: configs_10-12-2023_18-21-31/NORTH.txt (deflated 69%)
adding: configs_10-12-2023_18-21-31/SOUTH.txt (deflated 68%)
adding: configs_10-12-2023_18-21-31/WEST.txt (deflated 69%)
Download zip file:
  scp -P 2001 root@duvel.ethz.ch:configs_10-12-2023_18-21-31.zip .
Overwrite the config folder in the current directory:
  scp -r -P 2001 root@duvel.ethz.ch:configs_10-12-2023_18-21-31 config
root@g1-proxy ~> ls
configs_10-12-2023_18-21-31  exabgp_output  restart_ospfd.sh  save_configs.sh
configs_10-12-2023_18-21-31.zip  goto.sh        restore_configs.sh
root@g1-proxy ~>
```

# Connecting to a router

Using the `./goto.sh` script you can connect to a router of your AS.

```
root@g1-proxy ~> ./goto.sh NORTH router  
  
Hello, this is FRRouting (version 8.2.2).  
Copyright 1996-2005 Kunihiro Ishiguro, et al.  
  
NORTH_router#
```

In the command line of the router you can execute the command “`show run`”. This command displays the current running configuration. The screenshot on the right displays the output of the command (It is a little bit long to fit in a slide).

```
root@g1-proxy ~> ./goto.sh NORTH router  
Hello, this is FRRouting (version 8.2.2).  
Copyright 1996-2005 Kunihiro Ishiguro, et al.  
NORTH_router# show run  
Building configuration...  
Current configuration:  
!  
frr version 8.2.2  
frr defaults traditional  
hostname NORTH_router  
ip route 1.0.0.0/8 Null0  
!  
interface ext_2_SOUTH  
ip address 179.0.2.1/24  
exit  
!  
interface host  
ip address 1.101.0.2/24  
exit  
!  
interface lo  
ip address 1.151.0.1/24  
exit  
!  
interface matrix_1  
ip address 1.0.198.1/24  
exit  
!  
interface port_EAST  
ip address 1.0.1.1/24  
ip ospf cost 1  
exit  
!  
interface port_SOUTH  
ip address 1.0.3.1/24  
ip ospf cost 1  
exit  
!  
interface port_WEST  
ip address 1.0.4.2/24  
ip ospf cost 1  
exit  
!  
router bgp 1  
neighbor 1.152.0.1 remote-as 1  
neighbor 1.152.0.1 update-source lo  
neighbor 1.153.0.1 remote-as 1  
neighbor 1.153.0.1 update-source lo  
neighbor 1.154.0.1 remote-as 1  
neighbor 1.154.0.1 update-source lo  
neighbor 179.0.2.2 remote-as 2  
!  
address-family ipv4 unicast  
network 1.0.0.0/8  
neighbor 1.152.0.1 next-hop-self  
neighbor 1.153.0.1 next-hop-self  
neighbor 1.154.0.1 next-hop-self  
neighbor 179.0.2.2 route-map empty_in in  
neighbor 179.0.2.2 route-map empty_out out  
exit-address-family  
exit  
!  
router ospf  
ospf router-id 1.151.0.1  
network 1.0.1.0/24 area 0  
network 1.0.4.0/24 area 0  
network 1.0.5.0/24 area 0  
network 1.0.198.0/24 area 0  
network 1.101.0.0/24 area 0  
network 1.151.0.0/24 area 0  
exit  
!  
ip prefix-list OMI_PREFIX seq 5 permit 1.0.0.0/8  
!  
route-map OMI_PREFIX permit 10  
match ip address prefix-list OMI_PREFIX  
exit  
!  
route-map empty_in permit 10  
exit  
!  
route-map empty_out permit 10  
exit  
!  
end  
NORTH_router#
```

# Advertising a prefix

On the top screenshot we can see an example where the EAST router of AS1 is configured to advertise the prefix 2.0.0.0/8.

You can verify the advertisement by looking at the output of the show run command and verifying that the commands you just ran exists in the running configuration.

```
Hello, this is FRRouting (version 8.2.2).  
Copyright 1996-2005 Kunihiro Ishiguro, et al.
```

```
EAST_router# conf t  
EAST_router(config)# ip route 2.0.0.0/8 Null0  
EAST_router(config)# router bgp 1  
EAST_router(config-router)# network 2.0.0.0/8  
EAST_router(config-router)# exit  
EAST_router(config)# exit
```

```
router bgp 1  
neighbor 1.0.197.6 remote-as 1  
neighbor 1.151.0.1 remote-as 1  
neighbor 1.151.0.1 update-source lo  
neighbor 1.153.0.1 remote-as 1  
neighbor 1.153.0.1 update-source lo  
neighbor 1.154.0.1 remote-as 1  
neighbor 1.154.0.1 update-source lo  
neighbor 179.0.1.2 remote-as 8  
!  
address-family ipv4 unicast  
network 1.0.0.0/8  
network 2.0.0.0/8  
neighbor 1.0.197.6 route-reflector-client  
neighbor 1.0.197.6 route-map LOCAL_PREF_IN_EXA in  
neighbor 1.0.197.6 route-map LOCAL_PREF_OUT_EXA out  
neighbor 1.151.0.1 next-hop-self  
neighbor 1.153.0.1 next-hop-self  
neighbor 1.154.0.1 next-hop-self  
neighbor 179.0.1.2 route-map empty_in in  
neighbor 179.0.1.2 route-map empty_out out  
exit-address-family  
exit
```

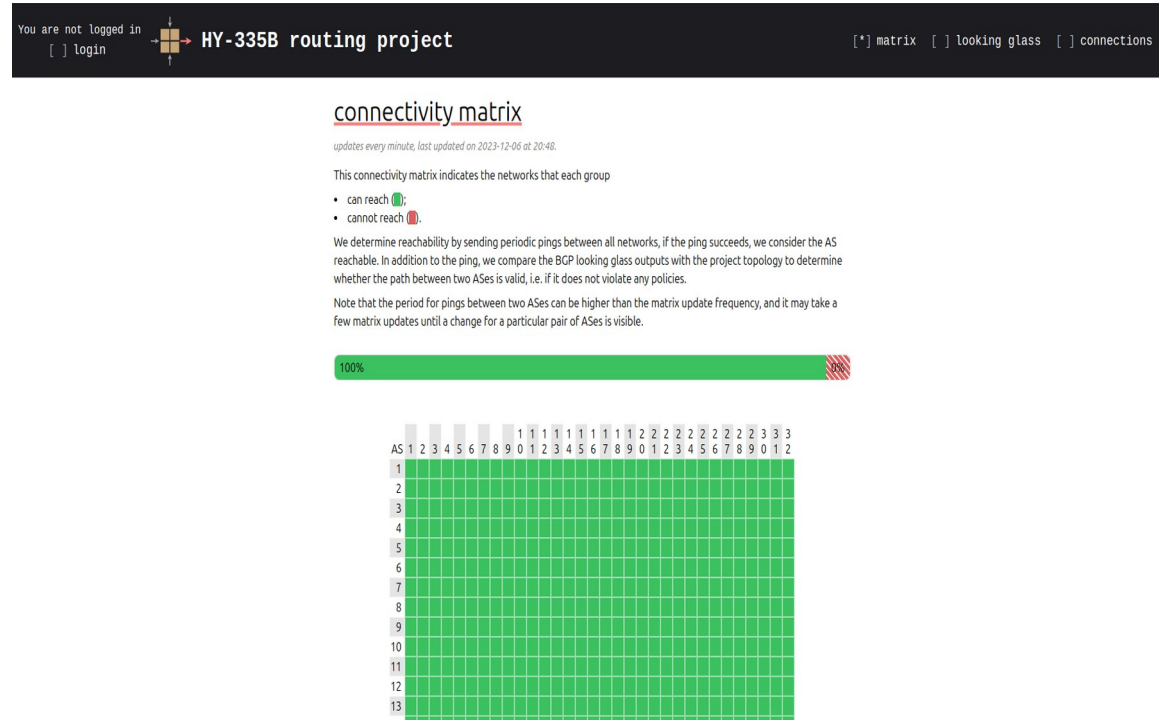
```
ip route 1.0.0.0/8 Null0  
ip route 2.0.0.0/8 Null0
```



# Platform's Website

You can access the platform's website in the by visiting [hy436.duckdns.org:8000](https://hy436.duckdns.org:8000) on your web browser. The website consists of 3 main indexes:

- Matrix
- Looking Glass
- Connections



# Connectivity Matrix

The connectivity matrix displays the status of the connectivity between any two ASes using a green square for connected and red for not connected.

Using the connectivity matrix you can quickly distinguish BNZ hijacks and their target.

The matrix has a response time of approximately 20 minutes so be patient with it.

## connectivity matrix

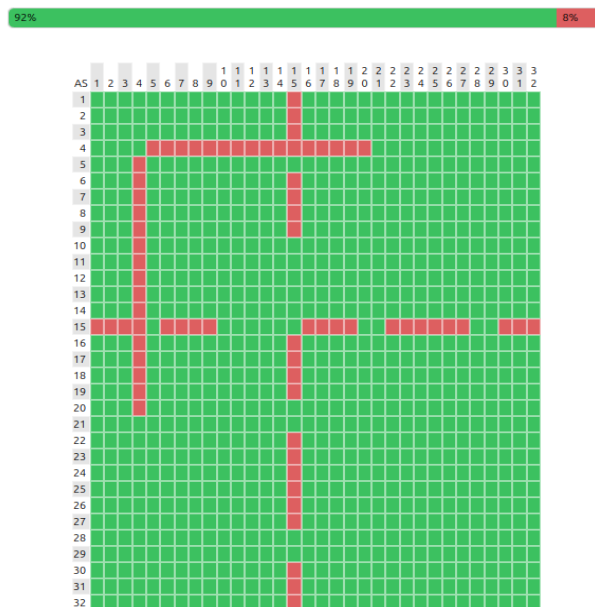
updates every minute, last updated on 2023-12-06 at 19:34.

This connectivity matrix indicates the networks that each group

- can reach (■);
- cannot reach (■).

We determine reachability by sending periodic pings between all networks, if the ping succeeds, we consider the AS reachable. In addition to the ping, we compare the BGP looking glass outputs with the project topology to determine whether the path between two ASes is valid, i.e. if it does not violate any policies.

Note that the period for pings between two ASes can be higher than the matrix update frequency, and it may take a few matrix updates until a change for a particular pair of ASes is visible.



# Looking Glass

The BGP Looking Glass is a tool that can be used to take a peek on the accepted routes of any router of any AS.

Using the filter fields on the top, you can select the desired router .

The output of the Looking Glass contains the selected path for each advertised prefix.

You can use this functionality to detect BGP Hijacks.

## looking\_glass

Looking Glass servers (LG servers) are servers on the Internet running one of a variety of publicly available Looking Glass software implementations. They are commonly deployed by autonomous systems (AS) to offer access to their routing infrastructure in order to facilitate debugging network issues. A Looking Glass server is accessed remotely for the purpose of viewing routing information. Essentially, the server acts as a limited, read-only portal to routers of whatever organization is running the LG server.



Looking Glass Server  
wikipedia.org

AS 1 Router NORTH

```
2023-12-06T18:34:28
BGP table version is 58, local router ID is 1.151.0.1, vrf id 0
Default local pref 100, local AS 1
Status codes: s suppressed, d damped, h history, * valid, > best, = multipath,
               i internal, r RIB-failure, S Stale, R Removed
Next hop codes: @NNN next hop's vrf id, < announce-nh-self
Origin codes: i - IGP, e - EGP, ? - Incomplete
RPKI validation codes: V valid, I invalid, N Not found

  Network          Next Hop          Metric LocPrf Weight Path
* 11.0.0.0/8       1.154.0.1           0 100    0 i
* 1                1.153.0.1           0 100    0 i
* 1                1.152.0.1           0 100    0 i
*>                0.0.0.0            0      32768 1
* 2.0.0.0/8        179.0.2.2           0      2 1
*> 3.0.0.0/8        179.0.2.2           0      2 3 1
*> 4.0.0.0/8        179.0.2.2           0      2 3 4 1
* 15.0.0.0/8       1.152.0.1           100     0 8 7 6 5 i
*>                179.0.2.2           0      2 3 4 5 i
* 16.0.0.0/8       1.152.0.1           100     0 8 7 6 1
*>                179.0.2.2           0      2 3 6 1
* 17.0.0.0/8       1.152.0.1           100     0 8 7 1
*>                179.0.2.2           0      2 7 1
*>18.0.0.0/8       1.152.0.1           0 100    0 1
*>19.0.0.0/8       1.152.0.1           100     0 8 9 1
*>110.0.0.0/8      1.152.0.1           100     0 8 9 10 i
* 111.0.0.0/8      1.152.0.1           100     0 8 9 10 15 14 11 i
*>                179.0.2.2           0      2 3 4 5 12 11 i
* 112.0.0.0/8      1.152.0.1           100     0 8 7 6 5 12 i
*>                179.0.2.2           0      2 3 4 5 12 i
* 113.0.0.0/8      1.152.0.1           100     0 8 9 10 15 14 13 i
*>                179.0.2.2           0      2 3 4 5 12 13 i
*>114.0.0.0/8      1.152.0.1           100     0 8 9 10 15 14 i
*>115.0.0.0/8      1.152.0.1           100     0 8 9 16 i
*>116.0.0.0/8      1.152.0.1           100     0 8 9 16 i
* 117.0.0.0/8      1.153.0.1           100     0 32 25 24 17 i
*>1                1.152.0.1           100     0 8 9 16 17 i
* 118.0.0.0/8      1.153.0.1           100     0 32 25 24 17 18 i
*>1                1.152.0.1           100     0 8 9 16 17 18 i
* 119.0.0.0/8      1.153.0.1           100     0 32 25 24 17 18 19 i
*>1                1.152.0.1           100     0 8 9 16 17 18 19 i
* 120.0.0.0/8      1.153.0.1           100     0 32 25 26 27 28 21 20 i
* 1                1.152.0.1           100     0 8 9 10 15 14 13 20 i
*>                179.0.2.2           0      2 3 4 5 12 13 20 i
* 121.0.0.0/8      1.153.0.1           100     0 32 25 26 27 28 21 i
*>                179.0.2.2           0      2 3 4 29 28 21 i
*>122.0.0.0/8      1.153.0.1           100     0 32 25 24 23 22 i
*>123.0.0.0/8      1.153.0.1           100     0 32 25 24 23 i
*>124.0.0.0/8      1.153.0.1           100     0 32 25 24 i
*>125.0.0.0/8      1.153.0.1           100     0 32 25 i
*>126.0.0.0/8      1.153.0.1           100     0 32 25 26 i
*>127.0.0.0/8      1.153.0.1           100     0 32 25 26 27 i
* 128.0.0.0/8      1.153.0.1           100     0 32 25 26 27 28 i
*>                179.0.2.2           0      2 3 4 29 28 i
* 129.0.0.0/8      1.153.0.1           100     0 32 31 30 29 i
*>                179.0.2.2           0      2 3 4 29 i
*>130.0.0.0/8      1.153.0.1           100     0 32 31 30 i
*>131.0.0.0/8      1.153.0.1           100     0 32 31 i
*>132.0.0.0/8      1.153.0.1           0 100    0 32 i
```

Displayed 32 routes and 49 total paths

