sfml setup (MinGW vscode)

★ 1/30 SUCCESS!

Launched !!! (text-editor) ⚡...

- compiling lessons
  - .cpp → .o
* each .cpp becomes own .o file
must use wildcard ./src/*.cpp
to compile each iteratively
group .o files and ./build/*.o
link iteratively

Search c/c++
edit (UI)
opens .vscode
folder w/ prop.json

Ctrl+shift+P opens vscode settings
search compile - set def compiler
" include - set include path
$ {workspaceFolder}/ **

- mingw32-make

- when all else fails restart
  IDE

- .\main.exe
  (executes)

backslash

added mingw to
enviromm var (/bIN)

also added SFML /bin
to environment vars