# **Pavel Rogovtsov**

Back-End Developer

- Minsk, Belarus
- + 375 (29) 139-83 **-**09
- progovcov0@gmail.com
- https://github.com/papavlusha



### Skills

C++ - Intermediate

Qt - Intermediate

docker - beginner

python - beginner

Linux - Intermediate

# **QT** projects

1. Has developed an application that allows you to work with 6 color models.

(Convert, adjust current color, and apply fine-tuned settings for various models)

- 2. I have developed my own Windows Explorer alternative using QT.
- 3. also implemented various 3D and 2D imaging algorithms
- 4. wrote a well-known game "barley-break"
- 5. wrote a game "bull and cows"
- 6. wrote a simple version of paint

#### Courses

Summer courses from epam as a form of practice after the 1st year of study in BSU(C#)

\_\_\_\_\_\_

## **EDUCATION**

**BELARUSIAN STATE UNIVERSITY** Specialty: Applied Computer Science Faculty of Applied Mathematics and Computer Science 2021 — now

### **RELATED COURSES:**

- Algorithms and data structures
- Cross-platform application development
  - Industrial programming
  - Computer graphics programming

Average Grade: 8.6 / 10 ADDITIONAL SKILLS:

- CI/CD with GitHub Actions
- Design Patterns and Refactoring
- Manjaro OS and Bash shell
- Machine Learning Fundamentals with MatLab
- Microsoft SQL Server
- unit tests