# Prasanth Thomas Shaji

Computing, Distributed Systems, Application Programming

I am experienced in distributed systems, application programming, computer architecture, embedded systems, and computational thinking. I enjoy programming on \*nix systems

#### Education

Computer Science & Engineering fundamentals from NIT Calicut Embedded Systems, Computer Architecture, Performance Engineering focus from Uppsala

August 2021 - June, 2023

Uppsala Universitet

#### **Masters Programme in Computer Science**

currently pursuing

Training Neural Networks in Embedded Devices

Masters Thesis @ Scania

Reverse engineering (Yocto/Buildroot) Linux environments in custom i.MX6 embedded boards Benchmarking ANN training in C / C++ / Rust / PyTorch ..., on ARM boards and via QEMU

July 2013 - June 2017

NIT Calicut, India

#### **Bachelor of Technology in Computer Science & Engineering**

7.85

Secure Distributed Hash Tables

**B-Tech Project** 

An implementation of a distributed hash table using Raft as the consensus protocol and utilising a cryptographic scheme to prevent sybil attacks

## Experience

Developed & maintained ad-serving systems, Facebook (Meta Business Partner) SDK integrations

### September 2018 - February 2020

Affle (acquired VizuryTM)

**Software Engineer** Brand acquired by Affle Pvt Ltd. Maintained Vizury AdTech platform in a 4 person team, migrated the Kafka data-pipeline over to AWS, lead FB Ad Solutions

July 2017 - August 2018

Vizury

**Software Engineer I** Developed features for a *FinTech CDP* app, worked on migration efforts across *cloud service providers*, set up *DevOps CI/CD* setups, codebase migrations

I have some freelance experience developing on GitLab, GCP, and the MERN stack. I have several hobby projects in Swift-iOS, Java-Android. I like programming small 2D platformer games in JS / WebGL and writing small ray tracking programs in C++ and Rust

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