

| Gameboard | |
|---------------------|----------------|
| Actions | Collaborations |
| Get tiles | Tiles |
| Add Tile | |
| Can edge be pushed? | |
| Place tile | |
| Get Player Location | |
| Move player piece | |
| get Size | |
| Freeze tile | |
| Flame tile | |

| Tile | |
|-------------------------|----------------|
| Actions | Collaborations |
| Type | |
| Is on fire | |
| is Frozen | |
| Freese | |
| set on fire | |
| When is effect removed? | |
| is Fixed? | |

| Silk Bag | |
|-----------------|----------------|
| Actions | Collaborations |
| Insert Tile | |
| Get Random Tile | |

| Player | |
|------------------------|----------------|
| Actions | Collaborations |
| Get Name | Game board |
| Number of Games Played | Tiles |
| Number of games won | Silk bag |
| Current Tiles | |
| Player number | |
| Where to move | |
| Play Action card | |
| Place tile | |

| File reader | |
|------------------------|----------------|
| Actions | Collaborations |
| Read Gameboard File | Player |
| Read Player profile | Gameboard |
| Read Leaderboard File | Leaderbaord |
| Write Gameboard File | |
| Write Player Profile | |
| Write Leaderboard File | |