

**Mobile Survey User Interface Mockups** 

February 2, 2015

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#### How to understand these mockups

Mockups are the phase of the design process that detail visual language such as typography, spacing and palette. These mockups are annotated with dimensions, fonts and color codes to further regulate and standardize user interface recommendations through the survey site. The mockups can be used to guide visual presentation of J.D.Power's survey experience throughout all screen sizes.

#### What are the recommendations so far?

- Match the design approach used in the Client Platform Desktop and Mobile Apps within other J.D.Power mobile experiences
- Light colors to help encourage the "gamification" concept
- Easy to understand and follow through on survey actions
- Friendly to make the response workflow more enjoyable

#### **UX values from schematics:**

- Increase visual space to enhance legibility
- Provide visual cues for input and progression
- Break apart survey questions into "chapters" of questions
- Add "incentives" (i.e. game-like badges) at each completed section
- Provide better functionality via the navigation
- Change the language in the navigation
- Change input format based on minimum number of gestures needed to complete each task

#### Addressed in these designs:

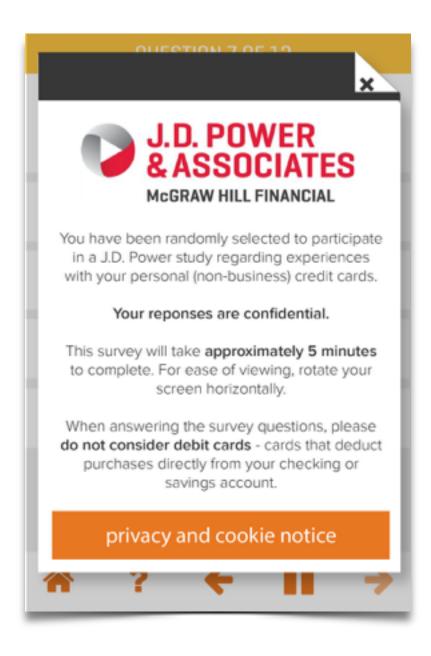
Gamification and modularization concepts are further flushed out in these designs as outlined in schematics. Through a .

#### Question types:

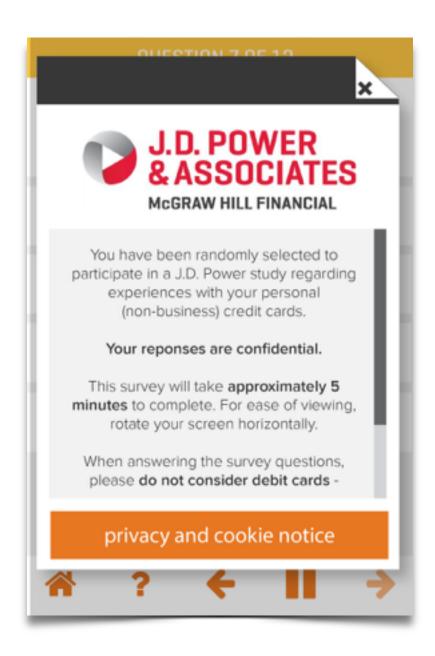
- Various information pages
- Categorial: single categorical small
- Multicategorical other specify
- Categorical with orientation
- Single question with images
- Small dropdown question
- Categorical grid
- Open-ended: numeric question, integers only
- Open-ended: no max length
- Slider rating: scale of 9
- Slider rating: scale of 10

Separately packaged from this document will be a file containing these same mockups with annotations.

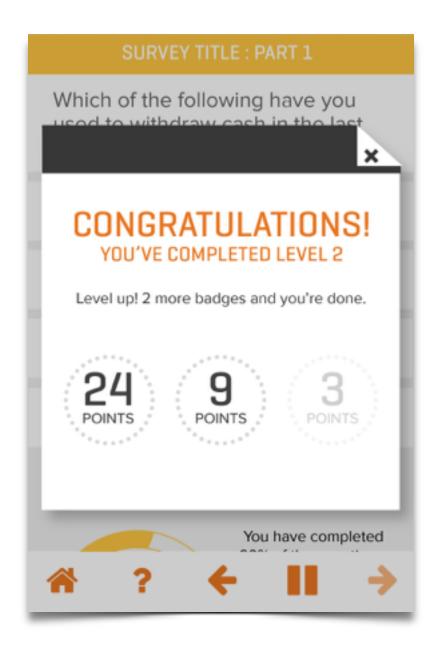
#### **Information Page**



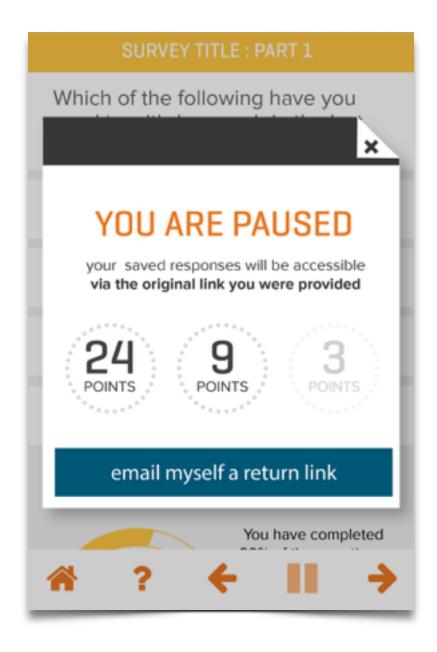
#### **Information Page with Scroll**



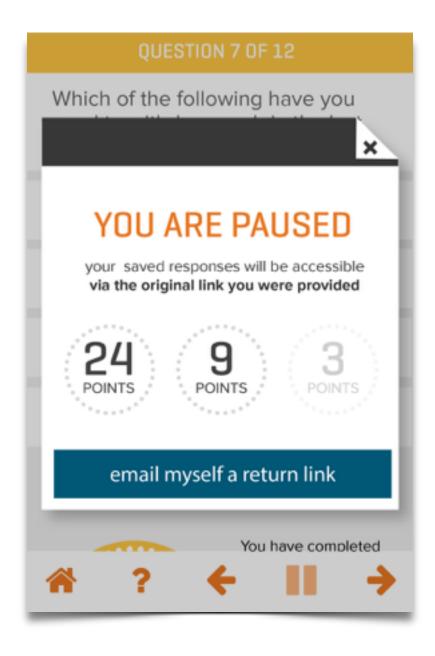
## **Information Page: Gamification Concept**



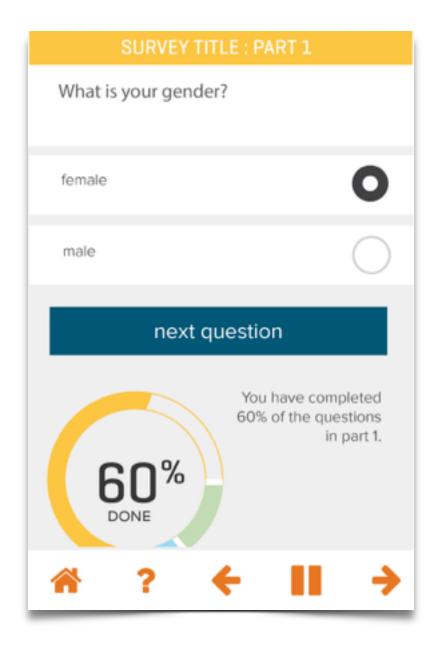
## **Informational Page: Introducing Participant Data Concept**



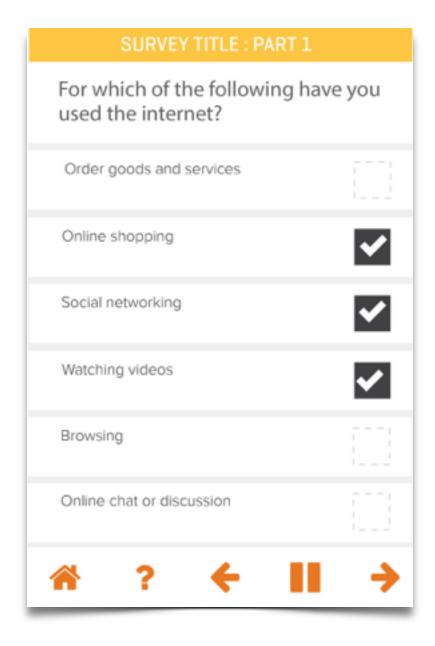
# **Informational Page: Comfortable Workflows Concept**



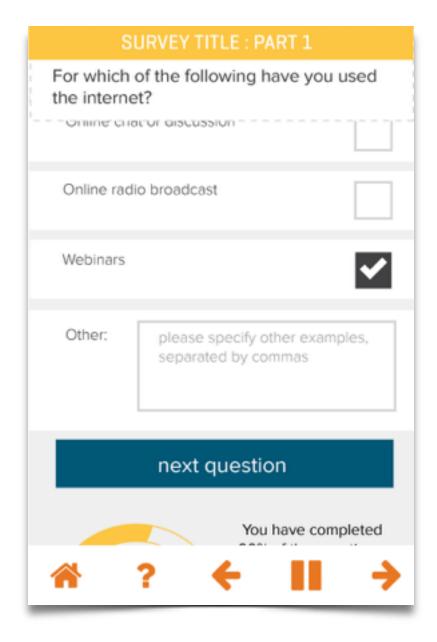
# **Single Categorical Small**



## **Multi Categorical**



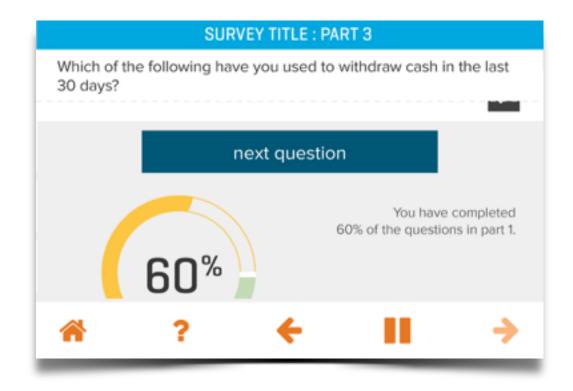
## **Multi Categorical**



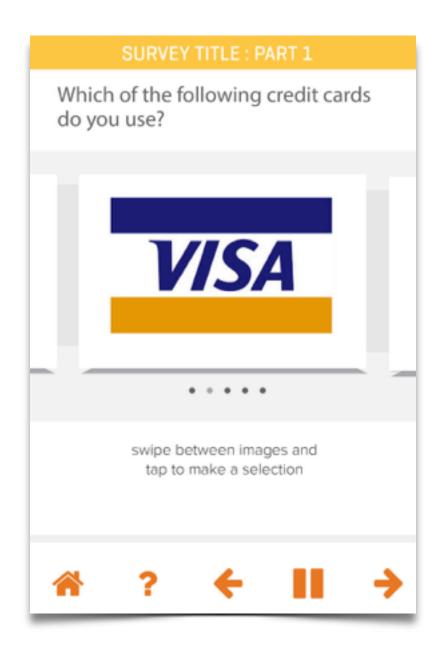
## **Categorical with Orientation**



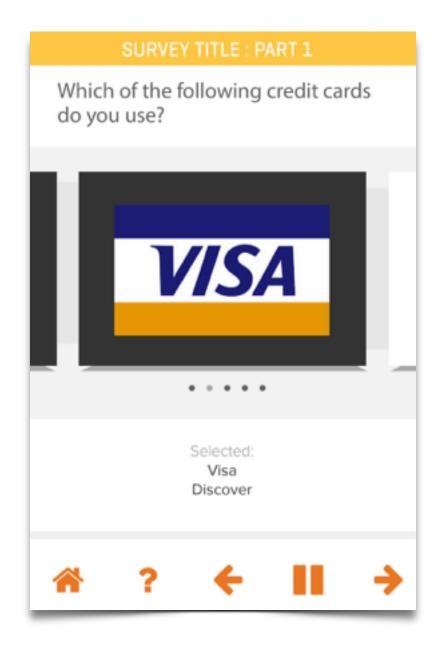
## **Categorical with Orientation**



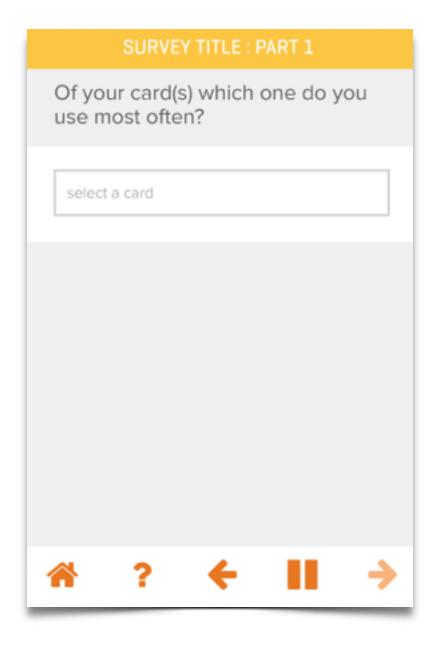
## **Categorical with Images**



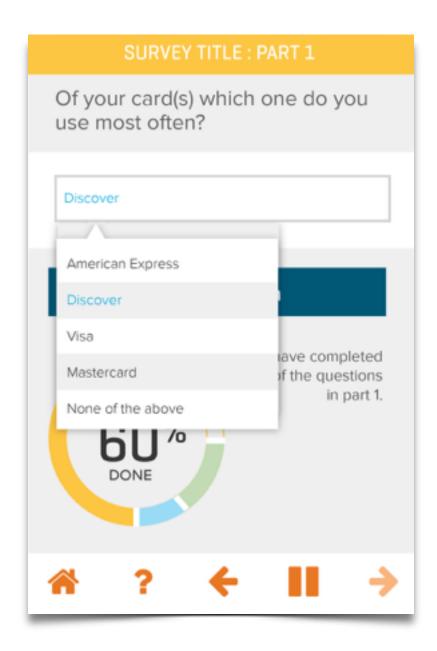
# **Categorical with Images selected**



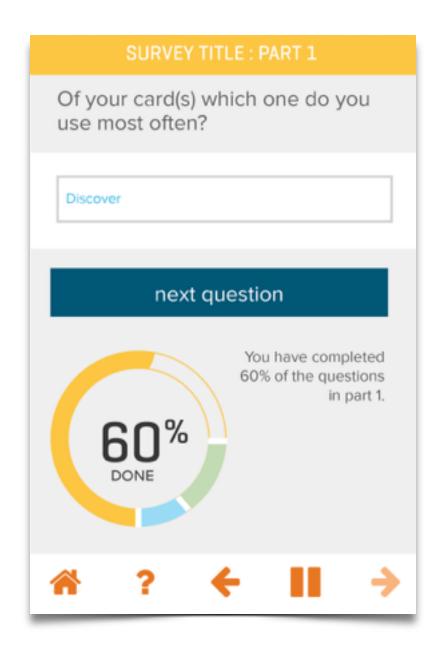
# **Small Dropdown Question**



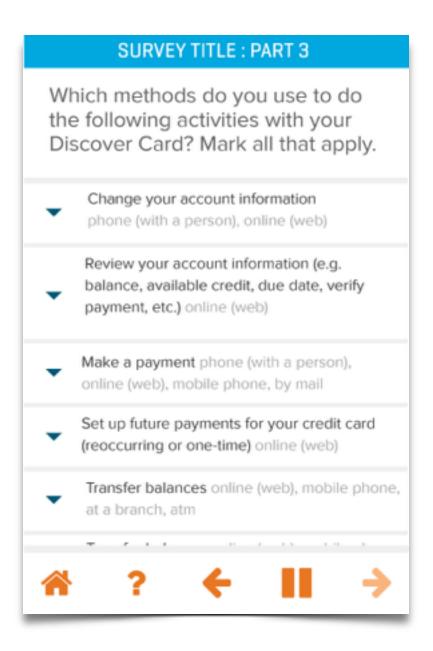
## **Small Dropdown Question Active**



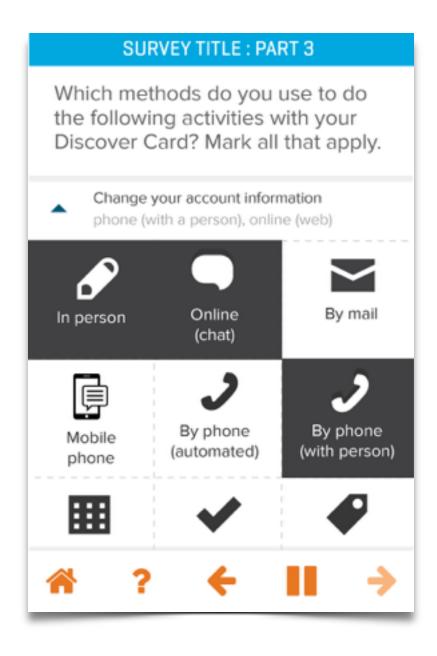
## **Small Dropdown Question Active**



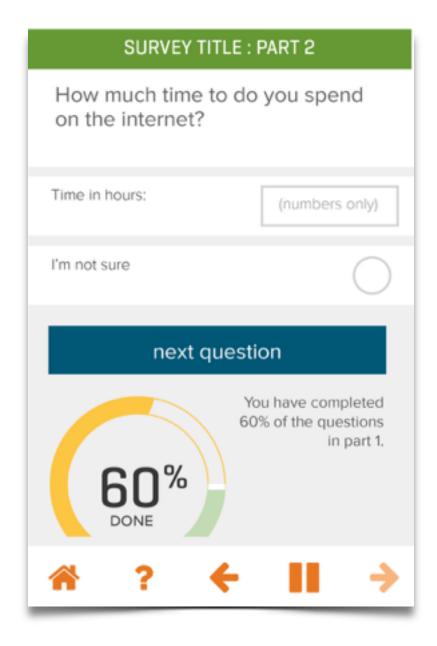
#### **Categorical Grid**



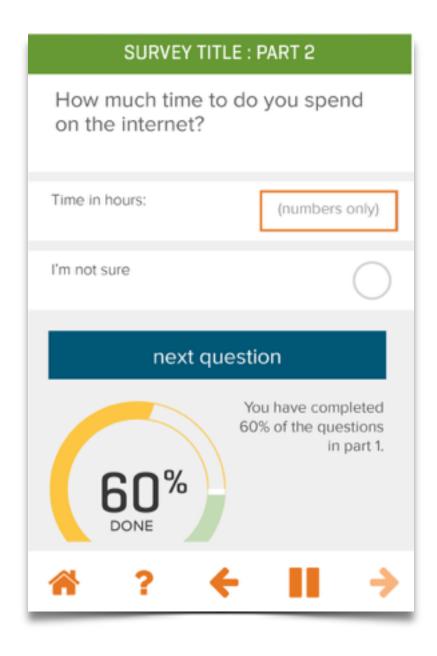
#### **Grid Solution**



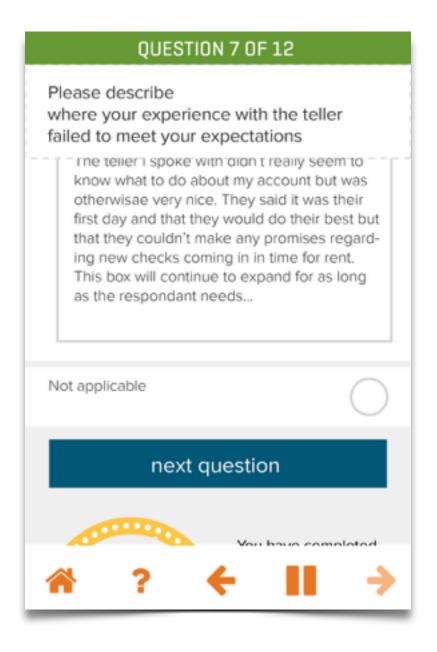
## **Open Ended: Integers**



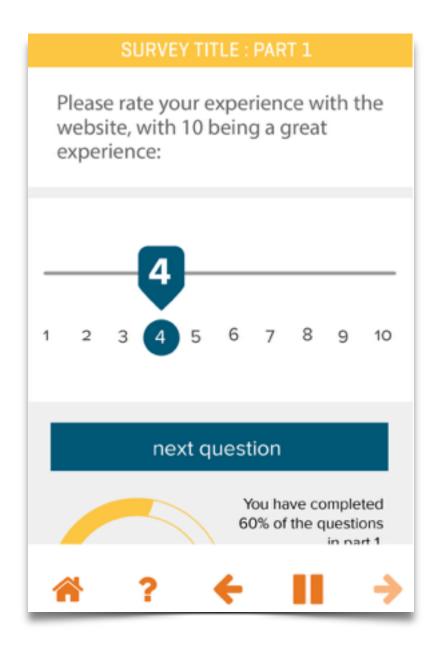
## **Open Ended: Integers (Erroneous Entry)**



#### **Open Ended No Max**



## Rating on a scale of 10



# Rating on a scale of 9

