

# Introduction to Machine and Deep Learning Theory

## Certified Robustness I: Randomized Smoothing

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# Content

- ① Certified robustness definitions
- ② Certified robustness via Lipschitzness
- ③ Randomized Smoothing and its variants

# Robustness in Machine Learning

## Robustness [informally]

Ability for a machine learning algorithm  $a$  to provide similar outputs on the similar data (i.e. having the same class or other invariant features)

Two types of **Robustness** in ML:

## Generalization

*Dataset issue*: algorithm needs to be robust if the dataset to evaluate it differs (sometimes significantly: we can treat it is a distribution shift) from the training dataset

## Adversarial Robustness

*Noise issue*: algorithm needs to provide the similar output w.r.t. both clean and noisy images (where the model of noise is the topic to consider itself)

For now we'll consider the **Adversarial Robustness**.

# Adversarial Robustness topics

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- Certification (or verification): how to provide theoretical guarantees on the noise level not fooling the neural net

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- Defense: how to diminish the influence of adversarial perturbations
- Certification (or verification): how to provide theoretical guarantees on the noise level not fooling the neural net

## Certified Robustness: for classification

- Let us NN function  $f(x)$  is the classifier to  $K$  classes:  $f : \mathbb{R}^d \rightarrow Y, Y = \{1, \dots, K\}$
- Usually we have NN  $h(x) : \mathbb{R}^d \rightarrow \mathbb{R}^K$ , and  $f(x) = \arg \max_{i \in Y} h(x)_i$

### Deterministic approach

Need to find the class of input perturbation  $S(x, f)$  so as the classifier's output doesn't not change, or more formally:

$$f(x + \delta) = f(x) \quad \forall \delta \in S(x, f)$$

### Probabilistic approach

Need to find the class of input perturbation  $S(x, f, P)$  w.r.t. robustness probability  $P$  s.t.:

$$Prob_{\delta \in S(x, f, P)}(f(x + \delta) = f(x)) = P$$

**Remark:** Probabilistic approach coincides with Deterministic one when  $P = 1$ .



# Certified Robustness: for regression

- Let us NN function  $f(x)$  NN  $f(x)$  is the regressor:  $f : \mathbb{R}^d \rightarrow \mathbb{R}$

## Deterministic approach

Need to find the class of input perturbation  $S(x, f, f_{low}, f_{up})$  w.r.t. the upper and lower bounds on the output perturbation  $f_{low}, f_{up}$  s.t.:

$$f(x) - f_{low} \leq f(x + \delta) \leq f(x) + f_{up} \quad \forall \delta \in S(x, f, f_{low}, f_{up})$$

## Probabilistic approach

Need to find the class of input perturbation  $S(x, f, f_{low}, f_{up}, P)$  w.r.t. robustness probability  $P$  and the upper / lower bounds on the output perturbation  $f_{low}, f_{up}$  s.t.:

$$Prob_{\delta \in S(x, f, f_{low}, f_{up}, P)}(f(x) - f_{low} \leq f(x + \delta) \leq f(x) + f_{up}) = P$$

# Certified Robustness: inverse tasks for classification

- Suppose that we know the input perturbation class  $S$
- For classification we have only probabilistic formulation

## Classification

Need to measure the probability  $P$  of retaining the classifier's output under some class of input perturbations  $S$ :

$$Prob_{\delta \in S}(f(x + \delta) = f(x)) = P$$

## Certified Robustness: inverse tasks for regression

- Suppose that we know the input perturbation class  $S$
- For regression we have both deterministic and probabilistic formulations

### Regression (deterministic formulation)

Need to find the upper and lower bounds  $f_{low}(f, x, S)$ ,  $f_{up}(f, x, S)$  of the output perturbation under some class of input perturbations  $S$ :

$$f(x) - f_{low}(f, x, S) \leq f(x + \delta) \leq f(x) + f_{up}(f, x, S)$$

### Regression (probabilistic formulation)

Need to measure the probability  $P$  of keeping the classifier's output inside the lower / upper bounds  $f_{low}$ ,  $f_{up}$  under some class of input perturbations  $S$ :

$$Prob_{\delta \in S}(f(x) - f_{low} \leq f(x + \delta) \leq f(x) + f_{up}) = P$$

# Certified Robustness via Lipschitzness (1)

- NN classifier to  $K$  classes is  $f(x): \mathbb{R}^d \rightarrow Y, Y = \{1, \dots, K\}$
- NN itself is  $h(x) : \mathbb{R}^d \rightarrow \mathbb{R}^K$ , and  $f(x) = \arg \max_{i \in Y} h(x)_i$
- Consider binary case (other cases are treated similarly)  $K = 2$  and probabilistic (SoftMax) output:  $h(x)_1 + h(x)_2 = 1, \quad h(x)_i \geq 0 \quad \forall i$

## Definition of Lipschitz function

**Lipschitz function**  $g: \mathbb{R}^d \rightarrow \mathbb{R}$  with a Lipschitz constant  $L$  so as  $\forall x_1, x_2$  it holds  $|g(x_1) - g(x_2)| \leq L \|x_1 - x_2\|$

## Definition of Local Lipschitz function

**Local Lipschitz function**  $g: \mathbb{R}^d \rightarrow \mathbb{R}$  with a Lipschitz constant  $L(x_0)$  so as  $\forall x \in S(x_0)$  it holds  $|g(x_0) - g(x)| \leq L(x_0) \|x_0 - x\|$

## Certified Robustness via Lipschitzness (2)

- Let  $j = \arg \max_{i \in Y} h(x_0)_i$ , and  $h(x_0)_j - h(x_0)_{i \neq j} \geq \epsilon$
- Let  $h(x_0)_j$  — local Lipschitz function with a Lipschitz constant  $L(x_0)$
- Then if  $S(x_0) = \{x : \|x_0 - x\| \leq \frac{\epsilon}{2L(x_0)}\}$  we have  $|h(x_0)_j - h(x)_j| \leq L(x_0) \frac{\epsilon}{2L(x_0)} = \frac{\epsilon}{2}$
- Therefore  $j = \arg \max_{i \in Y} h(x)_i$  and  $f(x) = f(x_0) = j$  in the vicinity  
 $S(x_0) = \{x : \|x_0 - x\| \leq \frac{\epsilon}{2L(x_0)}\}$
- $\Rightarrow$  Certified Robustness!

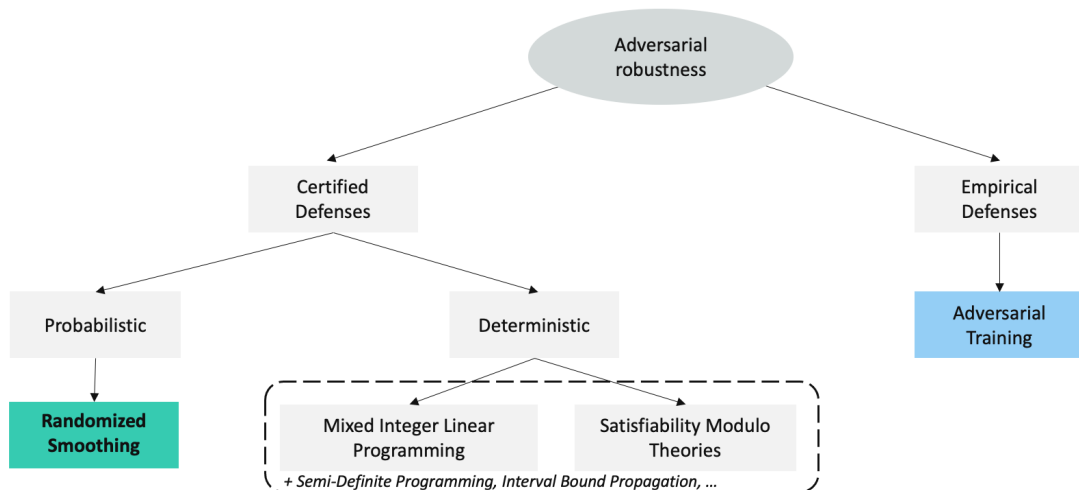
# Certified Robustness via Lipschitzness (3)

But:

## Problems

- The certified radius can be much bigger than the local Lipschitz vicinity  $S(x_0)$
- It is hard to provide the adequate (not tending to  $\infty$ ) Lipschitz constant for any industrial Deep Neural Network

# Adversarial Robustness: overview



Applicable only for very small NN models – e.g. for MNIST/CIFAR

# Adversarial Robustness: empirical vs certified

## Empirical robustness

### Bound

The upper bound on the true robust accuracy

### Cons

Only valid *until* the *new* – and stronger – *attack* appears

## Certified robustness

### Bound

The lower bound on the true robust accuracy

### Pros

It is what has been *theoretically proven*, and no one attack can beat it



# Empirical Robustness: Adversarial Training

- Let us have the training dataset  $D = \{(x_i, y_i)_{i=1}^M\}$
- Parameters of the neural net  $f$  are denoted as  $\theta$
- Loss function is  $L(f_\theta(x), y) \Rightarrow$  the training process is

$$\min_{\theta} \mathbf{E}_{(x,y) \in D} L(f_\theta(x), y)$$

## Adversarial Training (AT)

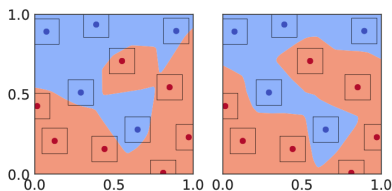
Idea: train on the **hardest examples** using some class of perturbations  $S(x)$  around training examples  $\Rightarrow$  AT is

$$\min_{\theta} \mathbf{E}_{(x,y) \in D} \left[ \max_{x+\delta \in S(x)} L(f_\theta(x + \delta), y) \right]$$

# Adversarial Training: pros and cons

## AT pros

Very simple methodological principle of training

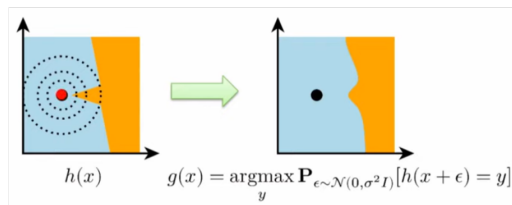


## AT cons

- Quite *inefficient training* (longer than usual because need to find hard perturbation for **every training example** for **every iteration**)
- The *accuracy on clean samples is lower* than for usual training

# Adversarial Examples: boundary curvature

- Very **curved boundary** leads to *adversarial examples* looking very similar to ones near the classification boundary
- So let's **diminish** this curvature **spike** influence!
- Different approaches exist e.g. by *Lecuyer et al.*<sup>1</sup> and *Li et al.*<sup>2</sup>, but the most famous one is by *Cohen et al.*<sup>3</sup>



<sup>1</sup>Lecuyer, Mathias, et al. "Certified robustness to adversarial examples with differential privacy." 2018

<sup>2</sup>Li, Bai, et al. "Certified adversarial robustness with additive noise." 2018

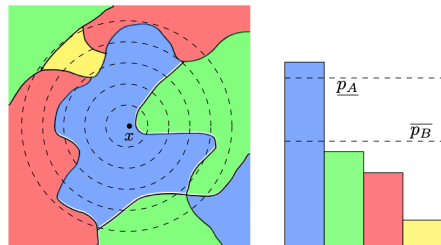
<sup>3</sup>Cohen, Jeremy, et al. "Certified adversarial robustness via randomized smoothing." 2019

# Randomized Smoothing

## Idea of Randomized Smoothing (RS)

- Let's use the **Test Time Augmentation (TTA)** in order to mitigate the boundary effect
- The new classifier  $g(x)$  is defined as:

$$g(x) = \arg \max_{c \in Y} P(f(x + \epsilon) = c), \epsilon \sim N(0, \sigma^2)$$



## RS main result

- If the initial classifier  $f(x)$  is robust under Gaussian noise,
- Then the new classifier  $g(x)$  is robust under **ANY** noise

# Randomized Smoothing: Theory overview

## Theorem: Certification Radius

Suppose  $c_A \in Y$  and  $\underline{p}_A, \overline{p}_B \in [0, 1]$  satisfy  
 $\mathbb{P}(f(x + \epsilon) = c_A) \geq \underline{p}_A \geq \overline{p}_B \geq \max_{c_B \neq c_A} \mathbb{P}(f(x + \epsilon) = c_B)$ . Then  
 $g(x + \delta) = c_A \quad \forall \|\delta\|_2 < R$ , where

$$R = \frac{\sigma}{2} (\Phi^{-1}(\underline{p}_A) - \Phi^{-1}(\overline{p}_B))$$

## Tightness of Radius $R$

Assume  $\underline{p}_A + \overline{p}_B \leq 1$ . Then for any perturbation  $\delta, \|\delta\|_2 > R$  there exist a base classifier  $f$   
s.t.  $\mathbb{P}(f(x + \epsilon) = c_A) \geq \underline{p}_A \geq \overline{p}_B \geq \max_{c_B \neq c_A} \mathbb{P}(f(x + \epsilon) = c_B)$  so as  $g(x + \delta) \neq c_A$

**Remark.**  $\Phi^{-1}$  is the inverse of the standard Gaussian CDF:  $\Phi(x) = \frac{1}{2\pi} \int_{-\infty}^x e^{-\frac{t^2}{2}} dt$ .

# Randomized Smoothing: Theory insights

Why  $\underline{p}_A$  and  $\overline{p}_B$  instead of  $p_A$  and  $p_B$ ?

Because in most cases we cannot get exact probabilities for  $P(f(x + \epsilon) = c), \epsilon \sim N(0, \sigma^2)$ , and we need to estimate.

How to get the  $R$ ?

Use so called Neyman-Pearson Lemma<sup>4</sup>.

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<sup>4</sup>Neyman, Jerzy, and Egon Sharpe Pearson. "On the problem of the most efficient tests of statistical hypotheses." 1933

## Randomized Smoothing: Interesting cases

Let us consider the linear binary classifier  $f(x) = \text{sign}(w^T x + b)$

It is a smoothed version of itself

If  $g$  is a smoothed version of  $f$  with any  $\sigma$ , then  $f(x) = g(x)$ .

Certified radius just a distance to the boundary

If  $g$  is a smoothed version of  $f$  with any  $\sigma$ , then using the previous Theorem for certification radius  $R$  with  $\underline{p}_A = p_A$  and  $\underline{p}_B = p_B$  will yield  $R = \frac{|w^T x + b|}{\|w\|}$ .

But sometimes the certification radius can be really big (for non-linear binary classifier):

Certified radius can be of any value

For any  $\tau > 0$ , there exists a base classifier  $f$  and an input  $x_0$  for which the corresponding  $g$  is robust around  $x_0$  at radius  $\infty$ , whereas the previous Theorem for certification radius  $R$  only certifies a radius  $R = \tau$  around  $x_0$ .

# Randomized Smoothing: Training

- To certify the classifiers, authors **trained the base models with Gaussian noise** from  $N(0, \sigma^2 I)$  — actually, to make the classifier  $f(x)$  to be more robust to Gaussian noise
- So no any other training-specific tricks aside from simple **augmentation**



# Randomized Smoothing: Inference

- Trained models are compared using “**approximate certified accuracy**”:
  - ▶  $\forall$  test radius  $\delta = r$  the fraction of examples is returned so as the procedure CERTIFY:
    - ★ Provides the answer
    - ★ Returns the correct class
    - ★ Returns a radius  $R$  so as  $r \leq R$

## Procedure CERTIFY

- Can return ABSTAIN if confidence bounds are too loose (done by **Clopper-Pearson** confidence intervals for the Binomial distribution<sup>5</sup>)
- If not ABSTAIN, then return the majority class  $\hat{c}_A$  and certification radius  $R = \sigma \Phi^{-1}(\underline{p}_A)$

**Remark1.** Quantile of Gaussian distribution corresponding to the error rate is denoted as  $\alpha$  (larger  $\alpha$ , tighter the confidence interval (CI), but less reliable).

**Remark2.** Class estimation and CI of  $g$  are done by Monte Carlo sampling  $n$  times.

<sup>5</sup>Clopper, Charles J., and Egon S. Pearson. "The use of confidence or fiducial limits illustrated in the case of the binomial." 1934

# Randomized Smoothing: Results on ImageNet

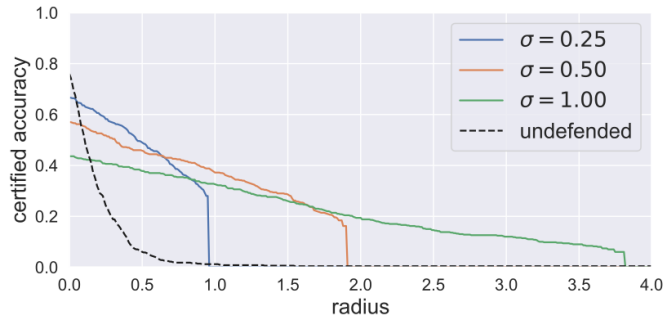


Table 1. Approximate certified accuracy on ImageNet. Each row shows a radius  $r$ , the best hyperparameter  $\sigma$  for that radius, the approximate certified accuracy at radius  $r$  of the corresponding smoothed classifier, and the standard accuracy of the corresponding smoothed classifier. To give a sense of scale, a perturbation with  $\ell_2$  radius 1.0 could change one pixel by 255, ten pixels by 80, 100 pixels by 25, or 1000 pixels by 8. Random guessing on ImageNet would attain 0.1% accuracy.

$\ell_2$ RADIUS	BEST $\sigma$	CERT. ACC (%)	STD. ACC (%)
0.5	0.25	49	67
1.0	0.50	37	57
2.0	0.50	19	57
3.0	1.00	12	44

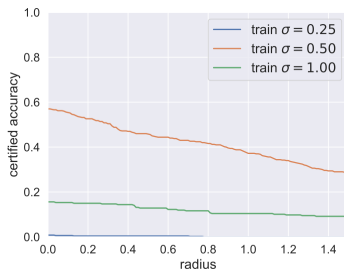
**Remark1.** Waterfall just because the trained model is robust usually under some  $r \leq R$ .

**Remark2.** “Certified accuracy” = approximate certified accuracy.

**Remark3.** The difference between “clean” and “certified” accuracy is not order of magnitude (it works! and can be useful).

# Randomized Smoothing: Influence of training noise parameter $\sigma$

- Main outcomes:
  - ▶ Best results are when the inference  $\sigma_I$  and training  $\sigma_T$  parameters of noise  $\sigma$  are exactly the same:  $\sigma_T = \sigma_I = \sigma$
  - ▶ If not the same, better results are when the training noise is more severe than the inference one:  $\sigma_T > \sigma_I$



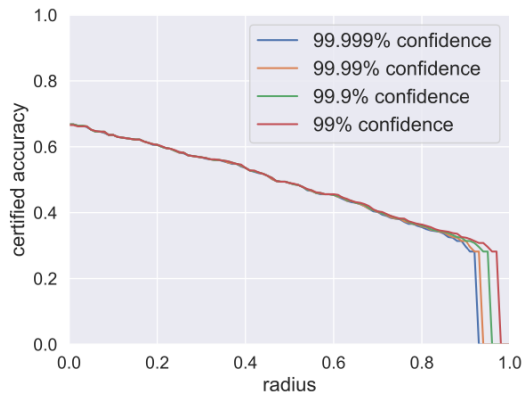
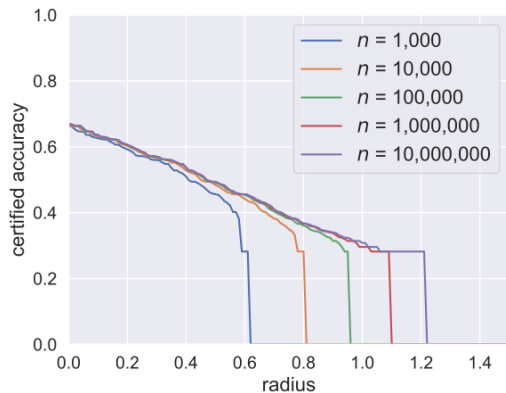
(b) ImageNet

**Remark.** Here the inference noise level is  $\sigma_I = 0.5$ .

# Randomized Smoothing: Influence of Inference parameters $n$ and $\alpha$

- Main outcomes:

- ▶ Larger number of Monte Carlo samples  $n$ , the larger the certified radius  $R$  (significantly; but veeery slow)
- ▶ Larger confidence in results  $(1 - \alpha)$ , the smaller the certified radius  $R$  (but not much)



## Randomized Smoothing: Robustness radius in practice

- Actually, with NN classifier  $f(x)$  we can have **larger real robustness radius** than  $R$  from Theorem
- Authors just tried to find the real adversaries under  $r > R$  and measure the success of the attack (cf. the **inverse formulation** of Certified Robustness)
- (The lower the success rate the more robust the model):
  - ▶  $r = 1.5 \cdot R \Rightarrow 17\%$  of success rate
  - ▶  $r = 2 \cdot R \Rightarrow 53\%$  of success rate

## Certification: intermediate takeaway

- Randomized Smoothing = Smoothing distribution + norm  $l_p$  of perturbation
- Randomized Smoothing requires multiple inferences :(
- Certified robustness is better than empirical adversarial training in certification, but worse than clean performance (and too much time to train)

# Thank you!