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In [7]: users = [[0, "Hero", 0],
                [1, "Dunn", 2],
                [2, "Sue", 3],
                [3, "Chi", 3]]
```

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In [8]: from typing import Tuple, Sequence, List, Any, Callable, Dict, Iterator
        from collections import defaultdict
```

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In [9]: # A Few Type Aliases We'll Use Later
        Row = Dict[str, Any] # A database row
        WhereClause = Callable[[Row], bool] # Predicate for a single row
        HavingClause = Callable[[List[Row]], bool] # Predicate over multiple rows
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In [10]: class Table:
        def __init__(self, columns: List[str], types: List[type]) -> None:
            assert len(columns) == len(types), "The number of columns must equal the number

            self.columns = columns # Names of columns
            self.types = types # Data types of columns
            self.rows: List[Row] = [] # (No data yet)

        def col2type(self, col: str) -> type:
            idx = self.columns.index(col) # Finds the index of the column and returns
            return self.types[idx]

        def insert(self, values: list) -> None:
            # Check for the Right Number of Values
            if len(values) != len(self.types):
                raise ValueError(f"You need to provide {len(self.types)} values")

            # Check for the Right Types of Values
            for value, typ3 in zip(values, self.types):
                if not isinstance(value, typ3) and value is not None:
                    raise TypeError(f"Expected type {typ3}, but got {value}")

            # Add the Corresponding Dictionary as a Row
            self.rows.append(dict(zip(self.columns, values)))

        def __getitem__(self, idx: int) -> Row:
            return self.rows[idx]

        def __iter__(self) -> Iterator[Row]:
            return iter(self.rows)

        def __len__(self) -> int:
            return len(self.rows)

        def __repr__(self):
            """Represents the table by columns then rows"""
            rows = "\n".join(str(row) for row in self.rows)

            return f"{self.columns}\n{rows}"

        def update(self,
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        updates: Dict[str, Any],
        predicate: WhereClause = lambda row: True):
    # First, Make Sure the Updates Have Valid Names and Types
    for column, new_value in updates.items():
        if column not in self.columns:
            raise ValueError(f"invalid column: {column}")

        typ3 = self.col2type(column)
        if not isinstance(new_value, typ3) and new_value is not None:
            raise TypeError(f"expected type {typ3}, but got {new_value}")

    # Now Update
    for row in self.rows:
        if predicate(row):
            for column, new_value in updates.items():
                row[column] = new_value

def delete(self, predicate: WhereClause = lambda row: True) -> None:
    """Delete all rows matching predicate"""
    self.rows = [row for row in self.rows if not predicate(row)]

def select(self,
            keep_columns: List[str] = None,
            additional_columns: Dict[str, Callable] = None) -> 'Table':

    if keep_columns is None:          # If no columns are specified, then return all
        keep_columns = self.columns

    if additional_columns is None:
        additional_columns = {}

    # New Column Names and Types
    new_columns = keep_columns + list(additional_columns.keys())
    keep_types = [self.col2type(col) for col in keep_columns]

    # This is How to Get the Return Type from a Type Annotation
    # It Will Crash if `calculation` Doesn't Have a Return Type
    add_types = [calculation.__annotations__['return']]
                for calculation in additional_columns.values()]

    # Create a New Table for Results
    new_table = Table(new_columns, keep_types + add_types)

    for row in self.rows:
        new_row = [row[column] for column in keep_columns]
        for column_name, calculation in additional_columns.items():
            new_row.append(calculation(row))
        new_table.insert(new_row)

    return new_table

def where(self, predicate: WhereClause = lambda row: True) -> 'Table':
    """Return only the rows that satisfy the supplied predicate"""
    where_table = Table(self.columns, self.types)
    for row in self.rows:
        if predicate(row):
            values = [row[column] for column in self.columns]
            where_table.insert(values)
    return where_table

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def limit(self, num_rows: int) -> 'Table':
    """Return only the first `num_rows` rows"""
    limit_table = Table(self.columns, self.types)
    for i, row in enumerate(self.rows):
        if i >= num_rows:
            break
        values = [row[column] for column in self.columns]
        limit_table.insert(values)
    return limit_table

def group_by(self,
             group_by_columns: List[str],
             aggregates: Dict[str, Callable],
             having: HavingClause = lambda group: True) -> 'Table':

    grouped_rows = defaultdict(list)

    # Populate Groups
    for row in self.rows:
        key = tuple(row[column] for column in group_by_columns)
        grouped_rows[key].append(row)

    # Result Table Consists of group_by Columns and Aggregates
    new_columns = group_by_columns + list(aggregates.keys())
    group_by_types = [self.col2type(col) for col in group_by_columns]
    aggregate_types = [agg.__annotations__['return']
                       for agg in aggregates.values()]
    result_table = Table(new_columns, group_by_types + aggregate_types)

    for key, rows in grouped_rows.items():
        if having(rows):
            new_row = list(key)
            for aggregate_name, aggregate_fn in aggregates.items():
                new_row.append(aggregate_fn(rows))
            result_table.insert(new_row)

    return result_table

def order_by(self, order: Callable[[Row], Any]) -> 'Table':
    new_table = self.select() # Make a copy
    new_table.rows.sort(key = order)
    return new_table

def join(self, other_table: 'Table', left_join: bool = False) -> 'Table':

    join_on_columns = [c for c in self.columns # Columns in both tables
                       if c in other_table.columns]

    additional_columns = [c for c in other_table.columns # Columns only in right table
                          if c not in join_on_columns]

    # All Columns from the Left Table Plus Additional Columns from the Right Table
    new_columns = self.columns + additional_columns
    new_types = self.types + [other_table.col2type(col)
                              for col in additional_columns]

    join_table = Table(new_columns, new_types)

    for row in self.rows:
        def is_join(other_row):

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        return all(other_row[c] == row[c] for c in join_on_columns)

    other_rows = other_table.where(is_join).rows

    # Each Other Row That Matches This One Produces a Result Row
    for other_row in other_rows:
        join_table.insert([row[c] for c in self.columns] +
                          [other_row[c] for c in additional_columns])

    # If no Rows Match and It's a Left Join, Then Output with Nones
    if left_join and not other_rows:
        join_table.insert([row[c] for c in self.columns] +
                          [None for c in additional_columns])

    return join_table

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In [11]:

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def main():
    # Constructor Requires Column Names and Types
    users = Table(['user_id', 'name', 'num_friends'], [int, str, int])
    users.insert([0, "Hero", 0])
    users.insert([1, "Dunn", 2])
    users.insert([2, "Sue", 3])
    users.insert([3, "Chi", 3])
    users.insert([4, "Thor", 3])
    users.insert([5, "Clive", 2])
    users.insert([6, "Hicks", 3])
    users.insert([7, "Devin", 2])
    users.insert([8, "Kate", 2])
    users.insert([9, "Klein", 3])
    users.insert([10, "Jen", 1])

    assert len(users) == 11
    assert users[1]['name'] == 'Dunn'

    assert users[1]['num_friends'] == 2                # Original value

    users.update({'num_friends' : 3},                  # Set num_friends = 3 in rows where
                  lambda row: row['user_id'] == 1)

    assert users[1]['num_friends'] == 3                # Updated value

    # SELECT * FROM users;
    all_users = users.select()
    assert len(all_users) == 11

    # SELECT * FROM users LIMIT 2;
    two_users = users.limit(2)
    assert len(two_users) == 2

    # SELECT user_id FROM users;
    just_ids = users.select(keep_columns = ["user_id"])
    assert just_ids.columns == ['user_id']

    # SELECT user_id FROM users WHERE name = 'Dunn';
    dunn_ids = (
        users
        .where(lambda row: row["name"] == "Dunn")
        .select(keep_columns = ["user_id"])
    )

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assert len(dunn_ids) == 1
assert dunn_ids[0] == {"user_id": 1}

# SELECT LENGTH(name) AS name_length FROM users;
def name_length(row) -> int: return len(row["name"])

name_lengths = users.select(keep_columns = [],
                             additional_columns = {"name_length": name_length})
assert name_lengths[0]['name_length'] == len("Hero")

def min_user_id(rows) -> int:
    return min(row["user_id"] for row in rows)

def length(rows) -> int:
    return len(rows)

stats_by_length = (
    users
    .select(additional_columns = {"name_length" : name_length})
    .group_by(group_by_columns = ["name_length"],
              aggregates={"min_user_id" : min_user_id,
                          "num_users" : length})
)

assert len(stats_by_length) == 3
assert stats_by_length.columns == ["name_length", "min_user_id", "num_users"]

def first_letter_of_name(row: Row) -> str:
    return row["name"][0] if row["name"] else ""

def average_num_friends(rows: List[Row]) -> float:
    return sum(row["num_friends"] for row in rows) / len(rows)

def enough_friends(rows: List[Row]) -> bool:
    return average_num_friends(rows) > 1

avg_friends_by_letter = (
    users
    .select(additional_columns = {'first_letter' : first_letter_of_name})
    .group_by(group_by_columns = ['first_letter'],
              aggregates = {"avg_num_friends" : average_num_friends},
              having = enough_friends)
)

assert len(avg_friends_by_letter) == 6
assert {row['first_letter'] for row in avg_friends_by_letter} == \
    {"H", "D", "S", "C", "T", "K"}

def sum_user_ids(rows: List[Row]) -> int:
    return sum(row["user_id"] for row in rows)

user_id_sum = (
    users
    .where(lambda row: row["user_id"] > 1)
    .group_by(group_by_columns = [],
              aggregates = {"user_id_sum" : sum_user_ids})
)

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assert len(user_id_sum) == 1
assert user_id_sum[0]["user_id_sum"] == 54

friendliest_letters = (
    avg_friends_by_letter
    .order_by(lambda row: -row["avg_num_friends"])
    .limit(4)
)

assert len(friendliest_letters) == 4
assert friendliest_letters[0]['first_letter'] in ['S', 'T']

user_interests = Table(['user_id', 'interest'], [int, str])
user_interests.insert([0, "SQL"])
user_interests.insert([0, "NoSQL"])
user_interests.insert([2, "SQL"])
user_interests.insert([2, "MySQL"])

sql_users = (
    users
    .join(user_interests)
    .where(lambda row: row["interest"] == "SQL")
    .select(keep_columns = ["name"])
)

assert len(sql_users) == 2
sql_user_names = {row["name"] for row in sql_users}
assert sql_user_names == {"Hero", "Sue"}

def count_interests(rows: List[Row]) -> int:
    """Counts how many rows have non-None interests"""
    return len([row for row in rows if row["interest"] is not None])

user_interest_counts = (
    users
    .join(user_interests, left_join = True)
    .group_by(group_by_columns = ["user_id"],
              aggregates = {"num_interests" : count_interests })
)

likes_sql_user_ids = (
    user_interests
    .where(lambda row: row["interest"] == "SQL")
    .select(keep_columns = ['user_id'])
)

likes_sql_user_ids.group_by(group_by_columns = [],
                             aggregates = {"min_user_id" : min_user_id})

assert len(likes_sql_user_ids) == 2
(

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        user_interests
        .where(lambda row: row["interest"] == "SQL")
        .join(users)
        .select(["name"])
    )

    (
        user_interests
        .join(users)
        .where(lambda row: row["interest"] == "SQL")
        .select(["name"])
    )
```

```
In [12]: if __name__ == "__main__": main()
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