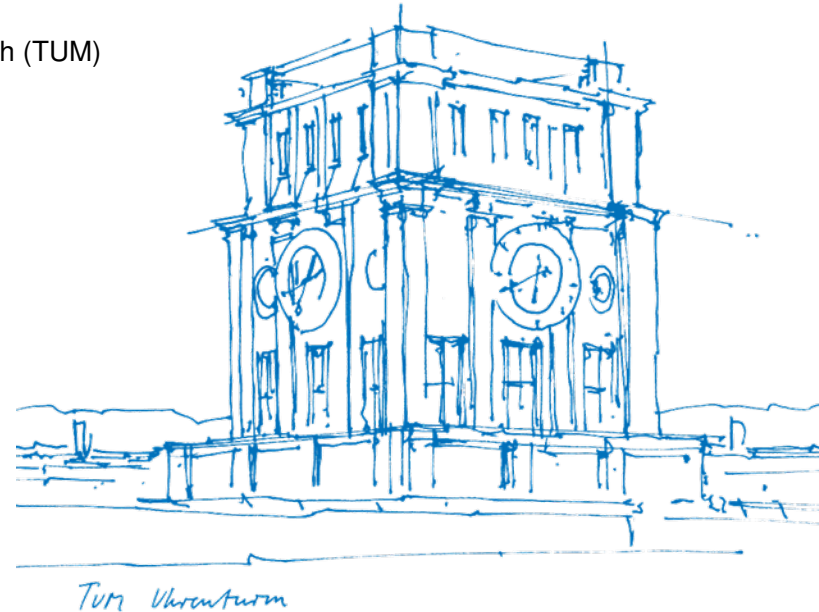


High Performance Computing

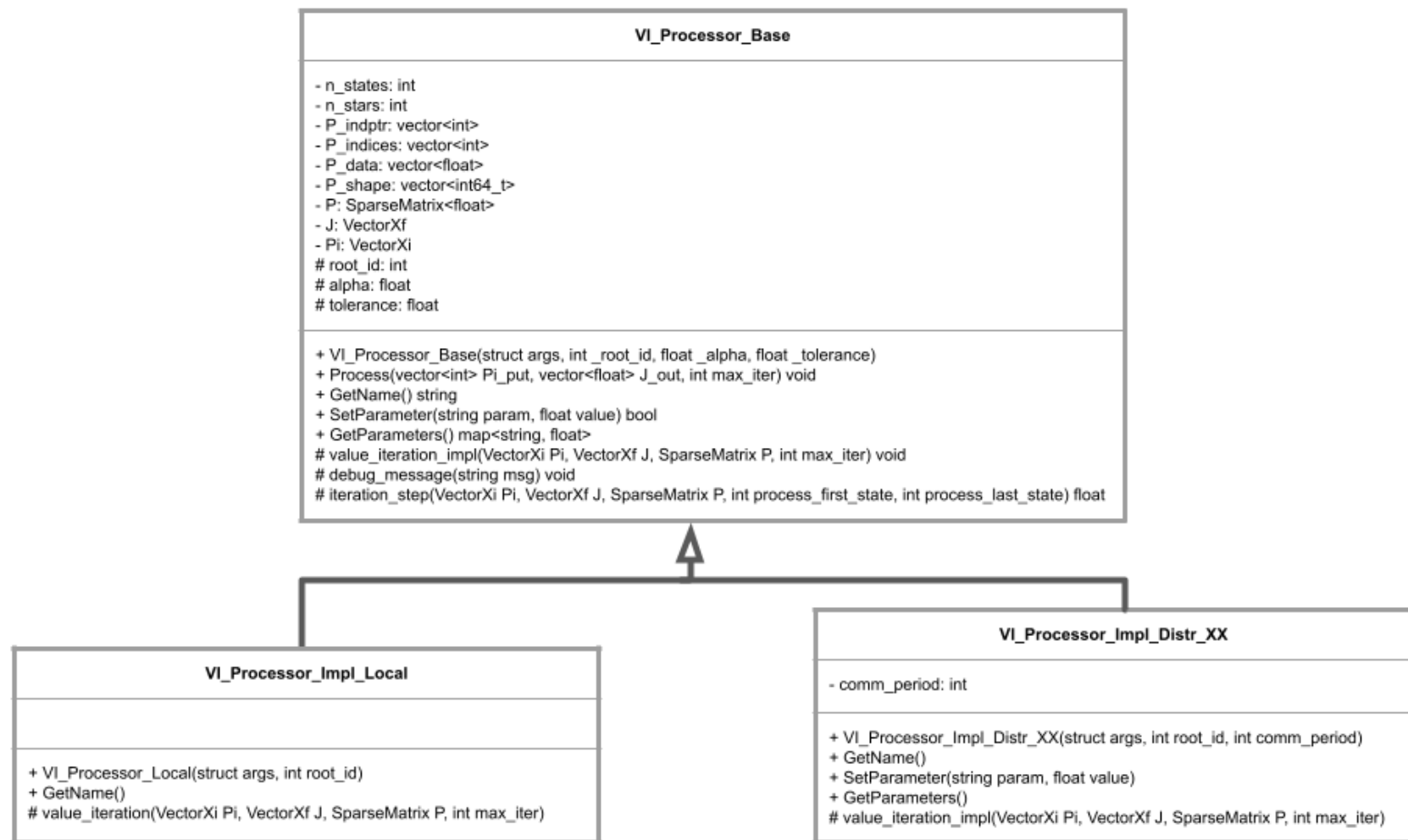
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09.02.2021



structure of project



Pipeline



Makefile

- Compiling
- Starting the scripts
 - run_debug
 - run_small
 - run_normal
- Looping
(N = 2, 4)

main.cpp

Executing the Value
Iteration for all
implemented
communication schemes

benchmark_comm_period.py

Visualization:
Mean execution time over
communication period

(Comparison of all implementations)

benchmark_np.py

Visualization:
Mean execution time over the
different datasets with variable
number of processors

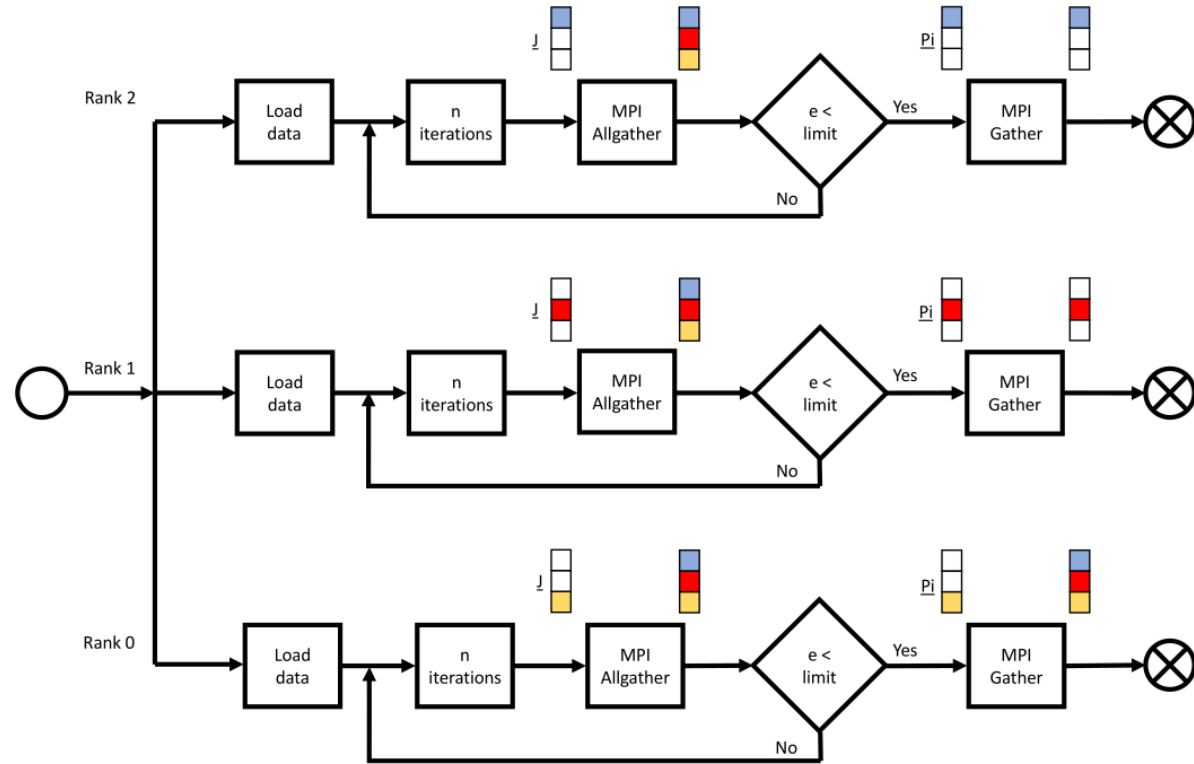
OpenMPI communication schemes

Used OpenMPI API's

- Allgatherv + Allreduce + Gatherv
- Send + Recv + Bcast
- Sendrecv + Gatherv
- Isend + Irecv + Ibcast + Igatherv
- Igatherv + Bcast + Gatherv

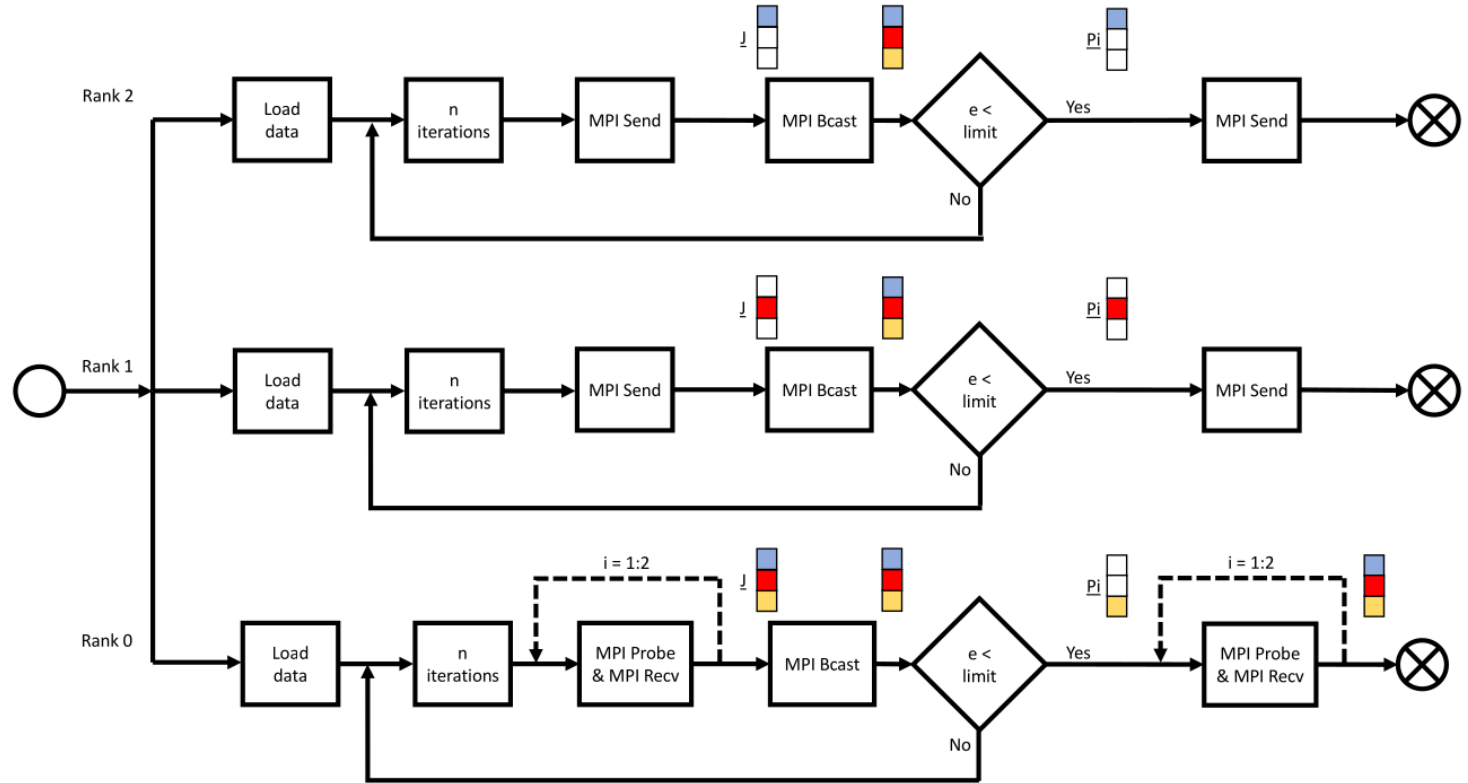
Scheme 1

- Allgatherv
- Allreduce
- Gatherv



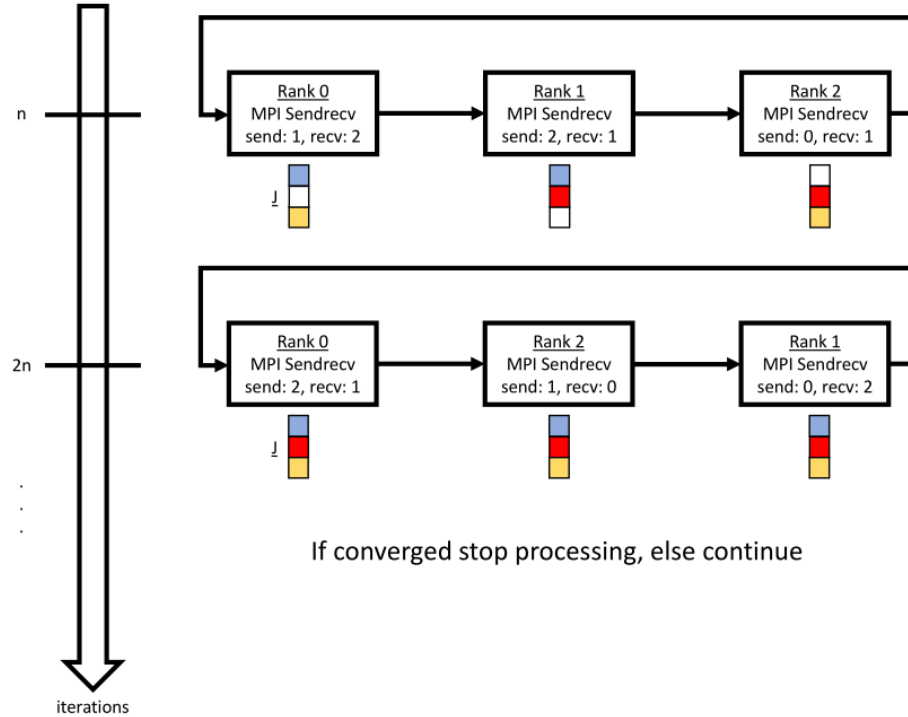
Scheme 2

- Send
- Recv
- Bcast



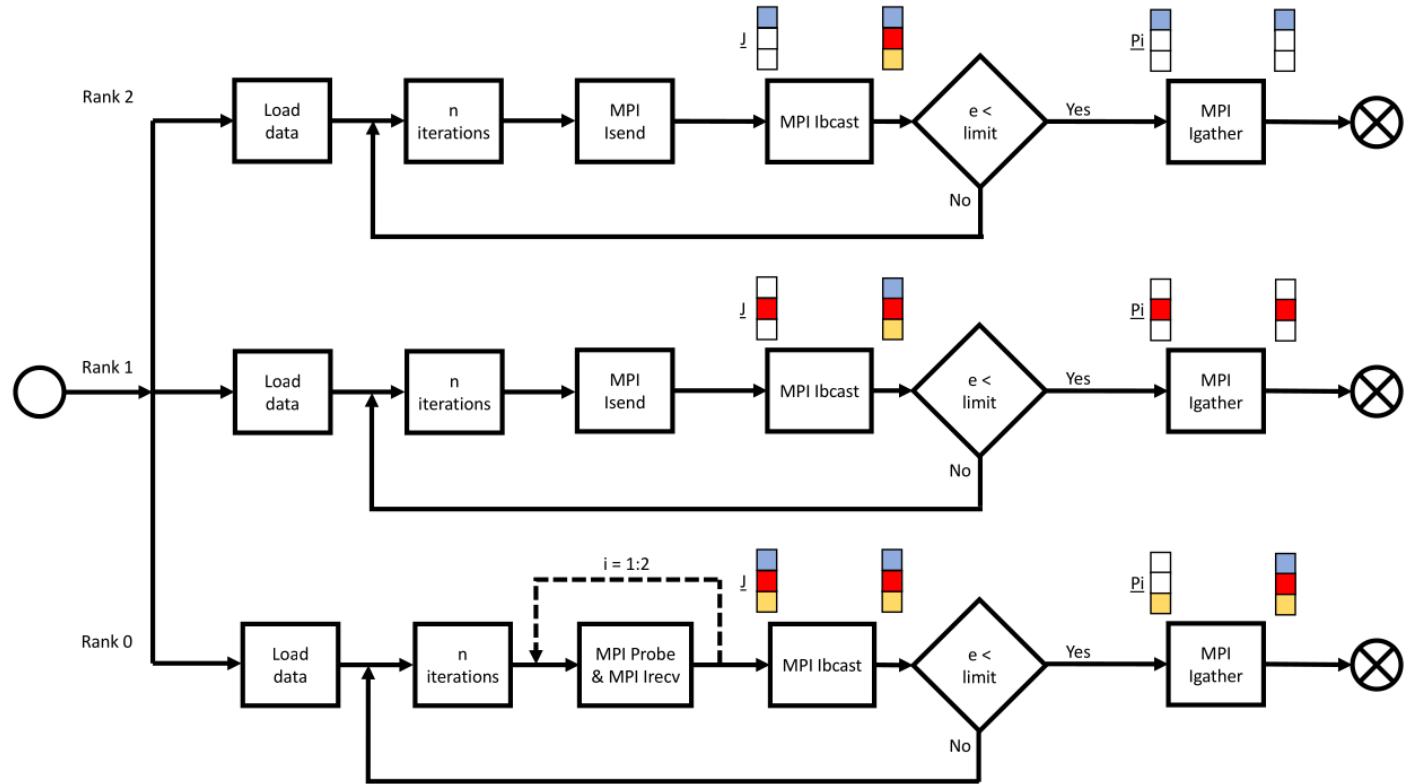
Scheme 3

- Sendrecv
- Gather



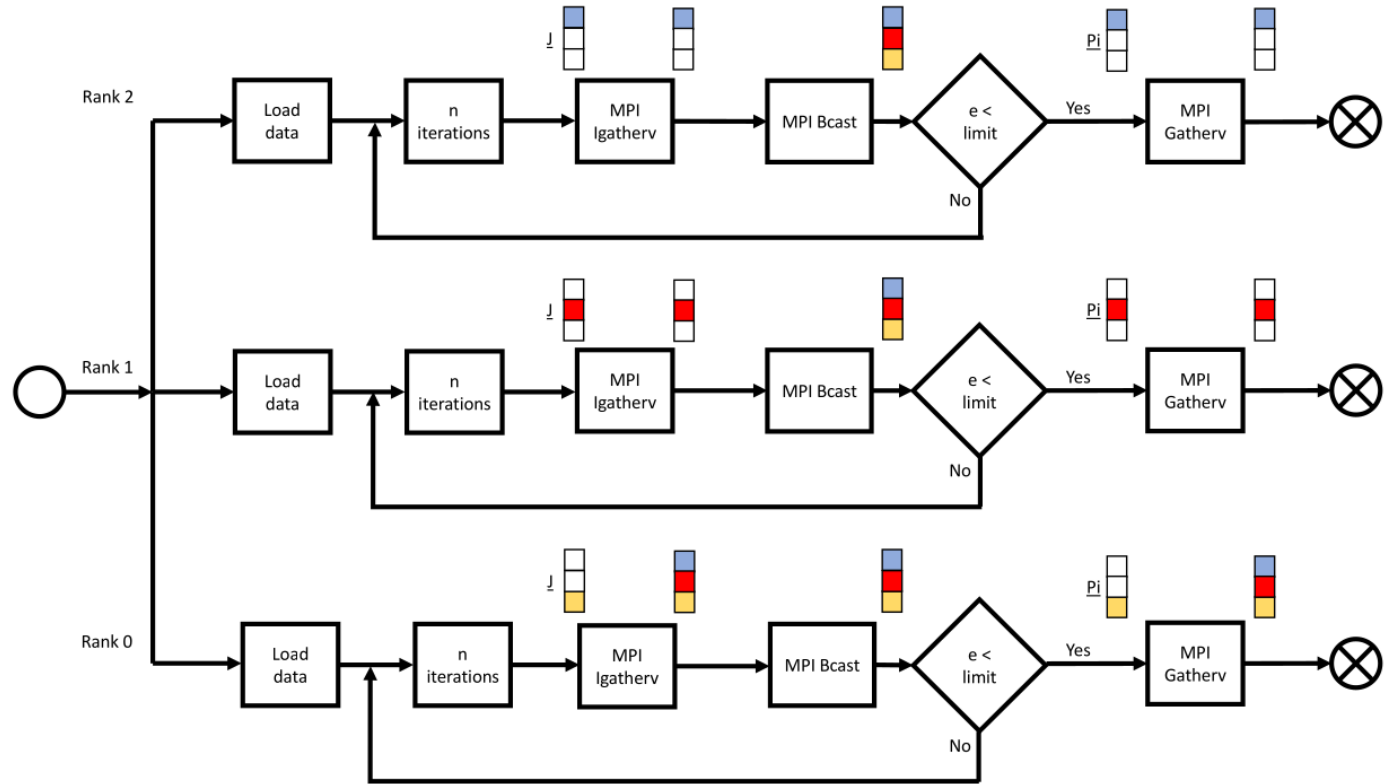
Scheme 4

- Isend
- Irecv
- Ibcast
- Igatherv



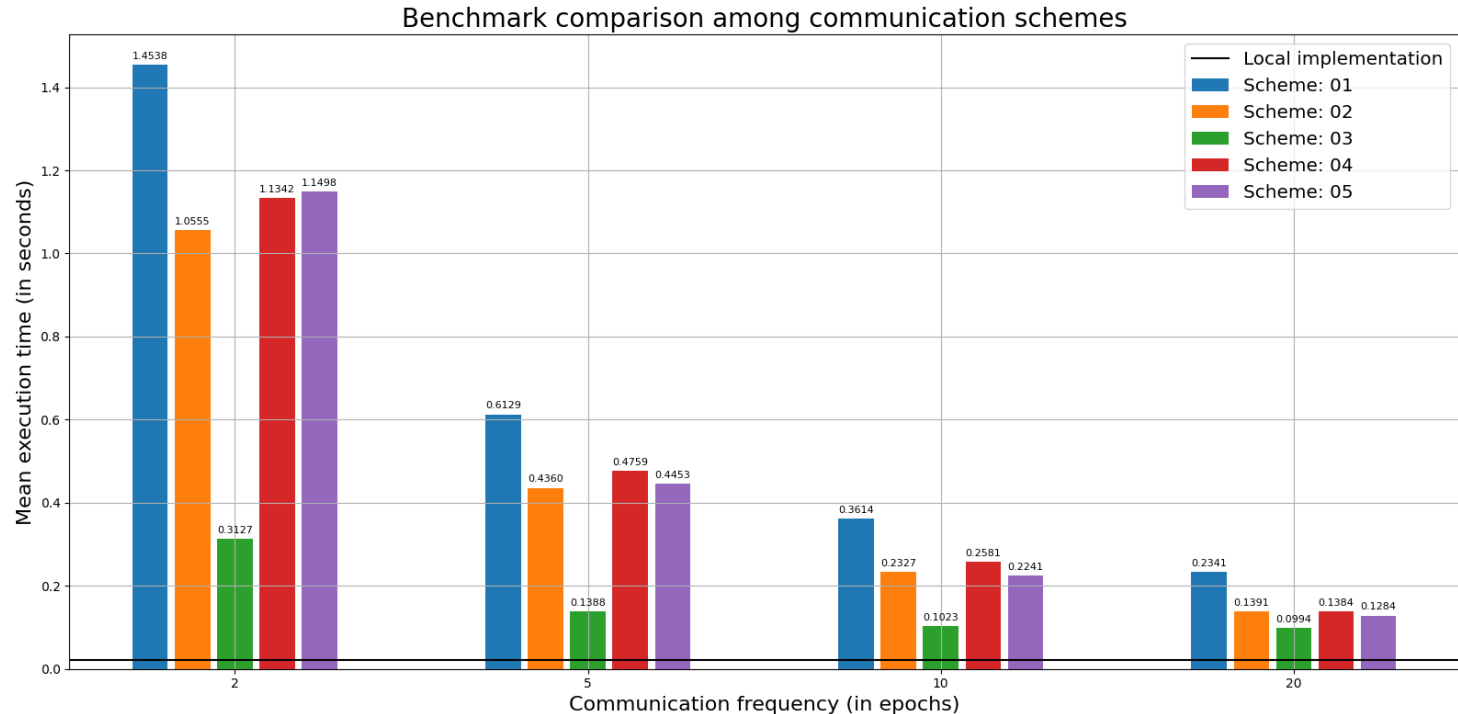
Scheme 5

- Lgatherv
- Bcast
- Gatherv

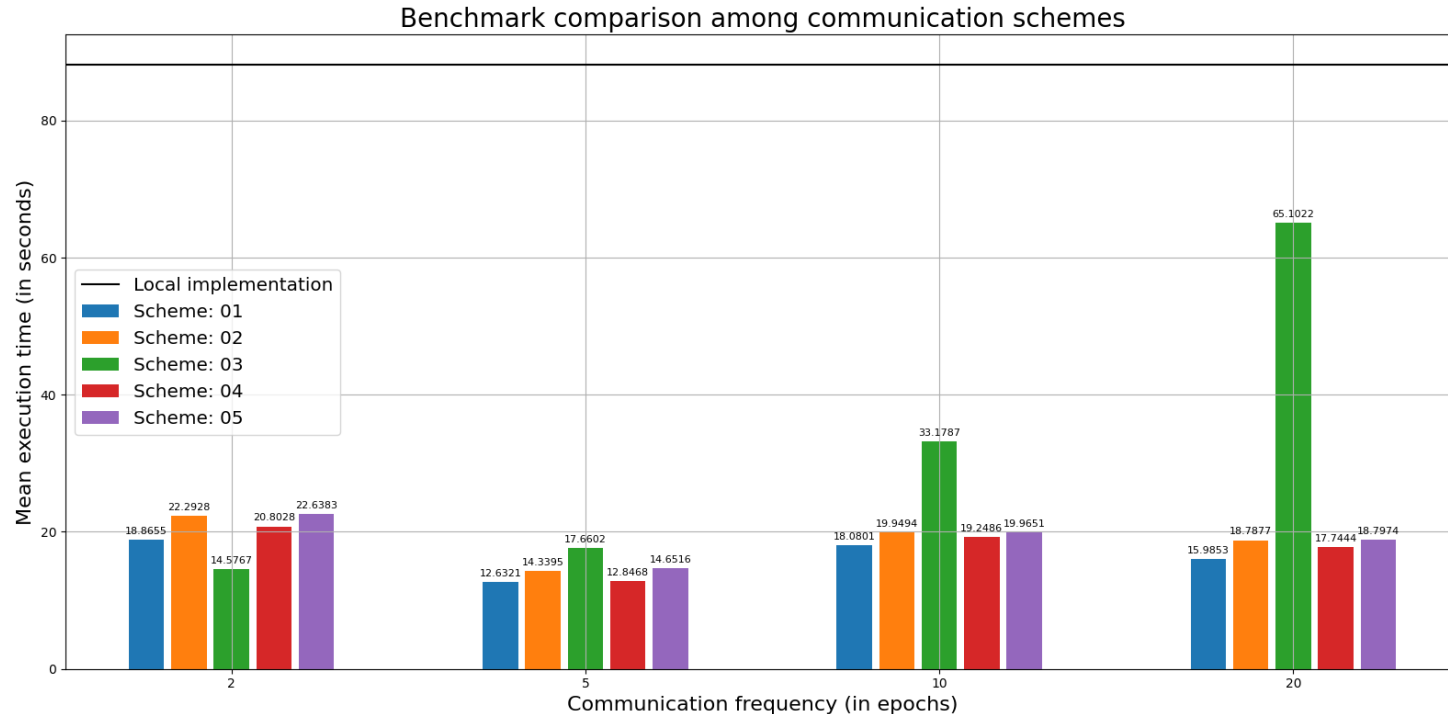


Results

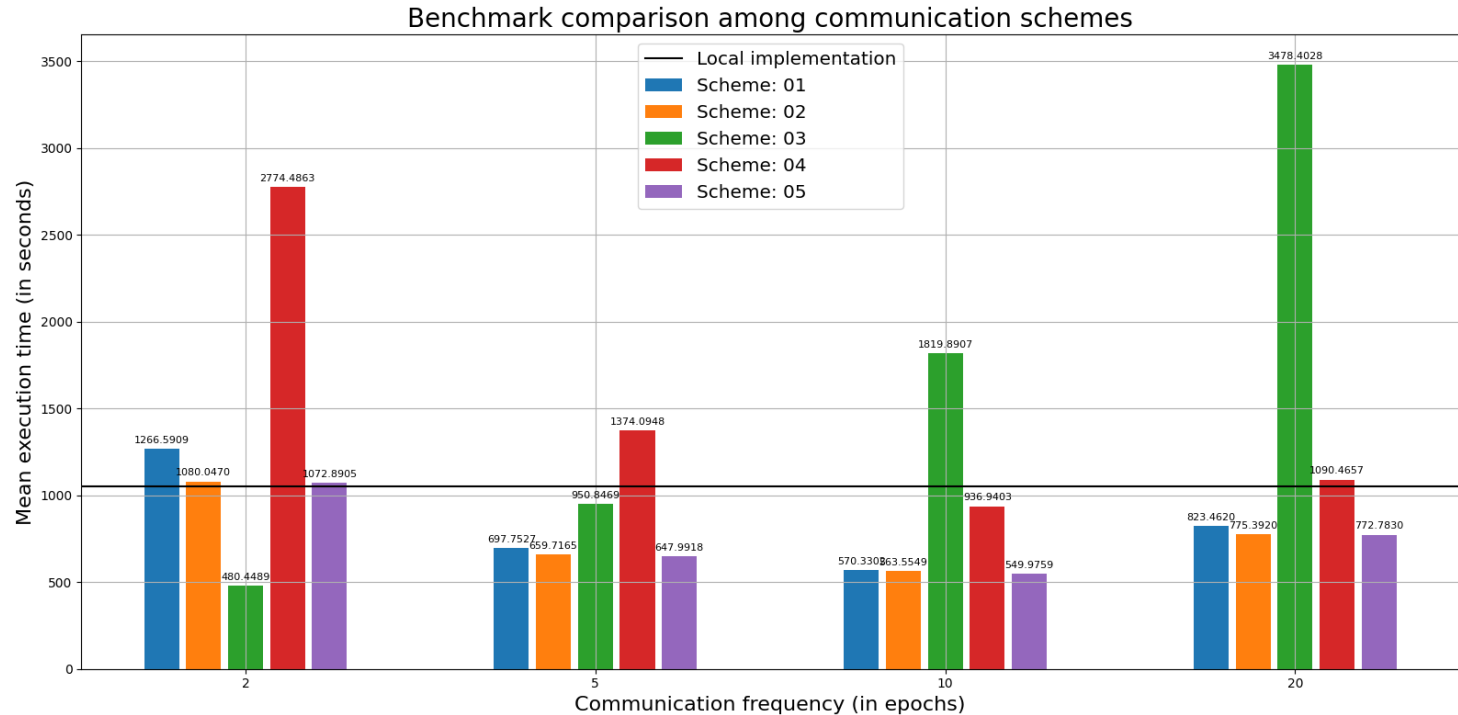
Execution times (small dataset) - 8 processors, 2 slots



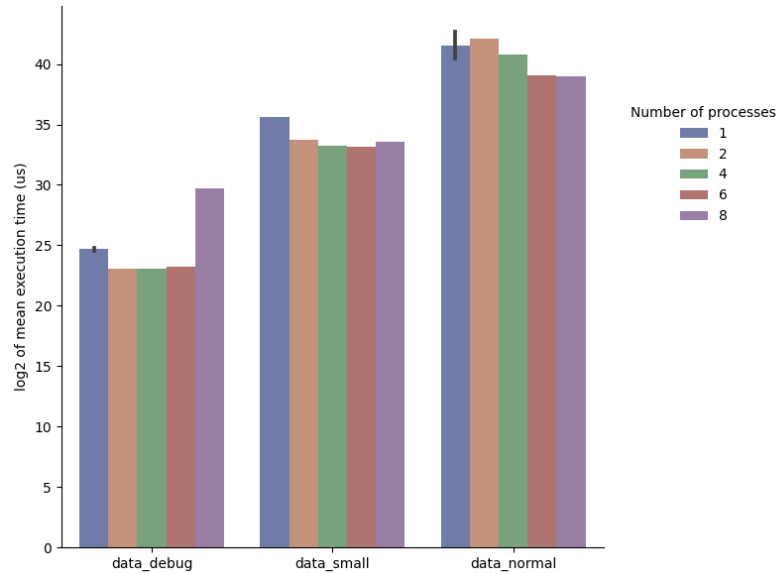
Execution times (medium dataset) - 8 processors, 2 slots



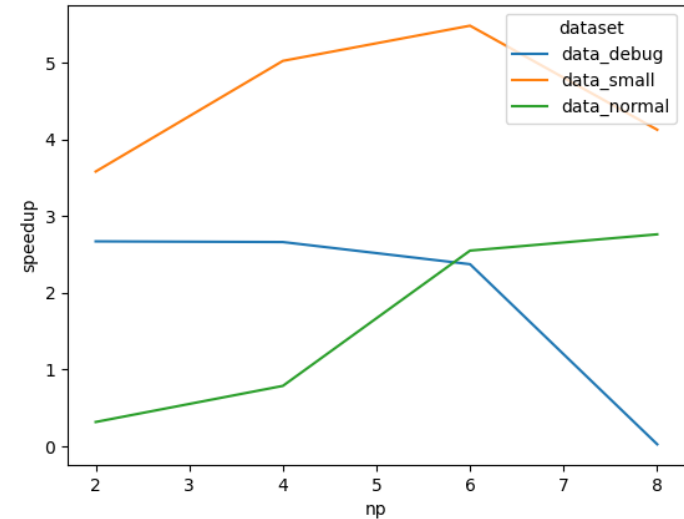
Execution times (big dataset) - 8 processors, 2 slots



Overview results



Execution times for different datasets with varying number of processors (slots = 2)



relative improvement of execution time in dependency of numbers of processors (slots = 2)

Conclusion

Conclusion

- Use of OpenMPI beneficial especially for bigger datasets
- Synchronizing is not trivial for distributed algorithms
- No further speedup while using OpenMP in our attempts
- No usable C++ libraries for reading in .pickle files

Dataset size	# of processors	comm period
↓ <i>low</i>	↓ <i>low</i>	↗ <i>medium/high</i>
↓ <i>low</i>	↑ <i>high</i>	↑ <i>high</i>
↑ <i>high</i>	↓ <i>low</i>	↓ <i>low</i>
↑ <i>high</i>	↑ <i>high</i>	↘ <i>medium/low</i>

Table: recommended choice of parameters for different communication periods