



# Parag Nandi | Product Designer

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**Summary:** I'm an Product Designer, passionate about human-centered design and I love to solve problems through innovative product ideas. I am a quick learner and experienced in working in team environment.

**Areas of Interest:** Product Design | UX/UI Design | Animation | Icon design

## EXPERIENCE

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### Mozilla - UX Design Contributor

January 2016 - Present

[mozilla.org](https://mozilla.org)

Creating an easy to use UX for Mozilla Eir Project - a cloud-based system that can monitor the health condition of users and allows doctors to provide a timely diagnosis. Also designed the MozCoffee website.

### BrowserStack - UX/UI Design Internship

May 2015 - July 2015

[browserstack.com](https://browserstack.com)

Used the atomic design principles while re-designing BrowserStack (UI, UX, visuals) which simplified the task for frontend team as it now has pre-defined habitats. Also designed the styleguide, icons and animations.

### Housing.com - Product Design Internship

May 2014 - July 2014

[housing.com](https://housing.com)

Worked with the mobile design team at Housing.com and updated its android application based on the latest guidelines from Google for Android L. Also designed infographics for the Data Science Lab (DSL).

### SDSLabs - Lead Interaction Designer

January 2013 - Present

[sdslabs.co](https://sdslabs.co)

SDSLabs is a student body that aims to innovate and foster technical activities in IIT Roorkee. As the lead designer I have been actively involved in optimising the usability of the applications developed by SDSLabs.

## SELECTED PROJECTS

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**Pickles** - A location based food recommendation app which suggests local delicacies of the places you visit & suggests restaurant serving them.

**BruteDC** - It runs on top of the local p2p network and give curated content on movies and tv series by searching the local database.

**Harley** - A Kinect based app that acts as a daily activity center for Autistic children. It provides several gesture based games which allows user to improve their motor capabilities by interacting with the game.

## SKILLS

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Product and User Interface Design

User research

Interaction Design

### Software Proficiency

Adobe Creative Suite, Sketch, CorelDRAW, Principle, Xcode, Origami

### Programming

HTML/CSS (basic), JS (Beginner), Java, iOS

## AWARDS & HONOURS

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All India Rank -2 in design milestone

All India Rank -9 in coding milestone in Code.Fun.Do hackathon by **Microsoft**.

2 apps designed by me were featured on **MaterialUP** website, which showcases the best Material Design apps of the day.

## EDUCATION

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**Indian Institute of Technology, Roorkee**  
Integrated M.Tech, Geological Technology  
2012 - 2017

## REFERENCES

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### Sevaan Franks

Sr. Designer at [Mozilla](https://mozilla.org)

Email: [sfranks@mozilla.com](mailto:sfranks@mozilla.com)

### Sanat Rath

Interaction Designer at [Google](https://google.com)

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