

Program 2

```
import re
```

```
def main (rules, goal):
```

```
    rules = rules.split(" ")
```

```
    steps = resolve (rules, goal)
```

```
    print ('In step \t | clause \t | Duration \t')
    print ('-' * 30)
```

```
    i = 1
```

```
    for step in steps:
```

```
        print ('{i}. \t | {step} \t | {steps[step]} \t')
        i += 1
```

```
def negate (term):
```

```
    return '#' + '~' + term if term[0] != '~' else term[1:]
```

```
def reverse (clause):
```

```
    if len(clause) > 2:
```

```
        t = split - terms (clause)
```

```
        return '#' + t[1] + ' v ' + t[0]
```

```
    return
```

```
def split - terms (rule):
```

```
    exp = ' (~* [ABCD])'
```

```
    terms = re.findall (exp, rule)
```

```
    return terms
```

```
split - terms (' ~ A v C')
```

```
def contradiction (goal, clause):
```

```
    contradictions = ['#' + goal + ' v ' + negate (goal),
```

```
                    '#' + negate (goal) + ' v ' + goal]
```

```
    return clause in contradictions or reverse (clause) in contradictions
```

```
def resolve (rules, goal)
```

```
    temp = rules.copy()
```

```
    temp += [negate(goal)]
```

```
    steps = dict()
```

```
    for rule in temp:
```

```
        steps[rule] = 'Given'
```

```
    steps[negate(goal)] = 'Negated Conclusion'
```

```
    i = 0
```

```
    while i < len(temp):
```

```
        n = len(temp):
```

```
        j = (i+1) % n
```

```
        clauses = []
```

```
        while j != i:
```

```
            terms1 = split_terms(temp[i])
```

```
            terms2 = split_terms(temp[j])
```

```
            for c in terms1:
```

```
                if negate(c) in terms2:
```

```
                    t1 = [t for t in terms1 if t != c]
```

```
                    t2 = [t for t in terms2 if t != negate(c)]
```

```
                    gen = t1 + t2
```

```
                    if len(gen) == 2:
```

```
                        if gen[0] != negate(gen[1]):
```

```
                            clauses += [f'{gen[0]} v {gen[1]}']
```

```
                        else:
```

```
                            if contradiction(goal, f'{gen[0]} v {gen[1]}'):
```

```
                                v {gen[1]}'):
```

```
                                    temp.append(f'{gen[0]} v {gen[1]}')
```

```
                                    v {gen[1]}')
```

```
                                steps[i] = f'processed {temp[i]}
```

```
                                and {temp[j]} to {temp[i]}
```

```
                                which is in turn null.
```

In A contradiction is found when $\{\text{negate(goal)}\}$ is assumed as true.

Hence, $\{\text{goal}\}$ is true.

```

return steps
elif len(gen) == 1:
    clauses += [ $\neg \{ \text{gen}[0] \}$ ]
else:
    if contradiction(goal,  $\neg \{ \text{terms1}[0] \} \vee \{ \text{terms2}[0] \}$ ):
        temp.append( $\neg \{ \text{terms1}[0] \} \vee \{ \text{terms2}[0] \}$ )
        steps = ["" =  $\neg$ ] Resolved  $\{ \text{temp}[i] \}$  and
             $\{ \text{temp}[j] \}$  to  $\text{temp}[-1]$ , which is
            return null

```

```

return steps
for clause in clauses:
    if clause not in temp and clause != reverse(clause)
    and reverse(clause) not in temp:
        temp.append(clause)
        steps[clause] =  $\neg$  Resolved from  $\{ \text{temp}[i] \}$  and  $\{ \text{temp}[j] \}$ 
         $j = (j+1) \% n$ 
        i += 1
    return steps.

```

```

rules = 'A  $\Rightarrow$  B C  $\Rightarrow$  D'
goal = 'A  $\vee$  C  $\Rightarrow$  B  $\vee$  D'
main(rules, 'A  $\vee$  C  $\Rightarrow$  B  $\vee$  D')

```