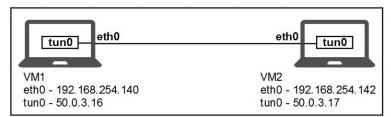
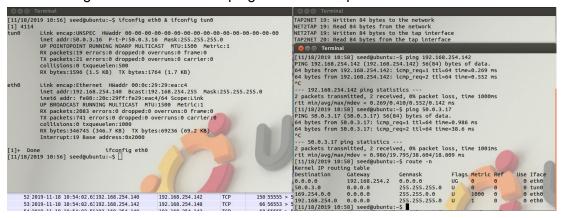
1. The network environment contains two machines connected via a network in the 192.168.254.0/24 subnet. The address for the first machine (VM1) is 192.168.254.140 and the second machine (VM2) is 192.168.254.142. We have also established a VPN tunnel between the two machines with the address for tun0 in VM1 as 50.0.3.16 and the address for tun0 in VM2 as 50.0.3.17.

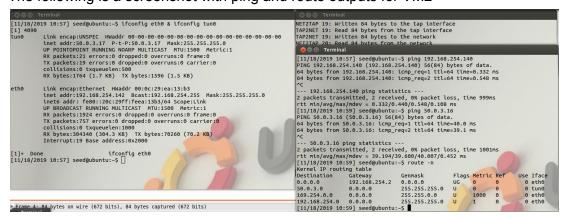


The packets sent from tun0 interface are first encapsulated and sent via the physical interfaces (eth0) to the destination where they are decapsulated and forwarded to their actual destination.

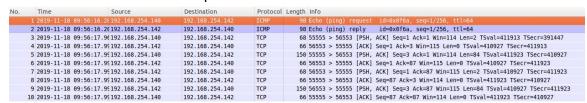
2. The following is a screenshot with ping and route outputs for VM1



The following is a screenshot with ping and route outputs for VM2



3. Screenshot from Wireshark capture on eth0 interface

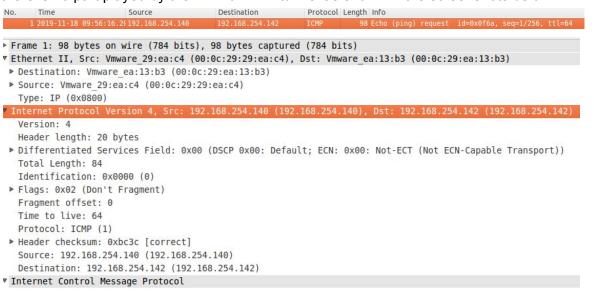


Screenshot from Wireshark capture on tun0 interface with the same traffic

No.	Time	Source	Destination	Protocol Le	ength Info					
	1 2019-11-18 09:56:18.00	650.0.3.16	50.0.3.17	ICMP	84 Echo	(ping) r	equest	id=0x0f6c,	seq=1/256,	ttl=64
***************************************	2 2019-11-18 09:56:18.00	650.0.3.17	50.0.3.16	ICMP	84 Echo	(ping) r	eply	id=0x0f6c,	seq=1/256,	ttl=64

4. A VPN (Virtual Private Network) uses tunneling to hide an IP packet into another IP packet. This is done using Encapsulation. Encapsulation can be described as wrapping of IP packet data into another IP packet such as all the contents of the original IP packet go into the data section of the new IP packet.

Firstly, when we try to ping from VM1 to VM2 to the eth0 IP of VM2 (Ping from 192.168.254.140 to 192.168.254.142), the packets are sent in their original form and there is no part played by the VPN or VPN tunnel as shown in the screenshots below.



The above is also true if we try to ping from VM2 to VM1 to the eth0 IP.

If we try to capture the data from the tun0 interface, we cannot see any traffic for the above communication and hence it can be confirmed again that no part is played by that interface.

Secondly, when we try to ping from VM1 to VM2 on the tun0 interface, we can see the packets with their actual IPs (IPs of tun0 interface) if we are capturing data on the tun0 interface as shown in the below screenshot.



If we capture data for the same communication from the eth0 interface, we cannot see the actual IPs of the tun0 interface in the captured data. But we can see TCP communication instead of the ICMP communication that we expect to see. The source and destination IPs for this communication are the IPs of the eth0 interface. On closer inspection we can see that the ICMP packets from the tun0 interface are encapsulated inside TCP packets from eth0 interface and sent to the other node where they must be decapsulated and forwarded to the relevant destination. The screenshots showing this are shown below.

The ICMP frame as captured from tun0 interface

```
Raw packet data
Internet Protocol Version 4, Src: 50.0.3.17 (50.0.3.17), Dst: 50.0.3.16 (50.0.3.16)
<sup>7</sup> Internet Control Message Protocol
  Type: 0 (Echo (ping) reply)
  Code: 0
  Checksum: 0xdfb0 [correct]
  Identifier (BE): 3948 (0x0f6c)
  Identifier (LE): 27663 (0x6c0f)
  Sequence number (BE): 1 (0x0001)
  Sequence number (LE): 256 (0x0100)
  [Response To: 1]
   [Response Time: 0.008 ms]
▶ Data (56 bytes)
1010
1020
0040
```

The TCP frame from eth0 interface. (Notice the highlighted parts are the same)

```
Frame 5: 150 bytes on wire (1200 bits), 150 bytes captured (1200 bits)
▶ Ethernet II, Src: Vmware 29:ea:c4 (00:0c:29:29:ea:c4), Dst: Vmware ea:13:b3 (00
▶ Internet Protocol Version 4, Src: 192.168.254.140 (192.168.254.140), Dst: 192.1
▶ Transmission Control Protocol, Src Port: 55555 (55555), Dst Port: 56553 (56553)
▼ Data (84 bytes)
   [Length: 84]
                                                         ..)....E.
     00 Oc 29 ea 13 b3 00 Oc
                              29 29 ea c4 08 00 45 00
0010 00 88 8f a2 40 00 40 06
                              2c 61 c0 a8 fe 8c c0 a8
                                                         ....@.@. ,a.....
0020
      fe 8e d9 03 dc e9 55 38 0f 64 5e 24 e9 9a 80 18
                                                         .....U8 .d^$....
     00 72 06 eb 00 00 01 01
0030
                              08 0a 00 06 49 13 00 06
                                                         .r..... ....I...
0060
0070
0080
```

Thus, we can conclude from the above that VPN wraps the actual packets inside TCP packets which are sent to tunnel endpoint and then decapsulated and the actual packet is recovered from that.

Thus we can also say that the addresses 50.0.0.16 or 17 are hidden from the outside network and the outside network can never see these addresses. An additional layer of protection can be added if the VPN does encryption along with encapsulation.

You can also see that the total size of ICMP packet from tun0 interface is 84 bytes and the size of data in the TCP packet from eth0 interface is 84 bytes. The total size of the eth packet containing this ICMP packet data is 150 bytes.