1. Include the correct headers
2. Initialize your struct in the correct format (with the right data slots)
3. Inside of the main function, start a new struct under the name of the struct you just initialized
4. Output to the user to input the name of the sport team, the number of players, the players payroll, and the coach salary
5. Have the code read these inputs and assign them to the variables inside of the struct
6. Output the variables to the user and close the program