# **Control Program Block Definitions**

5-3-03

Original file = enet\_mon\_cont\_block1.ex.doc

## **DWELL BLOCK STRUCTURE**

.001 D{a} {\_test input}{\_set output}

e.g. .002 D100 #Dwell for 100 ms

**DWELL TIME** 

{a} = V0 ... V511 -----> Variable.

constant ----->Dwell time in mS.

## POSITION CONTROL BLOCK STRUCTURE

.001 LAab{Fc} {\_test input}{\_set output}

**AXIS NUMBER** 

a = A1 or A2. Axes A3 and A4 may be supported in the future.

### POSITION TO MOVE TO

b = V0 ... V511 ----> Variable

constant ----> Position to move to in X4 counts.

# **VELOCITY**

{c} = V0 ... V511 ----> Variable

constant ----> Velocity setting in X1 pulses / sec.

#### **VELOCITY CONTROL BLOCK STRUCTURE**

.001 VAab{ACc}{Pd} { test input}{ set output}

#### **AXIS NUMBER**

a = 1 or 2. Possible future expansion to axes 3 and 4.

## **VELOCITY SETTING**

b = V0 ... V511 ----> Variable.

constant -----> Closed loop velocity setting in X1 pulses/sec. 32 bit word. The low 16 bits contain the setting. The acceptable range is +/-10000. A setting of 32767 (0x7FFF) indicates skip entire block. Bits 16 – 29 are reserved for expansion. Bit 31 indicates open loop percentage. If set, the setting value (low 16 bits) is a percentage of valve opening X 100 with the range being 0 - 10000. Bit 30 indicates this

is a vacuum wait step.

ACCELERATION COMMAND (Optional, if absent max. acceleration is assumed)

{c} = V0 ... V511 ----> Variable.

constant -----> Accel. or decel. Distance in X1 counts. 32 bit value. The low 16 bits contain the setting. The acceptable range is 0 – 65,535. Bits 16 –

30 are reserved for expansion. Bit 31 is the "Goose" bit. If set, the setting value (low 16 bits) is DAC voltage X 1000 which is equal to percentage of valve opening X 100 with the range being 0 - 10000. The valve is immediately opened to that percentage and then control is passed on the velocity setting.

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END POSITION COMMAND (Optional, if absent movement will continue until stop)
{d} = V0 ... V511 ----> Variable.
      constant -----> Position in X4 counts. Range is +8388607 to -8388608.
JUMP BLOCK STRUCTURE
.001 {-}Ja.{+/-}b { test input}{ set output}
RELATIVE INDICATOR
{-} = Relative jump, omit for absolute jump.
JUMP TYPE
a = Jump type, 0 == Normal, 1 == Subroutine, 2 == Return from subroutine.
RELATIVE JUMP DIRECTION INDICATOR
\{+/-\} = Omit sign for absolute jumps. If relative jump, + == forward jump,
         - == backward jump.
b = V0 ... V511 -----> Variable.
     constant -----> If absolute jump, block to jump to. If relative jump, number of blocks
                         to jump to, either forward or backward
    $ -----> Jump to current block, type normal, rel or abs only.
UPDATE BLOCK STRUCTURE
.001 Ua{ACxxxx}=b{c}{d} { test input}{ set output}
e.g. .001 UV501=V500&H00000001
ITEM TO UPDATE
 a = V0 ... V511 ----> Variable
      A1 ... A2 ----> Axis #1 or axis #2. Axes #3 and #4 may be supported in the future.
       C ----> Execute command
       D1 ... D4 ----> DAC output voltage X 1000 == percentage of valve opening X 100 ==
                          range is +10000 to -10000 (+/- 10V, +/- 100%). Anything over
                          10000 will cause the entire block to be skipped.
             AC ----> DAC1...DAC4 acceleration in mV/uS. US saved in vtg.v[393]. Only
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used a DAC1...DAC4 update. If absent or zero DAC will be updated immediately. Can also specify a variable – (ACV87) – for

# FIRST OPERAND b = V0 ... V511 ----->Variable

example.

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D1 ... D4 ----> DAC output voltage X 1000 == percentage of valve opening X 100 ==
                            range is +10000 to -10000 (+/- 10V, +/- 100%)
       N1 ... N20 ----> Analog input voltage X 1000.
       P -----> Position in X4 counts. Range is +8388607 to -8388608
       F -----> Velocity in X1 pulses/sec, with a range of 0 – 16383. Bit 15
                          reserved for sign.
       constant ----> Direct integer, 32 bit value.
OPERATOR (Optional)
{c} = + -----> Addition operator
       - ----> Subtraction operator
       * -----> Multiplication operator
       / ----> Division operator
       & -----> AND operator
       I -----> OR operator
       ^ ----> XOR operator
SECOND OPERAND (Optional, must include if an operator is used)
{d} = V0 ... V511 ----> Variable
       constant ----> Direct integer, 32 bit value.
{_test input} CONDITIONAL EXECUTION (Optional).
Basic form = \{I \text{ or } W\}\{1 \text{ or } 0\}.\{input\#\}
\{I \text{ or } W\} = I -----> IF
             W ----> WHILE
{1 or 0} = 1 ----> Input ON
              0 ----> Input OFF
{input#} = V0 ... V511 -----> Variable, if the value the variable points to is zero, conditional
                              execution is bypassed.
              constant ----> Input number to test.
Advanced form = { I or W\{a\{b\{c\}}
FIRST OPERAND
{a} = V0 ... V511 ----> Variable
     D1 ... D4 ----> DAC output voltage X 1000 == percentage of valve opening X 100 ==
                          range is +10000 to -10000 (+/- 10V, +/- 100%)
     A1 ... A4 -----> Position in X4 counts. Range is +8388607 to -8388608
     F1 ... F4 -----> Velocity in X1 pulses/sec, with a range of 0 – 16383. Bit 31
                          reserved for sign.
     N1 ... N20 -----> Analog input voltage in volts X 1000.
OPERATOR
{b} = > -----> Greater than
       >= ----> Greater than or equal to
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< -----> Less than
<= ----> Less than or equal to
= ----> Equal to
!= ----> Not equal to
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#### SECOND OPERAND

# **\_set output}** SET DIGITAL I/O LINES (Optional).

{B or d or E}{1 or 0}.{output#}

Braces indicate optional items.

Use a hash "#" symbol to delimit comments.

Numbers can be optionally expressed as hex. Prefix a hex number with an "h", for example hffc2.

#### **Revisions:**

11-21-02: Original document.

12-3-02: Changed velocity control block specification.

Delimited conditional / set output with an underscore character. For example: UV123=34\_I1.22\_B1.1

Modified velocity block syntax to include an "A" before the axis number specifier, VA1546...

1-21-03

1, Changed V330 timeout period from seconds to milliseconds

5-2-03

- 1, Changed conditional check items
- Changed dwell time from uS to mS.
   Made bit 30 in the velocity block velocity specification indicate a vacuum wait step.
- 4, Added jump to \$ (current block).

# 6-30-03

1, Eliminated the variable descriptions from this doc. The are defined in the Ethernet board command spec.