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D15A 27

Batch B

Experiment no 4

Aim - To create an interactive Form using form widget

Theory -

Interactive Form Creation in Flutter

Flutter offers an array of powerful widgets and techniques to build adaptable and user-friendly forms that seamlessly integrate with your app's design and functionality. This guide delves into the key concepts and strategies involved in crafting interactive forms.

Fundamental Widgets:

- **Form:** The overarching container that encompasses form fields and manages validation. Create a unique `GlobalKey<FormState>` for global access and validation.
- **FormField:** A base class for input widgets, providing styling, validation, and error handling. Choose the appropriate concrete widget based on the input type (e.g., `TextField`, `Checkbox`, `DropDownButton`).
- **TextInputAction:** Set the `textInputAction` property on `TextField` to control the on-screen keyboard's behavior (e.g., `TextInputAction.next`, `TextInputAction.done`).
- **FocusNode:** Control keyboard focus navigation between form fields or widgets within a field (e.g., for multi-line text editing). Use `FocusNode` objects with `FocusManager` for management.

Dynamic Form Building:

- **ListViews:** Dynamically render form fields by creating a `ListView.builder` that builds `FormField` instances based on data (e.g., from a list or JSON). Customize field types and validation based on data properties.
- **State Management:** Employ state management solutions like `Bloc`, `Provider`, or raw `setState` to handle form state effectively. Store form data, validation errors, and other state information dynamically.

User Interaction and Validation:

- **Input Validation:** Implement validation rules within `FormField` or its descendant widgets using a validator callback. Provide clear error messages for invalid input to guide users.
- **Focus Management:** Use `FocusNode` to control keyboard focus flow, enabling a natural form-filling experience. Consider using packages like `auto_animated` for field auto-focusing when entering the screen.
- **Interactive UI:** Incorporate widgets like `Checkbox`, `DropDownButton`, `Radio`, and custom interactive elements to offer a variety of input options and enhance user engagement.

Additional Considerations:

- **Performance:** For large forms, consider techniques like lazy loading or pagination to manage memory and rendering overhead.

- Accessibility: Ensure your forms are accessible to users with disabilities by following WCAG guidelines and using appropriate semantic elements.
- Styling: Customize form aesthetics using Flutter's rich customization options to match your app's design and provide visual feedback (e.g., underline active fields, highlight errors)

Code :

```
import 'package:flutter/material.dart';
import 'signup.dart';
import 'home.dart';

class Login extends StatefulWidget {
  const Login({super.key});

  @override
  State<Login> createState() => _LoginState();
}

class _LoginState extends State<Login> {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Center(child: Text("Login")),
        backgroundColor: Color.fromARGB(255, 223, 230, 236),
      ),
      body: Container(
        width: double.infinity,
        height: 700,
        color: const Color.fromARGB(255, 223, 230, 236),
        margin: EdgeInsets.fromLTRB(50, 100, 50, 100),
        child: SingleChildScrollView(
          child: Column(
            children: [
              Image.asset("images/login.jpg"),
              TextFormField(
                decoration: const InputDecoration(
                  labelText: 'Username',
                ),
              ),
              TextFormField(
                obscureText: true,
```

```


        decoration: const InputDecoration(
          labelText: 'Password',
        ),
      ),
      SizedBox(
        height: 20,
        width: double.infinity,
      ),
      OutlinedButton(
        onPressed: () {
          Navigator.push(context,
            MaterialPageRoute(builder: (context) => Home()));
        },
        child: Text("Login")),
      SizedBox(
        height: 10,
      ),
      Text("Dont have an account? "),
      TextButton(
        onPressed: () {
          Navigator.push(context,
            MaterialPageRoute(builder: (context) => Signup()));
        },
        child: const Text(
          "Sign Up",
          style: TextStyle(color: Colors.purple),
        )),
    ],
  ),
),
),
);
}
}

```

Screenshot:

10:34

Login



Username

Password

Login

Dont have an account?

Sign Up