



# Paramet Kumpapun (Pun)

## UX / UI Designer

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Pathumthani 12120

### Profile

Age : 22

Height : 183

Weight : 65

Date of birthday : 06 Nov 2002

Nationality : Thai

### Objective

I want to use the knowledge I gained from my 4-year Computer Science degree, along with my internship experience, to develop my work skills, learn and explore new things, gain experience and grow with the organization.

### Skill & Tools

- Figma (User Flow, Wireframing, Prototyping)
- Adobe Photoshop
- Adobe XD
- Microsoft Office
- VS Code and Dashboard

### Soft Skill

- Analysis and Design
- Be creative and solve resolving situations well
- Eager to learn, self-disciplined and highly patient
- Adaptability and Teamwork

### Language

- Thai (Native)
- English (Intermediate)

### Education

2021 - 2025

**Rajamangala University of Technology Thanyaburi**

Faculty of Science and Technology

Major of Computer Science

**GPA 3.20**

2018 -2021

**Thanyaburi School**

**GPA 3.04**

### Experience

July 2024 - Oct 2024

**(Internship) IBusiness Corporation Co., Ltd.**

Position : UX / UI Designer

#### Project with Company

- Design website for both front-end and back-end companies.

#### Duties and Responsibilities

- Plan the structure and design the company website by studying the business information and needs of the target group.
- Design the website appearance using the Figma program, create a prototype to test the actual use and adjust according to the feedback from the team.
- The design project is complete and can be further developed for actual use.

### Achievements

Nov 2023 - Mar 2025

**(Senior Project) Funny Time Horror Game**

- Developing horror games for entertainment, using a creative process from concept design, game system implementation, project management, and player engagement.