



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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## Experiment - 2

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**Subject Name:** System Design

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**Section/Group:** KRG-1A

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### 1. Aim:

To design and analyze an E-commerce System by identifying its functional and non-functional requirements and representing the system architecture using a draw.io diagram.

### 2. Objectives:

1. To gain insight into how an E-commerce system.
2. To determine the functional requirements of the system.
3. To determine the non-functional requirements such as performance and scalability.
4. To design a high-level system flow using draw.io.
5. To design a DB schema for the system using ERD.
6. To enhance understanding of practical system design principles.

### 3. Procedure-

- Studied real-world E-commerce platforms such as Amazon and Flipkart.
- Identified core components including users, products, carts, orders, inventory, and payments.
- Listed functional requirements required for smooth E-commerce operations.
- Analyzed non-functional requirements like low latency, scalability, and fault tolerance.
- Designed a structured system design diagram using draw.io.
- Designed a DB schema using DB scripts and ERD.
- Reviewed the design to ensure scalability, data consistency, and clarity.

### 4. Functional Requirements -

- User sign up and login authentication
- Browse and search products by category
- Adding products to the shopping cart
- Update or remove items from cart
- Place orders and process payments



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- Manage inventory and product availability.
- Viewing previous order details.
- Provide and submitting product reviews and ratings.

## 5. Non-functional Requirements

- Fast response time with latency less than 300 ms.
- High system availability with 99.9% uptime.
- Scalability to support millions of concurrent users
- Strong consistency for inventory updates and payment processing
- Secure storage and handling of user and payment data

## 6. High Level Design (HLD)

The system architecture includes Client, Frontend, Backend Services (Product, Cart, Order, Payment, Inventory), and Database layers. High availability is maintained for search services, while strict consistency is ensured for payment and inventory modules. The design supports both horizontal and vertical scalability.

## 7. LowLevel Design (LLD)

### Product Module

- Stores product information and stock details
- Supports keyword-based search with pagination.

### Cart Module

- Maintains a cart specific to each user
- Supports add, update, and delete operations.

### Order and Payment Module

- Generates order ID after checkout.
- Confirms payment and updates order status.

### Inventory and Race Condition Handling

- Controls limited stock availability
- Uses locking or transactions during flash sales

## 8. Outcome / Result -

- Successfully created an E-commerce system design using draw.io



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- Clearly identified both functional and non-functional requirementsUnderstood scalability and consistency challenges in large-scale systems.
- Gained an understanding of scalability and consistency challenges in large-scale systems



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## REQUIRED SYSTEM DESIGN –

