

# Detect and remove loop in linked list

---

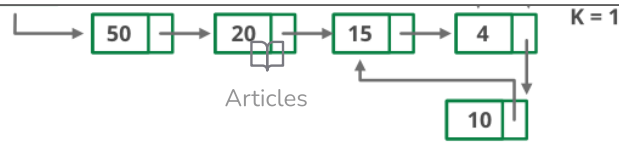
## Method using Floyd's Cycle detection algorithm :

1. This method is also dependent on Floyd's Cycle detection algorithm.
2. Detect Loop using Floyd's Cycle detection algorithm and get the pointer to a loop node.
3. Count the number of nodes in the loop. Let the count be k.
4. Fix one pointer to the head and another to a kth node from the head.
5. Move both pointers at the same pace, they will meet at the loop starting node.
6. Get a pointer to the last node of the loop and make the next of it NULL.



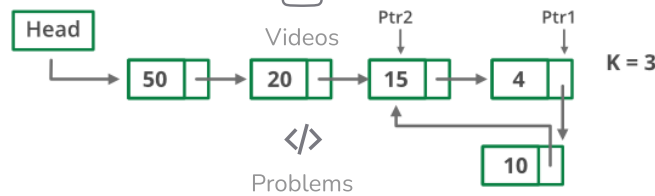
Below image is a dry run of the 'remove loop' function in the code :

Dash

  
 All


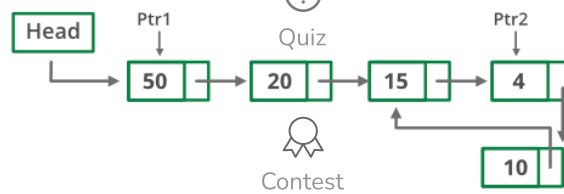
Step 1:

Find number of nodes involved in loop



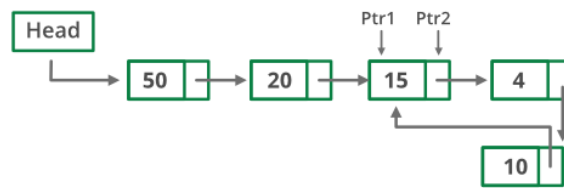
Step 2:

Fix one pointer to head and other pointer to K nodes after head



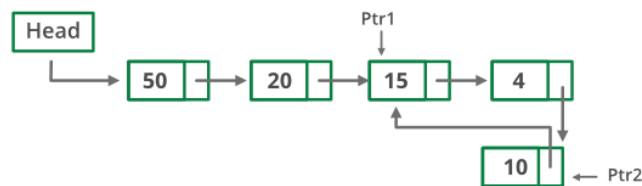
Step 3:

Find starting node of loop



Step 4:

Find last node of the loop



Step 5:

Remove loop



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Below is the implementation of the above approach:

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```
static Node head;
```



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```
static class Node {
```



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```
    int data;
```

```
    Node next;
```



Problems

```
    Node(int d)
```

```
    {
```

```
        data = d;
```

```
        next = null;
```

```
    }
```

```
}
```



Quiz



Contest

```
// Function that detects loop in the list
```

```
int detectAndRemoveLoop(Node node)
```

```
{
```

```
    Node slow = node, fast = node;
```

```
    while (slow != null && fast != null
```

```
        && fast.next != null) {
```

```
        slow = slow.next;
```

```
        fast = fast.next.next;
```

```
        // If slow and fast meet at same point then loop
```

```
        // is present
```

```
        if (slow == fast) {
```

```
            removeLoop(slow, node);
```

```
            return 1;
```

```
        }
```

```
    }
```

```
    return 0;
```

```
}
```

```
// Function to remove loop
```

```
void removeLoop(Node loop, Node head)
```

```
{
```

Menu

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All

```
while (ptr1.next != ptr2) {  
    // keeping track before moving next  
    prevNode = ptr1;  
    ptr1 = ptr1.next;  
    k++;  
}  
prevNode.next = null;  
}  
  
// Function to print the linked list  
void printList(Node node)  
{  
    while (node != null) {  
        System.out.print(node.data + " ");  
        node = node.next;  
    }  
}  
  
// Driver program to test above functions  
public static void main(String[] args)  
{  
    LinkedList list = new LinkedList();  
    list.head = new Node(50);  
    list.head.next = new Node(20);  
    list.head.next.next = new Node(15);  
    list.head.next.next.next = new Node(4);  
    list.head.next.next.next.next = new Node(10);  
  
    // Creating a loop for testing  
    head.next.next.next.next.next = head.next.next;  
    list.detectAndRemoveLoop(head);  
    System.out.println(  
        "Linked List after removing loop : ");  
    list.printList(head);  
}  
}
```



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Problems



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Output

Dash



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