# Insert at the end of Circular Linked List

## Insertion at the end of the circular list

# Naive Approach:-

```
C++
        Java
 import java.util.*;
 import java.io.*;
 import java.lang.*;
 class Node{
         int data;
         Node next;
         Node(int d){
             data=d;
             next=null;
         }
     }
 class Test {
     public static void main(String args[])
         Node head=new Node(10);
         head.next=new Node(20);
         head.next.next=new Node(30);
         head.next.next=head;
         head=insertEnd(head, 15);
         printlist(head);
     }
```

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```
do{
                                      All
    }
                                      \mathbf{m}
    static Node insertEnd(Node head,int x){
        Node temp=new Node(x);
                                      if(head==null){
                                     Videos
             temp.next=temp;
             return temp;
                                      </>>
        }
                                    Problems
        else{
             Node curr=head;
             while(curr.next!=head)
                 curr=curr.next;
             curr.next=temp;
             temp.next=head;
                                     Contest
             return head;
        }
    }
}
```

# Output:

```
    10
    20
    30
    15
```

## **Time Complexity:-**

O(n) - We are traversing to the last node and inserting the new node after the last node, then the next of the new node is made to point the head of the link list.

## **Efficient Approach**:-



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```
All
                   Node(int d){
                                                \mathbf{m}
                       data=d;
                                               Articles
                       next=null;
                   }
                                                }
                                               Videos
          class Test {
                                                </>>
              public static void main(String args[])
                   Node head=new Node(10);
                   head.next=new Node(20);
                   head.next.next=new Node(30);
                   head.next.next=head;
                                               Contest
                   head=insertEnd(head,15);
                   printlist(head);
               }
              public static void printlist(Node head){
                   if(head==null)return;
                   Node r=head;
                   do{
                       System.out.print(r.data+" ");
                       r=r.next;
                   }while(r!=head);
              }
   90% Money-Back! static Node insertEnd(Node head, int x){
Courses
Tutorials
Jobs
                       temp.next=temp;
Practice
                       return temp;
Contests
                   }
                   else{
 Menu
                       temp.next=head.next;
                       head.next=temp;
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```

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