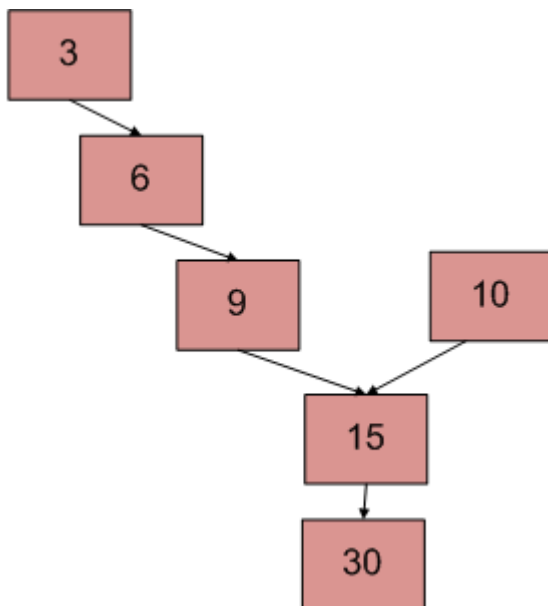


Intersection of two linked list

There are two singly linked lists in a system. By some programming error, the end node of one of the linked lists got linked to the second list, forming an inverted Y-shaped list. Write a program to get the point where two linked lists merge.



The above diagram shows an example with two linked lists having 15 as intersection points.

Method : Using the difference in node counts

- Get the count of the nodes in the first list, let the count be $c1$.
- Get the count of the nodes in the second list, let the count be $c2$.
- Get the difference of counts $d = \text{abs}(c1 - c2)$
- Now traverse the bigger list from the first node to d nodes so that from here onwards both the lists have an equal no of nodes
- Then we can traverse both lists in parallel till we come across a common node. (Note that getting a common node is done by comparing the address of the nodes)

Below image is a dry run of the above approach:

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C1 = 5

C2 = 3

Traverse till 3rd node in the bigger list

Problems

Current 1 → 9 ← Current 2

Contest

Intersection node = 15

9

10

15

30

3

6

9

10

15

30

Below is the implementation of the above approach :

C++Java

```
// Java program to get intersection point of two linked list

class LinkedList {

    static Node head1, head2;
```

Dash



```
Node(int d)
{
    data = d;
    next = null;
}
}
```



```
/*function to get the intersection point of two linked
lists head1 and head2 */
```

```
int getNode()
```

```
{
    int c1 = getCount(head1);
    int c2 = getCount(head2);
    int d;
```



```
    if (c1 > c2) {
        d = c1 - c2;
        return _getIntesectionNode(d, head1, head2);
    }
    else {
        d = c2 - c1;
        return _getIntesectionNode(d, head2, head1);
    }
}
```

```
/* function to get the intersection point of two linked
lists head1 and head2 where head1 has d more nodes than
head2 */
```

```
int _getIntesectionNode(int d, Node node1, Node node2)
{
```

```
    int i;
    Node current1 = node1;
    Node current2 = node2;
    for (i = 0; i < d; i++) {
        if (current1 == null) {
            return -1;
        }
    }
```

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```
while (current1 != null && current2 != null) {
```



```
    current1 = current1.next;
    current2 = current2.next;
}
```

Articles

```
return -1;
```



Videos

```
/*Takes head pointer of the linked list and
returns the count of nodes in the list */
```



```
int getCount(Node node)
```

```
{
    Node current = node;
    int count = 0;
```



Quiz

```
while (current != null) {
```



Contest

```
    count++;
    current = current.next;
```

```
}
```

```
return count;
```

```
}
```

```
public static void main(String[] args)
```

```
{
```

```
    LinkedList list = new LinkedList();
```

```
    // creating first linked list
```

```
    list.head1 = new Node(3);
```

```
    list.head1.next = new Node(6);
```

```
    list.head1.next.next = new Node(9);
```

```
    list.head1.next.next.next = new Node(15);
```

```
    list.head1.next.next.next.next = new Node(30);
```

```
    // creating second linked list
```

```
    list.head2 = new Node(10);
```

```
    list.head2.next = new Node(15);
```

```
    list.head2.next.next = new Node(30);
```

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}

Dash



All



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Output



Videos

The node of intersection is 15



Problems

Method : Use Hashing

Basically, we need to find a common node of two linked lists. So we hash all nodes of the first list and then check the second list.

- 1) Create an empty hash set.
- 2) Traverse the first linked list and insert all nodes' addresses in the hash set.
- 3) Traverse the second list. For every node check if it is present in the hash set. If we find a node in the hash set, return the node.



Quiz



Contest

C++

Java

```
// Java program to get intersection point of two linked list
import java.util.*;
class Node {
    int data;
    Node next;
    Node(int d)
    {
        data = d;
        next = null;
    }
}
class LinkedListIntersect {
    public static void main(String[] args)
    {
        // list 1
        Node n1 = new Node(1);
        n1.next = new Node(2);
        n1.next.next = new Node(3);
        n1.next.next.next = new Node(4);
        n1.next.next.next.next = new Node(5);
```

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// list 2

Dash



```

n2.next.next.next = n1.next.next.next;
Print(n1);
Print(n2);
System.out.println(MegeNode(n1, n2).data);
}

```



```

// function to print the list
public static void Print(Node n)
{
    Node cur = n;
    while (cur != null) {
        System.out.print(cur.data + " ");
        cur = cur.next;
    }
    System.out.println();
}

```



```

// function to find the intersection of two node
public static Node MegeNode(Node n1, Node n2)
{
    // define hashset
    HashSet<Node> hs = new HashSet<Node>();
    while (n1 != null) {
        hs.add(n1);
        n1 = n1.next;
    }
    while (n2 != null) {
        if (hs.contains(n2)) {
            return n2;
        }
    }
}

```

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All

This method required $O(n)$ additional space and is not very efficient if one list is large.



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