

HashMap in Java

HashMap is a part of Java's collection since Java 1.2. It provides the basic implementation of the Map interface of Java. It stores the data in (Key, Value) pairs. Unlike HashSet which stored only the key, a HashMap stores both key-value pairs.



Performance of HashMap depends on 2 parameters:

- Initial Capacity
- Load Factor

Few important features of HashMap are:

- HashMap is a part of java.util package.
- HashMap extends an abstract class AbstractMap which also provides an incomplete implementation of Map interface.
- HashMap doesn't allow duplicate keys but allows duplicate values. That means A single key can't contain more than 1 value but more than 1 key can contain a single value.
- Does not maintains the track and order of insertion of elements.

Important Methods in HashMap and there working.



Method

Description

Time Complexity

put(Object key, Object It is used to insert a particular mapping of key-value pair value)

size()

It is used to return the size of a map.

Used to check whether the map is empty or not. Returns O(1) on worst true if the map is empty.



Example 1: Working of put(), size() and Traversal of HashMap.

```
// Java program to illustrate
// Java.util.HashMap
import java.util.HashMap;
import java.util.Map;

public class GFG {
   public static void main(String[] args)
   {
      // Create an empty hash map
      HashMap<String, Integer> m
      = new HashMap<>>();
```



```
// Add elements to the map
m.put("gfg", 10);
m.put("ide", 15);
m.put("courses", 20);

// Print size and content
System.out.println(m);
System.out.println(m.size());

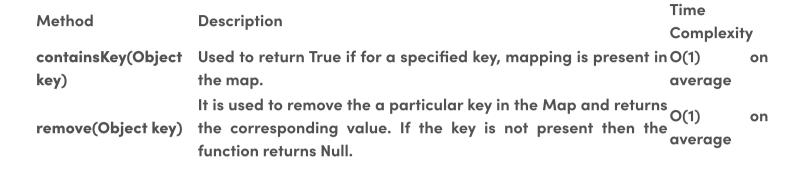
// Iterating over HashMap
for(Map.Entry<String, Integer>e : m.entrySet())
System.out.println(e.getKey() + " " + e.getValue());
}
```

Output:

```
{courses=20, gfg=10, ide=15}
3
courses 20
gfg 10
ide 15
```

Note: The order of output in key-value pairs varies.







Example 2: Working of containsKey(), remove().

```
// Java program to illustrate
// Java.util.HashMap
import java.util.HashMap;
import java.util.Map;

public class GFG {
    public static void main(String[] args)
    {
        // Create an empty hash map
```



```
HashMap<String, Integer> m
    = new HashMap<>();
// Add elements to the map
m.put("gfg", 10);
m.put("ide", 15);
m.put("courses", 20);
// Check for a key
if (m.containsKey("ide"))
    System.out.println("Yes");
else
    System.out.println("No");
// Remove key "ide"
// and returns the associated value 15
m.remove("ide");
System.out.println(m.size());
```

Output:

Yes 2

Method Description Time

Complexity

Used to return true if one or more key is mapped to a O(n) containsValue(Object value) specified value. It is used to retrieve or fetch the value mapped by a O(1) on get(Object key) particular key. If the key is not found then it returns Null. average Dash Example 3: Working of contains Value() and get(). Αll \Box java Articles // Java program to illustrate Videos // Java.util.HashMap </> import java.util.HashMap; Problems import java.util.Map; (?) public class GFG { Upcoming Courses **Tutorials** Jobs **Practice** Contests 4 // Create an empty hash map Contest HashMap<String, Integer> m = new HashMap<>(); // Add elements to the map << m.put("gfg", 10); m.put("ide", 15); >> m.put("courses", 20);



```
// Check for a Value
if (m.containsValue(15))
    System.out.println("Yes");
else
    System.out.println("No");
// Get value corresponding to passed key
// <"ide", 15>
System.out.println(m.get("ide"));
// The given key is absent
System.out.println(m.get("practice"));
```

Output:

```
Yes
15
null
```

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