JavaScript is a dynamically typed language, meaning that variables' data types are determined by the value they hold at runtime and can change throughout the program as we assign different values to them.

**Const object in js can be changed i.e new value/object cannot be assigned but new keys can be added or existing keys can be modified.**

There are 2 methods in js:

1. Alert -> This just displays a string in browser
2. Prompt-> This asks for user input

There are 2 types of data type in javascript:

1. Primitive – null, number, Boolean, bigint, string, symbol, undefined
2. Non – primitive – Object

Object can be accessed by using 2 syntaxes:

1. objectName[‘key’]
2. objectName.key