

CS303T Theory of Computation

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Outline

- Recap

- ▶ Language
- ▶ Problem
- ▶ Language vs Problem
- ▶ Deterministic Finite Automata (DFA)
- ▶ DFA-Examples

- Today

- ▶ More Examples for DFA
- ▶ Language to Transition Diagram
- ▶ Transition Diagram to Language
- ▶ Non-deterministic Finite Automata (NFA)

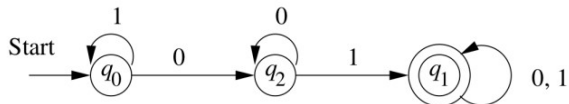
Deterministic Finite Automata (DFA)

DFA is a five tuple $(Q, \Sigma, \delta, q_0, F)$,

- A finite set of **states**, Q
- A finite set of **input symbols**, Σ
- A **transition function** (denoted δ) that takes as arguments a state and an input symbol and returns a state. i.e., $\delta : Q \times \Sigma \rightarrow Q$
- A **start state** $q_0 \in Q$
- A set of **final or accepting states** $F \subseteq Q$

DFA Representation

- Transition Diagram



- Transition Table

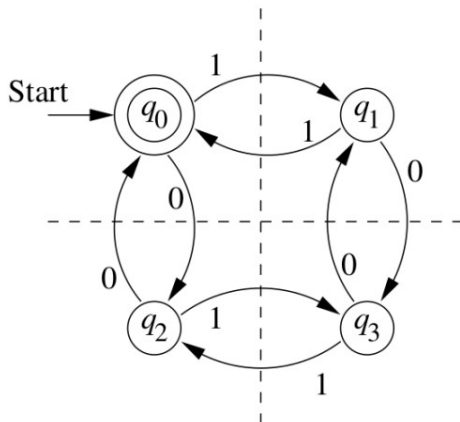
	0	1
$\rightarrow q_0$	q_2	q_0
$*q_1$	q_1	q_1
q_2	q_2	q_1

Language to Transition Diagram - Example

- Qn. Can you construct a **transition diagram from the given language?**
- Design a DFA to accept the language $L = \{w \mid w \text{ has both an even number of 0's and an even number of 1's}\}$
- Steps:
 - ▶ Determine the role of each state - to count the number of 0's and 1's modulo 2
 - ▶ q_0 - Both the number of 0's seen so far and the number of 1's seen so far are **even**
 - ▶ q_1 - The number of 0's seen so far is **even** but the number of 1's seen so far is **odd**
 - ▶ q_2 - The number of 0's seen so far is **even** but the number of 1's seen so far is **odd**
 - ▶ q_3 - Both the number of 0's seen so far and the number of 1's seen so far are **odd**

Continue...

- Transition Diagram for the given language

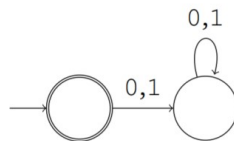
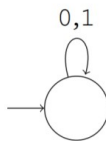
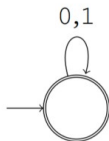


Transition Diagram To Language Examples

- Qn. Can you determine the language from the transition diagram?

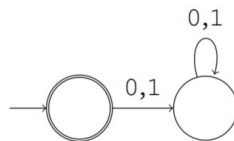
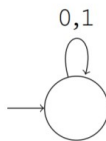
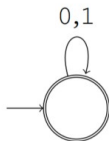
Transition Diagram To Language Examples

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Transition Diagram To Language Examples

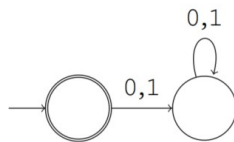
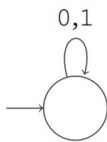
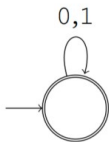
- Qn. Can you determine the language from the transition diagram?



- DFA's for languages

Transition Diagram To Language Examples

- Qn. Can you determine the language from the transition diagram?



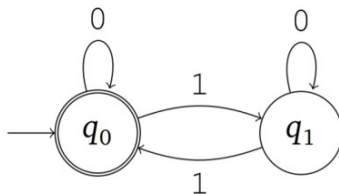
- DFA's for languages

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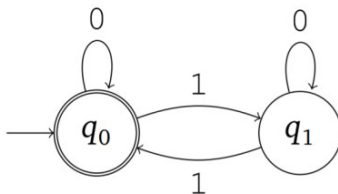
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DFA-Example

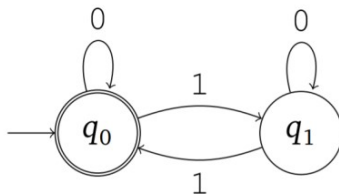


DFA-Example

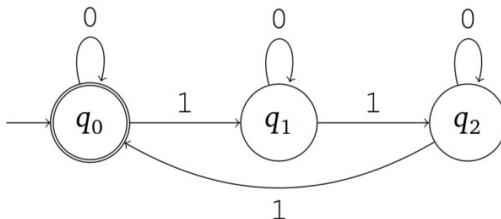


- A DFA for the language of strings that contain a number of 1's that is a multiple of 2

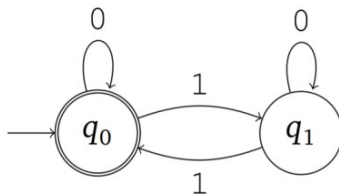
DFA-Example



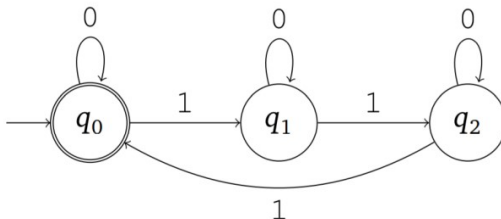
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DFA-Example

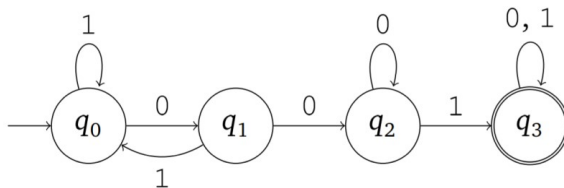


- A DFA for the language of strings that contain a number of 1's that is a multiple of 2

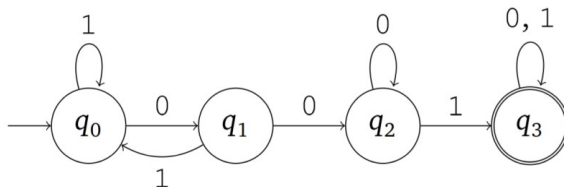


- A DFA for the language of strings that contain a number of 1's that is a multiple of 3

DFA Example

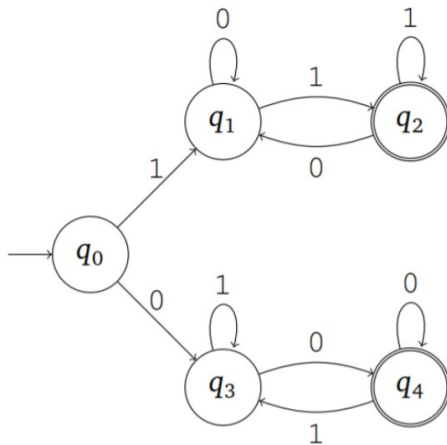


DFA Example

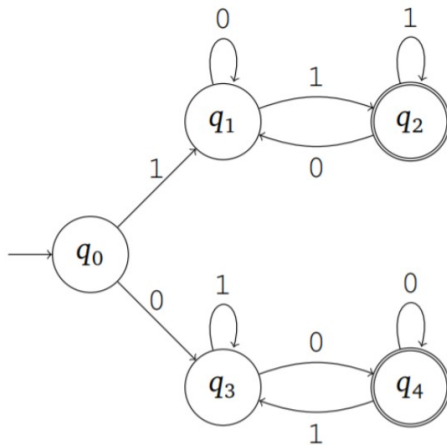


- A DFA for the language of strings that contain the substring 001

DFA Example

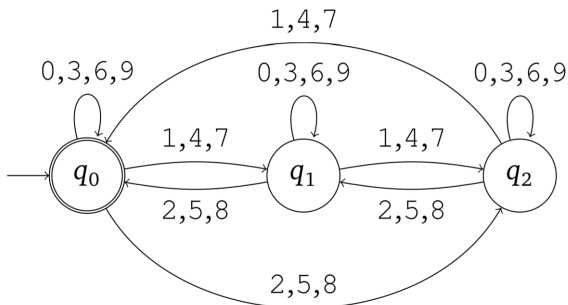


DFA Example

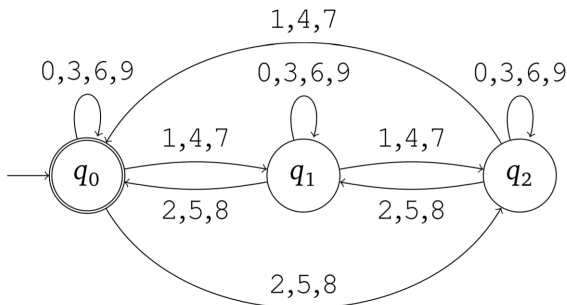


- A DFA for the language of strings of length at least two that begin and end with the same symbol

DFA Example

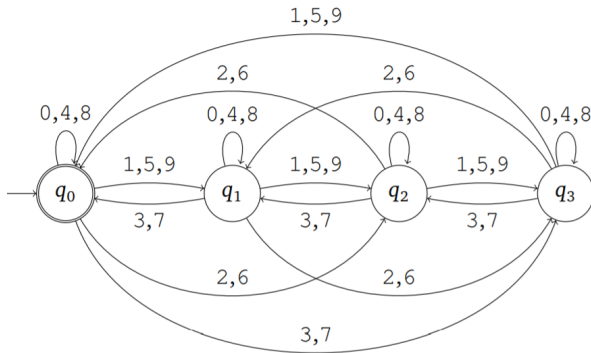


DFA Example

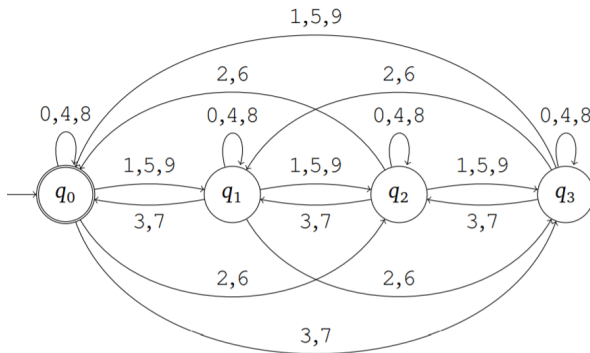


- A DFA for the language of strings whose digits add to a multiple of 3

DFA Example



DFA Example



- A DFA for the language of strings whose digits add to a multiple of 4

Questions

Give DFA's for the following languages, where $\Sigma = \{0, 1\}$.

- 1 The language of strings that contain at least one 1
- 2 The language of strings that contain exactly one 1
- 3 The language of strings that contain at least two 1's
- 4 The language of strings that contain less than two 1's
- 5 The language of strings of length at least two whose first two symbols are the same
- 6 The language of strings of length at least two whose last two symbols are the same
- 7 The language of strings of length at least two that have a 1 in the second-to-last position

Questions

- 1 The language of strings of length at least two that begin with 0 and end in 1
- 2 The language of strings of length at least two that have a 1 as their second symbol
- 3 The language of strings that contain the string 001 as a substring
- 4 The language of strings that contain the string 001 as a subsequence
- 5 The language of strings that do not contain the string 001 as a subsequence
- 6 The language of strings that have even length and begin with the string 01

