

# Uncertainty

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## Chapter 13

# Read Ch 13!

- \* If you haven't already, do it by Friday...
- \* Understanding Bayes Nets and DBNs requires **intuitive** understanding of some basic probability concepts

# Uncertainty

- \* Until now....propositions are T, F, or unknown
- \* Real environments are not so certain
  - \* partially observable
  - \* noisy sensors
  - \* unexpected events in dynamic environments



# Example

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- 3) uncertainty in action outcomes (flat tire, etc.)
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Hence a purely logical approach either

- 1) risks falsehood: " $A_{25}$  will get me there on time"
- or 2) leads to conclusions that are too weak for decision making:
- " $A_{25}$  will get me there on time if there's no accident on the bridge and it doesn't rain and my tires remain intact etc etc."

( $A_{1440}$  might reasonably be said to get me there on time  
but I'd have to stay overnight in the airport ...)



# Probability

- \* Instead of absolute statements, use **probability** to summarize uncertainty
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 $P(A_{25}|\text{no reported accidents}) = 0.06$
- \* The probability changes with new information (evidence)

$$P(A_{25}|\text{no reported accidents, 5 a.m.}) = 0.15$$



# Decisions with Uncertainty

- \* Which action should I choose with the following beliefs

$$P(A_{25} \text{ gets me there on time} | \dots) = 0.04$$

$$P(A_{90} \text{ gets me there on time} | \dots) = 0.70$$

$$P(A_{120} \text{ gets me there on time} | \dots) = 0.95$$

$$P(A_{1440} \text{ gets me there on time} | \dots) = 0.9999$$

- \* Depends on preferences, willingness to take risk

# Probability Basics

Begin with a set  $\Omega$ —the sample space

e.g., 6 possible rolls of a die.

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A probability space or probability model is a sample space with an assignment  $P(\omega)$  for every  $\omega \in \Omega$  s.t.

$$0 \leq P(\omega) \leq 1$$

$$\sum_{\omega} P(\omega) = 1$$

e.g.,  $P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = 1/6$ .



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e.g.,  $P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = 1/6$ .

An event  $A$  is any subset of  $\Omega$

$$P(A) = \sum_{\{\omega \in A\}} P(\omega)$$

E.g.,  $P(\text{die roll} < 4) = P(1) + P(2) + P(3) = 1/6 + 1/6 + 1/6 = 1/2$

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Given Boolean random variables  $A$  and  $B$ :

event  $a$  = set of sample points where  $A(\omega) = \text{true}$

event  $\neg a$  = set of sample points where  $A(\omega) = \text{false}$

event  $a \wedge b$  = points where  $A(\omega) = \text{true}$  and  $B(\omega) = \text{true}$



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Often in AI applications, the sample points are **defined** by the values of a set of random variables, i.e., the sample space is the Cartesian product of the ranges of the variables

With Boolean variables, sample point = propositional logic model

e.g.,  $A = \text{true}$ ,  $B = \text{false}$ , or  $a \wedge \neg b$ .

Proposition = disjunction of atomic events in which it is true

e.g.,  $(a \vee b) \equiv (\neg a \wedge b) \vee (a \wedge \neg b) \vee (a \wedge b)$

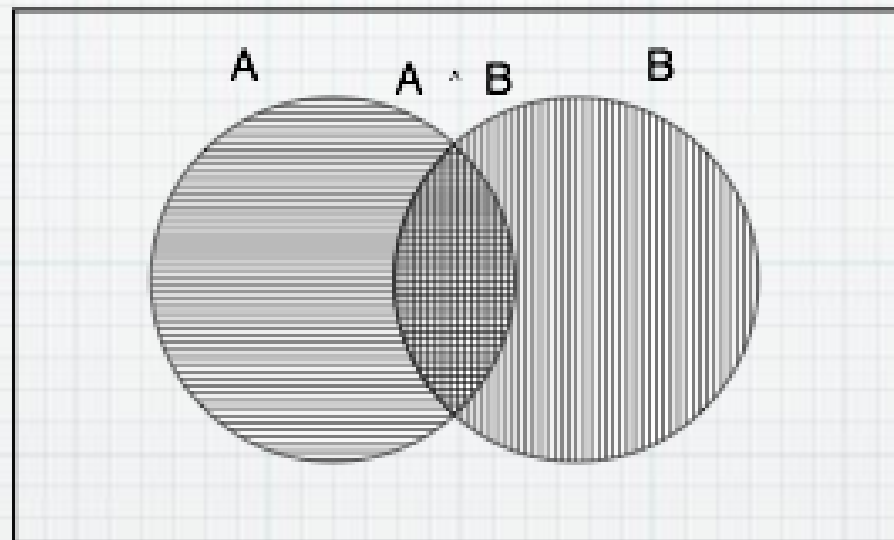
$\Rightarrow P(a \vee b) = P(\neg a \wedge b) + P(a \wedge \neg b) + P(a \wedge b)$

# Why use Probability?

The definitions imply that certain logically related events must have related probabilities

E.g.,  $P(a \vee b) = P(a) + P(b) - P(a \wedge b)$

True



# Syntax for Propositions

Propositional or Boolean random variables

e.g., *Cavity* (do I have a cavity?)

*Cavity = true* is a proposition, also written *cavity*

Discrete random variables (*finite* or *infinite*)

e.g., *Weather* is one of *{sunny, rain, cloudy, snow}*

*Weather = rain* is a proposition

Values must be exhaustive and mutually exclusive

Continuous random variables (*bounded* or *unbounded*)

e.g., *Temp = 21.6*; also allow, e.g., *Temp < 22.0*.

Arbitrary Boolean combinations of basic propositions



# Probability Model

- \* Tuple of  $\{\Omega, \mathcal{F}, P\}$
- \* Used to define random variable  $X$
- \* And probability density function  $p(X)$

# Prior Probability

Prior or unconditional probabilities of propositions

e.g.,  $P(\text{Cavity} = \text{true}) = 0.1$  and  $P(\text{Weather} = \text{sunny}) = 0.72$

correspond to belief prior to arrival of any (new) evidence

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$P(\text{Weather}) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$  (normalized, i.e., sums to 1)



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$P(\text{Weather}) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$  (normalized, i.e., sums to 1)

Joint probability distribution for a set of r.v.s gives the probability of every atomic event on those r.v.s (i.e., every sample point)

$P(\text{Weather}, \text{Cavity})$  = a  $4 \times 2$  matrix of values:

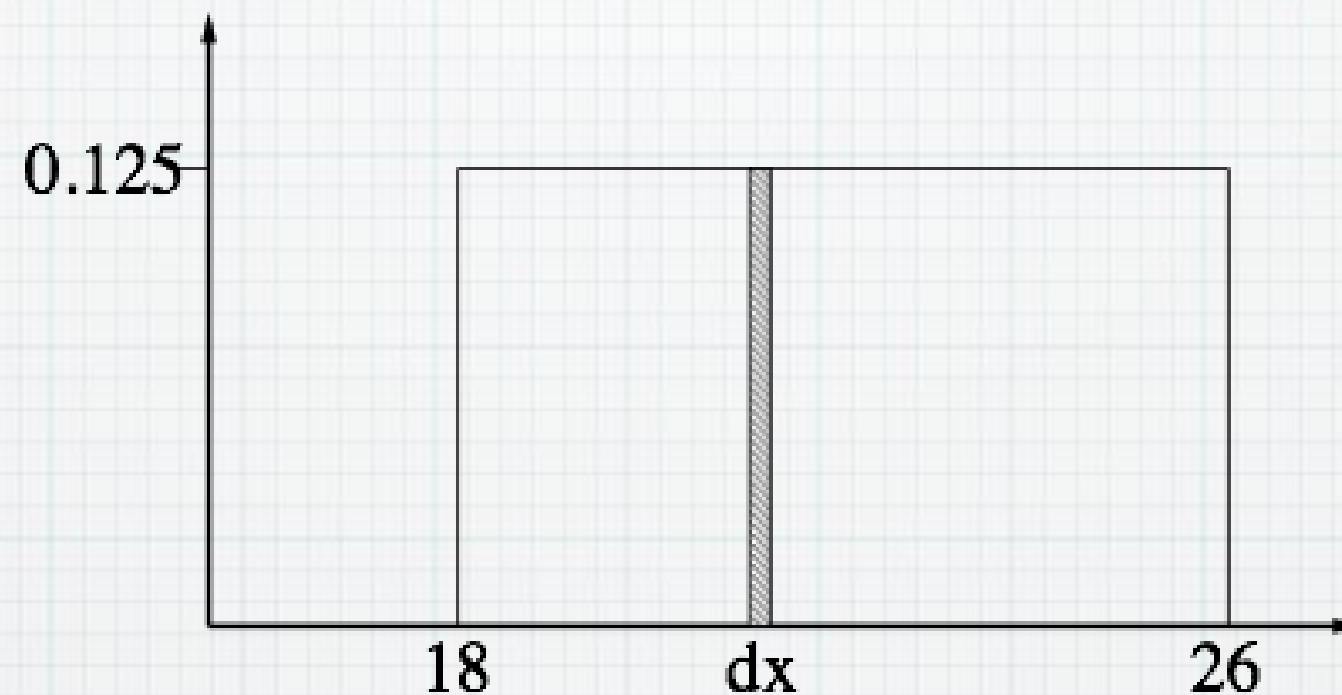
<i>Weather =</i>	<i>sunny</i>	<i>rain</i>	<i>cloudy</i>	<i>snow</i>
<i>Cavity = true</i>	0.144	0.02	0.016	0.02
<i>Cavity = false</i>	0.576	0.08	0.064	0.08

Every question about a domain can be answered by the joint distribution because every event is a sum of sample points

# Continuous Variables

Express distribution as a parameterized function of value:

$$P(X=x) = U[18, 26](x) = \text{uniform density between } 18 \text{ and } 26$$



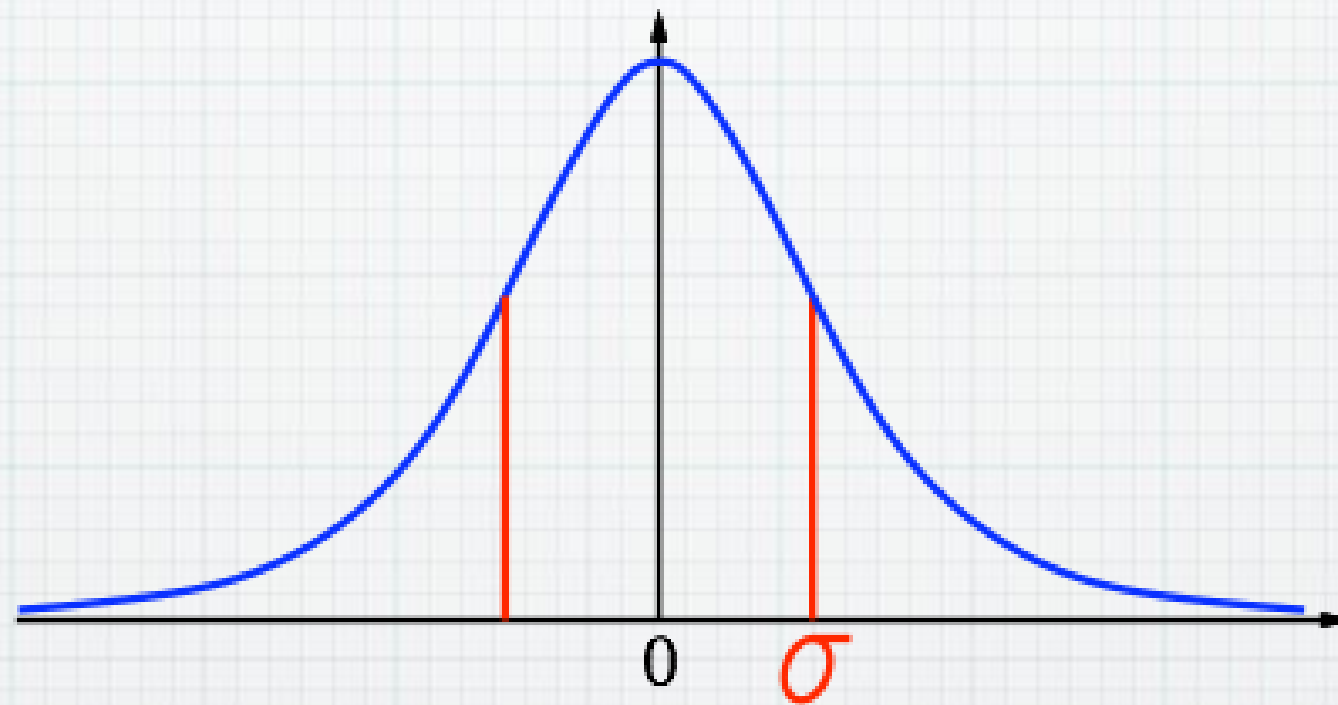
Here  $P$  is a **density**; integrates to 1.

$P(X=20.5) = 0.125$  really means

$$\lim_{dx \rightarrow 0} P(20.5 \leq X \leq 20.5 + dx)/dx = 0.125$$

# Continuous Variables

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/2\sigma^2}$$





# Conditional Probability

Conditional or posterior probabilities

e.g.,  $P(\text{cavity}|\text{toothache}) = 0.8$

i.e., **given that toothache is all I know**

**NOT** "if *toothache* then 80% chance of *cavity*"

(Notation for conditional distributions:

$\mathbf{P}(\text{Cavity}|\text{Toothache}) = 2\text{-element vector of } 2\text{-element vectors})$

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If we know more, e.g., *cavity* is also given, then we have

$P(\text{cavity}|\text{toothache}, \text{cavity}) = 1$

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New evidence may be irrelevant, allowing simplification, e.g.,

$P(\text{cavity}|\text{toothache}, \text{49ersWin}) = P(\text{cavity}|\text{toothache}) = 0.8$

This kind of inference, sanctioned by domain knowledge, is crucial



# Inference by Enumeration

Start with the joint distribution:

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
<i>cavity</i>	<b>.108</b>	<b>.012</b>	<b>.072</b>	<b>.008</b>
$\neg$ <i>cavity</i>	<b>.016</b>	<b>.064</b>	<b>.144</b>	<b>.576</b>

For any proposition  $\phi$ , sum the atomic events where it is true:

$$P(\phi) = \sum_{\omega: \omega \models \phi} P(\omega)$$

$$P(\text{toothache}) = 0.108 + 0.012 + 0.016 + 0.064 = 0.2$$

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$$P(\text{cavity} \vee \text{toothache}) = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28$$

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Can also compute conditional probabilities:

$$\begin{aligned} P(\neg \text{cavity} | \text{toothache}) &= \frac{P(\neg \text{cavity} \wedge \text{toothache})}{P(\text{toothache})} \\ &= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064} = 0.4 \end{aligned}$$



# Normalization

	<i>toothache</i>		$\neg$ <i>toothache</i>	
	<i>catch</i>	$\neg$ <i>catch</i>	<i>catch</i>	$\neg$ <i>catch</i>
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Denominator can be viewed as a normalization constant  $\alpha$

$$\begin{aligned}\mathbf{P}(Cavity|toothache) &= \alpha \mathbf{P}(Cavity, toothache) \\ &= \alpha [\mathbf{P}(Cavity, toothache, catch) + \mathbf{P}(Cavity, toothache, \neg catch)] \\ &= \alpha [\langle 0.108, 0.016 \rangle + \langle 0.012, 0.064 \rangle] \\ &= \alpha \langle 0.12, 0.08 \rangle = \langle 0.6, 0.4 \rangle\end{aligned}$$

General idea: compute distribution on query variable  
by fixing **evidence variables** and summing over **hidden variables**

# Independence

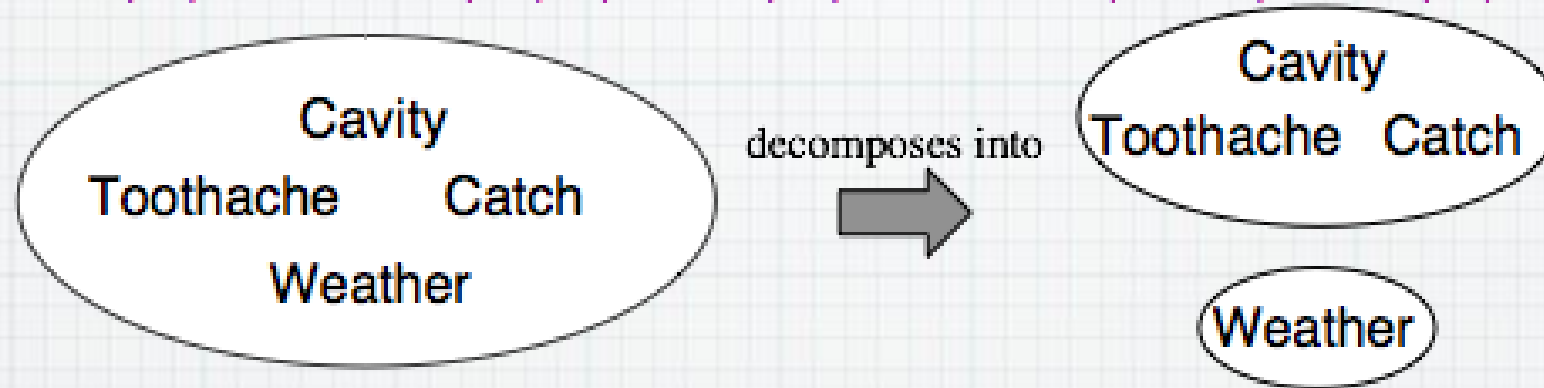
$A$  and  $B$  are independent iff

$$\mathbf{P}(A|B) = \mathbf{P}(A) \quad \text{or} \quad \mathbf{P}(B|A) = \mathbf{P}(B) \quad \text{or} \quad \mathbf{P}(A, B) = \mathbf{P}(A)\mathbf{P}(B)$$

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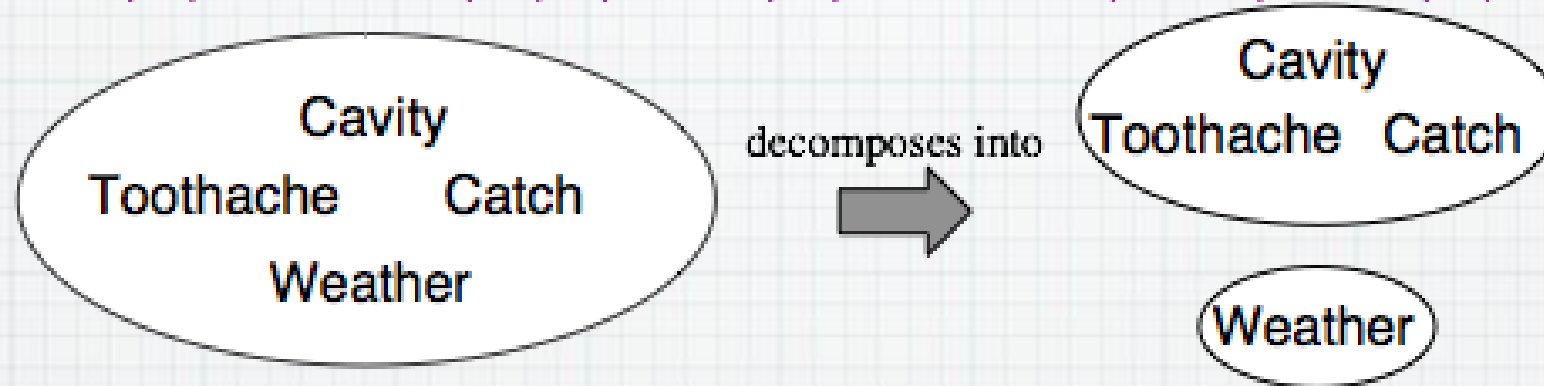
$$\begin{aligned} P(\textit{Toothache}, \textit{Catch}, \textit{Cavity}, \textit{Weather}) \\ = P(\textit{Toothache}, \textit{Catch}, \textit{Cavity})P(\textit{Weather}) \end{aligned}$$



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$$\begin{aligned} P(\textit{Toothache}, \textit{Catch}, \textit{Cavity}, \textit{Weather}) \\ = P(\textit{Toothache}, \textit{Catch}, \textit{Cavity})P(\textit{Weather}) \end{aligned}$$

32 entries reduced to 12; for  $n$  independent biased coins,  $2^n \rightarrow n$

Absolute independence powerful but rare

Dentistry is a large field with hundreds of variables, none of which are independent. What to do?

# Bayes' Rule

Product rule  $P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$

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or in distribution form

$$P(Y|X) = \frac{P(X|Y)P(Y)}{P(X)} = \alpha P(X|Y)P(Y)$$

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Useful for assessing **diagnostic** probability from **causal** probability:

$$P(Cause|Effect) = \frac{P(Effect|Cause)P(Cause)}{P(Effect)}$$

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E.g., let  $M$  be meningitis,  $S$  be stiff neck:

$$P(m|s) = \frac{P(s|m)P(m)}{P(s)} = \frac{0.8 \times 0.0001}{0.1} = 0.0008$$

Note: posterior probability of meningitis still very small!

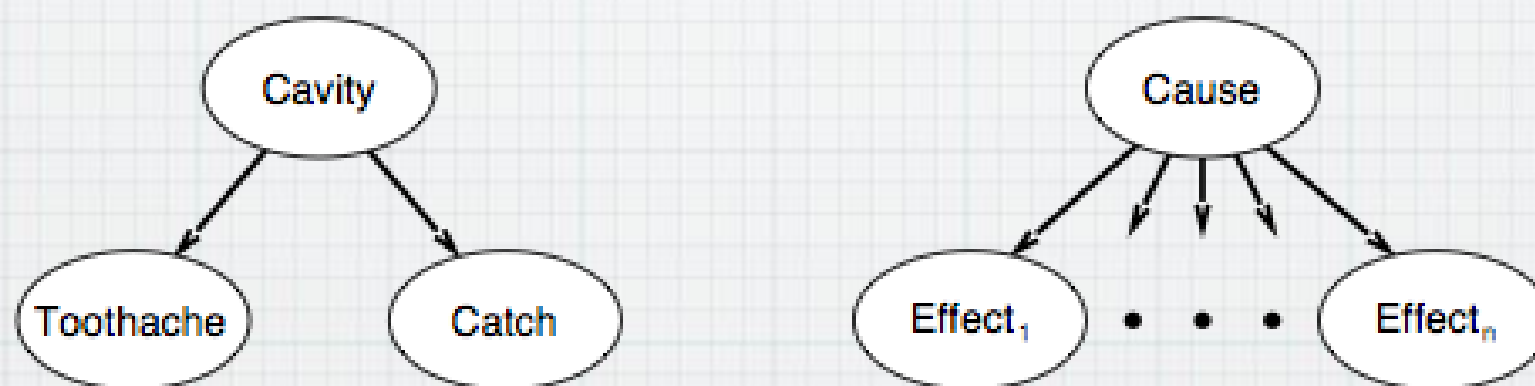


# Bayes' Rule and Conditional Independence

$$\begin{aligned} & \mathbf{P}(Cavity|toothache \wedge catch) \\ &= \alpha \mathbf{P}(toothache \wedge catch|Cavity)\mathbf{P}(Cavity) \\ &= \alpha \mathbf{P}(toothache|Cavity)\mathbf{P}(catch|Cavity)\mathbf{P}(Cavity) \end{aligned}$$

This is an example of a **naive Bayes** model:

$$\mathbf{P}(Cause, Effect_1, \dots, Effect_n) = \mathbf{P}(Cause) \prod_i \mathbf{P}(Effect_i|Cause)$$



Total number of parameters is **linear** in  $n$

# Wumpus Example

1,4	2,4	3,4	4,4
1,3	2,3	3,3	4,3
1,2 <b>B</b> <b>OK</b>	2,2	3,2	4,2
1,1 <b>OK</b>	2,1 <b>B</b> <b>OK</b>	3,1	4,1

$P_{ij} = \text{true}$  iff  $[i, j]$  contains a pit

$B_{ij} = \text{true}$  iff  $[i, j]$  is breezy

Include only  $B_{1,1}$ ,  $B_{1,2}$ ,  $B_{2,1}$  in the probability model

# Wumpus Probability Model

The full joint distribution is  $\mathbf{P}(P_{1,1}, \dots, P_{4,4}, B_{1,1}, B_{1,2}, B_{2,1})$

Apply product rule:  $\mathbf{P}(B_{1,1}, B_{1,2}, B_{2,1} \mid P_{1,1}, \dots, P_{4,4})\mathbf{P}(P_{1,1}, \dots, P_{4,4})$

(Do it this way to get  $P(\textit{Effect} \mid \textit{Cause})$ .)

First term: 1 if pits are adjacent to breezes, 0 otherwise

Second term: pits are placed randomly, probability 0.2 per square:

$$\mathbf{P}(P_{1,1}, \dots, P_{4,4}) = \prod_{i,j=1,1}^{4,4} \mathbf{P}(P_{i,j}) = 0.2^n \times 0.8^{16-n}$$

for  $n$  pits.



# Observations and Query

We know the following facts:

$$b = \neg b_{1,1} \wedge b_{1,2} \wedge b_{2,1}$$

$$known = \neg p_{1,1} \wedge \neg p_{1,2} \wedge \neg p_{2,1}$$

Query is  $\mathbf{P}(P_{1,3}|known, b)$

Define  $Unknown = P_{ij}$ s other than  $P_{1,3}$  and  $Known$

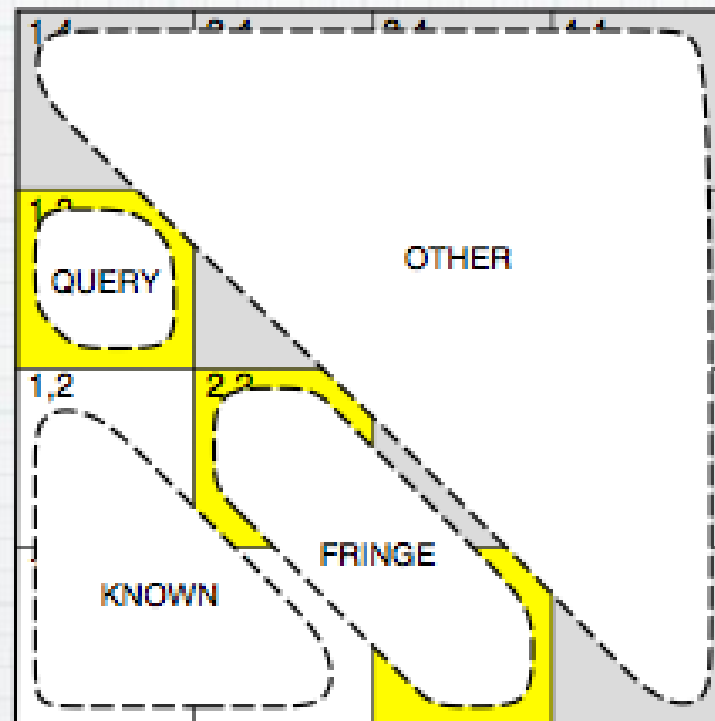
For inference by enumeration, we have

$$\mathbf{P}(P_{1,3}|known, b) = \alpha \sum_{unknown} \mathbf{P}(P_{1,3}, unknown, known, b)$$

Grows exponentially with number of squares!

# Using Conditional Independence

Basic insight: observations are conditionally independent of other hidden squares given neighbouring hidden squares



Define  $Unknown = Fringe \cup Other$

$$\mathbf{P}(b|P_{1,3}, Known, Unknown) = \mathbf{P}(b|P_{1,3}, Known, Fringe)$$

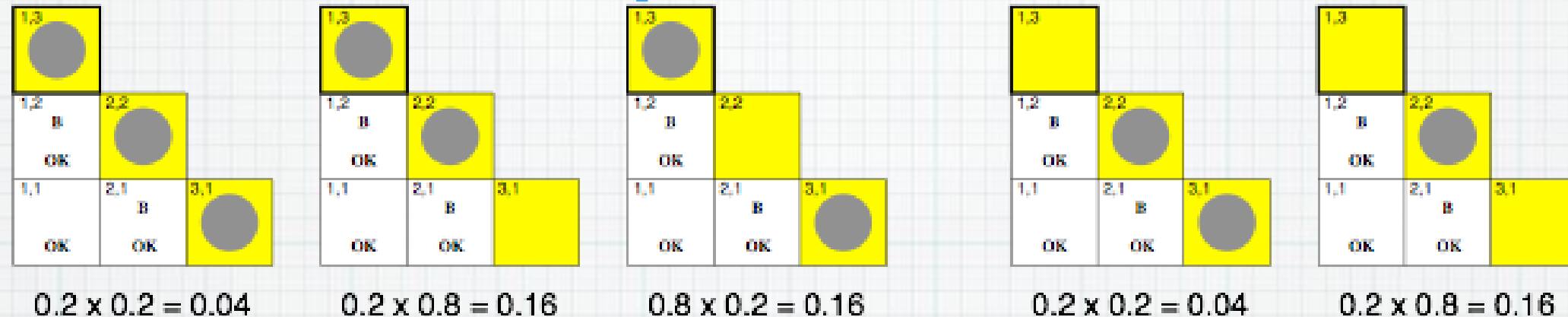
Manipulate query into a form where we can use this!

# Using Conditional Independence

$$\begin{aligned}\mathbf{P}(P_{1,3}|\textit{known}, b) &= \alpha \sum_{\textit{unknown}} \mathbf{P}(P_{1,3}, \textit{unknown}, \textit{known}, b) \\&= \alpha \sum_{\textit{unknown}} \mathbf{P}(b|P_{1,3}, \textit{known}, \textit{unknown}) \mathbf{P}(P_{1,3}, \textit{known}, \textit{unknown}) \\&= \alpha \sum_{\textit{fringe}} \sum_{\textit{other}} \mathbf{P}(b|\textit{known}, P_{1,3}, \textit{fringe}, \textit{other}) \mathbf{P}(P_{1,3}, \textit{known}, \textit{fringe}, \textit{other}) \\&= \alpha \sum_{\textit{fringe}} \sum_{\textit{other}} \mathbf{P}(b|\textit{known}, P_{1,3}, \textit{fringe}) \mathbf{P}(P_{1,3}, \textit{known}, \textit{fringe}, \textit{other}) \\&= \alpha \sum_{\textit{fringe}} \mathbf{P}(b|\textit{known}, P_{1,3}, \textit{fringe}) \sum_{\textit{other}} \mathbf{P}(P_{1,3}, \textit{known}, \textit{fringe}, \textit{other}) \\&= \alpha \sum_{\textit{fringe}} \mathbf{P}(b|\textit{known}, P_{1,3}, \textit{fringe}) \sum_{\textit{other}} \mathbf{P}(P_{1,3}) P(\textit{known}) P(\textit{fringe}) P(\textit{other}) \\&= \alpha P(\textit{known}) \mathbf{P}(P_{1,3}) \sum_{\textit{fringe}} \mathbf{P}(b|\textit{known}, P_{1,3}, \textit{fringe}) P(\textit{fringe}) \sum_{\textit{other}} P(\textit{other}) \\&= \alpha' \mathbf{P}(P_{1,3}) \sum_{\textit{fringe}} \mathbf{P}(b|\textit{known}, P_{1,3}, \textit{fringe}) P(\textit{fringe})\end{aligned}$$



# Using Conditional Independence



$$\mathbf{P}(P_{1,3}|known, b) = \alpha' \langle 0.2(0.04 + 0.16 + 0.16), 0.8(0.04 + 0.16) \rangle$$

$$\approx \langle 0.31, 0.69 \rangle$$

$$\mathbf{P}(P_{2,2}|known, b) \approx \langle 0.86, 0.14 \rangle$$

# Summary

Probability is a rigorous formalism for uncertain knowledge

Joint probability distribution specifies probability of every atomic event

Queries can be answered by summing over atomic events

For nontrivial domains, we must find a way to reduce the joint size

Independence and conditional independence provide the tools