
Search

Lecture 4

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Where Was Prof. Rehg last Wed?

NSF I-Corps Kick-Off Meeting (Houston, TX)



Program to explore commercialization opportunities for research technology

Participating with Agata Rozga (Res. Scientist), Yin Li (PhD student), and Ernesto Escobar (Mentor)

\$50K to conduct interviews and pursue customer discovery

Where Was Prof. Rehg on Mon and Wed?

Dagstuhl Seminar 16042

Eyewear Computing – Augmenting the Human with Head-Mounted Wearable Assistants



Well-known international forum for exchange of research ideas

I was co-organizer with researchers from Germany, Japan, and Google (CA)

Focus on “wearable cameras meet HCI”

A* Search – Additional Details

What is the relationship between

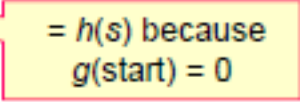
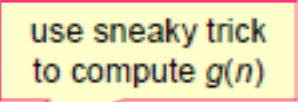
A* Search

Greedy Best-First Search

Uniform Cost Search?

Work Through Examples of Corner Cases

A* Algorithm

- Priority queue PQ begins empty.
 - V (= set of previously visited $(state, f, backpointer)$ -triples) begins empty.
 - Put S into PQ and V with priority $f(s) = g(s) + h(s)$
 - Is PQ empty?
 - **Yes?** Sadly admit there's no solution
 - **No?** Remove node with lowest $f(n)$ from queue. Call it n .
 - If n is a goal, stop and report success.
 - "expand" n : For each n' in **successors**(n)....
 - Let $f' = g(n') + h(n') = g(n) + cost(n, n') + h(n')$

 - **If** n' not seen before, or n' previously expanded with $f(n') > f'$, or n' currently in PQ with $f(n') > f'$
 - **Then** Place/promote n' on priority queue with priority f' and update V to include $(state=n', f', BackPtr=n)$.
 - **Else** Ignore n'
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8-Puzzle Example

Example State

1		5
2	6	3
7	4	8

Goal State

1	2	3
4	5	6
7	8	

Which of the following are admissible heuristics?

- $h(n)$ = Number of tiles in wrong position in state n
 - $h(n) = 0$
 - $h(n)$ = Sum of Manhattan distances between each tile and its goal location
 - $h(n) = 1$
- $h(n) = \min(2, h^*[n])$
 - $h(n) = h^*(n)$
 - $h(n) = \max(2, h^*[n])$

Dominance

Reminder: Heuristic $h(n)$ is *admissible* if $h(n) \leq h^*(n)$

If h_1 and h_2 *admissible* heuristics, and

$h_2(n) \geq h_1(n)$ for all n ,

Then h_2 *dominates* h_1 , and

h_2 is better for search

Why?

Note: $h'(n) = \max\{h_1(n), h_2(n)\}$ is admissible and dominates h_1 and h_2

Dominant Heuristic is Better

In A^* every node n with

$f(n) < C^*$ will be expanded

$h(n) < C^* - g(n)$ will be expanded

$h_2(n) > h_1(n)$ for all n , then

Set of n for which $h_1(n) < C^* - g(n)$

Will be *larger* than set of n for which $h_2(n) < C^* - g(n)$

Thus h_1 will expand more nodes

Questions?
