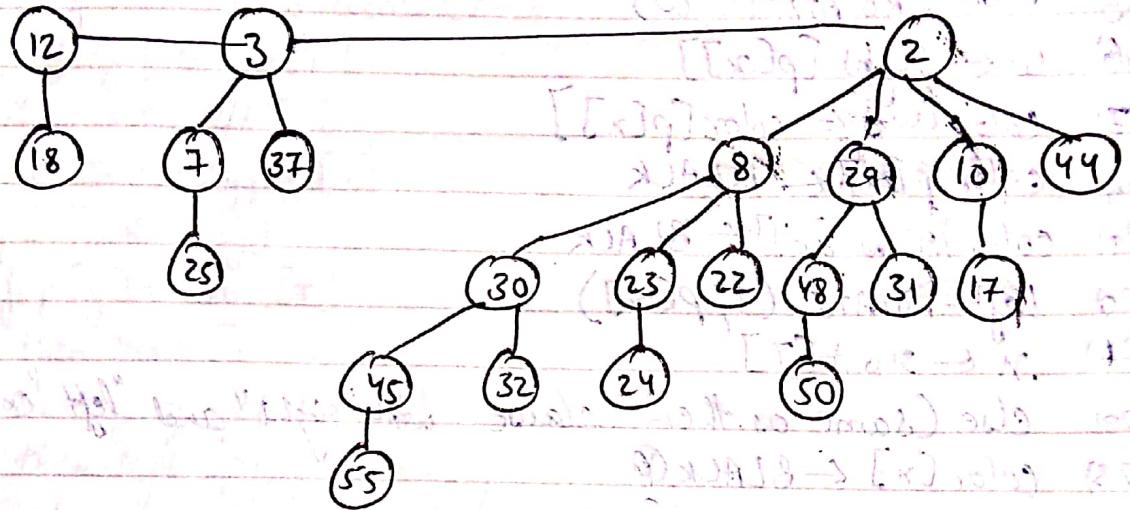
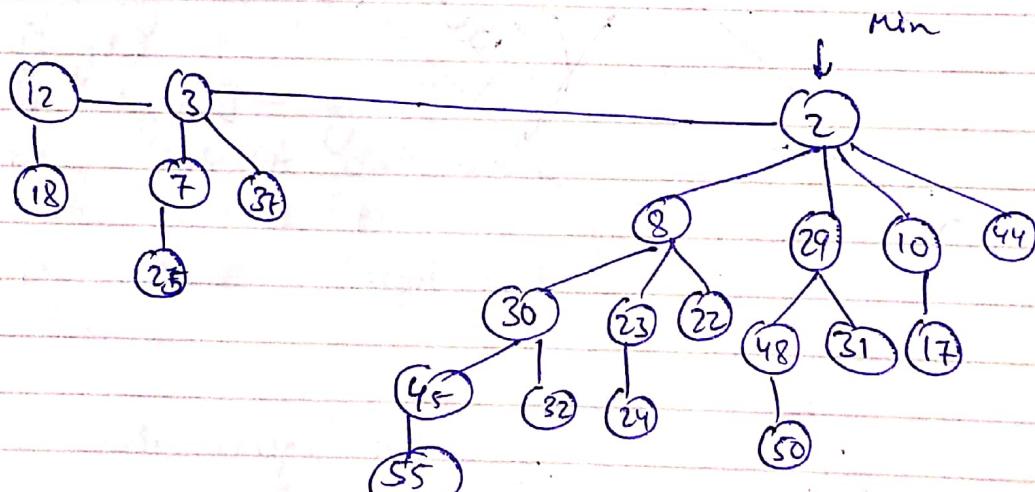


Assignment

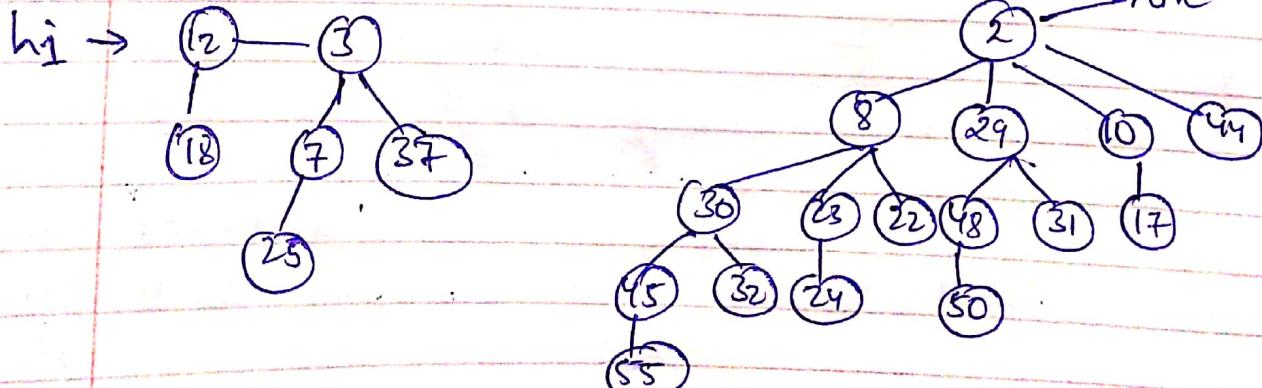
- ① Run the binomial heap extract min procedure for the following binomial heap and give the resultant binomial heap.



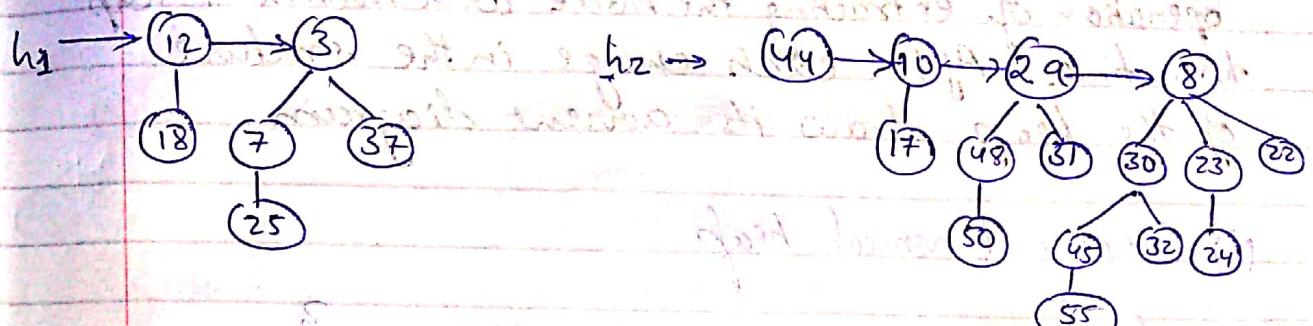
Sol



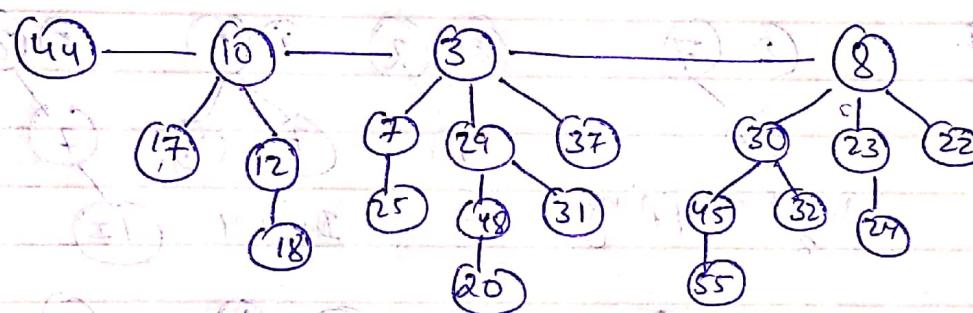
Now removing the connection ~~between~~. Therefore



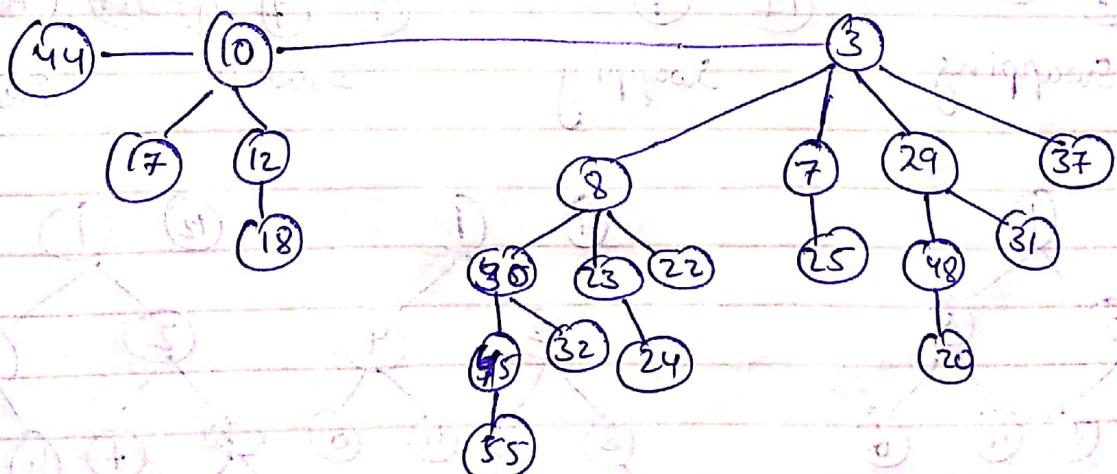
Removing the min. It needs root toward a of h_1



Now merging the two heaps. And if they have same order then they will get merge.



Now merging 3 2 8 heap as they have same order



(2) Let $a = \{7, 2, 4, 17, 1, 11, 6, 8, 15, 10, 20\}$:

(i) Draw a binomial heap whose keys are elements of "a".

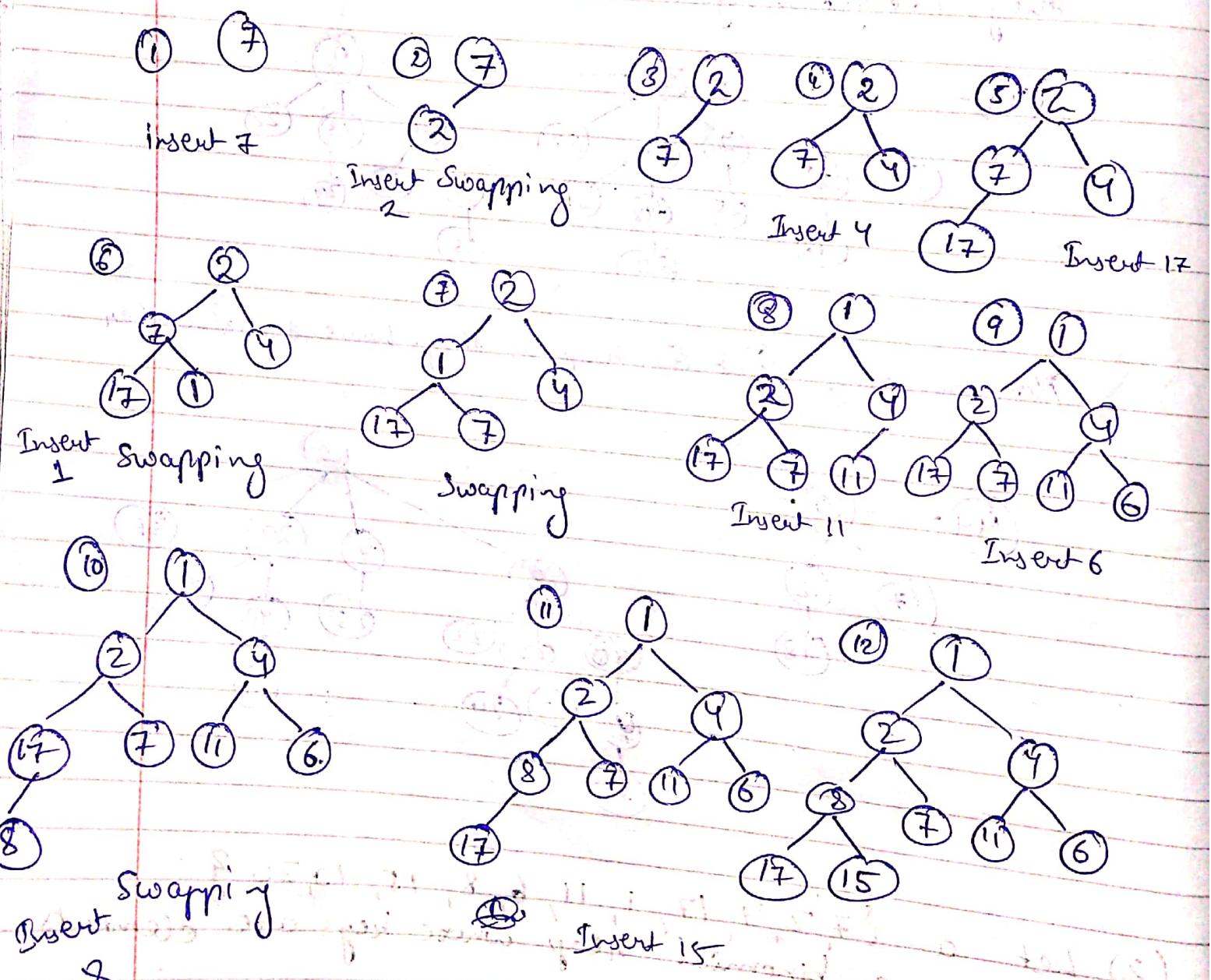
(ii) Insert a new element with the key 5 into the heap.

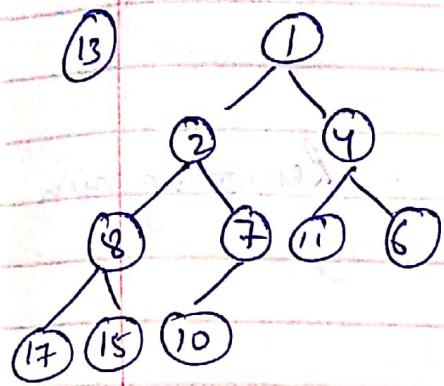
(N) To a binomial heap obtain this way apply the operation of extracting the node with minimum heap two times. After each change in the structure of the heap draw its current diagram.

Sol

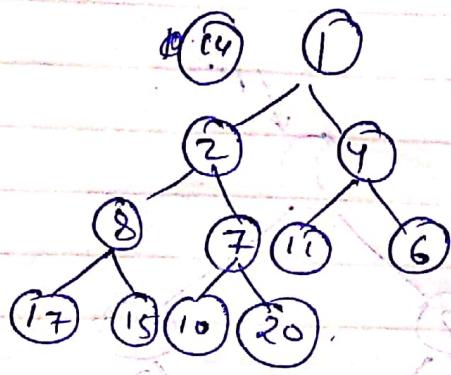
(i) Creating binomial heap

$$a = \{7, 2, 4, 17, 1, 11, 6, 8, 15, 10, 20\}$$



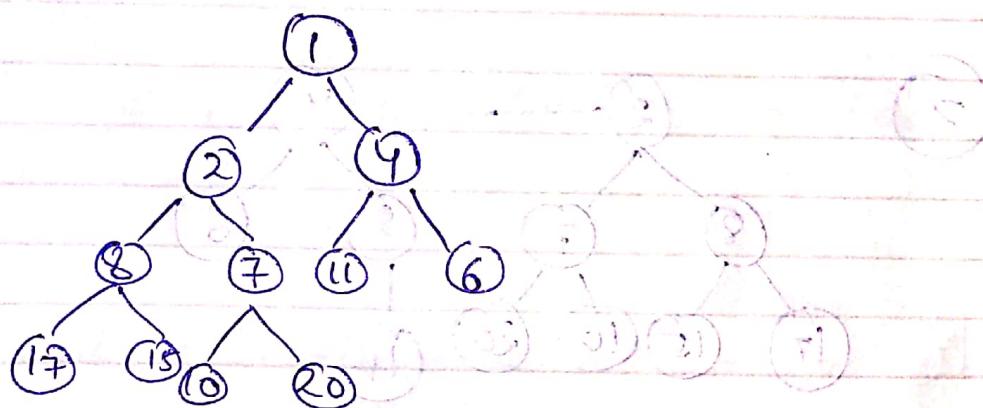


Insert 10

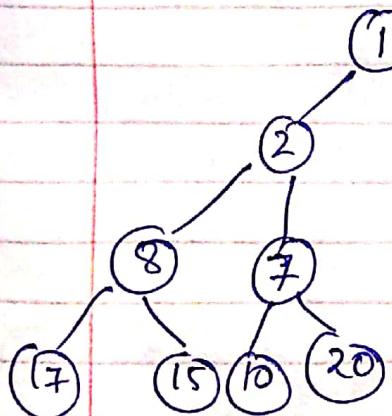


Insert 20

Final Binomial Heap



(ii) Inserting 5.

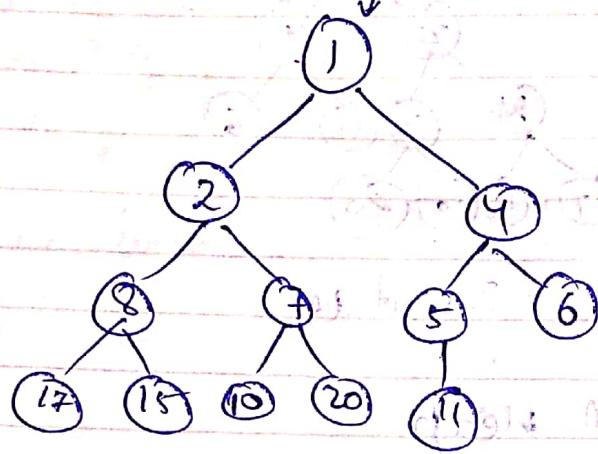


Swapping 8 with 11

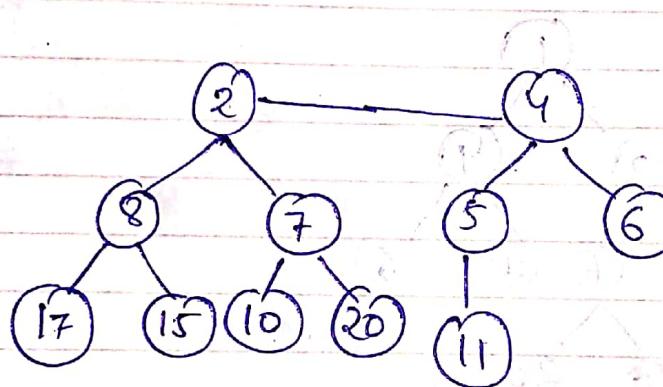
Final binomial heap.

(iii) Extract min

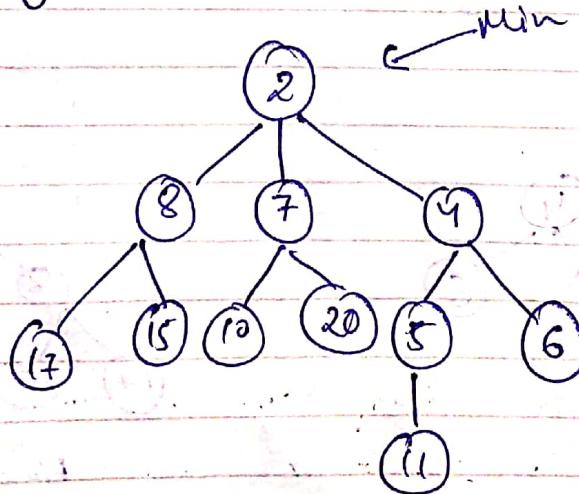
①



②

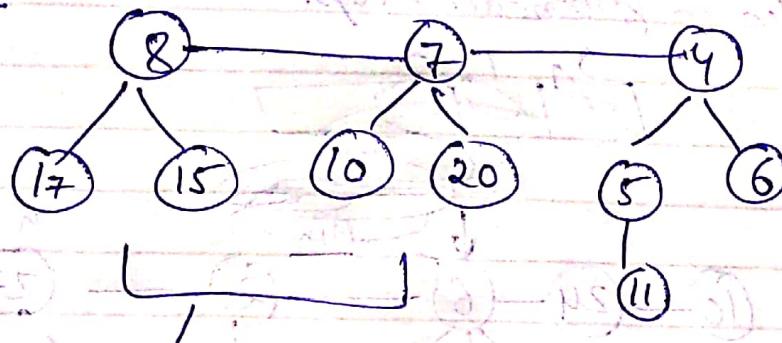


Now they have same orders so merging

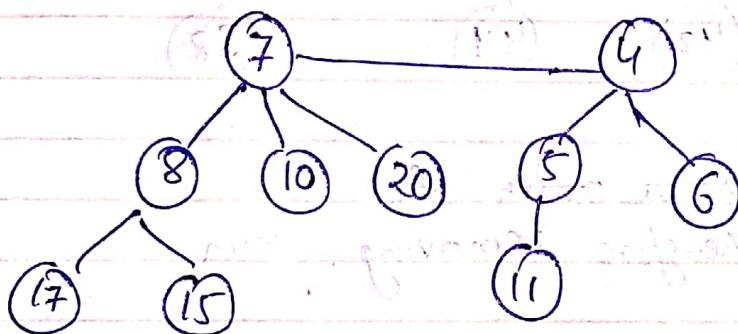


Now extracting min once more

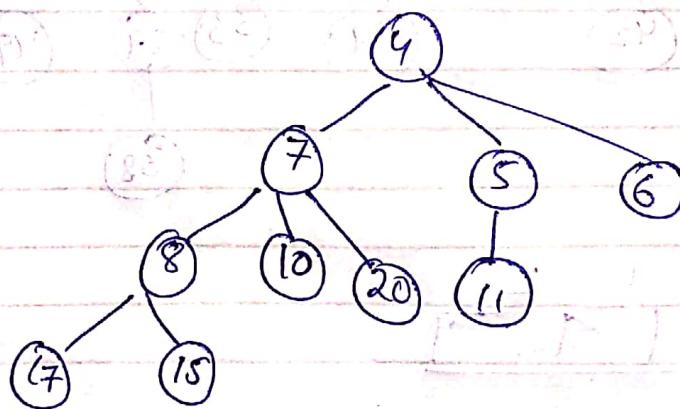
Therefore



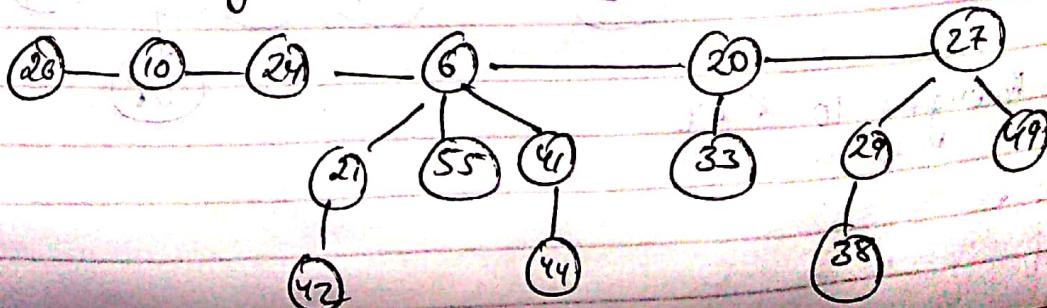
They have same order



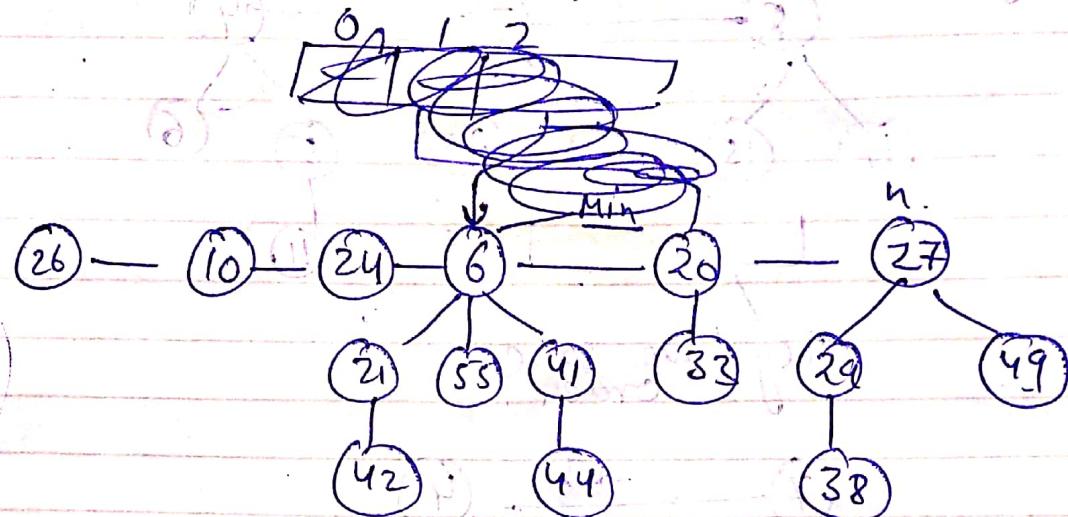
Now they also have same order,



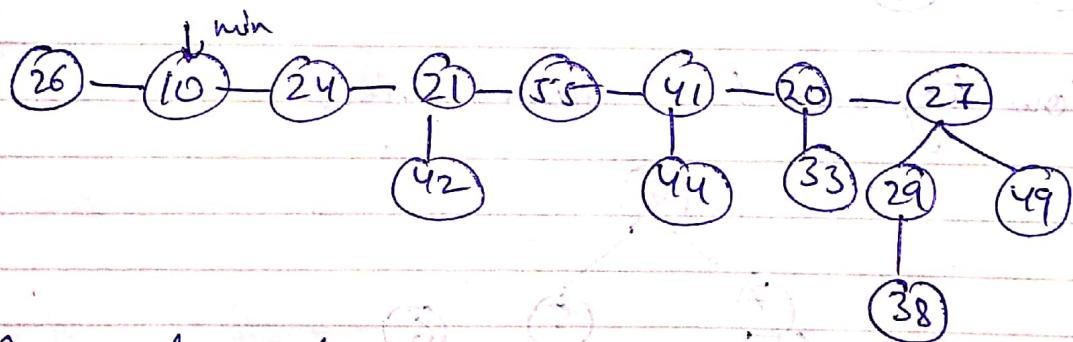
- ③ Consider a fibonacci heap and run the fib-heap-extract min and give the resultant fibonacci heap.



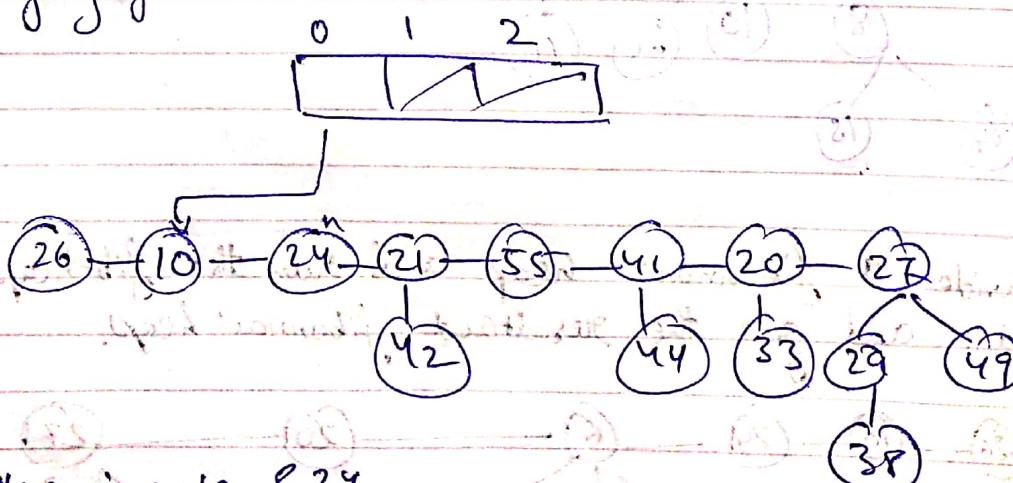
Sol Extract Min in Fibonacci heap.



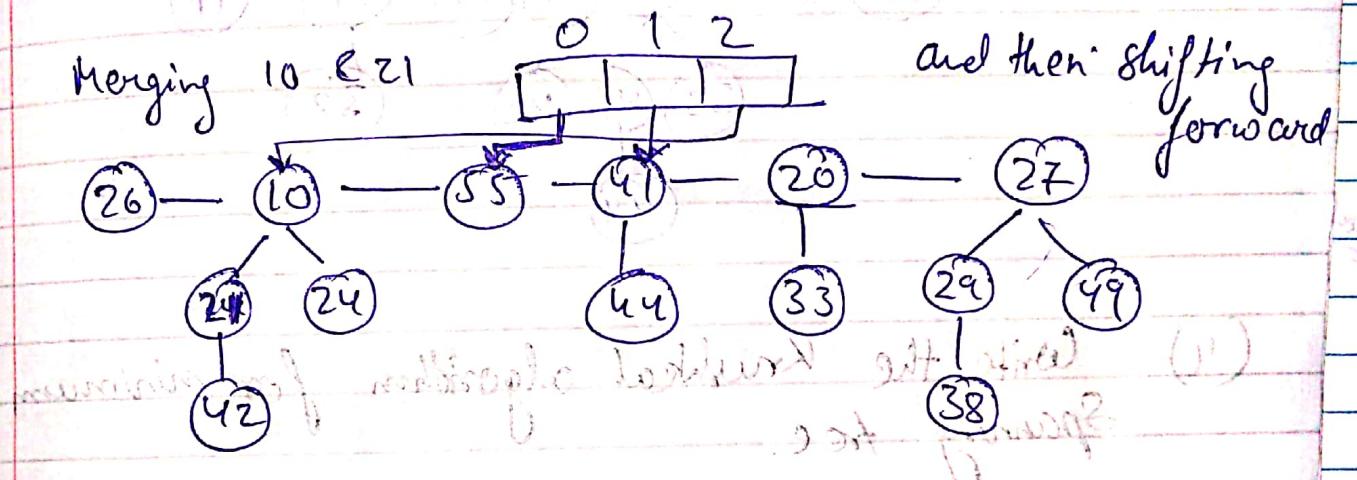
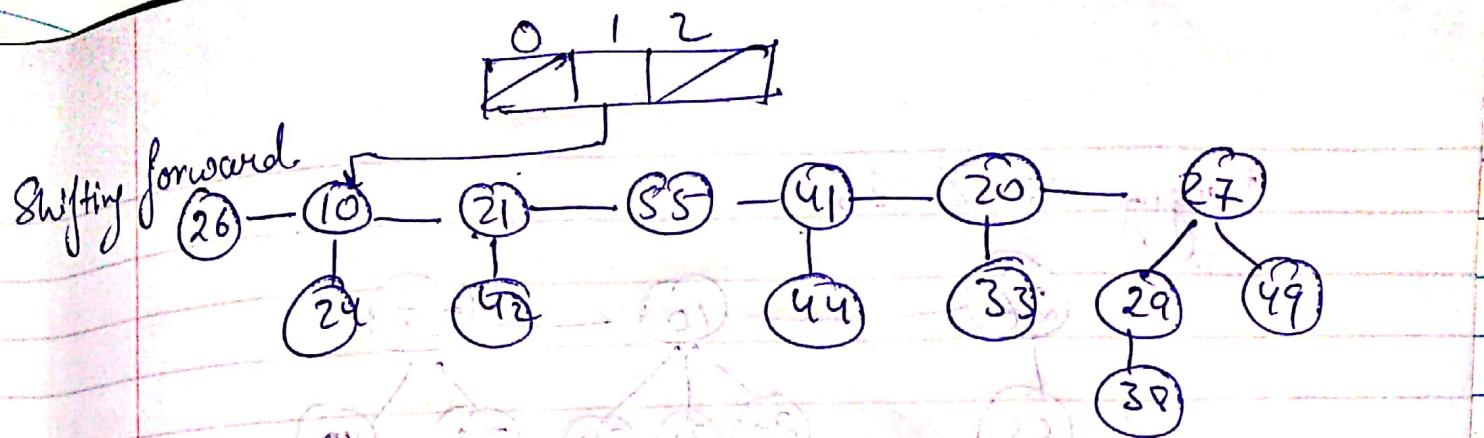
Min & n have same order do
Extract min therefore removing min.



Shifting forward

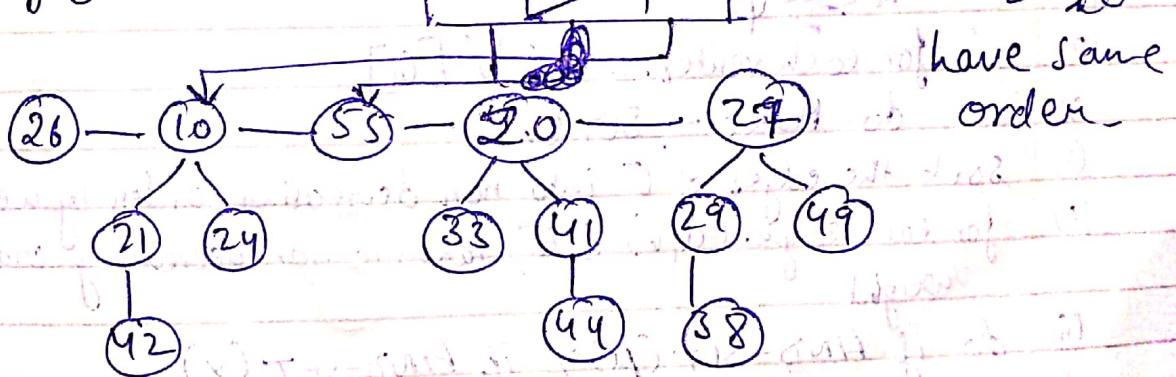


Merging 10 8 29

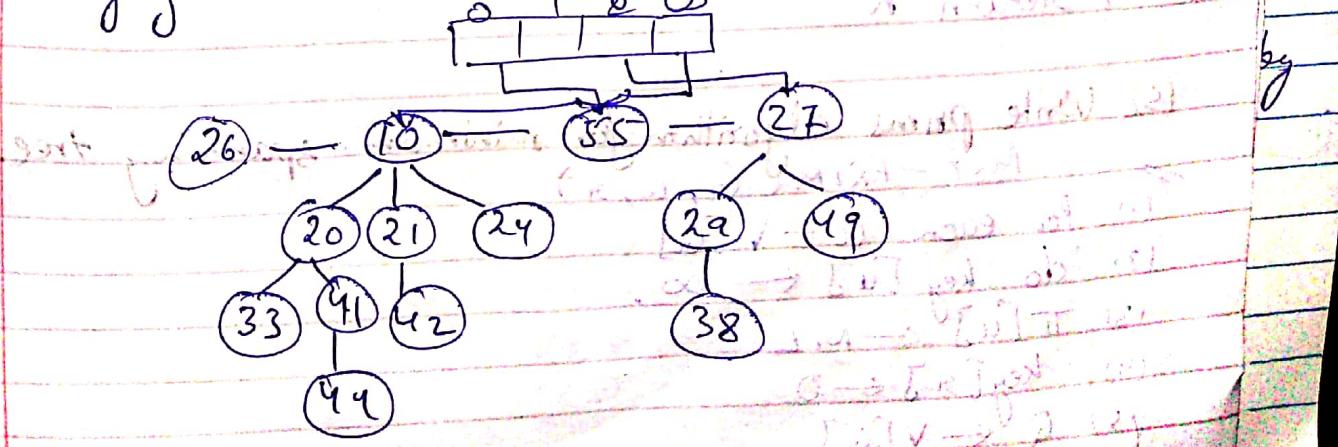


Merging 41 & 20.

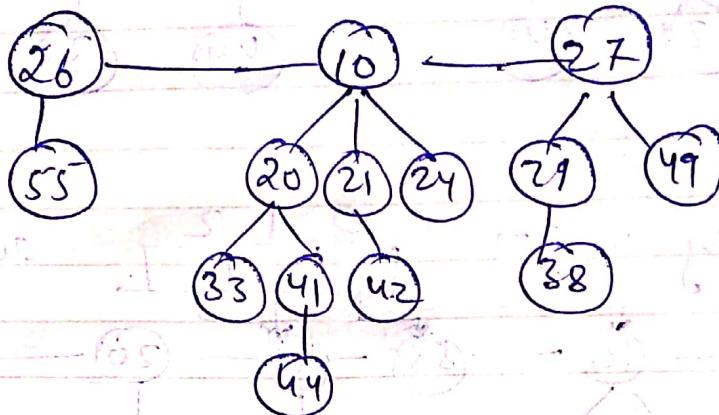
Now both 10 & 20 have same order.



Merging 10 & 20 and Shifting forward.



Merging 55 & 26



(4) Write the Kruskal algorithm for minimum Spanning tree.

MST - KRUSKAL (G, w)

- (1) $A \leftarrow \emptyset$.
- (2) for each vertex $v \in V[G]$,
- (3) do $\text{MAKE-SET}(v)$.
- (4) sort the edges of E into non-decreasing order by weight w
- (5) for each edge $(u, v) \in E$, taken in non-decreasing order by weight
- (6) do if $\text{FIND-SET}(u) \neq \text{FIND-SET}(v)$
- (7) then $A \leftarrow A \cup \{(u, v)\}$
- (8) $\text{UNION}(u, v)$
- (9) return A

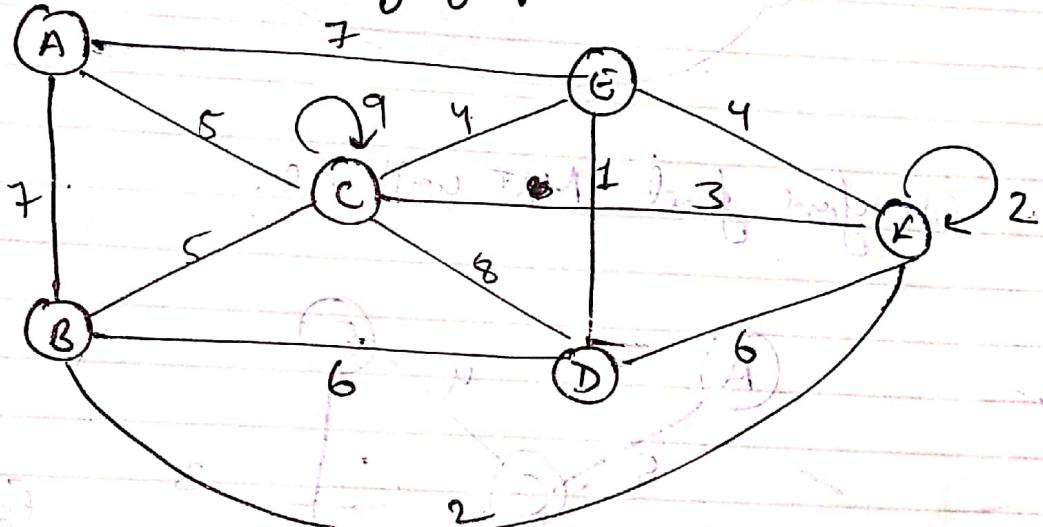
(5) Write Prim's algorithm for minimum spanning tree.

MST - PRIM (G, w, r)

- (1) for each $u \in V[G]$
- (2) do $\text{key}[u] \leftarrow \infty$
- (3) $\pi[u] \leftarrow \text{NIL}$
- (4) $\text{key}[r] \leftarrow 0$
- (5) $Q \leftarrow V[G]$
- (6) while $Q \neq \emptyset$

- (7) do $u \leftarrow \text{EXTRACT-MIN}(Q)$
 (8) for each $v \in \text{Adj}[u]$
 (9) do if $v \in Q$ and $w(u, v) < \text{key}[v]$
 (10) then $\pi[v] \leftarrow u$
 (11) $\text{key}[v] \leftarrow w(u, v)$.

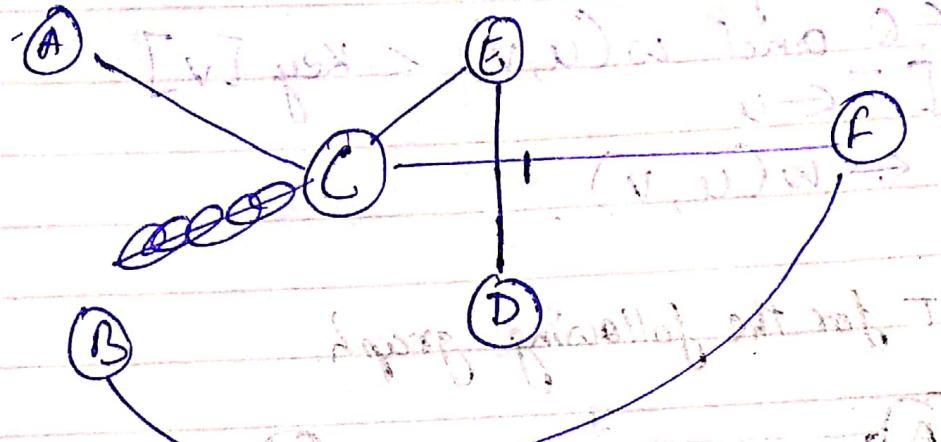
(6) Find MST for the following graph.



Weight		Src	Dest
1.	x	E	D
2.	x	F	D
2.	x	B	F
3.	x	C	F
4.	x	C	E
4.	x	E	F
5.	x	A	C
5.	x	B	C
6.	x	B	D
6.	x	D	F
7.	x	A	B
7.	x	A	E
8.	x	C	D
9.	x	C	C

Graph containing
6 vertices and
14 edges. So
MST formed
will be having
 $(6-1) = 5$ edges

forming the tree so that there will be no cycle formed.



Therefore final MST will be

