SUPPLEMENTARY LISTING. GENOME VARIABILITY SIMULATION

Input: changes frequency distribution, probability of different types of changes (HGT, deletion, inversion), parameters Output: graph.sif file with simulated genomes set

```
genomes ← set of identical genomes with 5000 genes
i \leftarrow 0
while i < number of iterations do
         genome ← random genome from genomes
         //random(0,1) generates random float number between 0 and 1
         if random(0,1) <= inversion probability do
                   inversion length \leftarrow random value from exponential distribution with 1/\lambda = input exponential parameter
                   inversion position ← randomly generated position in genome based on input distribution
                   apply inversion
          if random(0,1) \le insertion probability do
                   insertion length \leftarrow random value from exponential distribution with 1/\lambda = input exponential parameter
                   insertion position ← randomly generated position in genome based on input distribution
                   inserton chain ← random list of "orbital" genes with length insertion length
                   // "orbital" genes is set of genes named from 5000 to 5000+number of "orbital" genes
                   apply insertion
                   apply random deletion //It's necessary because we need to store the same number genes in genomes
          if random(0,1) \le HGT probability do
                   other genome genome ← random other genome from genomes
                   HT length \leftarrow random value from exponential distribution with 1/\lambda = input exponential parameter
                   HT position from ← randomly generated position in genome based on input distribution
                   HT position to ← randomly generated position in other genome based on input distribution
                   apply HT
                   apply random deletion from other genome
         i \leftarrow i + 1
write genomes to *.sif file
// organism are named as org0, org1, ..., orgN and org ref, where org ref is no-changed chain (from 0 to 4999)
return
```