TODOS APP

TECHNICAL DOCUMENTATION AND AUDIT

Project description

The Todos App project is created using MVC architecture. MVC (Model-View-Controller) is a pattern that divides application in into three logical components: the model, the view, and the controller:

- Model updates the view after manipulation.
- View is a visual result of some manipulation, visible for a user.
- Controller is used/triggered by a user to manipulate the model.

Every new todo in our app is created and stored in the *model element*. When a new todo item is created, it is also stored with a unique id.

Methods that were used in the model:

- update updates a model by giving it an ID, data to update, and a callback to fire when the update is complete.
- read finds a model in storage.
- remove removes a model from storage.
- removeAll removes all data from the storage.
- getCount returns numbers of active, completed, and total todos to be used in the view.

Let's have a look at the view element.

It has two simple entry points:

- bind(eventName, handler): takes a todo application event and registers the handler.
- render(command, parameterObject): renders the given command with the options.

And, finally, the controller element.

It takes a model and a view and acts as the controller between them. The controller loads and initiates the view with possible parameters: active or completed.

Also, all the actions on the todos list are designated to be triggered by the user's manipulations. Those are: addltem, editltem, deleteltem, toggleAll.

In this project, we can also find some additional elements that are necessary for the project's successful performance.

Those are:

- App contains the global app. Within this file, a new Todo object is created. This object receives the todo list's name as its parameter, which defines the name for the local storage. For the properties model, template, and view the corresponding constructor functions are called. These will be explained later. The controller property of the Todo object calls the controller constructor function, which gets the Todo object's model and view passed in.
- Helpers has a list of wrappers (event listeners and query selectors).
- Store creates a new client-side Store object and will create an empty collection if no collection already exists. The local storage object is then turned into a string. The passed in callback calls with the argument this the name of the local storage object.
- Template stores the template for every todo.

Bugs

During the work and code analysis, three bugs were found.

A typo

In the controller.js element (Line 95) 'Controller.prototype.adddItem = function (title) {...}. This line contained a typo in the 'adddItem'.

Duplicate id's conflict

In the store.js (Line 77) we see a function that stores a todo with a randomly assigned id. The id consists of 6 digits, but nonetheless it's not excluding a possible id conflict due to id duplication.

Therefore, a simple Boolean was added. By default 'checkIfUnique' is set as false. Then, we check whether a random id is not assigned already.

Incorrect display of todo's check

The check was not displayed after clicking on the area to complete a todo. In the index.css (lines 192 and 196) the HEX colors were changed to RGB. This made the check display correctly.

Tests

To prevent future breakings and bugs in the app, help developers that are going to work on this project in the future, some tests were written in addition to those that already exist.

The added tests are:

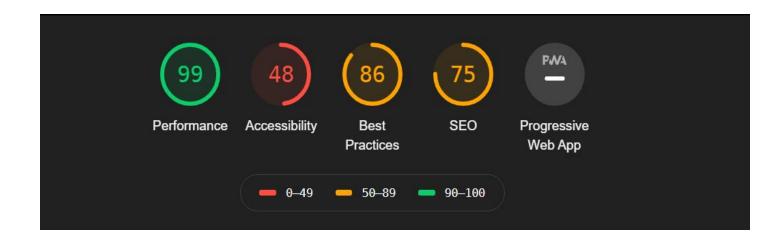
- Show entries on start-up
- Show active entries
- Show completed entries
- Highlight "All" filter by default
- Highlight "Active" filter when switching to the active view
- Toggle all todos to completed
- Update the view
- Add a new todo to the model
- Remove an entry from the model

In total 30 tests brought 0 failures.

Audit

The Todos App is created in an unnecessarily complicated way. To estimate the performance of the app, I took the competitor's website Todolistme.net and compared these two applications. For audit, I used Lighthouse inside of DevTools.

Todos App results



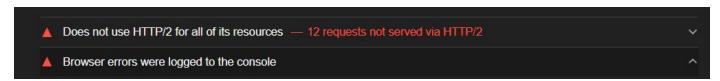
Performance

First Contentful Paint	1.9 s	First Meaningful Paint	1.9 s
Speed Index	1.9 s	First CPU Idle	1.9 s
Time to Interactive	1.9 s	Max Potential First Input Delay	20 ms

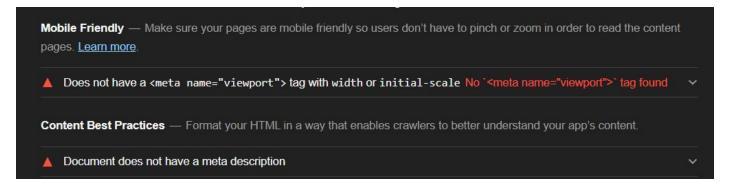
Accessibility



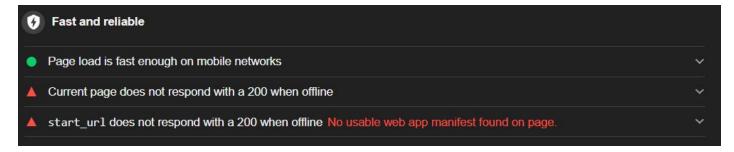
Best Practices



SEO



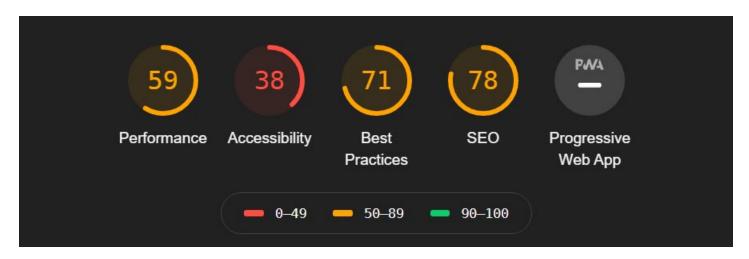
Progressive Web App







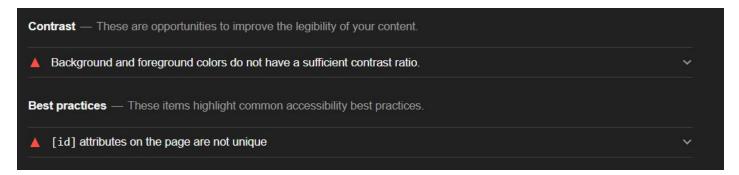
Todolistme.net results



Performance

• First Contentful Paint 1.6 s	• First Meaningful Paint 1.6 s
■ Speed Index 4.1 s	▲ First CPU Idle 9.2 s
▲ Time to Interactive 10.1 s	▲ Max Potential First Input Delay 900 ms

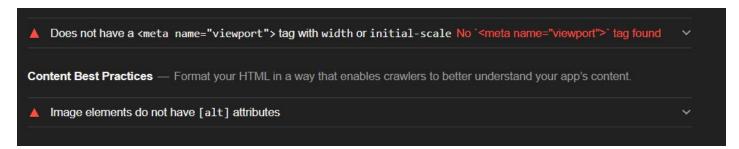
Accessibility



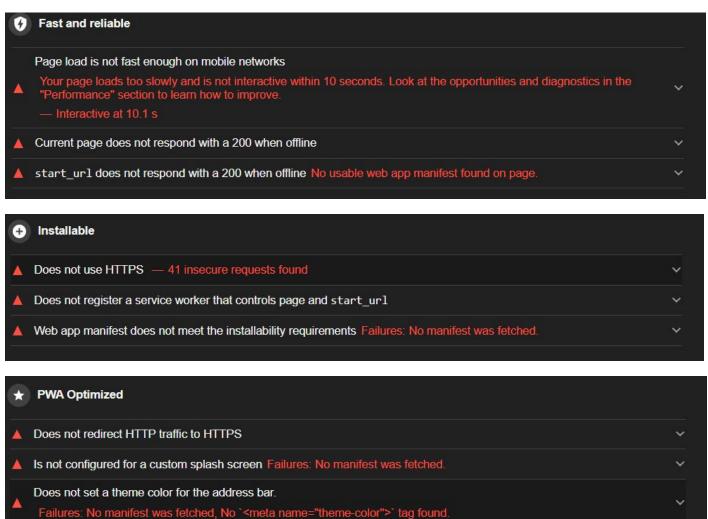
Best Practices



SEO



Progressive Web App



Audit Conclusion

Content is sized correctly for the viewport

Contains some content when JavaScript is not available

Does not provide a valid apple-touch-icon

As we see, Todos App is much faster than Todolistme.net. Todos App is more user-friendly, it is light and fast, not cluttered with unnecessary features or images.

▲ Does not have a <meta name="viewport"> tag with width or initial-scale No `<meta name="viewport"> tag found

Todos App can be significantly improved. First, I could improve code to make the app look better on mobile devices since more and more users switch to mobile phones and tablets.

Second, it is important to make this app more accessible. A good idea would be to change color scheme and add a night mode for this page.

From the structural logic, the app should be refactored and minified if possible. This will improve general performance and help to escape the callback hell.

On the other hand, the competitor's website Todolistme.net is over-engineered from the UI perspective. It is playing the role of a todo list, but also somewhat like a calendar/organizer as well. The color scheme is poorly chosen, and that we can also see as a worse result in the accessibility segment. This webpage is also using advertisement, which makes it look less clean and slows down performance.