numpy intro

ndarray -> support for math operations scalars in minpy can be units, ints, unit16,... example:

$$\begin{cases} S = np. \, array(5) \rightarrow only \, holds \, a \, scalar \\ S. \, shape \rightarrow () \rightarrow 0 - dim \\ x = S + 3 \end{cases}$$

$$\begin{cases} v = np. \, array([1,2,3]) \\ v. \, shape \rightarrow (3,) \end{cases}$$

$$V[1] \rightarrow 2, \quad V[1:] \rightarrow [2-3]$$

$$\begin{cases} m = np. \, array([[1,2,3], [1,5,6], [7,8,9]]) \\ m. \, shape \rightarrow (3,3) \end{cases}$$

re shaping:

$$V = np \cdot array([1,2,3,4])$$
 (4,)
 $X = v \cdot reshape(1,4)$ (1,4)

element-wise matrix operations:

$$2+\left[\frac{2}{3},\frac{2}{4}\right]=\left[\frac{2+1}{2+3},\frac{2+2}{2+4}\right]$$
 $x=np$. multiply (some-array, 5) = $x=s$ one array*5
 $m \neq 0 \rightarrow no$ matter the dims of m ,
all of the elements become Zero.
 $m \neq m \rightarrow element$ -wise multiplication

Matrix product:

NP. matmul (A,B)

AB \neq BA

Motrix transpose:

np. transpose(a) or a.T