**Develop a program to implement a various methods of MouseMotion Listener.**

import java.awt.\*;

import java.awt.event.\*;

import javax.swing.\*;

public class MouseMotionExample extends JFrame implements MouseMotionListener

{ JLabel l;

MouseMotionExample(){

addMouseMotionListener(this);

l = new JLabel();

l.setBounds(80, 100, 200, 30);

add(l);

setSize(400,300);

setLayout(null);

setVisible(true);

}

public void mouseDragged(MouseEvent e) {

l.setText("Mouse Dragged: " + e.getX() + " " + e.getY());

}

public void mouseMoved(MouseEvent e) {

l.setText("Mouse Moved: " + e.getX() + " " + e.getY());

}

public static void main(String[] args) {

new MouseMotionExample();

}

}

