

# Variance Reduction

---

Camellini Francesco, Kim Youseung, Parietti Alessandro  
November 2025

# Introduction

---

# Introduction to Monte Carlo

**Goal:** Given a function  $f$ , compute  $\alpha = E[f(X)]$ .

**Method:**

Suppose we can draw points  $X_1, \dots, X_n$  independently from the distribution  $X$ .

The limit method estimates:

$$\hat{\alpha}_n = \frac{1}{n} \sum_{i=1}^n f(X_i)$$

**Theory:**

The method relies on the **Strong Law of Large Numbers** and the **Central Limit Theorem**.

Although the true variance  $\sigma^2$  is unknown, it can be estimated by the sample variance:

$$\hat{\sigma}_n^2 := \frac{1}{n-1} \sum_{i=1}^n (f(X_i) - \hat{\alpha}_n)^2$$

# Variance Reduction

We introduce methods designed to reduce the variance and obtain narrower confidence intervals without increasing computational cost.

## Analyzed Methods:

1. Antithetic Variates
2. Control Variates
3. Importance Sampling

## Reminder: Black-Scholes Model

Under the risk-neutral measure, the asset price follows a Geometric Brownian Motion (**GBM**).

The value at time  $T$ ,  $S_T$ , is given by:

$$S_T = S_0 \exp \left( \left( r - \frac{1}{2} \sigma^2 \right) T + \sigma \sqrt{T} Z \right)$$

Where:

- $S_0$ : Initial price
- $r$ : Risk-free rate
- $\sigma$ : Volatility
- $Z$ : Standard Normal Random Variable,  $Z \sim N(0, 1)$

# Option Payoffs Summary

We compare the payoff structures of three distinct option types used in our variance reduction analysis.

---

Option Name	Option Type	Payoff Function ( $V_T$ )
<b>European</b>	Standard vanilla option.	$\max(S_T - K, 0)$
<b>Asian</b>	Path-dependent option.	$\max\left(\frac{1}{N} \sum_{i=1}^N S_{t_i} - K, 0\right)$
<b>Knock-In</b>	Barrier option.	$\max(S_T - K, 0) \cdot \mathbb{I}_{\{\min_t S_t \leq H\}}$

---

Note:  $\mathbb{I}_{\{\cdot\}}$  denotes the indicator function,  $S_T$  is the spot price at maturity, and  $H$  is the barrier level.

## Antithetic Variate

---

# Introduction

We can exploit the **symmetry** of distributions to construct estimator.

## Mechanism:

- For a standard normal distribution,  $Z \sim N(0, 1) \implies -Z \sim N(0, 1)$ .
- We can use both  $Z$  and  $-Z$  to simulate the probability distributions.

## The Estimator:

$$Y = \frac{f(Z) + f(-Z)}{2}$$

By exploiting the **linearity** of expectation and the **symmetry** of the distribution ( $Z \stackrel{d}{=} -Z$ ), we prove that the estimator is unbiased:

$$E[Y] = \frac{1}{2} \left( E[f(Z)] + \underbrace{E[f(-Z)]}_{=E[f(Z)]} \right) = E[f(Z)]$$

# Variance Analysis

Let us analyze the **variance** of the antithetic estimator  $Y = \frac{f(Z) + f(-Z)}{2}$ :

$$\begin{aligned}\text{Var}(Y) &= \text{Var}\left(\frac{f(Z) + f(-Z)}{2}\right) \\ &= \frac{1}{4} [\text{Var}(f(Z)) + \text{Var}(f(-Z)) + 2 \text{Cov}(f(Z), f(-Z))]\end{aligned}$$

Since  $Z$  and  $-Z$  are identically distributed,  $\text{Var}(f(Z)) = \text{Var}(f(-Z))$ :

$$\text{Var}(Y) = \frac{1}{2} \text{Var}(f(Z)) + \frac{1}{2} \text{Cov}(f(Z), f(-Z))$$

## Conclusion

If  $\text{Cov}(f(Z), f(-Z)) < 0$ , then:

$$\text{Var}(Y) \leq \frac{1}{2} \text{Var}(f(Z))$$

## European Options: Algorithm - 1

Let  $N$  be even. We perform  $M = N/2$  independent pairs of simulations.

For each  $i = 1, \dots, M$ :

1. Generate  $Z_i \sim \mathcal{N}(0, 1)$ .
2. Calculate the two antithetic asset prices:

$$S_T^{(i,+)} = S_0 \exp \left( \left( r - \frac{1}{2}\sigma^2 \right) T + \sigma\sqrt{T} Z_i \right)$$

$$S_T^{(i,-)} = S_0 \exp \left( \left( r - \frac{1}{2}\sigma^2 \right) T - \sigma\sqrt{T} Z_i \right)$$

## European Call Options: Algorithm - 2

3. Apply the payoff function  $f(\cdot)$ :

$$f_i^+ = f(S_T^{(i,+)}) \quad \text{and} \quad f_i^- = f(S_T^{(i,-)})$$

4. Average the Pair:

$$\hat{f}_i = \frac{f_i^+ + f_i^-}{2}$$

5. Compute the present value for the pair:

$$Y_i = e^{-rT} \hat{f}_i$$

**Final Estimator:** The Monte Carlo estimate is the average of the  $M$  pairs:

$$\hat{\alpha}_{AV} = \frac{1}{M} \sum_{i=1}^M Y_i$$

# Implementation: Vectorized GBM

```
1 def gbm_terminal(S0, r, sigma, T, n, rng):
2     """
3         Vectorized sampling of S_T.
4     """
5     # 1. Draw n standard normal variables
6     Z = rng.standard_normal(n)
7
8     # 2. Compute geometric motion
9     drift = (r - 0.5 * sigma**2) * T
10    diff = sigma * np.sqrt(T) * Z
11
12    ST = S0 * np.exp(drift + diff)
13    return ST
14
```

**Note:** The function returns the vector of terminal prices  $S_T$  directly.

# Implementation: Antithetic Pairing

```
1 def mc_euro_bs_antithetic(..., n_paths, ...):
2     half = n_paths // 2
3
4     # 1. Generate half normals and use negatives
5     Z = rng.standard_normal(half)
6
7     # 2. Terminal prices for Z and -Z (Vectorized)
8     # implied: drift = ..., volT = ...
9     ST_pos = S0 * np.exp(drift + volT * Z)
10    ST_neg = S0 * np.exp(drift - volT * Z)
11
12    # 3. Average Payoffs (Estimator Y)
13    g_pos = call_payoff(ST_pos, K)
14    g_neg = call_payoff(ST_neg, K)
15
16    # The estimator is the average of the pair
17    g_hat_pair = 0.5 * (g_pos + g_neg)
18
19    # ... discount and compute variance ...
20
```

# Results: Variance Reduction Factor (VRF)

**Parameters:** European Call,

$S_0 = 100, K = 100, r = 5\%, \sigma = 20\%, T = 1$ .

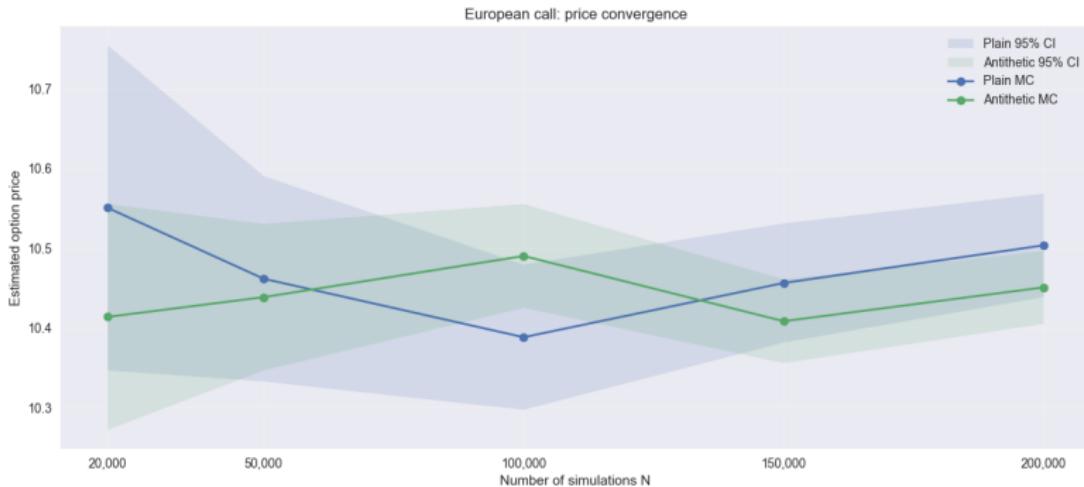
We compared Standard MC vs. Antithetic Variates ( $N = 200,000$ ).

Metric	Standard MC	Antithetic MC
Estimate Price	10.4515	10.4415
Std. Error (SE)	0.0329	<b>0.0233</b>
95% CI	(10.39, 10.52)	<b>(10.40, 10.49)</b>
<b>Variance Reduction</b>		<b>2.00× (VRF)</b>

## Efficiency Interpretation

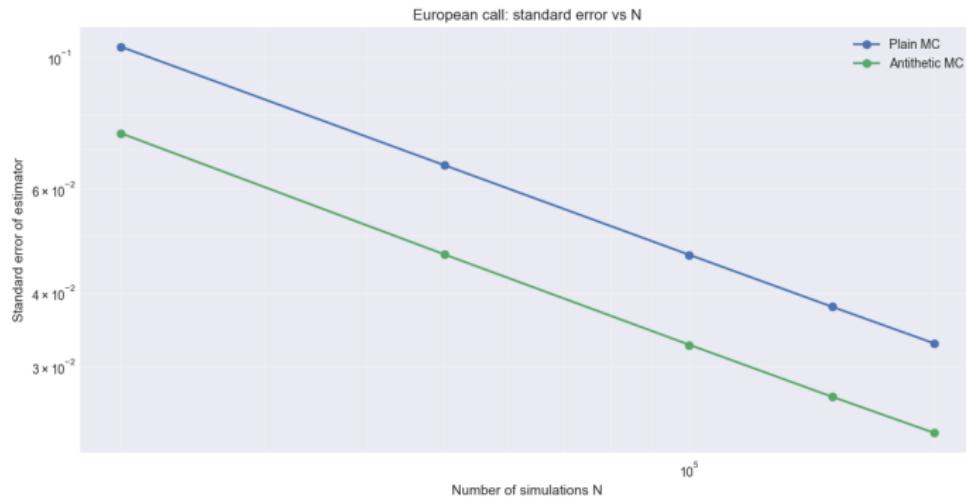
To match this precision, Standard MC requires **twice the simulations** ( $N \approx 400,000$ ).

# European Call: Price Convergence



**Figure 1:** Plain vs Antithetic Monte Carlo: price convergence as  $N$  increases.

# European Call: Standard error vs N



**Figure 2:** Standard error of the estimator: antithetic MC achieves lower variance for all  $N$ .

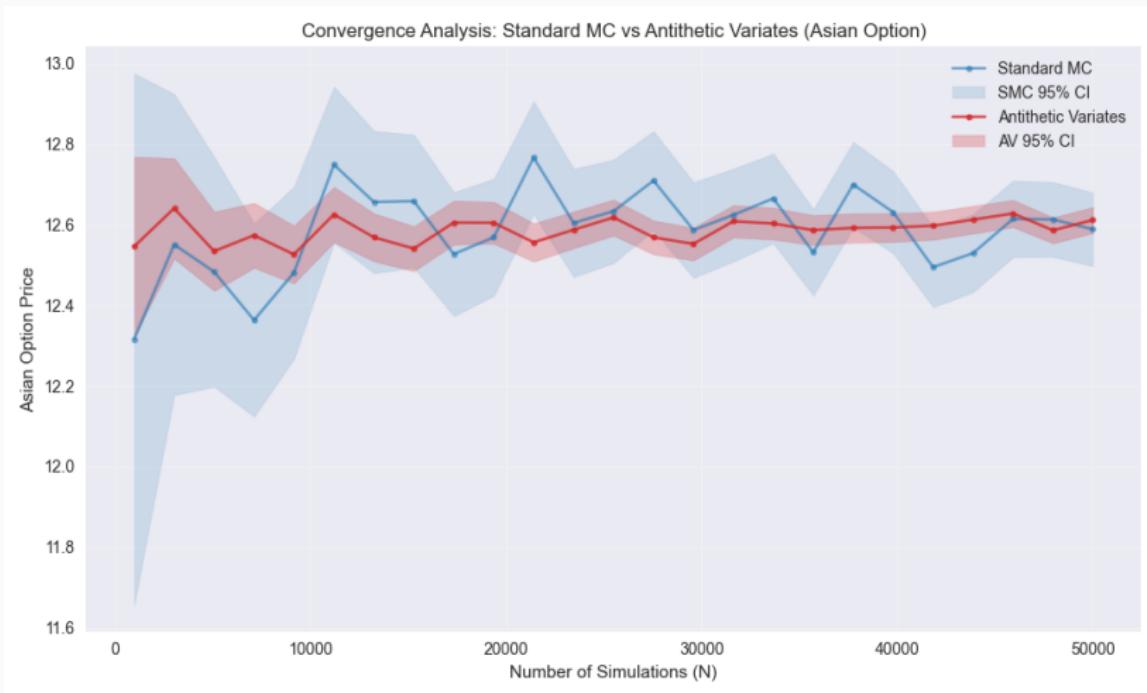
## Efficiency vs Moneyness

We analyze the Variance Reduction Factor (VRF) for an Asian Call Option fixed at  $S_0 = 100$ , varying the Strike Price  $K$ .

Strike ( $K$ )	Status	Shape of Payoff	VRF (Efficiency)
$K = 70$	Deep ITM	Linear	$> 50.0 \times$
$K = 100$	At-The-Money	Convex	$2.0 \times$
$K = 130$	Deep OTM	Flat	$1.4 \times$

**Observation:** When the Strike is low ( $K = 70$ ), the Call option is Deep ITM and behaves like a Forward contract. Since the payoff becomes nearly linear, the antithetic cancellation is almost perfect, resulting in massive variance reduction.

# Convergence Analysis: Visual Evidence



**Figure 3:** Data:  $S_0 = 100$ ,  $K = 90$ ,  $N = 252$ ,  $r = 5\%$ ,  $\sigma = 0.2$ ,  $T = 1$

## Control Variates

---

# Introduction

We can use an auxiliary variable  $Y$  with known  $\mathbb{E}[Y]$  to reduce variance.

## Mechanism:

- We know variable  $Y$  is highly correlated to the target variable  $X$ .
- By subtracting the error of  $Y$  to  $\bar{X}$ , we can estimate  $X$ .

## The Estimator:

$$\bar{X}_{\text{CV}} = \bar{X} - b(\bar{Y} - \mathbb{E}[Y]).$$

CV is **unbiased** as it subtracts only the error term, whose mean is zero

## Requirements:

- (i)  $Y$  is simulated every path, and its  $\mathbb{E}[Y]$  is known.
- (ii) The pairs  $(X_i, Y_i)$  are i.i.d. with finite variance.
- (iii) Sufficiently high correlation  $|\rho_{XY}|$  exists between  $X$  and  $Y$ .

# Variance Analysis

Let us analyze the variance of CV estimator  $X_{CV} = X - b(Y - \mathbb{E}[Y])$ :

$$\begin{aligned}\text{Var}[X_{CV}] &= \text{Var}[X - b(Y - \mathbb{E}[Y])] \\ &= \sigma_X^2 - 2b\sigma_X\sigma_Y\rho_{XY} + b^2\sigma_Y^2\end{aligned}$$

**Optimal coefficient:**

$$b^* = \frac{\text{Cov}(X, Y)}{\text{Var}(Y)} = \frac{\sigma_X\sigma_Y\rho_{XY}}{\sigma_Y^2} = \frac{\sigma_X}{\sigma_Y}\rho_{XY}$$

**Optimal reduction:** Plug in the  $b^*$

$$\frac{\text{Var}[\bar{X}_{CV}]}{\text{Var}[\bar{X}]} = 1 - \rho_{XY}^2 \implies \text{Var}[\bar{X}_{CV}] = (1 - \rho_{XY}^2) \frac{\sigma_X^2}{n}$$

**Interpretation:**

- Variance of  $X_{CV}$  is  $(1 - \rho^2)\sigma_X^2$ .
- Variance converges to 0 as  $|\rho| \rightarrow 1$ .
- Computational efficiency is  $\frac{1}{1-\rho^2}$

## Algorithm: European Options (Control Variate)

**Control:**  $Y_i = S_T^{(i)}$  with  $\mathbb{E}[Y] = S_0 e^{rT}$

For each  $i = 1, \dots, N$ :

1. Generate  $Z_i \sim \mathcal{N}(0, 1)$ , and calculate the target payoff price:

$$S_T^{(i)} = S_0 \exp \left( \left( r - \frac{1}{2} \sigma^2 \right) T + \sigma \sqrt{T} Z_i \right)$$

2. Compute payoff and control on each path:

- Payoff:  $\hat{f}_i = \max(S_T^{(i)} - K, 0)$ ,
- Control variate:  $Y_i = S_T^{(i)}$ ,  $\mathbb{E}[Y] = S_0 e^{rT}$ .

3. Form control-adjusted payoffs based on the control coefficient from simulated paths:

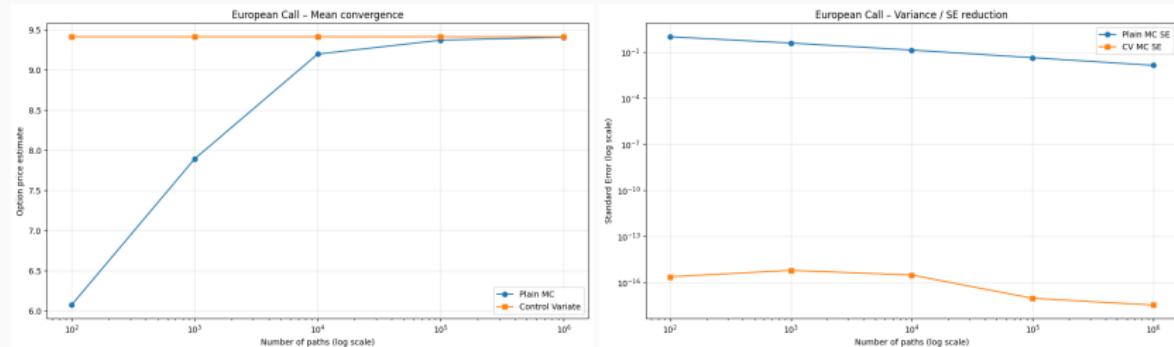
$$\hat{b} = \frac{\text{Cov}(\hat{X}, Y)}{\text{Var}(\hat{Y})} \implies X_i^{CV} = X_i - \hat{b}(S_T^{(i)} - S_0 e^{rT})$$

4. Estimate the expected payoff:  $\frac{1}{N} \sum_{i=1}^N X_i^{CV}$

**Final Estimator** is the mean of expected payoff discounted:  $e^{-rT} \bar{X}_{CV}$

# Implementation: EU Call Pricing Using Control Variate

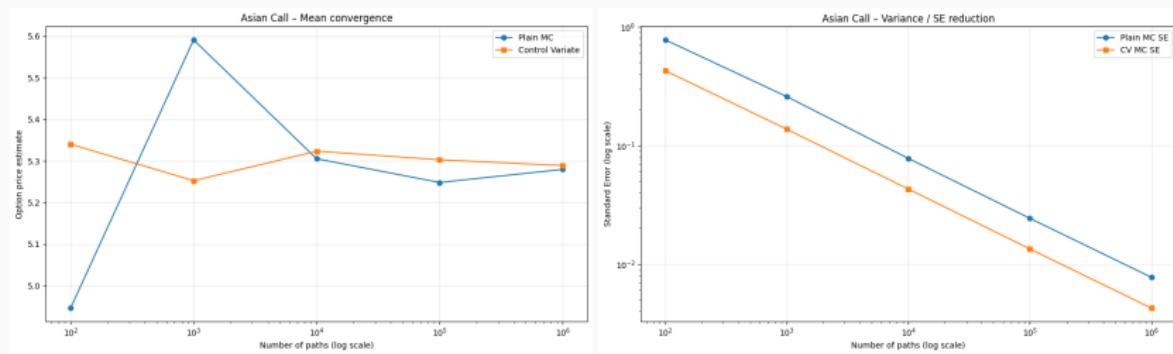
We use the EU Call to evaluate the effect of CV by comparing the rate of mean convergence and variance reduction with the Baseline MC.



- **Mean Convergence:** Plain MC visualizes LLN while CV returns the accurate estimate from  $10^2$ .
- **Variance Reduction:** CV Variance can be considered near 0 as SE is minimal.

# Implementation: Asian Call Pricing Using CV

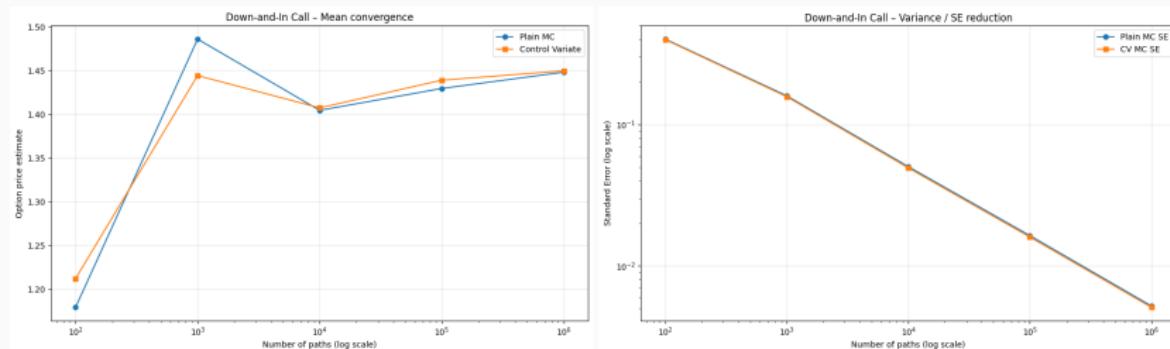
Asian Call Pricing is highly correlated to the EU Call Price, and thus can be used as the control.



- **Mean Convergence:** Plain MC shows huge overshoot at 10<sup>3</sup>. CV mean shows smaller fluctuation with reduced variance.
- **Variance Reduction:** Both methods return SE decreasing by  $\frac{1}{\sqrt{n}}$ . CV SE is strictly smaller than Plain MC SE.

# Implementation: Knock-in Pricing Using CV

Once again, EU Call is used as the CV to reduce variance of Knock-in Option Price.



- **Output Analysis:** CV is ineffective for both mean & variance.
- **Issue:** Simple EU Call is not a fitting CV for Barrier Option.  
Additional means must be introduced to effectively control hit/no-hit (e.g., Brownian Bridge CV, Knock-in/Knock-out Decomposition).

# Implementation: Code - 1

```
1 # Basic EU Call Option - Implementation 1
2 def mc_european_call(S0, K, r, sigma, T, n, seed=42):
3     rng = np.random.default_rng(seed)
4     Z = rng.standard_normal(n)
5     ST = S0 * np.exp((r - 0.5 * sigma**2) * T + sigma * np.sqrt(T) *
6         Z)
7     payoff = np.exp(-r * T) * np.maximum(ST - K, 0.0)
8     return np.mean(payoff)
9
10 # Asian Call Option - Implementation 2
11 def mc_asian_arithmetic_call(S0, K, r, sigma, T, n, n_steps=252,
12     seed=42):
13     rng = np.random.default_rng(seed)
14     dt = T / n_steps
15     Z = rng.standard_normal((n, n_steps))
16     log_paths = np.cumsum((r - 0.5 * sigma**2) * dt + sigma * np.
17         sqrt(dt) * Z, axis=1)
18     S_paths = S0 * np.exp(log_paths)
19     A = S_paths.mean(axis=1)
20     payoff = np.exp(-r * T) * np.maximum(A - K, 0.0)
21     return np.mean(payoff)
```

## Implementation: Code - 2

```
1 # Knock-in Barrier Option - Implementation 3
2 def mc_down_and_in_call(S0, K, r, sigma, T, n, B, n_steps=252, seed
   =42):
3     rng = np.random.default_rng(seed)
4     dt = T / n_steps
5     Z = rng.standard_normal((n, n_steps))
6     log_paths = np.cumsum((r - 0.5 * sigma**2) * dt + sigma * np.
      sqrt(dt) * Z, axis=1)
7     S_paths = S0 * np.exp(log_paths)
8     S_min = S_paths.min(axis=1)
9     ST = S_paths[:, -1]
10    hit = (S_min <= B)
11    payoff = np.exp(-r * T) * np.where(hit, np.maximum(ST - K, 0.0),
12                      0.0)
13
14    return np.mean(payoff)
15
16 # Parameters Used
17 S0 = 100.0      # initial price
18 K = 100.0       # strike price
19 r = 0.03        # risk-free rate
20 sigma = 0.20    # volatility
21 T = 1.0          # maturity
22 B = 90.0         # barrier level (for barrier options)
```

# Conclusion

---

- CV employs another variable  $Y$  to construct  $\bar{X}_{\text{CV}} = \bar{X} - b(\bar{Y} - \mathbb{E}[Y])$ , reducing variance with equal simulations.
- CV requirements:
  - (i) Control variable  $Y$  strongly correlated with target variable  $X$ ,
  - (ii) Known  $\mathbb{E}[Y]$ .
- **Effectiveness** increases as the correlation  $|\rho(X, Y)|$  grows.

## Importance sampling

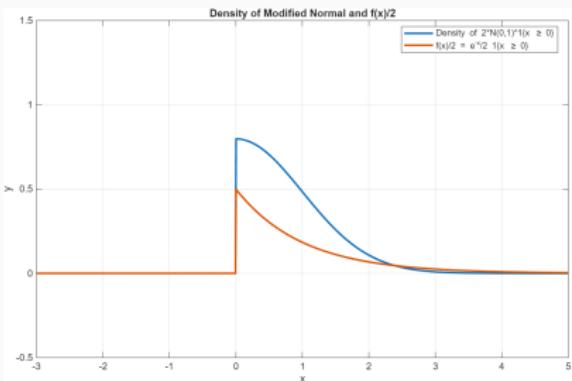
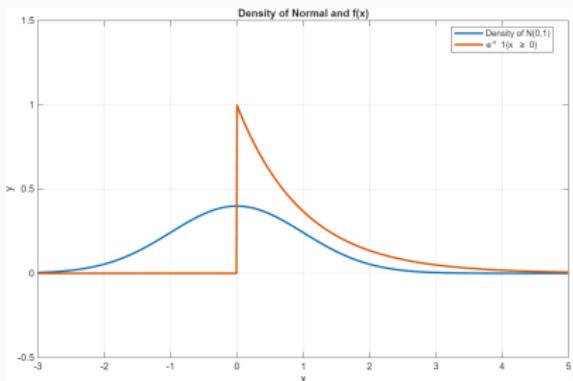
---

# Introduction

The Strong Law of Large Numbers states that, for samples  $X_i \stackrel{\text{iid}}{\sim} p(x)$ ,

$$\mathbb{E}[f(x)] = \int_{-\infty}^{\infty} f(x)p(x)dx \approx \frac{1}{m} \sum_{i=1}^m f(X_i)$$

The following example shows how a **change of measure** can make sampling more efficient by assigning lower probability to samples that contribute little to the estimate, and then **reweighting** the outcome to keep it unbiased.



# Formalization

Let  $p$  be a probability density on  $\mathbb{R}^d$  and let  $f : \mathbb{R}^d \rightarrow \mathbb{R}$  be measurable such that is well defined

$$I = \mathbb{E}_p[f(X)] = \int_{\mathbb{R}^d} f(x) p(x) dx < \infty.$$

Let  $q$  be a probability density on  $\mathbb{R}^d$  such that  $q(x) = 0 \implies p(x) = 0$ .

$$\mathbb{E}_q \left[ f(X) \frac{p(X)}{q(X)} \right] = \int_{\mathbb{R}^d} f(x) \frac{p(x)}{q(x)} q(x) dx = \int_{\mathbb{R}^d} f(x) p(x) dx = I.$$

## Definition

If  $X_1, \dots, X_m \stackrel{\text{iid}}{\sim} q$ , the **importance sampling estimator** of  $I$  is

$$\hat{I}_m = \frac{1}{m} \sum_{i=1}^m f(X_i) \frac{p(X_i)}{q(X_i)}.$$

$\hat{I}_m$  is an unbiased estimator of  $I$  and  $\hat{I}_m \xrightarrow{m \rightarrow \infty} I$  in probability.

## Variance of $\hat{I}_m$ : Optimal Solution with Nonnegative $f(x)$

We want to minimize the variance of  $\hat{I}_m$ , in order to make the approximation of  $I$  computationally convenient.

Consider the case where  $f(x) \geq 0$  for all  $x \in \mathbb{R}^d$ . If we have:

$$q(x) = \frac{f(x)p(x)}{\int_{\mathbb{R}^d} f(x)p(x)} = \frac{f(x)p(x)}{I}$$

$\hat{I}_m$  is constant and therefore its variance is 0. This is clearly an optimal solution. Obviously, this approach is **not feasible**, as it requires the knowledge of  $I$ .

## Variance of $\hat{l}_m$ : Optimal Solution in the General Case

We can formulate the search of the optimal  $q(x)$  as a constrained minimization problem:

$$\min_{q(x)} \text{Var}_q[\hat{l}^m] = \frac{1}{n} \left( \mathbb{E}_q \left[ f(X) \frac{p(X)}{q(X)} \right]^2 - \mu^2 \right) = \frac{1}{n} \int_{\mathbb{R}^d} f^2(x) \frac{p^2(x)}{q^2(x)} q(x) dx - \frac{\mu^2}{n}$$

$$\text{s.t. } \int_{\mathbb{R}^d} q(x) dx = 1$$

We use the Lagrangian function and find its stationary points:

$$\mathcal{L}(q(x), \lambda) = \frac{1}{n} \left( \int_{\mathbb{R}^d} f(x)^2 \frac{p(x)^2}{q(x)^2} q(x) dx - \mu^2 \right) - \lambda \left( \int_{\mathbb{R}^d} q(x) dx - 1 \right)$$

$$\begin{cases} \frac{\partial \mathcal{L}}{\partial q} = \frac{1}{n} \int_{\mathbb{R}^d} \left( -f(x)^2 \frac{p(x)^2}{q(x)^2} + \lambda \right) dx = 0 \\ \frac{\partial \mathcal{L}}{\partial \lambda} = \int_{\mathbb{R}^d} q(x) dx - 1 = 0 \end{cases} \implies \begin{cases} q(x) = \frac{|f(x)| p(x)}{\sqrt{\lambda}} \\ \sqrt{\lambda} = \int_{\mathbb{R}^d} |f(x)| p(x) dx \end{cases}$$

# Variance of $\hat{I}_m$ : Feasibility of Optimal Solution

## Proposition

The choice of  $q(x)$  that minimizes  $\text{Var}_q[\hat{I}^m]$  is

$$q(x) = \frac{|f(x)| p(x)}{\int_{\mathbb{R}^d} |f(x)| p(x) dx}$$

However, it is not feasible to compute this distribution, as it would be equivalent to finding  $f$  itself.

## Problem

How do we choose  $q(x)$  in the most effective way possible, considering our limited knowledge of the problem?

# Importance Sampling with Simulated Paths

We have analyzed the case with  $X \in \mathbb{R}^d$  and defined the corresponding likelihood ratio  $\frac{p(X)}{q(X)}$ .

We now extend this framework to analyze a **discrete path**  $(S(t_i))_{i=0,1,\dots,m}$  of state variables, assumed to satisfy Markov property.

- If the distribution of  $S(t_{i+1})|S(t_i)$  follows the density  $p_i$  of  $X_i$ , then we can change every measure from  $p_i$  to  $q_i$ . If  $S(t_0)$  is given, the resulting general likelihood ration would be:

$$\prod_{i=1}^m \frac{p_i(X_i)}{q_i(X_i)} = \frac{p(X)}{q(X)}$$

$$\implies \mathbb{E}_p[f(S(t_1), \dots, S(t_m))] = \mathbb{E}_q \left[ f(S(t_1), \dots, S(t_m)) \prod_{i=1}^m \frac{p_i(X_i)}{q_i(X_i)} \right]$$

# Instability on Paths with Long Horizon - 1

## Problem

Any non-trivial change of measure ( $\mathbb{P}(p_i(X_i) \neq q_i(X_i)) > 0$ ) on the steps leads to a highly distorted distribution of the likelihood ratio, when  $m$  is large.

The distortion is characterized by:

- A few extremely large values, occurring with very small probability.
- The most probable values being close to 0.

If  $f(X)$  does not show a similarly degenerate behavior, importance sampling may yield infinite variance.

For small  $m$ , the product  $\prod_{i=1}^m \frac{p_i(X_i)}{q_i(X_i)}$  can still be a good approximation of the overall optimal change of measure.

## Instability on Paths with Long Horizon - 2

### Example

Consider  $\mathbb{E}_{q_i}[\log(p_i(X_i)/q_i(X_i))] = c$  finite and well defined.

By Jensen inequality, if  $\mathbb{P}(p_i(X_i) \neq q_i(X_i)) > 0$ :

$$c = \mathbb{E}_{q_i} \left[ \log \left( \frac{p_i(X_i)}{q_i(X_i)} \right) \right] < \log \left( \int_{\mathbb{R}^d} \frac{p_i(x)}{q_i(x)} q_i(x) dx \right) = 0.$$

Combining  $c < 0$  with Law of Large Numbers, for  $m \rightarrow \infty$ ,

$$\frac{1}{m} \sum_{i=1}^m \log \left( \frac{p_i(X_i)}{q_i(X_i)} \right) \rightarrow c \implies \log \left( \prod_{i=1}^m \frac{p_i(X_i)}{q_i(X_i)} \right) \rightarrow -\infty.$$

$$\implies \prod_{i=1}^m \frac{p_i(X_i)}{q_i(X_i)} \rightarrow 0, \quad \text{while for any } m \quad \mathbb{E}_q \left[ \prod_{i=1}^m \frac{p_i(X_i)}{q_i(X_i)} \right] = 1.$$

# Exponential Tilting

We define exponential tilting as the change of measure from  $p$  to  $p_\theta$ :

$$p_\theta(x) = e^{\theta x - \psi(\theta)} p(x)$$

$$\psi(\theta) = \log \int_{-\infty}^{\infty} e^{\theta x} p(x) dx$$

If  $X_i \stackrel{iid}{\sim} p$ , the likelihood ratio of the transformation is:

$$\prod_{i=1}^n \frac{p(X_i)}{p_\theta(X_i)} = \exp\left(-\theta \sum_{i=1}^n X_i + n\psi(\theta)\right).$$

Notice that  $\psi(\theta)$  is the log moment generating function of  $p(x)$ , so

$$\psi'(\theta) = \frac{\mathbb{E}[Xe^{\theta X}]}{\mathbb{E}[e^{\theta X}]} = \frac{\mathbb{E}[Xe^{\theta X}]}{e^{\psi(\theta)}} = \mathbb{E}_\theta[X]$$

# Exponential Tilting on Normals

Let  $p(z)$  be a standard normal and  $Z_i \stackrel{iid}{\sim} p$ . Then  $\psi(\theta) = \theta^2/2$  and

$$p_\theta(z) = e^{\theta z - \theta^2/2} p(z) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}(z-\theta)^2},$$

so  $p_\theta$  is a normal distribution **shifted** by  $\theta$ .

## Generalization

Considering a path  $Z = (Z_1, \dots, Z_m)$  where we apply a **different shift**  $\theta_i$  at each step  $i$ , the likelihood ratio is given by

$$\prod_{i=1}^m \frac{p(Z_i)}{p_{\theta_i}(Z_i)} = \exp \left( - \sum_{i=1}^m \theta_i Z_i + \frac{1}{2} \sum_{i=1}^m \theta_i^2 \right).$$

# European Call Options

In European call options, we may be in **deep out of money** situation

- $S_0 \ll K$ .
- Most Monte Carlo simulations add no contribution, if we don't change measure.

A common choice for the shift  $\theta$  is obtained by imposing the condition:

$$\mathbb{E}_\theta[\log S_T] = \log S_0 + \left(r - \frac{1}{2}\sigma^2\right) T + \sigma\sqrt{T}\theta = \log K$$

From which we obtain:

$$\theta = \frac{\log K - \log S_0 - \left(r - \frac{1}{2}\sigma^2\right) T}{\sigma\sqrt{T}}$$

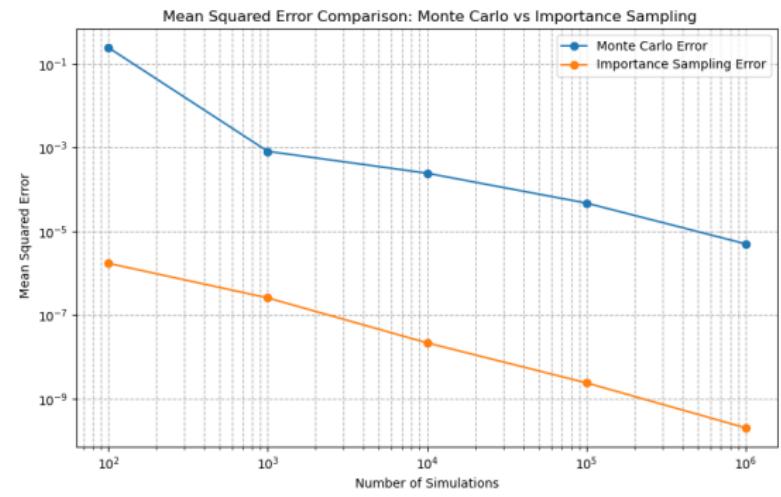
# European call options: implementation

```
1 # Importance Sampling weight function
2 def Importance_Sampling_ratio(x,theta):
3     return np.exp(-theta*x + 0.5*theta**2)
4
5 # Importance Sampling simulation for European call option pricing
6 def BS_Montecarlo_Important_Sampling(T,t,St,K,r,sigma,n: int):
7     # T: Time of expiration
8     # t: Current time
9     # St: Underlying asset price at time t
10    # K: Strike price
11    # r: Risk-free interest rate (annualized)
12    # sigma: Volatility of the asset's returns (annualized)
13    # n: Number of Monte Carlo simulations
14
15    theta = (np.log(K) - np.log(St) - (r - 0.5 * sigma**2) * (T-t)) /
16        (sigma * np.sqrt(T-t)) # Importance sampling shift
17    Z=np.random.standard_normal(n) # Generate n standard normals
18    Y = Z + theta
19    ST=St*np.exp((r-sigma**2/2)*(T-t)+sigma*np.sqrt(T-t)*Y) #
20        Simulate asset prices at maturity
21    price=np.exp(-r*(T-t))*np.sum(np.maximum(ST-K,0)*
22        Importance_Sampling_ratio(Y, theta))/n
23
24    return price
```

# European Call Options: Implementation

We estimate the **mean squared error** by comparing the analytical Black–Scholes price with estimates obtained by repeating the simulation 100 times, both with standard MC and with IS.

Variable	Value
$T$	10
$t$	0
$S_t$	100
$K$	1500
$r$	0.05
$\sigma$	0.20



The analytical formula yields a price of \$0.0110.

# Knock-In Option: Introduction

We consider a **Down-and-In Call Option**. This is a path-dependent derivative that becomes active ("knocks in") only if a specific barrier condition is met.

**The Payoff Condition:** The option pays a fixed amount  $Q$  (Digital) or  $(S_T - K)^+$  (Vanilla) if and only if:

1. The asset price  $S_t$  touches a lower barrier  $H$  ( $S_t \leq H$ ) at some time  $t < T$ .
2. The terminal price  $S_T$  ends above the strike  $K$  ( $S_T > K$ ).

## The Rare Event Problem

If  $H \ll S_0$  and  $K \gg S_0$ , standard Monte Carlo simulations fail. Most paths never hit  $H$ , or if they do, they fail to recover to  $K$ . The variance becomes extremely high relative to the mean.

# Digital Knock-In Option - 1

The option is a digital knock-in option with payoff

$$P \mathbb{I}_{\{S_T > K\}} \mathbb{I}_{\{\min_{1 \leq n \leq m} S_{t_n} < H\}},$$

with  $0 < t_1 < \dots < t_m = T$ , where  $S$  is the underlying asset,  $K$  the strike,  $H$  the barrier and  $P$  the possible payoff.

The goal is to use importance sampling in order to make knock-in events less rare.

Suppose the underlying asset  $S$  follows a Geometric Brownian Motion  $\text{GBM}(r, \sigma^2)$  with equally spaced time points  $t_n = nh$ . Then the BM is

$$S_n = S_0 \exp(L_n), \quad L_n = \sum_{i=1}^n X_i \\ X_n \sim \mathcal{N}\left((r - \frac{\sigma^2}{2})h, \sigma^2 h\right)$$

## Digital Knock-In Option - 2

The payoff can be written as:  $P \mathbb{I}_{\{L_m > c, \tau < m\}}$ , with

$$c = \log\left(\frac{K}{S_0}\right), \quad -b = \log\left(\frac{H}{S_0}\right), \quad \tau = \inf\{n \geq 1 : L_n < -b\}.$$

If  $b$  or  $c$  is large, the probability of  $\{L_m > c, \tau < m\}$  is very small. To increase this probability:

- **Before the barrier:** we tilt the increments  $X_1, \dots, X_\tau$  with a parameter  $\theta_-$  (so that  $\psi'(\theta_-) < 0$ ) to make the walk more likely to move *down* toward  $-b$  and hit the barrier.
- **After the barrier:** we tilt the remaining increments  $X_{\tau+1}, \dots, X_m$  with a parameter  $\theta_+$  (so that  $\psi'(\theta_+) > 0$ ) to drive the walk *up* toward  $c$  and increase the probability of ending in-the-money.

On the event  $\{\tau < m\}$ , the likelihood ratio for this two-phase change of measure is

$$\mathcal{L} = \exp(-\theta_- L_\tau + \psi(\theta_-) \tau) \exp(-\theta_+ (L_m - L_\tau) + \psi(\theta_+) (m - \tau)).$$

# Digital Knock-In Option - 3

1. **Eliminating Randomness** (Variance Reduction): The likelihood ratio depends on the random stopping time  $\tau$ :

$$\mathcal{L} = \exp\left((\theta_+ - \theta_-) \underbrace{L_\tau}_{\approx -b} - \theta_+ \underbrace{L_m}_{\approx c} + (\psi(\theta_-) - \psi(\theta_+))\tau + m\psi(\theta_+)\right)$$

To remove this dependency (and reduce variance), we impose:

$$\psi(\theta_-) = \psi(\theta_+)$$

2. **Path Constraints**: The total time  $m$  must be sufficient to travel down to  $-b$  and back up to  $c$ :

$$\frac{-b}{\psi'(\theta_-)} + \frac{c+b}{\psi'(\theta_+)} = m$$

For GBM,  $\psi(\theta) = (r - \frac{\sigma^2}{2})h\theta + \frac{1}{2}\sigma^2 h\theta^2$  is quadratic and so:

$$|\psi'(\theta_{\pm})| = \frac{2b+c}{m} \implies \theta_{\pm} = \underbrace{\left(\frac{1}{2} - \frac{\mu}{\sigma^2}\right)}_{\arg \min(\psi(\theta))} \pm \frac{(2b+c)}{m\sigma\sqrt{h}}$$

## Digital Knock-In Option - 4

Under exponential tilting with parameter  $\theta$ , the tilted law of  $X_n$  is

$$X_n \sim \mathcal{N}(m + v\theta, v), \quad v = \sigma^2 h, \quad m = (r - \frac{1}{2}\sigma^2)h$$

If instead we simulate a shifted normal

$$\begin{aligned} Z_n^* &\sim \mathcal{N}(\lambda, 1), \quad X_n = m + \sigma\sqrt{h}Z_n^* \\ \implies X_n &\sim \mathcal{N}(m + \sigma\sqrt{h}\lambda, \sigma^2 h). \end{aligned}$$

Matching the means gives

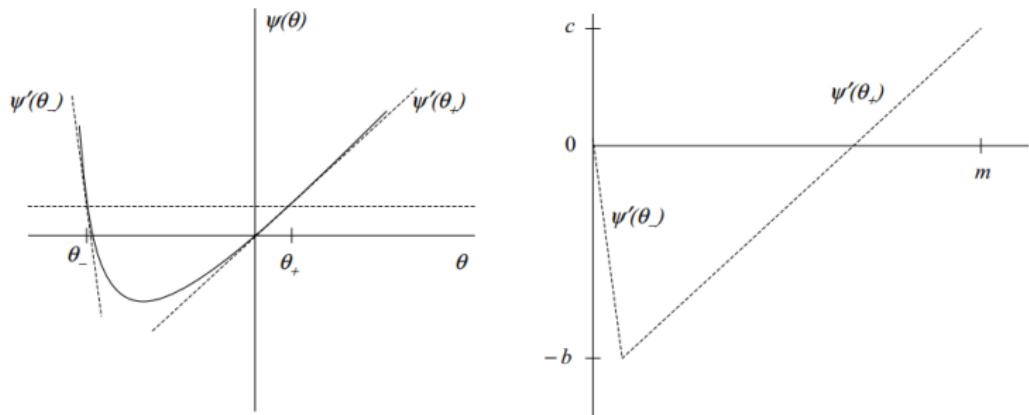
$$m + \sigma\sqrt{h}\lambda = m + \sigma^2 h\theta \implies \boxed{\lambda = \theta\sigma\sqrt{h}}.$$

### Normal shifts for the two phases

Once  $\theta_-$  and  $\theta_+$  are chosen for the increments  $X_n$ , the corresponding shifts of the standard normals are

$$\lambda_- = \sigma\sqrt{h}\theta_-, \quad \lambda_+ = \sigma\sqrt{h}\theta_+$$

# Digital Knock-in Option: Illustration



**Figure 4:** Figure from Glasserman, p. 275

# Digital Knock-in Option: Implementation - Setup

```
1 def knock_in_option_is(S0, K, H, T, r, sigma, m, n_sims):
2     # 1. Constants & Log-Distances
3     dt, sq_dt = T / m, np.sqrt(T / m)
4     b, c = np.log(S0 / H), np.log(K / S0)
5     # We need to cover distance 2b + c (Down to H, back to S0, up to K
6     # )
7     optimal_shift = (2*b + c) / (m * sigma**2 * dt) # Approximation
8
9     # Drifts for the Brownian Motion X (not the price S)
10    theta_down_x = (1/2 - (r/sigma**2)) - optimal_shift
11    theta_up_x   = (1/2 - (r/sigma**2)) + optimal_shift
12
13    # Drifts for the Brownian Motion Z (not the price S)
14    # Standard MC uses Z ~ N(0,1). We will use Z ~ N(shift, 1)
15
16    shift_down = theta_down_x * sqrt_dt * sigma
17    shift_up = theta_up_x * sqrt_dt * sigma
18
19    payoffs = np.zeros(n_sims)
20    log_H = np.log(H)
```

# Digital Knock-in Option: Illustration - Simulation Loop

```
1 # 3. Simulation
2 for i in range(n_sims):
3     log_S, log_lr, hit = np.log(S0), 0.0, False
4
5     for _ in range(m):
6         # Dynamic Drift: Switch strategy if barrier is hit
7         drift = shift_up if hit else shift_down
8
9         # Sample biased increment
10        Z = np.random.normal() + drift
11
12        # Update Likelihood Ratio & Price
13        log_lr += -drift * Z + 0.5 * drift**2
14        log_S += (r - 0.5*sigma**2)*dt + sigma*sq_dt*Z
15
16        if log_S <= log_H: hit = True
17
18    # 4. Final Estimator
19    payoff = 10000.0 if (hit and np.exp(log_S) > K) else 0.0
20    payoffs[i] = payoff * np.exp(log_lr)
21
22 return np.mean(payoffs), np.var(payoffs)
```

# Digital Knock-in Option: Numerical Results

We compared Standard Monte Carlo (Std) vs Importance Sampling (IS) on a Digital Option (Payoff = 10,000).

**Parameters:**  $S_0 = 95, r = 0.05, \sigma = 0.15$ .

T	m	H	K	IS Price	IS Var	Ratio (VRF)
0.25	50	94	96	3013.82	1.15e+07	1.8
0.25	50	90	96	426.33	4.33e+05	9.2
0.25	50	<b>85</b>	96	5.53	1.44e+02	372.1
0.25	50	90	106	13.22	7.33e+02	162.2
1.00	50	90	106	662.54	8.95e+05	6.5
1.00	50	85	96	446.13	4.76e+05	8.5
0.25	100	<b>85</b>	96	6.52	1.79e+02	381.9
0.25	100	90	106	15.50	9.03e+02	180.1

**Conclusion:** As the event becomes rarer (e.g., Barrier  $H = 85$ ), the Variance Reduction Factor (VRF) explodes ( $> 370$ ), proving the method's extreme efficiency for **rare events**.

## Change of Drift: Linearization

Let  $Z = (Z_1, \dots, Z_n)$  be a standard multi-normal variable and  $e^{F(Z)}$  a path dependent pricing formula.

$$\begin{aligned}\mathbb{E}[e^{F(Z)}] &= \mathbb{E}_\theta \left[ e^{F(Z)} e^{-\theta^\top Z + \frac{1}{2} \theta^\top \theta} \right] \\ &= \mathbb{E} \left[ e^{F(Z+\theta)} e^{-\theta^\top (Z+\theta) + \frac{1}{2} \theta^\top \theta} \right]\end{aligned}$$

We want a **constant** inside the expectation. We linearize:

$$e^{F(Z+\theta) - \theta^\top Z - \frac{1}{2} \theta^\top \theta} \approx e^{F(\theta) + Z^\top \nabla F(\theta) - \theta^\top Z - \frac{1}{2} \theta^\top \theta}$$

Therefore we choose:

$$\theta = \nabla F(\theta)^T$$

# Asian Call Options - 1

For Asian Options we have:

$$e^{F(Z)} = e^{-rT} [\bar{S}(Z) - K]^+, \quad \text{with } \bar{S}(Z) = \frac{1}{m} \sum_{j=1}^m S(t_j).$$

We suppose  $\bar{S} - K > 0$  and differentiate  $F(Z)$ :

$$\begin{cases} \frac{\partial F(Z)}{\partial z_j} = \left[ \frac{\partial \bar{S}(Z)}{\partial z_j} \frac{1}{\bar{S}(Z)-K} \right] \\ \frac{\partial \bar{S}(Z)}{\partial z_j} = \frac{1}{m} \sum_{i=j}^m \sigma \sqrt{t_i - t_{i-1}} S(t_i) \end{cases}$$

Considering constant intervals  $h$ , we find  $\theta$ :

$$\theta_j = \frac{1}{m} \left[ \sum_{i=j}^m \sigma \sqrt{h} S(t_i, \theta) \right] \frac{1}{\bar{S}(\theta) - K}$$

## Asian Call Options - 2

The previous relation leads to the **recursion**:

$$\theta_1 = \frac{\sigma\sqrt{h}\bar{S}(\theta)}{\bar{S}(\theta) - K}, \quad \theta_{j+1} = \theta_j - \frac{\sigma\sqrt{h}S(t_j, \theta)}{m(\bar{S}(\theta) - K)}, \quad j = 1, \dots, m-1.$$

We can set  $y = \bar{S}(\theta)$ , and then find  $\theta_j(y)$ , obtaining the system:

$$\begin{cases} g(y) = \frac{1}{m} \sum_{j=1}^m S(t_j, \theta) - y = 0 \\ \theta_1 = \frac{\sigma\sqrt{h}y}{y-K} \\ \theta_{j+1} = \theta_j - \frac{\sigma\sqrt{h}S(t_j, \theta)}{m(y-K)} \end{cases}$$

This system can be **solved numerically**, by finding the zero (which can be proved to be unique) of the function  $g(y)$ .

# Asian Call Options: Implementation

```
1 def compute_theta(y, r, sigma, h, K, m, S0):
2     """Compute the vector of shifts theta given y."""
3     if y <= K:
4         raise ValueError("y needs to be > K")
5     theta = np.zeros(m)
6
7     # Direct calculation of theta_1
8     theta[0] = sigma * np.sqrt(h) * y / (y - K)
9     S=[S0*np.exp((r-sigma**2/2)*(h)+sigma*np.sqrt(h)*theta[0])]
10
11    # Recursive calculation of theta_{j+1}
12    for j in range(m - 1):
13        theta[j + 1] = theta[j] - sigma * np.sqrt(h) * S[-1] / (m *
14        (y - K))
15        S.append(S[-1]*np.exp((r-sigma**2/2)*(h)+sigma*np.sqrt(h)*
16        theta[j+1]))
17    return theta, S
18
19 def function_y(y, r, sigma, h, K, m, S0):
20     """Function in y whose root we find to get optimal theta"""
21     _, S = compute_theta(y, r, sigma, h, K, m, S0)
22     S_mean=np.mean(S)
23     return S_mean - y
```

# Asian Call Options: Implementation

```
1 def find_optimal_theta(r, sigma, h, K, m, S0, tol):
2     """Find optimal theta with Brent's method on function in y"""
3     lower_bound = K + 1e-4 * max(1.0, K)
4     upper_bound = max(S0 * np.exp(r*h*m), K)*10
5     y_final = brentq(function_y, lower_bound, upper_bound, xtol=tol,
6                        rtol=tol, args=(r, sigma, h, K, m, S0))
7     theta_final, _ = compute_theta(y_final, r, sigma, h, K, m, S0)
8     return theta_final
9
10
11 def asian_IS(S0, K, r, sigma, T, n_steps, n_paths):
12     # 1. Computing parameters
13     dt = T / n_steps
14     nudt = (r - 0.5 * sigma**2) * dt
15     sdt = sigma * np.sqrt(dt)
16
17     # 2. Computing the IS shift and likelihood ratios
18     theta = find_optimal_theta(r, sigma, dt, K, n_steps, S0, tol=1e-8)
19     Z = np.random.standard_normal(size=(n_paths, n_steps))
20     Z += theta
21     likelihood_ratio = []
22     for i in range(n_paths):
23         likelihood_ratio.append(np.exp(-np.dot(theta, Z[i]) + 0.5 *
24                                         np.dot(theta, theta)))
25     likelihood_ratio = np.array(likelihood_ratio)
```

# Asian Call Options: Implementation

```
1 # 3. Simulate paths and compute discounted payoffs
2 log_increments = nudt + sdt * Z
3 log_paths = np.cumsum(log_increments, axis=1)
4 S = S0 * np.exp(log_paths)
5 A = S.mean(axis=1)
6 payoffs = np.maximum(A - K, 0.0) * likelihood_ratio
7 disc_payoffs = np.exp(-r * T) * payoffs
8
9 # 4. Compute statistics of the estimator
10 variance = np.var(disc_payoffs, ddof=1)
11 mean = np.mean(disc_payoffs)
12 std_err = np.sqrt(variance / n_paths)
13 conf_int = (mean - 1.96 * se, mean + 1.96 * se)
14
15 return mean, std_err, variance, conf_int, n_paths
16
```

# Asian Call Options: Implementation results

**Parameters:**  $S_0 = 100$ ,  $K = 100$ ,  $r = 5\%$ ,  $\sigma = 20\%$ ,  $T = 1$ .

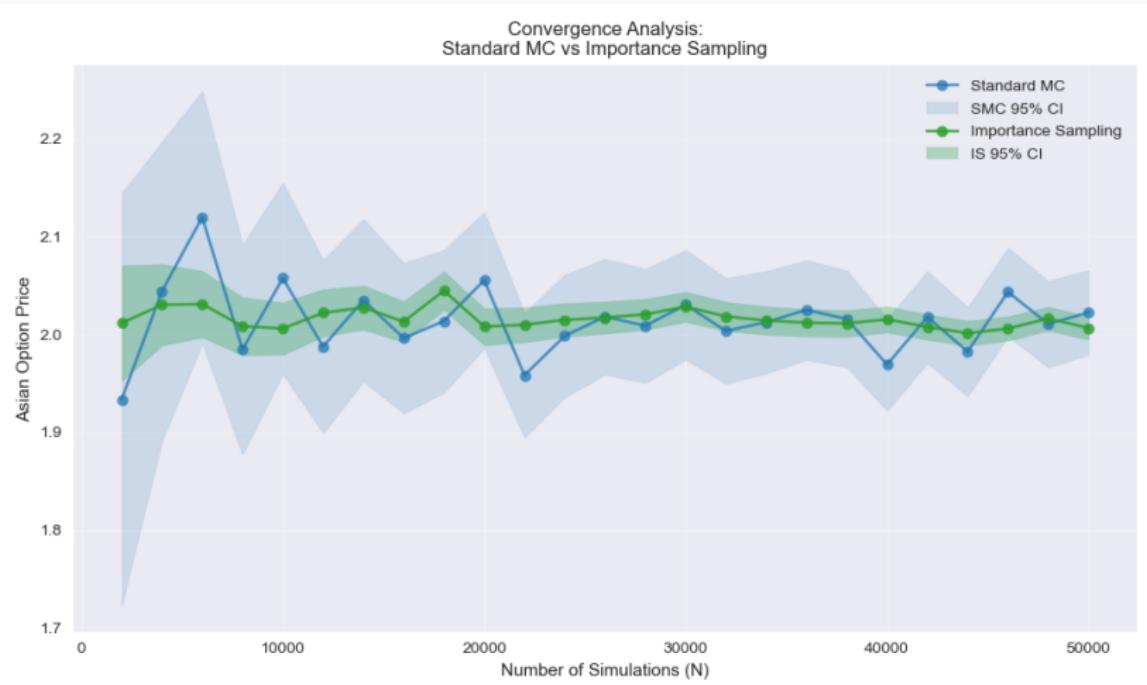
We compare Standard MC vs. Importance Sampling ( $N = 50,000$ ).

Metric	Standard MC	IS
Estimate Price	1.9289	2.0192
Std. Error (SE)	0.02205	0.00605
95% CI	(1.8857, 1.9721)	(2.0073, 2.0311)
<b>Variance Reduction</b>	<b>13.84× (VRF)</b>	

## Efficiency Interpretation

To match this precision, Standard MC requires  $\approx 700,000$  simulations.

# Asian Call Options: Implementation results



## Conclusion

---

# Summary & Method Comparison

Method	Best Application	Implementation Cost	Observed VRF
Antithetic Variates	Symmetric distributions, Monotonic payoffs (e.g., Standard Calls).	Low (Only requires sign flip).	$\approx 2\times$
Control Variates	When a correlated analytical formula exists (e.g., Geom. Asian, Euro Call).	Medium (Requires $\mathbb{E}[Y]$ and $\rho_{XY}$ ).	High ( $\rightarrow \infty$ as $\rho \rightarrow 1$ )
Importance Sampling	Rare Events: Deep OTM options, Barrier options (Knock-in).	High (Math-heavy, optimization required).	Extreme ( $> 300\times$ )

**Context Matters:** CV failed for the Barrier option due to low correlation, whereas IS proved essential for convergence in rare event scenarios.

**Thank you!**