# Kunj Parikh

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#### **Education**

Babaria Institute of Technology, Varnama – Bachelor of Engineering(B.E.) in Computer Science and Engineering (2014-2018). CGPA: 8.22.

Languages			Framework & SDKs		
C	HTML	CSS	Bootstrap	Node.Js	swagger.io
Java	MySQL	PHP	jQuery	Unity	UnityCardboard
JavaScript			Android		

# **Experience**

• 15 days Internship at Sannibh Technologies [June,2017]. Developed an education site, from scratch, with documents and video streaming capacities.

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# **Projects**

#### **Roller Ball Game**

Created a game, based on Unity Engine, that can be controlled via gyroscope of a device.

Used: Unity Engine, C#.

## **Daily Spend**

Created an Android Application that helps to keep track of the money spent daily. Giving a notebook style in and out information about the money.

Used: Android SDK, Java, XML.

#### **Bus Tracking App**

A Web based and an Android Application that tracks the buses that on-boards our driver app.

Used: Android, Bootstrap, Google Map API.

## Easy to Read Wikipedia Extension

Created a google chrome extension that divides the Wikipedia article into 60 words, easy to read chunks.

Used: Chrome Extensions.

# **More Projects**

**Offline TO-DO app** [JavaScript, Bootstrap]

Faculty Manager [Android]

Xn0 over server [PHP,HTML]

#### **Achievements**

- Represented BIT edu capus at VCCI annual International Industrial expo.
- 1<sup>st</sup> in Idea presentation at TechZone 1.0.
- 2nd in Hackathon at MSU MCA faculty.