

# Kunj Parikh

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## Education

Babaria Institute of Technology, Varnama – Bachelor of Engineering(B.E.) in Computer Science and Engineering (2014-2018). CGPA: 8.22.

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## Languages

C                      HTML                      CSS  
Java                      MySQL                      PHP  
JavaScript

## Framework & SDKs

Bootstrap                      Node.Js                      swagger.io  
jQuery                      Unity                      UnityCardboard  
Android

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## Experience

- 15 days Internship at Sannibh Technologies [June,2017]. Developed an education site, from scratch, with documents and video streaming capacities.

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## Projects

### Roller Ball Game

Created a game, based on Unity Engine, that can be controlled via gyroscope of a device.

Used: Unity Engine, C#.

### Daily Spend

Created an Android Application that helps to keep track of the money spent daily. Giving a notebook style in and out information about the money.

Used: Android SDK, Java, XML.

### Bus Tracking App

A Web based and an Android Application that tracks the buses that on-boards our driver app.

Used: Android, Bootstrap, Google Map API.

### Easy to Read Wikipedia Extension

Created a google chrome extension that divides the Wikipedia article into 60 words, easy to read chunks.

Used: Chrome Extensions.

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## More Projects

**Offline TO-DO app** [JavaScript, Bootstrap]

**Faculty Manager** [Android]

**Xn0 over server** [PHP,HTML]

## Achievements

- Represented BIT edu capus at VCCI annual International Industrial expo.
- 1<sup>st</sup> in Idea presentation at TechZone 1.0.
- 2nd in Hackathon at MSU MCA faculty.