

```

#include <WiFi.h>
#include <WiFiClientSecure.h>
#include <DHT.h>

// ----- TELEGRAM SETTINGS -----
String BOT_TOKEN = "8272657678:AAGH8TcWHRJcC9xxc8eWEo8rvMNt7TJmTaA";
String CHAT_ID = "6447411951";

// ----- WIFI SETTINGS -----
const char* WIFI_SSID = "iphone";
const char* WIFI_PASSWORD = "dhanush76";

// ----- PIN SETTINGS -----
#define DHTPIN 4
#define DHTTYPE DHT11
#define RELAY_PIN 15
#define SWITCH_PIN 18 // active LOW

DHT dht(DHTPIN, DHTTYPE);
WiFiClientSecure client;

// ----- EDITABLE LIMITS -----
float HUMIDITY_LIMIT = 75;
float TEMP_LIMIT = 30;
// -----

bool relayState = false;      // current relay state
unsigned long relayOnStart = 0; // for 3-minute timer

```

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unsigned long FORCE_ON_TIME = 3UL * 60UL * 1000UL; // 3 minutes
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// ----- URL ENCODE FUNCTION -----
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```
String urlEncode(String str) {  
  
    String encoded = "";  
  
    char c;  
  
    char buf[4];  
  
    for (int i = 0; i < str.length(); i++) {  
  
        c = str.charAt(i);  
  
        if (isalnum(c)) {  
  
            encoded += c;  
  
        } else if (c == ' ') {  
  
            encoded += "%20";  
  
        } else if (c == '\n') {  
  
            encoded += "%0A";  
  
        } else {  
  
            sprintf(buf, "%%%02X", (unsigned char)c);  
  
            encoded += buf;  
  
        }  
  
    }  
  
    return encoded;  
}
```

```
// ----- TELEGRAM FUNCTION -----
```

```
void sendTelegram(String msg) {  
  
    if (WiFi.status() != WL_CONNECTED) return;  
  
    client.setInsecure();
```

```
if (!client.connect("api.telegram.org", 443)) {  
    Serial.println("✖ Telegram connect fail");  
    return;  
}  
  
String encodedMsg = urlEncode(msg); // ✅ encode everything  
String url = "/bot" + BOT_TOKEN + "/sendMessage?chat_id=" + CHAT_ID +  
    "&text=" + encodedMsg;  
  
client.println("GET " + url + " HTTP/1.1");  
client.println("Host: api.telegram.org");  
client.println("Connection: close");  
client.println();  
  
Serial.println("Telegram Sent: " + msg);  
}  
  
// ----- SETUP -----  
void setup() {  
    Serial.begin(115200);  
  
    pinMode(RELAY_PIN, OUTPUT);  
    digitalWrite(RELAY_PIN, LOW);  
  
    pinMode(SWITCH_PIN, INPUT_PULLUP); // switch to GND  
  
    dht.begin();
```

```
Serial.println("Connecting to WiFi...");  
WiFi.begin(WIFI_SSID, WIFI_PASSWORD);  
while (WiFi.status() != WL_CONNECTED) {  
    Serial.print(".");  
    delay(500);  
}  
Serial.println("\nWiFi Connected!");  
}  
  
// ----- LOOP -----  
void loop() {  
    float h = dht.readHumidity();  
    float t = dht.readTemperature();  
  
    bool switchOn = (digitalRead(SWITCH_PIN) == LOW); // active LOW  
  
    // ----- SENSOR READ FAILED -----  
    if (isnan(h) || isnan(t)) {  
        Serial.println("✖ DHT11 read failed");  
        delay(1000);  
        return;  
    }  
  
    bool dhtShouldTurnOn = (h < HUMIDITY_LIMIT || t > TEMP_LIMIT);  
  
    // ----- RELAY ON LOGIC -----  
    if (!relayState) {  
        if (switchOn) {
```

```

relayState = true;

digitalWrite(RELAY_PIN, HIGH);

relayOnStart = millis();

sendTelegram(" ⚡ Switch ON → Relay ON\nTemp: " + String(t) + "°C\nHumidity: " +
String(h) + "%");

} else if (dhtShouldTurnOn) {

relayState = true;

digitalWrite(RELAY_PIN, HIGH);

relayOnStart = millis();

sendTelegram(" 🚀 Auto ON (DHT)\nTemp: " + String(t) + "°C\nHumidity: " + String(h) +
"%");

}

}

```

// ----- RELAY OFF LOGIC -----

```

if (relayState) {

bool shouldStayOn = switchOn || dhtShouldTurnOn;

if (!shouldStayOn) {

// If relay was ON due to DHT, enforce timer

if (millis() - relayOnStart >= FORCE_ON_TIME || !dhtShouldTurnOn) {

relayState = false;

digitalWrite(RELAY_PIN, LOW);

sendTelegram(" ⚡ Relay OFF\nTemp: " + String(t) + "°C\nHumidity: " + String(h) +
"%");

}

}

}

```

```
delay(1000);
```

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}
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