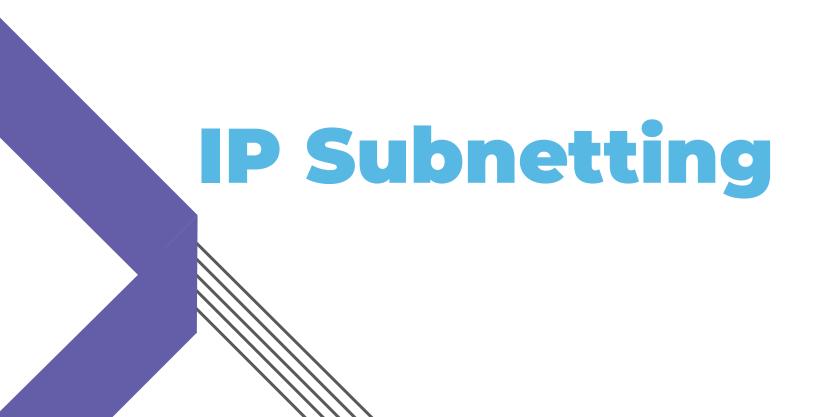
# Ondia



### **Table of Contents**

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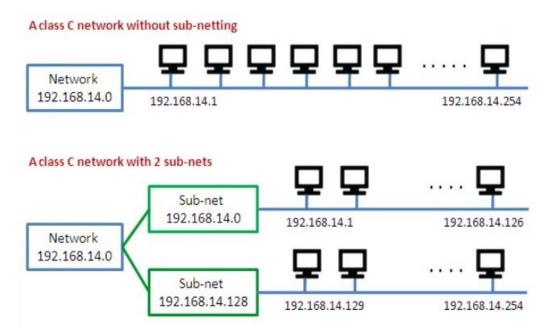
Subnetting Basics







 The process of taking an extensive network and splitting into smaller networks is known as subnetting





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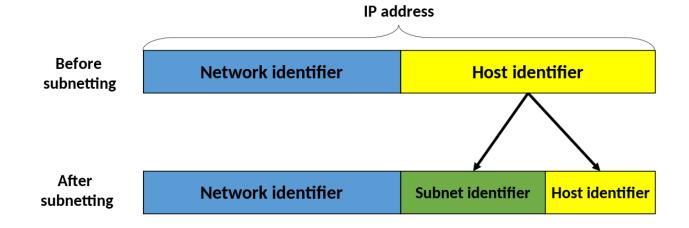
Why to use subnetting?

- Reduced Network Traffic
- Optimized Network Performance
- Simplified Management Easier to identify and isolate network problems
- Facilitated Spanning of Large Geographical Distances -Connecting multiple smaller networks makes the system more efficient





- IPv4 address is divided into network ID and host ID by using octets
- In subnetting we can borrow some bits from host ID to use as subnetwork







#### **Subnetting IPv4 Address**:

- A Class A, B, or C TCP/IP network can be further divided, or subnetted, by a system administrator
- For example, you have 150 hosts on three networks that are connected by a router
- You are allocated a **Class C** address: Network ID 192.168.123 Network ID 192.168.123 Network ID 192.168.123
- You can use from 192.168.123 .1
   192.168.123 .254

(Just remember that the first and last address in any network or subnet cannot be assigned to any individual host, so you cannot use 192.168.123.0 and 192.168.123.255)





#### **Subnetting IPv4 Address**:

- With the allocated Class C IP address we can map 254 hosts on one network
- But our 150 hosts are located on three separate networks
- Instead of requesting more address blocks for each network, we can divide our block into three subnets





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#### **Subnetting IPv4 Address**:

- Remember we can create subnets by borrowing bits from Host ID
- We need 3 subnets in total, so if we borrow 1 bit we will get 2 subnets which is not enough
- - 255.255.255.192



#### **Subnetting IPv4 Address:**

- Since we borrowed 2 bits, there are only 6 bits left for Host ID which makes 2<sup>6</sup> 2 = 62 hosts (first and last numbers are reserved)
- Our company has 3 networks and 50 hosts on each network
- We have 4 subnets, and 62 host IDs for each subnet (that means 1 subnet with 62 host IDs will be reserved for future use)





#### **Subnetting IPv4 Address**:

- Using subnet mask 255.255.255.192, our 192.168.123.0 network will become 4 networks:

  - 0 192.168.123.64 111111111111111111111 000000
  - 192.168.123.128 11111111111111111111111 000000
  - 0 192.168.123.192 1111111111111111111111111 000000
- Valid host addresses will be:

192.168.123.1-62

192.168.123.129-190

192.168.123.65-126

192.168.123.193-254

(Remember, again, that binary host addresses with all 1s or all 0s are reserved, so you cannot use addresses with the last octet of 0, 63, 64, 127, 128, 191, 192, and 255)

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Let's see how this works:

- Assume we have two IP addresses:
  - o 192.168.123.71 and 192.168.123.133
- If we used default subnet mask of Class C which is 255.255.255.0 both addresses should be on the same network
- However we use subnet mask of 255.255.255.192 so
  - 192.168.123.71 host will be on the 192.168.123.64 network
  - o 192.168.123.133 host will be on the 192.168.123.128 network



Well done!



#### **Default gateways**

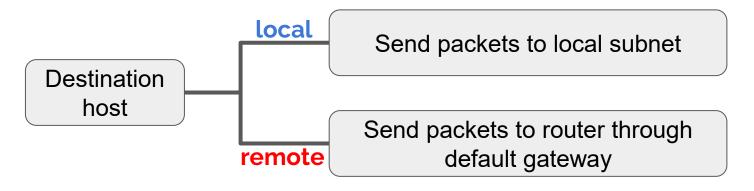
- If a host needs to communicate with a host on another network, it will communicate through a router
- A router specified on a host is called default gateway
- So how does TCP/IP knows if the destination host is on the same network or not?





#### **Default gateways**

When a host wants to communicate with another device, it performs a comparison process using the defined subnet mask with the destination IP address and its own IP address





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- Source host : 192.168.123.72
- Subnet mask : 255.255.255.192
- Destination host : 192.168.123.109

```
Source
                                                        Logical
11000000.10101000.01111011.01001000
                                                        AND
Subnet mask: 11111111.11111111.1111111.11000000
Network ID
              11000000.10101000.01111011.01000000(192/168.123.64)
                                                        Logical
Destination IP: 11000000.10101000.01111011.01101101
                                                        AND
Subnet mask: 11111111.1111111.1111111.11000000
              11000000.10101000.01111011.01000000(192.168.123.64)
Network ID
              Same result! Two hosts are on the same network.
```

- Source host : 192.168.123.46
- Subnet mask : 255.255.255.192
- Destination host : 192.168.123.202

networks.

```
Source
                                                        Logical
11000000.10101000.01111011.00101110
                                                        AND
Subnet mask: 111111111.11111111.11111111.11000000
Network ID
              11000000.10101000.01111011.00000000
                                                       (192.168.123.0)
                                                         Logical
Destination IP: 11000000.10101000.01111011.11001010
                                                        AND
Subnet mask: 11111111.1111111.1111111.11000000
Network ID
              11000000.10101000.01111011.11000000 (192.168.123.192)
             Not the same! Two hosts are on different
```



#### **Classless Inter-Domain Routing (CIDR)**

- In order to reduce the wastage of IP addresses, a new concept of CIDR is introduced
- CIDR provides the flexibility of borrowing bits of Host part of the IP address
- By using subnetting, one single Class A address can be used to have smaller sub-networks which provides better network management capabilities



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• **CIDR** notation examples:

IP address: 192.168.1.142

Subnet mask: 255.255.255.0 or 111111111111111111111111100000000

CIDR: 192.168.1.142 /24 ----- 24 turned on bits (1s)

IP address: 172.16.56.140

CIDR: 172.16.56.140 /28

28 turned on bits (1s)





